#### **CPE301 – SPRING 2019**

# Design Assignment 4B

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Primary Github address: https://github.com/armonlatifi

Directory: https://github.com/armonlatifi/sub\_da/tree/master/DA4B

#### Submit the following for all Labs:

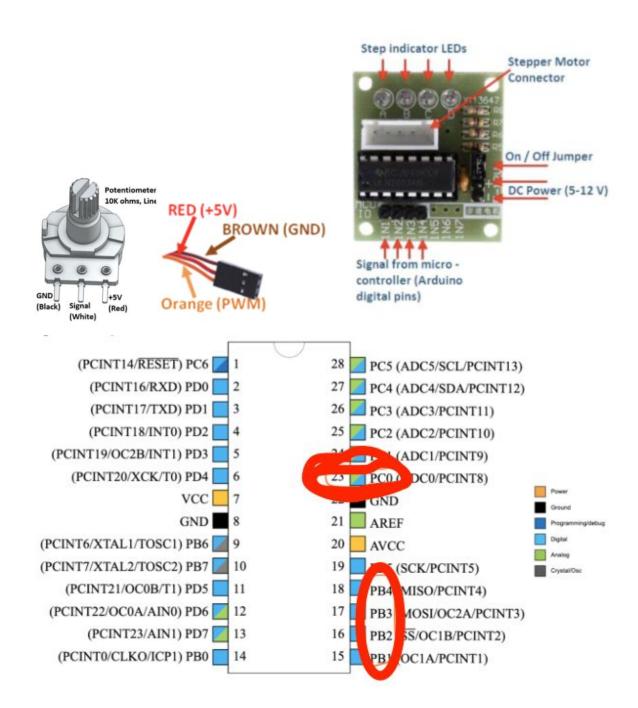
1. In the document, for each task submit the modified or included code (only) with highlights and justifications of the modifications. Also, include the comments.

- Use the previously create a Github repository with a random name (no CPE/301, Lastname, Firstname). Place all labs under the root folder ESD301/DA, sub-folder named LABXX, with one document and one video link file for each lab, place modified asm/c files named as LabXX-TYY.asm/c.
- 3. If multiple asm/c files or other libraries are used, create a folder LabXX-TYY and place these files inside the folder.
- 4. The folder should have a) Word document (see template), b) source code file(s) and other include files, c) text file with youtube video links (see template).

# 1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

# List of Components used:

- Assembler
- Simulator
- Debugger
- Breadboard
- Atmega328P
- Wires
- servo motor
- stepper motor
- driver
- potentiometer
- power supply
- Xplained mini
- Microusb cord
- Atmel studio 7



### 2. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

part\_1.c

#define F\_CPU 1000000UL //set clock speed #include <avr/io.h> #include <avr/interrupt.h> #include <util/delay.h>

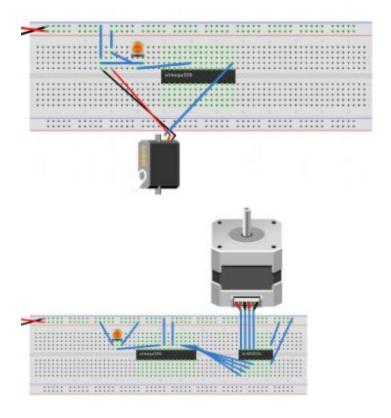
volatile uint8 t value; //volatile variable

```
ISR(ADC_vect)
{
       value = ADCH; //read and set pot
}
void delayFunct(void) //enable CTC mode
       TCNT1 = 0;
       OCR1A = value;
       TCCR1B |= ( 1<< WGM12) | (1 << CS12) | (1<< CS10);
       TCCR1A |= (1 <<COM1A0);
       while(TIFR1 & (1 << OCF1A));
       TIFR1 |= ( 1 << OCF1A);
}
int main(void)
       DDRB = 0xFF;
       ADMUX = (0 << REFS1)|
                                       (1<<REFS0)|
                                       (0<<ADLAR)
                                       (0 << MUX2)|
                                       (1<<MUX1)|
                                       (0 << MUX0);
       ADCSRA = (1<<ADEN)| // enable adc
                                       (0<<ADSC)
                                       (0<<ADATE)
                                       (0<<ADIF)|
                                       (0<<ADIE)|
                                       (1<<ADPS2)|
                                       (0<<ADPS1)|
                                       (1<<ADPS0);
       sei(); //interrupt
       while(1)
               PORTB |= (1<< PORTB0); //stepper
               delayFunct();
                                      //CTC to timer
               PORTB |= (1<< PORTB1);
               delayFunct();
               PORTB |= (1<< PORTB2);
               delayFunct();
               PORTB |= (1<< PORTB3);
               delayFunct();
       }
}
part_2.c
#define F_CPU 1000000UL //set clock speed
```

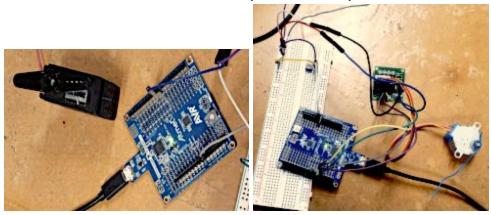
```
#include <avr/io.h>
#include <avr/interrupt.h>
#include <util/delay.h>
int check = 0;
int main(void)
        DDRB = 0xFF; //port d as output
        DDRD = 0xFF;
        TCCR1B=3; //set a prescaler
       TCCR1A=0x83; //enable fast PWM mode
        ADMUX = 0x60;
       ADCSRA = 0xE6;
       while (1)
       {
               ADCSRA |= ( 1 << ADSC); //start conversion
               while((ADCSRA & (1 << ADIF))== 0);
               check = ADCH; //temporary variable
               if(check == 0) //minimum
               {
                        OCR1A = 15;
                       _delay_ms(1000);
               else if(check == 255) //maximum
               {
                        OCR1A = 30;
                        _delay_ms(1000);
               else;
       }
}
```

#### 3. SCHEMATICS

Use fritzing.org



# 4. SCREENSHOT OF EACH DEMO (BOARD SETUP)



## 5. GITHUB LINK OF THIS DA

https://github.com/armonlatifi/sub\_da/tree/master/DA4B

**Student Academic Misconduct Policy** 

http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

Armon Latifi