

# Arnav Patil

arnav.patil@mail.utoronto.ca | linkedin.com/in/arnavpatil | arnav-patil-12.github.io

## EDUCATION

### University of Toronto

Ongoing – Apr 2027

*BASc. in Electrical and Computer Engineering*

*Toronto, ON*

- **Double Minor in Artificial Intelligence and Engineering Business**
- **CGPA: 3.5/4.0 with recognition on Dean's Honours List**
- **Extracurriculars:** University of Toronto Engineering Society, IEEE U of T Student Branch
- **Competitions:** MakeUofT 2024, Clarke Environmental Design Challenge 2024

## TECHNICAL SKILLS

**Languages & Tools:** C/C++, Python (NumPy & pandas), Verilog, MATLAB, Git, LaTeX

**Software Courses:** Computer Fundamentals, Object-Oriented Programming, Software Design and Communication

**Hardware Courses:** Circuit Analysis, Introductory Electronics, Digital System Design

## EXPERIENCE

### Sustainability Director

Apr 2024 – Ongoing

*University of Toronto Engineering Society*

*Toronto, ON*

- **Conceptualized and oversaw 5 projects** to achieve directorship goals, from policies on a waste-free orientation, to fossil fuel divestment for design teams, and reducing the carbon footprint of the Engineering Society.
- Negotiated with stakeholders within EngSoc and the Faculty to place a greater **emphasis on sustainability in engineering curricula**, impacting more than 1400 first-year students and thousands more upper-year students.
- Drafted a new club constitution, including a proper **organizational structure**, a continuity plan, and **accountability measures** (internal and external reports) to ensure long-term growth of the Directorship.

### Marketing Strategies Director

May 2024 – Ongoing

*IEEE University of Toronto Student Branch*

*Toronto, ON*

- Encouraged and embraced a new club philosophy to appeal to students in **all STEM and engineering disciplines**, and emphasized this perspective in our in-person and social media advertising campaign.
- Defined marketing strategy and guidelines for **4 flagship events** with attendance **upwards of 300 participants**, using media insights and analytics to identify areas of strength and growth to reach target audience.

### First Year Industrial Engineering Representative

Sept 2023 – Sept 2024

*University of Toronto Engineering Society*

*Toronto, ON*

- Represented the concerns and interests of **70+ Indy students** as a liaison between students, the Engineering Society, the Industrial Engineering Club, and the Faculty of Applied Science and Engineering.
- Collaborating with EngSoc & Faculty members such as the Vice-President Academic, Vice-Dean First Year, and groups of professors to develop solutions enhancing **more than 1400 first-year students'** academic experience.

## SELECTED PROJECTS

### Static Personal Website with Hugo | [Personal Portfolio Website](#)

Jun 2024 – Jul 2024

- Customized a Hugo template to **create a static portfolio website**, showcasing coursework and achievements, and implemented custom themes and optimized structure for user-friendly navigation, enhancing accessibility.
- Deployed the site on GitHub Pages using a **continuous development pipeline** integrated into the repository through GitHub Actions, automatically rebuilding and redeploying the site after each push.
- Integrated Google Analytics 4 into the site to track insights and analyze which course pages are most popular.

### Deep Learning Framework with NumPy | [Neural Network from Scratch](#)

May 2024 – Jun 2024

- Created a modular deep neural net framework from scratch using NumPy, and documented mathematical derivations of **forward pass**, **gradient descent**, and other relevant components.
- Solved the XOR using a network with two linear layers with **ReLU activation & MSE backprop** functions.

### Python Implementation of the Shortest Path Problem | [Dijkstra's Algorithm](#)

Jun 2024

- Documented my understanding of **Dijkstra's algorithm** and provided an example for the user to follow along.
- Implemented the algorithm in **modular Python code**, and added user-friendly functionality, resulting in a user-friendly process to create a graph with weighted paths and returns results in a procedural manner.