## **GBT** cheat sheet

The terms "boosting tree" corresponds to an aggregation of tree's model iteratively adaptive to each other. Why do we speak of "gradient" boosting trees?

## Theory:

We want to build a model  $h_M$  such as :

$$h_M(x) = h_{M-1}(x) + \alpha \cdot \delta_M(x) = \sum_{t=1}^{M} \alpha \cdot \delta_t(x)$$
 (1)

with the objective of minimizing  $E(l(h_M(X), Y))$ , i.e  $\sum_{i=1}^n l(y_i, h_M(x_i))$ , with l a differentiable and strictly convex cost function and  $\delta$  a tree model.

Let  $\{(x_i, y_i)\}_{i=1,\dots,n}$  be realization of the couple (X, Y) and let  $h_{m-1}(x)$  be posed.

Knowing that  $h_m(x) = h_{m-1}(x) + \alpha \cdot \delta_m(x)$  with  $\alpha$  a constant, we are looking for  $\delta_m(x)$  a tree model such as :

$$\sum_{i=1}^{n} l(y_i, h_m(x_i)) < \sum_{i=1}^{n} l(y_i, h_{m-1}(x_i))$$
 (2)

which is equivalent to:

$$\sum_{i=1}^{n} l(y_{i}, h_{m-1}(x_{i}) + \alpha \cdot \delta_{m}(x)) < \sum_{i=1}^{n} l(y_{i}, h_{m-1}(x_{i}))$$
(3)

 $x \to l(y, x)$  being L2 and strictly convex, we have (This can be easily demonstrated with a development of taylor to order 1):

$$l(y, x - h.\partial_x l(y, x)) < l(y, x)$$
  $\forall x \neq x_{min}$  and  $h$  small enough (4)

By replacing x by  $h_{m-1}(x_i)$  and h by a we obtain:

$$\sum_{i=1}^{n} l(y_i, h_{m-1}(x_i) + \alpha \cdot g_i) < \sum_{i=1}^{n} l(y_i, h_{m-1}(x_i))$$
 (5)

with

$$g_i = -\partial_{h_{m-1}(x_0)} l(y_i, h_{m-1}(x_i))$$
 for  $x \neq x_{min}$  and  $\alpha$  small enough.

The  $g_i$  are called negative gradient or residuals. As the  $g_i$  are dependant from the  $y_i$ , we need to approximate them from the  $x_i$  observations with a tree model within the meaning of the L2 norm to keep true the inequality (5). So we just have to build a regression tree  $\delta_m$  from the  $x_i$  observations to fit the negative gradient  $g_i$ .

So we can therefore develop an algorithm where we initialize  $h_0(x)$  for example by the average of the realizations  $y_i$  in a regression problem, and then we fit at each step k the regression trees  $\delta_k$  on the negative gradients  $g_i = -\partial_{h_{k-1}(x_i)} l(y_i, h_{k-1}(x_i))$ . We will choose a fairly small  $\alpha$  and the strict convexity property of l ensures the convergence of the algorithm towards a global minimum as long as the inequality (5) can be held valid by the approximation of the negative gradient from the regression trees  $\delta_k$ .

## Algorithm:

**Input**:  $\alpha$  small,  $h_0(x) = c$  (we can take  $argmin_c \sum_{i=1}^{n} l(y_i, c)$ )

**for** k = 1 **to** m **do**:

- compute the negative gradients  $g_i = -\partial_{h_{k-1}(x_i)} l(y_i, h_{k-1}(x_i)), i = 1, ..., n$
- fit  $\delta_k(x)$  on the  $(g_i)_{i=1,\dots,n}$
- compute  $h_k(x_i) = h_{k-1}(x_i) + \alpha.\delta_k$ , i = 1,...,n

done

It is possible to optimize the descent step  $\alpha$  by resolving the one dimensional optimization problem :

$$\alpha_k = \operatorname{argmin}_{\alpha} \sum_{i=1}^{n} l(y_i, h_{m-1}(x_i) + \alpha \cdot \delta_m(x))$$

This is the algorithm describe in wikipedia page:

Input: training set  $\{(x_i,y_i)\}_{i=1}^n$ , a differentiable loss function L(y,F(x)), number of iterations M. Algorithm:

1. Initialize model with a constant value:

$$F_0(x) = rg \min_{\gamma} \sum_{i=1}^n L(y_i, \gamma).$$

- 2. For m = 1 to M:
  - 1. Compute so-called pseudo-residuals:

$$r_{im} = -iggl[rac{\partial L(y_i, F(x_i))}{\partial F(x_i)}iggr]_{F(x) = F_{m-1}(x)} \quad ext{for } i = 1, \dots, n.$$

- 2. Fit a base learner (or weak learner, e.g. tree)  $h_m(x)$  to pseudo-residuals, i.e. train it using the training set  $\{(x_i, r_{im})\}_{i=1}^n$ .
- 3. Compute multiplier  $\gamma_m$  by solving the following one-dimensional optimization problem:

$$\gamma_m = rg \min_{\gamma} \sum_{i=1}^n L\left(y_i, F_{m-1}(x_i) + \gamma h_m(x_i)
ight).$$

4. Update the model:

$$F_m(x) = F_{m-1}(x) + \gamma_m h_m(x).$$

3. Output  $F_M(x)$ .

## Go further

To avoid overfitting, XGBoost proposes a penalization of trees, and starting from a Taylor expansion of order 2 of (2) we end up with an approximate solution of original trees.