

<b>CSE11105</b>	<b>Switching Circuit and Logic Design</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Version 1.0</b>	<b>Contact Hours 45 Hours</b> —	<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>
<b>Pre-requisite/Exposure</b>	<b>Basic Electronics, Modern Physics</b>				
<b>Co-requisite</b>	<b>Digital Electronics</b>				

Course Objectives:

- To introduce an overview of logic families. To introduce an overview of logic families.
- To develop students for building k-map.
- To provide the students a detailed analysis of sequential circuit.
- To introduce the students to formalize with ASM chart.

Course Outcomes:

On the completion of this course the student will be able to

C01: **Understand** and construct the basic design principles of logic gate.

C02: **Understand** the different fabrication techniques used in Bipolar, CMOS

and PLA. C03: **Formalize** with Mealy and Moore machine.

C04: **Construct** ROM

design. C05: **Realize** the


ASM Charts

Course Description:

This course will discuss the basic background of switching circuits, and discuss techniques for mapping the theory to actual hardware circuits. Synthesis and minimization techniques of combinational and sequential circuits shall be discussed in detail. Designing circuits using high-level functional blocks shall also be discussed.

Course Content:

<b>Unit-I</b>	<b>7 Lecture Hours</b>
<b>Switching Circuits:</b>  Logic families: TTL, nMOS, CMOS, dynamic CMOS and pass transistor logic (PTL) circuits, inverters and other logic gates, area, power and delay characteristics, concepts of fan-in, fan-out and noise margin.	
<b>Unit-II</b>	<b>10 Lecture Hours</b>

<b>Switching theory:</b>  Switching algebra, logic gates, switching functions, truth tables and switching expressions, minimization of completely and incompletely specified switching functions, Karnaugh map and Quine-McCluskey method, multiple output minimization, representation and manipulation of functions using BDD's, two-level and multi-level logic  circuit synthesis.	
<b>Unit-III</b>	<b>7 Lecture Hours</b>
<b>Combinational logic circuits:</b>  Realization of Boolean functions using NAND/NOR gates, Decoders, multiplexers. logic design using ROMs, PLAs and FPGAs. Case studies, fault diagnosis of combinational circuits	
<b>Unit-IV</b>	<b>15 Lecture Hours</b>
<b>Sequential circuits:</b>  Clocks, flip-flops, latches, counters and shift registers, finite-state machine model, Mealy and Moore machines, synthesis of synchronous sequential circuits, Conversion of Mealy m/c to Moore m/c and vice-versa, minimization   Sequential circuit synthesis.	
<b>Unit-V</b>	<b>6 Lecture Hours</b>
<b>ASM charts:</b>  Representation of sequential circuits using ASM charts, synthesis of output and next state functions, data path control path partition-based design.	
<b>Text Books:</b>  1. H. Taub and D. Schilling, Digital Integrated Electronics, McGraw-Hill.  <b>Reference Books:</b>  Shahavi, Switching and Finite Automata Theory, Tata McGraw-Hill  M. H. Katz and Gaetano Borriello, Contemporary Logic Design, Prentice Hall of India	

**Modes of Evaluation: Quiz/Assignment/Presentation/Extempore/ Written Examination**

Examination Scheme:

Components	Mid Term	Class Assessment	End Term
Weightage (%)	20	30	50

**Relationship between the Course Outcomes (COs) and Program Outcomes (POs)**

Course Code	Course Name	COs	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PS 01	PS 02	PS 03
CSE11105	Switching Circuit and Logic Design	CO11105.1	2	2	2	2	2	1	1	-	1	-	-	1	2	3	2
		CO11105.2	2	3	3	3	3	3	2	-	3	-	-	3	1	3	3
		CO11105.3	3	2	3	3	1	3	2	-	1	-	-	3	3	3	2
		CO11105.4	2	2	2	3	2	2	3	-	3	-	-	3	1	2	3
		CO11105.5	3	3	1	1	3	2	3	3	3	-	-	2	2	2	3
		CO11105	2.4	2.4	2.2	2.4	2.2	2.2	2.2	3.0	2.2	-	-	2.4	1.8	2.6	2.6

1 = Weakly Mapped

2 = Moderately

Mapped3 =

Strongly Mapped

<b>CSE12106</b>	<b>Principles of Programming Language Lab</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Version 1.0</b>	<b>Contact Hours 30 Hours</b> –	<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>
<b>Pre-requisite/Exposure</b>	<b>Knowledge on programming basics</b>				
<b>Co-requisite</b>	<b>NIL</b>				

Course Objectives:

- To motivate students to solve the problems in engineering using the concepts of object-oriented programming.
- To enable students to apply OOP concepts in building solutions to real-world problems.
- To help the student to acquire knowledge of software development
- To enable students to debug simple C++ programs.
- To enable students to execute C++ programs successfully.

Course Outcomes:

On the completion of this course the student will be able to

- C01: **Define** classes, objects, members of a class and the relationships among them needed for finding the solution to specific problem.
- C02: **Apply** fundamentals of object-oriented programming in C++, including defining classes, invoking methods, using class libraries, etc.
- C03: **Explain** important topics related to functions and pointers.
- C04: **Understand** the scope of variables and utility of exception handling.. C05: **Utilise** the OOP knowledge to create, debug and run simple C++ programs.

Course Description:

This course introduces students to C++ programming language, a dominant language in the industry today. Students will be taught the fundamentals of programming. These concepts are applicable to programming in any language.

Topics covered include basic principles of programming using C++, algorithmic and procedural problem solving, program design and development, basic data types, control structures, functions, arrays, pointers, and introduction to classes for programmer-defined data types..

Course Content:

<b>Unit-I</b>	<b>09 Lecture Hours</b>
Write a C program to find factorial of a number.  Write a C program to find roots of a quadratic equation. Write a C program to find whether the number is Armstrong.	
<b>Unit-II</b>	<b>09 Lecture Hours</b>