

## *Course Information*

### **GENERAL GUIDELINES**

#### **Do's:-**

- Students should be on time for every lecture.
- Students are advised to show due respect to all faculty members.
- Students should keep the Classrooms, Laboratories and Workshops clean and tidy.
- Students must maintain absolute discipline and decorum, while on campus.
- **Students should come prepared with algorithm / flowchart / program / procedure for all the experiments before attending the laboratory session.**
- Students are advised to clarify their doubts in the respective courses with the faculty.
- Students have to inform their parents that they should follow up the progress of their wards by being in touch with the institution authorities at regular intervals.
- **Students are advised to be present for the mentor meetings conducted by their respective Faculty Advisors, failing which appropriate disciplinary action will be taken.**

#### **Don'ts:-**

- Students are not permitted to attend the class without the identity card, once issued.
- Ragging is strictly prohibited because it is punishable under Karnataka Education Act. Any student involved in ragging, will be severely punished – which includes handing over the case to Police, rustication from the college etc.
- Writing on desks and walls is strictly prohibited, failing which the students will be fined heavily. If the identity of the individual is not established the entire class / students in the block will be fined.
- Students must not use their cell phones during class hours. If any student is found using their cell phone during class hours it will be confiscated.
- Students are not supposed to alter the configuration of the system / any software on the systems.

## Course Information

### VI - SEMESTER (2022-26 BATCH)

Sl. No	Course Code	Course Title	Hours per week				CreditsC	Tools / Languages	Course Type
			L	T	P	S			
1	UE22CS351B	Cloud Computing <sup>@@</sup>	4	0	2	5	5	Amazon AWS (or equivalent), AWS Skill Builder, AWS Educate, Qwiklabs, Docker, Kubernetes, Jenkins, Zookeeper, Github, NoSQL database, Flask, Python, Go Lang.	CC
2	UE22CS352B	Object Oriented Analysis and Design	4	0	2	5	5	Star UML, Object Oriented Programming Language (Java/C++)	CC
3	UE22CS341B	Compiler Design <sup>!</sup>	4	0	0	4	4	Lex/flex and YACC/Bison.	CC
4	UE22CS342BA X	Elective III	4	0	0	4	4		EC
5	UE22CS343BBX	Elective IV	4	0	0	4	4		EC
6	UE22CS320B	Capstone Project Phase-2	0	0	24	24	6		PW
<b>Total</b>			<b>20</b>	<b>0</b>	<b>26</b>	<b>46</b>	<b>28</b>		
<b>Elective – III</b>									
7	UE22CS342BA1	Supply Chain Management for Engineers	4	0	0	4	4	SCM applications and tools, ML tools, Case studies, Web resources.	EC-Independent
8	UE22CS342BA2	Algorithms for Information Retrieval	4	0	0	4	4	Scikit, Tensorflow, Solr, Lucene Search Engines/ Python Programming Languages	EC-Independent
9	UE22CS342BA3	Image Processing and Computer Vision **	4	0	0	4	4	MatLab, Python Programming Languages	EC-Independent
10	UE22CS342BA4	Natural Language Processing <sup>##</sup>	4	0	0	4	4	Tensorflow, Scikit Learn, Python 3.x. CoreNLP, Natural Language Toolkit (NLTK), TextBlob, Gensim, SpaCy, PyTorch-NLP, OpenNLP, Hugging Face, OpenAI API.	EC-Independent
11	UE22CS342BA5	BlockChain <sup>!</sup>	4	0	0	4	4	Solidity, Remix, Ganache, Metamask.	EC-Independent

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12	UE22CS342BA6	Digital Forensics and Incident Response	4	0	0	4	4	Open source tools on Forensics.	EC-Independent
13	UE22CS342BA7	Digital Twin and eXtended Reality <sup>!</sup>	4	0	0	4	4	C/ C++/ JAVA/ Python using OpenGL.	EC-Independent
14	UE22CS342BA8	Topics in Wireless Networks and 5G	4	0	0	4	4	Wireshark, Claynet, Cisco Packet Tracker.	EC-Independent
15	UE22CS342BA9	Generative AI and its Applications	4	0	0	4	4	Python,,HuggingFace, LM Studio, Kaggle	EC-Independent
16	UE22CS342BA10	Cloud Security	4	0	0	4	4	AWS Security Services	EC- Independent
<b>Elective – IV</b>									
17	UE22CS343BB1	Heterogeneous Parallelism <sup>!!!</sup>	4	0	0	4	4	pthread, OpenMP CUDA,openCL.	EC-Independent
18	UE22CS343BB2	Topics in Deep Learning <sup>##</sup>	4	0	0	4	4	Pytorch.	EC-Independent
19	UE22CS343BB3	Database Technologies <sup>***</sup>	4	0	0	4	4	MySQL, postgres, Oracle,Apache Spark, Apache Kafka, Amazon Kinesis.	EC-Independent
20	UE22CS343BB4	Machine Learning on Graphs <sup>%%%</sup>	4	0	0	4	4	NetworkX for statistical features of graphs,Tensor flow Keras and Scikit Learn for traditional graph ML, and Pytorch Geometric for Graph Neural Networks.	EC-Independent
21	UE22CS343BB6	Information Security	4	0	0	4	4	SSEED Labs VM, Scapy, Burp Suite, Metasploit,Nmap, etc.	EC-Independent
22	UE22CS343BB7	Mobile and Autonomous Robotics	4	0	0	4	4	C, C++, Python, ROS	EC-Independent
23	UE22CS343BB8	Security for Internet of Things.	4	0	0	4	4	Wireshark, Yersinia, VoIP Hopper, Bettercap,aircrack-ng	EC-Independent
24	UE22CS343BB9	Applied ML in IoT with TinyML	4	0	0	4	4	Arduino Nano 33 BLEsense Arduino IDE GoogleColab	EC-Independent

## Course Information

**Note: Desirable Knowledge**

**Core:** <sup>1</sup>UE22CS252A, UE22CS243A <sup>@</sup>UE22CS241B, UE22CS252B.

**Elective III:** <sup>#</sup> - UE22CS151A, UE22CS151B, UE22CS252A, UE22CS252B, UE22CS241B, <sup>??</sup> - UE22CS241B, UE22MA241B, UE22CS352A <sup>\*\*</sup> - UE22CS241B, <sup>##</sup> - UE22CS352A, <sup>!</sup> - UE22CS252A.

**Elective IV:** <sup>!!!</sup> - UE22CS151B, UE22CS251B, <sup>##</sup> - UE22CS352A, <sup>\*\*\*</sup> - UE22CS351A, <sup>%%%</sup> - UE22CS343AB3, UE22CS352A, <sup>%%</sup> - UE22CS252B.

**ELECTIVES TO BE OPTED FOR SPECIALIZATION**

Sl. No.	SPECIALIZATION	ELECTIVE – III	ELECTIVE – IV
A	System and Core Computing (SCC)	UE22CS342BA1, UE22CS342BA2, UE22CS342BA7	UE22CS343BB1, UE22CS343BB3.
B	Machine Intelligence and Data Science (MIDS)	UE22CS342BA2, UE22CS342BA3, UE22CS342BA4, UE22CS342BA7, UE22CS342BA9	UE22CS343BB2, UE22CS343BB4, UE22CS343BB7 UE22CS343BB9
C	Cyber Security & Connected Systems (CSCS)	UE22CS342BA5, UE22CS342BA6, UE22CS342BA7, UE22CS342BA8, UE22CS342BA10.	UE22CS343BB6, UE22CS343BB7, UE22CS343BB8.

Class #	Chapter Title /Reference Literature	Topics to be Covered	% of Portion covered	
			% of Syllabus	Cumulative %
Unit – 1: Cloud Programming Models				
1	T1:Ch1	Introduction to Cloud Computing Terminologies Parallel, Distributed Parallel computing	25%	25%
2				
3		Grid & Cloud Computing		
4				
5		Introduction to Cloud Service Models and examples		
6				
7		Technology challenges, Cloud Business Drivers,		
8		Deployment models (public, private, hybrid)		
9		Distributed System Models		
10		Cloud Architecture		
11		IaaS Programming Model and AWS demo		
12	T1:Ch5	REST, Web Services		
13				
14	Ref	Paas Programming Model and PaaS demo		
15		Communication using Message queues - pub sub model		
16				
17		SaaS Programming model – Microservices and monolithic model		
18		Challenges of migrating monolithic applications		
19				
20		AWS Introduction – Lab preparation		
21		Review - UNIT - I		
22				
23	LAB 1			
24		Introduction to Serverless Computing with AWS Lambda		
25				
26	Expt 1	AWS Cloud - Expt 1		
27				
28				
27	Expt 2	AWS Cloud - Expt 2		
28				
29				

Unit – 2: Virtualization				
29	T1:Ch3	Types of hypervisors	25%	50%
30		Paravirtualization and Transparent virtualization		
31		Software – trap and emulate, binary translation		
32		Hardware - AMD/Intel		
33		Memory virtualization		
34	Ref	Goldberg Popek principles for Virtualization		
35	T1:Ch3	VM Migration		
36	Ref	Lightweight virtualization-Containers		
37				
38	Ref	namespaces, cgroups		
39		Deployment of cloud native applications through Docker		
40				
41		Unionfs , DevOps		
42		Orchestration and Kubernetes		
43				
44		Review - UNIT - 2		
45				
46	Lab 2	Containerization with Docker		
47				
48				
49	Lab 3	Deploying Applications with kubernetes		
50				
51				
52	Expt 3	AWS 101 – Expt 3		
53				
54				
55	Expt 4	AWS Cloud – Expt 4		
56				
57				
58	T/CS	Tutorial – 1/ Case Study 1		
59				
60				
Unit – 3: Distributed Storage				
61	T2:Ch3	Storage layers – introduction	25%	75%
62	T2:Ch3	block storage		
63	T2:Ch4	Object storage		
64		Partitioning – key-value data		
65	T2:Ch4	Consistent hashing		

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65		Partitioning - rebalancing partition		
66		Request Routing		
67	T2:Ch4	Replication, lag		
68	T2:Ch4	Multileader replication		
69	MiniProject	MiniProject: Outline and plan		
70				
71				
72	T2:Ch4	Leaderless Replication		
73	Ref	Consistency models		
74				
75		CAP theorem		
76		Transactions, Two-phase commit		
77				
78		Review - UNIT - 3		
79				
80	Expt 5	AWS Cloud – Expt 5		
81				
82				
83	Expt 6	AWS Cloud – Expt 6		
84	Expt 6 Contd			
85				
86	Lab 4	Deploying Applications with Jenkins, GitHub actions		
87				
88				
Unit – 4 Cloud Controller, Performance, Scalability and Security				
89	T/CS	Tutorial – 2/ Case Study 2	25%	100%
90				
91				
92	T1:Ch8	Master-slave v/s p2p models		
93		Unreliable Communication		
94		Fault tolerance		
95	Ref	Cluster coordination - consensus		
96	Lab 5	Consensus Algorithms: Raft		
97				
98				
99	Expt 7	AWS Cloud – Expt 7		

100				
101				
102				
103		AWS Cloud - completion of badge claim		
104				
105		Cluster coordination – leader election, - Bully Algorithm		
106	Ref	Reverse proxies		
107		Scaling computation - hybrid cloud and cloud bursting		
108		Multitenancy, Multitenant databases		
109	T1:Ch2	Failure detection - checkpointing and application recovery		
110	T1:Ch8	Cloud security requirements - physical/virtual security, Authentication in the cloud: Keystone		
111				
112	Lab 6	Introduction to Apache Zookeeper (alternative to Zookeeper as RAFT)		
113				
114	T1:Ch8	Cloud Threats – DoS, Security architecture, legal and regulatory issues		
115	T1:Ch8	Economic Denial of Sustainability, Risk management, security design patterns		
116				
117		Review - UNIT – 4		
118				
119	Mini-Project [Review Session-1]	Mini Project: Evaluation (in Class activity: demo+viva)		
120				
121	Mini-Project [Review Session-2]	Mini Project: Evaluation (in Class activity: demo+viva)		
122				
123	Mini-Project [Review Session-3]	Mini Project: Evaluation (in Class activity: demo+viva)		
124				
125	Mini-Project [Review Session-4]	Mini Project: Evaluation (in Class activity: demo+viva)		
126				



### *Course Information*

Book Type	Code	Title & Author	Publication Information		
			Edition	Publisher	Year
Text Books	T1	“Distributed and Cloud Computing” From Parallel Processing to the Internet of Things, Kai Hwang, Geoffrey C. Fox, Jack J. Dongarra		Morgan Kaufmann, Elsevier	2012
	T2	Designing Data-Intensive Applications		O’Reilly Media, Inc.	2017
Reference Books	R1	“Moving to the Cloud” ,Dinkar Sitaram Geetha Manjunath		syngress is an imprint of Elsevier	2011
	R2	“Docker in Action”, Jeff Nickoloff		Manning Publications	2016.
	R3	“Cloud Native DevOps with Kubernetes”, John Arundel and Justin Domingus		O’Reilly Media, Inc.	2019.

Class #	Chapter Title/Reference Literature	Topics to be Covered	% of Portions Covered	
			Reference Chapter	Cumulative
1.	<b>Unit 1: Object Oriented Design and UML Diagrams - Requirements, Modeling and Analysis (T1, T2, R2)</b>	Introduction to the course and UML	25	25
2.		Use Cases Diagrams.		
3.		Use Cases Diagrams.		
4.		Class Modeling: UML Class Diagrams		
5.		Class Modeling: UML Class Diagrams		
6.		Class Modeling: OO relationships		
7.		<b>Lab 1: Online UML Modeling Tool Demo</b>		
8.		<b>Mini Project Team Formation</b>		
9.		<b>Mini Project Title Submission</b>		
10.		Class Modeling: Example Case Study		
11.		CRC Diagram with case study		
12.		Component model		
13.		Deployment model		
14.		Activity Modeling: UML Activity Diagrams and Modeling, Guidelines.		
15.		Activity Modeling: UML Activity Diagrams and Modeling, Guidelines.		
16.		<b>Lab 2: Case Study on Use Case Modeling</b>		
17.		<b>Lab 2: Case Study on Use Case Modeling</b>		
18.		<b>Lab Evaluation: Case Study on Use Case Modeling</b>		
19.		Activity Modeling Examples		
20.		Activity Modeling Examples		
21.		Behavior Modeling: Sequence Diagram		
22.		Sequence Diagram Examples		
23.		UML State Machine Diagrams and Models		
24.		UML State Machine Diagrams and Models		
25.		<b>Lab 3: Case Study on Class Modeling</b>		
26.		<b>Lab 3: Case Study on Class Modeling</b>		
27.		<b>Lab Evaluation: Case Study on Class Modeling</b>		
28.		Advanced State Models	25	50
29.		Advanced State Models		
30.		State Modeling: Examples		
31.		Case Studies for UML modeling		
32.		Case Studies for UML modeling		
33.		Case Studies for UML modeling		

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34.		<b>Lab 4: Case Study on Activity Modeling</b>		
35.		<b>Lab 4:Case Study on Activity Modeling</b>		
36.		<b>Lab Evaluation: Case Study on Activity Modeling</b>		
37.	<b>Unit 2: Object Oriented Programming and Architecture Design (T2, R2)</b>	Overview of Object Orientated Programming using Java/C++ –Classes		
38.		Inheritance		
39.		Overloading		
40.		Overriding		
41.		Abstract classes		
42.		Interfaces		
43.		<b>Lab 5: Case Study on State Modeling</b>		
44.		<b>Lab 5: Mini Project – Use Case Modeling</b>		
45.		<b>Lab Evaluation: Case Study on State Modeling</b>		
46.		<b>Assignment 1</b>		
47.		OO Development process		
48.		System Design and Frameworks		
49.		Architectural patterns		
50.		MVC architectural pattern		
51.		<b>Lab 6: OO Programming - Java/C++</b>		
52.		<b>Lab 6: OO Programming - Java/C++</b>		
53.		<b>Lab Evaluation: OO Programming - Java/C++</b>		
54.		MVC architectural pattern		
55.		Layered Pattern	25	75
56.		Client-Server Pattern		
57.		Event-Driven Pattern		
58.		Microkernel Pattern		
59.		Micro-services Pattern		
60.		<b>Lab 7: MVC Pattern Implementation</b>		
61.		<b>Lab 7: MVC Pattern Implementation</b>		
62.		<b>Lab Evaluation: MVC Pattern Implementation</b>		
63.		GRASP and its application to Object Design, Creator, Information Expert, Low Coupling, Controller, High Cohesion, Polymorphism,		
64.	<b>Unit 3: Design principles and Patterns (T2, R2)</b>	Pure Fabrication, Indirection and Protected Variations		
65.		Design exercise that involves creating a simple system using GRASP		
66.		Introduction to SOLID		
67.		SOLID: Single Responsibility		
68.		<b>Project Work – Class Modeling</b>		
69.		<b>Project Work – Class Modeling</b>		
70.		<b>Project Work – Class Modeling</b>		
71.		<b>Project Work – Class Modeling</b>		
72.		<b>Project Work – Class Modeling</b>		

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73.		SOLID: Open-Closed		
74.		SOLID: Liskov Substitution		
75.		SOLID: Interface Segregation		
76.		SOLID: Dependency Inversion		
77.		Scenario-based exercise to apply each SOLID principle		
78.		Introduction to Design Patterns		
79.		<b>Project Work – Activity and State Modeling</b>		
80.		<b>Project Work – Activity and State Modeling</b>		
81.		<b>Project Work – Activity and State Modeling</b>		
82.		Selection and usage of a design pattern		
83.		Creational Design Pattern: Singleton		
84.		Creational Design Pattern: Factory		
85.		Creational Design Pattern: Builder	25	100
86.		Creational Design Pattern: Prototype		
87.		Creational Design Patterns Exploration: Hands-on challenges		
88.		<b>Lab 10 : Case Study on Creational Design Patterns</b>		
89.		<b>Lab 10 : Case Study on Creational Design Patterns</b>		
90.		<b>Lab Evaluation: Case Study on Creational Design Patterns</b>		
91.	<b>Unit 4: Design Patterns &amp; Anti-Patterns (T2,R2)</b>	Structural Patterns : Adapter		
92.		Structural Patterns: Façade		
93.		Structural Patterns: Proxy		
94.		Structural Patterns: Flyweight		
95.		Structural Design Patterns Exploration: Hands-on challenges		
96.		Structural Design Patterns Exploration: Hands-on challenges		
97.		<b>Lab 11: Case Study on Structural Patterns</b>		
98.		<b>Lab 11: Case Study on Structural Patterns</b>		
99.		<b>Lab Evaluation: Case Study on Structural Patterns</b>		
100.		Behavioural Patterns: Chain of Responsibilities		
101.		Behavioural Patterns: Command		
102.		Behavioural Patterns: Interpreter		
103.		Behavioural Patterns: Iterator		
104.		Behavioral Design Patterns Exploration: Hands-on challenges		
105.		Behavioral Design Patterns Exploration: Hands-on challenges		

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106.		<b>Lab 12: Project Work – Implementation</b>		
107.		<b>Project Work – Implementation</b>		
108.		<b>Project Work – Implementation</b>		
109.				
110.		<b>Assignment 2</b>		
111.		Anti-patterns – Introduction and classification		
112.		Project Management Anti-patterns		
113.		Architecture Anti-patterns		
114.		Development Anti-patterns		
115.		<b>Lab 13: Project Work – Implementation</b>		
116.		<b>Project Work – Implementation</b>		
117.		<b>Project Work – Implementation</b>		
118.				
119.				
120.				
121.				
122.		Mini Project Demonstration and Evaluation		
123.				
124.				
125.				
126.				

**Tool(s)/Programming Language Used:** Any UML Modeling tool, Java/C++ Programming Language

**Text Book(s):**

- [1] **“Applying UML and Patterns: An Introduction to Object-Oriented Analysis and Design and Iterative Development”**, Craig Larman, 3rd Edition, Pearson 2015.
- [2] **“Software Architecture Patterns”**, Mark Richards, 2nd Edition, OReilly 2022

**Reference Book(s) :**

- [1] **“Object-Oriented Modelling and Design with UML”**, Michael R Blaha and James R Rumbaugh, 2nd Edition, Pearson 2007.
- [2] **“Design Patterns: Elements of Reusable Object-Oriented Software”**, Erich Gamma, Richard Helm, Ralph Johnson, and John Vlissides, 1st Edition, Pearson 2015.
- [3]: **“Fundamentals of Software Architecture: An Engineering Approach”**, Mark Richards & Neal Ford, First Edition, 2020.

Session#	Unit	Topic	Chapter Title /Reference Literature	% Coverage	
				Unit	Total
1	I	Introduction and Language Processing system	T1: Chapter 1:  Introduction, 1.1 - 1.2  Chapter 2: 2.6, 2.7 Lexical Analysis, 3.1–3.5, 3.8	25	25
2-5		Phases of a compiler.			
6		<b>Lexical Analysis:</b> The Role of the Lexical Analyzer			
7-8		<b>Lab 1.1:</b> Introduction to lexer; Create a lexer for C language using the lex tool.			
9		Input buffering			
10		Specification and Recognition of Tokens			
11		Design of a Lexical Analyzer Generator.			
12-13		<b>Lab 1.2:</b> Introduction to YACC/Bison(Parser Generator)			
14		<b>Syntax Analysis:</b> The role of the parser, Syntax Error Handling, Error-Recovery Strategies. Introduction to different parsers (Top Down and Bottom-up Parsers).	T1: Chapter 2 2 2.4		
15-16		<b>Lab 1.3 :</b> Write YACC program to validate the syntax of a C program which consists of the following constructs: <ul style="list-style-type: none"><li>• <i>Simple variable declaration</i></li><li>• <i>if, if-else</i>, and <i>do-while</i> control statements</li></ul> <i>Arithmetic and relational expressions.</i>	T1: Chapter 4 Syntax Analysis,  4.1.1, 4.1.3, 4.1.4, 4.3.3, 4.3.4, 4.4		
17		Top-Down Parsing : Grammar enhancement techniques: <ul style="list-style-type: none"><li>• Eliminating left-recursion</li><li>• Left Factoring (Elimination of common prefixes)</li></ul>			
18		Recursive Descent Parser (RDP) implementation			
19-20		Model of LL(1) parser; Construction of FIRST and FOLLOW sets			
21-22	Comparison of RDP and Table driven parser implementations Understanding LL(*) Error recovery in LL(1) Parser				

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23-25	II	<b>Assignment 1:</b> Extend the file from Lab 2 to handle: <ul style="list-style-type: none"> <li>● <b>for</b> (eg: for(i=0, j=0; (i&lt;p) &amp;&amp; (j&lt;q); i++, j++) ) and <b>while</b> and <b>switch</b> statements.</li> <li>● <b>Variable declaration and initialization.</b> (eg: int a=5, b, c, d=10;)</li> <li>● <b>Array declarations</b> (eg: int a[10]; int a[5][5]; int a[5][6][7][8]; int a[4][4], b[5]; )</li> </ul>	T1: Chapter 4 Syntax Analysis, 4.5 - 4.7.4  & 4.9  T1: Chapter 5 Syntax Directed Translation 5.1, 5.2.1–5.2.4,	25	50
26		Bottom-up parsing: Handle and Handle pruning, Shift-Reduce Parsing, Conflicts During Shift-Reduce Parsing			
27		Model of LR Parser; LR parsing: Items, LR(0) Automaton, Augmented grammar, Closure of Item Sets, and Function GOTO.			
28		LR (0) parsing			
29		LR-parsing algorithm			
30		Simple-LR Parsing(SLR Parsing);			
31		Understanding Viable prefixes			
32-33		Canonical LR/CLR Parsing; LALR Parsing			
34		More exercises and Comparison of all Bottom-up parsers.			
35					
36-37		<b>Lab 2:</b> Program to implement a Symbol Table. The symbol table must contain necessary information i.e. line number, token-name, type, value, storage required, scope information.			
38		Semantic Analyzer : <ul style="list-style-type: none"> <li>● Synthesized &amp; Inherited Attributes.</li> <li>● Syntax-Directed Definition (SDD):</li> <li>● L-attributed SDD and S-attributed SDD</li> <li>● Evaluating an S-Attributed SDD of a simple desk calculator</li> </ul>			
39		Evaluating an SDD over a given input: (1-example) <ul style="list-style-type: none"> <li>● Construct Parse Tree for given input.</li> <li>● Construct Dependency graph.</li> <li>● Topologically sort the nodes of the Dependency graph.</li> <li>● Produce as output Annotated Parse Tree.</li> </ul> Dependency graph for the <ul style="list-style-type: none"> <li>● SDD of simple declaration statement: float x, y, z</li> <li>● SDD to find out whether the given type is a Basic Type or an array type and calculate the width required</li> </ul>			

40-41		<b>Lab 3:</b> YACC program for Expression Evaluation: Given for example an input that contains statements such as, a=10, b=20, c=a+b, update the symbol table with the value of c=30. Check for variable not declared error, mismatch types in expression and display relevant error messages.			
42		Units 1 and 2 Revision			
		<b>ISA-1</b>			
43-44	III	<b>SDD to generate Syntax tree</b> <b>Lab 4:</b> YACC program to construct an Abstract Syntax Tree (AST) for arithmetic expressions. Define the structure of the node and print the output in postorder traversal.	T1: Chapter 5 Syntax Directed Translation 5.3.1, 5.3.2, 5.4.1 – 5.4.3, 5.5.4  T1: Chapters 6 Intermediate Code Generation, 6.1-6.1.1, 6.2, 6.6: 6.6.1, 6.6.2  T1: Chapter 8 Code Generation, 8.4	25	75
45		Evaluating an L-Attributed SDD of a simple desk calculator. L-Attributed SDD to update type and size of a variable in symbol table (L-Attributed SDD for simple declaration statement)			
46		Parser-Stack implementation of postfix SDT's			
47-48		SDD to SDT conversion: S-attributed SDD to S-attributed SDT(Postfix SDT) Conversion. L-attributed SDD to L-attributed SDT Conversion rules. L-attributed SDD's and SDT's to generate Intermediate code for <ul style="list-style-type: none"> <li>• while statement</li> <li>• do-while statement</li> <li>• if-else statement</li> <li>• for statement</li> <li>• Conditional Boolean expressions</li> </ul>			
49		<b>Lab 5:</b> YACC program to construct an Intermediate Code Generation (ICG) for arithmetic expressions. Define a function to generate temporaries and print the output in the quadruple format.			
50-51		Bottom-Up Parsing of L-Attributed SDD for Intermediate code generation (4-sessions)			
51		<ul style="list-style-type: none"> <li>• while statement</li> <li>• if statement</li> </ul>			
52-54		<b>Assignment 2:</b> To extend the Lab 5 (AST construction) and Lab 6 (ICG) file for <i>if-else</i> and <i>do-while</i> statement. Use the following productions <ul style="list-style-type: none"> <li>• <math>S \rightarrow do \{S\} while (C); S \mid if (C) \{S\} else \{S\} S</math></li> <li>• <math>C \rightarrow T\_ID \text{ rel } T\_ID</math></li> <li>• <math>rel \rightarrow &lt; \mid &gt; \mid &lt;= \mid &gt;= \mid == \mid !=</math></li> </ul>			



### Course Information

55		Intermediate-Code Generation: Introduction; Variants of Syntax Trees – Directed Acyclic Graphs(DAG's) for Expressions.			
56-57		Three-Address Code – Addresses and Instructions.			
58-59		Quadruples, Triples and indirect triples			
60-61		Static Single-Assignment(SSA)			
62-63		Basic Blocks and Flow Graphs/Control Flow Graphs(CFGs)			
64		Next-Use Information/Algorithm			
65-66	IV	Machine Independent Optimization: Different Optimization techniques	T1: Chapter 8 Code Generation, 8.5	25	100
67-68		Optimization on CFG (Global Optimization).			
69-70		Live-variable Analysis.			
71		Code Generation: Issues in the design of a Code Generator.	Chapter 9 Machine Independent Optimization : 9.1, 9.2.5		
72		Target Hypothetical ISA			
73		Run-Time Environments: Introduction Storage Organization (Runtime storage) Activation Tree & Activation Record	Chapter 7 Run Time Environments, 7.1–7.3		
74-75		Calling Sequence and Return Sequence Variable-Length Data on the Stack Introduction to ML language and Access to Nonlocal Data on the Stack Access links and Displays			
76-77		Code Generator for stack allocation			
78-79		A Simple Code generation algorithm			
80-83		Lab 6 : Introduction to LLVM and Clang. Simple exercises	Chapter 8 Code Generation, 8.1– 8.3, 8.6		
84		Units 3 and 4 Revision			
		ISA-2			

**Reference Text books:**

Book Type	Code	Title & Author	Publication Information		
			Edition	Publisher	Year
Text Book	T1	<b>Compilers–Principles, Techniques and Tools</b> Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffery D. Ullman	2 <sup>nd</sup>	Pearson Education	2009
Reference Book	R1	<b>“Modern Compiler Design”,</b> Dick Grune, Kees van Reeuwijk, Henri E. Bal, Cerial J.H. Jacobs, Koen Langendoen,	2 <sup>nd</sup>	Pearson Education	2012

## Course Information

**UE22CS342BA1: Supply Chain Management for Engineers (4-0-0-4-4)**

**No of Credits: 4**

**# of Hours: 84**

Class #	Chapter Title/ Reference Literature	Topics to be Covered	% of Portions Covered	
				Cumulative
1	<b>Unit: I</b>  Introduction to SCM	Overview of Supply Chain Management [SCM]	25	25
2		Overview of Supply Chain Management [SCM]		
3		Building a strategic framework to analyze Supply Chains		
4		Understanding supply chain scope		
5		Strategic Fit of Supply Chain		
6		Drivers of Supply Chain Performance		
7		Performance Metrics in Supply Chain		
8		Managing Material Flows in Supply Chains		
9		Managing Information Flows in Supply Chains		
10		Introduction and Design of Supply Chain Networks		
11		Planning Strategies in SCM		
12		Sourcing Strategies in SCM		
13		Inventory Strategies in SCM		
14		Distribution Strategies in SCM		
15		Logistics Strategies Related to SCM		
16		Opportunities in SCM		
17		Competitive Advantage through SCM		
18		Real-time Supply Chains		
19		Value Stream Mapping		
20		Assignment Evaluation		
21		Assignment Evaluation		
22	<b>Unit: II</b>  Procurement and Supply Chain Planning (Demand &	Introduction to Procurement Processes	25	50
23		Supplier Selection Criteria		
24		Supplier Evaluation and Performance Assessment		
25		Procurement Strategies and Risk Management		
26		Introduction to Demand Forecasting		

### *Course Information*

27	Supply)	Quantitative Demand Forecasting Models		
28		Qualitative Demand Forecasting Models		
29		Predictive Analytics for Supply Chain Planning		
30		Demand Forecasting Accuracy and Challenges		
31		Introduction to Aggregate Planning in Supply Chains		
32		Techniques for Aggregate Planning in Supply Chains		
33		Managing Demand Variability in Supply Chains		
34		Inventory Management and Demand Planning		
35		Supply Chain Coordination and Collaboration		
36		Introduction to E-Procurement		
37		Implementation of E-Procurement		
38		Emerging Trends in Procurement		
39		Future of Procurement and SCM		
40		Case Studies in Procurement		
41		Assignment Evaluation		
42		Assignment Evaluation		
43	Unit : III  Planning and Managing Inventory and Logistics Management in SCM Modules	Introduction to Inventory Management in an Enterprise	25	75
44		Inventory Planning Strategies		
45		Techniques for Inventory Control		
46		Inventory Classification and Categorization		
47		Warehouse Management Fundamentals		
48		Warehouse Layout and Design		
49		Inventory and Warehouse Management Systems (WMS)		
50		Logistics Management Overview		
51		Logistics Planning and Optimization		
52		Logistics Stakeholders and Their Roles		
53		Modern Logistics Concepts and Trends		
54		Outsourcing Logistics Operations		
55		Logistics Key Performance Indicators (KPIs)		

### *Course Information*

56		Introduction to Reverse Logistics		
57		Lean Logistics Concepts		
58		Enhancing Transportation with IoT and AI		
59		Real-Time Tracking and Monitoring in Logistics		
60		Last-Mile Delivery Optimization		
61		Case Studies in Inventory and Logistics Management		
62		Assignment Evaluation		
63		Assignment Evaluation		
64	<b>Unit: IV</b> Drivers, Analytics and Current Trends in Supply Chain Management	Understanding Cross-Functional Drivers in Supply Chain	25	100
65		Managing Cross-Functional Drivers in Supply Chain		
66		Sourcing Decisions in Supply Chain		
67		Pricing Decisions in Supply Chain		
68		Risk Management in Supply Chain		
69		Compliance in SCM		
70		Introduction to Artificial Intelligence (AI) in SCM		
71		Blockchain Technology in SCM		
72		Internet of Things (IoT) in SCM		
73		Green Supply Chain Management (Green SCM)		
74		Lean Supply Chain Management (Lean SCM)		
75		Global Supply Chain Management (Global SCM)		
76		SCM Analytics: Data-Driven Decision Making		
77		Artificial Intelligence (AI) Techniques for SCM		
78		AI Tools and Technologies for SCM		
79		Current Challenges in Supply Chain Management		
80		Research Areas and Future Trends in SCM		
81		Project Presentations		
82		Project Presentations		
83		Project Presentations		
84		Project Presentations		

**Literature**

Book Type	Code	Title & Author	Publication Information	
			Publisher	Year
<b>Text Book</b>	<b>T1</b>	<b>Supply Chain Management: Strategy, Planning and Operation, Sunil Chopra, et al.</b>	<b>Pearson, 7th Revised Edition</b>	<b>2024</b>
Ref Book	R1	Essentials of Supply Chain Management, Michael H Hugos	John Wiley & Sons, 3rd Edition	2018
Ref Book	R2	Principles of Supply Chain Management: A Balanced Approach, Joel D Wisner	Cengage, 5th Ed	2019
Ref Book	R3	Strategic Supply Chain Management: The Five Core Disciplines for Top Performances, Cohen Shoshanah & Joseph Roussel	Mc-Graw Hill, 2nd Ed	2013
Ref Book	R4	Logistics and Supply Chain Management, Martin Christopher	Pearson	2022
Ref Book	R5	Supply Chain Logistics Management, Donald Bowersox, et al	Mc-Graw Hill Publishing, 5th Edition	2024
Ref Book	R6	Supply Chain Management: A Logistic Approach, John J Coyle	Cengage, 10th Ed	2019
Ref Book	R7	A Roadmap to Green Supply Chains: Using Supply Chain Archaeology and Big Data Analytics, K L Lyons	Industrial Press	2015
Ref Book	R8	Lean Supply Chain and Logistics Management, Paul Myerson	Mc-Graw Hill	2012
Ref Book	R9	Supply Chain Analytics, T. A. S. Vijayaraghavan	Wiley	2021
Ref Book	R10	Logistics & Supply Chain Management - Course	Online Resource (nptel.ac.in)	N/A
Ref Book	R11	Blockchain, IoT, and AI Technologies for Supply Chain Management	CRC Press	2023

Class #	Chapter Title / Reference Literature	Topics to be Covered	% of Portion covered	
			% of Syllabus	Cumulative %
1	<b>Unit#1</b> <b>Introduction + spatial domain enhancement</b> <b>T :</b> <b>Chapter 1,2, 3.1-3.8</b>	<b>Introduction to digital image processing -</b> Origins, example fields and various components	<b>24</b>	<b>24</b>
2		Fundamental steps of image processing + Elements of Visual Perception		
3		Image sampling and acquisition		
4		Sampling and Quantization		
5		Relationship between pixels, basic mathematical tools (linear, nonlinear operations)		
6		Image Enhancement in the Spatial Domain: Some Basic Gray Level Transformations		
7-8		Histogram Processing + using histogram statistics for image enhancement		
9		Enhancement using logical operations AND, OR etc., as masks on images (not included in the 4 <sup>th</sup> edition) + some examples		
10-11		<b>Image enhancement in the spatial domain:</b> mechanics of linear spatial filtering – convolution and correlation		
12		Smoothing (low pass filters) + Order statistics filters with some examples		
13		Sharpening (high pass filters) + unsharp filters		
14		Combining spatial enhancement methods		
15-16	<b>Unit#2</b> <b>Image enhancement in the frequency domain + transforms + application to compression</b> <b>T:</b> <b>Chapters 4.1, 4.6 (Translation, Fourier Spectrum and Phase Angle, Discrete</b>	Filtering in the frequency domain: Discrete Fourier Transform + extension to 2D signals + a qualitative understanding of aliasing	<b>26</b>	<b>50</b>
17		Summary of filtering in the frequency domain and correspondence between spatial and frequency domain filtering		
18a		Low pass filters (Gaussian, Butterworth) + Image Sharpening		
18b		Ideal filters – what they are + limitations		
19		Unsharp masking and high boost filtering + Homomorphic Filtering		
20a		Image transforms introduction		
20b		Slant Transform/ Haar Transform, KL Transform		
21		Understanding transform coefficients for some of the popular image transforms (DFT, DCT, DWT)		

22	<b>convolution theorem), 4.7-4.10, 7.1-7.2 (understanding orthogonal transforms – forward and inverse transforms), 7.5, 7.6 (DFT, DCT, DST), 7.8-7.9, 7.10 (2D DWT only – understanding of Fig. 7.29 – filter bank channels and interpretation of subimages) basics of image compression T : Chapters 8.1-8.2, 8.7-8.9</b>	2 channel filter bank for compression and feature extraction		
23		<b>Basics of image compression</b> - concept of redundancy + average word length, etc. + Huffman coding		
24		Runlength coding (concept) + symbol encoding		
25		Block transform techniques		
26		Block transform techniques + color and video encoding a brief discussion		
27		Review of Unit 1		
28		Review of Unit 2		
29		ISA 1		
30	<b>Unit#3</b>  <b>Morphological processing and image segmentation T: Chapter 9, 10 9.1-9.5, 9.8 10.1-4 + A brief overview of 10.5-10.7 (“other segmentation techniques”) + 6.1-6.9</b>	<b>Morphological processing basics: binary image + structural element</b>	<b>26</b>	<b>76</b>
31		Erosion, dilation, open and closing + Hit or miss		
32		Some algorithms – boundary extraction, hole filling		
33		Thinning + thickening, skeleton		
34		Gray scale morphology		
35		<b>Segmentation basics</b> – point, line and edge detection		
36		Thresholding – global, using Otsu’s method, multiple thresholds		
37		Segmentation using region-growing and region-merging		
38		Segmentation using morphological operations revisited		
39		Using morphological processing for number plate detection		
40		An overview of other segmentation techniques		
41		<b>Color image processing basics</b>		
42		Color models + Pseudo color images		
43		Color transformations + smoothing and sharpening of color images		
44		Segmentation based on color and denoising, etc., of color images		



45	<b>Unit#4</b> <b>11.1-11.6</b> <b>(Excerpts/</b> <b>overview) + 11.7</b> <b>(SIFT)</b> <b>12.3 (minimum</b> <b>distance classifier</b> <b>+ prototype</b> <b>matching) + 12.4-</b> <b>12.6 +</b>	<b>Feature Extraction and Pattern Classification + Computational Photography</b>	<b>24</b>	<b>100</b>
46		Boundary descriptors		
47		Region descriptors		
48		Scale image feature transform		
49		Minimum distance classifier and prototype matching		
50		Bayesian classifier for Gaussian Pattern Classes		
51		Neural Networks and Deep Learning		
52		Convolutional Neural Networks + Transfer learning + Popular deep neural network architectures for applications		
53		Recent advances in Image Processing and Computer Vision - 1		
54		Recent advances in Image Processing and Computer Vision – 2		
55		Review of Unit 3		
56		Review of Unit 4		
57		ISA 2		

### Experiential learning

#hrs	Activity
1-3	Worksheet 1
4-6	Worksheet 2
7-12	Miniproject 1
13-15	Worksheet 3
16-18	Worksheet 4
19-24	Miniproject 2
25-27	Invited talk(s)

Details of the timeline for worksheets and mini project

**Lecture hours + Experiential learning = 57+27 = 84 slots**

**Literature**

Book Type	Code	Title & Author	Publication Information		
			Edition	Publisher	Year
Text Book	T1	Digital Image Processing – Gonzalez and Woods	4	Pearson	2018
	T2	Computer Vision – Algorithms and Applications	2	Springer	2022
	R0	Digital Image Processing Using Matlab – Gonzalez Woods and Eddins	3	Gatesmark Publishing	2020
Reference Book	R1	Digital Image Processing and Analysis – Scott E. Umbaugh	1	CRC Press	2014
	R2	Digital Image Processing - S.Jayaraman, S.Esakkirajan, T.Veerakumar	Scila b	McGraw Hill Ed. (India) Pvt. Ltd.	2013
	R3	Digital Signal and Image Processing - Tamal Bose	1	John Wiley	2004

## Course Information

**UE22CS342BA4: Natural Language Processing (4-0-0-4-4)**

**No of Credits: 4**

**# of Hours: 84**

Class #	Chapter Title/Reference Literature	Topics to be Covered	% of Portions Covered	
			Reference Chapter	Cumulative
1	Unit 1	Introduction to NLP, Application of NLP, Why NLP is important? Connection of NLP and Machine Intelligence. Introduction to 3 themes of NLP	TB-1 <a href="https://www.analyticsvidhya.com/blog/2021/04/role-of-machine-learning-in-natural-language-processing/">https://www.analyticsvidhya.com/blog/2021/04/role-of-machine-learning-in-natural-language-processing/</a> 1.2- (1.2.1 – 1.2.3)- RB	25%
2		Learning and Knowledge, Search and Learning	1.2- (1.2.1 – 1.2.3)- RB	
3		Relational, Compositional and Distributional Perspective, some important terminology	1.2- (1.2.1 – 1.2.3)- RB	
4		Different phases/steps in NLP, Text Normalization: Content and Function, Words, Type vs. Token, Word Tokenization and Normalization; Lemmatization and Stemming	<a href="https://www.tutorialspoint.com/artificial_intelligence/artificial_intelligence_natural_language_processing.htm">https://www.tutorialspoint.com/artificial_intelligence/artificial_intelligence_natural_language_processing.htm</a>	
5		Sentence Segmentation, Types of Ambiguity in Natural Language Processing	2.2- 2.4- TB-2	
6		Morphological Parsing of words-Porter Stemmer	2.4- TB-2	
7		NLP Project Idea presentation		
8		NLP Project Idea presentation		
9		NLP Project Idea presentation		
10		Noisy Channel model: Real World Spelling Error, Detection and Spelling Error	3.1- TB-1, 3.8- TB-1	
11		Minimum Edit Distance Algorithm	3.10- TB-1	
12		Minimum Edit Distance Algorithm	3.10- TB-1	
13		Concept of noisy channel model	3.11- TB-1noisy	
14		Language Model: Introduction to n-grams, n-gram language model	5.9- TB-1	
15		Language Model: Introduction to n-grams, n-gram language model	5.9- TB-1	
16		Experiential Learning (Hands-on NLTK)		
17		Experiential Learning (Hands-on NLTK)		
18		Experiential Learning (Hands-on NLTK)		
19		Smoothing, discounting and back-off	3.1-3.3-TB-2	

## Course Information

20		Smoothing, discounting and back-off	3.1-3.3-TB-2	
21		Kneser-Ney Smoothing, Interpolation, Perplexity as an evaluation measure	3.5-TB-2	
22	Unit 2	Word Senses and relations between word senses, Wordnet: A database of Lexical Relations	3.6, 3.8- TB-2 18.1-18.5-TB-2 20.2, 20.4- TB-1	50%
23		Word Sense Disambiguation	20.5-TB-1, 18.7-TB-2	
24		Word Sense Disambiguation	20.5-TB-1, 18.7-TB-2	
25		Semantic relatedness based on thesaurus like Wordnet: Resnik similarity, Lin similarity	20.6-TB-1	
26		Semantic relatedness based on thesaurus like Wordnet: Resnik similarity, Lin similarity	20.6-TB-1	
27		Jiang-Conrath distance, Extended Gloss overlap and Extended Lesk method	20.1-20.2- TB-2	
28		Lexicons for sentiment and affect extraction: available sentiment and emotion lexicons	6.3, 6.5 & 6.6- TB-2 6.4, 6.12- TB-2	
29		Vector Semantic and Embedding: Words and Vectors	14.5.1, 14.5.2- RB	
30		TF-IDF, Pointwise mutual information	14.5.1, 14.5.2- RB	
31		Measuring similarity	6.8- TB-2	
32		Using syntax to define a word's context, evaluating vector models	6.8- TB-2	
33		Dense vectors via SVD Distributional hypothesis	6.9- TB-2	
34		Neural embeddings: skip gram and CBOW	6.10- TB-2	
35		Pre-trained word representation: Word2Vec, improving WOrd2vec, , limitation of distributional methods	6.10- TB-2	
36		fastText, Glove -SELF Learning	6.10- TB-2	
37		Hands-on NLTK/Revision		
38		Hands-on NLTK/Revision		
39		TUTORIAL CLASS – Unit 1 and Unit 2		
40		NLP Project Literature Survey and progress presentation		
41		NLP Project Literature Survey and progress presentation		
42	NLP Project Literature Survey and progress presentation			
ISA 1 Week				
43		Sequence Labelling: Sequence labelling as classification	7.1 - RB	
44		Sequence labelling as structure prediction	7.2 - RB	
45		Viterbi algorithm and Hidden Markov Model	7.3, 7.4 - RB	

### Course Information

46	Unit 3	Viterbi algorithm and Hidden Markov Model	7.3, 7.4 - RB	75%
47		POS tagging example	5.3-TB-1, 8.2-TB-2	
48		Discriminative Sequence labelling with features-Conditional Random Field	7.5.3-RB, 8.5-TB-2	
		POS Tagging using discriminative models(MEMM, Maximum Entropy Markov Model)	6.8-TB-1	
		POS Tagging using discriminative models(MEMM, Maximum Entropy Markov Model)	6.8-TB-1	
		Other sequence labelling applications: Named Entity Recognition (NER)and Named Entity Tagging	8.3-TB-2, 8.3-RB	
50		Other sequence labelling applications: Named Entity Recognition (NER)and Named Entity Tagging	8.3-TB-2, 8.3-RB	
51		Sequence labelling using RNNs and LSTMsSELF Learning	8.1, 8.3, 8.5-TB-1	
52		Hands-on some libraries in NLP		
53		Hands-on some libraries in NLP		
54		Hands-on some libraries in NLP		
55		Constituency Parsing: Ambiguity presented by parse trees, Introduction to CKY parsing	13.1-13.2-TB-2	
56		CKY PARSing Example, Span based Neural Constituency Parsing	13.2-13.3-TB-2	
57		CCG Parser, Partial Parsing- Chunking	13.5, 13.6-TB-2	
58		Statistical Parsing: PCFG, Probabilistic CKY parsing of PCFG	14.1, 14.2-TB-1	
59		Problems with PCFG		
60		Problems with PCFG		
61		Probabilistic Lexicalized CFG	14.4-TB-1	
62		Introduction to dependency parsing:Dependency relations, Dependency Formalisms	14.6- TB-1	
63		Dependency Tree banks, Evaluating parsers	14.1, 14.2-TB-2	
64		Span-based Neural Constituency Parsing-SELF Learning	18.7- TB-1	
65	Unit 4	Co-reference Resolution: Forms of referring expression	14.3, 14.6-TB-2	
65		Algorithms for coreference resolution	15.1-RB	
66		Mention pair and mention ranking model, mention detection	15.2-RB 15.2.1, 15.2.2-RB, 21.4- TB-2	

## Course Information

67		Classifiers using hand-built features	21.5-TB-2	<b>100%</b>
68		Self-Attention Networks: Transformers, Transformers as Language Models		
69		Transformers as Language Models, Sampling		
70		Pretraining Large Language models	10.1- TB-1	
71		Fine-Tuning and Masked Language Models: Bidirectional Transformer Encoders		
72		Fine-Tuning and Masked Language Models: Bidirectional Transformer Encoders		
73		Training Bidirectional Encoders, RoBERTa	11.1- TB-1	
74		In Context Learning, Instruction Fine Tuning	12.1, 12.3-TB-1	
75		Prompt Engineering	12.4-TB-1	
76				
77				
78				
79		<b>TUTORIAL CLASS – Unit 3 and Unit 4</b>		
80		<b>Final NLP Project Presentation</b>		
81		<b>Final NLP Project Presentation</b>		
82		<b>Final NLP Project Presentation</b>		
83		<b>Final NLP Project Presentation</b>		
84		<b>Final NLP Project Presentation</b>		
86	<b>Invited Talks</b>	<b>Invited Talk-1</b>		
87		<b>Invited Talk-1</b>		
87		<b>Invited Talk-2</b>		
88		<b>Invited Talk-2</b>		

**Tools / Languages:**Tensorflow, Scikit Learn, Python 3.x. CoreNLP, Natural Language Toolkit (NLTK), TextBlob,Gensim, SpaCy,PyTorch-NLP , OpenNLP, Hugging Face, OpenAI API.

### Text Book:

1. “Speech and Natural Language Processing”, Daniel Jurafsky and James H. Martin, 3rd edition online, Feb 3 2024. The more up to date 3rd edition draft is available at <http://web.stanford.edu/~jurafsky/slp3/>. (text book revision is continuous process according to author)

### Reference Book:

- “Introduction to Natural Language Processing”, Jacob Eisenstein, MIT Press, Adaptive computation and Machine Learning series, 18th October, 2019.
- The open source softcopy is available at [githubhttps://github.com/jacobeisenstein/gt-nlp-class/blob/master/notes/eisenstein-nlp-notes.pdf](https://github.com/jacobeisenstein/gt-nlp-class/blob/master/notes/eisenstein-nlp-notes.pdf).

## Course Information

**UE22CS342BA5 : Block chain (4-0-0-4-4)**

**# of Credits: 4**

**# of Slots: 86**

Class #	Chapter Title /Reference Literature	Topics to be Covered	% of Portion covered	
			% of Syllabus	Cumulative %
1	<b>Unit – 1</b>  <b>Lec 01 - Lec 07</b>	Course Overveiw, Introduction to blockchain	25%	25%
2				
3				
4		Key Blockchain Concepts		
5		Nodes		
6		Cryptocurrency, Tokens		
7		Cryptography- Need, history, features		
8		Private and public keys, Types of cryptography		
9		Digital signatures, Hash functions		
10				
11		Sha 256 , Merkle Trees		
12				
13				
14		Lab 1 Cryptography and Merkle Tree		
15				
16	<b>Unit – 2</b>  <b>Lec 08 - Lec 14</b>	Commitments in Blockchain	25%	50%
17		<b>Assignment 1: Families of DS used in blockchain</b>		
18				
19		Bit Coin : A First working example		
20		<b>Activity 1 on understanding Bitcoin. Lab 2 :</b>		
21		<b>Creating a bitcoin wallet</b>		
22				
23		Consensus and need for Consensus in Blockchain Network		
24				
25		Proof of work, Proof of stake, DPoS, Nothing at stake,		
26				
27		Proof of Authority		
28		Proof of Elapsed Time		
29		Proof of SPACE		
30				
31		Proof of Space		
32		Proof of Burn		
33		<b>Assignment 2: Consensus Mechanisms</b>		
34		RAFT		
35		<b>Activity 2 - PAXOS.</b>		

## Course Information

36				
37				
38		<b>LAB 03 : Consensus Mechanisms</b>		
39				
40				
41		<b>Revision</b>		
42				
<b>ISA Week</b>				
43	<b>Unit – 3</b>  <b>Lec 14 - Lec 21</b>	Smart contracts, Creating and deploying smart contracts	25%	75%
44		Second generation tokens		
45		Decentralized applications: How they are constructed?		
46		DAPPS construction		
47		Decentralized Autonomous Organizations (DAOs)		
48		Solidity- Variable, Functions		
49		Solidity-modifiers, view, pure		
50		Solidity- fallback, overloading, in-built mathematical and cryptography functions		
51		<b>Assignment 3 - Solidity</b>		
52		<b>Lab 04 - Solidity</b>		
53				
54				
55		Solidity- Withdrawal pattern, Restricted Access		
56		Blockchain-as-a-service (BaaS)		
57		Architecture		
58		Core components		
59		Hyperledger fabric model		
60		<b>Activity 03 - Solidity</b>		
61				
62		<b>Assignment 04 - Hands on session for Solidity</b>		
63				
64				
65		<b>Lab 05 - Solidity</b>		
66				
67	<b>Unit – 4</b>  <b>Lec 22 - Lec 28</b>	Blockchain vulnerabilities	25%	100%
68		Smart contract vulnerabilities		
69		Blockchain on CIA security triad		
70				
71		Blockchain based DNS security platform		
72				
73		Deploying blockchain based DDOS protection		
74		Use cases: Public Sector, Finance, Supply Chain.		



### *Course Information*

75	Research Aspects in Blockchain.		
76	<b>Assignment 05: Analyze security challenges and mitigation strategies in blockchain systems.</b>		
77			
78			
79			
80	<b>Project Evaluation</b>		
81			
82			
83	<b>Project Evaluation</b>		
84			
85			
86	<b>Project Evaluation</b>		
87			
88	<b>ISA 2 Week</b>		

### Text Books and Reference books:

Book Type	Code	Title & Author	Publication Information		
			Edition	Publisher	Year
Text Book	T1	Introduction to Blockchain Technology by Tiana Laurence	1st	Van Haren Publishing	2019
Text Book	T1	Studies in Autonomic, Data-driven and Industrial Computing	1st	Springer	2023
Reference Book	R1	Hands-On Cybersecurity with Blockchain: Implement DDoS protection, PKI-based identity, 2FA, and DNS security using Blockchain by Rajneesh Gupta	1st	Packt	2018
Reference Book	R2	Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction by Narayanan, Bonneau, Felten, Miller and Goldfeder		Princeton University Press	2016

**UE21CS342BA6: Digital Forensics and Incident Response (4-0-0-0-4)**

**# of Credits: 4**

**# of Slots: 84**

Class #	Chapter Title /Reference Literature	Topics to be Covered	% of Portion covered	
			% of Syllabus	Cumulative %
Unit 1: Introduction to Digital Forensics and Incident Response With Essential Technical Concepts				
1.	10 Hours T1: Ch 1,2,4 T2 :ch 1,2 T4 and T5(For reference) and Internet sources	Introduction to forensics science and digital forensics :What is Forensic science , understanding digital forensics	25	25
2.		Locard’s exchange principle, Scientific method , Organization of note , International standards and practices, Role of examiner in judicial system		
3.		Digital forensic goals, Digital forensics categories and Challenges		
4.		Digital forensics investigation types, Forensics readiness		
5.		Lab 1:Study of Computer Forensics and different tools used for forensic investigation and Mini Project Discussion		
6.		Digital forensics Vs other computing domain, Live system and Dead system		
7.		Incident Response: Attack Lifecycle, What is Incident Response?, Incident Response Team		
8.		Incident Response Plan (IRP)Incident Response Lifecycle, Incident Response Methodology		
9.		Goals of Incident Response, Incident Response Tools		
10.		Digital evidences types with Essential Technical Concepts: Data representation		
11.		File structures, Memory types, types of computer storage,		
12.		understanding the hard disks-HDD, understanding SSD,How magnetic hard drive store data		
13.		Data recovery considerations, File systems- introduction Allocated and unallocated space		
14.		Data Persistence, Page file(Swap space)		
15.		Initial Response and First Responder Tasks- Search and Seizure, First responder tool kit and tasks, Documenting digital crime scene, Packing and transporting digital evidences		
16.		Conducting interview, Acquiring digital evidence,		

### Course Information

		Analyzing Digital Evidence		
17.		<b>Lab 2: Acquiring-Analyzing Digital Evidence with Open Source Tools</b>		
18.		<b>Lab 2: Acquiring-Analyzing Digital Evidence with Open Source Tools</b>		
19.		Class Activity(case Study)		
20.		Doubt Clarification/Revision		
<b>Unit 2: Filesystems - Windows Systems, Windows Registry</b>				
21.	<b>12 Hours</b> <b>T1: Ch 2</b> <b>T2:ch 2,4,5,6</b> <b>T4 and T5(for</b> <b>reference)</b> <b>and Internet</b> <b>Sources</b>	<b>Filesystems - Windows file systems:</b> Introduction	<b>25</b>	<b>50</b>
		understanding and examining FAT, NTFS,		
		understanding and examining FAT, NTFS		
		File allocation table(FAT)		
		New Technology File System(NTFS),		
		Understanding file systems using open source tools		
22.		examining FAT, NTFS, (HFS+)		
23.		examining FAT, NTFS, (HFS+)		
24.				
25.		<b>Lab 3: Analyzing Digital Evidence with Open Source Tools</b>		
		<b>Lab 3: Analyzing Digital Evidence with Open Source Tools</b>		
26.		Windows Registry: windows system artifacts		
27.		Windows Registry: windows system artifacts		
28.		Windows system artifacts :Deleted Data ,Hibernation File (Hiberfile.Sys)		
29.		Registry Print Spooling Recycle Bin Metadata Thumbnail Cache		
30.		Most Recently Used (MRU) Restore Points and Shadow Copy		
31.		Windows forensic analysis- Timeline Analysis,		
32.		file recovery, Windows registry analysis		
33.		Deleted registry key recovery		
34.		<b>Lab 4: Data recovery and understanding EXIF Tool</b>		
35.		<b>Lab 4: Data recovery and understanding EXIF Tool</b>		
36.		<b>Lab 5: Understanding Windows Registry with REGEDIT and Open Source Tools</b>		
37.		<b>Lab 5: Understanding Windows Registry with REGEDIT and Open Source Tools</b>		
38.		<b>Lab 5: Understanding Windows Registry with REGEDIT and Open Source Tools</b>		

### Course Information

39.		<b>Class Activity</b>		
40.		Doubt Clarification/Revision		
<b>Unit 3: Introduction to Linux and Mac OS X Systems ,Network Forensics and Web browser Forensics</b>				
41.	<b>12 Hours</b> <b>T1: Ch 5</b> <b>T2:Ch 7</b> <b>T3: Ch 6</b> <b>T4 and T5(for</b> <b>reference)</b> <b>References</b> <b>and</b> <b>Internet</b> <b>Sources</b>	<b>Linux Systems and Artifacts-</b> Linux file systems (Ext2/Ext3)	<b>25</b>	<b>75</b>
42.		File system layer, filename layer, metadata layer, data unit layer, deleted data		
43.		Linux logical volume manager, Linux boot process and services, Linux System Organization and Artifacts, Unix/Linux		
44.		Forensic Investigation: Unix/Linux forensics, investigation steps and technologies, Principles of file carving		
45.		Mac OS X Systems and Artifacts- OS X File System Artifacts- HFS+ Structures, OS X System Artifacts		
46.		Mac OS X Systems and Artifacts- OS X File System Artifacts- HFS+ Structures, OS X System Artifacts		
47.		<b>Network Forensics:</b> Networking Fundamentals and Types of Networks		
48.		Network Forensics Overview, Securing A Network,Developing Procedures for Network Forensics Network Security Tools		
49.		Network Attacks,ForensicFootprints,Network Evidence and Investigations		
50.		Seizure of Networking Devices		
51.		<b>Applying Forensic Science To Networks</b>		
52.				
53.		<b>Lab 6: Understanding Network Forensics and Analysis of PCAP Files</b>		
54.		<b>Lab 6: Understanding Network Forensics and Analysis of PCAP Files</b>		
55.		<b>Web browser forensics-</b> Introductio Internet overview, IE		
56.		Microsoft web browser, Firefox, Google Chrome		
57.		Web browser investigation tools		
58.		Web browser investigation tools		
59.		<b>Lab 7: Understanding Browser Forensics with Open Source Tools</b>		

### Course Information

60.		Doubt Clarification/Revision		
<b>Unit 4: E-Mail forensics, Mobile Device Forensics, Anti-forensics and Report Writing</b>				
61.	<b>T1: Ch 8,10 T2:Ch 8 T4 and T5(for reference) 10 Hours T1: Ch 6 T2: Ch 9, 11(guide) T4 and T5(for reference)</b>	<b>Email Forensics-</b> Steps in email communications,	<b>25</b>	<b>100</b>
62.		E-Mail header examination, email forensics, recovering emails		
63.		List of E-mail protocols,		
64.		Email Forensics- Steps in email communications, List of E-mail protocols		
65.		E-Mail header examination		
66.		<b>Lab 8: Understanding Email Forensics with Open Source Tools</b>		
67.		<b>Lab 8: Understanding Email Forensics with Open Source Tools</b>		
68.		Mobile device forensics- Cellular Networks and How They Work		
69.		Overview of Cell Phone Operating Systems,		
70.		Potential Evidence Found on Cell Phones		
71.		Collecting and Handling Cell Phones as evidence,		
72.		How to Collect Email Evidence in Victim		
73.		Cell Phone Forensic Tools		
74.		GPS sytemfuncton and potential evidence		
75.		mobile device forensic investigation, storage location, Acquisition methods		
76.		Mobile Forensics:Demo		
77.		Introduction to Antiforensics, Classification of antiforensics techniques		
78.		Antiforensics Practices-Data Wiping and Shredding, Trail Obfuscation, Encryption, Data Hiding,		
79.		Stenography techniques and tools, Introduction to malware analysis and malware forensics		
80.		Report Writing: Prep work for report Writing, Structure of the report Characteristics of a good report,		
81.				
82.		Document design and good writing practices		
83.		Legal Acceptance, digital forensics report writing for High-Tech Investigations		
84.		Case study on Anti-Forensics and Report writing		

### *Course Information*

<b>85.</b>	Doubt Clarification/Revision		
<b>86.</b>	<b>Office Hours: About CTF/Hackathon</b>		
<b>87.</b>	<b>Office Hours: About CTF/Hackathon</b>		

#### **Text Book(s):**

- T1. Sammons, J. (2012). *The basics of digital forensics: the primer for getting started in digital forensics*. Elsevier.
- T2. Hassan, N. A. (2019). *Digital Forensics Basics: A Practical Guide Using Windows OS*. Apress.
- T3. Altheide, C., & Carvey, H. (2011). *Digital forensics with open source tools*. Elsevier.
- T4. "Introductory Computer Forensics-A Hands-on practical Approach", by Xiaodong Lin, Springer, 2018.
- T5. "Practical Cyber Forensics- An Incident-Based Approach to Forensic Investigations", by Niranjana Reddy, A Press, 2019.

#### **Reference Book(s):**

- 1: "Digital Forensics Workbook\_-Hands-on Activities in Digital Forensics", by Michael K Robinson ,CreateSpace Independent Publishing Platform, 2015

## Course Information

### UE21CS342BA7: Digital Twin and eXtended Reality (4-0-0-0-4)

# of Credits: 4

# of Slots: 84

Class #	Chapter Title /Reference Literature	Topics to be Covered	% of Portion covered	
			% of Syllabus	Cumulative %
Unit – 1 Introduction to AR and VR				
1	T1	Introduction	25%	25%
2	T1	Concept of DT		
3	T1	Overview of AR and VR technologies		
4	T1	Introduction to the OpenGL graphics pipeline		
5	T1	Overview of 2D Transformations		
6	T1	Rotation, Translation and Scaling		
7	Hands-On	Setting up OpenGL Development Environment		
8	T1	First OpenGL Program		
9	T1	Control Functions and Animation		
10	Hands-On	Unity3D: Building a micro game		
11	T1	Various Spaces: Vector Space, Affine Space and Euclidian Space		
12	T1	Affine Transformation		
13	T1	Transformation in Homogeneous Coordinates		
14	T1	3D transformation		
15	T1	Homogeneous Transformations		
16	Hands-On	Using Blender to understand the coordinate geometry		
17	T1	Concatenation of Transformation		
18	T1	Transformation Matrices		
19	T1	Interface to Three dimensional Applications		
20	T1	Quaternions Basics		
21	T1	Quaternions multiplication and Rotation		
22	Hands-On	Quaternion Visualization		
23	Assignment – Audit the course			
24	Revision			

### *Course Information*

Unit – 2 Digital Twin Essentials.				
25	T2	The Big Picture of Digital Twins, History of the Digital Twin, Origin of the Digital Twin concept	25%	50%
26	T2	Digital Twin and Product Life cycle Relationship		
27	T2	Types of Digital Twin: Discrete Vs Composite, Product versus facility		
28	T2	Types of Digital Twin: Simulation versus operational, Analytics versus physics-based		
29	T2	Characteristics of a Digital Twin		
30	R1	Digital Twin Architecture		
31	T2	Industrial Digital Twin applications		
32	Web Sources	Examples of mock, functional, and executable twins		
33	Web Source	Example of Physics Driven Modelling: DT of Propeller of Drone		
34	Web Source	DT of a Ceiling Fan		
35	Web Source	DT of Bio Mechanical Digital Twin		
37	Web Source	Data Driven modelling: DT of RUL of Battery		
38	Web Source	DT of Traffic Mobility in Bangalore		
39	Web Source	DT of GUT		
40	Web Source	Hybrid Modelling: DT of Heart		
41	Web Source	DT of Solar Array		
42	Web Source	Dt of CAR		
43	Web Source	Case Study		
44	Assignment: Mini Project Phase 1			
45				
46	Revision 2			
ISA-1				
Unit–3 System Modelling and Simulation				
47	T3	Introduction to Simulation	25%	75%
48	T3	System and System Environment		
49	T3	Discrete Event System Simulation		
50	T3	Concepts in Discrete-Event Simulation		
52	T3	The Event Scheduling/Time Advance Algo		
53	T3	Example: The Checkout-Counter Simulation		



### Course Information

54	T3	Example: The Dump-Truck Problem		
55	T3	Inout Modeling: Data Collection		
56	T3	Identifying distribution within data		
57	T3	Verification of Simulation models		
58	T3	Calibration and Validation of Models, Face Validity		
59	T3	Validation of Model Assumptions, Validating Input-Output Transformations		
60	T3	Input-Output Validation: Using Historical Input Data, The Candy Factory example		
61	T3	Input-Output Validation: Using a Turing Test		
62	T3	Types of Simulations with Respect to Output Analysis		
63	T3	Stochastic Nature of Output Data		
64	T3	Absolute Measures of Performance and Their Estimation		
65	T3	Case Study: Manufacturing and Material-Handling System		
66	T3			
67	T3			
68		Mini Project		
69				
70		Revision		
Unit–4 Security and application studies				
71	R2	Digital twins and cybersecurity	25%	100%
72	R2	Security Framework, Digital twins threat modelling		
73	R2	Common attacks on digital twins		
74	R2	Common attacks on digital twins		
75	R2	Digital twin authentication and identification challenge		
76	R2	IDS, IPS		
77	R2	Authentication Methods, Communication Channel Protection.		
78	R2	Building cyber resilience in digital twins		
79	R2	Privacy Framework, Lack of Privacy, and trust		
80	R2	Privacy by Design		
81	R2	Enhancing trust with block chain integration		
82		Review of Mini Project		
83		Review of Mini Project		
84		ISA-2		

Book Type	Code	Title & Author	Publication Information		
			Edition	Publisher	Year
<b>Text Books</b>	T1	"Interactive Computer Graphics - A top-down approach with shader-based OpenGL", Edward Angel and Dave Shreiner, Pearson Education, Sixth edition, 2012.	1	Pearson Education	2012
<b>Text Books</b>	T2	Building Industrial Digital Twins by Shyam Varan Nath & Pieter van Schalkwyk, by Packt Publishing Ltd	1	Packt Publishing Ltd.	2021
<b>Reference Book</b>	R1	Diab, W. W., A. Ferraro, B. Klenz, S. W. Lin, E. Liongosari, W. E. Tannous, and B. Zarkout. "Industrial IoT Artificial Intelligence Framework." (2022): 1-59.	1	Digital Twin Consortium (White Paper)	2022
<b>Reference Book</b>	R2	El Saddik, Abdulmotaieb, ed. Digital Twin for Healthcare: Design, Challenges, and Solutions. Elsevier, 2022.	1	Elsevier	2022

## Course Information

### UE22CS342BA9: Generative AI and its Applications (4-0-0-4-4)

# of Credits: 4

# of Slots: 84

Class #	Chapter Title/Reference Literature	Topic	Unit Wise Syllabus Coverage	Cumulative Percentage
<b>UNIT - 1</b>				
1		Course Introduction -Overview, Course Information and Evaluation Policy Discussion	25%	25%
2		Introduction to GenAI and its Applications		
3		Introduction to Large Language Models (LLMs), Evolution and Applications		
4	T2 - Chapter 2	NLP Basics: Terminologies, Tokenization and N-Gram Models		
5	2.2 to 2.5 Chapter 4 4.1,4.6, Chapter 1 3.1 Chapter 17 17.2, 17.3, 17.6	NLP Basics: POS, NER and Text Classification		
6	Refer Lab Manual	<b>Lab Exercise 1:</b> Performing basic NLP tasks (Tokenization, POS Tagging and Named Entity Recognition)		
7	T2 - Chapter 6 6.3, 6.5, 6.8, 6.9	Introduction to Word Embeddings, Types of Word Embeddings: Word2Vec - CBoW & SkipGram, Word Piece, GloVe, BPE.		
8-9	Refer Lab Manual	<b>Lab Exercise 2:</b> Types of Word Embeddings(one hot encoding,Bag of Word (Bow),Neural Approaches)		
10-12	T2 - Chapter 9 9.1, 9.2, 9.5, 10.1- 10.3	Introduction to LLM Architecture (High Level Overview), Transformer Anatomy and Architecture		

## Course Information

13	T2 - Chapter 10 10.3	Introduction to Pre-trained Models, Introduction to Hugging Face		
14-15	Refer Lab Manual	<b>Lab Exercise 3:</b> Implementing Text Classification using pre-trained Transformer models from Hugging Face		
16	T2 -	Exploring BERT and GPT Architectures		
17	Chapter 11 11.1-11.4 Refer Paper 9	Exploring variants of BERT:ELMo, ROBERTa, BART		
18	Refer Manual	<b>Lab Exercise 4:</b> Implementation of Sentiment analysis using BERT and optimization using RoBERTa		
19-21		<b><i>Project-Phase 1 Implementation and Evaluation</i></b>  <b><i>(Basic NLP Tasks (Tokenization, POS, Embedding Techniques of your problem statement))</i></b>		
UNIT - 2				
22	T1 - Chapter 3	Introduction to Prompt Engineering – Overview and Applications	25%	50%
23		Prompt Engineering Techniques - Zero Shot, One Shot, Few Shot Prompting		
24		Chain of Thought, Tree of Thought, Graph of Thought Prompting		
25	Refer Manual	<b>Lab Exercise 5:</b> Implementation of different prompting engineering techniques(CoT, ToT,GoT)		
26				
27				
28	Refer LangChain Documenta tion	Introduction and Basics of LangChain		
29		Deep dive into LangChain, LangChain Expression Language, Creating Dynamic Chains using LangChain		
30				
31	R4 - Chapter 1-6	Naive Retrieval Augmented Generation(Naïve RAG): Chunking, Embedding, Vector Stores		
32		Data Processing Techniques- processing different data types and formats		
33		Advanced RAG		
34	R3 - Chapter 4	Mixture of Experts (MoE)		
35-36	Refer Manual	<b>Lab Exercise 6:</b> Building a Chatbot using RAG techniques		

## Course Information

37	T2 - Chapter 10 10.6	Bias and Toxicity Evaluation		
38-42		<b><i>Project-Phase 2 &amp; 3 Implementation and Evaluation</i></b>  <b><i>Utilize Prompt Engineering Techniques (CoT, ToT, GoT) and implement a RAG system for your project</i></b>		
ISA 1				
UNIT - 3				
43	Refer CrewAI documenta tion	Introduction to Agentic Workflows	25%	75%
44		Deep Dive into CrewAI		
45		Implementing Task-Driven Agent Collaboration		
46		<b>Lab Exercise 7:</b> Building Agentic workflows using CrewAI		
47				
48				
49	Refer Paper - R5	Generative Adversarial Networks (Introduction, Variants, Applications)		
50				
51	Refer Paper - R6	Introduction to Diffusion Networks		
52		Advanced Diffusion Networks, Combining GANs and Diffusion Models.		
53				
54	R3 - Chapter 4	Introduction to Multimodal Models, Exploring CLIP and BLIP Applications		
55-63		<b><i>Project-Phase 4 Implementation and Evaluation</i></b>  <b><i>Implement Agentic Workflows for your project using CrewAI. Use Multi-Modal Models if needed.</i></b>		
UNIT - 4				
64	T2 - Chapter 10 10.3	Introduction to LLM Fine Tuning	25%	100%
65	R7 - Refer Paper	Data Resolution/Precision, Quantization		
66		Generative AI Lifecycle		
67	T2 -	LLM Pre-training		
68	Chapter 10 10.3	Fine Tuning Principles		
69	T2 - Chapter 10 10.4, 10.5	Fine Tuning using LoRA and QLoRA		
70	R8 - Refer Paper	Prompt Tuning and Soft Prompts		

### Course Information

71-72	Refer DeepEval and TruLens Documentation	Deep-Dive on different LLM Evaluation Techniques using DeepEval and TruLens		
73-75	Refer Lab Manual	<b>Lab Exercise 8:</b> Different types of Finetuning- Parameter fine-tuning, Prompt fine-tuning		
76	T2 - Chapter 10 10.6, 10.1,10.2	Harm of LLM, Data behind LLM		
77-78	T2 - Chapter 10 10.5	LLM Scaling and Privacy, Different types of evaluation techniques		
79-81		<b><i>Project-Phase 5 Implementation and Evaluation</i></b>		
82-84		<b><i>Project-Phase 6 Implementation and Evaluation</i></b>		
ISA 2				
ESA				

**Tools & Languages:**

Python, LMStudio, Gemini API, CrewAI, LangChain, LangGraph, HuggingFace, Kaggle.

**Textbooks:****Text Book:**

1. Quick Start Guide to Large Language Models: Strategies and Best Practices for Using ChatGPT and Other LLMs by Sinan Ozdemir, Addison-Wesley Professional, Edition 1 2023
2. Daniel Jurafsky and James H. Martin. 2024. Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition with Language Models, 3rd edition. Online manuscript released August 20, 2024. <https://web.stanford.edu/~jurafsky/slp3>.

**Reference Books:**

1. Pretrain Vision and Large Language Models in Python: End-to-end techniques for building and deploying foundation models on AWS, by Emily Webber, packtpublishing, Edition 1, 2023
2. Transformers for Natural Language Processing: Build innovative deep neural network architectures for NLP with Python, PyTorch, TensorFlow, BERT, RoBERTa, and more by Denis Rothman (Author) ,publishing, Edition 1, 2023
3. Understanding Large Language Models: Learning Their Underlying Concepts and Technologies by Thimira Amaratunga, APress, Edition 1 , 2023
4. Retrieval-Augmented Generation (RAG): Empowering Large Language Models (LLMs) by Dr. Ray Islam (Author) ,Edition 1,2023
5. (Paper) Generative Adversarial Nets (2014) by Ian J. Goodfellow
6. (Survey Paper) An Overview of Diffusion Models: Applications, Guided Generation, Statistical Rates and Optimization.
7. (Paper) A Study of BFLOAT16 for Deep Learning Training.
8. (Paper) Using Soft-Prompt Tuning to Evaluate Bias in Large Language Models
9. (Paper) Improving Language Understanding by Generative Pre-Training

**UE22CS343BB1–HETEROGENEOUS PARALLELISM (4-0-0-4-4)**

**# of Credits: 4**

**# of Slots: 84**

Class No.	Chapter Title/ Reference Literature	Topics to be covered	% of Portions covered	
			%Syllabus	Cumulative
1	<b>UNIT-1: FineGrained Parallelism</b>	Introduction	25%	25%
2		Review on Parallelism		
3		Review on Parallel Performance		
4		Review of Parallel Performance		
5		Instruction Level Parallelism-1		
6		Instruction Level Parallelism-2		
7		Instruction Level Parallelism-3		
8		EnhancementTechniques-2		
9		EnhancementTechniques-2		
10		EnhancementTechniques-3		
11		Prediction		
12		Speculation		
13		Vectorization		
14		Predication		
15		Cache Optimization		
16		Cache Optimization		
17		Laws of Parallelism		
18		Data Parallelism		
19		Task Parallelism		
20		Pipeline Parallelism		
21		PThreads		
22	<b>UNIT-2:  Coarse Grained Parallelism&amp; Parallel Algorithms</b>	Multithreading	25%	50%
23		Multi-Core architectures - Homogeneous		
24		Multi-Core architectures - Heterogeneous		
25		Introduction to Parallel Algorithms		
26		Parallel Algorithms-Examples		
27		Parallel Algorithms-Examples		
28		Parallel Algorithms–Examples		



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29		Parallel Algorithms–Examples		
30		Parallel Algorithms-Examples		
31		Task Decompositions and Mapping		
32		Task Decompositions and Mapping		
33		Task Decompositions and Mapping		
34		Task Decompositions and Mapping		
35		Task Decompositions and Mapping		
36		GPU sand GPGPUs		
37		GPU Architectures-Introduction		
38		GPU Architectures-Case Study		
39		GPU Architectures–Case Study		
40		GPU Architectures–Application		
41		GPU Architectures–Application		
42		Many-Core Heterogeneous Architectures		
43	<b>UNIT-3:</b>	Introduction to Parallel Programming Framework	25%	75%
44		Introduction to OpenMP		
45		OpenMP–Libraries		
46		OpenMP–Use Cases		
47		OpenMP–Use Cases		
48		OpenMP–Examples		
49		OpenMP–Examples		
50		OpenMP–Examples		
51		OpenMP–Examples		
52		Race Conditions		
53		Race Conditions		
54		Race Conditions		
55		Deadlocks & Debugging		
56		Deadlocks & Debugging		
57		Deadlocks & Debugging		

### *Course Information*

58		Memory Models for Parallel Programming		
59		Memory Models for Parallel Programming		
60		Memory Models for Parallel Programming		
61		Memory Consistency Models		
62		Memory Consistency Models		
63		Memory Consistency Models		
64	<b>UNIT-4:</b>  <b>GPU Programming &amp; Hardware Accelerators</b>	CUDA Programming Framework	25%	100%
65		CUDA Programming Framework		
66		CUDA Programming Examples		
67		CUDA Programming Examples		
68		CUDA Memory Interfaces		
69		CUDA Memory Interfaces		
70		CUDA Memory Interfaces		
71		CUDA Programming Examples		
72		CUDA Programming Examples		
73		OpenMP with GPU Programming		
74		OpenMP with GPU Programming		
75		Hardware acceleration platforms		
76		Hardware acceleration platforms		
77		Hardware acceleration platforms		
78		Architecture and organization of Modern FPGAs		
79		Architecture and organization of Modern FPGAs		
80		Architecture and organization of Modern FPGAs		
81		Case Studies		
82		Case Studies		
83		Concurrency in Main stream Languages		
84		Concurrency in Main stream Languages		

Book Type	Author&Title	Edition	Publisher	Year
T1	Parallel Programming: for Multicore and Cluster Systems	3 <sup>rd</sup>	Springer	2023
R1	Computer Architecture: A Quantitative Approach By John Hennessy, David Patterson`	6 <sup>th</sup>	Morgan Kaufmann	2017
R2	Programming Massively Parallel Processors by David Kirk and Wen-mei Hwu	3 <sup>rd</sup>	Morgan Kaufmann	2016
R3	Computer Systems: A Programmer's Perspective by Randal E. Bryant, David R. O'Hallaron	2 <sup>nd</sup>	Pearson	2016
R4	Parallel Programming for FPGAs. By Ryan Kastner, Janarbek Matai, and Stephen Neuendorffer	1 <sup>st</sup>	Creative Commons	2018

**Tools/Languages:** PThread, OpenMP, CUDA, OpenCL, OpenMPI

**Assessment plan:**

Event	Portion	%of Marks
ISA1	Units1and2	15%
ISA2	Units3and4	15%
ESA–Theory	Units1,2,3,4	50%
3 Assignments	Units1,2,3,4	10%
Project	-	10%

**UE22CS343BB2: Topics in Deep Learning (4-0-0-4-4)**

**# of Credits: 4**

**# of Slots: 84**

Class #	Chapter Title/ Reference Literature	Topics to be Covered	Percentage Of Portion Covered	
			Absolute	Cumulative
Unit 1: Introduction to Deep Learning Introduction, Activation functions, Loss functions, Batch Normalization, Regularization and Optimization. Convolutional Neural Network(CNN)				
1		Introduction to Deep Learning and Course Logistics	25%	25%
2	T2:10-12,44-50	Activation functions		
3	T2:13	Loss functions		
4	T2:150	Batch Normalization		
5	T2:61,180-181	Regularization		
6	T2:132-138 <a href="https://medium.com/nerd-for-tech/optimizers-in-machine-learning-f1a9c549f8b4">https://medium.com/nerd-for-tech/optimizers-in-machine-learning-f1a9c549f8b4</a>	Optimization		
7	T2:305-326	CNN- Introduction,Filters,Feature Maps		
8	T2:305-326	Max-Pool Layers, Other Pooling Types		
9	T2:305-326	Back Propagation		
10	T2:326-335, <a href="https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b">https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b</a>	Alexnet, ZFNet		
11	T2:326-335, <a href="https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b">https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b</a>	VGGNet, GoogleNet		
12	T2:326-335, <a href="https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b">https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b</a>	ResNet, RCNN		
13	T2:326-335, <a href="https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b">https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b</a>	FRCNN, Faster RCNN		
14	T2:326-335, <a href="https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b">https://medium.com/axinc-ai/yolov5-the-latest-model-for-object-detection-b13320ec516b</a>	YOLO V5		

	<a href="https://ai/yolov5-the-latest-model-for-object-detection-b13320ec516b">ai/yolov5-the-latest-model-for-object-detection-b13320ec516b</a>			
15	<a href="https://machinelearningmastery.com/transfer-learning-for-deep-learning/">https://machinelearningmastery.com/transfer-learning-for-deep-learning/</a> , <a href="https://towardsdatascience.com/a-comprehensive-hands-on-guide-to-transfer-learning-with-real-world-applications-in-deep-learning-212bf3b2f27a">https://towardsdatascience.com/a-comprehensive-hands-on-guide-to-transfer-learning-with-real-world-applications-in-deep-learning-212bf3b2f27a</a> , <a href="https://towardsdatascience.com/transfer-learning-with-convolutional-neural-networks-in-pytorch-dd09190245ce">https://towardsdatascience.com/transfer-learning-with-convolutional-neural-networks-in-pytorch-dd09190245ce</a>	Transfer Learning: Introduction, Motivation, Variations		
16	<a href="https://machinelearningmastery.com/transfer-learning-for-deep-learning/">https://machinelearningmastery.com/transfer-learning-for-deep-learning/</a> , <a href="https://towardsdatascience.com/a-comprehensive-hands-on-guide-to-transfer-learning-with-real-world-applications-in-deep-learning-212bf3b2f27a">https://towardsdatascience.com/a-comprehensive-hands-on-guide-to-transfer-learning-with-real-world-applications-in-deep-learning-212bf3b2f27a</a> , <a href="https://towardsdatascience.com/transfer-learning-with-convolutional-neural-networks-in-pytorch-dd09190245ce">https://towardsdatascience.com/transfer-learning-with-convolutional-neural-networks-in-pytorch-dd09190245ce</a>	TL Architecture of CNNs		
17		Class Assignment on CNN & TL/YOLO		
18		Class Assignment on CNN & TL/YOLO		
19		Class Assignment on CNN & TL/YOLO		
20		<b>Revision</b>		
21	<b>Lab/Experiential learning</b>	<b>Revision</b>		
Unit 2: Recurrent Neural Networks (RNN) and Transformers				
22	T2-265-289	RNN Introduction	25%	50%
23	T2-265-289	Recurrent Neurons, - Memory Cells		
24	T2-265-289	Variable-Length Input, Output Sequences		
25	T2-265-289	Variable-Length Input, Output Sequences		
26	T2-265-289	RNN Architecture		

27	T2-265-289	Sequence Learning Problem		
28	T2-265-289	BPTT-Back Propagation Through Time		
29	T2-265-289	Truncated BPTT		
30	T2-265-289	Vanishing and Exploding Gradient		
31	T2-265-289	Bidirectional RNN		
32	T2-265-289	LSTM Cell ,GRU Cell		
33	T2:435-450 & 454	Text Classification with RNN		
34	T2:435-450 & 454	Encoder/Decoder Architecture		
35	T2:435-450 & 454	Seq2Seq Model with Attention		
36	T2:435-450 & 454	Transformer Model		
37	T2:435-450 & 454	BERT Architecture		
38	T2:435-450 & 454	Transformer Attention and its Implementation		
39		In class Assignment using RNNs, Transformers and TL / predefined model		
40		In class Assignment using RNNs, Transformers and TL / predefined model		
41		In class Assignment using RNNs, Transformers and TL / predefined model		
42		Revision		
Unit 3: Generative Models & Meta Learning				
43	T2:197-208	Introduction to Autoencoders	25%	75%
44	T2:197-208	Regularization in Autoencoders		
45	T2:197-208	Denoising Autoencoders		
46	T2:197-208	Sparse Autoencoders		
47	T2:197-208	Contrastive Autoencoders		
48	T2:197-208	Variational Autoencoders (VAEs)		
49	T2:197-208	Architecture and Training Methods		
50	T2:467-471, <a href="https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.">https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.</a>	Image Generation		
51	T2:467-471, <a href="https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.">https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.</a>	DCGAN		

	<a href="#">ning%20of%20a%20generat or%20model.</a>			
52	T2:467-471, <a href="https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.">https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.</a>	Style GAN		
53	T2:467-471, <a href="https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.">https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.</a>	WGAN		
54	T2:467-471, <a href="https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.">https://machinelearningmastery.com/tour-of-generative-adversarial-network-models/#:~:text=The%20deep%20convolutional%20generative%20adversarial,training%20of%20a%20generator%20model.</a>	Applications		
55	T2:361-371	Introduction to GNNs		
56	T2:361-371	Graph Convolution Networks, Applications		
57	<a href="https://towardsdatascience.com/how-to-run-model-agnostic-meta-learning-maml-algorithm-c73040069810">https://towardsdatascience.com/how-to-run-model-agnostic-meta-learning-maml-algorithm-c73040069810</a> , <a href="https://www.instadeep.com/research/blog/model-agnostic-meta-learning-made-simple/">https://www.instadeep.com/research/blog/model-agnostic-meta-learning-made-simple/</a>	Introduction to Meta Learning		
58	<a href="https://towardsdatascience.com/how-to-run-model-agnostic-meta-learning-">https://towardsdatascience.com/how-to-run-model-agnostic-meta-learning-</a>	MAML		

	<a href="https://www.instadeep.com/research/blog/model-agnostic-meta-learning-made-simple/">maml-algorithm-c73040069810, https://www.instadeep.com/research/blog/model-agnostic-meta-learning-made-simple/</a>			
59	<a href="https://towardsdatascience.com/how-to-run-model-agnostic-meta-learning-maml-algorithm-c73040069810,https://www.instadeep.com/research/blog/model-agnostic-meta-learning-made-simple/">https://towardsdatascience.com/how-to-run-model-agnostic-meta-learning-maml-algorithm-c73040069810,https://www.instadeep.com/research/blog/model-agnostic-meta-learning-made-simple/</a>	FOMAML		
60	<a href="https://towardsdatascience.com/how-to-run-model-agnostic-meta-learning-maml-algorithm-c73040069810,https://www.instadeep.com/research/blog/model-agnostic-meta-learning-made-simple/">https://towardsdatascience.com/how-to-run-model-agnostic-meta-learning-maml-algorithm-c73040069810,https://www.instadeep.com/research/blog/model-agnostic-meta-learning-made-simple/</a>	Adaptive Neural Inductive Learning		
61	<a href="https://towardsdatascience.com/a-friendly-introduction-to-siamese-networks-85ab17522942,https://medium.com/@rinkinag24/a-comprehensive-guide-to-siamese-neural-networks-3358658c0513">https://towardsdatascience.com/a-friendly-introduction-to-siamese-networks-85ab17522942,https://medium.com/@rinkinag24/a-comprehensive-guide-to-siamese-neural-networks-3358658c0513</a>	Siamese Networks		
62	<b>Experiential learning</b>	<b>Assignment 3: Jackfruit problem</b>		
63	<b>Experiential learning</b>	<b>Assignment 3: Jackfruit problem</b>		
Unit 4: Reinforcement Learning, Diffusion Models, Federated Learning and Overview of Latest Deep Learning Models				
64	T2:393-394,	Introduction		
65	T2:398-402	Basic Framework of RL		
66	T2:393-394,	Learning to Optimize Rewards		
67	T2:398-402	Credit Assignment Problem		
68	T2:393-394,	Temporal Difference Learning		
69	T2:398-402	Q Learning		
70	T2:393-394,	Deep Q Learning		
71	T2:398-402	Training and Testing		
72	<a href="https://scholar.harvard.edu/files/binxuw/files/stable_d">https://scholar.harvard.edu/files/binxuw/files/stable_d</a>	Introduction,Stable Diffusion Architectures		

25% 100%



	<a href="#">diffusion a tutorial.pdf</a>			
73	<a href="https://machinelearningmastery.com/the-vision-transformer-model/">https://machinelearningmastery.com/the-vision-transformer-model/</a>	Introduction :Vision Transformers		
74	<a href="https://dugas.ch/artificial_curiosity/GPT_architecture.html">https://dugas.ch/artificial_curiosity/GPT_architecture.html</a>	GPT Architecture		
75	<a href="https://www.v7labs.com/blog/federated-learning-guide">https://www.v7labs.com/blog/federated-learning-guide</a> , <a href="https://towardsdatascience.com/introduction-to-federated-learning-and-challenges-ea7e02f260ca">https://towardsdatascience.com/introduction-to-federated-learning-and-challenges-ea7e02f260ca</a>	Horizontal Federated Learning		
76	<a href="https://www.v7labs.com/blog/federated-learning-guide">https://www.v7labs.com/blog/federated-learning-guide</a> , <a href="https://towardsdatascience.com/introduction-to-federated-learning-and-challenges-ea7e02f260ca">https://towardsdatascience.com/introduction-to-federated-learning-and-challenges-ea7e02f260ca</a>	Vertical Federated Learning		
77	<a href="https://www.v7labs.com/blog/federated-learning-guide">https://www.v7labs.com/blog/federated-learning-guide</a> , <a href="https://towardsdatascience.com/introduction-to-federated-learning-and-challenges-ea7e02f260ca">https://towardsdatascience.com/introduction-to-federated-learning-and-challenges-ea7e02f260ca</a>	Federated Transfer Learning (FTL)		
78	Experiential learning	<b>Assignment 3: Jackfruit problem</b>		
79	Experiential learning	<b>Assignment 3: Jackfruit problem</b>		
80	Experiential learning	<b>Assignment 3: Jackfruit problem</b>		
81	Experiential learning	<b>Assignment 3: Jackfruit problem</b>		
82	Experiential learning	<b>Assignment 3: Jackfruit problem</b>		
83	Experiential learning	<b>Assignment 3: Jackfruit problem</b>		
84	Experiential learning	<b>Assignment 3: Jackfruit problem</b>		

Type	Title	Author(s)	Publisher/Source	Year
Text books	"Advanced Deep Learning with Python"	Ivan Vasilev	Packt Publishing	2019
	"Neural Network and Deep learning"	Charu C Agarwal	Springer International Publishing	2018
Reference Books	"Hands-on Machine Learning with Scikit-Learn and TensorFlow"	Aurelian Geron	O'Reilly	2017
	"Deep Learning with Keras"	Antonio Gulli and Sujit Pal	Packt Publishing	2017
	"Pattern Recognition and Machine Learning"	Christopher Bishop	Springer	201

**UE22CS343BB3- DATABASE TECHNOLOGIES (4-0-1-4-4)**

**No of Credits: 4**

**# of Hours: 84**

Class #	Chapter Title/ Reference Literature	Topics to be covered	% of Portions Covered	
			Reference Chapter	Cumulative
1.	<b>Unit 1:  Relational Data Model and Storage Formats and Indexing</b>	Review of Relational Design Theory – Relational Algebra.	<b>T1- 1,2,3,5,8,13 ,14,15</b>	<b>25</b>
2.		Secondary Storage Management - Secondary Storage Management, Memory Hierarchy, Architecture, Disk Failures, RAID		
3.		Flash Storage & DB Buffer - Database Buffer, Buffer Manager, Buffer Management Architecture		
4.		Buffer Management Strategies		
5.		Column DB - Column Database, Row Store and Column Store - Overview, Why Column Stores, Column Stores - Data Model, Column database Vs Row database, Pros and Cons of Columnar Databases		
6.		Arranging Data on Disk - Arranging Data on Disk, Block and Record Addresses, Storage Allocation in SQL Server		
7.		Arranging Data on Disk - Swizzling, Variable-Length Data and Records, Record Modifications		
8.		Indexes - Overview, Multiple Indexes		
9.		Indirection in Secondary Indexes		
10.		Document Retrieval and Inverted Indexes		
11.		B Trees - Overview, Lookup in B Trees,		
12.		Insertion into B Trees, Deletion from B Trees, Efficiency of B Trees		
13.		Hashing - Extensible and Linear Hash Tables		
14.		Hashing - Multiple Key Indexes		
15.		, Performance of Multiple Key Indexes		
16.		Index in SQL - Index Definition in SQL, The CREATE INDEX Command, Single-Column Indexes, Unique Indexes, Composite Indexes, Choice of Index, The DROP INDEX Command, When should indexes be avoided		
17.		Multidimensional Data, R Trees, Bitmap Indexes		
18.		H/L/P/A #1		
19.	<b>Unit 2:  Query</b>	Query Execution - Query Execution, Query Compilation and The Computation Model for Physical Operators	<b>T1- 1,15,16</b>	<b>50</b>

20.	<b>Processing and Optimization</b>	One Pass Algorithms - One-Pass Algorithms for Tuple-at-a-Time Operations, One-Pass Algorithms for Unary, Full-Relation Operations: Duplicate Elimination, Grouping		
21.		One Pass Algorithms - One-Pass Algorithms for Binary Operations: Set Operations, Natural Join		
22.		Two Pass Algorithms (Based on Sorting) - Duplicate Elimination Using Sorting, Grouping and Aggregation Using Sorting		
23.		Two Pass Algorithms (Based on Hashing) - Duplicate Elimination Using Hashing, Grouping and Aggregation Using Hashing		
24.		Buffer Management - Buffer Management Strategies (Least Recently Used, First In First Out, Clock Algorithm) - Relationship Between Physical Operator Selection and Buffer Management		
25.		- Index Scan, - Clustering and Non-clustering Indexes		
26.		Query Compiler - Syntax Analysis and Parse Trees - Query Parsing and Preprocessing - Syntax Analysis and Parse Trees - Grammar for a Simple Subset of SQL - Preprocessor - Preprocessing Queries Involving View		
27.		Algebraic Laws for Improving Query Plans - Laws for Selection - Laws for Projection - Laws for Joins and Product - Laws for Duplicate Elimination - Laws for Grouping and Aggregation		
28.		From Parse Trees to Logical Query Plan - Conversion to Relational Algebra, Removing Subqueries From Conditions		
29.		From Parse Trees to Logical Query Plan - Improving the Logical Query Plan		
30.		Improving the Logical Query Plan - most commonly used optimization techniques, Grouping Associative/Commutative Operators		
31.		Cost Based Plan Selection		
32.		Cost Based Plan Selection - Heuristic Enumeration, Branch & Bound,		
33.		Hill Climbing, Dynamic Programming, Selinger-style Optimization		
34.		Choosing An Order For Joins - Dynamic Programming to Select a Join Order and Grouping,		

35.		Dynamic Programming With More Detailed Cost Functions, A Greedy Algorithm for Selecting a Join Order		
36.		H/L/P/A #2		
37.		Assignments Evaluation – #1		
38.		ISA #1		
39.	<b>Unit 3: Parallel and Distributed Databases</b>	Models of Parallelism - Parallel Database Architectures, Models of Parallelism, Intra-query and Inter-query Parallelism	T1- 20	75
40.		MapReduce		
41.		Parallel & Distributed Algorithms		
42.		Distributed Databases - Parallel Vs Distributed Database, Distributed Database Concepts, Data Distribution Among Distributed Databases, Homogeneous and Heterogeneous Distributed Databases, Advantages of Distributed Databases, Additional Functions of DDB		
43.		Distributed Databases - Data Fragmentation, Horizontal, Vertical and Hybrid Types, Data Replication		
44.		Distributed Transactions		
45.		Distributed Commit, Two-Phase Commit Protocol, Concurrency Control		
46.		Distributed Query Processing - Distributed Query Processing Stages		
47.		The Distributed Join Problem		
48.		Distributed Query Processing - Semi Join, Joins of Many Relations		
49.		Distributed Locking - Centralized Lock Systems, Primary-Copy Locking, Global Locks From Local Locks		
50.		Distributed Catalog Management		
51.		Management Schemes For Distributed Catalogs		
52.		Peer to Peer Distributed Search		
53.		Peer to Peer Distributed Search		
54.		Project Teams formation, Instructions, Proposal, Project Approval, Initiation		
55.		H/L/P/A #3		
56.	<b>Unit 4: Data-Stream Management</b>	Data streaming Intro	T1- 10,22 T2- 1,2,3,4,5,6, 10, 19,29	100
57.		Stream Processing Model		
58.		Streaming Architectures		
59.		Spark as a SP Engine		
60.		Spark's Distributed Processing Engine		
61.		Spark's Resilience Model		
62.		Apache Kafka		

66.	Apache Kafka Architecture		
67.	Apache Kafka Architecture - Content & Topic based routing & Fault tolerance		
68.	Amazon Kinesis		
69.	Streaming Use Case		
70.	Introduction to Vector database		
71.	Serverless vector databases and Use cases		
72.	Current Trends in Design and Implementation of Database Systems and Decision Support Systems		
73.	Data Warehousing		
74.	Data Mining		
75.	Data Lakes		
76.	Data Mesh and Data Fabric		
77.	Multi-model Databases		
78.	H/L/P/A #4		
79.	Assignments Evaluation – #2		
80.	Project Implementation		
81.	Project Implementation		
82.	Project Evaluation		
83.	Project Evaluation		
84.	ISA #2		

**Text Book(s):**

T1: “Database Systems: The Complete Book”, H Garcia-Molina, JD Ullman and J Widom, 2nd Ed., Pearson, 2018.

T2: “Stream Processing with Apache Spark”, Gerard Maas & Francois Garillot, O’Reilly, June 2019.

**Reference Book(s):**

R1: “Fundamentals of Database Systems”, Elmasri and Navathe, Pearson Education, 7th Ed., 2016.

R2: “Streaming Systems” by Tyler Akidau, SlavaChernyak, Reuven Lax, O'Reilly, July 2018.

**Tools & Languages:** MySQL, postgres, Oracle, Apache Spark, Apache Kafka, Amazon Kinesis.

**UE22CS343BB4: Machine Learning on Graphs**

**No of Credits: 4**

**# of Hours: 84**

Class#	Chapter Title / Reference Literature	Topics to be Covered	% of the portion covered	
			% of Syllabus	Cumulative %
Wk1-Lec1 Wk1-Lec2 Wk1-Lec3	<b>Unit #1 Introduction</b>  <b>T1: Ch.- 1,2 (1.1,1. 2,2.1, 2.2, 2.3)</b>  <b>T2: Ch. 2 (2.6, 2.7)</b>  <b>Slides from PESU Academy</b>	Motivation for the course. Evaluation policy of the course. Introduction to Algorithms. Introduction to Assignments, Discussion	<b>25</b>	<b>25</b>
Wk1-Lec4 Wk1-Lec5 Wk1-Lec6		Types of Complex Graphs: Multi-relational Graphs eg Heterogeneous graphs, Multiplex graphs etc. Computational Tasks on Graphs		
Wk2-Lec7 Wk2-Lec8 Wk2-Lec9		Graph Features for traditional machine learning– Node level features, Node Classification, Relation prediction, Clustering and community detection, graph Classification, regression, and clustering		
Wk2-Lec10 Wk2-Lec11 Wk2-Lec12		Graph kernel features- Graphlet & Motif Graph Kernels-Graphlet and Motifs contd. Weisfeiler-Lehman kernel		
Wk3-Lec13 Wk3-Lec14 Wk3-Lec15		Measures for neighborhood overlap Graph clustering and spectral methods – Graph Laplacians. Graph Cuts and clustering, Spectral clustering		
Wk3-Lec16 Wk3-Lec17 Wk3-Lec18		Semi-supervised Learning on Graph - Label Propagation Algorithm. Label Spreading Algorithm		
Wk4-Lec19 Wk4-Lec20 Wk4-Lec21		Hands-On Session 1 (Part of Internal Assessment)		
Wk4-Lec22 Wk4-Lec23 Wk4-Lec24	<b>Unit #2: T1: Ch. 2 and 3 and</b>  <b>PESU Academy Slides</b>	Paper Implementation - Assignment Announcement, Group formation, and Paper distribution Encoder-Decoder perspective-encoder, decoder, and optimization of the encoder-decoder model.	<b>25</b>	<b>50</b>
Wk5-Lec25 Wk5-Lec26 Wk5-Lec27		Factorization-based approaches - Random Walk embedding		
Wk5-Lec28 Wk5-Lec29 Wk5-Lec30		Random walk approaches: Node2Vec		
Wk6-Lec31 Wk6-Lec32 Wk6-Lec33		Factorization-based approaches - Random Walk embedding –Deep Walk, Comparisons	<b>25</b>	<b>50</b>

Wk6-Lec34 Wk6-Lec35 Wk6-Lec36		Shallow Embeddings-Limitations of shallow embedding.		
Wk7-Lec37 Wk7-Lec38 Wk7-Lec39		Shallow embedding in multi-relational Knowledge Graph-embedding as reconstruction task, loss function, and decoders.		
Wk7-Lec40 Wk7-Lec41 Wk7-Lec42		Hands-On Session 2 - (Part of Internal Assessment) Paper Implementation - Discussion		
Wk8-Lec43 Wk8-Lec44 Wk8-Lec45	<b>Unit #3</b> <b>T1: Ch. 5 (5.1,5.2, 5.3)</b> <b>Ch. 7 (7.1)</b> <b>and PESU Academy Slides</b>	Vanilla GNN - Neural message passing framework. Generalized neighborhood aggregation, Generalized update methods, Graph Convolution Networks (GCN), GraphSAGE.	25	75
Wk8-Lec46 Wk8-Lec47 Wk8-Lec48		Multi-relational GCN and Graph Attention Networks (GAT),		
Wk9-Lec49 Wk9-Lec50 Wk9-Lec51		Hands-On Session 3 (2 Sessions) Paper Implementation - Resolution of Issues		
Wk9-Lec52 Wk9-Lec53 Wk9-Lec54		Graph Transformer. Graph pooling. Applications and loss functions.		
Wk10-Lec55 Wk10-Lec56 Wk10-Lec57		Efficiency issues in GNN Modelling–GNN layer optimization, Stacking GNN layers,		
Wk10-Lec58 Wk10-Lec59 Wk10-Lec60		Expressiveness, designing Maximally expressive GNNs, Expressive Power by aggregate functions. Applications and loss functions		
Wk11-Lec61 Wk11-Lec62 Wk11-Lec63		Paper Implementation - Review 1 Presentation		



Wk11-Lec64 Wk11-Lec65 Wk11-Lec66	<b>Unit 4: T1: Ch. 9 (9.1-9.3), T2: Ch. 4 (4.3) Ch. 8 (8.2, 8.6, 8.7) Ch. 9 (9.4, 9.5) Ch. 10 and Ch.11 (overview in the context of text and image)</b>	Deep Generative models on graph – Variational autoencoder on the graph.	25	100
Wk12-Lec67 Wk12-Lec68 Wk12-Lec69		Generative adversarial network on the graph, Auto-regressive methods.		
Wk12-Lec70 Wk12-Lec71 Wk12-Lec72		GNN on complex graphs – Heterogeneous GNN, Dynamic GNN, Hypergraph GNN		
Wk13-Lec73 Wk13-Lec74 Wk13-Lec75		Interdisciplinary Applications of GNN: Unstructured data – Text and Image. Application of GNN to Biology and Chemistry		
Wk13-Lec76 Wk13-Lec77 Wk13-Lec78	<b>Ch. 12 (12.2,12.4) And PESU Academy slides</b>	Structured Data - Social Network, Recommender System, Cyber Security.		
Wk14-Lec79 Wk14-Lec80 Wk14-Lec81		An introduction to trustworthy graph AI. Meta-Learning perspectives of graph ML.		
Wk14-Lec82 Wk14-Lec83 Wk14-Lec84		Paper Implementation Demo - Review 2		

**Text Books and References:**

Book Type	Code	Title & Author	Publication Information		
			Edition	Publisher	Year
Text Book	T1	“Graph Representation Learning”, William L Hamilton, Morgan and Claypool Publishers, 2020.	2	Morgan and Claypool Publishers	2020
Text Book	T2	“Deep Learning on graphs”, Yao Ma and Jiliang Tang, Cambridge University Press, 2021	3	Cambridge University Press,	2021
Reference Book	R1	Introduction to Graph Neural Networks, Zhiyuan Liu and Jie Zhou, Synthesis Lectures on Artificial Intelligence and Machine Learning,	2	Morgan and Claypool Publisher	2020
Reference Book	R2	Social Media Mining, Reza Zafarani	1	Cambridge University Press	2015
Reference Book	R3	Network Science, Albert Barabasi			2016

**No of Credits: 4**

**# of Hours: 84**

Class #	Chapter Title/Reference Literature	Topics to be Covered	% of Portions Covered	
			% of Syllabus	Cumulative %
1	Unit #1 T1: Chapter 2,3,16 R1: Chapter 1,2,3	Unit #1	25	25
2				
3				
4		25%		
5		Security Principles, Secure coding,		
6		Security Principles, Secure coding, Secure Lifecycle		
7		Secure Lifecycle		
8		Misuse case		
9		Misuse case		
10		Set UID, Env variables		
11		Set UID, Env variables		
12		Set UID, Env variables		
13				
14		Lab 1 : Set UID, Env variables		
15				
16		Buffer overflow - 1		
17		Buffer overflow - 1		
18		Buffer overflow - 1		
19				
20		Lab 2 : Shell Code Attack		
21				
22	Unit #2 T1: Chapter 4,5 R1: Chapter 4,5,6	Buffer overflow - 2	25	50
23		Buffer overflow - 2		
24		Return to Libc		
25				
26		Case Study I discussion - Target		
27				
28				
29		Lab 3 : Buffer overflow		
30				
31		Format String Attack		
32		Exploiting the vulnerability		

33		Code injection attack		
34				
35		Lab 4 : Return to libc		
36				
37		Countermeasures		
38		Malware and its Types		
39		Malware analysis: Conifer, Morris, Stuxnet worm		
40				
41		Lab 5 : Formate String Attack		
42				
43		Ransomware		
44		Shellcode		
45		Revision (ISA		
46	Unit #3  T1: Chapter 6 R2: Chapter 1,2,3	Privacy - threat Modelling + STRIDE	25	75
47		Privacy - threat Modelling + STRIDE		
48		Privacy - threat Modelling + STRIDE		
49				
50		Lab 6 : Malware		
51				
52		Web security Basics		
53		Web security Basics		
54		Web security Basics		
55		Privacy Threats		
56		Privacy Threats		
57		Privacy Threats		
58				
59		Case Study II discussion - Apple		
60				
61		SQL Injection		
62		SQL Injection		
63		SQL Injection		
64				
65		Lab 7 : SQL Injection		
66				

67	Unit #4 T1: Chapter 11,12,14 R1: Chapter 9,10,11 R2: Chapter 6,7,8	CSRF	25	100
68		CSRF		
69		XSS		
70		Static Analysis and Pen testing		
71		Lab 8 : CSRF		
72				
73		Lab 9 : XSS		
74				
75		Patching and VA		
76				
77		Patching and VA		
78		Lab 10 : Shellshock		
79				
80		Burp suite		
81		Pentesting		
82				
83		Revision (ISA-2)		
84		Hackathon(RR + EC Campus)		
85				
86				
87				
88				

## Literature

Book Type	Code	Title & Author	Publication Information		
			Edition	Publisher	Year
Text Book	T1	“Computer & Internet Security: A Hands-on Approach”,	2nd/3rd	Wenliang Du	2022/2019
Reference Book	R1	“Computer Security: Principles and Practice”	2nd	William Stallings and Lawrie Brown	2014
Reference Book	R2	“Secure Programming with Static Analysis”,	3rd	Brian Chess and Jacob West	2007
Reference Book	R2	“Secure Programming with Static Analysis”,	3rd	Brian Chess and Jacob West	2007

Class No.	Chapter title/ Reference literature	Topics to be covered	% of Portions covered	
			Absolute %	Cumulative %
UNIT – I: Introduction to Autonomous Robots				
1	T1	-Autonomous Robots (ARs) -Definition of ARs, opportunities, challenges, and applications	25%	25%
2	T1	-Historical overview and future of ARs		
3	T1	-Basic Concepts and Terminology		
4	T1	-Sensors and Actuators, Types and Applications		
5	T1	-Motors and Controllers		
6	T1	-Power Sources and Management		
7	R2	-Introduction to ROS/ROS2 -Architecture & Communication Protocols		
8	Hands-on-1	-ROS/ROS2 installation and setup		
9	Hands-on-1	-ROS/ROS2 installation and setup		
10	T1	-Understanding Robot Motion -Forward and Inverse Kinematics		
11	T1	-Dynamics: Robot Movement and Forces		
12	T1	-Range Finders and Encoders		
13	T1	-Vision Sensors		
14	R2	-Advanced ROS Concepts: Nodes, Topics, Services		
15	Hands-on-2	-Topic subscription and publishing		
16	Hands-on-2	-Developing ROS Packages		
17	T1	-Perception Sensors: Object Recognition, Mapping -Decision-Making: Planning, Navigation		
18	T1	-Discussing Emerging Trends in Robotics		
19	T1	Autonomous Robots and Manipulations		
20	Assignment-1	Mini-Project (Team formation)		
21	Assignment-1	Problem statement		
UNIT – II: Locomotion and Perception				
22	T1	- Importance of Locomotion in Robotics -Types of Locomotion Mechanisms:	25%	50%

		Ground and Aerial Robots		
23	T1	-Legged Mobile Robots -Wheeled Mobile Robots		
24	T1	-Aerial Mobile Robots		
25	T1	-Explanation of Degrees of Freedom (DOF) -2-DOF and 3-DOF robots		
26	T1	-5-DOF and 6-DOF robots		
27	T1	-Forward and Inverse Kinematics		
28	R2	-ROS Packages for Hardware Control		
29	Hands-on-3	-3D Visualization Tool		
30	Hands-on-3	-RViz		
31	T1	-Kinematic Models and Constraints		
32	T1	-Mobile Robot Maneuverability		
33	T1	-Mobile Robot Workspace		
34	T1	-Motion Control (Kinematic Control)		
35	Hands-on-4	-Dynamics of a wheeled robot		
36	Hands-on-4	-TurtleSim		
37	T1	-Sensors for Mobile Robots		
38	T1	-Gyroscope, accelerometers, IMU, GPS		
39	T1	-Range sensors, camera vision and LiDAR.		
40	Assignment-2	Mini-Project (Phase-1)		
41	Assignment-2	Mini-Project (Phase-1)		
42	Revision	Unit1 &Unit2		
43-48	ISA-1			
UNIT – III: Robot Vision and Localization				
49	T1	-Robot vision basics - UGVs / UAVs/AUVs	25%	75%
50	T1	-Feature Extraction -Fundamentals of Image Processing		
51	T1	-Image Feature Extraction: Interest Point Detectors		
52	R2	-ROS Integration with Sensors and Actuators		
53	Hands-on-5	-Use sensor and actuator packages on ROS		
54	Hands-on-5	-Use sensor and actuator packages on ROS		
55	T1	-Feature Extraction Based on Range Data (Laser, Ultrasonic)		
56	T1	-Object detection and tracking,		
57	T1	-Stereo vision and 3D perception -The basics of scene segmentation and parsing		
58	R2	-Robot. Sensor. Motor.		
59	R2	-Robot. Sensor. Motor.		
60	Hands-on-6	-Object detection and tracking		
61	Hands-on-6	-Object detection and tracking		

62	T1	-Introduction and Challenges of Localization		
63	T1	-Localization-Based Navigation Versus Programmed Solutions		
64	T1	-Single-hypothesis and Multiple-hypothesis belief		
65	T1, T2	-The robot localization problem		
66	T1, T2	-Classification of localization problems		
67	T1, T2	-Markov localization and Kalman filter localization		
68	T1, T2	-SLAM: The simultaneous localization and mapping problem		
69	T1, T2	-Extended Kalman Filter (EKF) SLAM -Particle filter SLAM -Open challenges in SLAM		
70	Assignment-3	-Mini-Project (Phase 2)		
UNIT IV: Navigation				
71	T1	-Introduction Path Planning	25%	100%
72	T1	-Graph search and Potential field path planning		
73	T1	-Obstacle avoidance: Bug algorithm, Vector field histogram, bubble band technique		
74	T1	-Obstacle avoidance: Curvature velocity techniques, Dynamic window approaches.		
75	T1	- Dynamic programming, UGV and UAV planning		
76	Hands-on-7	-Dynamic programming with a basic planner		
77	Hands-on-7	-Active planner for a maze solver robot		
78	T1	-Navigation Architectures		
79	T1	-The basics of AUV planning		
80	Web Source	-Basics of Reinforcement Learning using AI/ML -Applications and Social Implications.		
81	Revision-3	Unit-3		
82	Revision-4	Unit-4		
83	Assignment-4	Mini-Project (Final)		
84	Assignment-4	Mini-Project (Final)		



**Textbook(s):**

- 1) Introduction to Autonomous Mobile Robots (Intelligent Robotics and Autonomous Agents series) second edition by Roland Siegwart, Illah Reza Nourbakhsh, Davide Scaramuzza
- 2) Probabilistic Robotics By Sebastian Thrun, Wolfram Burgard and Dieter Fox. ISBN-13: 978-0262201629, ISBN-10: 0262201623. Intelligent Robotics and Autonomous Agents series; 1st Edition

**References:**

- 1) Introduction to Autonomous Robots: Nikolaus Correll, Magellan Scientific, 2016.
- 2) ROS Robot Programming, ROBOTIS Co., Ltd. From the basic concept to practical programming and robot application. YoonSeok Pyo, HanCheol Cho, RyuWoon Jung, and TaeHoon Lim.
- 3) Introduction to Robotics: Mechanics and Control 4th Edition, John Craig, ISBN-13: 978-0133489798, Pearson; 4th edition.

Class#	Topics to be Covered	% of Portion covered	
		% of Syllabus	Cumulative %
Unit1:Fundamentals of Information Retrieval			
1	<b>Introduction to Information Retrieval</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Understand what Information Retrieval(IR)is and its importance.</li><li>• <b>Content:</b> Overview of IR, history, and examples.</li><li>• <b>Activity:</b> Discussion on real-world applications.</li></ul>	25%	25%
2	<b>Background of IR Systems</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Explore the evolution of IR systems.</li><li>• <b>Content:</b> Historical background, need for IR systems.</li><li>• <b>Activity:</b> Case study discussion.</li></ul>		
3	<b>Architecture of IR Systems</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Learn the basic architecture of IR systems.</li><li>• <b>Content:</b> Components and flow of IR systems.</li><li>• <b>Activity:</b> Diagram analysis.</li></ul>		
4	<b>Strategies of IR Systems</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Explore various strategies for building IR systems.</li><li>• <b>Content:</b> Commons strategies and their applications.</li><li>• <b>Activity:</b> Group brainstorming on strategies.</li></ul>		
5	<b>IR Models: Boolean and Extended Boolean Models</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Learn Boolean and extended Boolean models.</li><li>• <b>Content:</b> Definitions, exam ples ,and comparison.</li><li>• <b>Activity:</b> Problem-solving.</li></ul>		
6	<b>Dictionary and Vocabulary</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Understand dictionary and vocabulary in IR.</li><li>• <b>Content:</b> Roleinindexing and retrieval.</li><li>• <b>Activity:</b> Hands-onbuildingofasmall dictionary.</li></ul>		
7	<b>Positional Postings and Phrase Queries</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Learn about positional postings and phrase queries.</li><li>• <b>Content:</b> Techniques and applications.</li><li>• <b>Activity:</b> Query analysis.</li></ul>		
8	<b>Tolerant Retrieval</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Understand tolerant retrieval and its role in IR.</li><li>• <b>Content:</b> Definitions and examples.</li><li>• <b>Activity:</b> Analyzeasampleto lerant retrieval system.</li></ul>		
9	<b>Indexing in IR Systems</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Explore indexing methods.</li><li>• <b>Content:</b> Techniques for building efficient indices.</li><li>• <b>Activity:</b> Build as mall indexusing Python</li></ul>		

10	<b>Index Compression Techniques</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn about index compression methods.</li> <li>• <b>Content:</b> Different techniques and their importance.</li> </ul> <b>Activity:</b> Analyze a compressed index.		
11	<b>Evaluation of IR Algorithms</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Understand how to evaluate IR algorithms.</li> <li>• <b>Content:</b> Precision, recall, and F-measure.</li> <li>• <b>Activity:</b> Evaluate a sample algorithm.</li> </ul>		
12	<b>Vector Space Model Basics</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Explore the vector space model.</li> <li>• <b>Content:</b> Mathematical representation of documents.</li> <li>• <b>Activity:</b> Work on document scoring.</li> </ul>		
13	<b>tf-idf Scoring and Variants</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn tf-idf and its variations.</li> <li>• <b>Content:</b> Term weighting and frequency measures.</li> <li>• <b>Activity:</b> Implement tf-idf in Python.</li> </ul>		
14-15	<b>Application of Vector Space Models</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Apply vector space models to IR tasks.</li> <li>• <b>Content:</b> Query matching and ranking.</li> <li>• <b>Activity:</b> Practical coding session.</li> </ul>		
16 - 17	<b>Positional Indexing</b> <p><b>Objective:</b> Dive deeper into positional indexing.</p> <ul style="list-style-type: none"> <li>• <b>Content:</b> Phrase queries and positional scoring.</li> </ul> <b>Activity:</b> Build a positional index.		
18-19	<b>Case Study: Indexing and Scoring</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Analyze case studies on indexing and scoring.</li> <li>• <b>Content:</b> Real-world examples.</li> </ul> <b>Activity:</b> Group project presentations.		
20	<b>Unit Review and Quiz</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Reinforce understanding of Unit 1.</li> <li>• <b>Content:</b> Review key concepts.</li> </ul> <b>Activity:</b> Conduct a quiz.		
<b>Unit 2: Ranking and Web Search Basics</b>			
21	<b>Introduction to Ranking in IR</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Understand the concept of ranking and its role in IR systems.</li> <li>• <b>Content:</b> Importance of ranking, overview of ranking metrics.</li> <li>• <b>Activity:</b> Discuss real-world examples of ranked results.</li> </ul>		
22	<b>Efficient Scoring and Ranking</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Explore techniques for efficient scoring and ranking.</li> <li>• <b>Content:</b> Algorithms and methodologies for scoring.</li> <li>• <b>Activity:</b> Analyze a sample ranking algorithm.</li> </ul>		

23	<b>Parametric and Zone Indexes</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn about parametric and zone indexes in IR.</li> <li>• <b>Content:</b> Definitions, uses, and advantages.</li> <li>• <b>Activity:</b> Build a small parametric index.</li> </ul>	25	50
24	<b>Tiered Indexes</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Understand the concept of tiered indexes.</li> <li>• <b>Content:</b> Advantages and implementation methods.</li> <li>• <b>Activity:</b> Implement a basic tiered index.</li> </ul>		
25	<b>Query Term Proximity</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Explore the role of proximity in query matching.</li> <li>• <b>Content:</b> Techniques for measuring query term proximity.</li> <li>• <b>Activity:</b> Solve problems on query term distances.</li> </ul>		
26	<b>Query Parser Design</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn about query parsing mechanisms.</li> <li>• <b>Content:</b> Steps to design a query parser.</li> <li>• <b>Activity:</b> Build a simple query parser.</li> </ul>		
27	<b>Aggregating Scores for Ranking</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Understand score aggregation methods.</li> <li>• <b>Content:</b> Weighted scoring, average scoring.</li> <li>• <b>Activity:</b> Write a program to aggregate scores.</li> </ul>		
28	<b>Performance Measurement</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn performance metrics for IR systems.</li> <li>• <b>Content:</b> Metrics like MAP, DCG, and precision-recall curves.</li> <li>• <b>Activity:</b> Evaluate a sample IR system using these metrics.</li> </ul>		
29	<b>Web Applications of IR</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Explore web-based IR applications.</li> <li>• <b>Content:</b> Examples like e-commerce, search engines.</li> <li>• <b>Activity:</b> Analyze a search engine's functionality.</li> </ul>		
30	<b>Web Search Algorithms</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Understand web search algorithms.</li> <li>• <b>Content:</b> Overview of algorithms like TF-IDF and BM25.</li> <li>• <b>Activity:</b> Discuss algorithmic improvements.</li> </ul>		
31-32	<b>Relevance Feedback</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn the concept of relevance feedback in IR.</li> <li>• <b>Content:</b> User feedback loop, techniques for query improvement.</li> <li>• <b>Activity:</b> Simulate relevance feedback for a sample system.</li> </ul>		

33	<b>Query Expansion</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Understand the process of query expansion.</li><li>• <b>Content:</b> Techniques like synonym addition and term weighting.</li><li>• <b>Activity:</b> Implement query expansion in Python.</li></ul>		
34-35	<b>Other IR Models</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Explore alternative IR models.</li><li>• <b>Content:</b> Probabilistic models, language models.</li><li>• <b>Activity:</b> Analyze strengths and weaknesses of each model.</li></ul>		
36-37	<b>Advanced Web Search Techniques</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Learn advanced web search strategies.</li><li>• <b>Content:</b> Structured queries, metadata usage.</li></ul> <b>Activity:</b> Perform advanced searcher sonasampledataset.		
38	<b>Practical: Implementing a Simple Search Engine</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Build a simple search engine.</li><li>• <b>Content:</b> Combining all learned concepts.</li><li>• <b>Activity:</b> Hands-oncoding.</li></ul>		
39	<b>Case Study: Google’s Search Algorithm</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Understand Google’s ranking system.</li><li>• <b>Content:</b> Overview of Page Rank and improvements.</li><li>• <b>Activity:</b> Discussion and analysis.</li></ul>		
40	<b>Unit Review and Quiz</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Reinforce understanding of Unit 2.</li><li>• <b>Content:</b> Review key concepts and metrics.</li><li>• <b>Activity:</b> Conductaquiz.</li></ul>		
<b>Unit3:LinkAnalysis,MultimodalInformationRetrieval</b>			
41	<b>Introduction to Link Analysis</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Understand link analysis and its role.</li><li>• <b>Content:</b> Basic principles and applications.</li><li>• <b>Activity:</b> Discuss examples like hyperlinks on the web.</li></ul>	25	75
42	<b>Economic Model of Web Search</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Explore the economics behind web search.</li><li>• <b>Content:</b> Revenue generation, user behavior analysis.</li><li>• <b>Activity:</b> Analyze ad-based revenue models.</li></ul>		
43-44	<b>The Page Rank Algorithm</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Learn PageRank and its working.</li><li>• <b>Content:</b> Mathematical formulation and applications.</li></ul> <b>Activity:</b> Implement PageRank in Python.		
45	<b>Scalability Issuesin Search</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Understand scalability challenges.</li><li>• <b>Content:</b> Techniques to improve scalability.</li><li>• <b>Activity:</b> Case study discussion.</li></ul>		
46	<b>Search User Experience</b> <ul style="list-style-type: none"><li>• <b>Objective:</b> Explore user-centric design in search</li></ul>		

	<p>systems.</p> <ul style="list-style-type: none"> <li>• <b>Content:</b> UI/UX principles for search engines.</li> <li>• <b>Activity:</b> Analyze search interfaces.</li> </ul>		
47-48	<p><b>Web Crawling and Indices</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn web crawling basics.</li> <li>• <b>Content:</b> Crawling techniques, building indices.</li> </ul> <p><b>Activity:</b> Build a simple web crawler.</p>		
49-50	<p><b>Link Analysis Techniques</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Study various link analysis methods.</li> <li>• <b>Content:</b> HITS, SimRank, and other techniques.</li> </ul> <p><b>Activity:</b> Compare algorithms with examples.</p>		
51-52	<p><b>Multimodal IR: Basics and Applications</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Explore multimodal IR.</li> <li>• <b>Content:</b> Text, images, and metadata integration.</li> </ul> <p><b>Activity:</b> Analyze a multimodal IR system.</p>		
53	<p><b>Query by Example</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Understand Query by Example.</li> <li>• <b>Content:</b> Techniques and use cases.</li> <li>• <b>Activity:</b> Implement a simple query by example system.</li> </ul>		
54	<p><b>Content Comparison Using Distance Measures</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn image distance measures.</li> <li>• <b>Content:</b> Euclidean, cosine similarity.</li> <li>• <b>Activity:</b> Compare two datasets using Python.</li> </ul>		
55-57	<p><b>Building a Complete Search System</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Build a comprehensive search system.</li> <li>• <b>Content:</b> Integrating concepts from Units 1-3.</li> </ul> <p><b>Activity:</b> Group project.</p>		
58-59	<p><b>Case Study: Lucene and Solr</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Explore real-world search engines.</li> <li>• <b>Content:</b> Features and architecture of Lucene and Solr.</li> </ul> <p><b>Activity:</b> Hands-on with Solr.</p>		
60	<p><b>Unit Review and Quiz</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Recap Unit 3 concepts.</li> <li>• <b>Content:</b> Discuss key take aways.</li> </ul> <p><b>Activity:</b> Conduct a quiz.</p>		
<b>Unit 4: Unit-4: Question Answering, neural models for IR</b>			
61	<p><b>Introduction to QA Systems</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn about QA systems.</li> <li>• <b>Content:</b> Types, examples, and importance.</li> </ul> <p><b>Activity:</b> Discuss applications like Siri or Alexa.</p>		
62-63	<p><b>Factoid QA Models</b></p> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Study factoid-based QA models.</li> <li>• <b>Content:</b> Techniques for answering fact-based questions.</li> </ul> <p><b>Activity:</b> Solve sample QA tasks</p>	75	100
64	<b>Entity Linking Models</b>		

	<ul style="list-style-type: none"> <li>• <b>Objective:</b> Learn entity linking techniques.</li> <li>• <b>Content:</b> Mapping entities to knowledge graphs.</li> <li>• <b>Activity:</b> Implement entity linking in Python.</li> </ul>		
65-66	<b>Knowledge-based QA</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Explore knowledge-based QA systems.</li> <li>• <b>Content:</b> Using knowledge graphs and databases.</li> <li>• <b>Activity:</b> Build a small knowledge- based QA system.</li> </ul>		
67	<b>Pretrained Models for QA</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Study the role of pretrained models.</li> <li>• <b>Content:</b> BERT, GPT, and others in QA.</li> <li>• <b>Activity:</b> Fine-tune a pretrained model.</li> </ul>		
68-70	<b>Neural Models for IR</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Understand neural approaches.</li> <li>• <b>Content:</b> Embeddings, deep learning for IR.</li> <li>• <b>Activity:</b> Build a neural IR model.</li> </ul>		
71-72	<b>QA as an IR Task</b> <ul style="list-style-type: none"> <li>• <b>Objective :</b> Relate QA to IR.</li> <li>• <b>Content:</b> Query matching, retrieval- based QA.</li> </ul> <b>Activity:</b> Develop a retrieval-based QA system.		
73-74	<b>Case Study: Advanced QA Systems</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Analyze advanced QA systems.</li> <li>• <b>Content:</b> Real-world systems like Watson.</li> <li>• <b>Activity:</b> Group discussions.</li> </ul>		
75-77	<b>Research Trends in QA</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Explore recent QA research.</li> <li>• <b>Content:</b> Review recent papers.</li> </ul> <b>Activity:</b> Presentation on research findings.		
78	<b>Practical: Build a Simple QA System</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Integrate learned concepts.</li> <li>• <b>Content:</b> End-to-end QA system development.</li> <li>• <b>Activity:</b> Coding project.</li> </ul>		
79	<b>Discussion: Ethical Issues in QA</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Address ethical concerns.</li> <li>• <b>Content:</b> Bias, privacy issues.</li> <li>• <b>Activity:</b> Debate session.</li> </ul>		
80	<b>Unit Review and Quiz</b> <ul style="list-style-type: none"> <li>• <b>Objective:</b> Reinforce Unit 4 concepts.</li> <li>• <b>Content:</b> Recap and practice.</li> <li>• <b>Activity:</b> Quiz and discussion.</li> </ul>		
81	Revision		
82-84	<b>Hackathon</b>		
	ISA2		

**Textbook(s):**

1. "Introduction to Information Retrieval", Christopher D. Manning, Prabhakar Raghavan, Hinrich Schutze, ISBN: 9781107666399, Cambridge University Press, 2009.
2. "Search Computing", Challenges and Directions: chapter 8: Multimedia andMultimodal Information Retrieval.
3. "Speech and Language Processing", Third Edition, Daniel Jurafsky, James H. Martin, Chapter 14: Question Answering and Information Retrieval, 2023.

**Reference Book(s):**

- "Algorithms of the Intelligent Web", Haralambos Marmanis, Dmitry Babenko, Manning Publishers, 2011.