

## **PROGRESS REPORT**

### **“Greeting Application in GameHouse BV Eindhoven”**

By Armin Roshan

Purpose of this report is to give an update to school mentor Lili. This report will give the mentor an overview of the progress of the project. This report will be updated and handed in every two weeks on Tuesday before 8AM.

### **SCOPE AND PURPOSE**

Internship started at 05-sep-2016. Purpose of this early update to school mentor, is to send the project survey and a picture.

### **PROGRESS**

At 5<sup>th</sup> September, I started off giving an update to my company mentor Ellya. Update contained a ToDo list of the day.

- Write a questioner with regard of the project plan.
- Setup my environment on my PC.
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### **ADDITIONAL WORK**

At this phase, there were no additional work.

### **QUESTIONS**

At this phase, there were no questions.

### **EXPECTED RESULTS**