# Arnav Kumar

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# Experience

#### Data Science Intern @ Tektorch.ai

Apr 2022 - Aug 2022

- Extracted features such as job title, location, classification, and pay from a jobs listing website using Python, Beatiful Soup 4, NumPy, and Pandas to create a dataset for analysis.
- Developed an end to end data visualization pipeline to ingest data and display trends using Matplotlib, NumPy, and RegEx.

#### CS Research Intern @ University of Alberta

Jul 2021 - Aug 2021

- Trained and employed natural language processing models to help determine the cause of a change in depressive language in Tweets as part of a psychology study.
- Created an evaluation framework with graphs and videos to analyse subject mouse position data during exams.
- Developed automation pipeline in Bash to reduce time spent by 20x on the application of the evaluation framework.

#### Coding Instructor @ Code Ninjas West Springs

Mar 2022 - Apr 2022

- Taught over 45 students to complete programming challenges in Scratch, MakeCode, and JavaScript.
- $\bullet$  Managed the progress of the students and directly relayed feedback to the manager.

# **Projects**

#### Prognosing Idiopathic Pulmonary Fibrosis (IPF) | Python, Tensorflow2, Pandas, Scikit-learn

- Implemented an auto-encoder, linear regression, dense neural network, and bayesian model in order to accurately predict future lung capacity and give a confidence value using initial lung capacity data, age, sex, smoking status, and more.
- Obtained a Laplace Log Likelihood score of -6.9, much better than the baseline score of -8.1, and a standard deviation of approximately 200mL.

## CLI Chess Engine | Haskell

- Implemented maybe monads to create safe functions for when there is nonsensical function application.
- Employed the use of applicative functors and monad operations on lists to write more concise code for tasks such as finding the cartesian product of two lists.
- Created custom Haskell data types (such as a position data type) and ensured that no data could be created which has no meaning in the context of the program.

#### Braille ASCII Art Generator | Python, OpenCV

- Used thresholding in OpenCV to determine which pixels of the output art should be shaded.
- Tranformed the image array into braille characters using 3x2 pixel filters which returned a binary number corresponding to a braille character.

#### Modular Personal Website | JavaScript, HTML, CSS

- Built a simple content management system (CMS) with JavaScript to generate a DOM object from given data.
- Added JSON based templating to easily modfy website based on the type of information being conveyed.

## Blackjack | C++

- Used object oriented programming to implement a local multiplayer blackjack game with a computer playing as the house.
- Probabalistically optimized the holding value which the computer house uses.

#### Achievements

• 10 <sup>th</sup> in Canada, Asian Pacific Mathematics Olympiad	2022
• 11th in Canada, Canadian Association of Physicists High School Exam	
• 2 time qualifier, 18 <sup>th</sup> in Canada, Canadian Mathematical Olympiad	
• Ranked 12 <sup>th</sup> in Canada and 17 <sup>th</sup> internationally, <b>Sir Isaac Newton Physics Exam</b>	
• Invited to write, United States of America Mathematical Olympiad	
• Bronze medalist for project on Prognosing IPF, Canada Wide Science Fair	2021

## Education

#### Candidate for BSc. Computer Science @ University of Waterloo

2022 - Present

- Received the Ronald G. Dunkley National Scholarship.
- Received the President's Entrance Scholarship of Distinction.

#### Skills

Languages: Python, C++, JavaScript, Haskell, Java, Bash, IATEX, HTML, CSS, Markdown, Regex Libraries: Pandas, Matplotlib, NumPy, Beautiful Soup, Tensorflow, Scikit-learn, OpenCV