

Large Agent Collider

Studying complexity with agent-based models

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1. Agent-Based Models

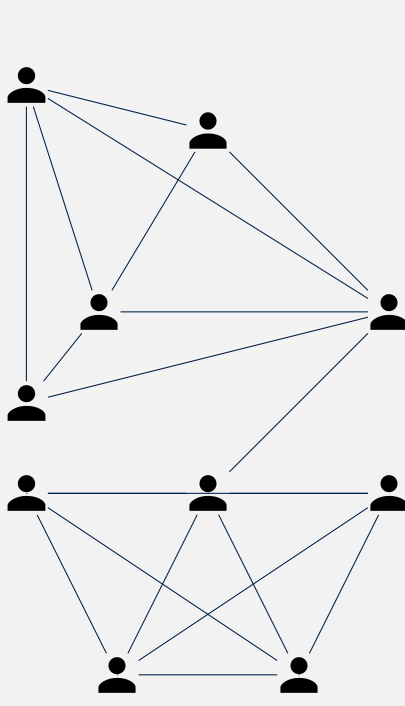
- ▶ Agent-based modelling (**ABMing**) is a simulation technique to study complex systems.
- ▶ In ABMing, we simulate the actions and interactions of autonomous agents in order to understand the emerging collective behaviour of the system.
- ▶ Agent-based models (**ABMs**) are used in many fields, including biology, economics, and sociology.



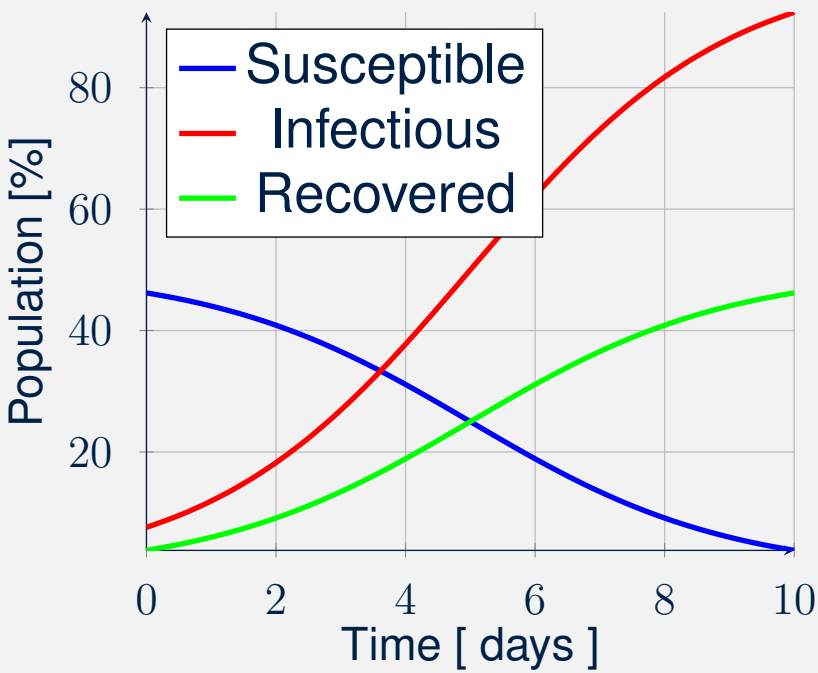
Figure: The flocking of a pack of birds is an emergent feature of the bird's individual behaviour.

2. Example : Epidemiology

- ▶ We can study the spread of a disease in a population using an ABM.
- ▶ We do so by simulating the movement and interactions of individuals in a population.
- ▶ A good example is the agent-based SIR (Susceptible, Infectious, Recovered) model, where disease can spread after a contact with an infectious individual.



(a) Graph representing the contacts of the population.



(b) Percentage of the population in each state over time.

- ▶ The spread of the disease will depend on multiple factors, including the behaviour and contact patterns of individuals.

3. Challenges of Agent-Based Modelling

- The effective use of ABMs in wider settings such as policy making is hindered by:
- ▶ **A. Expensive to simulate:** ABMs involve simulating potentially millions of agents, which is computationally expensive.
 - ▶ **B. Data availability:** The granularity of ABMs requires a lot of data, which is often not available.
 - ▶ **C. Synthetic populations:** Even when data is available, constructing suitable synthetic populations may be difficult.
 - ▶ **D. Tough to calibrate:** ABMs are often used to make predictions about the real world, but it is difficult to validate the truthfulness of the model.
 - ▶ **E. Difficult to analyse:** The complexity of ABMs makes it difficult to understand the causal relationships between the agents and the emergent behaviour of the system.
 - ▶ **F. Hard to reproduce:** Programming ABMs is difficult, and it is often hard to reproduce the results of a model done by another researcher.

4. How are we tackling these challenges?

- In our research group, we are tackling these challenges using the following techniques:
- ▶ **A. Tensorized simulation:** By leveraging modern software for tensorized computation, we can simulate ABMs orders of magnitude faster than traditional implementations.
 - ▶ **B. Scenario-generation:** When fine-grained data is not available, we can use ABMs as a scenario-based planning tool to help policy making under uncertainty.
 - ▶ **C. Population synthesis:** By leveraging optimization methods, we can construct synthetic populations that match the real-world data.
 - ▶ **D. Differentiable programming:** We can use automatic differentiation to enable gradient-based calibration of ABMs.
 - ▶ **E. Causal inference:** Causal inference techniques can help us understand the causal relationships between the agents and the emergent behaviour of the system.
 - ▶ **F. Open-source software:** All our research software is open-source, and we use modern software engineering practices to ensure reproducibility.

5. Results and Impact

- ▶ We have dramatically accelerated the simulation, calibration, and analysis of ABMs involving millions of agents in epidemiological and financial domains [2, 4, 6, 7, 9];
- ▶ created an open-source package for the Bayesian calibration of differentiable simulators using the developed techniques [8];
- ▶ established a novel methodology for scenario-generation based planning under uncertainty using ABMs [3];
- ▶ developed optimization methods to accurately and efficiently constructed large-scale synthetic populations [5];
- ▶ adapted secure multi-party computation techniques to enable privacy-preserving simulation, calibration, and analysis of ABMs [1];
- ▶ TODO: Causal stuff?

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