

Robert White

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Available May - August 2025

SKILLS: **Programming Languages:** C++, C, C#, CSS, Java, JavaScript, HTML, Python, GLSL
Development Software: Visual Studio, VS Code, MobaXTerm, Blender, JIRA, Trello
Technologies: Version Control (Git, SVN), CI/CD, OpenGL/ES/SC, Mirror, Photon, Embedded, Object Oriented Programming, Steamworks, Angular, Linux, NVIDIA Jetson

PROJECTS:

- Designed the 3D co-op horror game "IT Simulator" and released to a 93% positive review rating and >4000 copies sold
- Developing the asymmetric co-op horror game "Deepspace Dredgers" in Unity with C# and the Mirror networking API
- Programmed a 3D game engine with a functional scene view and lighting system.
- Developed a single player platformer game "Cave Plague" in 48 hours in Unity with a partner. Won best overall for the RGDC Halloween Game Jam in 2022

WORK EXPERIENCE:

- | | |
|---|-------------------------|
| Bad Byte Games | Hudson, NH |
| Lead Developer | 5/20 – Present |
| <ul style="list-style-type: none">• Develop multiplayer horror games and publishing them on Steam• Utilize Unity, C#, Blender, and Photon/Mirror for networking• Published "IT Simulator" to \$16k in net revenue and a 93% positive rating | |
| D3 Engineering | Rochester, NY |
| Software Engineering Co-Op | 1/24 - 8/24 |
| <ul style="list-style-type: none">• Developed Linux Drivers in C for various cameras• Worked within the NVIDIA Jetson ecosystem• Developed various Gitlab CI/CD process improvements | |
| Collins Aerospace | Cedar Rapids, IA |
| Software Engineering Intern | 5/23 – 8/23 |
| <ul style="list-style-type: none">• Programmed embedded software with OpenGL and C++• Communicated with senior engineers to understand requirements | |

CLUBS:

- | | |
|---|-----------------------|
| RIT Game Dev Club | Rochester, NY |
| President | 4/23 – Present |
| <ul style="list-style-type: none">• Create presentations on various game development topics• Assist in club organization and game jam planning | |
| FIRST Robotics Team 2342 | Hudson, NH |
| President/Software Lead | 9/17 – 5/22 |
| <ul style="list-style-type: none">• Oversaw creation of a robot in 6 weeks• Implemented manual and autonomously controlled code with C++ and wpilib• Trained new members and ensured proper-cross subteam communication | |

AWARDS & HONORS:

- RIT Dean's List Recipient Fall 2022-Spring 2023
- National Merit Scholar Recipient

EDUCATION: Rochester Institute of Technology	Rochester, NY
Bachelor of Science in Computer Science	Expected May 2026
GPA: 4.0	

References available upon request