```
1 import java.util.Random;
 8 public abstract class CollegeBasketballTeamComponentSecondary
9
          implements CollegeBasketballTeam {
10
11
      private Map1L<String, Map1L<Integer, Double>> teamData;
12
13
      @Override
14
      public void runSimulation(CollegeBasketballTeam team1,
15
               CollegeBasketballTeam team2) {
16
17
          SimpleWriter out = new SimpleWriter1L();
18
19
          // Retrieve statistics for both teams
20
21
          Sequence1L<String> categories1 =
  team1.getAllCategories():
22
          Sequence1L<String> categories2 =
  team2.getAllCategories();
23
24
          // Calculate score for team 1
25
          double score1 = 0.0;
          for (String category : categories1) {
26
27
              Map1L<Integer, Double> statistics = team1
28
                       .getStatisticsByCategory(category);
29
               for (Map1L.Pair<Integer, Double> entry : statistics)
  {
30
                   score1 += entry.value();
31
               }
          }
32
33
34
          // Calculate score for team 2
35
          double score2 = 0.0;
36
          for (String category : categories2) {
37
              Map1L<Integer, Double> statistics = team2
38
                       .getStatisticsByCategory(category);
39
               for (Map1L.Pair<Integer, Double> entry : statistics)
  {
40
                   score2 += entry.value(); // Accumulate scores
  for all statistics
41
               }
42
          }
43
44
          // Introduce some randomness
```

```
45
          Random random = new Random();
46
           score1 *= random.nextDouble(); // Scale the score by a
  random factor between 0 and 1
47
           score2 *= random.nextDouble();
48
49
          // Determine the winner
50
          String winner;
          if (score1 > score2) {
51
               winner = "Team 1";
52
53
           } else if (score1 < score2) {</pre>
54
               winner = "Team 2";
55
           } else {
56
               winner = "Tie"; // Handle tie scenario
57
           }
58
59
          // Print simulation results
60
          out.println("Simulation Results:");
          out.println("Team 1 Score: " + score1);
61
          out.println("Team 2 Score: " + score2);
62
63
          out.println("Winner: " + winner);
64
           out.close();
      }
65
66
67
      @Override
68
      public String toString() {
69
           StringBuilder sb = new StringBuilder();
           sb.append("Team Statistics:\n");
70
71
          for (Map1L.Pair<String, Map1L<Integer, Double>>
  category : this.teamData) {
               sb.append(category.key()).append(":\n");
72
73
               for (Map1L.Pair<Integer, Double> statistic :
  category.value()) {
74
                   sb.append("Rank
  ").append(statistic.key()).append(": ")
75
                           .append(statistic.value()).append("\n");
               }
76
77
           }
78
           return sb.toString();
79
      }
80
81
      @Override
82
      public boolean equals(Object team2) {
83
           String team2Str = team2.toString();
84
           String team1Str = this.toString();
```

```
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85
          return team1Str.equals(team2Str);
86
      }
87
88
      @Override
89
      public int hashCode() {
90
          return this.teamData.hashCode();
91
92
      }
93
94 }
```

95