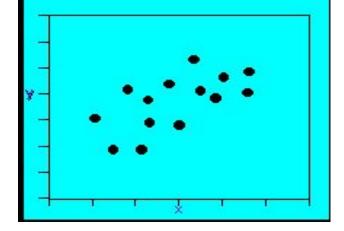
Regression Model



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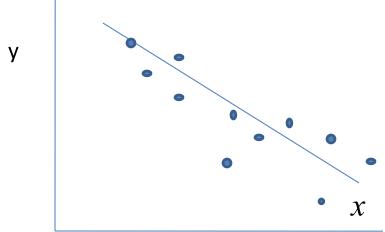
Linear Model

- Linear models describe a continuous response variable as a function of one or more predictor variables.
- Learning a linear relationship between the input attributes (predictor variables) and target values (response variable) values.

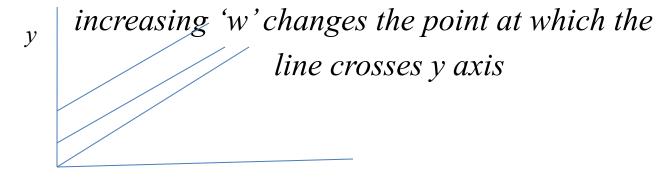


Linear Model

- Instead of evaluating h(x) as a function of x, we make it more flexible using a set of associated parameters.
- y = wx or y = h(x; w) and the relationship between x and y is linear.
- Assumption: The data could be adequately modeled with a straight line



• The assumption is not perfectly satisfied in the Figure.

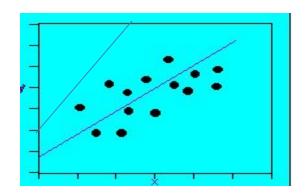


 χ

- Add a single parameter as y = wx or y = h(x; w); enhancing the model with any gradient using the choice of w.
- But it is not realistic at x = 0; $y = w \times 0$ is zero.
- Adding one more parameter to the model overcomes the problem; $y = h(x; w_0, w_1) = w_0 + w_1 x$

Supervised Machine Learning

• Increasing w_1 changes the gradient



- There are many functions which could be used to define the mapping.
- The ultimate goal is to develop a finely tuned predictor function h(x) such that y = h(x)
- The learning task now involves using the data in figure choose two suitable values of w_0 and w_1

Supervised Machine Learning

• We decide to approximate y as a linear function of x:

$$h(x) = w_0 + w_1 x_1 + w_2 x_2 + \dots + w_n x_n$$

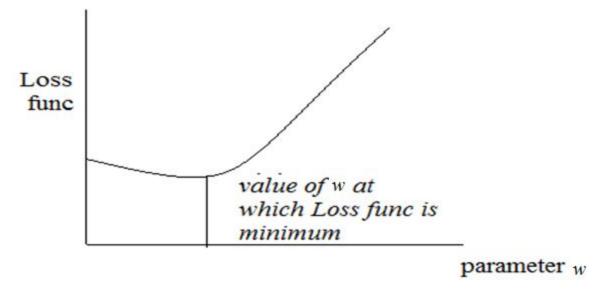
- The w_i's are the parameters (also called weights) parameterizing the space of linear functions mapping from X to Y.
- simple predictor: $y = h(x; w_0, w_1) = w_0 + w_1 x$ Where w_0 and w_1 are constants.
- Our goal is to find the perfect values of w_0 and w_1 in order to make our predictor work as *best* as possible.
- We need to define what is the meaning of *best*.

Defining a Good Model

- The best solution consists of the values of w_0 and w_1 that produce a line that passes as close as possible to *all* of the data points.
- The minimum squared difference between the target value and the predicted value is a measure of how good is the model.
- The squared difference is defined as: $(t_n h(x_n; w_0, w_1))^2$ for n-th pattern and known as the squared loss function or cost function $L_n()$
- $L_n(t_n, h(x_n; w_0, w_1)) = (t_n h(x_n; w_0, w_1))^2$

Loss function

"Learning" optimizes the loss function so that, given input data x accurately predict value h(x).



- Loss is always positive and lower the loss better the function describes the data.
- Average loss function: $L = 1/N \sum_{n=1}^{\infty} L_n (t_n h(x_n; w_0, w_1))$

Loss Function

• Tune w_0 and w_1 to produce the model that results lowest value of the average Loss function.

•
$$L = \underset{w_0, w_1}{arg \ min} \ 1/N \sum_{n=1}^{N} L_n (t_n - h(x_n; w_0, w_1))$$

- Minimization of the squared loss function is the basis of Least Mean Square Error (LMSE) method of function approximation.
- Other loss functions, like Absolute Loss function

Gradient Descent Algorithm

- We want to choose w so as to minimize Loss function.
- Use a search algorithm that starts with some "initial guess" for w, and that repeatedly changes w to make Loss smaller.
- Hopefully we converge to a value of w that minimizes Loss.
- Weight updating: $w_j := w_j \eta \frac{\partial L}{\partial w_i}$
- •Weight update is simultaneously performed for all values of j. Here, η is called the learning rate.
- Gradient Descent algorithm repeatedly takes a step in the direction of steepest decrease of L.

LMS Algorithm

Tune w_0 and w_1 to produce the model that results lowest value of the average Loss function for a single training pattern.

$$\frac{\partial L}{\partial w_{0}} = \frac{\partial}{\partial w_{0}} \frac{1}{2} (t_{n} - h(x_{n}; w_{0}, w_{1}))^{2}$$

$$\frac{\partial L}{\partial w_{0}} = (t_{n} - h(x_{n}; w_{0}, w_{1})) \cdot \frac{\partial}{\partial w_{0}} (t_{n} - h(x_{n}; w_{0}, w_{1}))$$

$$= -(t_{n} - h(x_{n}; w_{0}, w_{1})) \cdot \frac{\partial}{\partial w_{0}} (\sum_{n=1}^{d} w_{n} x_{n} - t_{n})$$

$$\frac{\partial L}{\partial w_{1}} = (t_{n} - h(x_{n}; w_{0}, w_{1})) \cdot \frac{\partial}{\partial w_{1}} (t_{n} - h(x_{n}; w_{0}, w_{1}))$$

$$= -(t_{n} - h(x_{n}; w_{0}, w_{1})) \cdot \frac{\partial}{\partial w_{1}} (\sum_{n=1}^{d} w_{n} x_{n} - t_{n})$$

$$\frac{\partial L}{\partial w_{n}} = (h(x_{n}; w_{0}, w_{1}) - [t_{n}] x_{n}$$

LMS UPDATE RULE

• For a single training example, the update rule is:

$$\mathbf{w}_{\mathbf{n}} \coloneqq \mathbf{w}_{\mathbf{n}} - \eta \left(\mathbf{h}(\mathbf{x}_n; \mathbf{w}_0, \mathbf{w}_1) - \mathbf{t}_n \right) \mathbf{x}_n$$

• The magnitude of weight updating is proportional to error i.e.

$$(h(x_n; w_0, w_1) - t_n)$$

For N number of training patterns weight update rule:

$$\mathbf{w}_{\mathbf{n}} := \mathbf{w}_{\mathbf{n}} - \eta \sum_{n=1}^{\mathbf{N}} (\mathbf{h}(x_n; w_0, w_1) - \mathbf{t}_n) x_n$$

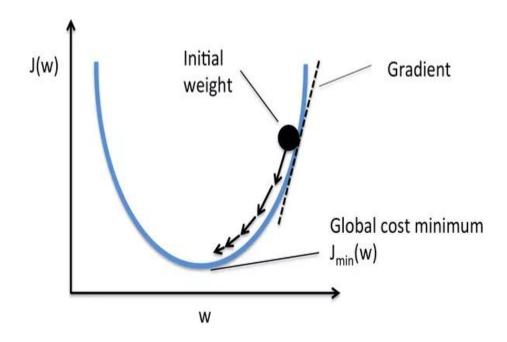
The algorithm will converge when there no weight update takes place in case it is performed iteratively.

Gradient Descent Algorithm

- The update rule is gradient descent when summation is substituted by $\frac{\partial L}{\partial w_i}$ i.e. gradient of cost or loss function.
- L is a convex quadratic function, so converges at global minima/maxima.
- When updating is performed for each training example, called Batch Gradient Descent.
- When updating is performed for a set of training example, called Stochastic Gradient descent.

• Searching for points where the gradient of a function is zero, called minima.

To determine the value of the zero gradient point (minima, maxima) we examine the second derivative



Analytical Solution

 $L=1/N \sum L_n (t_n - h(x_n; w_0, w_1));$ L is average Loss function

$$=1/N \sum (t_n - h(x_n; w_0, w_1))^2$$

$$=1/N \sum (t_n - (w_0 + w_1 x_n))^2$$

- Differentiating L by calculating the partial derivatives with respect to w_0 and w_1 and equating them to zero to obtain w_0 and w_1
- Differentiating again w.r.t. w_0 and w_1 we find the point at which loss is minimum.

Turning points

•
$$w_0 = 1/N (\sum t_n) - w_1 (1/N(\sum x_n))$$
 when • $w_0^{av} = t^{av} - w_1 x^{av}$ = 2

There is one turning point that correspond to minimum loss

$$w_1^{av} = \frac{1}{N} \frac{\left(\sum_{n=1}^N x_n t_n\right) - t^{av} x^{av}}{\left(\frac{1}{N}\sum_{n=1}^N x_n^2\right) - x^{av} x^{av}} \quad \text{when}$$

$$\frac{\partial^2 L}{\partial w_1^2} = \frac{2}{N} \sum_{n=1}^N x_n^2$$

Now we can compute the best parameter values

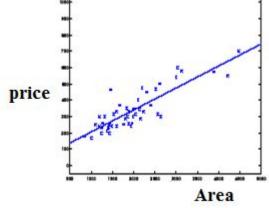
Prediction

• Based on linear regression model we predict the output for some input.

• A simple linear model can fit a small dataset and used for

prediction.

• $w_0 = 71.27, w_1 = 0.1345$



• Linear model can be extended to larger sets of attributes, modeling complex relationship between input and output.

Vector-Matrix Notation

- Each data point is described by a set of attributes.
- Solving partial derivatives for each parameter associated with the attributes are time consuming affair.
- Representing attributes of each data point into vector form.
- For example *n*-th data point by \mathbf{x}_n and with two attributes $\mathbf{x}_n = [x_{n1}, x_{n2}]^{\mathrm{T}}$
- Column vectors **w** and \mathbf{x}_n is defined as $h(x_n; w_0 \mathbf{w}_1) = \mathbf{w}^T \mathbf{x}_n = w_0 + w_1 x_n$

•
$$L = 1/N \sum (t_n - (w_0 + w_1 x_n))^2 = 1/N \sum (t_n - \mathbf{w}^T \mathbf{x}_n)^2$$

• $(\mathbf{t} - \mathbf{X}\mathbf{w})^{\mathrm{T}}(\mathbf{t} - \mathbf{X}\mathbf{w})$ is used to write the loss function.

•
$$L = 1/N (\mathbf{t} - \mathbf{X}\mathbf{w})^{\mathrm{T}} (\mathbf{t} - \mathbf{X}\mathbf{w})$$

Differentiating loss in vector/matrix form to obtain the vector
 w corresponding to the point where L is minimum.

$$\frac{\partial L}{\partial \mathbf{w}} = \begin{bmatrix} \frac{\partial L}{\partial \mathbf{w_0}} \\ \frac{\partial L}{\partial \mathbf{w_1}} \end{bmatrix}$$

Making Prediction

- Given a new vector of attributes, x_{new} , the prediction using the model as $t_{\text{new}} = \mathbf{W}^{\text{T}} \mathbf{X}_{\text{new}}$
- Linear model of the form with multiple attributes:

$$h(x_1, x_2, ..., x_n; w_0, w_1, ..., w_n);$$

$$t_n = w_0 + w_1 x_{n1} + w_2 x_{n2} + \dots + \dots$$

• Prediction from such model is very precise but not always sensible.

Learning Task

- Learning using **training examples**: statistically significant random sample.
- If the training set is too small (<u>law of large numbers</u>), we won't learn enough and may even reach inaccurate conclusions.
- For each training example, an input value *x*_train, and corresponding output, *y* or target is known in advance.
- For each example, we find the squared difference between the *target*, and predicted value h(x_train).
- With enough training examples, these differences give us a useful way to measure the "wrongness" of h(x).

Learning Task

- Find parameter values so that the difference makes it "less wrong".
- This process is repeated over and over until the system has converged on the best values.
- In this way, the predictor becomes trained, and is ready to do some real-world predicting.

Linear Regression

- Get familiar with objective functions, computing their gradients and optimizing the objectives over a set of parameters.
- Goal is to predict a target value y using a vector of input values $x \in \mathbb{R}^n$ where the elements x_j of x represent "features" that describe the output y.
- Suppose many examples of houses where the features for the i^{th} house are denoted $x^{(i)}$ and the price is $y^{(i)}$.
- Find a function y = h(x)
- If we succeed in finding a function h(x) and we have seen enough examples of houses and their prices, we hope that the function h(x) will also be a good predictor of the house price when we are given the features for a new house where the price is not known.

Linear Regression

 $h_{w}(x) = \sum_{j} w_{j} x_{j} = w^{T}x$; functions parametrized by the choice of w.

- Task is to find w so that $h_w(x^{(i)})$ is as close as possible to y(i).
- In particular, we search for a w that minimizes: $L(w) = 1/2\sum_{i}(h_{w}(x^{(i)}) - y^{(i)})^{2} = 1/2\sum_{i}(w^{T}x^{(i)} - y^{(i)})^{2}$
- This function is the "cost function" which measures how much error is incurred in predicting $y^{(i)}$ for a particular choice of w.
- This may also be called a "loss", "penalty" or "objective" function.

- Find the choice of w that minimizes L(w).
- The optimization procedure finds the best choice of w
- The gradient $\nabla_{\mathbf{w}} \mathbf{L}(\mathbf{w})$ of a differentiable function L is a vector that points in the direction of steepest increase as a function of w
- It is easy to see how an optimization algorithm could use this to make a small change to w that decreases (or increase) L(w).

Optimization Method

• Compute the gradient:

•
$$\partial L(w)/\partial w_1$$

• $\nabla_w L(w) = \frac{\partial L(w)}{\partial w_2}$
• $\partial L(w)/\partial w_1$
• $\partial L(w)/\partial w_2$

• Differentiating the cost function L(w) with respect to a particular parameter w_i:

to a particular parameter
$$w_j$$
:
• $\partial L(w)/\partial w_j = \sum_i x^{(i)} (h_w(x^{(i)}) - y^{(i)})$

Non-Linear Response from a Linear Model

- The linear model in terms of w and x: $h(x; w) = w_0 + w_1 x$
- The model is linear in term of w only: $h(x; w) = w_0 + w_1 x + w_2 x^2$ but the function is quadratic in terms of data.
- We can add as many power we like to get a polynomial function of any order.
 - The general form for a K-th order polynomial:
 - $h(x; \mathbf{w}) = \sum_{k=0}^{K} w_k x^k \quad OR \quad h(x; w) = w_0 + w_1 x_1^2 + w_2 x_1 x_2 + w_3 x_2^2 + \dots$

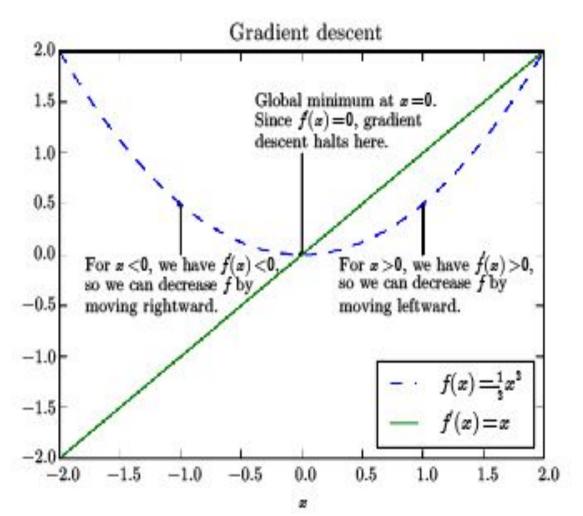
Gradient Descent

y = f(x)

x and y are real numbers.

$$dy/dx = f'(x)$$

f(x) says how to change x for a small improvement of y



Critical Points

When dy/dx = f'(x) = 0, the derivative provides no information about which direction to move, points are called critical points.

- A local minima is a point where y = f(x) is lower than at all the neighbouring points. So it is no longer possible to decrease f(x) by infinitesimal steps.
 - A local maxima is a point where f(x) is higher than neighboring points, so not possible to increase f(x)

Minimum Maximum Saddle point

Types of critical points