

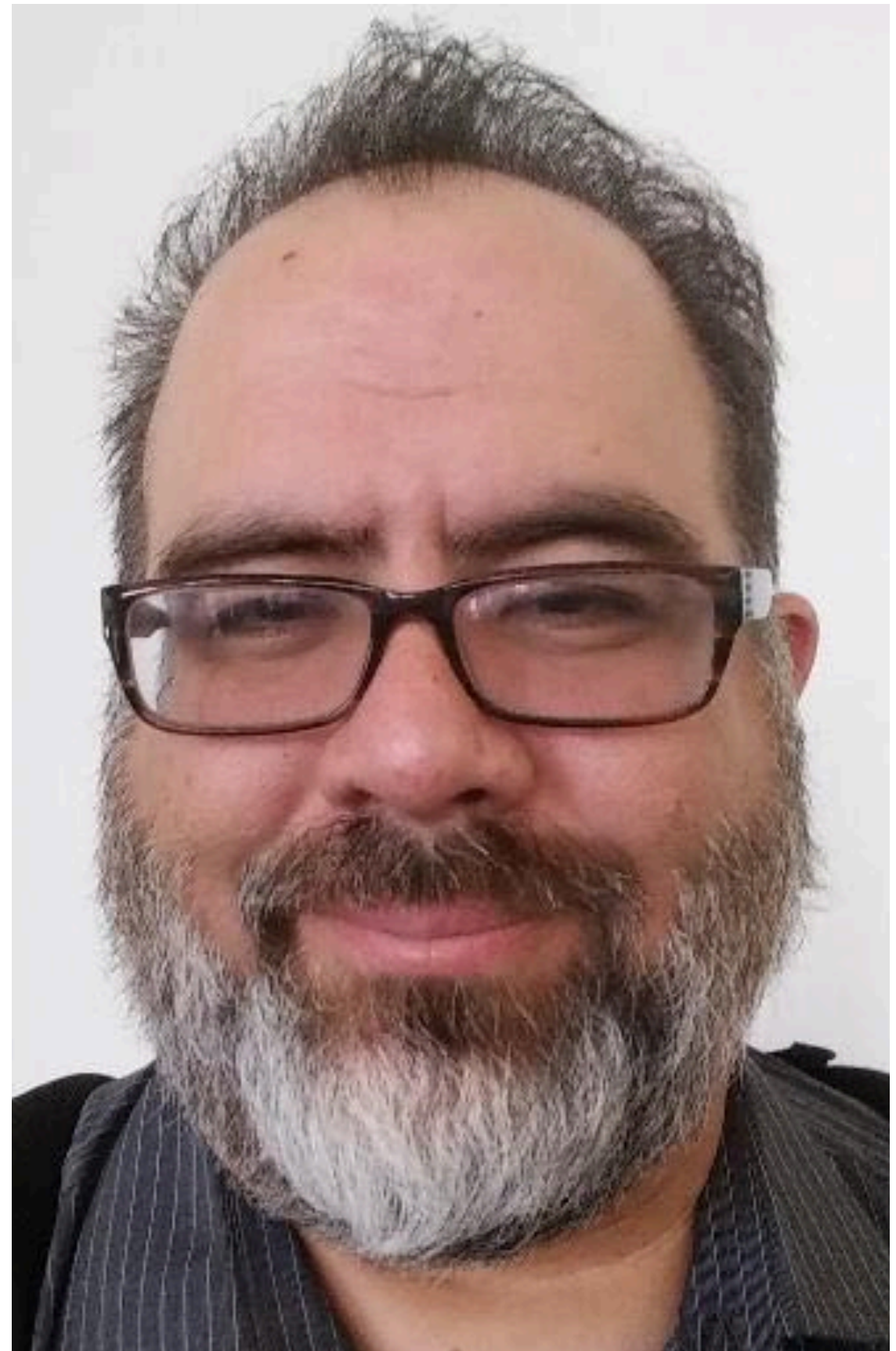
**VERT.X**

# About me..

Independent Consultant,  
Programmer. Trainer, Author

Just loves doing this kind of  
stuff.

(Sometimes comes with  
beard, sometimes not)



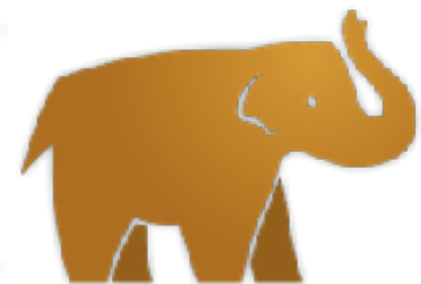
# Slides and Code Available

<https://github.com/dhinojosa/vertx-study>

# Vert.x is...

- Functional! Highly integrated with Java 8 Functions!
- Fast!
- Asynchronous until stated otherwise
- Future<T> Based (although it's own kind of Future<T>)
- Fun!

# Polyglot Vert.x



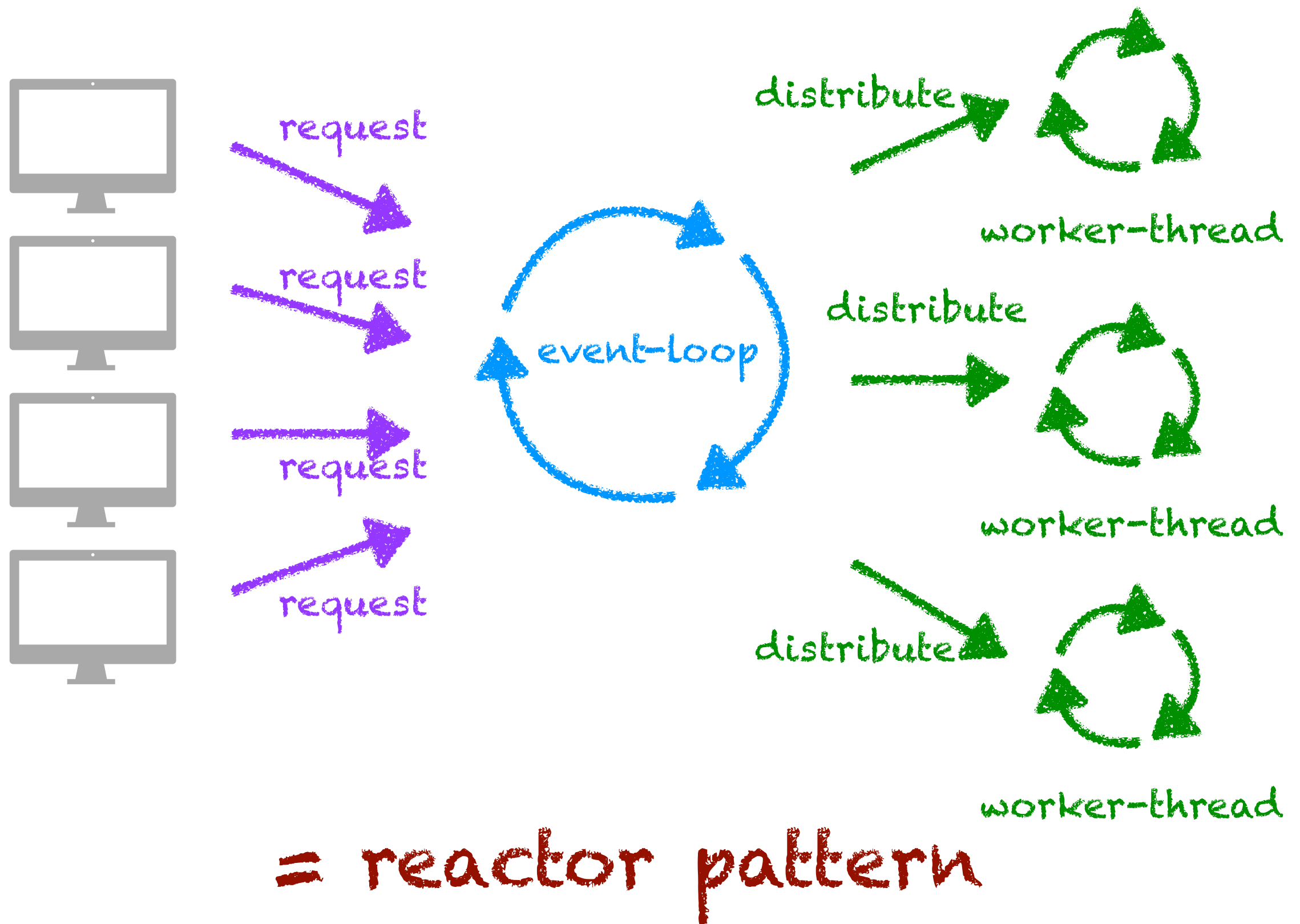
# Reactive Vert.x



# Triggered!

- Trigger Events Based on:
  - Timers
  - User Requests
  - Disk Reads
  - Exceptions

# Vert.x Event Loop

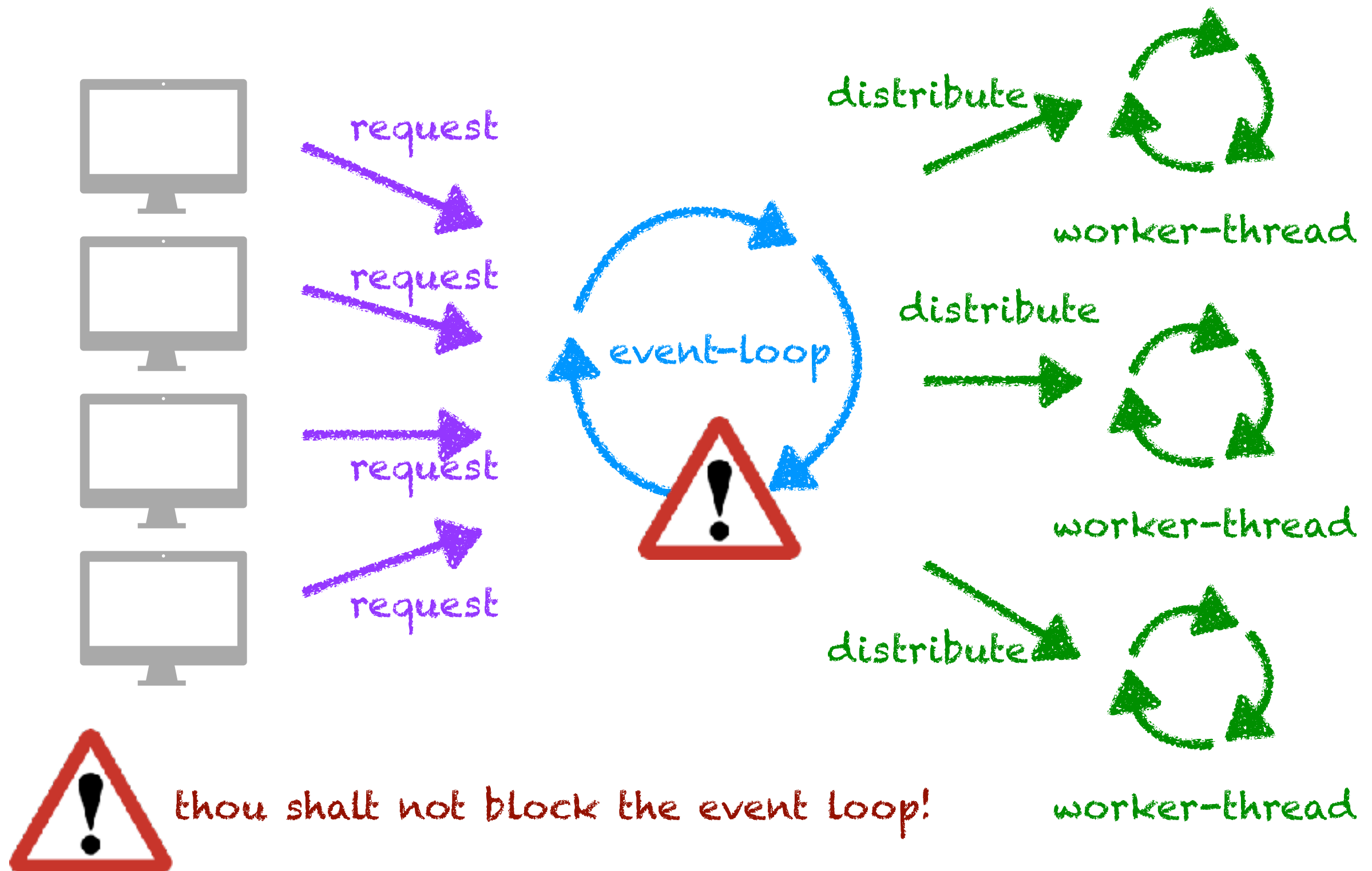




**The reactor design pattern is an event handling pattern for handling service requests delivered concurrently to a service handler by one or more inputs. The service handler then demultiplexes (separates) the incoming requests and dispatches them synchronously to the associated request handlers.**

*Wikipedia - Reactor Pattern*

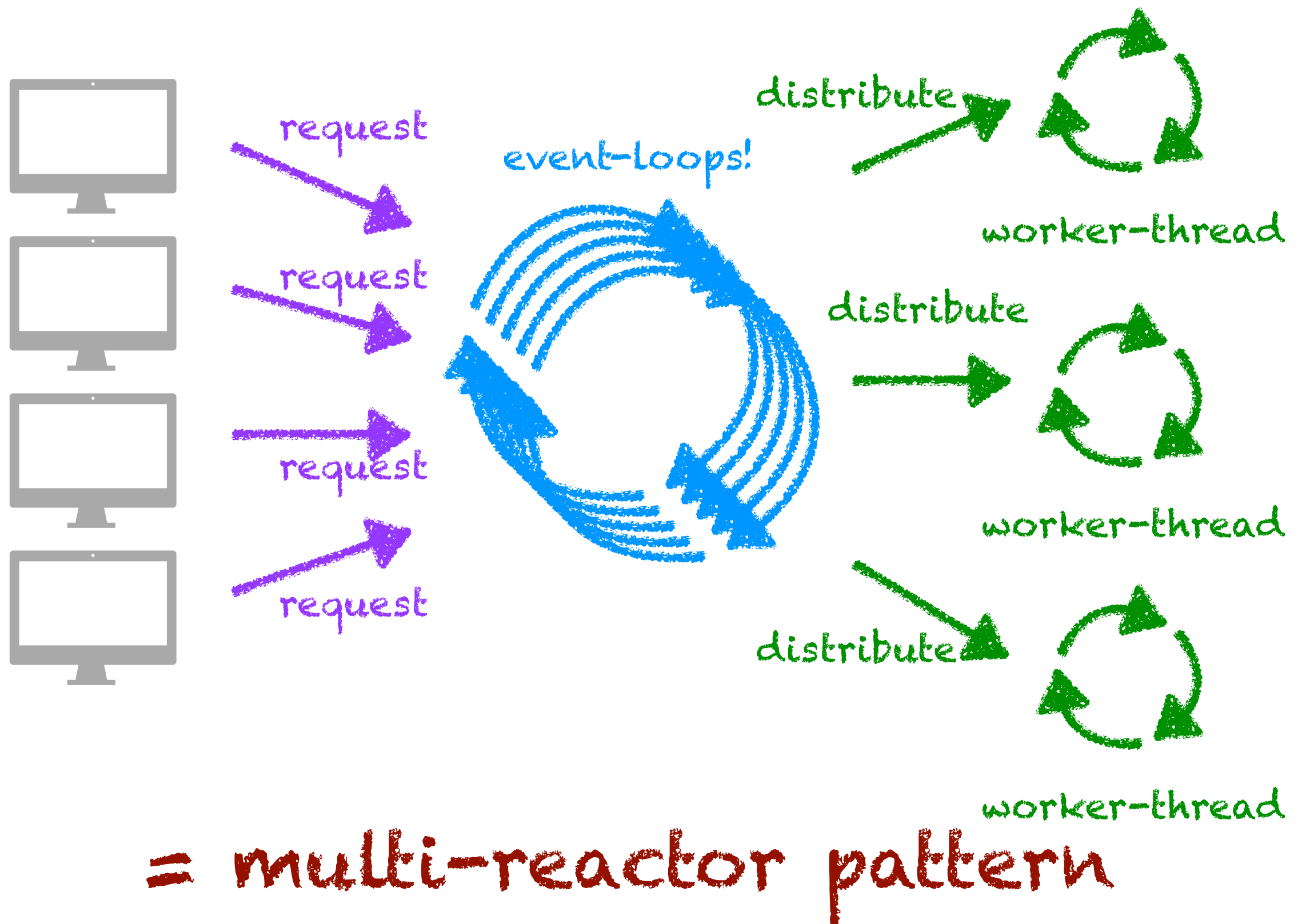
# Vert.x Event Loop Warning



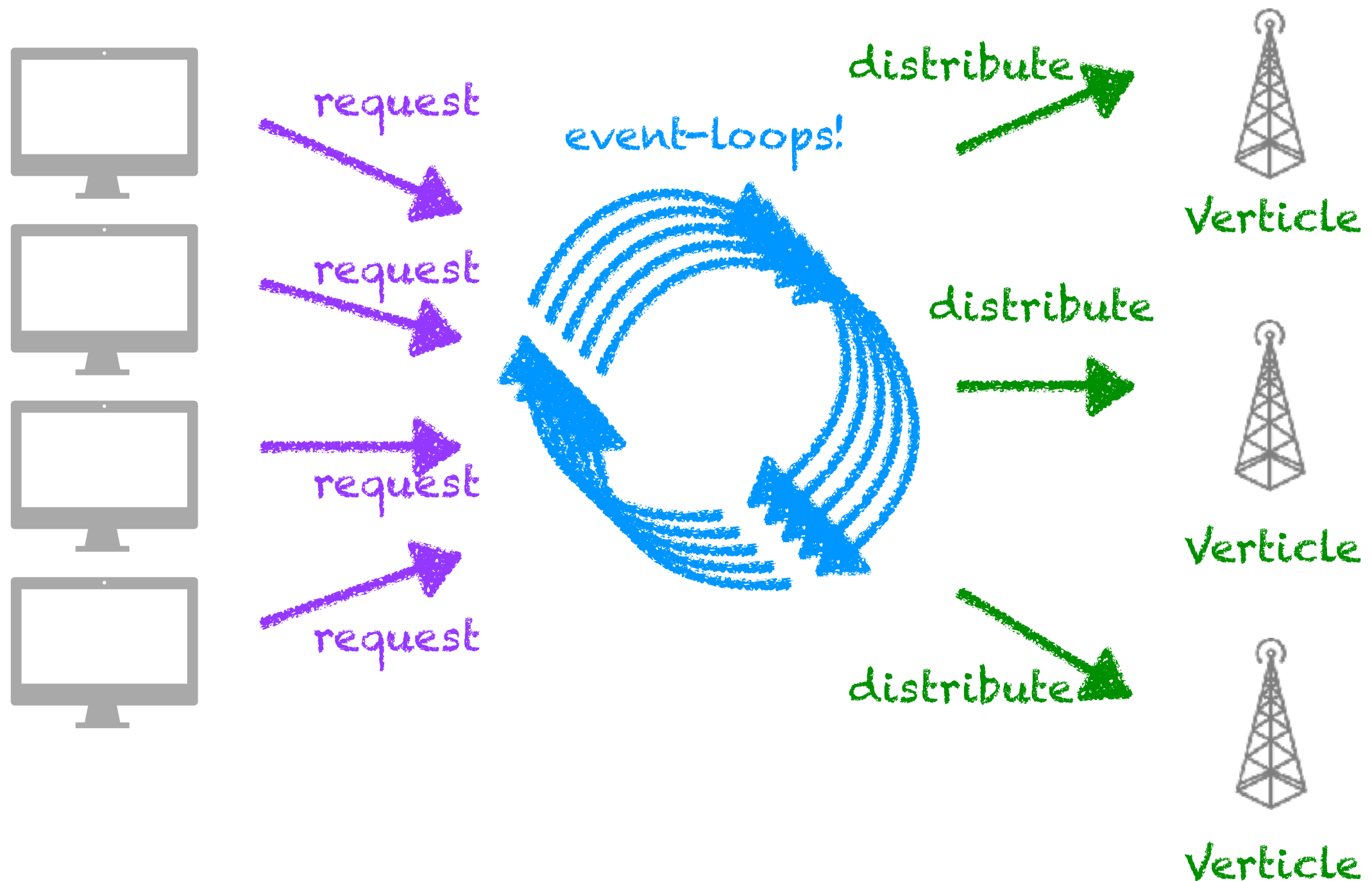
# What blocks?

- `Thread.sleep()`
- Waiting for a monitor
- Long lived database operation
- Complex calculation
- Infinite or long running loop

# Vert.x Event Loop



# Vert.x Event Loop & Verticles





# Demo: Project & Dependencies

# Running Blocking Code

# Blocking Code

- Remember never block the event loop.
- But when you need to process something that blocks, use either a blocking `Verticle` (later) or `executeBlocking()`
- Takes a `Future<T>` that processes the blocking call
- Optionally can be provided a different pool to process information.





# Demo: Running Vert.x to a blocking thread

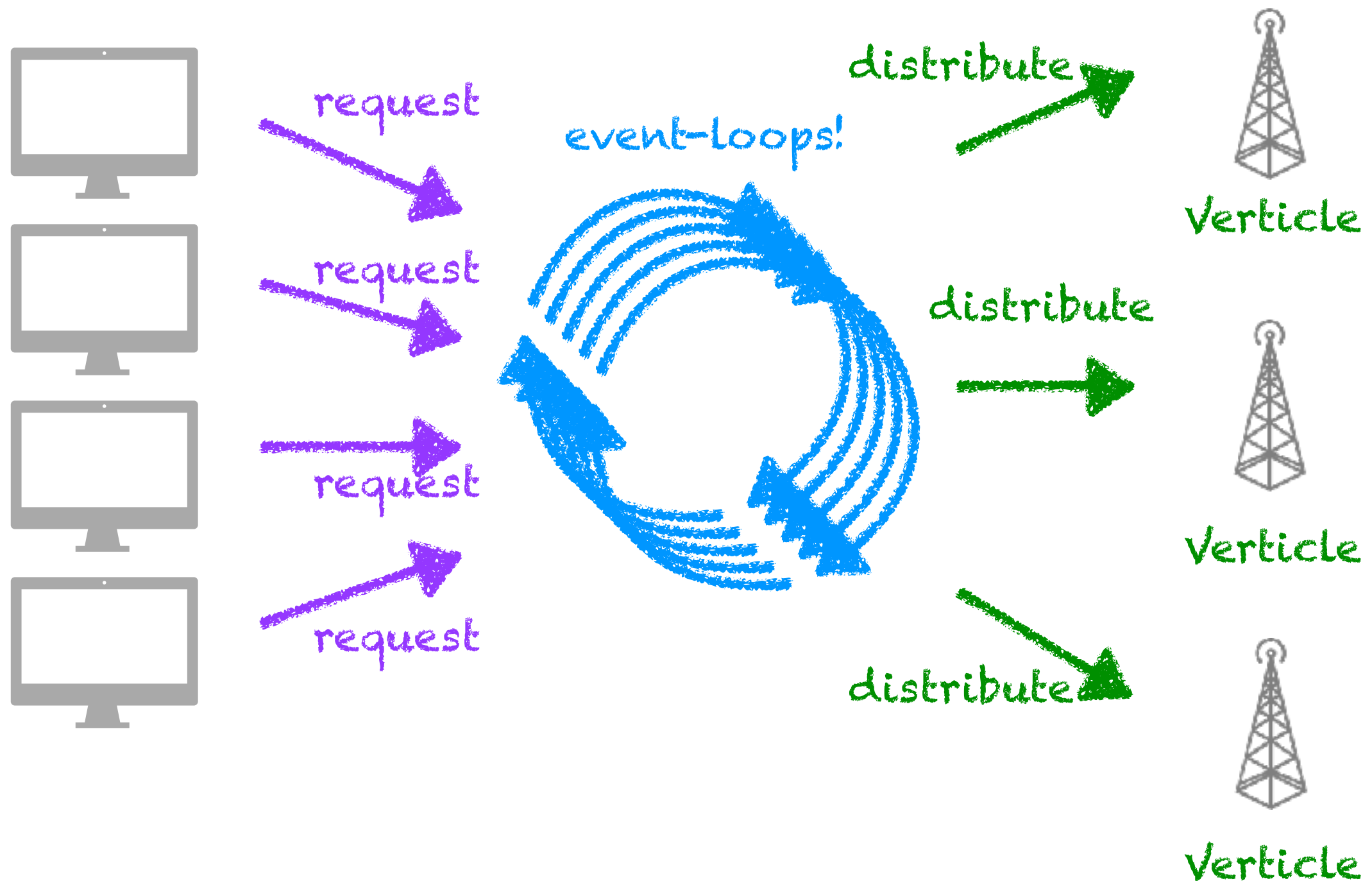


# **Demo: Running Vert.x to a worker pool**

# Verticles

- Actor-like deployment
- Unit of work for Vert.x
- Optional to Use
- Backed by (number of cores x 2) threads

# Vert.x Event Loop & Verticles



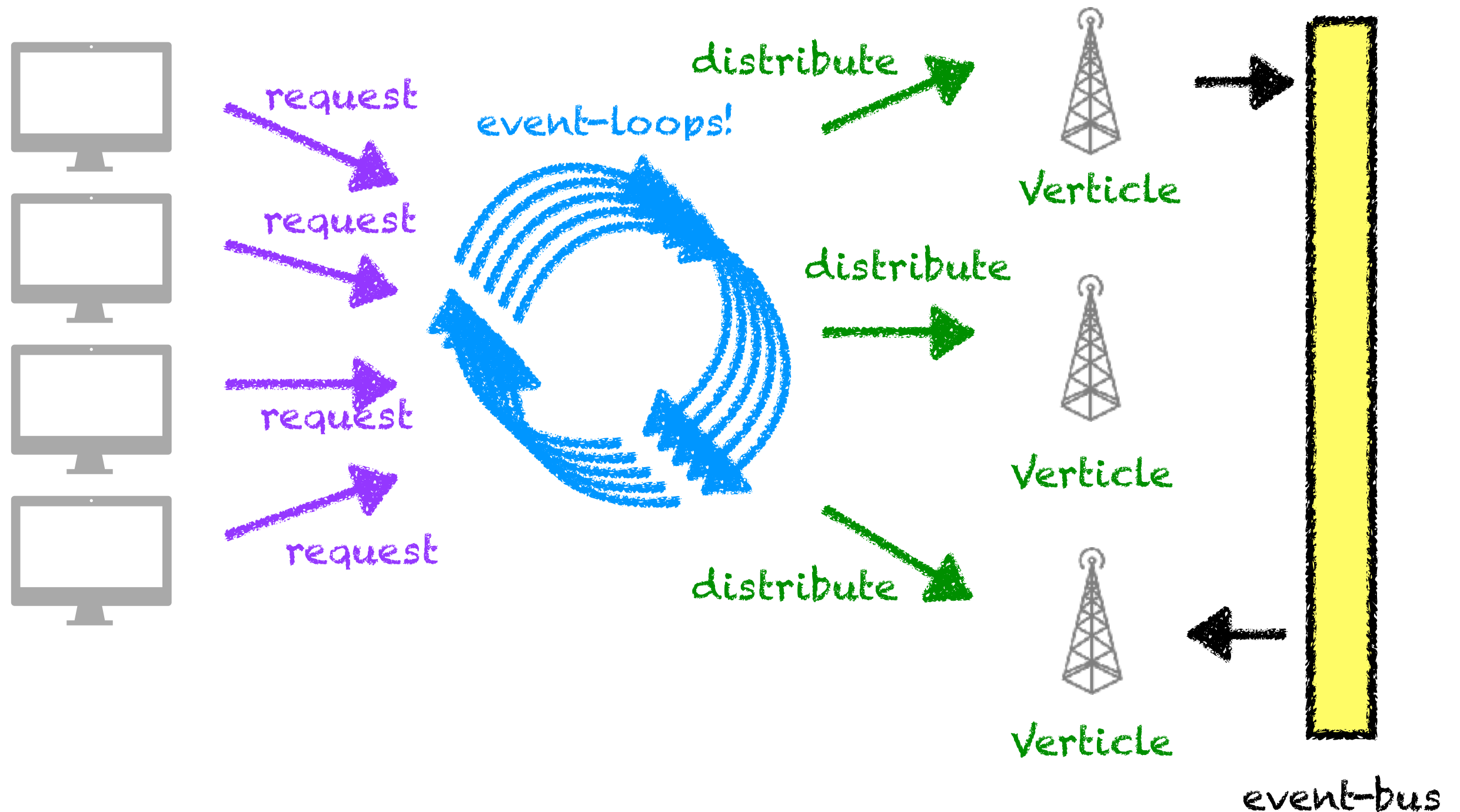


# Demo: Creating Basic Verticles

# Event Bus

- Backbone messaging system for Vert.x Verticles
- Single Event Bus for Vert.x
- Can be called via different languages
- Can be called over the network sharing the same event bus

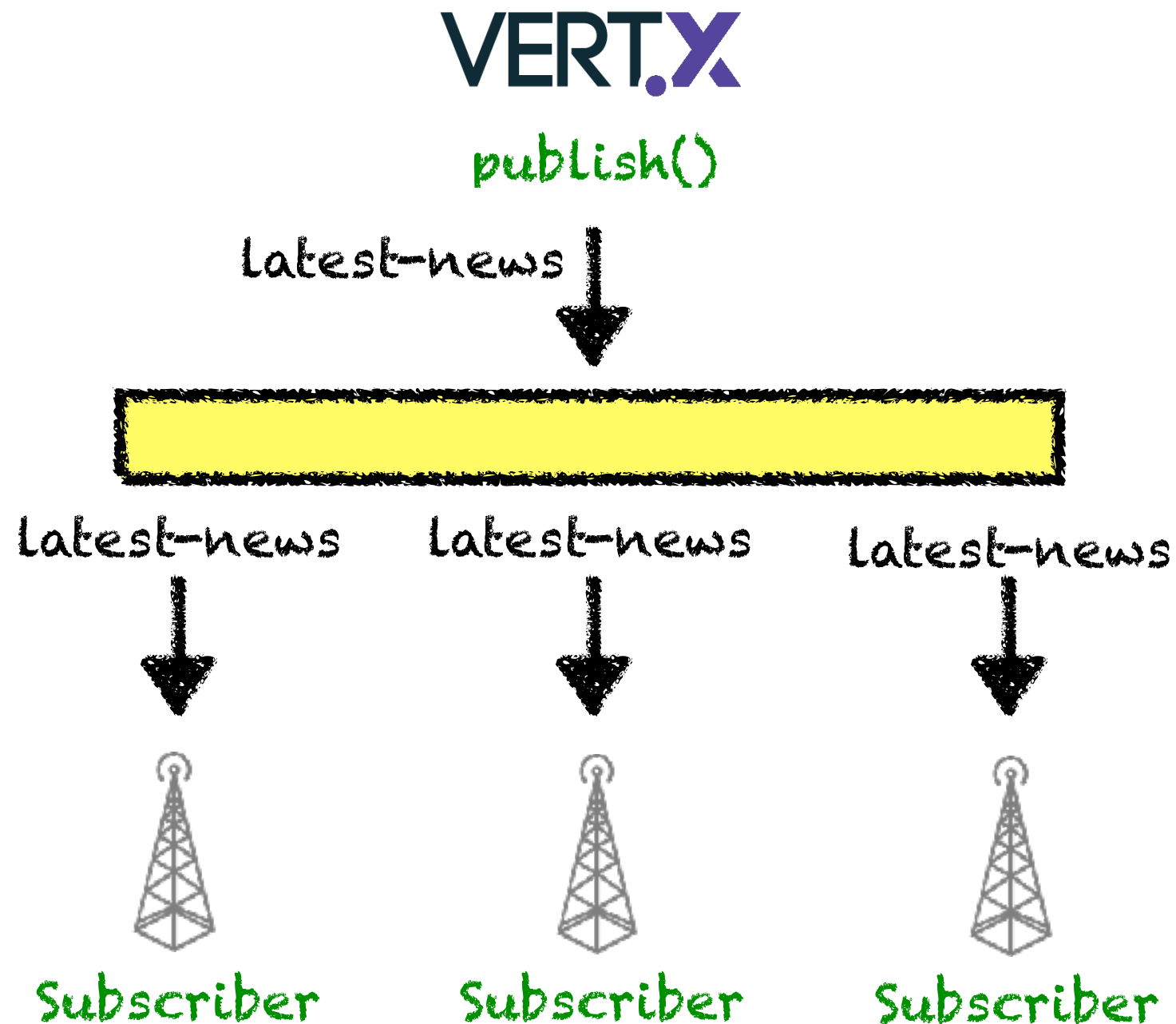
# Vert.x Event Loop, Verticles, and Event Bus



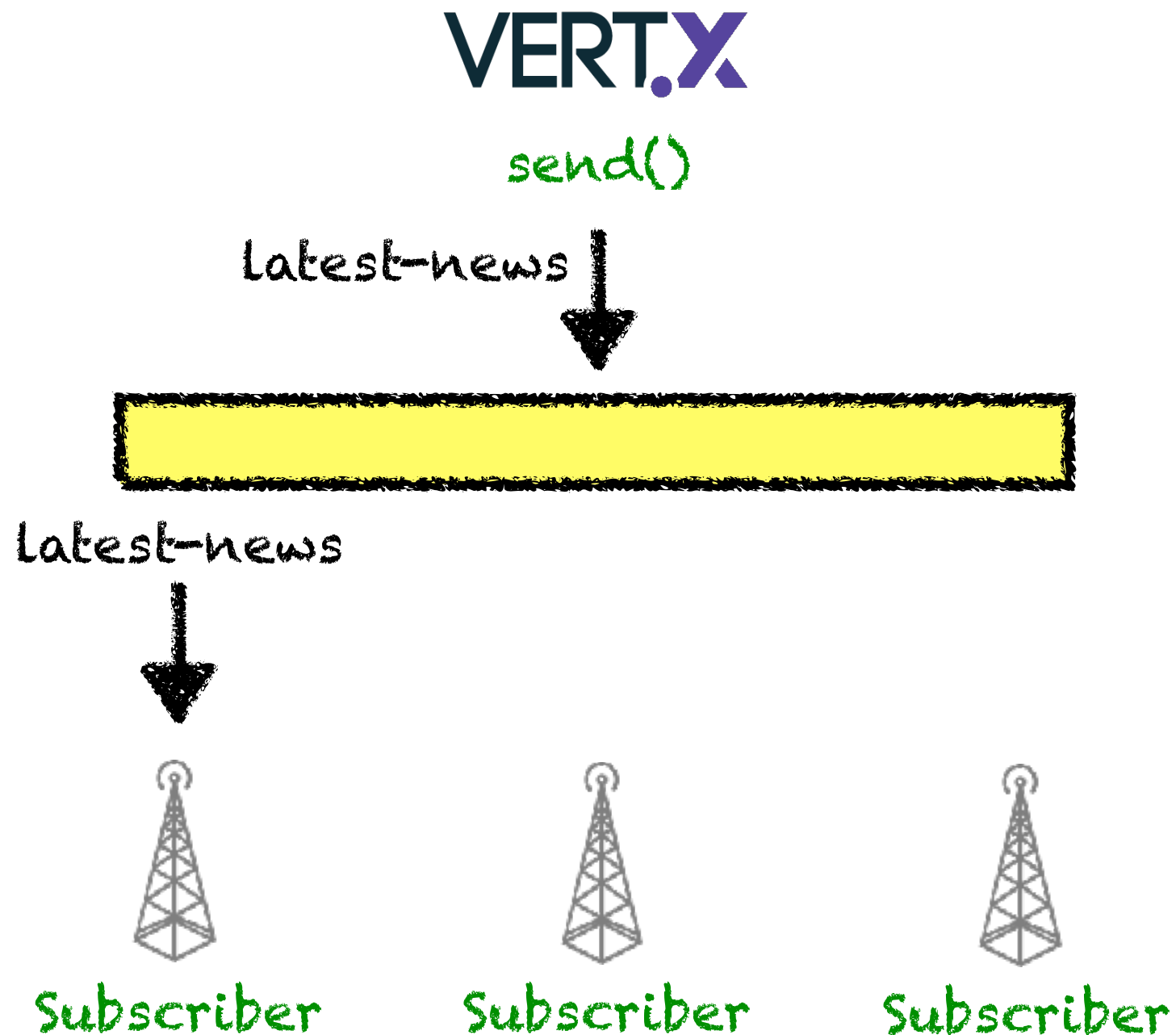
# **Messaging Types**



# Event Bus Publish/Subscribe



# Event Bus Point To Point



# Event Bus Point To Point

VERT.X

send()

latest-news ↓



latest-news ↓ ↑ reply



Subscriber



Subscriber



Subscriber

# Verticle Types

# Verticle Types

## **Standard Verticles**

These are the most common and useful type - they are always executed using an event loop thread.

## **Worker Verticles**

These run using a thread from the worker pool. Worker verticles are designed for calling blocking code, as they won't block any event loops.

## **Multi-threaded worker verticles**

These run using a thread from the worker pool. An instance **can be** executed concurrently by more than one thread. May need the use of locks, atomic variables. These should be rare



**Demo: EventBus**  
with `publish`, `send`

# Timers

# Timers

- Timers will send message either:
  - As a one time delivery
  - Periodically
- All timers are cancellable with `cancel`





# Demo: Timers and Periodic

# **Command Line Verticles**

# Command Line Verticles

- Verticles can be run via a command line
- Required that you download a distribution from `http://vertx.io/download/` and download the `.zip` or `tar.gz` file
- Add the `bin` directory to your `PATH`

# Command Line Verticles

```
vertx run my-verticle.js  
vertx run my-verticle.groovy  
vertx run my-verticle.rb  
vertx run io.vertx.example.MyVerticle  
vertx run io.vertx.example.MVerticle -cp my-verticle.jar  
vertx run MyVerticle.java
```



# Demo: Command Line Verticles

# Buffers

# Buffers

- Buffers are sized content that is used to transfer binary data across Vert.x
- Analogous to a `ByteArray`
- `Buffer.buffer` creates the `Buffer`
- `Buffer` can be created with a size and be automatically adjusted later
- Content will either have to be a `Buffer` or JSON or a basic type otherwise a `Codec` will need to be defined
- e.g. No message codec for type: `class com.xyzcorp.Foo`



# Demo: Buffers



# JSON

# JSON

- JSON is the preferred type of messaging in Vert.x
- Wrapped around Jackson to manipulate JSON
- Can be used with Buffer

# JSON Creation

```
new JSONObject("{\"count\" : 1});
```

```
new JSONObject(map); // Using key, value
```

# JSON Arrays

```
new JSONArray("[1,2,3,4]")
```

```
ja = new JSONArray();
```

```
ja.add(1).add(2).add(3);
```

# JSON Adding Items

```
jsonObject.put("tickerPrice", 40.00);
```

# JSON Getting Items

```
Double price =  
jsonObject.getDouble("tickerPrice");
```



# Demo: Sending JSON

# HTTP Servers



# HTTP Servers

- Non-blocking Servers
- Supports HTTP 1.0, HTTP 1.1, HTTP 1.2
- Content requests can be received in chunks in the form of Buffer
- HTTPServer can be launched outside or inside a Verticle



**Demo: HTTP**

# Clustering

# Clustering in Vert.x

- Clustering can be done programmatically or declaratively at a terminal level
- Uses Hazelcast as the default
- Uses Multicasting to determine other Vert.x instances on your network
- Maintains a network wide EventBus automatically
- Has it's own settings by default, but you can make your own with a `cluster.xml`



# Demo: Clustering

# **Local and Clustered Shared Maps**

# Local and Clustered Shared Maps

- Local Shared Map are shared between different event loops in the same Vert.x instance
- Clustered Shared Map are shared between different event loops across different Vert.x instances

```
SharedData sd = vertx.sharedData();  
sd.getClusteredWideMap("shared-map");  
sd.getLocalMap("same-vertx-map");
```

# Vert.x Client



# Vert.x Client

- Client is a separate library
- JSON encoding/decoding
- Form Submissions
- All Vertx Basics



## Demo: Vertx Client

# Extensions

# Extensions

- **Vertx-web:** Higher level web application library that is analogous with Sinatra and Express. Offers authentication, CSRF Support, Routing
- **Vertx-client:** A very easy higher level application library for connecting to website. With Vert.x JSON Integration makes consumption easy.
- **Various-Vertx Datastore Clients:** MongoDB, MySQL, PostgreSQL, Redis Clients, Straightforward JDBC Communication
- **Various Messaging Clients:** Kafka, AMQP-Bridge, JavaMail

# Performance



# Web Framework Benchmarks

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**Although speed is not always the point, it is worthwhile to investigate**

<https://www.techempower.com/benchmarks/>

# Praises

# Praises

- Easy to comprehend, easier to use than many frameworks
- Non-Blocking & Reactive
- JSON Implementation Ready
- Clustering Built-In
- Lot of Libraries to Extend Vert.x
- Growing Ecosystem



# Complaints

# Complaints

- Wish deployments returned `Future<T>`
- Wish that it used Java 8 `Future<T>` but may likely work against polyglot communication.
- Strange errors when clustering at times

**Thank You**