

# Design Assignment 3B

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Primary Github address: <https://github.com/armonlatifi>

Directory: [https://github.com/armonlatifi/sub\\_da/tree/master/DA3B](https://github.com/armonlatifi/sub_da/tree/master/DA3B)

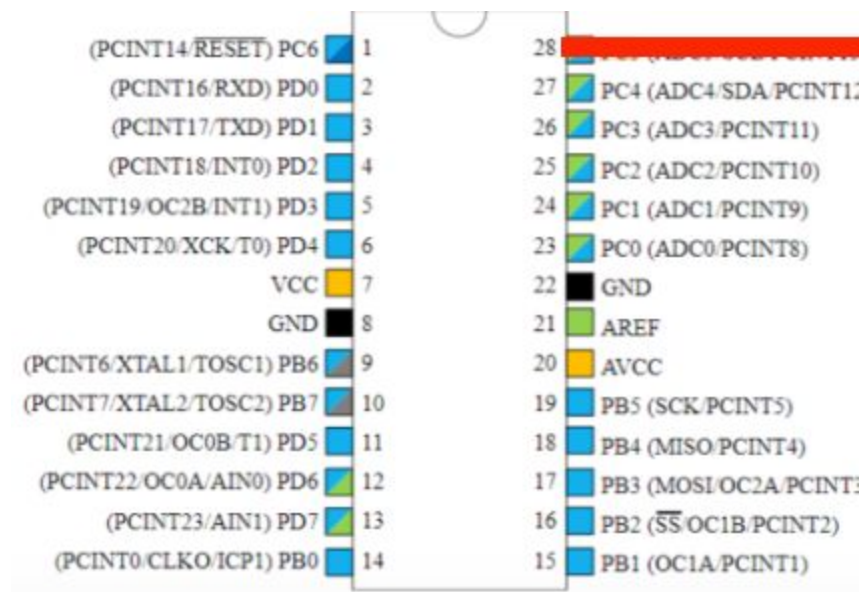
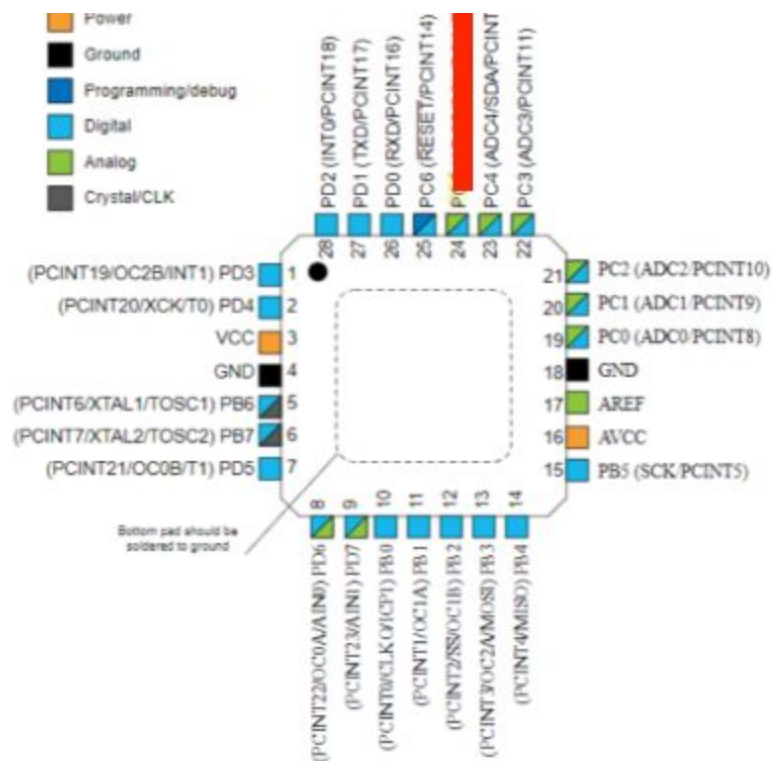
Submit the following for all Labs:

1. In the document, for each task submit the modified or included code (only) with highlights and justifications of the modifications. Also, include the comments.
2. Use the previously create a Github repository with a random name (no CPE/301, Lastname, Firstname). Place all labs under the root folder ESD301/DA, sub-folder named LABXX, with one document and one video link file for each lab, place modified asm/c files named as LabXX-TYY.asm/c.
3. If multiple asm/c files or other libraries are used, create a folder LabXX-TYY and place these files inside the folder.
4. The folder should have a) Word document (see template), b) source code file(s) and other include files, c) text file with youtube video links (see template).

## **1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS**

List of Components used:

- Assembler
- Simulator
- Debugger
- Breadboard
- Atmega328P
- Wires
- Microusb cord
- Atmel studio 7
- Xplained mini
- LM34



## 2. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

```
#define F_CPU 16000000UL //set clock speed
#define BAUD_RATE 9600 //set baud rate

#include <util/delay.h>
#include <avr/io.h>

void usart_init ();
void usart_send (unsigned char ch);
int main (void)
{
    usart_init ();

    ADMUX= 0xC8;
    ADCSRA= 0x87;           //enable ADC

    while (1)
    {
        ADCSRA|=(1<<ADSC); //begin converting
        while((ADCSRA&(1<<ADIF))==0);
        ADCSRA |= (1<<ADIF);

        int a = ADCL;
        a = a | (ADCH<<8);
        a -= 266;
        if(a < 0)
        {
            usart_send('-');
            a *= -1;
        }
        usart_send((a/100)+'0');
        a = a % 100;
        usart_send((a/10)+'0');
        a = a % 10;
        usart_send((a)+'0');
        usart_send("\r");

        _delay_ms(100);
    }
    return 0;
}

void usart_init (void)
{
    UCSRB = (1<<TXEN0);
    UCSRC = (1<<UCSZ01)|(1<<UCSZ00);
    UBRR0L = F_CPU/16/BAUD_RATE-1;
}

void usart_send (unsigned char ch)
{
    while (!(UCSR0A & (1<<UDRE0)));
    UDR0 = ch;
}

void usart_print(char* str)
```

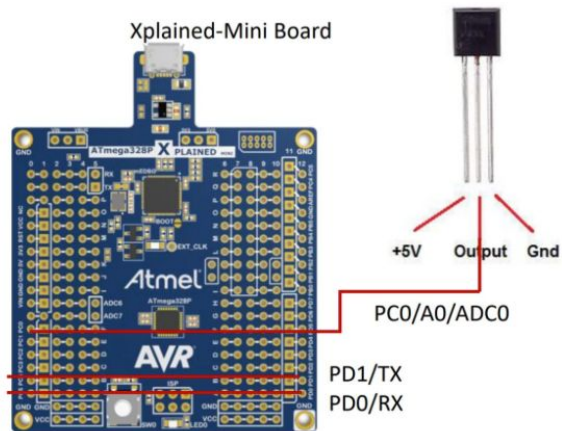
```

{
    int i = 0;
    while(str[i] != 0)
        usart_send(str[i]);
}

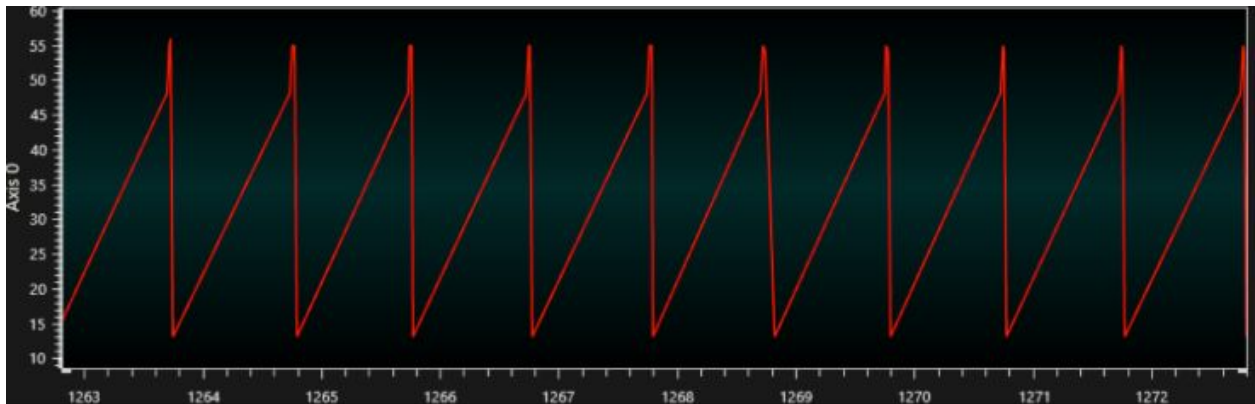
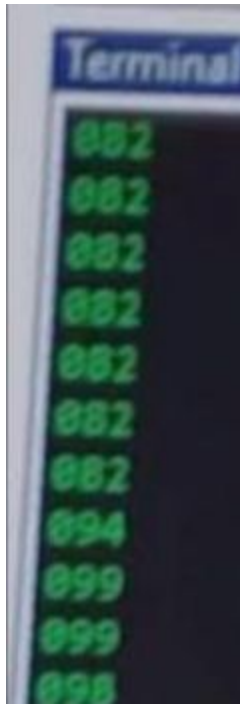
```

### 3. SCHEMATICS

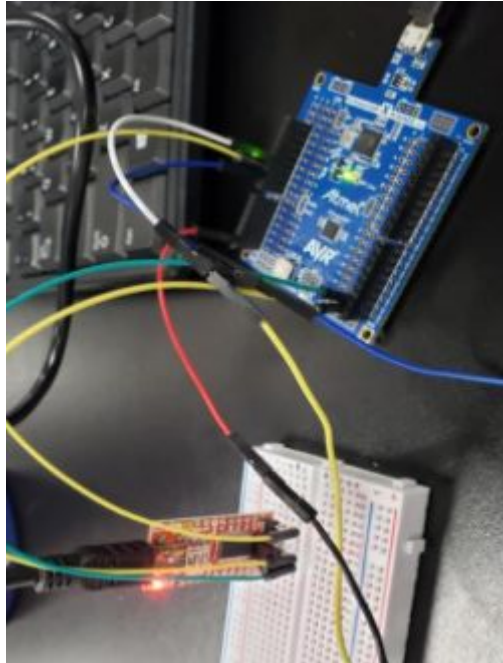
Use fritzing.org



### 4. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)



5. SCREENSHOT OF EACH DEMO (BOARD SETUP)



**6. GITHUB LINK OF THIS DA**

[https://github.com/armonlatifi/sub\\_da/tree/master/DA3B](https://github.com/armonlatifi/sub_da/tree/master/DA3B)

**Student Academic Misconduct Policy**

<http://studentconduct.unlv.edu/misconduct/policy.html>

*"This assignment submission is my own, original work".*

Armon Latifi