

# Reading Assignment 3 (Short): Triple Integrals in Rectangular Coordinates

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## 1 Triple Integrals in Rectangular Coordinates

Consider a function  $w = f(x, y, z)$  that is defined on a closed and bounded region  $D$  of  $\mathbb{R}^3$ ; despite the difficulty in representing it, we can still define the integral of  $f$  over  $D$ . We partition  $D$  into boxes that are wholly contained within  $D$ , with the  $k$ th box having  $\Delta V_k = \Delta x_k, \Delta y_k, \Delta z_k$ .

$$\iiint_D f(x, y, z) = \lim_{\Delta \rightarrow 0} \sum_{k=1}^n f(x_k^*, y_k^*, z_k^*) \Delta V_k \quad (1)$$

Notice the analogy between double and triple integrals:

- Area of  $R = \int \int_R dA$ , and
- Volume of  $D = \int \int \int_D dV$

## 2 Finding Limits of Integration

We can write the triple integral as an iterated integral.

$$\iiint_D f(x, y, z) dV = \int \int_R \left( \int_G^H f(x, y, z) dz \right) dA \quad (2)$$

### 2.0.1 Theorem – Triple Integrals

To integrate over all points of  $D$ , we carry out the following:

1. Integrate with respect to  $z$  from  $z = G(x, y)$  to  $z = H(x, y)$ ; the result is generally a function of  $x$  and  $y$ .
2. Integrate with respect to  $y$  from  $y = g(x)$  to  $y = h(x)$ ; the result is generally a function of  $x$ .
3. Integrate with respect to  $x$  from  $x = a$  to  $x = b$ ; the result is always a number that doesn't depend on  $x, y$ , or  $z$ .

Note: this Theorem is a version of Fubini's Theorem.

## 3 Changing the Order of Integration

We can simplify the solving of a triple integral by choosing an appropriate order of integration. Often we don't know whether a particular order will work, some trial and error is required.

## 4 Average Value of a Function of Three Variables

### 4.0.1 Definition – Average Value of a Function of Three Variables

If  $f$  is continuous on a region  $D$  of  $\mathbb{R}^3$ , then the average value of  $f$  over  $D$  is:

$$\bar{f} = \frac{1}{\text{volume of } D} \int \int \int_D f(x, y, z) dV \quad (3)$$