

## **Write a program to implement class with constructor**

```
#include <iostream>
using namespace std;
class construct {
public:
    int a, b;
    construct()
    {
        a = 10;
        b = 20;
    }
};
int main()
{
    construct c;
    cout << "a:" << c.a << "b:" << c.b;
    return (1);
}
```

## **Output**

a:10  
b:20