

UNIVERSITY OF ILLINOIS
DEPARTMENT OF NUCLEAR, PLASMA AND RADIOLOGICAL ENGINEERING
NPRE 449 – Nuclear Systems Engineering and Design

HW8: Simplified CP

In the CP, temperatures and pressure in the hot channel of a PWR and a BWR are calculated. In both cases the linear heat generation rate changes in z as:

$$q'(z) = q'_0 \cos(\pi z/H_e), \quad -H/2 \leq z \leq H/2$$

where H is the fuel height and H_e is the extrapolated height.

Assumptions:

- Steady-state
- No internal heat generation in the fluid
- Axial conduction is negligible
- Single phase properties are constant (based on inlet pressure and temperature)
- Saturation temperature, liquid saturation enthalpy, and vapor saturation enthalpy are functions of pressure. All other saturation properties are constant (based on inlet pressure)
- Changes in fuel and clad properties with temperature are negligible

PWR

Geometry:

- $H = 4$ m
- $H_e = 4.3$ m
- $D_{\text{rod}} = 0.95$ cm
- Pitch = 1.26 cm
- $D_{\text{Fuel}} = 0.82$ cm
- Gap thickness = 0.006 cm
- $k_{\text{gap}} = 0.25$ W/m°C
- $k_{\text{fuel}} = 3.6$ W/m°C;
- $k_{\text{cladding}} = 21.5$ W/m°C

Conditions:

- $G = 4000$ kg/m²s
- $q'_0 = 380$ W/cm
- $P(z=-H/2) = 15$ MPa
- $T_f(z=-H/2) = 277^\circ\text{C}$

BWR

Geometry:

- $H = 4.1$ m
- $H_e = 4.4$ m
- $D_{\text{rod}} = 1.227$ cm
- Pitch = 1.62 cm
- $D_{\text{Fuel}} = 1.04$ cm
- Gap thickness = 0.010 cm
- $k_{\text{gap}} = 0.25$ W/m°C
- $k_{\text{fuel}} = 3.6$ W/m°C;
- $k_{\text{cladding}} = 21.5$ W/m°C

Conditions:

- $G = 2350$ kg/m²s
- $q'_0 = 605$ W/cm
- $P(z=-H/2) = 7.5$ MPa
- $T_f(z=-H/2) = 272^\circ\text{C}$

- 1) For the PWR condition, assuming constant properties, derive the governing equations, calculate the parameters necessary, and provide following plots – provide copy of code with submission (NOTE: put z on the y-axis of the plot – like we have done for other reactor channel plots):
 - a. Fuel Centerline temperature, clad surface temperature, liquid temperature and saturation temperature vs z
 - b. Equilibrium quality vs z
 - c. Pressure vs z