# **Archit Mishra**

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# Education

2015 - 2019

**University of California, San Diego**, B.S. Computer Science, GPA – 3.80.

Expected Graduation: June 2019

# Experience

### Facebook

# Software Engineering Intern.

- Worked on the Database Engineering team on the MySQL storage engine MyRocks, which integrates RocksDB as a backend for MySQL.
- Added system information to RocksDB and MyRocks to report transactional deadlocks under the engine's transaction status query.
- Implemented crash safety for auto incrementing values in MyRocks by modifying the storage engine's data dictionary format.
- Cached in memory auto increment value thereby speeding up a specific slow query up to 9 times and preventing a full table scan.

#### Excelfore Inc

## Software Development Intern.

- Integrated vehicle IOT services with a low latency video camera stream in C++.
- Sped up face detection algorithm by 200% by implementing a prediction algorithm on a 30 MB/s video streaming pipeline.
- $\circ$  Improved lane tracking application by minimizing calculations done per lane candidate leading to a 70% speed up.

#### UCSD CSE

### CS Tutor/Lab Lead.

### Department

- Taught CSE 12/15L/110 CS tutor for Data Structures, UNIX Lab, and Software Engineering under professor Gary Gillespie.
- $\circ$  Assisted students in building high performance data structures such as Binary Trees, Hash Tables, Stacks, and Linked Lists in C, C++, and Java.

# **Projects**

#### Summer 2017

# Facebook MyRocks.

Open Source Contributor

- o Contributed to Facebook's open source MyRocks repository, a fork of MySQL 5.6.35.
- Added statistical counters for deadlock and lock wait timeouts and amended InnoDB table statistics update bug.
- Added diagnostic error messages for distinguishing between types of database deadlocks.

#### Summer 2017

#### Facebook RocksDB.

Open Source Contributor

- o Contributed to Facebook's RocksDB, an embedded key value store.
- Added deadlock tracking infrastructure to display the path upon which a deadlock occured.
- Designed efficient buffer to store the n latest deadlocks that is currently exposed by MyRocks' engine transaction status command.

#### Winter 2016

## Java Distributed File System.

- Developed a distributed file system in Java that is optimized for storing and retrieving many smaller data files.
- Designed system to chunk and send files over the network using Java's standard library sockets.