



Clock Radio Example - 07/2015







Presentations

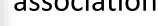


Advanced

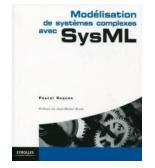
- Pascal Roques: senior consultant, 25 years of experience
 - SADT, OMT, UML, SysML, ARCADIA
- UML2 and SysML Certified by OMG
- Co-founder of the



association



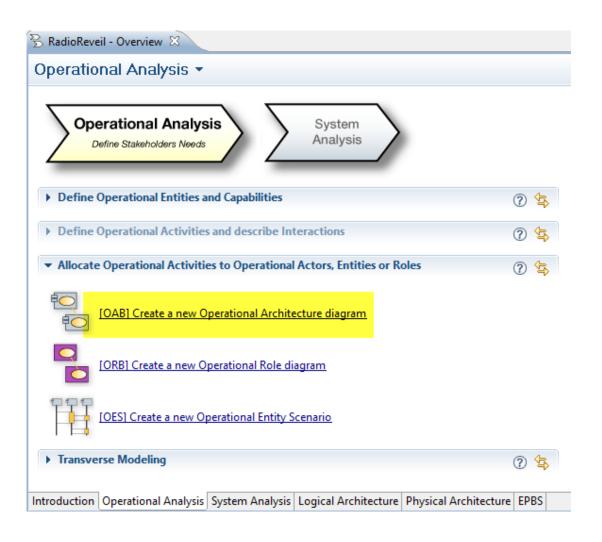
- Trainer for Thales on ARCADIA / Melody
 - 80+ sessions, 1000+ trainees
 - Member of the Clarity consortium
- Author of the most widely read books in France on UML ... and of the first French book on SysML





Operational Analysis (OA)

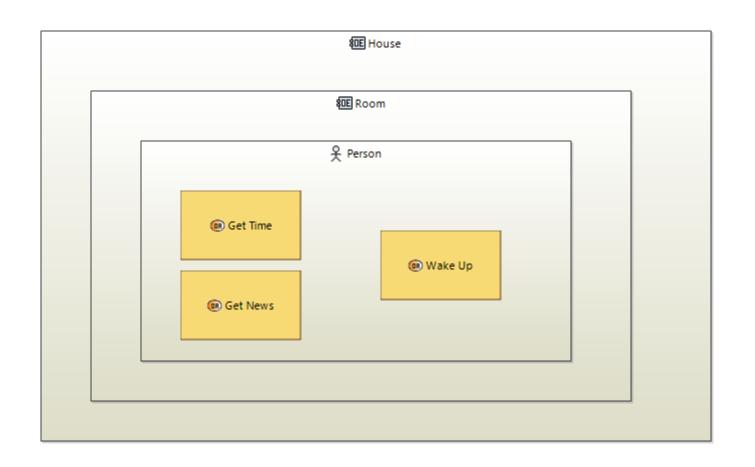








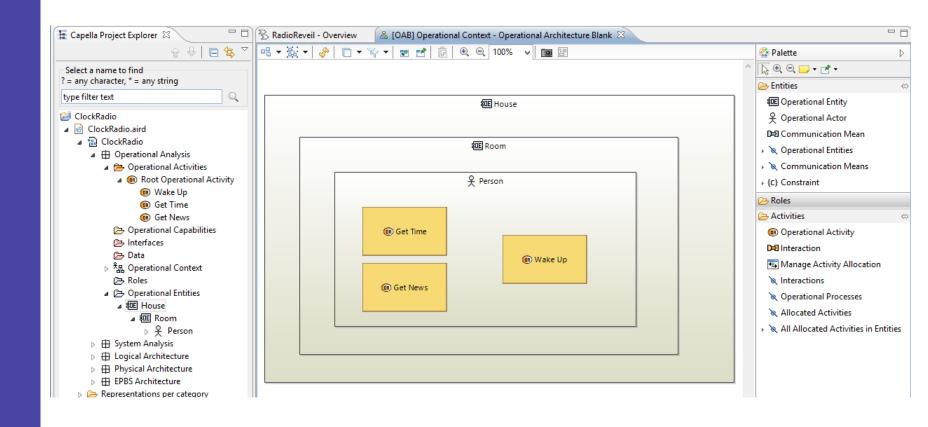








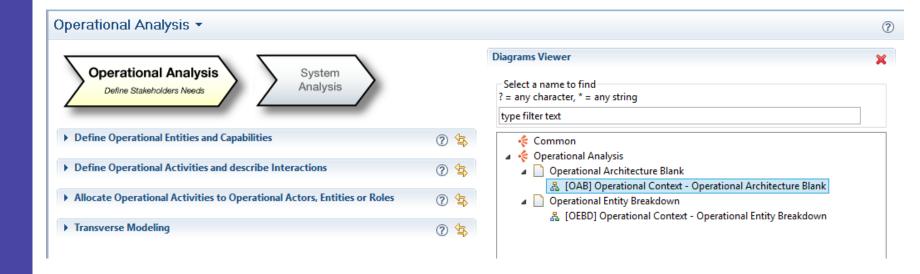






OA: Diagrams Viewer







System Analysis (SA)

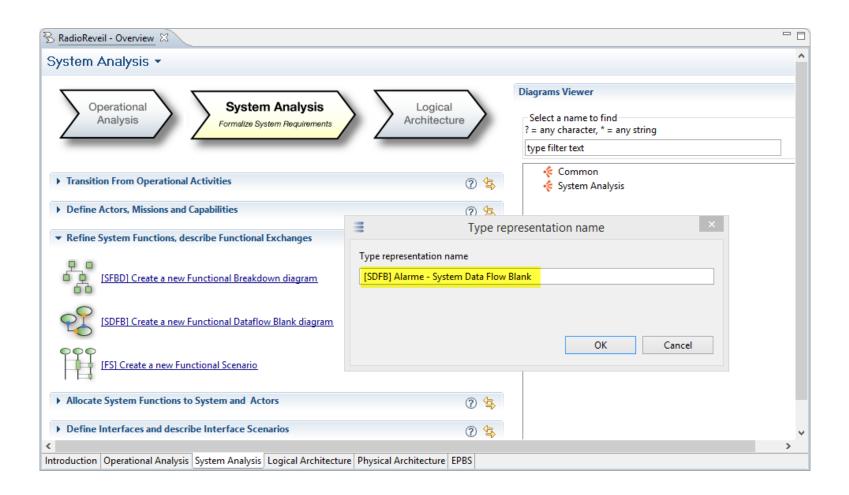


RadioReveil - Overview 🛭	
System Analysis ▼	
Operational Analysis Formalize System Requirements	Logical Architecture
▶ Transition From Operational Activities	⑦ \$
▶ Define Actors, Missions and Capabilities	? 🕏
▶ Refine System Functions, describe Functional Exchanges	? 🕏
▶ Allocate System Functions to System and Actors	? 🕏
▶ Define Interfaces and describe Interface Scenarios	? 🕏
▶ Transverse Modeling	⑦ ⊈



System Data Flow Blank

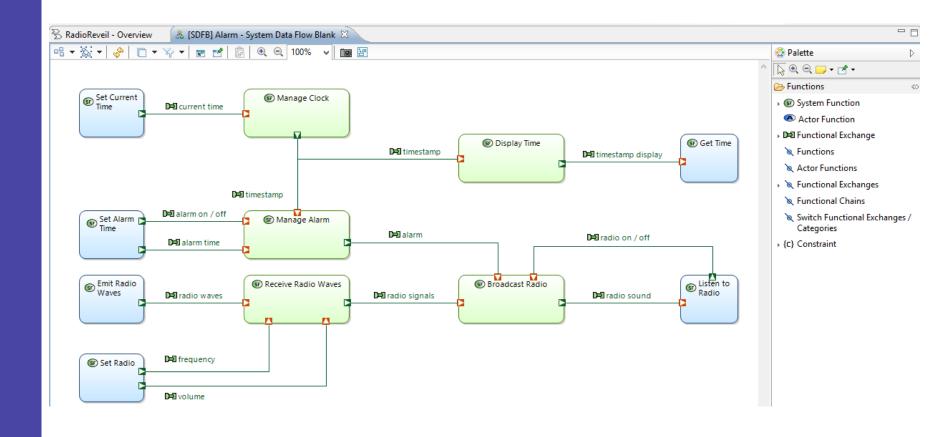






System Data Flow Blank (SDFB)

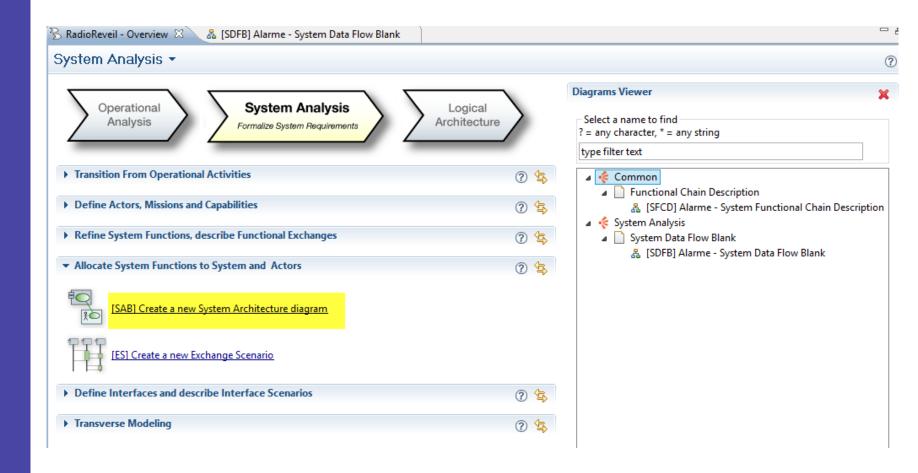






System Architecture Blank

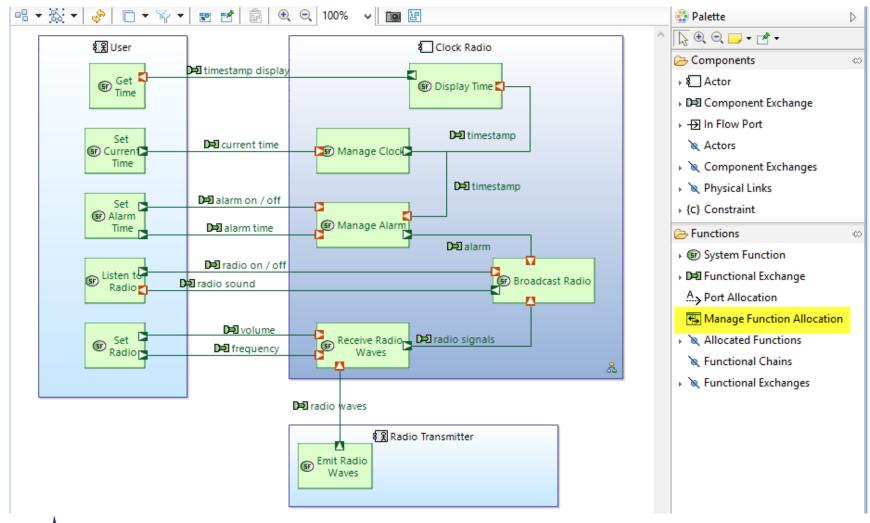






SAB: Functions Allocation

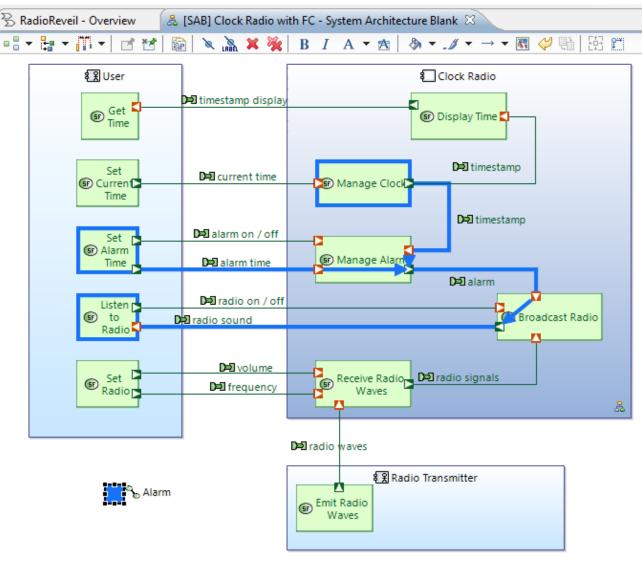






SAB + FC

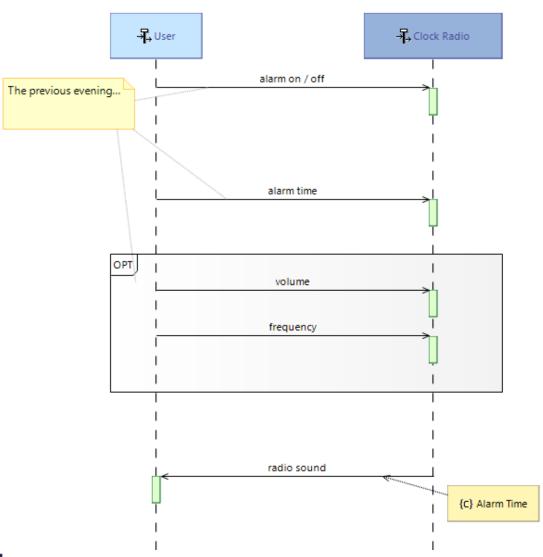






System Exchange Scenario







SA – OA Matrices



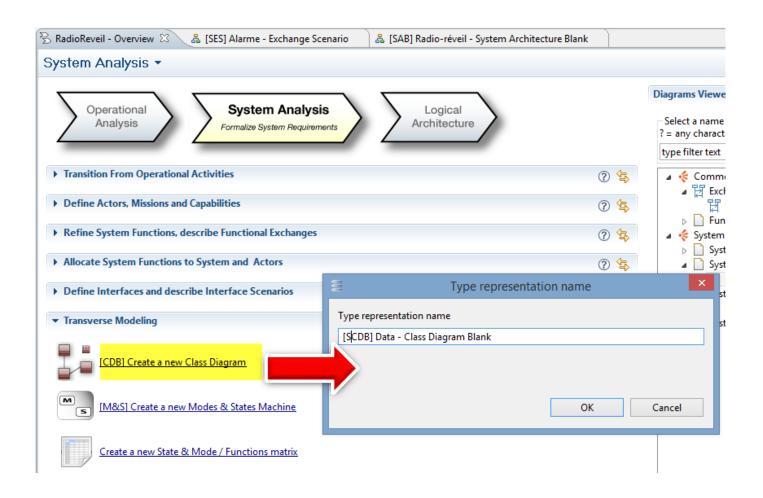
RadioReveil - Overview	Clock Radio System Fu	nctions - Operational A	ctivities 🛭
		■ Get Time	Get News
Manage Clock	X	X	
Manage Alarm	X		
⑤ Set Current Time		X	
Set Alarm Time	X		
⑤ Display Time		X	
⑤ Broadcast Radio	X		X
⑤ Emit Radio Waves			
⑤ Get Time		X	
⑤ Listen to Radio			X
⑤ Receive Radio Waves	X		X
⑤ Set Radio	X		X

🚼 RadioReveil - Overview 🛭 🔀 System Actors - Operational Actors/Operational Entities 🖂						
	₩ House	₽E Room	옷 Person			
옷 User 옷 Radio Transmitter			X			



Class Diagram Blank



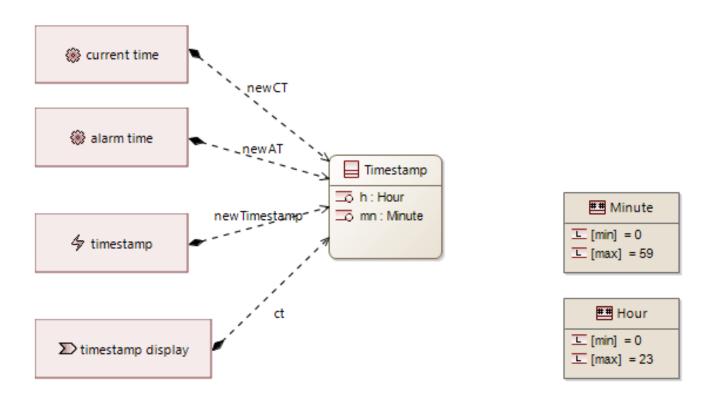








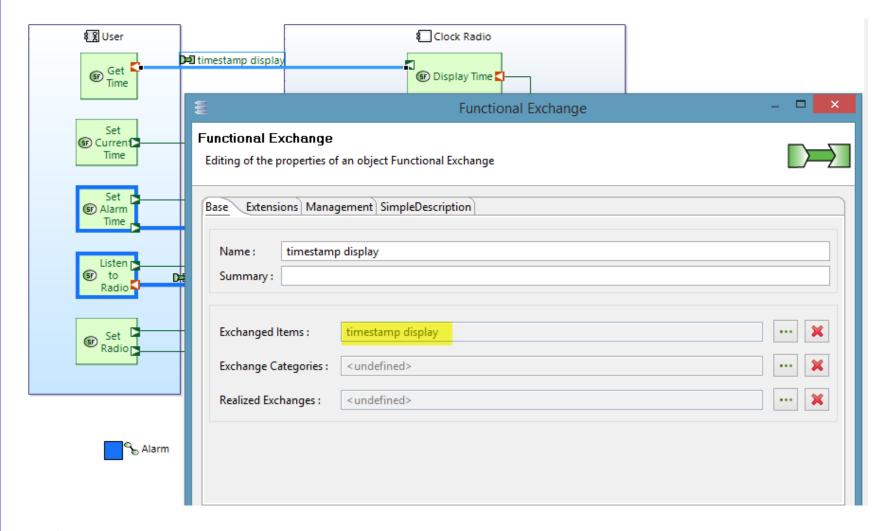






SAB: Exchange Item and FE

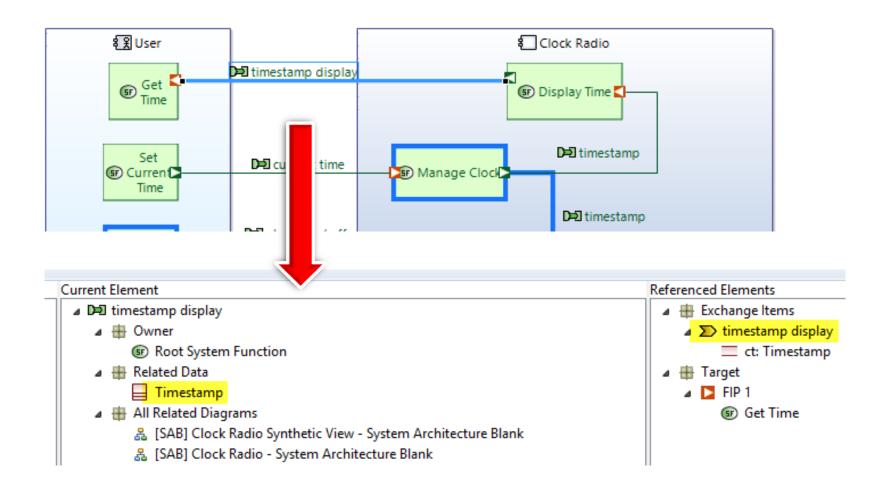






Semantic Browser

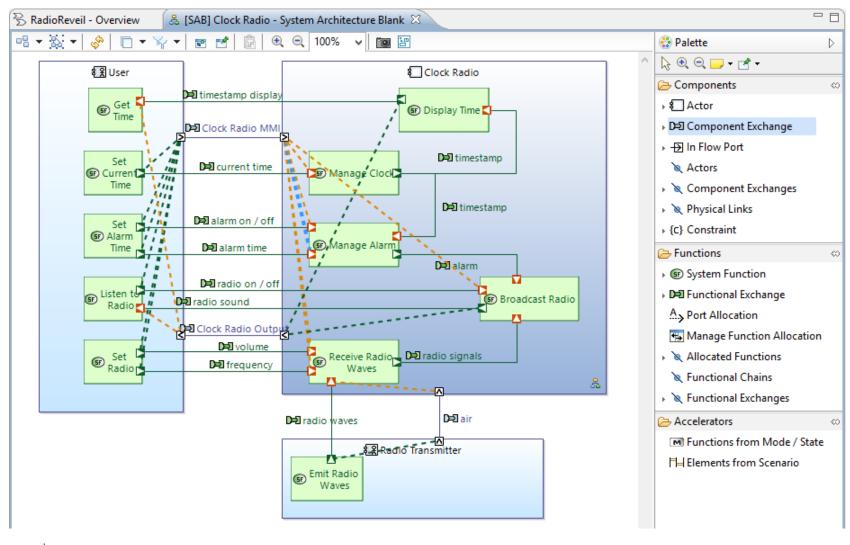






Completed SAB with CEs and Allocations

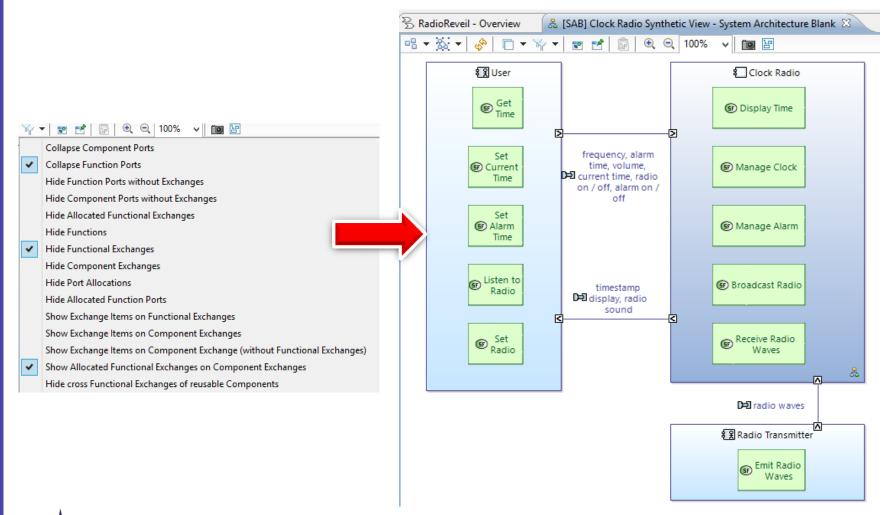






SAB: Filters Combination

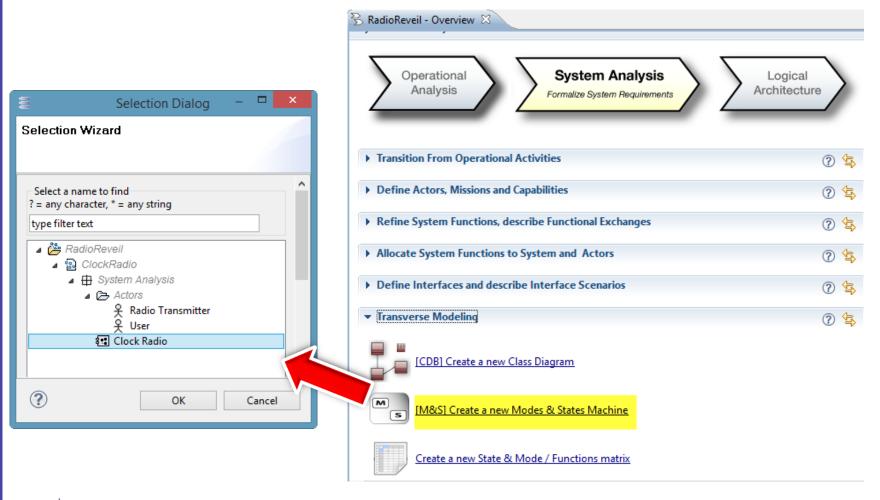






SA: Modes & States Machine

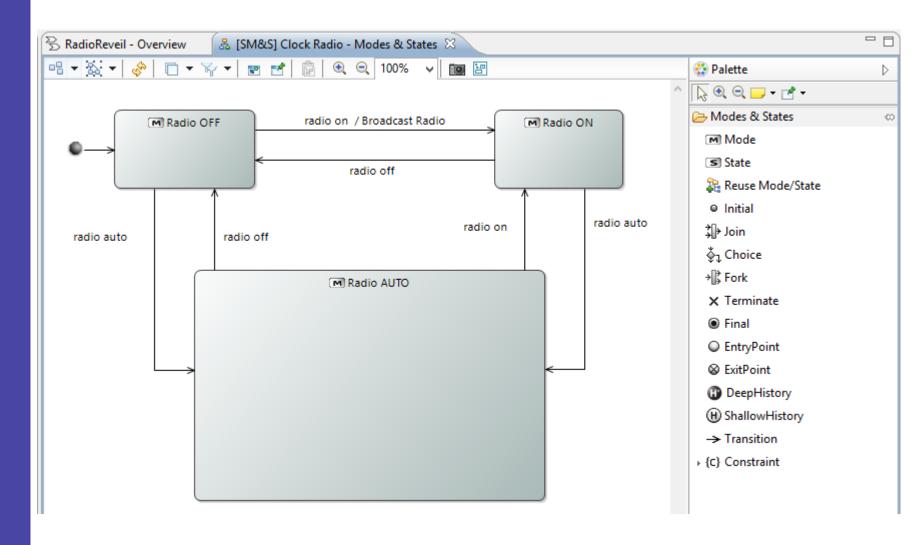






SA: S&M Diagram (Start)

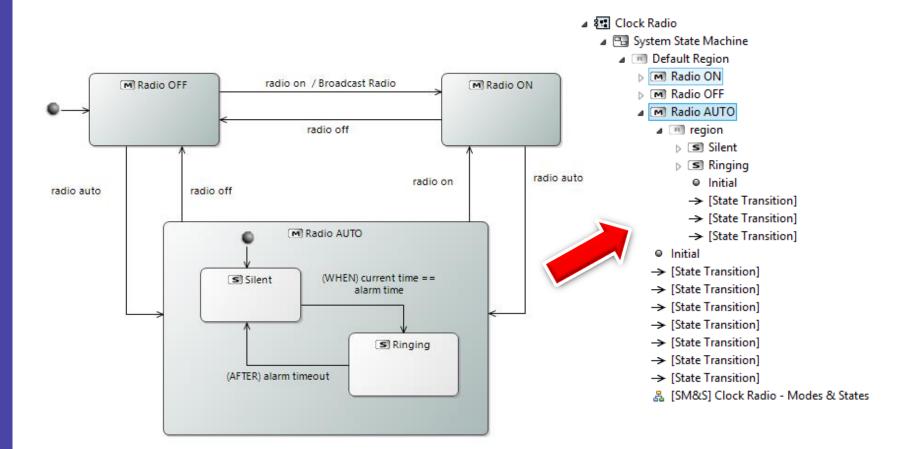






SA: S&M Diagram (with Substates)







SA: S&M Matrix





- > Transition From Operational Activities
- ▶ Define Actors, Missions and Capabilities
- ▶ Refine System Functions, describe Functional Exchanges
- ▶ Allocate System Functions to System and Actors
- ▶ Define Interfaces and describe Interface Scenarios
- **▼** Transverse Modeling



[CDB] Create a new Class Diagram



[M&S] Create a new Modes & States Machine



Create a new State & Mode / Functions matrix

Describe the State

Clarity





RadioReveil - Overviev	v 🛭 🖁	[SM&S] Clo	ock Radio - Mod	les & States	s & States System State Machine and Function Matrix				
		% Alarm	⑤ Receive	Radio Wav	Manage Alarm	Manage Clock	⑤ Display Tir	me @) Broadcast Radio
	Machine								
M Radio ON			X			X	X	X	
M Radio OFF					v	X	X		
⊿ M Radio AUT S Silent	O	X			Х	X	X		
S Ringing	n		X					X	
	Name : Summa State Re		ON <undefined></undefined>				•••	X	
	Do activity :		<undefined></undefined>			•••	×		
	Entry			<undefined></undefined>			•••	×	
	Exit			<undefined></undefined>			•••	×	
Operational Activities / Functions :				Manage Cloc	k, Display Time, Broad	cast Radio, Receive Rad	io Waves •••	×	



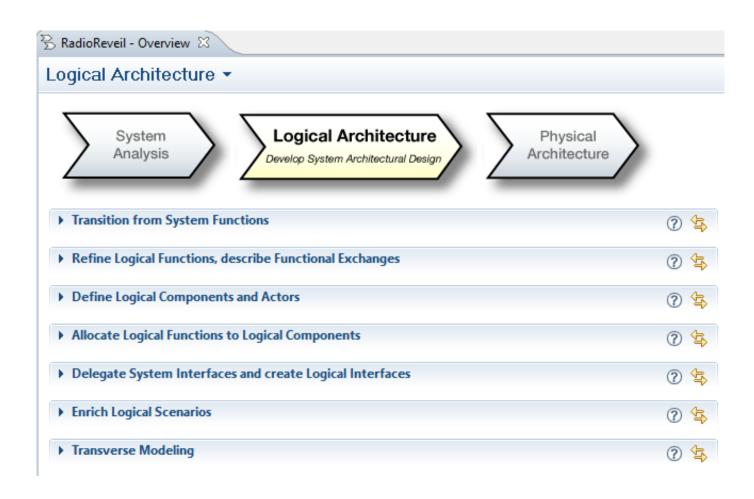
System Analysis: Diagrams Viewer





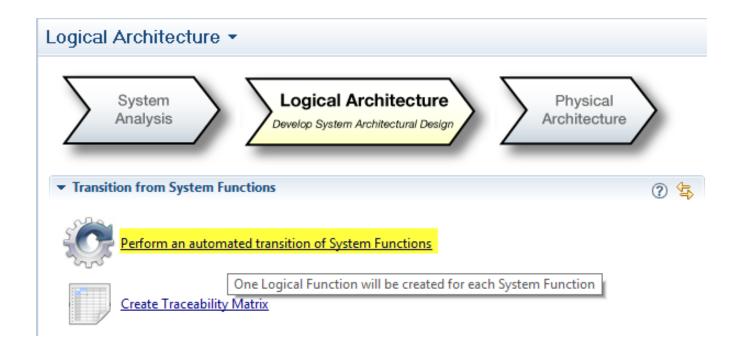
Logical Architecture (LA)











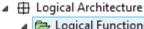


- - System Functions
 - radio parameters
 - S Root System Function
 - ⊳ S Alarm

 - Image Manage Alarm

 - ▶ ⑤ Set Alarm Time
 - ⑤ Display Time
 - ▶ ⑤ Broadcast Radio
 - ▶ ★ Emit Radio Waves

 - b S Listen to Radio
 - ▶ Receive Radio Waves
 - ▶ Set Radio
 - D=□ alarm time
 - D⇒1 current time
 - D=2 alarm
 - D=1 timestamp
 - D=1 timestamp
 - DEI timestamp display
 - □ radio sound
 - D⇒ radio waves
 - D⇒ radio signals
 - D⇒ frequency
 - D⇒ volume
 - D⇒ radio on / off
 - D⇒ alarm on / off



- Logical Functions
 - Cat radio parameters
 - Root Logical Function
 - ▶ Sharm

 - Manage Alarm
 - ▶ Set Current Time
 - Set Alarm Time
 - Display Time
 - Broadcast Radio
 - Fmit Radio Waves
 - Get Time
 - C Listen to Radio
 - Receive Radio Waves
 - Set Radio
 - b □ alarm time

 - b D⇒ alarm
 - ▶ ▶ timestamp
 - ▶ D≠3 timestamp

 - ▶ D

 □ radio sound
 - ▶ D⇒ radio waves
 - ▶ D=1 radio signals
 - ▶ D=1 frequency
 - b D⇒ volume
 - ▶ D⇒ radio on / off
 - ▷ D=1 alarm on / off













- - Capabilities
 - Interfaces
 - Data
 - ▲ ^朱品 System Context
 - ⊳ D⇒2 air
 - ▶ D=3 Clock Radio MMI
 - ▶ D=3 Clock Radio Output



- Logical Architecture
 - Logical Functions
 - Capabilities
 - Interfaces
 - Data
 - ▲ ⁸器 Logical Context
 - ⊳ D≕21 air
 - ▷ D=3 Clock Radio MMI
 - ▷ D=1 Clock Radio Output

 - Logical Actors
 - ⇒ \$LĦ User
 - ▷ शा Radio Transmitter



LFBD: Logical Functions Breakdown

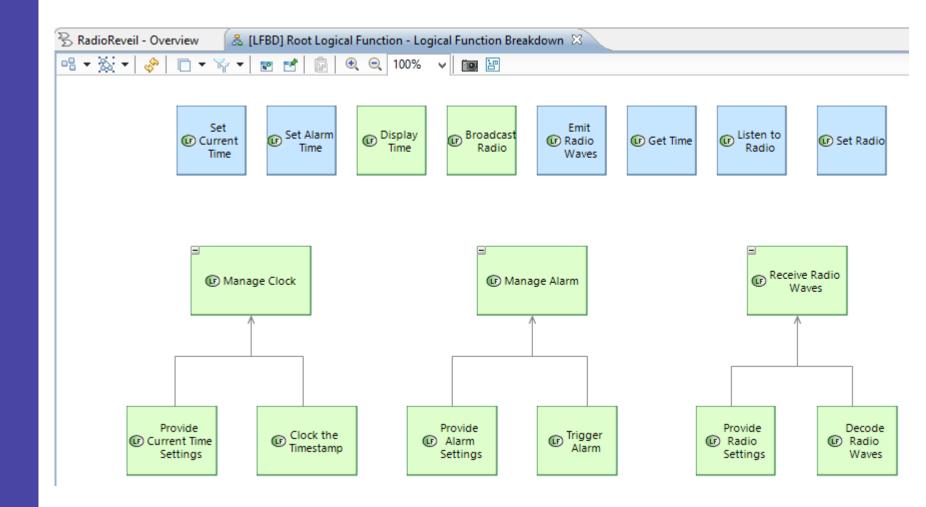






LFBD: Logical Functions Breakdown

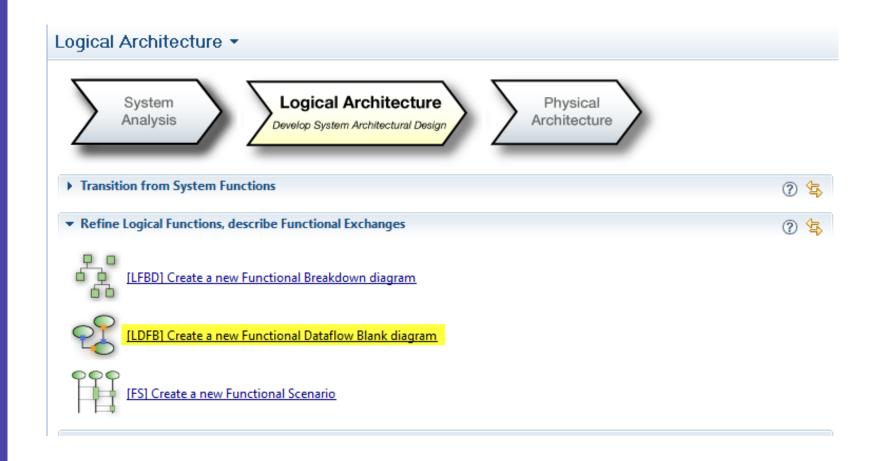






LDFB: Logical Data Flow Blank

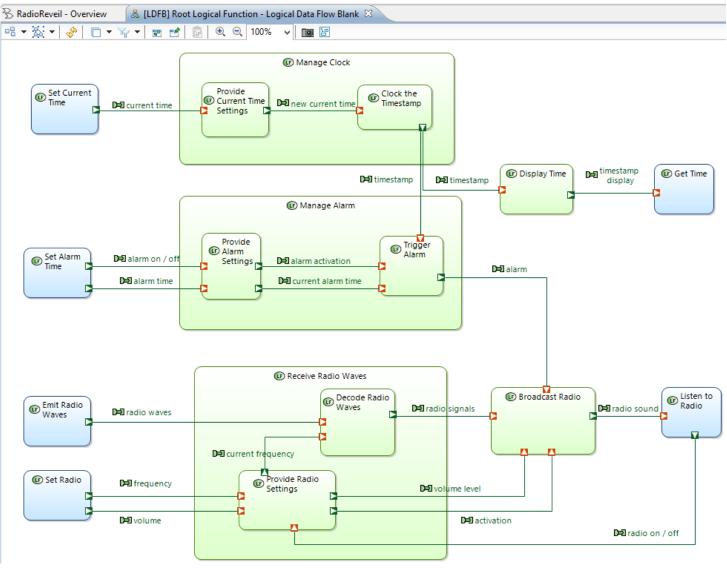






LDFB: After Modifications

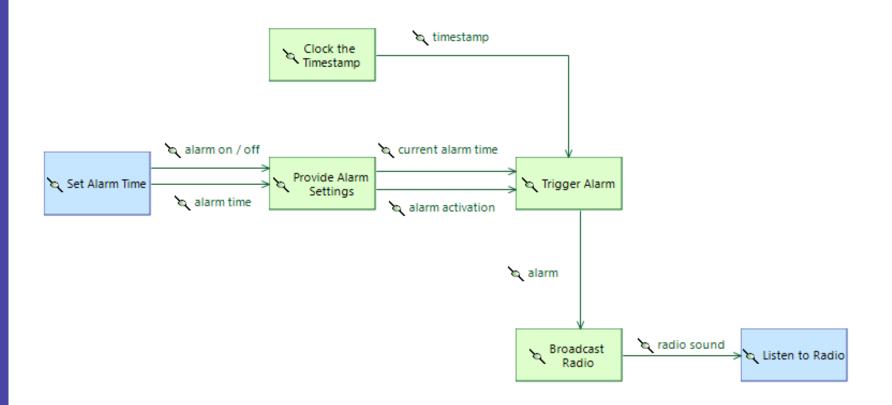






LFCD: Modified FC

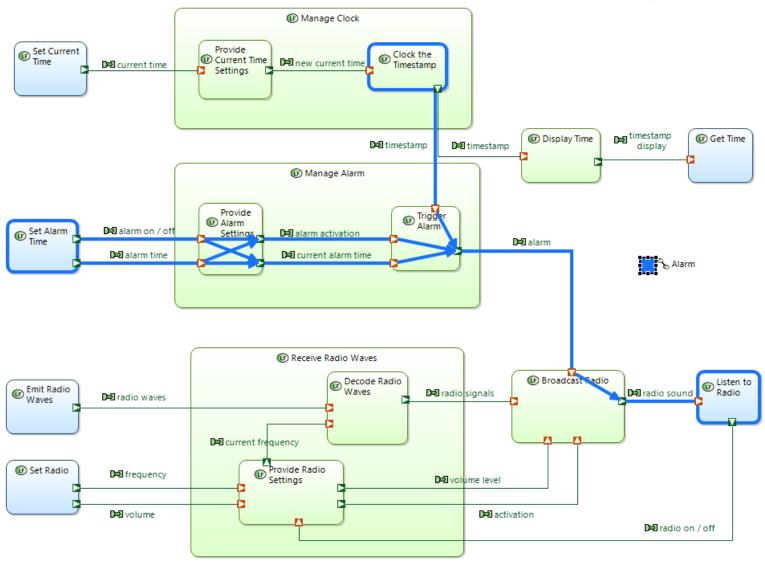






LDFB: Valid FC After Correction

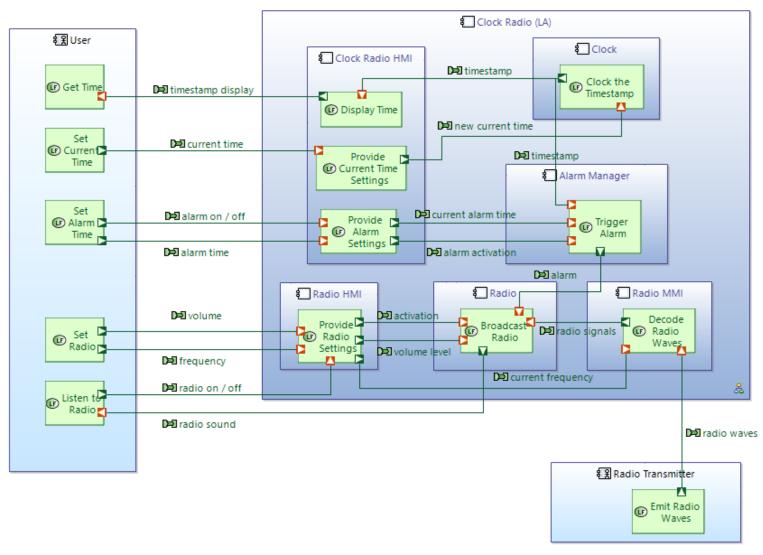






LAB: Functions Allocation

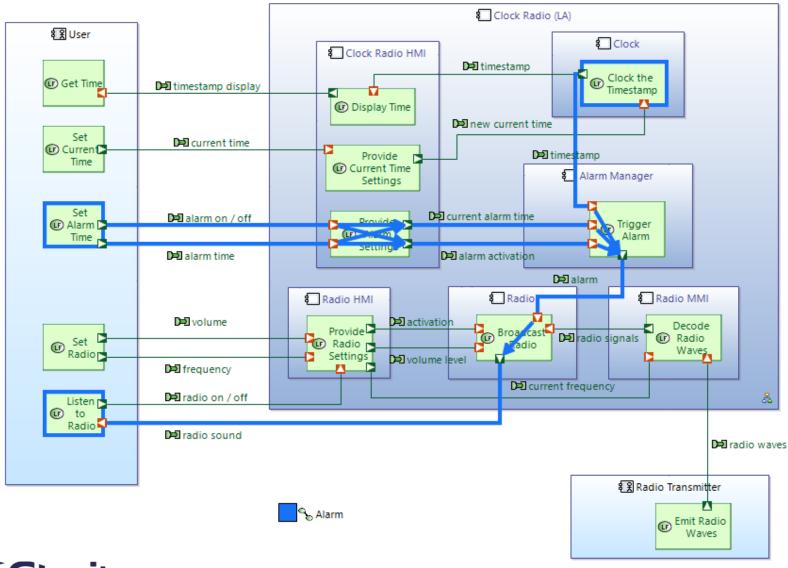






LAB: Functions Allocation + FC

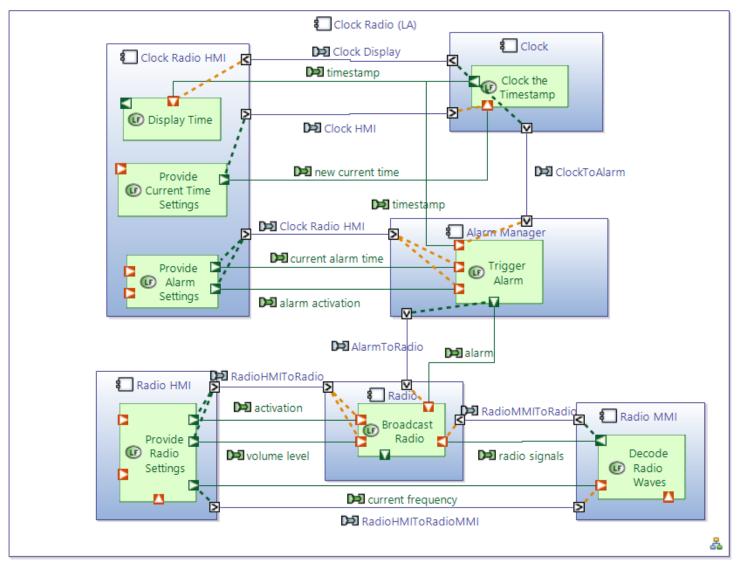






LAB: Internal CE Between LCs

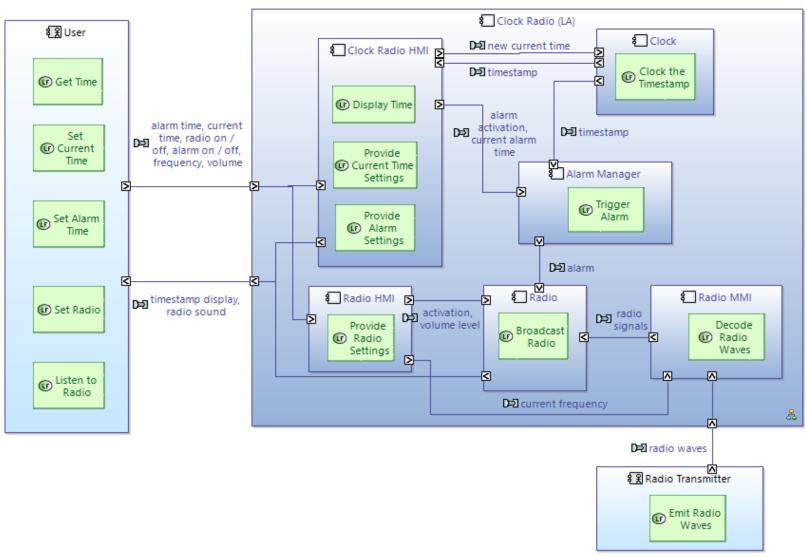






LAB Simplified View

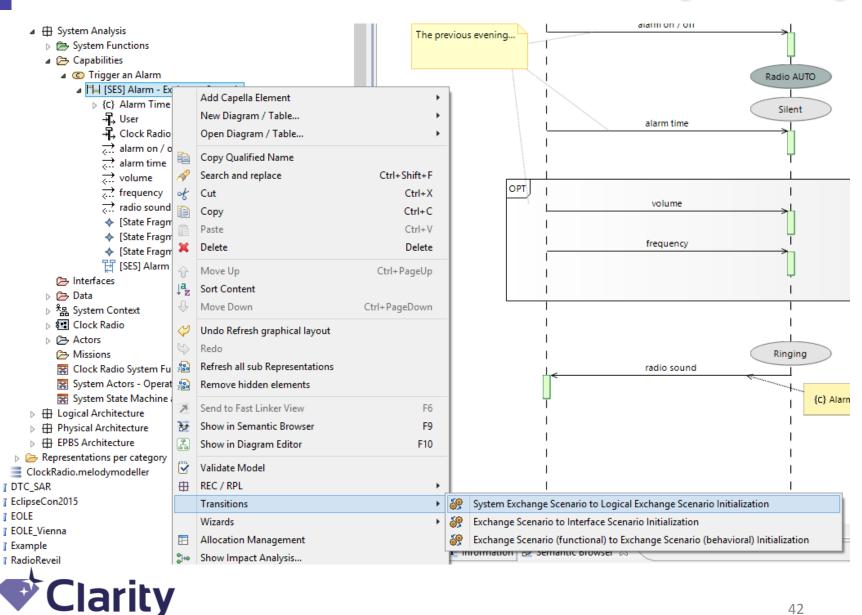






Transition from SES





Transition from SES



- - System Functions
 - Capabilities
 - Trigger an Alarm
 - ▲ [SES] Alarm Exchange Scenario
 - - JL User
 - → Clock Radio
 - alarm on / off
 - alarm time

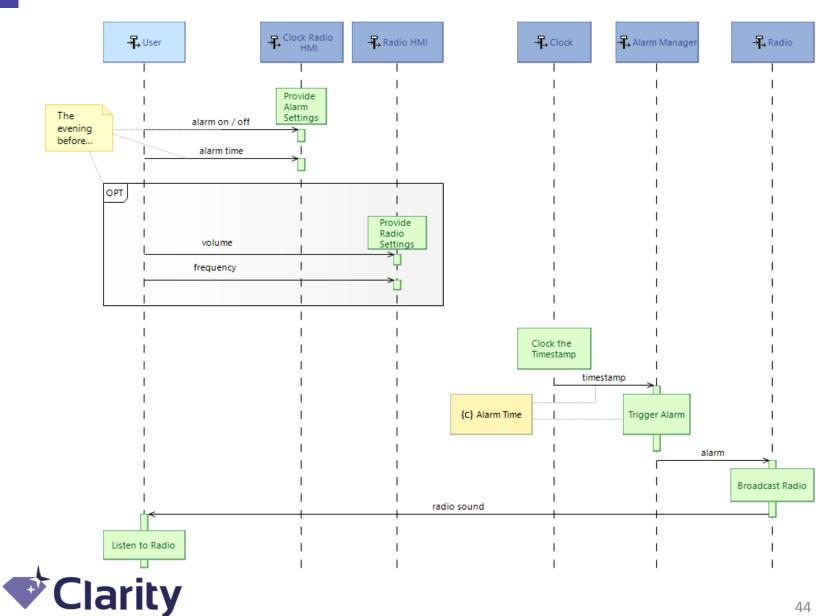
 - ♦ [State Fragment]
 - ♦ [State Fragment]
 - ♦ [State Fragment]
 - [SES] Alarm Exchange Scenario

- - Logical Functions
 - Capabilities
 - Trigger an Alarm
 - - - JL User
 - -¶, Clock Radio HMI
 - Radio HMI
 - --¶, Clock
 - → Alarm Manager
 - Radio
 - alarm on / off
 - alarm time



Enhanced LES





To Learn More...



www.polarsys.org/capella/index.html

- www.prfc.fr
- pascalroquesformationconseil.blogspot.fr/
- www.incose.org/
- www.afis.fr

