

Computer Organization and Architecture

Introduction

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Introduction

Reading: None

Overview

This course is about:

- ▶ Understanding how computers work
 - ▶ not how to use them
- ▶ Learning the truth
 - ▶ we've been lying to you
- ▶ Developing intuition
 - ▶ the better you understand the low-level stuff, the better you will be at the high-level stuff
- ▶ Learning a few miscellaneous things you need to know
 - ▶ ssh
 - ▶ source control

Overview

For the hardware part, we will do roughly one project per week. We will break each software project into several pieces:

1. Boolean logic (start the CPU)
2. Boolean arithmetic
3. Sequential logic
4. Machine language
5. Computer architecture (finish the CPU)
6. Assembler (start the compiler)
7. Virtual machine I: Stack arithmetic
8. Virtual machine II: Program control
9. High-level language
10. Compiler I: Syntax analysis
11. Compiler II: Code generation (finish the compiler)
12. Operating system (we will skip this project)

Overview

- ▶ We will have a midterm exam after the hardware projects
- ▶ We will have a final exam that focuses on the second half of the course

My expectations:

- ▶ You will read every word of the book
- ▶ You will do your own work (except when I explicitly permit working together)
- ▶ If you get stuck or do not understand something, you will ask me for help
- ▶ You will work hard, and you will find at least some of the material to be very difficult

Getting started

- ▶ Buy the book (\$26 from Amazon, \$16 for Kindle)
- ▶ Install Java (if not already installed):
`sudo apt-get install default-jdk`
<http://www.oracle.com/technetwork/java/javase/downloads/index.html>
- ▶ Download the software:
<http://www1.idc.ac.il/tecs/software.html>
- ▶ Download the projects:
<http://cit.cs.dixie.edu/cs/2810/projects.zip>
- ▶ Work through project 0 (ungraded):
<http://www1.idc.ac.il/tecs/projects/00/index.htm>
- ▶ Read chapter 1