


Data Structure and Algorithms

Lecture 3 : Array



Things to cover

- Multidimensional Array:
 - Initialization
 - Pass array to a function
 - Memory storage
 - Operations : Transpose
 - Sparse Matrix

Initialization

- `int arr[2][3];`
- `int arr[2][3] = {0,1,2,3,4,5};`
- `int arr[2][3] = {{0,1,2},{3,4,5}};`

```
#include <stdio.h>
```

```
int main() {
```

```
    // Create and initialize an array with 3 rows  
    // and 2 columns
```

```
    int arr[3][2] = { { 0, 1 }, { 2, 3 }, { 4, 5 } };
```

```
    // Print each array element's value
```

```
    for (int i = 0; i < 3; i++) {
```

```
        for (int j = 0; j < 2; j++) {
```

```
            printf("arr[%d][%d]: %d    ", i, j, arr[i][j]);
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
    return 0;
```

```
}
```

Passing Array to a function

```
#include <stdio.h>
```

```
// Function that takes 2d array as parameter
```

```
void print(int arr[3][3], int n, int m) {
```

```
    for (int i = 0; i < n; i++) {
```

```
        for (int j = 0; j < m; j++)
```

```
            printf("%d ", arr[i][j]);
```

```
        printf("\n");
```

```
    }
```

```
}
```

int arr[][3]

As Pointer to an Array : int (*arr)[3]

```
int main() {
```

```
    int arr[3][3] = {{1, 2, 3},
```

```
                    {4, 5, 6},
```

```
                    {7, 8, 9}};
```

```
    // Passing the array along with the
```

```
    // size of rows and columns
```

```
    print(arr, 3, 3);
```

```
    return 0;
```

```
}
```

Passing Array to a function

```
#include <stdio.h>
```

```
// Function that takes 2d array as parameter
```

```
void print(int arr[3][3], int n, int m) {
```

```
    for (int i = 0; i < n; i++) {
```

```
        for (int j = 0; j < m; j++)
```

```
            printf("%d ", arr[i][j]);
```

```
        printf("\n");
```

```
    }
```

```
}
```

```
int main() {
```

```
    int arr[3][3] = {{1, 2, 3},
```

```
                    {4, 5, 6},
```

```
                    {7, 8, 9}};
```

```
    // Passing the array along with the
```

```
    // size of rows and columns
```

```
    print(arr, 3, 3);
```

```
    return 0;
```

```
}
```

int arr[][3]

As Pointer to an Array : int (*arr)[3]

As Single Level Pointer : int *arr

print((int *)arr, 3, 3);

How Stored in memory

- Row Major Order

Address of $A[I][J] = B + W * ((I - LR) * N + (J - LC))$

I = Row Subset of an element whose address to be found,

J = Column Subset of an element whose address to be found,

B = Base address,

W = Storage size of one element store in an array(in byte),

LR = Lower Limit of row/start row index of the matrix(If not given assume it as zero),

LC = Lower Limit of column/start column index of the matrix(If not given assume it as zero),

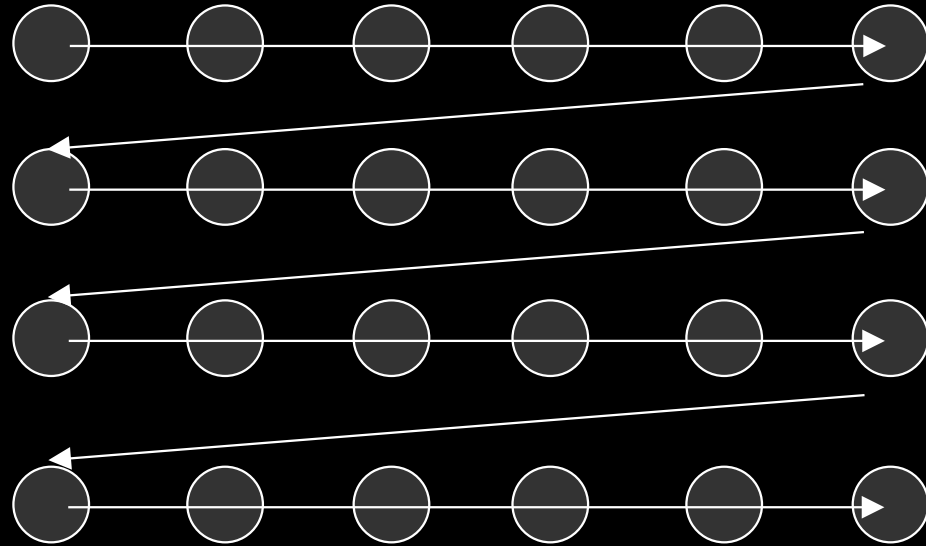
N = Number of column given in the matrix.

- Column Major Order

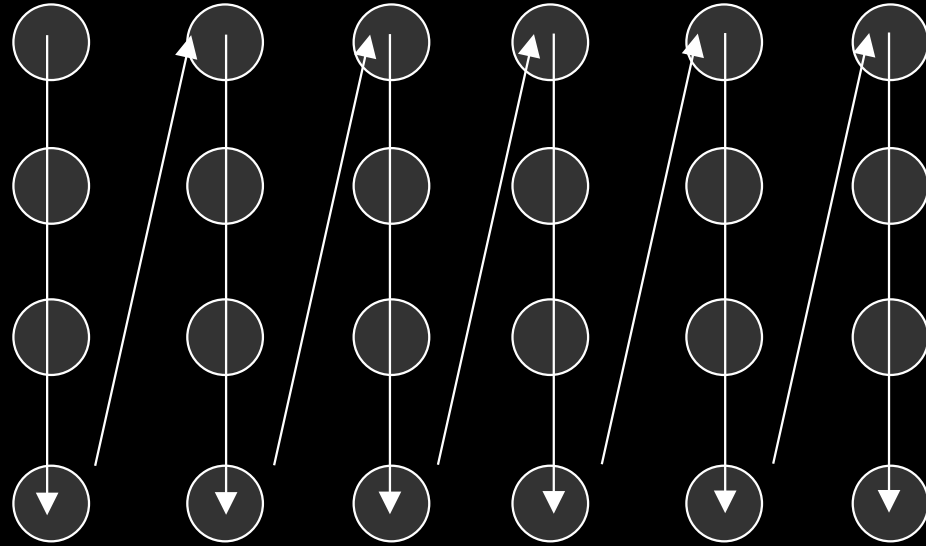
Address of $A[I][J] = B + W * ((J - LC) * M + (I - LR))$

M = Number of rows given in the matrix.

Row-major



Column-major



Sparse Matrix

$$f_n = \begin{bmatrix} a_1 & b_1 \\ c_1 & a_2 & b_2 \\ & c_2 & \ddots & \ddots \\ & & \ddots & \ddots & b_{n-1} \\ & & & c_{n-1} & a_n \end{bmatrix}.$$

$$\begin{array}{cc} \text{Upper Triangular Matrix} & \text{Lower Triangular Matrix} \\ U = \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ 0 & a_{22} & a_{23} & a_{24} \\ 0 & 0 & a_{33} & a_{34} \\ 0 & 0 & 0 & a_{44} \end{bmatrix}_{4 \times 4} & L = \begin{bmatrix} a_{11} & 0 & 0 & 0 \\ a_{21} & a_{22} & 0 & 0 \\ a_{31} & a_{32} & a_{33} & 0 \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix}_{4 \times 4} \end{array}$$

Sparse Matrix

