

1. Create a function that takes three collections of arguments and returns the sum of the product of numbers.

```
product(1,2)(1,1)(2,3) → 8  
// 1 * 1 * 2 + 2 * 1 * 3
```

```
product(10,2)(5,0)(2,3) → 100  
// 10 * 5 * 2 + 2 * 0 * 3
```

```
product(1,2)(2,3)(3,4) → 30  
// 1 * 2 * 3 + 2 * 3 * 4
```

```
product(1,2)(0,3)(3,0) → 0  
// 1 * 0 * 3 + 2 * 3 * 0
```

2. Create a function that calls an object property with procedural like style.

```
magic.replace("azerty", "a", "A") → "Azerty"
```

```
magic.length("hello word") → 10
```

```
magic.trim(" javascript is awesome ") → "javascript is awesome"
```

```
magic.slice([1, 2, 3, 4, 5], 2, 4) → [ 3, 4 ]
```

3. Car Constructor

- Write a Car constructor that initializes `model` and `milesPerGallon` from arguments.
- All instances built with Car:
 1. should initialize with a `tank` at 0
 2. should initialize with an `odometer` at 0
- Give cars the ability to get fueled with a `.fill(gallons)` method. Add the gallons to the `tank`. - STRETCH: Give cars the ability to `.drive(distance)`. The distance drove:
 - Should cause the `odometer` to go up.
 - Should cause the `tank` to go down taking `milesPerGallon` into account.
 - STRETCH: A car which runs out of `fuel` while driving can't drive any more distance:
- The `drive` method should return a string "I ran out of fuel at x miles!" x being `odometer`.

4. Write a function that makes the **first number as large as possible** by swapping out its digits for digits in the second number.

```
maxPossible(9328, 456) → 9658  
// 9658 is the largest possible number built from swaps from 456.  
// 3 replaced with 6 and 2 replaced with 5.
```

```
maxPossible(523, 76) → 763
```

```
maxPossible(9132, 5564) → 9655
```

```
maxPossible(8732, 91255) → 9755
```

5. Write a function that will work equivalent new keyword.