## **Initial Design Document**

for

## **Music Streaming System**

Version 2.0 approved

**Prepared by Group 5** 

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## **Revision History**

Date	Version	Description	Author
April 16th 2024	0.1	First draft with section titles	Nguyễn Đức Khánh
April 23th 2024	1.0	Add subsection details:  1. Introduction  2. System Architecture  3. Sequence Diagrams  4. Class Diagrams  5. User Interface Prototype	Nguyễn Đức Khánh Ngô Lê Hoàng Trần Thế Mạnh Nguyễn Đức Khánh Đỗ Minh Quang Nguyễn Đức Khánh Đỗ Minh Quang
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#### 1. Introduction

#### 1.1. Purpose

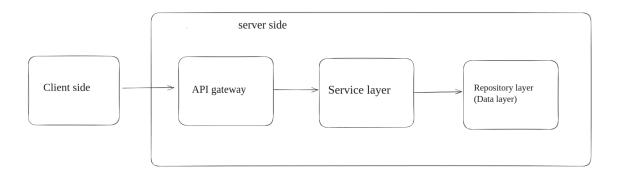
The purpose of this document is to present the initial design for a comprehensive Music Streaming System. This system is envisioned as a robust, user-friendly platform that will enable music enthusiasts to stream their favorite tracks, discover new music, and curate personalized playlists. The document aims to provide a detailed roadmap for the development team, outlining the system's architecture, components, and their interactions. It will serve as a blueprint during the development phase and a reference point for future system enhancements and maintenance.

#### 1.2. Scope

The Music Streaming System is a web-based application that will allow users to listen to music from a vast library of tracks spanning various genres, moods, and eras. Users will be able to search for songs, albums, or artists, create and manage their own playlists, and explore music based on their listening history and preferences. The system will also include features for user authentication, music recommendation, and social interaction among users.

#### 2. System Architecture

#### 2.1. Component diagram (overview)



A client-server architecture made up of clients, servers, and resources, with requests managed through REST API

The client sends requests with methods like GET/POST/PUT/DELETE, etc., to the server-side, and the server-side responds with JSON format. On the client side, you can reference the Swagger API document and directly interact with it for testing.

Client-side manages UI rendering, user interactions, and executes scripts like JavaScript for dynamic behaviors. Data is fetched from the server side.

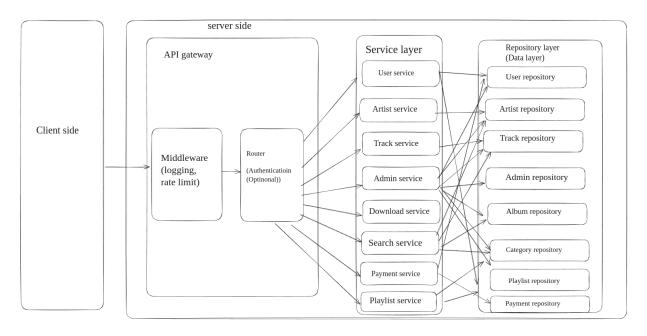
The API gateway is responsible for routing requests to the correct service for processing, then aggregating and organizing the results (including exceptions and errors) returned from the service, and sending the response back to the client side. Additionally, the API gateway manages rate limiting and authentication.

Service layer handles the business logic for the application:

- Data validation, such as checking if the requested song ID is valid or if the size of the uploaded track file exceeds 50MB
- Process handling, for example, when adding a new song: first, checking if the album and artist of the track exist, then verifying the size of the uploaded music file, followed by storing the information in the database and saving the mp3 file to static storage.
- Interaction with other system components or external APIs, such as sending requests to the data layer to store track information.

Repository layer (Data layer) is responsible for directly interacting with the database to manage data for the application. Unlike the service layer, which only calls abstract APIs, the repository layer implements details such as creating sessions, transactions, etc.

#### 2.2 Component diagram (Detail)



Functions like logging and rate limiting are embedded within middleware, meaning that these middleware can be applied before, during, or after processing each request sent.

Authentication will be applied to critical APIs to ensure the integrity and security of the application's data. Authentication in the application is implemented using JWT tokens with a refresh mechanism.

The router is responsible for directing requests to the corresponding service and aggregating responses to send to the client side.

Each service can utilize multiple repositories from the repository layer to handle requests. This approach increases the logical coherence of the application and enhances the separation of concerns. (For example, the user service can perform functions related to creating an account, deleting an account, or editing account information by calling APIs from the user repository. Additionally, the user service can also call APIs from the playlist repository to perform functions like creating a playlist for that user's account)

### 3. Sequence Diagrams

#### 3.1. Create an account

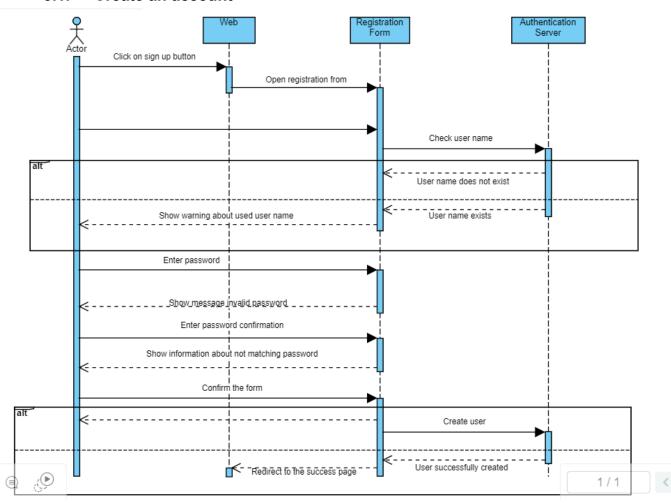


Figure : Account registration sequence diagram

## 3.2. Log in Account database Login AppDashboard Login details Authenticate with login details [authenticated user] User authenticated [ else] Authentication failed Check user name [Doesn't exist] Want to register? User does not exist [else] Credential invalid User exist

Figure : Login sequence diagram

Redirect to dashboard

## 3.3. Play the track

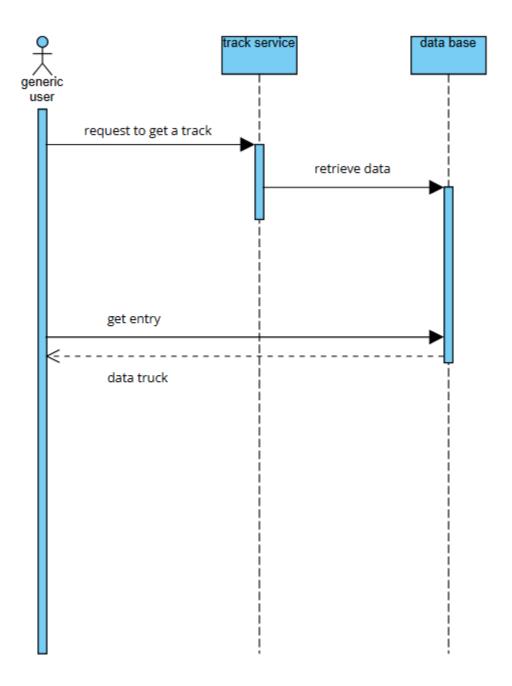


Figure : Playing Track sequence diagram

## 3.4. Search the tracks, artists and genres

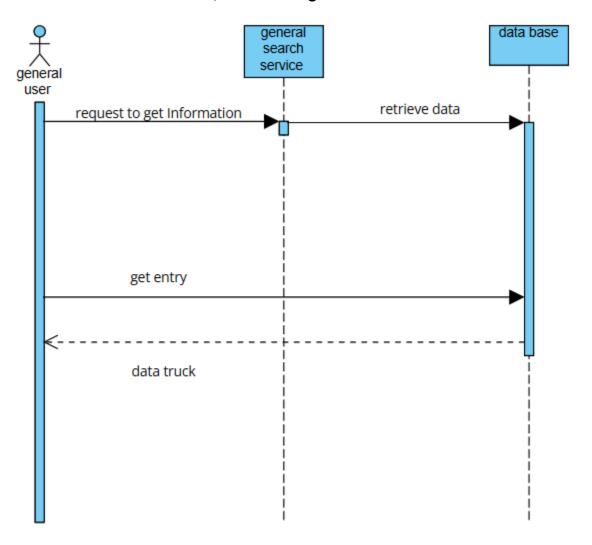


Figure : Search Engine sequence diagram

#### 3.5. Download the track

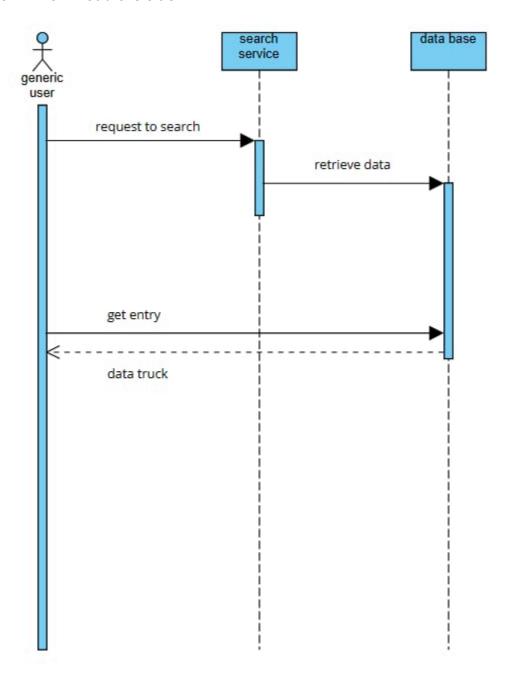


Figure : Track download sequence diagram

## 3.6. Create playlists

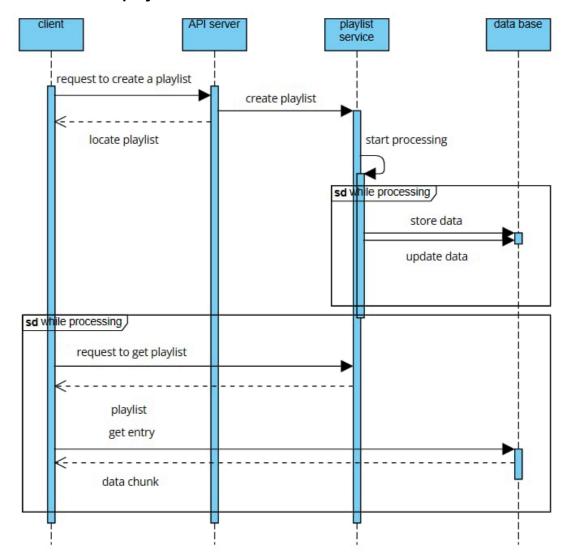


Figure : Playlist creation sequence diagram

## 3.7. Manage playlists

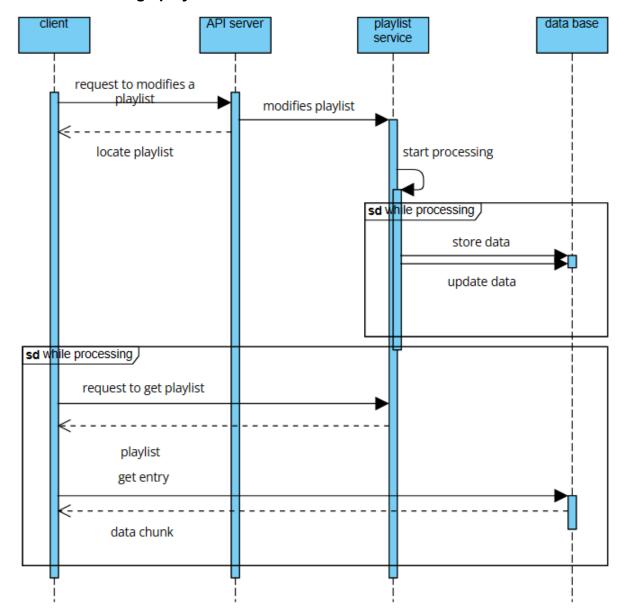


Figure : Playlist management sequence diagram

## 3.8. Upload the track

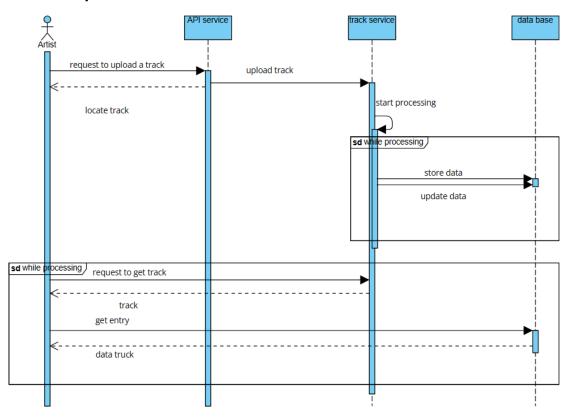


Figure: Track Upload sequence diagram

## 3.9. Manage track

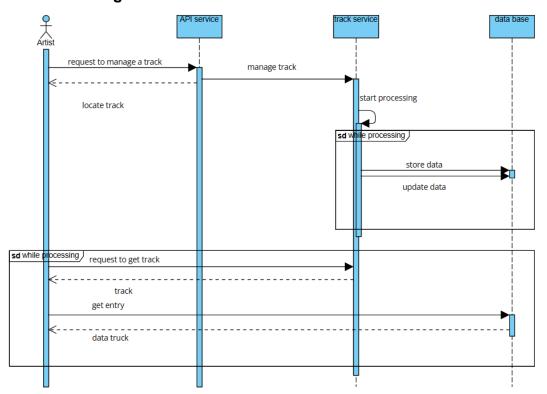


Figure : Track management sequence diagram

#### 3.10. Create album

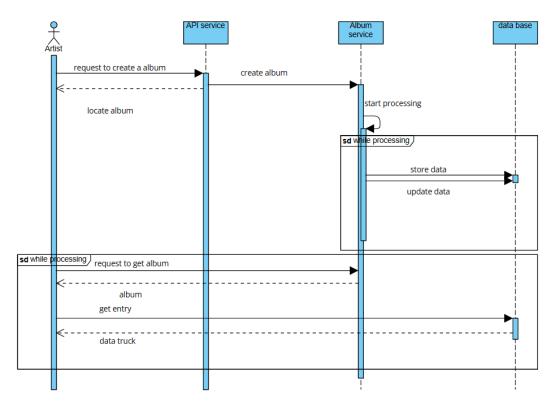


Figure : Album creation sequence diagram

## 3.11. Manage album

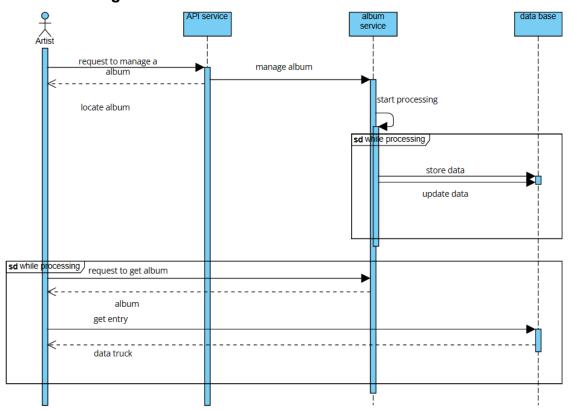


Figure : Album management sequence diagram

### 3.12. Upgrade account

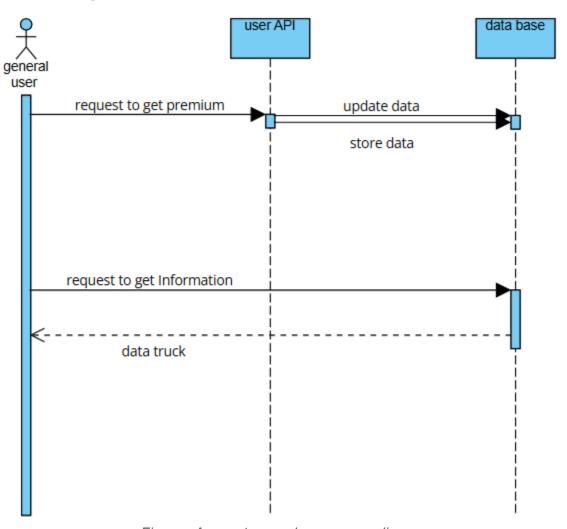


Figure : Account upgrade sequence diagram

## 4. Class Diagrams

#### 4.1. Sign up

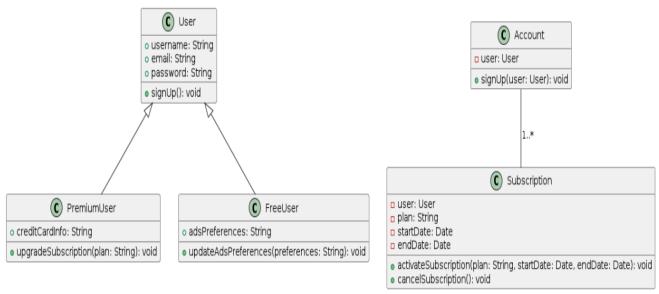


Figure: Account registration class diagram

#### 4.2. Log in

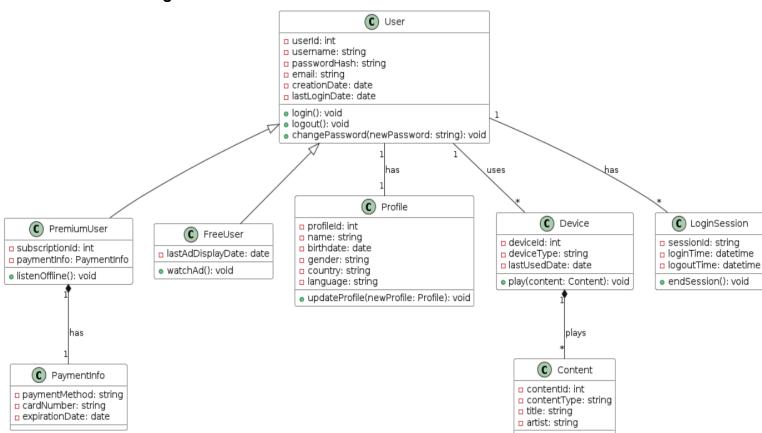


Figure: Login class diagram

#### 4.3. Play the tracks

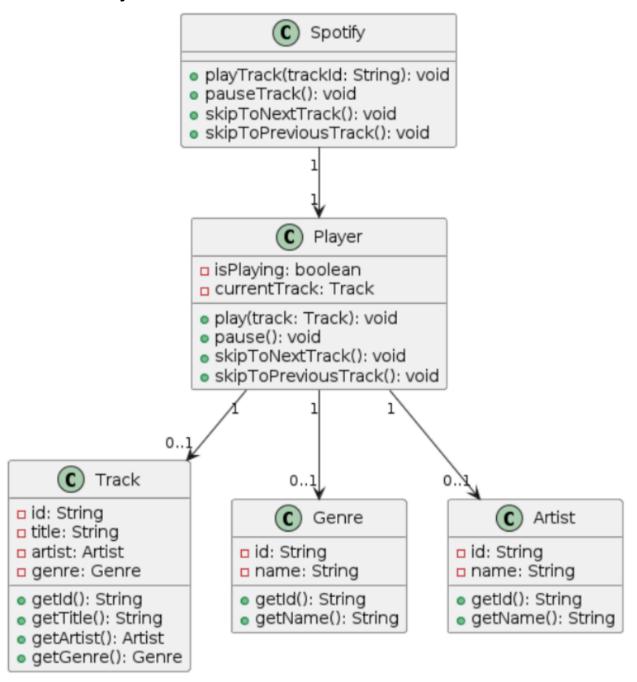


Figure : Playing Track class diagram

#### 4.4. Search tracks, artists and genres

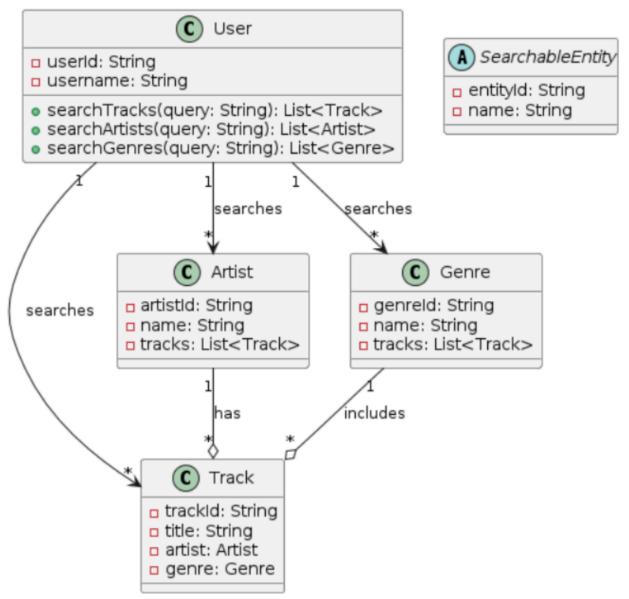


Figure : Search Engine class diagram

#### 4.5. Download tracks

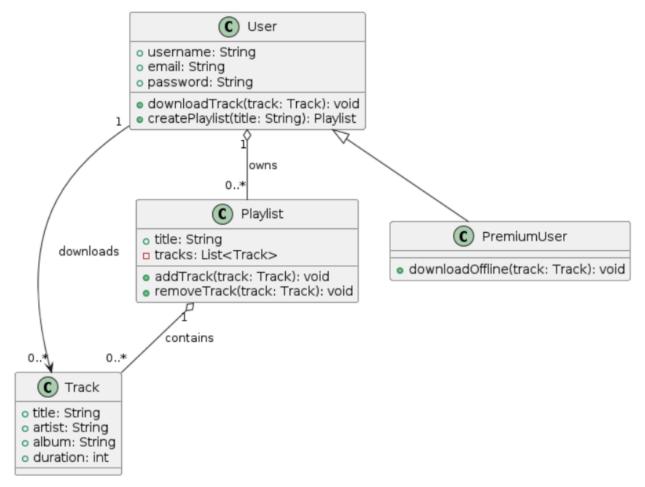


Figure: Track download class diagram

#### 4.6. Create and manage playlists

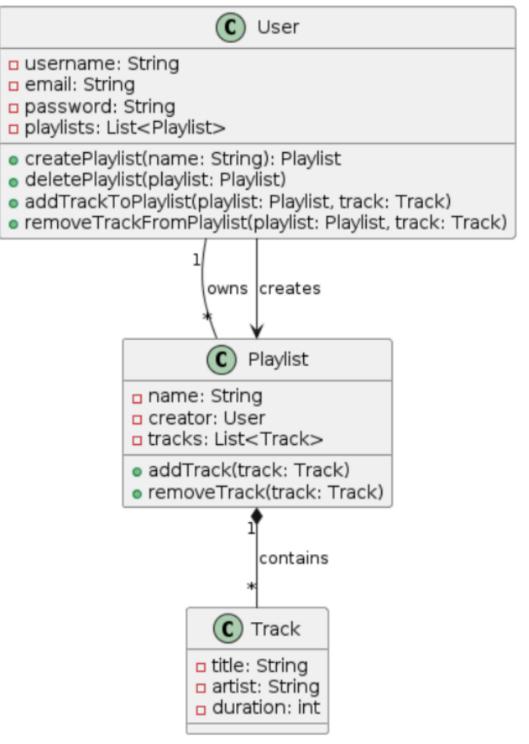


Figure: Playlist management class diagram

#### 4.7. Upload and manage tracks

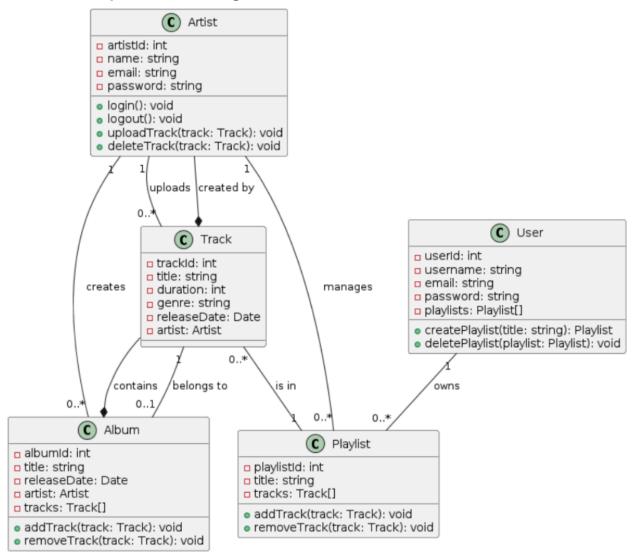


Figure: Track management class diagram

#### 4.8. Upgrade account

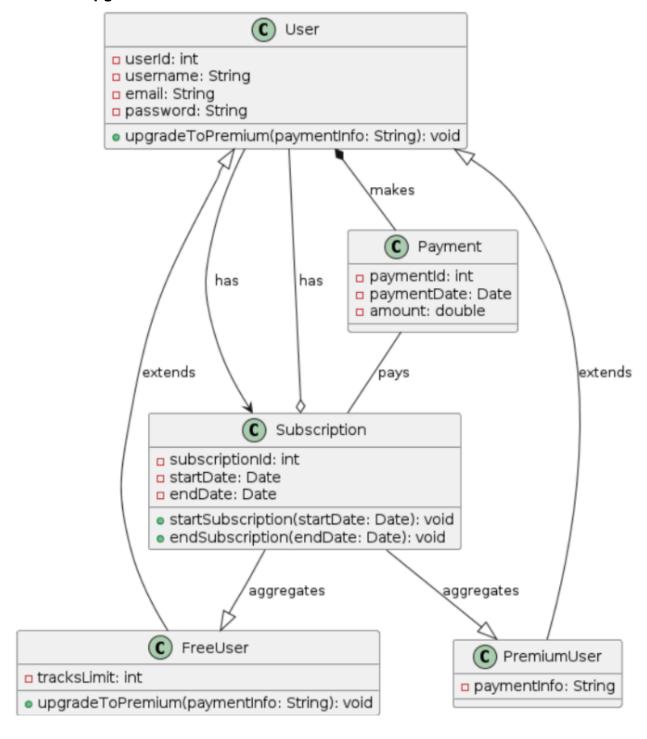


Figure : Account upgrade class diagram

# 5. User Interface Prototype 5.1. Create an account

Sign up to start listening			
Email add	ress		
name@	domain.com		
Use phone	number instead.		
	Next		
	or		
G	Sign up with Google		
•	Sign up with Facebook		
Ć	Sign up with Apple		
Alread	dy have an account? <u>Log in here</u> .		

Figure : Demo registration form

### 5.2. Login

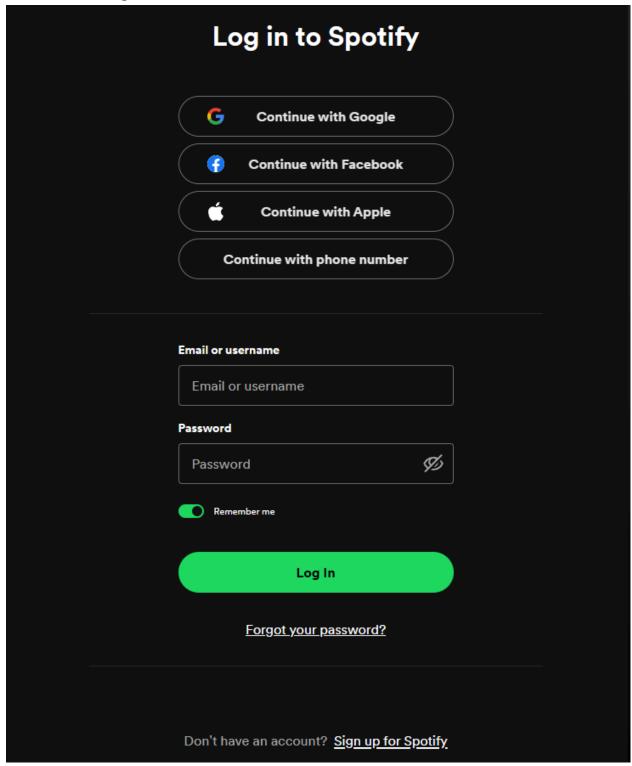


Figure : Demo login view

#### 5.3. Search

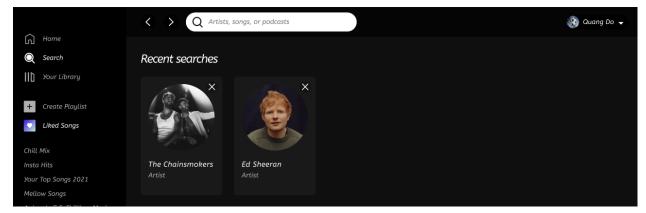


Figure : Demo search area

#### 5.4. Play track

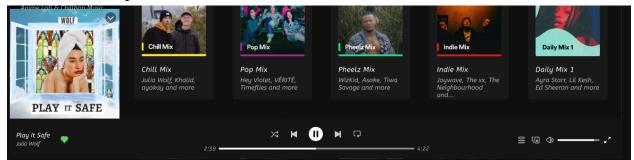


Figure : Demo track player

#### 5.5. Create playlist

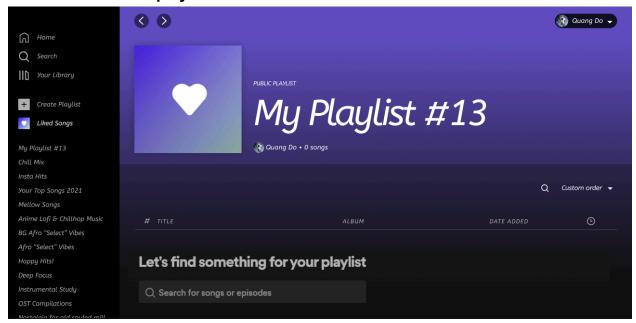


Figure : Demo create playlist

#### 5.6. Manage playlist

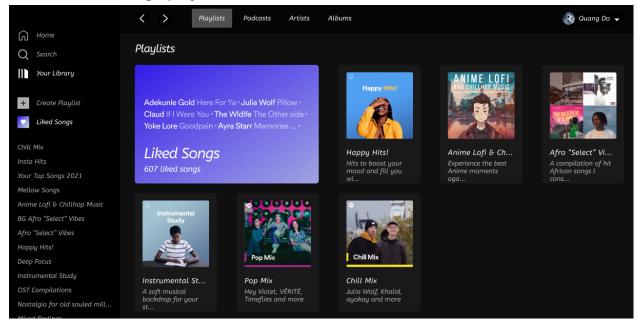


Figure: Demo playlist management

#### 5.7. Download track

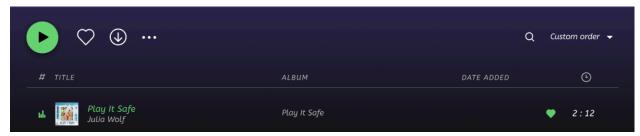


Figure : Demo download track

Saved as draft

#### 5.8. Upload and manage track

### Create your release

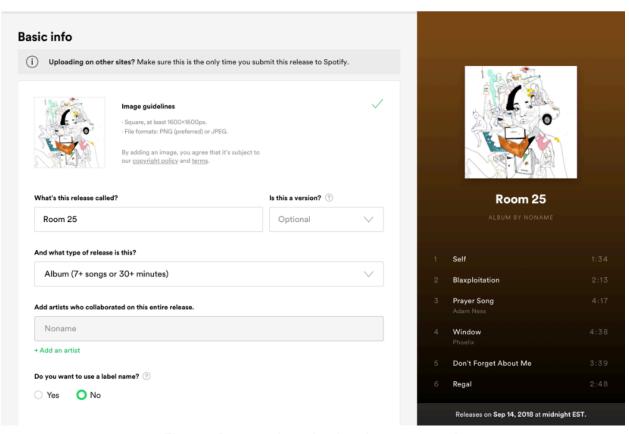


Figure : Demo artist upload and manage track

## 6. Database Diagrams

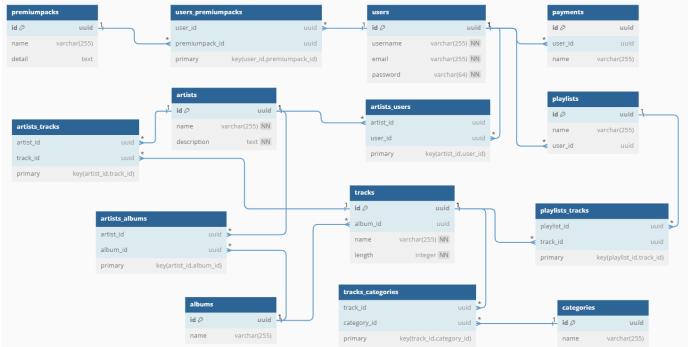


Figure : Database Diagram

## 7. Data Structures and Algorithms

To accelerate query speed for the search function and other retrieval features, we implement indexing on fields with potential for querying. For instance, indexing is applied to fields like the names of tables such as artists, tracks, albums, and categories. Indexing is employed to leverage the fast read capabilities of the B-tree structure in PostgreSQL. In addition to enhancing query speed, indexing also aids in maintaining data consistency and integrity. Furthermore, it allows for more complex queries, such as multi-column searches and range queries, to be executed efficiently.

GIN (Generalized Inverted Index) and full-text search vectors are also utilized to enhance query accuracy and speed. GIN indexes are particularly effective for data types that have multiple component elements such as arrays and full-text search vectors. They provide fast search capabilities over complex data types, making them an excellent choice for improving the performance of full-text searches.

LRU cache is applied for implementing the history search bar. The LRU (Least Recently Used) cache is an efficient way to store the most recently used search

terms. It helps to quickly retrieve the user's search history, providing a seamless and responsive user experience. This approach significantly reduces the need for database queries, thereby improving the overall performance of the search feature.

#### 8. APIs and Dependencies

Our software relies on downloading songs from the website MP3 Juices. MP3 Juices is a free MP3 search engine with a built-in downloader. We leverage the features of Playwright to simulate a web browser and send download queries for songs to MP3 Juices to save them into a static file. (Playwright is a framework for Web Testing and Automation. It allows testing Chromium, Firefox, and WebKit with a single API).

The Spotify for Developers API is utilized to retrieve information about tracks, albums, and artists. This ensures accurate information for the software.