# Arnav Ahuja

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# **Work Experience**

Graduate Developer - Model Implementation Team Barclays Aug 2023 - Current

- Provisioned credit risk based datasets to run quantitative models for multiple teams within Barclays
- Spearheaded the development of a unified messaging service on AWS to automate dataset delivery
- Built and managed infrastructure to integrate and run over 100 quantitative models for the bank

Undergraduate Research Intern

Jan 2023 - May 2023

Western Australia Department of Health

- Investigated ~19000 attributes for 373 suburbs in the Australian continent for improving community health
- Implemented hierarchical clustering and PCA based clustering for attribute correlation
- Obtained a specific suburb from the data for in-depth analysis and evaluation of policy effectiveness

Teaching Assistant, Neural Networks & Fuzzy Logic

Aug 2022 - Dec 2022

Prof. Surekha Bhanot, BITS Pilani

- Facilitated learning for approximately 100 students, managing assignments and monitoring academic progress.
- Supervised project groups of 3-4 students, providing support and constructive feedback throughout their projects.

Applied Scientist - Selection Monitoring Team Amazon Jun 2022 - Dec 2022

- Developed reinforcement learning based baseline models with 30% accuracy for identifying user actions
- Constructed WebPage Segmentation based approach with 84.2% accuracy for finding user actions on web-pages
- Utilized a graph based approach for exhaustive product selection on competitor e-commerce websites

## **Education**

Birla Institute Of Technology And Science - Pilani, Rajasthan, India

Jun 2018

- Bachelor of Technology Computer Science | Master of Science in Mathematics (Dual Degree)
- Overall CGPA: 8.29/10

#### **Skills**

- Programming Languages: C, C++, Java, Python, MATLAB, SQL, Shell Script
- Data Science Libraries: Boto3, PyTorch, TensorFlow, Keras, Pandas, NumPy, OpenCV
- Machine Learning Techniques: Convolutional Neural Networks (CNNs), Recurrent Neural Networks (RNNs), Gated Recurrent
  Units (GRUs), Long Short-Term Memory networks (LSTMs), Transformers, Reinforcement Learning
- Platforms/Tools: AWS (all services), Google Colab, Jupyter Notebook, MATLAB

#### **Publications**

- Ahuja, A., Sharma, A., & Pasari, S. (2022). *Use of Spatio-Temporal Features for Earthquake Forecasting of Imbalanced Data*. In Proceedings of the International Conference on Intelligent Innovations in Engineering and Technology (ICIIET). IEEE.
- Ahuja, A., Ranjani, J., & Tulsyan, A. (2022). *Disease Identification in Tomato Leaves Using Pre-trained ResNet and Deformable Inception*. In Proceedings of the 5th International Conference on Computational Intelligence in Data Science. Springer.
- Ahuja, A., & Pasari, S. (2022). *Forecasting Earthquakes Using Neural Network Models*. In Disaster Management in Complex Himalayan Terrains: Natural Hazard Management, Methodologies and Policy Implications. Springer Nature.

# **Academic Projects**

## **Detecting Diabetic Retinopathy**

- Analyzed SNP data to assess susceptibility to the disease
- Used Lasso Regression and Random Forest for feature selection and kNN, SVM, and Gradient Boosted Trees for prediction
   Crop Disease Identification
  - Developed an Inception ResNet model for tomato leaf disease identification, achieving 98.16% accuracy
  - Created a new dataset of real images using data augmentation

## **Earthquake Forecasting**

Analyzed time series data to design a neural network model for earthquake prediction, achieving 90.4% accuracy in the Himalayas

# **Facial Recognition Attendance System**

- Designed a facial recognition system using OpenCV and the Haar Cascade Algorithm to reduce COVID-19 spread Epidemiological Analysis of COVID-19
  - Used the SIR epidemic model to analyze COVID-19 data, estimating the reproductive number, using least squares as approximately 1.2

## **Extracurricular Activities**

- Member, Student's Academic Council (2020 2022)
  - Organized talks and activities to enhance the academic and research culture on campus.
- Volunteer, National Service Scheme (NSS) (2018 2020)
   Mentored underprivileged students, providing tutoring in various curriculum subjects.
- Game Developer, Coding Club (2018 2019)
  - Developed multiple games using the Unity platform and created character designs with Blender.