

6. Gödel numberings

In this section we discuss *effective codings* or *Gödel numberings* based on PR functions, and use them to code \mathcal{G} -programs as numbers so that they can serve as inputs to other programs—or to themselves!

Theorem 6.1 (Fundamental Theorem of Arithmetic).

Every number > 1 can be represented uniquely (apart from order) as a product of primes.

Hence for $x > 1$, we can write

$$x = p_1^{e_1} p_2^{e_2} \cdots p_k^{e_k} \tag{1}$$

for *unique* $k > 0$, e_1, \dots, e_k , where $p_i = i$ th prime ($p_1 = 2$), $e_i \geq 0$ for $1 \leq i \leq k$, and $e_k > 0$.

Lemma 6.2.

(a) *For $a \geq 2$, $n < a^n$.*

(b) *$n \leq p_n$.*

Proof: By induction on n . \square

Hence in (1):

$$\left. \begin{array}{l} e_i < p_i^{e_i} \leq x \quad (1 \leq i \leq k) \\ k \leq p_k \leq x \end{array} \right\} \tag{2}$$

6.1 PR coding of pairs of numbers

We define

$$\mathit{pair}(x, y) = \langle x, y \rangle = 2^x(2y + 1) \div 1,$$

which is clearly PR.

Lemma 6.3.

$$\forall z \exists! x, y (\langle x, y \rangle = z) \quad (3)$$

Proof: We want $z = \langle x, y \rangle$ i.e.,

$$z + 1 = 2^x(2y + 1).$$

By the Fundamental Theorem of Arithmetic (Thm 6.1),

$$z + 1 = 2^x 3^{a_2} 5^{a_3} \dots = 2^x u$$

for *unique* x and u , where u is *odd* (possibly 1). Put $u = 2y + 1$.
So y is also uniquely determined (possibly 0). \square

NOTE: Lemma 6.3 determines two *inverse functions* satisfying (3), i.e. the functions *left inverse* $\ell(z)$ and *right inverse* $r(z)$, which satisfy

$$\begin{aligned} \ell(\langle x, y \rangle) &= x, \\ r(\langle x, y \rangle) &= y, \\ \text{and} \quad \langle \ell(z), r(z) \rangle &= z. \end{aligned}$$

Lemma 6.4. $x, y \leq \text{pair}(x, y)$.

Proof: In (3),

$$\begin{aligned} x &< 2^x \leq 2^x(2y + 1) = z + 1, \text{ and} \\ y &< 2y + 1 \leq 2^x(2y + 1) = z + 1. \end{aligned}$$

So $x, y \leq z$. \square

Lemma 6.5. $\ell, r \in PR$.

Proof:

$$\begin{aligned} \ell(z) &= (\mu x \leq z)(\exists y \leq z)(z = \langle x, y \rangle), \text{ and} \\ r(z) &= (\mu y \leq z)(\exists x \leq z)(z = \langle x, y \rangle). \quad \square \end{aligned}$$

Theorem 6.6 (Simultaneous or mutual primitive recursion).

Let

$$\left\{ \begin{array}{l} f_1(x, 0) = g_1(x) \\ f_2(x, 0) = g_2(x) \\ f_1(x, t+1) = h_1(x, t, f_1(x, t), f_2(x, t)) \\ f_2(x, t+1) = h_2(x, t, f_1(x, t), f_2(x, t)). \end{array} \right.$$

Then $f_1, f_2 \in \text{PR}(g_1, g_2, h_1, h_2)$.

Hence if $g_1, g_2, h_1, h_2 \in \text{PR}$, then so are f_1, f_2 .

Proof: We put $f(x, t) = \langle f_1(x, t), f_2(x, t) \rangle$ and show that $f \in \text{PR}(g_1, g_2, h_1, h_2)$. Let

$$f(x, 0) = \langle g_1(x), g_2(x) \rangle = g(x) \quad (\text{say})$$

and

$$\begin{aligned} f(x, t+1) &= \langle h_1(x, t, f_1(x, t), f_2(x, t)), \\ &\quad h_2(x, t, f_1(x, t), f_2(x, t)) \rangle \\ &= \langle h_1(x, t, \ell(f(x, t)), \mathbf{r}(f(x, t))), \\ &\quad h_2(x, t, \ell(f(x, t)), \mathbf{r}(f(x, t))) \rangle \\ &= h(x, t, f(x, t)) \quad (\text{say}) \end{aligned}$$

where $h(x, t, z) =_{df} \langle h_1(x, t, \ell(z), \mathbf{r}(z)), h_2(x, t, \ell(z), \mathbf{r}(z)) \rangle$. So

$$\begin{aligned} f &\in \text{PR}(g, h), \\ g &\in \text{PR}(g_1, g_2) \quad \text{by expl. def.}, \\ h &\in \text{PR}(h_1, h_2) \quad \text{by expl. def.} \end{aligned}$$

Therefore, by transitivity, $f \in \text{PR}(g_1, g_2, h_1, h_2)$. Also

$$\begin{aligned} f_1(x, t) &= \ell(f(x, t)) \text{ and} \\ f_2(x, t) &= \mathbf{r}(f(x, t)). \end{aligned}$$

So $f_1, f_2 \in \text{PR}(f)$. Therefore, by transitivity again,

$$f_1, f_2 \in \text{PR}(g_1, g_2, h_1, h_2). \quad \square$$

6.2 PR coding of finite sequences of numbers

We define the **code** or **Gödel number** (*gn*) of a sequence a_1, \dots, a_n ($n \geq 0$) as the number

$$[a_1, \dots, a_n] = \prod_{i=1}^n p_i^{a_i}.$$

- The function $[\]: \mathbb{N}^* \rightarrow \mathbb{N}$ is a **coding** or **Gödel numbering** (*GN*) of \mathbb{N}^* .

Lemma 6.7. For fixed n ,

$$\lambda x_1, \dots, x_n \cdot [x_1, \dots, x_n] \in \text{PR}.$$

Proof: Clear. \square

Theorem 6.8 (Uniqueness of components).

$$[a_1, \dots, a_n] = [b_1, \dots, b_n] \Rightarrow a_i = b_i \ (i = 1, \dots, n).$$

Proof: By the fundamental theorem of arithmetic. \square

NOTES:

1. $[a_1, \dots, a_n, 0] = [a_1, \dots, a_n]$, so trailing 0's make no difference.
2. $[0] = [0, 0] = [0, 0, 0] = \dots = 2^0 3^0 5^0 \dots = 1$, so 1 codes any sequence of 0's. We also assume that 1 codes the *empty sequence* $[\]$.

The following two functions are, in a sense, *inverses* of the GN function.

Let $x = [a_1, \dots, a_n]$ (note that $x > 0$). Define

$$(x)_i = \begin{cases} a_i & \text{if } 1 \leq i \leq n \\ 0 & \text{otherwise} \end{cases}$$

$$\mathbf{Lt}(x) = \text{length of the sequence represented by } x$$

$$= k \text{ when } x = [a_1, \dots, a_k] \text{ with } a_k \neq 0$$

$$\text{and } \mathbf{Lt}(0) = 0.$$

Note that $(x)_i$ is *well-defined*, since, e.g., if $x = [a_1, a_2] = [a_1, a_2, 0, 0]$, then $(x)_4 = 0$ under either interpretation.

Lemma 6.9.

- (a) $[(a_1, \dots, a_n)]_i = \begin{cases} a_i & \text{if } 1 \leq i \leq n \\ 0 & \text{otherwise,} \end{cases}$
(b) $[(x)_1, \dots, (x)_n] = x$ if $n \geq \mathbf{Lt}(x)$ ($x \neq 0$).

Proof: From the definitions. \square

Theorem 6.10. $\lambda x, i \cdot (x)_i, \mathbf{Lt} \in \text{PR}$.

Proof:

$$(x)_i = (\mu y < x) \neg (p_i^{y+1} | x),$$

$$\mathbf{Lt}(x) = \mu k [(\forall j > k)((x)_j = 0)].$$

But to apply the results of Section 5, we need bounds for k and j .
So from (2) (p. 6-1),

$$\mathbf{Lt}(x) = (\mu k \leq x)[(\forall j \leq x)(k < j \Rightarrow (x)_j = 0)]. \quad \square$$

NOTE 3: For later use we define

$$\mathbf{concat}(x, y) = x^\cap y = \text{concatenation of } x \text{ and } y,$$

where x and y are viewed as gn's of finite sequences.

Lemma 6.11. $\mathbf{concat} \in \text{PR}$.

Proof: Suppose that

$$x = p_1^{a_1} \cdots p_k^{a_k}, \quad k = \mathbf{Lt}(x), \quad a_i = (x)_i, \quad a_k \neq 0;$$

$$y = p_1^{b_1} \cdots p_\ell^{b_\ell}, \quad \ell = \mathbf{Lt}(y), \quad b_i = (y)_i, \quad b_\ell \neq 0.$$

So

$$x^\cap y = p_1^{a_1} \cdots p_k^{a_k} \cdot p_{k+1}^{b_1} \cdots p_{k+\ell}^{b_\ell}$$

$$= x * \prod_{i=1}^{\mathbf{Lt}(y)} p_{\mathbf{Lt}(x)+i}^{(y)_i}. \quad \square$$

EXERCISES:

1. Show that **div** and **mod** (p. 5-11) are PR, without using “bounded μ ” or bounded quantification. Hint:

(a) Define **mod** by primitive recursion (not using **div**).

(b) Define **div** by primitive recursion (using **mod**, if you wish).

2. (**CV recursion.**) For any function f , write

$$\tilde{f}(n) =_{df} [f(0), \dots, f(n-1)].$$

Note: $\tilde{f}(0) = [] = 1$.

Now, given a function g , suppose f is defined by $f(n) = g(\tilde{f}(n))$.

(The point is that the value of f at n depends explicitly on the values of f at i for all $i < n$, not just on $f(n-1)$, as with def. by prim. rec.)

Show that $f \in \text{PR}(g)$. (Hence if $g \in \text{PR}$, then so is f .)

In other words:

“CV recursion can be reduced to PR.”

3. (**Fibonacci sequence**)

Let $F(0) = 0$, $F(1) = 1$, $F(n+2) = F(n) + F(n+1)$. Show $F \in \text{PR}$.

4. Let $f(x) =$ “no. of 1’s in binary rep. of x ”. Show f is PR.

6.3 Gödel numbering of the \mathcal{G} programming language

Let S be a set. (1) A **Gödel numbering** (GN) or **effective coding** of S is a 1-1 map $\# : S \hookrightarrow \mathbb{N}$ such that

- for all $x \in S$, we can effectively (or algorithmically) find $\#(x) \in \mathbb{N}$, and
- for all $n \in \mathbb{N}$, we can effectively determine whether $n \in \text{ran}(\#)$, and if so, effectively find the $x \in S$ such that $\#(x) = n$.

(2) A **listing** or **enumeration** of S is a function $\ell : \mathbb{N} \twoheadrightarrow S$. (See p. 1-10.) If ℓ is 1-1 (hence bijective), it is called a **listing without repetitions**.

We will be interested in **effective listings**.

NOTE 1: If S has a **GN or listing**, then S is **countable** (by Thm 1.11).

Theorem 6.12.

- (a) A **GN** $\#$ of S has a **left inverse** ℓ , which is an **eff. listing** of S .
Further, if $\#$ is **onto** \mathbb{N} (hence bij), then ℓ is **w/o reps** (hence bij).
- (b) Assuming S has decidable equality:
An **eff. listing** ℓ of S has a **right inverse** $\#$, which is a **GN** of S .
Further, if ℓ is **w/o reps** (hence bij), then $\#$ is **onto** \mathbb{N} (hence bij).

Proof: EXERCISE. \square

NOTE 2: This theorem gives an **effective version** of Thm 1.4 and Cor. 1.5 (p. 1-7), with $A = S$, $B = \mathbb{N}$, $f = \#$, $g = \ell$.
(See also p. 1-10: Cor. 1.12 and Note (a).)

NOTE 3: It is often convenient to make the GN **surjective**, i.e., **onto** \mathbb{N} , by Thm 6.12(a).

EXAMPLE: The GN's of \mathbb{N}^2 and \mathbb{N}^* defined above are (essentially) onto \mathbb{N} .
(**Caution!** The “GN” of \mathbb{N}^* is not 1-1, hence not strictly a GN, by our def.)

- Now we are ready to code \mathcal{G} -programs as numbers!

- **Effective listing of all variables** (see p. 2-1)

$$\begin{array}{ccccccc} Y, & X_1, & Z_1, & X_2, & Z_2, & X_3, & Z_3, \dots \\ 1 & 2 & 3 & 4 & 5 & 6 & 7 \dots \end{array}$$

For example, $\#(X_2) = 4$.

- **Effective listing of all labels**

$$\begin{array}{ccccccc} A_1, & B_1, & C_1, & D_1, & E_1, & A_2, & B_2, \dots \\ 1 & 2 & 3 & 4 & 5 & 6 & 7 \dots \end{array}$$

- **Gödel numbering of all instructions**

For convenience we *replace* ‘skip’ by ‘ $V \leftarrow V$ ’ for any variable V .

Then the Gödel number of instruction I is $\#(I) = \langle a, \langle b, c \rangle \rangle$, where

$$\begin{aligned} \text{— } a &= \begin{cases} 0 & \text{if } I \text{ is unlabelled,} \\ \#(L) & \text{if } I \text{ has label } L; \end{cases} \\ \text{— } b &= \begin{cases} 0 & \text{if } I \text{ is } V \leftarrow V \\ 1 & \text{if } I \text{ is } V++ \\ 2 & \text{if } I \text{ is } V-- \\ \#(L') + 2 & \text{if } I \text{ is if } V \neq 0 \text{ goto } L' \end{cases} \\ \text{— } c &= \#(V) \div 1 \text{ if the variable in } I \text{ is } V. \end{aligned}$$

The associated **effective listing** of all instructions is obtained thus:

Given $q \in \mathbb{N}$, we let $a = \ell(q)$, $b = \ell(r(q))$, $c = r(r(q))$.

Then the statement

— is *unlabelled* if $a = 0$, and it has the label with number a if $a \neq 0$.

$$\text{— is } \begin{cases} V \leftarrow V & \text{if } b = 0 \\ V++ & \text{if } b = 1 \\ V-- & \text{if } b = 2 \\ \text{if } V \neq 0 \text{ goto } L & \text{if } b > 2 \end{cases}$$

where the label L is such that $\#(L) = b - 2$.

— uses variable V with $\#(V) = c + 1$.

- **Gödel numbering of programs**

Let $\mathcal{P} = (I_1, \dots, I_k)$ be a program. Define

$$\#(\mathcal{P}) = [\#(I_1), \dots, \#(I_k)] - 1.$$

This is **onto** \mathbb{N} . However it is **not 1-1**, since the unlabelled statement ‘ $Y \leftarrow Y$ ’ has Gödel number 0, and hence we can form *many* programs \mathcal{P} with the same $\#(\mathcal{P})$ by simply adding any number of unlabelled statements ‘ $Y \leftarrow Y$ ’.

To prevent this, we *stipulate* that a program may not end with an unlabelled statement of the form ‘ $Y \leftarrow Y$ ’.

Denote by \mathcal{G} -PROG the set of all such programs. Then

$$\#: \mathcal{G}\text{-PROG} \approx \mathbb{N}$$

is **bijective**. So by Thm 6.12(a):

the **inverse** of $\#$ is an **effective listing w/o reps** of \mathcal{G} -PROG:

$$\mathcal{P}_0, \mathcal{P}_1, \mathcal{P}_2, \dots$$

where \mathcal{P}_n is the program \mathcal{P} with $\#(\mathcal{P}) = n$.

EXERCISES:

1. Let \mathcal{P} be the program

if $X \neq 0$ goto E
 $Y++$

which computes the **zero** function. What is $\#(\mathcal{P})$?

2. What is \mathcal{P}_0 ? What is \mathcal{P}_{99} ?
3. Show that every \mathcal{G} -computable function has *infinitely many* gn's, i.e.:
 $\forall a \exists \text{infinitely many } b: \psi_{\mathcal{P}_a} = \psi_{\mathcal{P}_b}.$