Special Project Presentation

Group 30

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Algorithm:

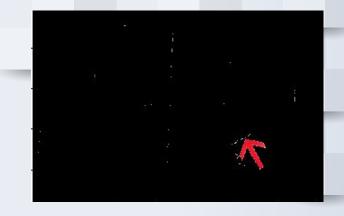
- Frames extracted
- Arrow detected for each frame
- Non-arrow objects extracted from frame zero
- Objects classified
- For each frame:
 - Equation updated according to arrow location
 - Arrow trajectory drawn
 - ☐ if "=" reached, calculated, added to equation
- Frames converted to video

Arrow Detection

Algorithm:

Given an image (frame):

- Pixel intensity is rescaled
- Image is thresholded in RGB color channels for red, turned to grayscale
- Median filtered, binarized
- Region detection applied (from scikit-image)
- The sufficiently large region is selected, its center and size recorded.



Object Extraction From First Frame

Algorithm:







Intensity rescaled, turned to grayscale, median filtered, edge enhancement applied through deconvolving with a Gaussian filter, closing applied

- Region detection applied (from scikit-image)
- Significant regions are selected based on:
 - The area of their bounding box (within a specified range)
 - Their **height to width ratio** (eliminates unwanted line segments
 - etc)
 - Their distance to the arrow (eliminates objects formed around

Symbol Classification

Classifier model is a CNN

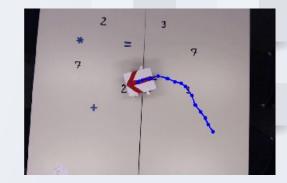
- Classifies between 14 classes, 9 digits and 5 operators
 - (If "-" and "1" are misclassified, alternation of digits and operators is used to solve it externally during equation formation)
- Training data is obtained as follows:
 - Sources: Mnist dataset (for digits) and digital images of operators
 - Data augmentation applied to datasets:

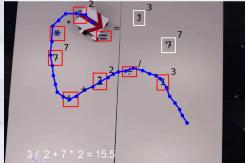
Translation, rotation, scaling

Processing Frames

Algorithm:

For each frame:





- The new arrow location is added to the arrow locations (trajectory)
- If the arrow intersects an object, its class label is added to the equation, object is marked as passed.
- The current equation and arrow trajectory are drawn on the frame.
- ☐ If "=" is reached, the equation result is added to the equation