# Distributed Systems: Java RMI session 2

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#### 1 Overview

First, describe in 1 or 2 paragraphs the overview of your design. Which are the core parts/components and their responsibilities? This is not a sequential story! Next, at least the following design decisions should be discussed.

#### 1.1 Serializable classes

Which classes are serializable and why?

- Car, CarRentalCompanyRemote, CarType, Quote, Reservation, ReservationConstraints
- Rental Agency Remote, Manager Session Remote, Reservation Session Remote

#### 1.2 Remote classes

Which classes are remotely accessible and why?

• CarRentalCompanyRemote, RentalAgencyRemote, ManagerSessionRemote, ReservationSessionRemote

Which remote objects are located at the same host (or not) and why? Which remote objects are registered via the built-in RMI registry (or not) and why?

#### 1.3 Life cycle management

Briefly explain the approach you applied to achieve life cycle management of sessions.

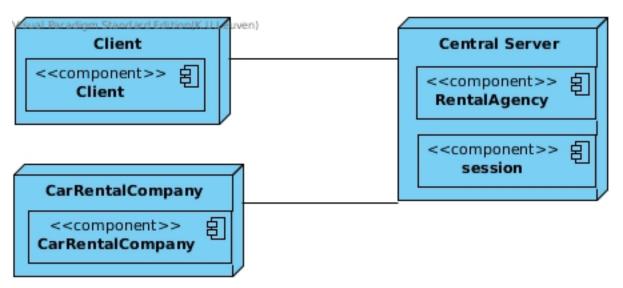
### 1.4 Synchronization

At which places is synchronization necessary to achieve thread-safety? Will those places become a bottleneck by applying synchronization?

## 2 Full class diagram

See 'class-diagram.jpg'.

## 3 Deployment diagram



### 4 Sequence diagram

Sequence diagrams of the booking process have been included in the project. See 'sequence-diagram-success.jpg' and 'sequence-diagram-fail.jpg'.