



Armstrong

School Program 2023-2024

Lesson 5





Armstrong

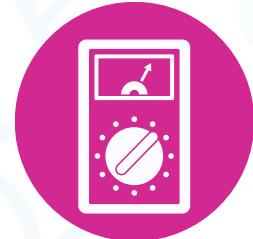
entertainment meets education



Lesson Content



Digital signals



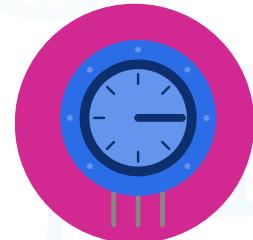
Analog signals



PWM



Serial monitor

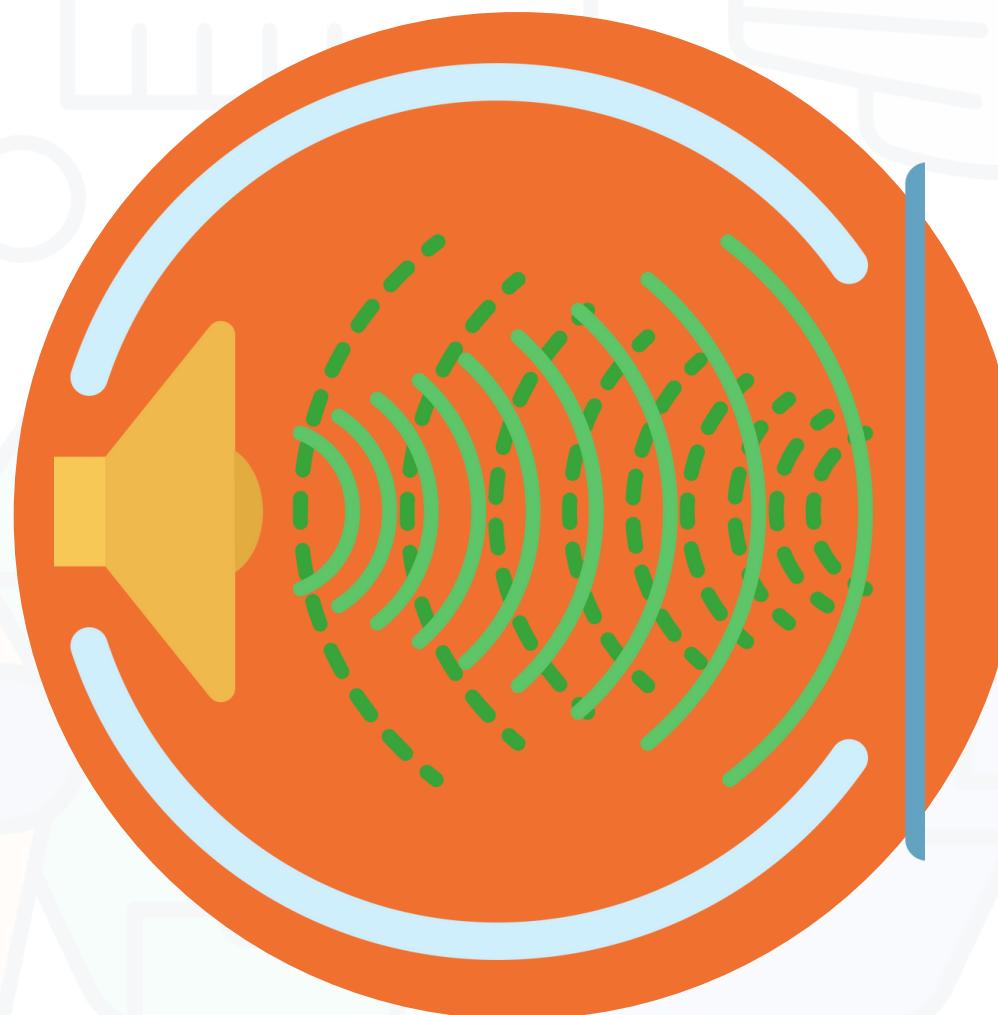


Potentiometer



Remember

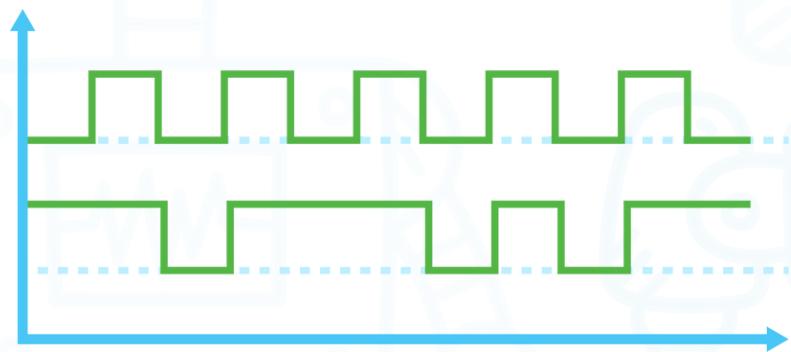
Digital vs Analog :





signals

Digital input:

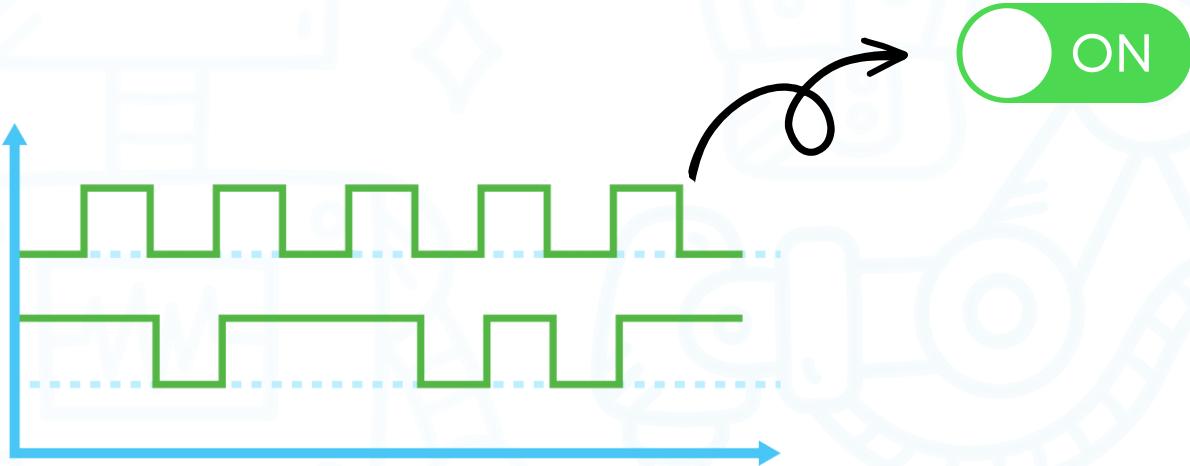


Digital signals are transmitted in the form of 1s and 0s, and it is entirely on or off there is no in-between.



signals

Digital input:



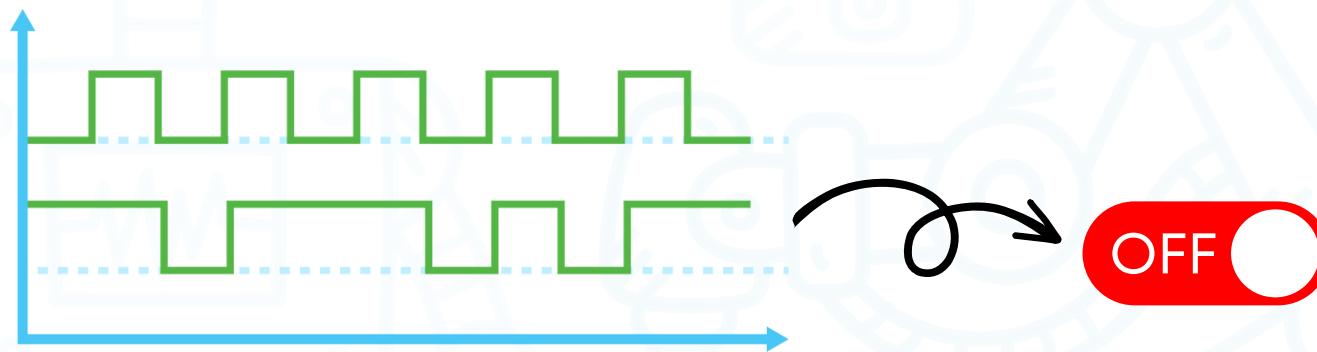
If button is pressed then its "high".

1

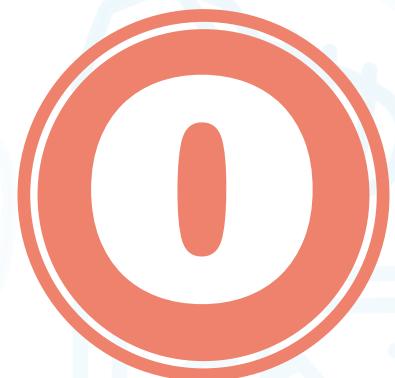


signals

Digital input:



If button is released then its "low".

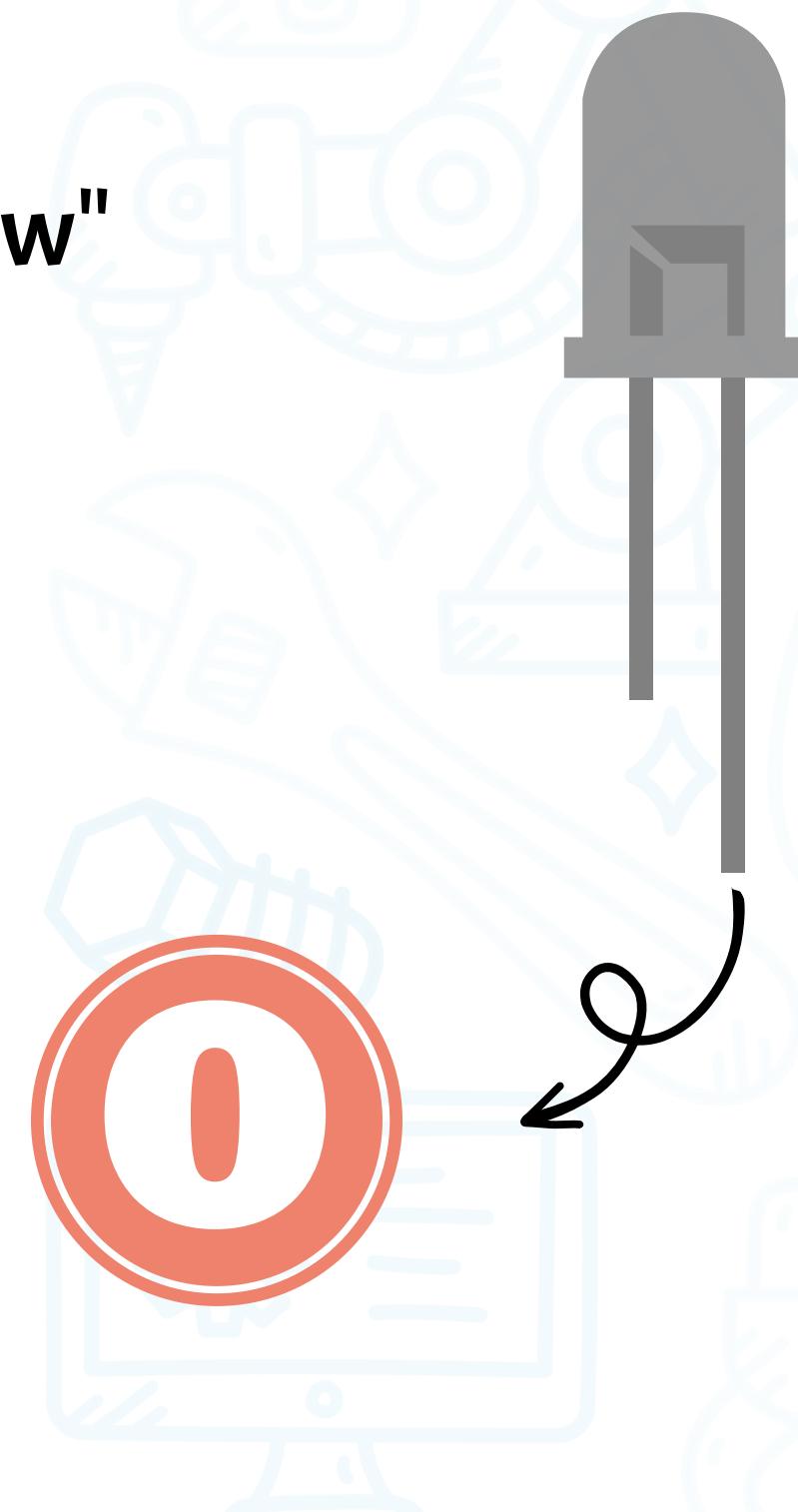




signals

Digital output:

when the led light is off its digital "low"

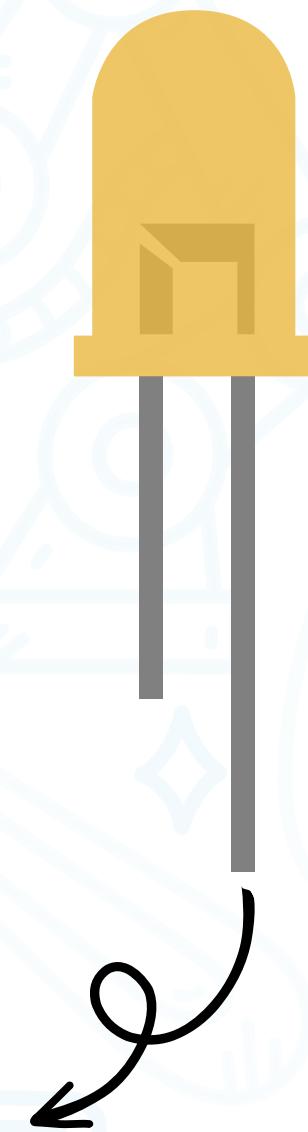




signals

Digital output:

when the led light is on its digital "high"



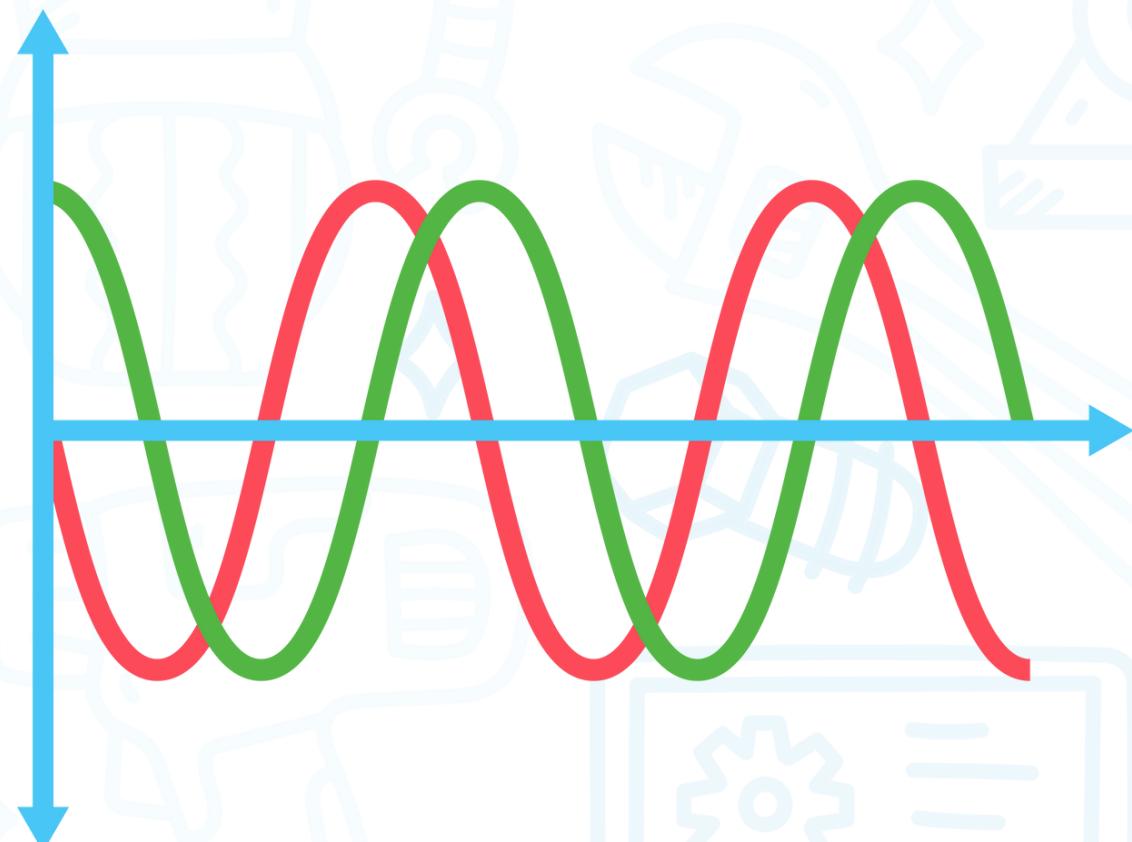
1



Signals

Digital vs Analog :

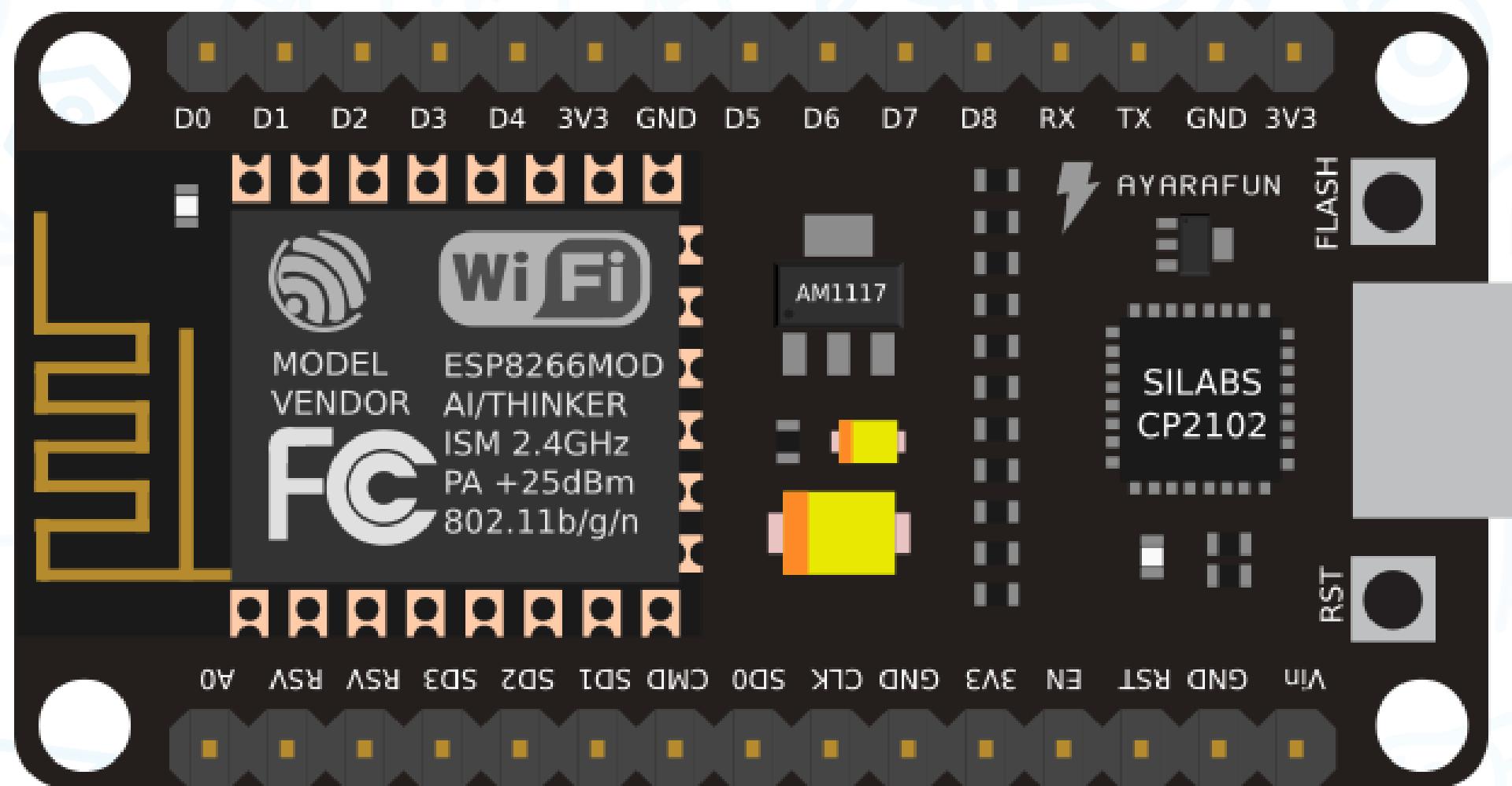
Analog signals are waves with a range of values and have gradual changes by time.





Remember

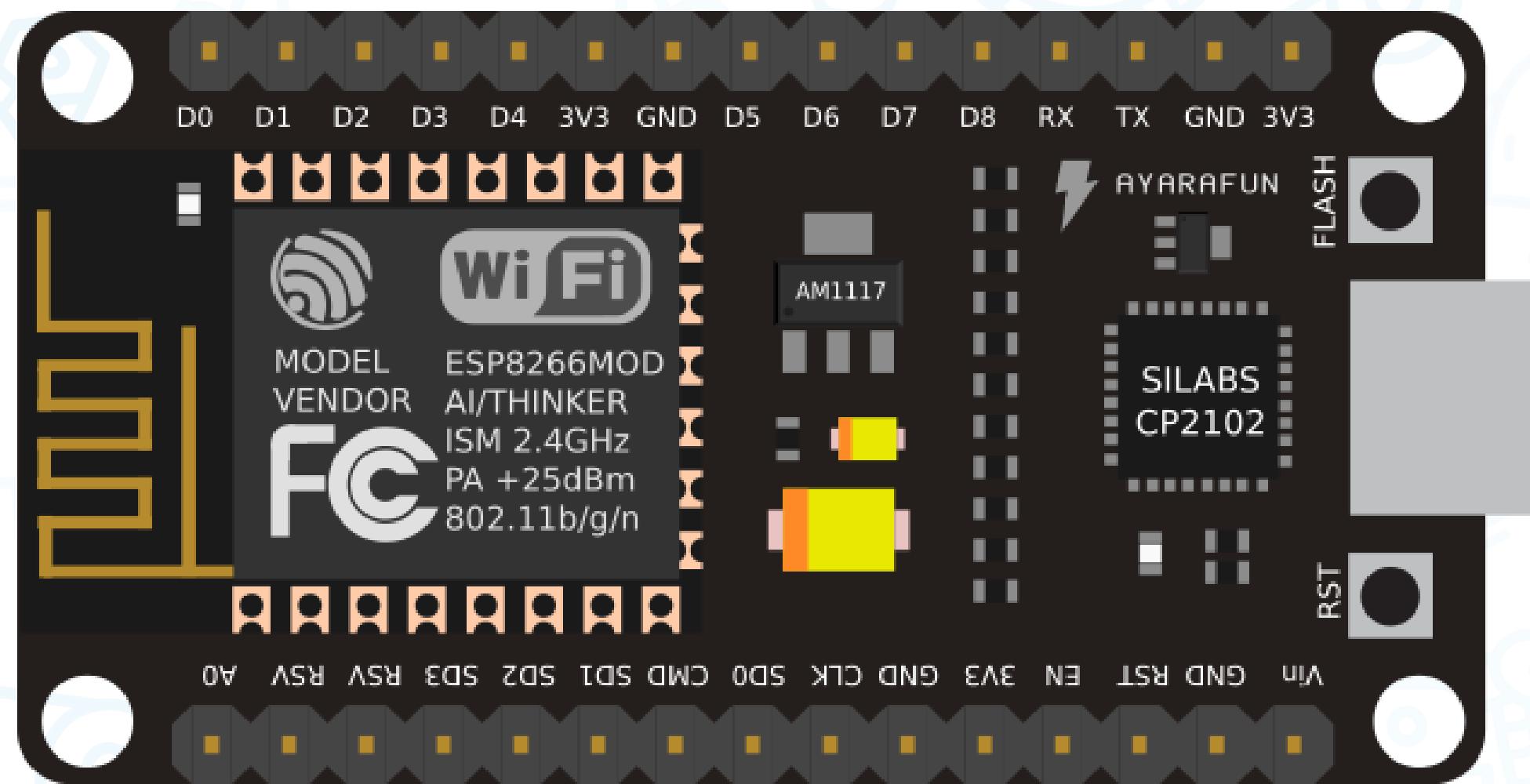
ESP8266:



ESP8266

Analog signal :

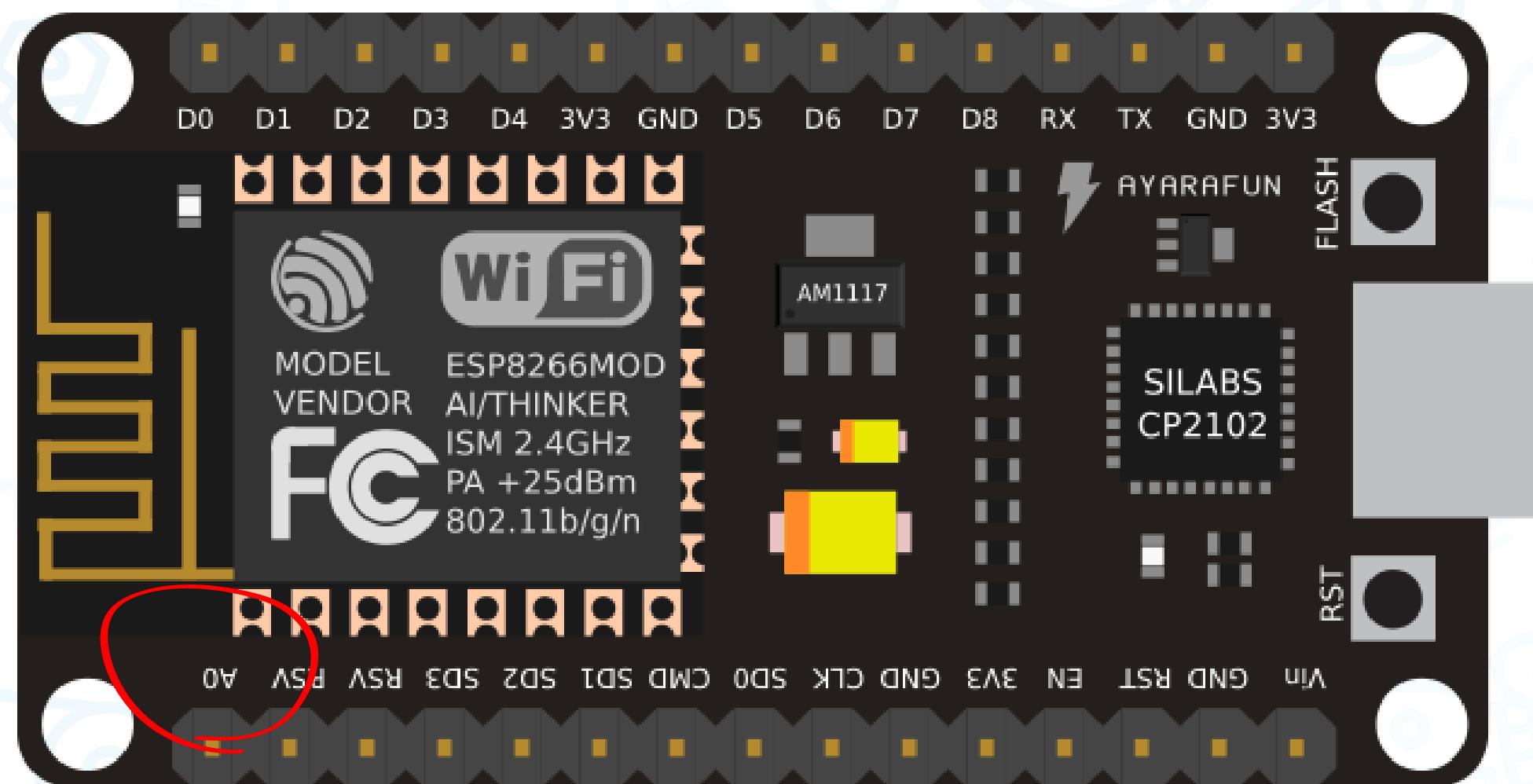
It has only one analog input pin (A0)



ESP8266

Analog signal :

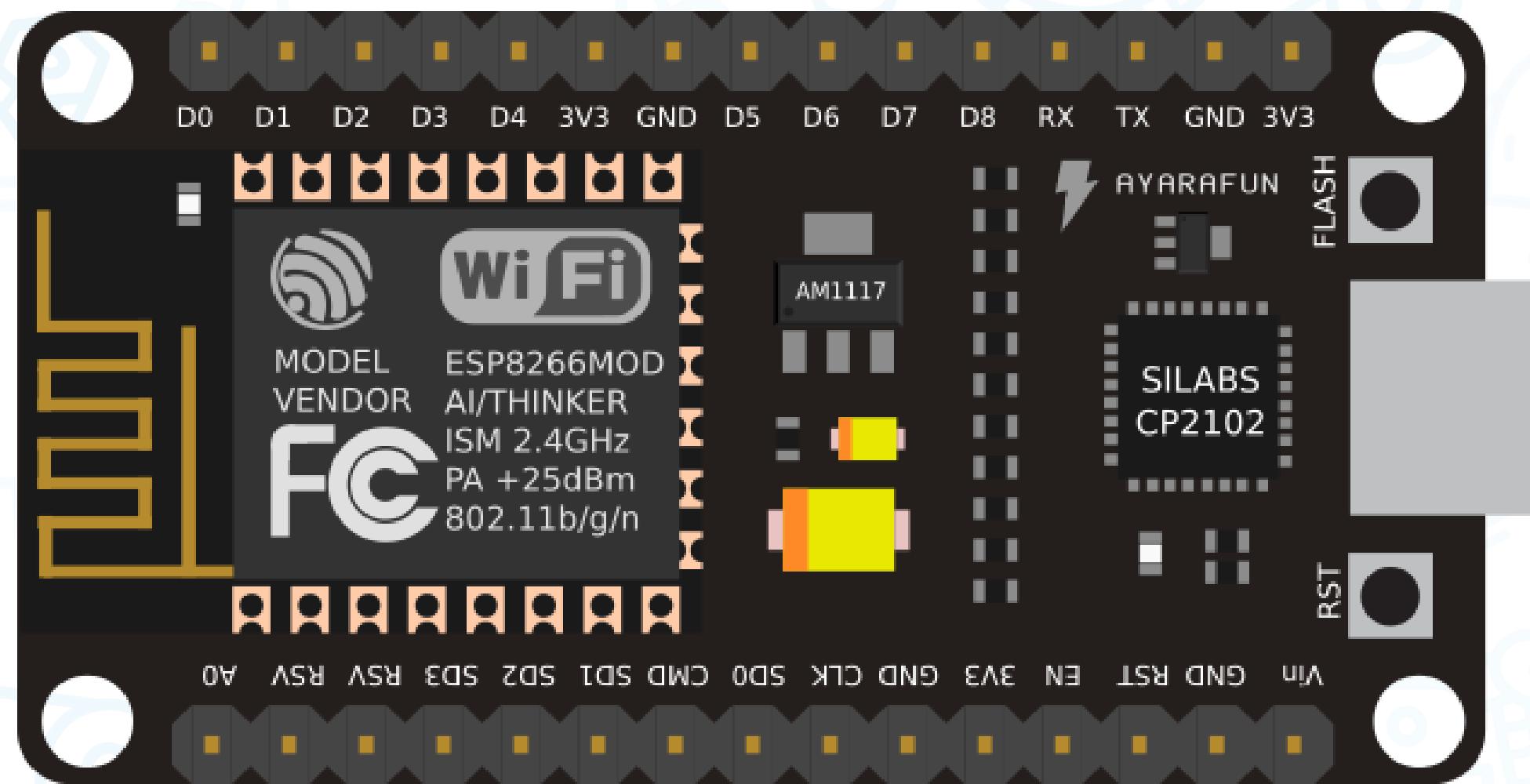
It has only one analog input pin (A0)



ESP8266

Analog signal :

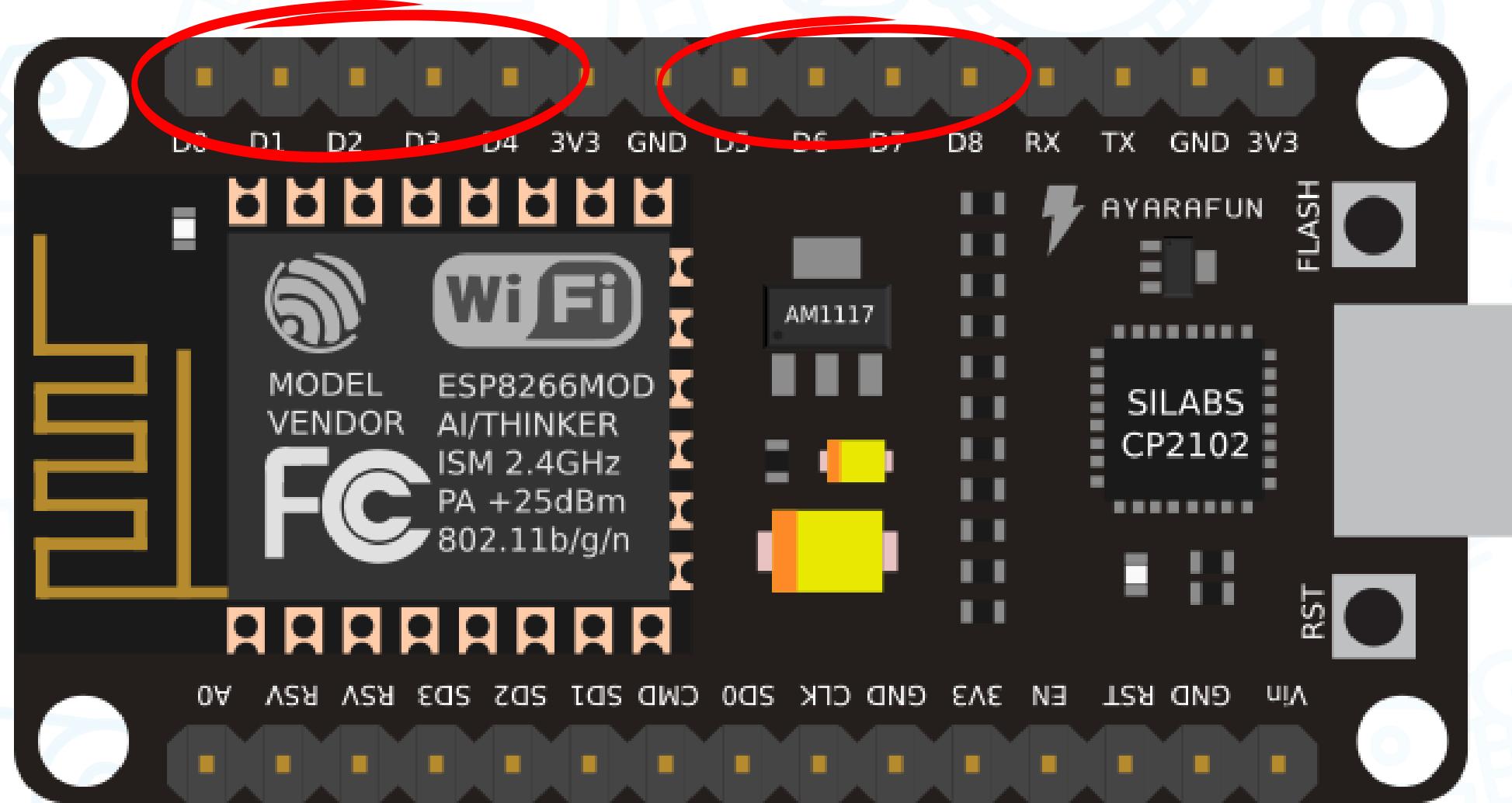
It has 9 analog output pins (D0-D8)



ESP8266

Analog signal :

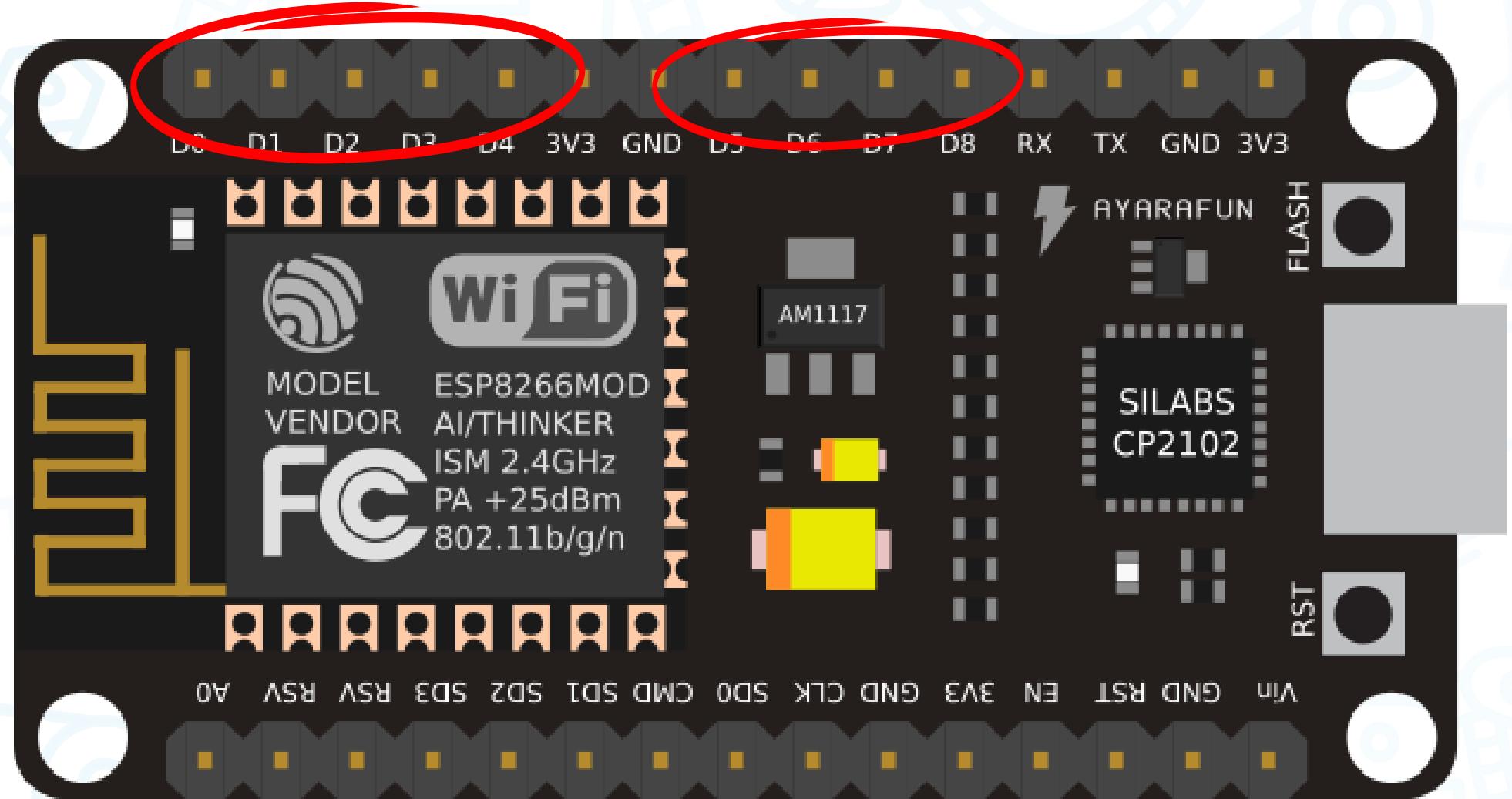
It has 9 analog output pins (D0-D8)



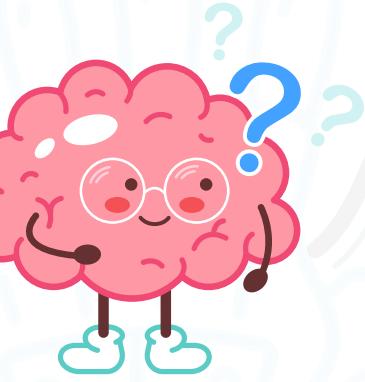
ESP8266

pins:

Those pins can be used as digital input ,digital output
and also analog output



Think



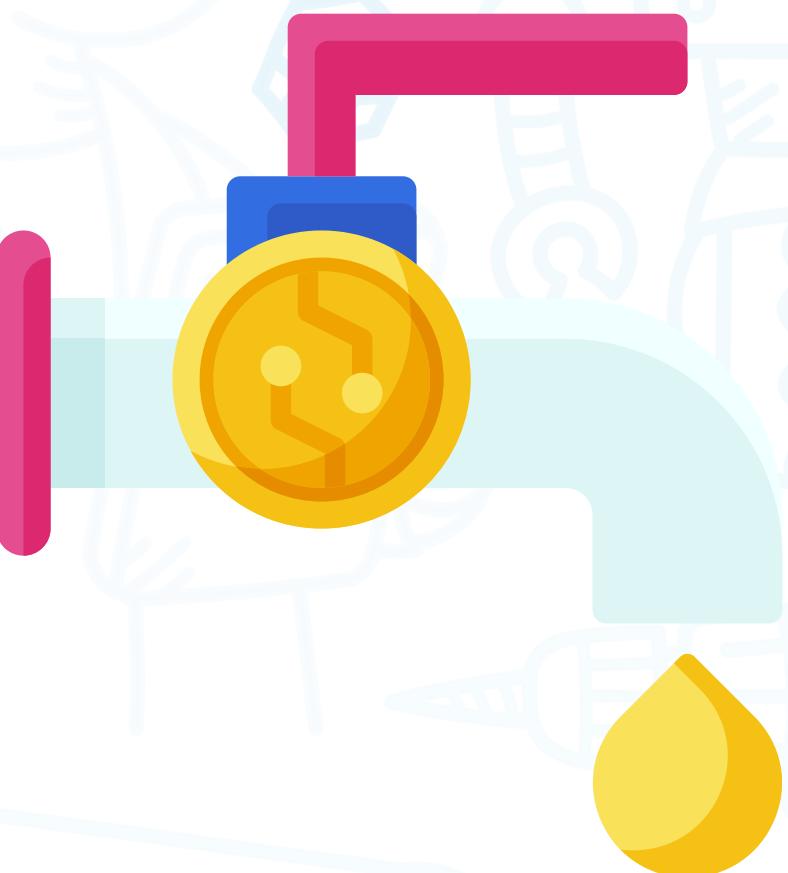
How can we use the digital pins as analog output?

Analogy

Imagine you have a faucet that can only be fully open or fully closed.

How can you control how much water comes out?

By turning the faucet on and off very quickly.



Analogy

If you have to fill a bucket by turning the faucet on and off:

How can you get a small amount of water?

if you turn it on for a short time and then off for a long time.

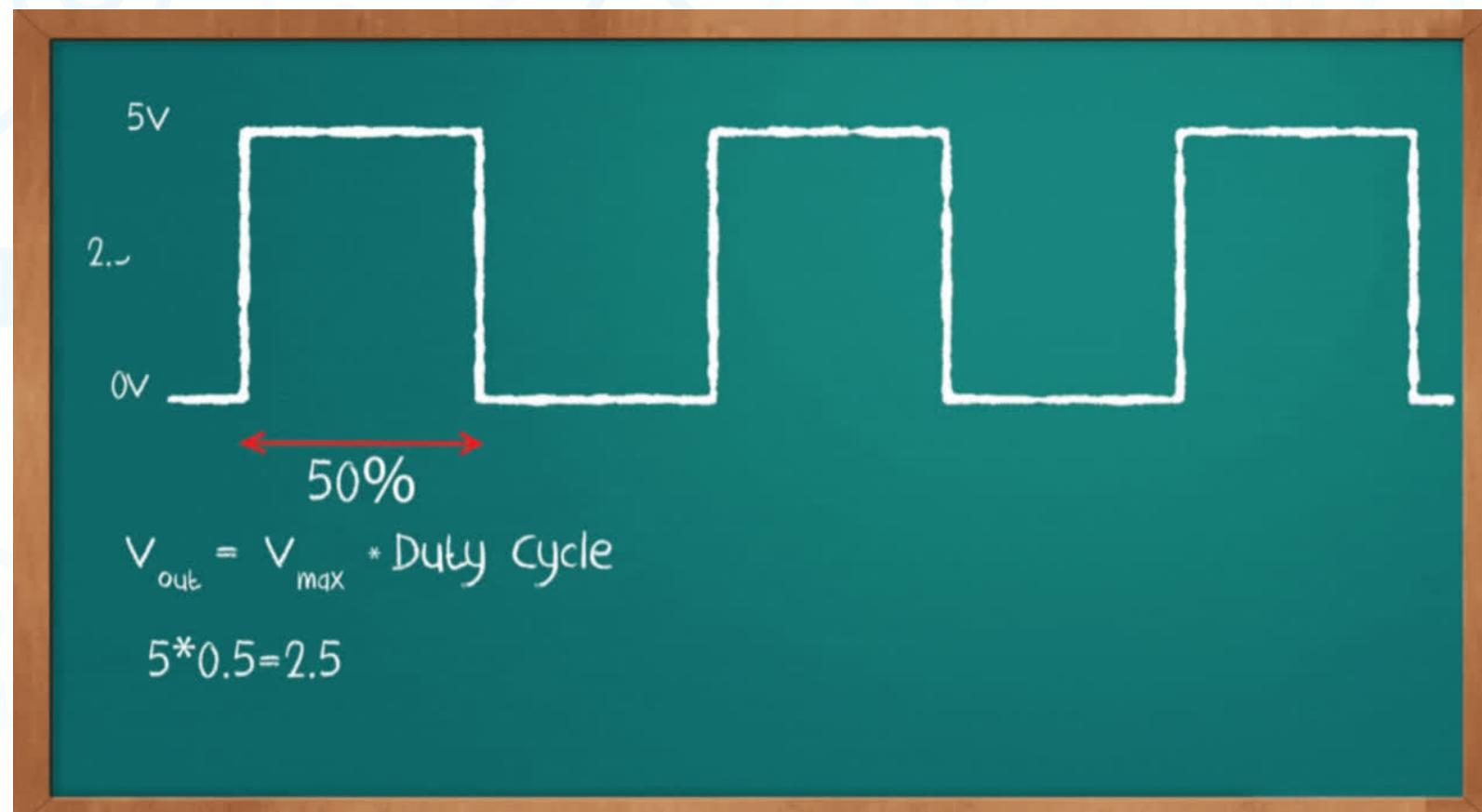


How can you get a bigger amount?

If you turn the faucet on for a long time and then off for a short time, you will get more water.

Analogy ≡

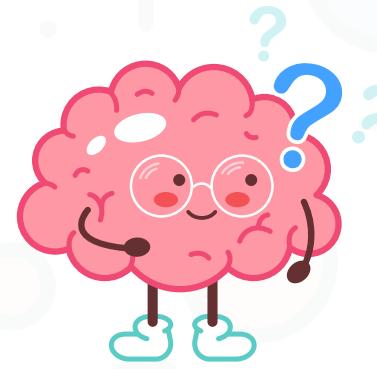
The amount of water that comes out depends on how long the faucet is on compared to how long it is off. This is called the **duty cycle**.



Duty cycle

The duty cycle is like the brightness of an LED. If the LED is on for a long time and then off for a short time, it will be brighter than if it is on for a short time and then off for a long time.

Think



If the switch is on for a long time and then off for a short time, the light bulb will be bright. If the switch is on for a short time and then off for a long time, the light bulb will be dim.

Can you see the flickering of the light?

Think



If the switch is on for a long time and then off for a short time, the light bulb will be bright. If the switch is on for a short time and then off for a long time, the light bulb will be dim.

Can you see the flickering of the light?

The human eye cannot see the flickering of the light, but it can perceive the average brightness.

PWM

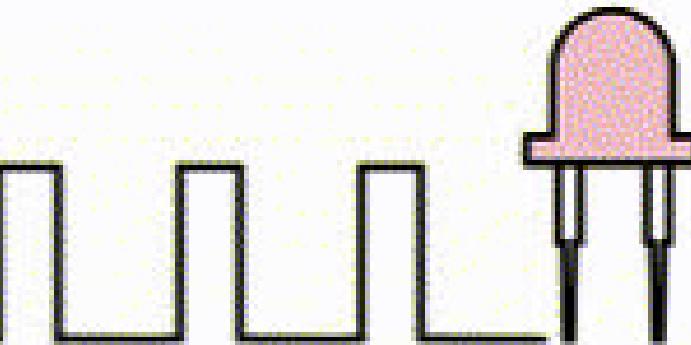


What does PWM stands for?

Pulse width modulation.

What is PWM?

PWM is a way to control the amount of electricity that goes to a device by turning it on and off very quickly, like a water faucet.



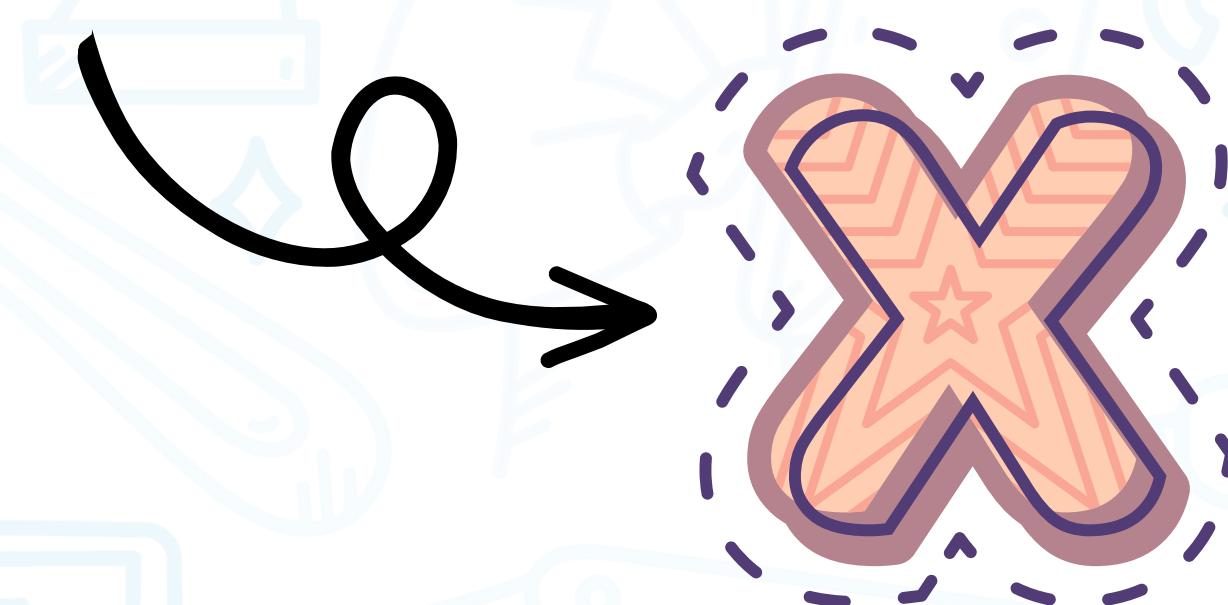
Analog reading

code:

```
int x= analogRead(A0);
```



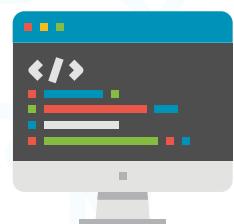
The value of the analog signal will be saved in the variable x



Analog reading

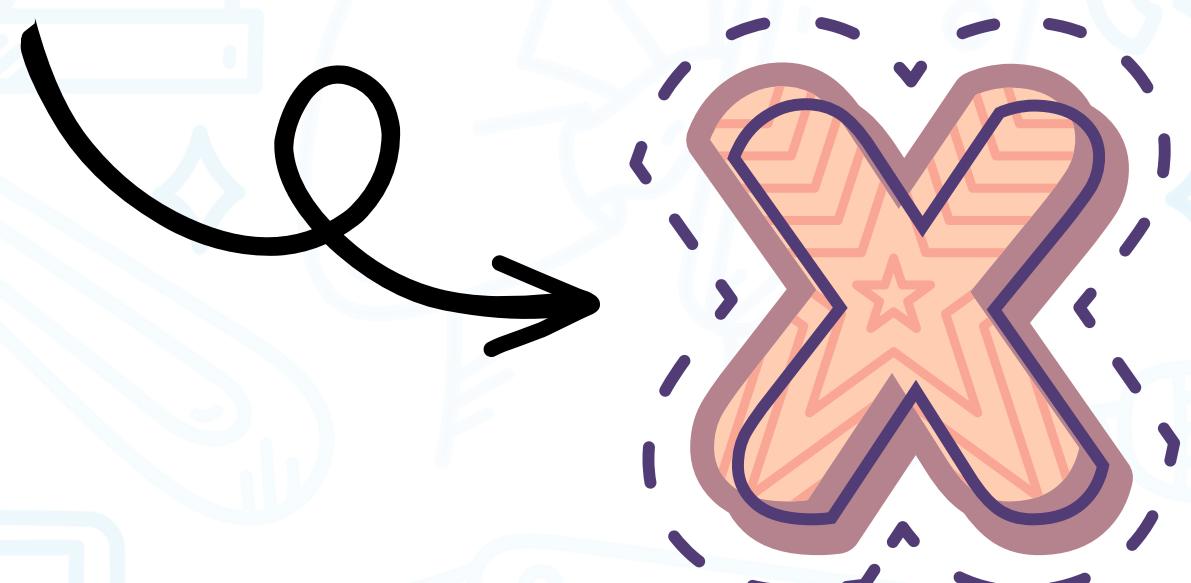
code:

```
int x= analogRead(A0);
```



The value of the analog signal will be saved in the variable x

The range of the values is between (0-1023)



Analog reading

The maximum value for x is 1023:

If voltage is 3.3 v in ESP8266

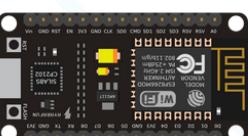


If voltage is 5 v in arduino nano

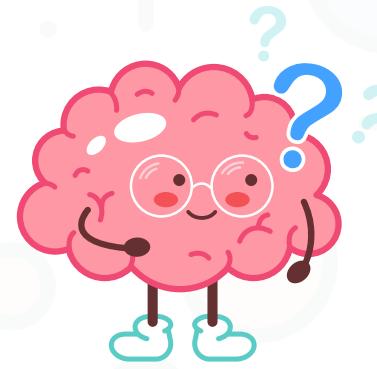


The minimum value for x is 0:

If voltage is 0 v in ESP8266 and arduino nano

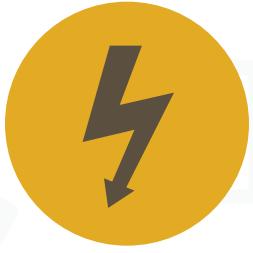


Think



what is the voltage in arduino and ESP8266 if $x = 512$?

Think



what is the voltage in arduino and ESP8266 if $x = 512$?

If voltage is **3.3 v** in ESP8266

If voltage is **5 v** in arduino nano



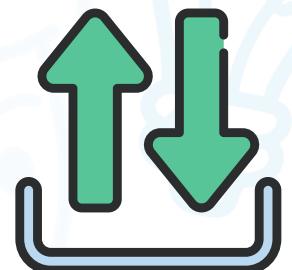
$\frac{1}{2}$ the max

Serial monitor

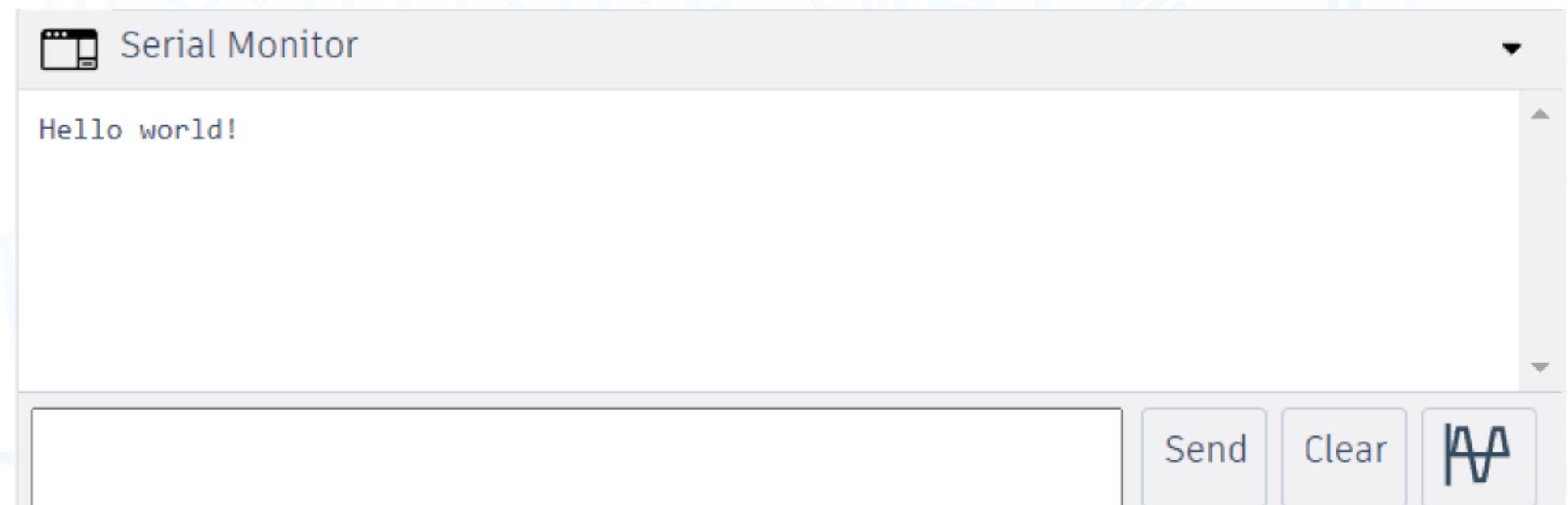


what is a serial monitor?

Its the partition on the screen where you display and print outputs or send inputs



For example we can print a simple message:



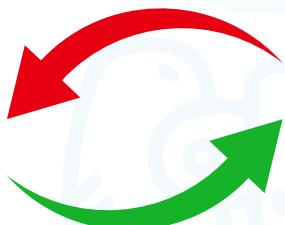
Serial monitor



Step 1:open the serial port:

```
void setup() {  
  Serial.begin(9600);  
}
```

Data rate

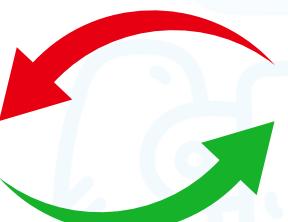


Serial monitor



Step 1:open the serial port:

```
void setup() {  
  Serial.begin(9600);  
}
```



Data rate

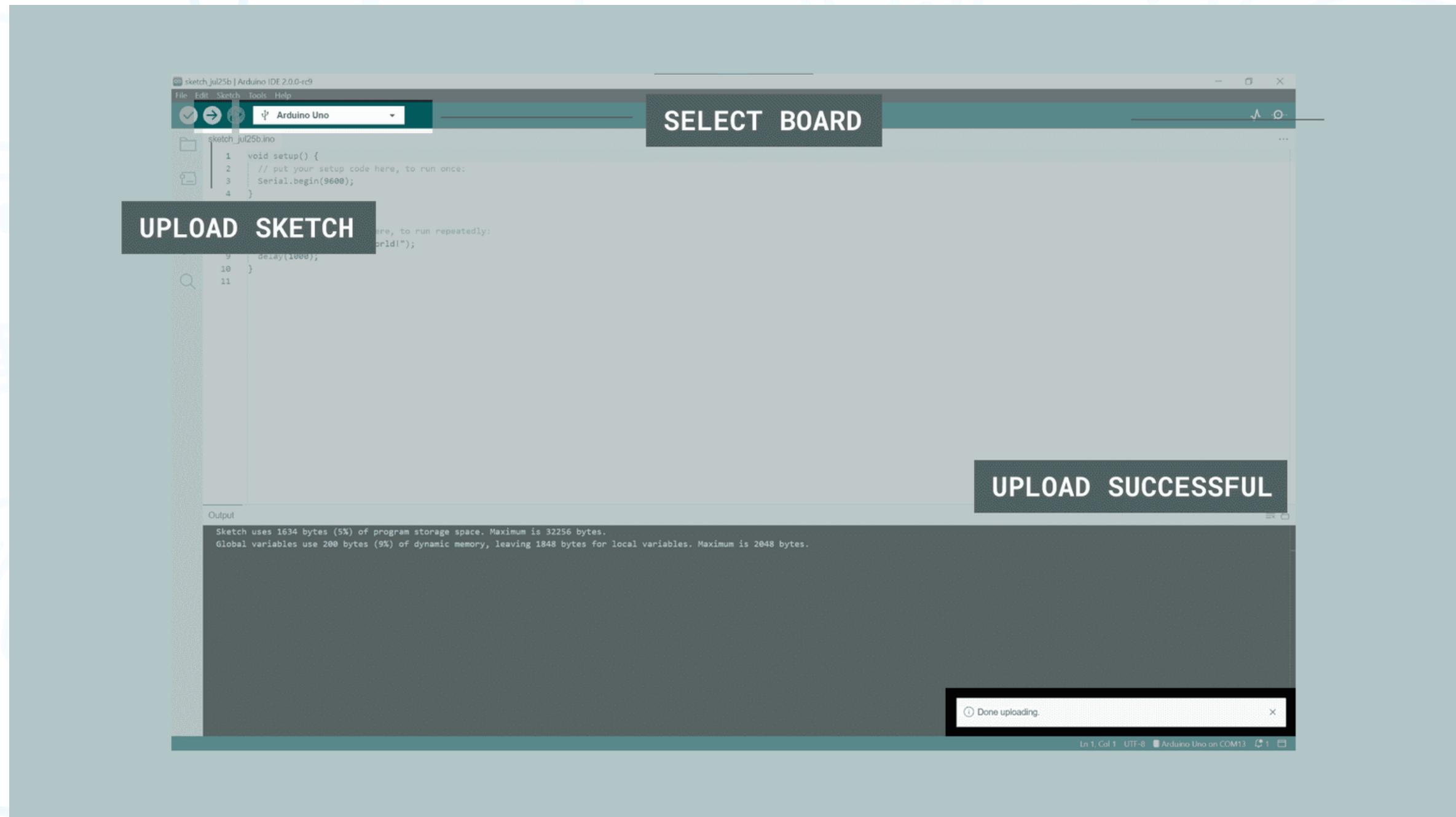
Step 2:use **Serial.print()** to print a simple message:

```
void setup() {  
  Serial.begin(9600);  
  Serial.println("Hello world!");  
}
```

Serial monitor



Step 3:upload sketch:



Serial monitor



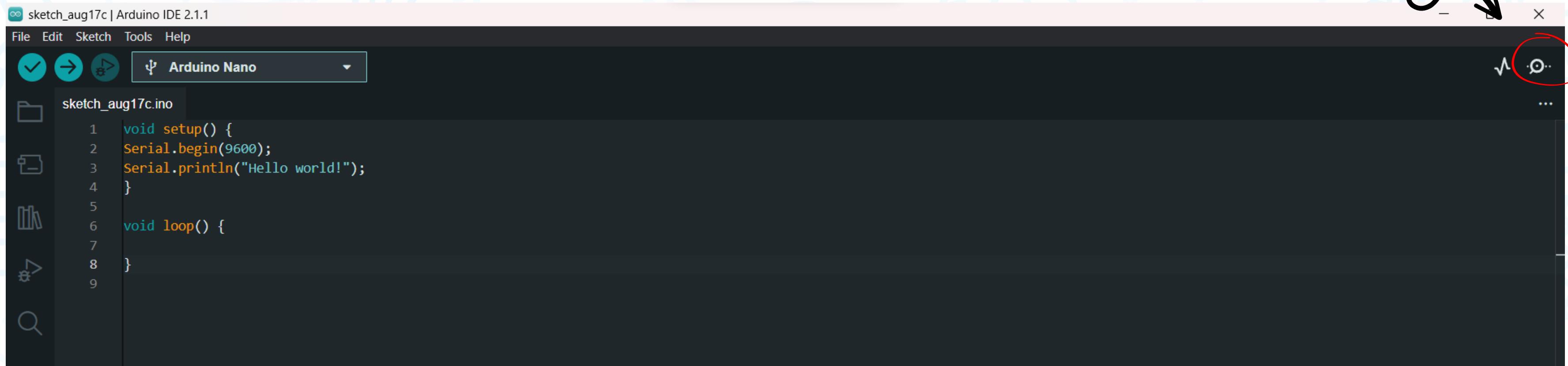
Step 4:open the serial monitor:

```
sketch_aug17c | Arduino IDE 2.1.1
File Edit Sketch Tools Help
Arduino Nano
sketch_aug17c.ino
1 void setup() {
2   Serial.begin(9600);
3   Serial.println("Hello world!");
4 }
5
6 void loop() {
7
8 }
```

Serial monitor



Step 4:open the serial monitor:



```
sketch_aug17c | Arduino IDE 2.1.1
File Edit Sketch Tools Help
✓ ↗ 🔍 Arduino Nano
sketch_aug17c.ino
1 void setup() {
2   Serial.begin(9600);
3   Serial.println("Hello world!");
4 }
5
6 void loop() {
7
8 }
9
```

Serial monitor



Output:

A screenshot of the Arduino Serial Monitor window. The title bar says "Serial Monitor". The main area displays the text "Hello world!". At the bottom, there is a text input field, a "Send" button, a "Clear" button, and a small plot icon.

Serial monitor



Serial.print() vs Serial.println():

Try the 2 codes:

```
void setup() {  
    Serial.begin(9600);  
}  
void loop() {  
    Serial.print("Hello world!");  
    delay(1000);  
}
```

VS

```
void setup() {  
    Serial.begin(9600);  
}  
void loop() {  
    Serial.println("Hello world!");  
    delay(1000);  
}
```

Observe

What did you notice?



Serial monitor



Serial.print() vs Serial.println():

Try the 2 codes:

```
void setup() {  
    Serial.begin(9600);  
}  
void loop() {  
    Serial.print("Hello world!");  
    delay(1000);  
}
```

VS

```
void setup() {  
    Serial.begin(9600);  
}  
void loop() {  
    Serial.println("Hello world!");  
    delay(1000);  
}
```

Serial Monitor

```
Hello world!Hello world!Hello world!Hello world!Hello world
```

Serial Monitor

```
Hello world!  
Hello world!  
Hello world!  
Hello world!  
Hello world!  
Hello world!
```

Serial monitor



Serial.print() vs Serial.println():

Try the 2 codes:

```
void setup() {  
    Serial.begin(9600);  
}  
void loop() {  
    Serial.print("Hello world!");  
    delay(1000);  
}
```



It prints output without starting a new line

Serial Monitor

```
Hello world!Hello world!Hello world!Hello world!Hello world
```

Serial monitor



Serial.print() vs **Serial.println()**:

Try the 2 codes:

It prints output and starts a new line

```
void setup() {  
  Serial.begin(9600);  
}  
void loop() {  
  Serial.println("Hello world!");  
  delay(1000);  
}
```

The screenshot shows the Arduino Serial Monitor window. The title bar says "Serial Monitor". The main area displays the text "Hello world!" six times, each on a new line. A black curved arrow points from the text "It prints output and starts a new line" to this window.

```
Hello world!  
Hello world!  
Hello world!  
Hello world!  
Hello world!  
Hello world!
```

Serial monitor



you can print variables:

```
void setup() {  
  Serial.begin(9600);  
  int x=45;  
  Serial.print(x);  
}  
void loop() {  
}
```

Serial monitor



you can print variables:

```
void setup() {  
  Serial.begin(9600);  
  int x=45;  
  Serial.print(x);  
}  
void loop() {  
}
```



Serial Monitor

```
45
```

Serial monitor



Exercise: Try to print numbers from 0 to 9 and then resets and starts over at 9:

Serial monitor



Exercise: Try to print numbers from 0 to 9 and then resets and starts over at 9:

Step 1: setup the serial monitor and initialize a variable to print in the loop:

```
void setup() {  
  Serial.begin(9600);  
}  
  
int x=0;
```

Serial monitor



Exercise: Try to print numbers from 0 to 9 and then resets and starts over at 9:

Step 2: In the loop print the variable and then increase it by one:

```
void setup() {  
  Serial.begin(9600);  
}  
  
int x=0;  
  
void loop() {  
  Serial.println(x);  
  x+=1;
```

Serial monitor



Exercise: Try to print numbers from 0 to 9 and then resets and starts over at 9:

Step 3: If the variable exceeds 9 we reset it to zero

```
void setup() {  
    Serial.begin(9600);  
}  
  
int x=0;  
  
void loop() {  
    Serial.println(x);  
    x+=1;  
  
    if (x==10){  
        x=0;}  
}
```

Serial monitor



Exercise: Try to print numbers from 0 to 9 and then resets and starts over at 9:

Step 4: we add a 1 second delay to observe easily:

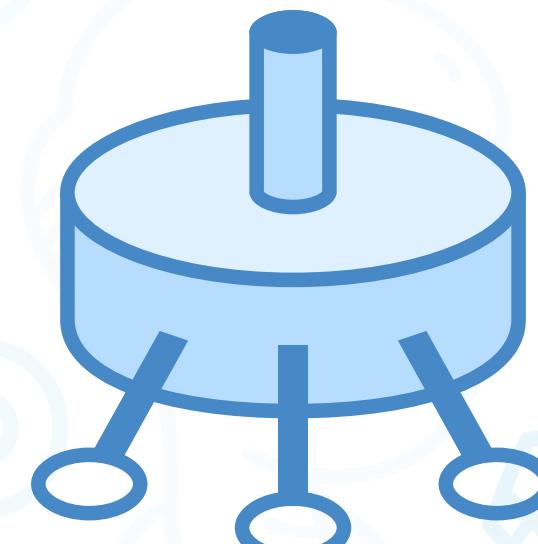
```
void setup() {  
  Serial.begin(9600);  
}  
  
int x=0;  
  
void loop() {  
  Serial.println(x);  
  x+=1;  
  
  if (x==10){  
    x=0; }  
  
  delay(1000);  
}
```

potentiometer

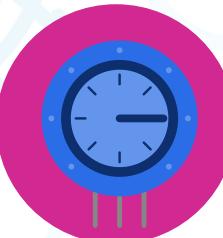


what is the potentiometer?

Its a variable resistance that can be changed manually,it has no polarity and is a good example for analog input



potentiometer

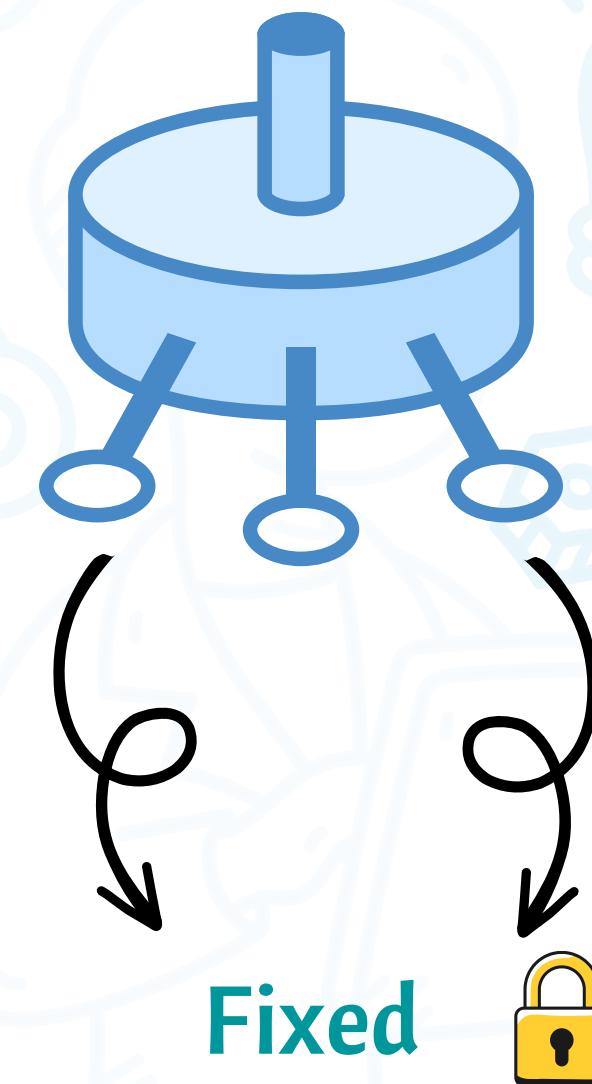


what is the potentiometer?

Its a variable resistance that can be changed manually, it has no polarity and is a good example for analog input

How does it work?

It has three terminals, the first and third resistances are fixed



potentiometer

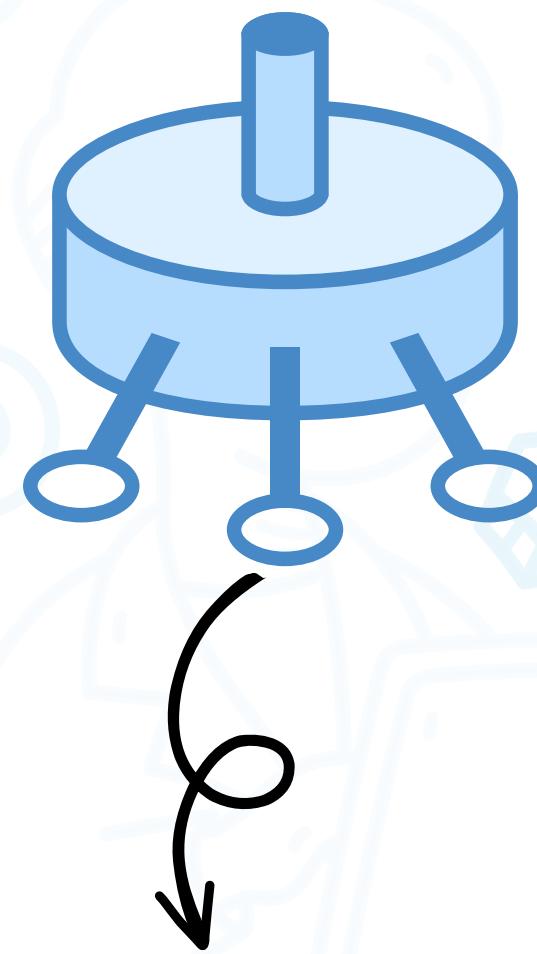


what is the potentiometer?

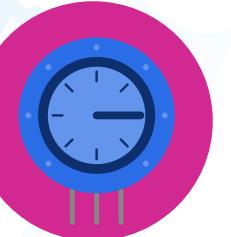
Its a variable resistance that can be changed manually, it has no polarity and is a good example for analog input

How does it work?

It has three terminals, the first and third resistances are fixed and the middle one is variable



potentiometer



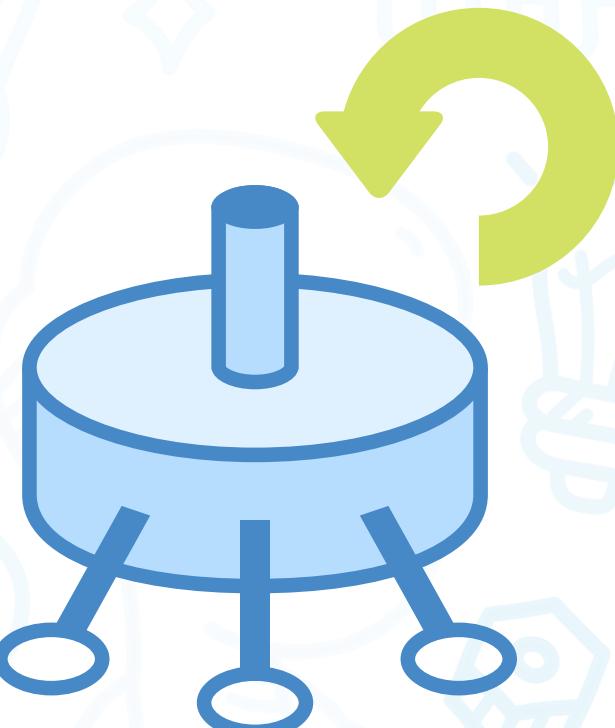
what is the potentiometer?

Its a variable resistance that can be changed manually, it has no polarity and is a good example for analog input

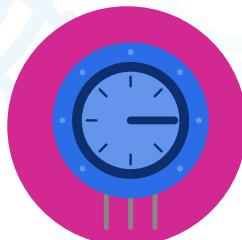
How does it work?

It has three terminals, the first and third resistances are fixed and the middle one is variable

when the knob is turned the resistance between the middle terminal and the other two terminals changes it decreases in the direction of rotation

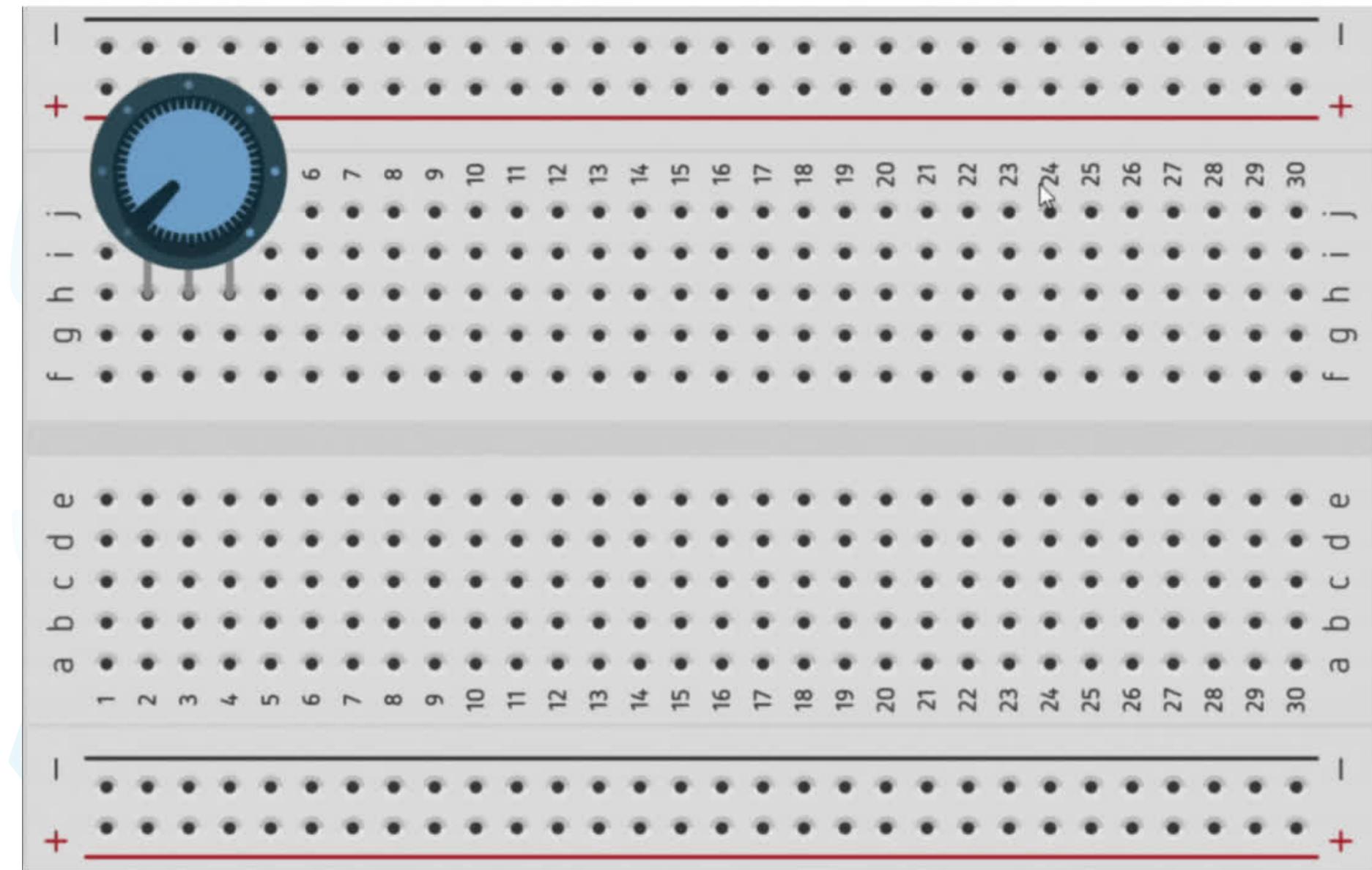


potentiometer

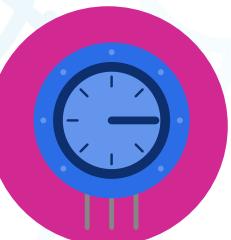


Use it as a voltage divider:

Connect the left pin to -ve and
connect the right in to +ve the middle pin
will be variable



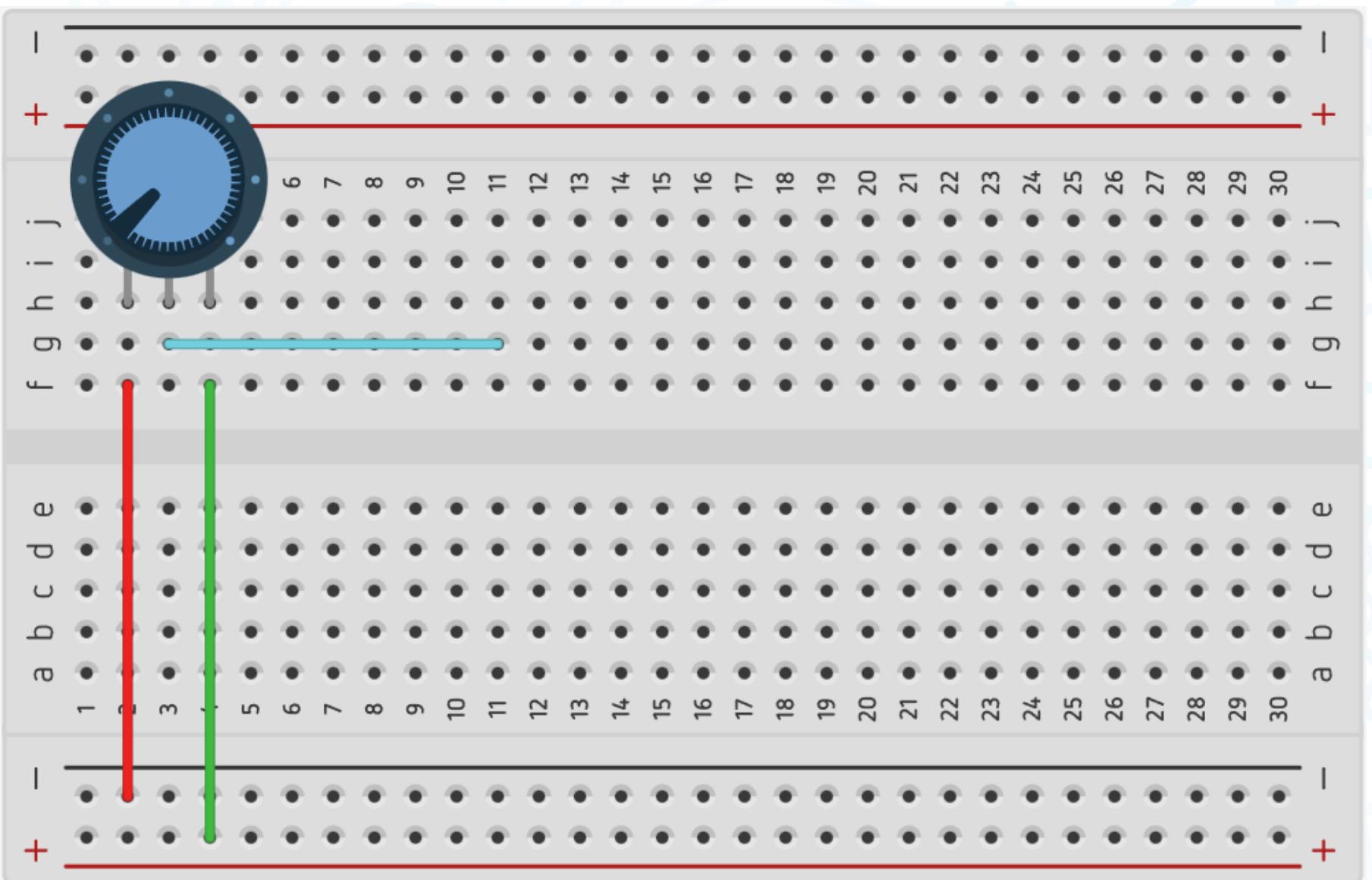
potentiometer



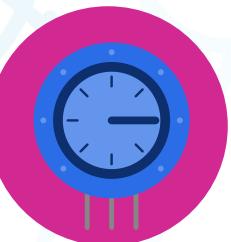
Use it as a voltage divider:

Connect the left pin to -ve and
connect the right in to +ve the middle pin
will be variable

When you turn the knob towards
the +ve pin the middle pin voltage will increase



potentiometer

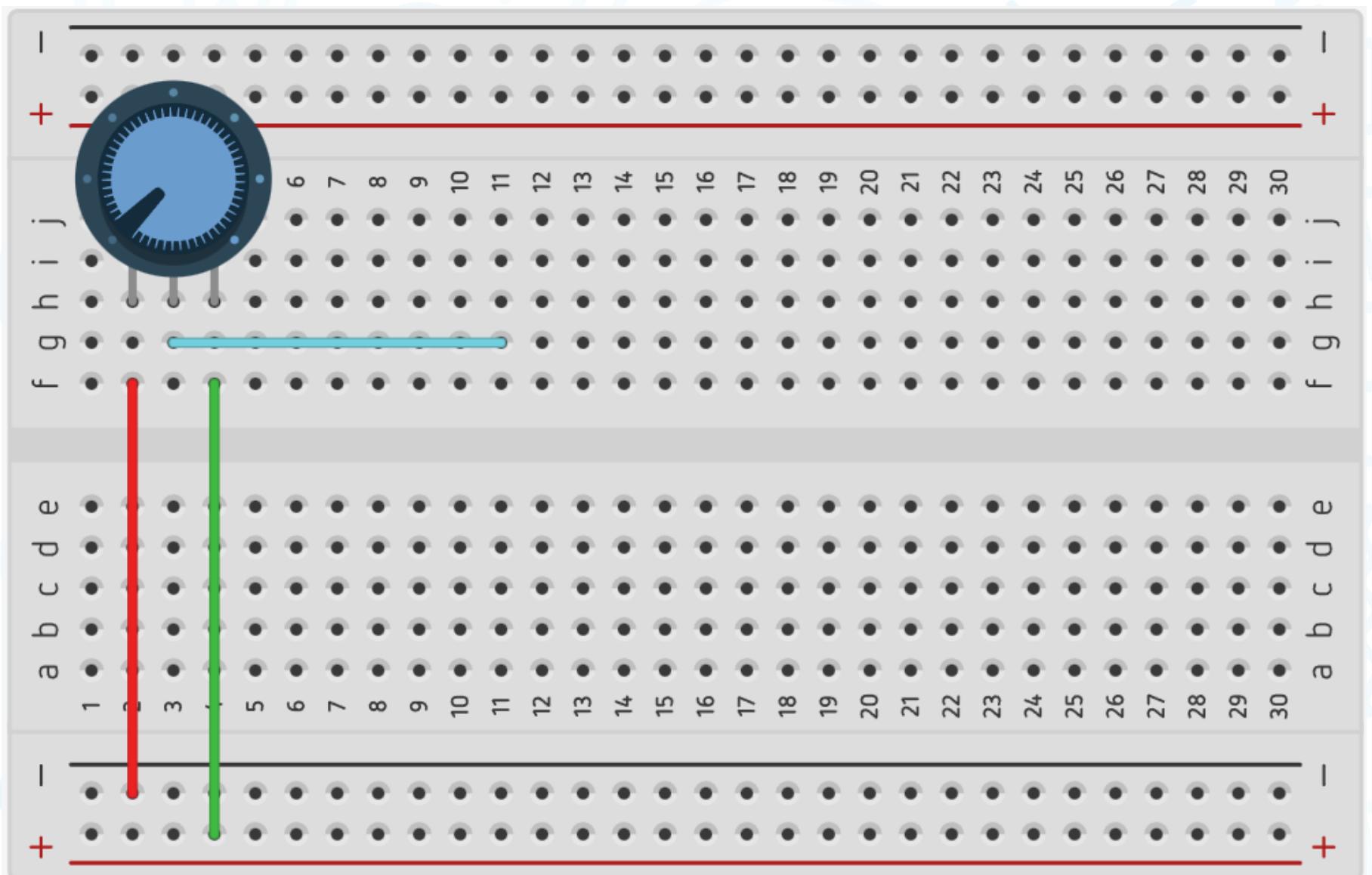


Use it as a voltage divider:

Connect the left pin to -ve and
connect the right in to +ve the middle pin
will be variable

When you turn the knob towards
the +ve pin the middle pin voltage will increase

If you turn the knob toward the -ve pin
the middle pin voltage will decrease



**Let's display Analog
reading from the
potentiometer**

START

potentiometer



Step 1: setup the serial monitor and get the analog reading :

```
void setup() {  
    Serial.begin(9600);  
}  
  
void loop() {  
    int analogValue = analogRead(potentiometerPin);
```

potentiometer



Step 2: print it using Serial.print() :

```
void setup() {
    Serial.begin(9600);
}

void loop() {
    int analogValue = analogRead(potentiometerPin);

    Serial.print("Analog Reading: ");
    Serial.println(analogValue);
    delay(100);
}
```



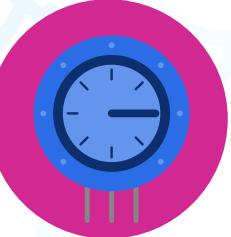
0.1 second delay to observe easily

**Let's do the same but
display it in ranges**

HIGH,MEDIUM,LOW

START

potentiometer



Step 3: put an if conditional to print the correct range according to the value:

```
void setup() {
    Serial.begin(9600);
}

void loop() {

    int analogValue = analogRead(potentiometerPin);

    Serial.print("Analog Reading: ");
    Serial.println(analogValue);

    if (analogValue < 350) {
        Serial.println("State: LOW");
    } else if (analogValue >= 350 && analogValue <= 800) {
        Serial.println("State: MEDIUM");
    } else {
        Serial.println("State: HIGH");
    }

    delay(100);
}
```