Arnau Manyosa-Plaza UX Designer & Frontend Dev

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I bring an engineering perspective and a creative problemsolving approach to create beautiful digital experiences people love to use. Curiosity, attention to detail and a team-player personality define me.



Personal/Training break

May 2019 - Nov 2019

UX Designer & Frontend Developer

IBM Research Lab, Rüschlikon Mar 2016 - April 2019

Design and implementation of Crystal+ v2 prototype (a Natural Language Search Engine solution to identify clients patterns and insights for Enterprise scale sales and business development). Used technologies: HTML, CSS, Javascript (Polymer, Angular), Elasticsearch, Jenkins, Docker, Git, Adobe CC, Sketch and inVision.

Frontend Developer

FLX Labs, Zürich Jun 2015 - Feb 2016

FLX Labs is a Web Agency where I collaborated in multiple projects as a Frontend Dev.

Used technologies: HTML, CSS, **Javascript** (Jquery), Git, Grunt and Silverstripe CMS (PHP).

Lead Frontend Developer

Hult International Business School, Luzern Jul 2014 - Jan 2015

Member of Online Marketing team. Developed and deployed redesigned new corporate main site. Leading Frontend Team (3 persons in charge). Used technologies: HTML, CSS/SASS, **Javascript** (Jquery), Subversion and Sitecore (.NET, XSLT, SQL)

Frontend Developer

Hult International Business School, Luzern Jul 2014 - Jan 2015

Member of Online Marketing team. Developed and deployed redesigned new corporate main site.



EDUCATION

BS in Multimedia Engineering La Salle School of Engineering Barcelona, Spain. 2000 - 2010

Computer Applications Dev Degree IES Terrassa Technical School Terrassa, Spain. 1998 - 2000

Music Degree

Victoria dels Angels Music School Sant Cugat, Spain. 1990 - 2002

TRAINING

Certified Professional for Usability and User Experience

International Usability and UX Qualification Board.

Become a UX Designer Linkedin Learning Path, Jul 2019

An Introduction to Python Coursera, Jun 2013

Human-Computer Interaction Coursera, Jun 2012

LANGUAGES

Catalan Native

Spanish Native

English Fluent

German Level A2-B1

REFERENCES

Can be provided as needed

UX/UI Designer & Frontend

Sanovation AG, Glattbrugg Jun 2012 - Mar 2013

Design and Development of CatchMyPain UI for iPad and Android tablets (An application that let the user explain and track how her pain evolves). Used technologies: HTML, CSS, **Javascript**, Sencha Touch, **Photoshop**, **FluidUI**, Mercurial.

Software Developer & UI/UX Designer

Jan 2011 - May 2012

Design and Development of several websites and Android applications.

Research & Development Software Engineer

Telefonica R&D, Barcelona Feb 2010 - Nov 2010

Development of Advertips, an application for Android to geolocate shop discounts. Highly configurable (categories of interest, amount of discount, alerts, etc).

Research & Development Software Engineer

Activa Multimedia, Barcelona Oct 2008 - Oct 2009

Development of three Interactive TV mobile apps, shown in Mobile World Congress 2009 and other websites.

SKILLS

Design and Methodologies

User Analysis & Personas	Sketch	
User Journeys & Experience Maps	inVision	
User Interface Design	Adobe (Photoshop, Illustrator, AE)	
Usability and Heuristic Evaluation	Scrum/Jira	
Usability Testing		
Programming		
HTML	SQL	
CSS/SASS	PHP	
Javascript	CI (Docker, Jenkins)	
Polymer	Java	
AngularJS/Angular	Android	
jQuery	Git	
React/Redux		