Suppose users share a 100 Mbps link. Also suppose each user requires 10 Mbps when transmitting, but each user transmits only 25\% of the time.

- (a) When circuit switching is used, how many users can be supported?
- (b) For the remainder of the problem, suppose packet switching is used. Find the probability that a given user is transmitting.
- (c) Suppose there are 100 users. Find the probability that at any given time, exactly n users are transmitting simultaneously. (Hint: Use the binomial distribution)
- (d) Find the probability that there are 21 or more users transmitting simultaneously (Hint: only the formula is required).

 - (a) 100 Mbps Link; Each user uses 10 Mbps when dransmitting.

 Maximum users that can be supported at the same time is 100 Mbps = 10 users.

 To users.

 (b) Since a user only transmits 25% of the time, if we assume T to be the event supercenting a user transmitting data, then
 - (C) N=No. of users = 100 X= No. of users transmitting simultaneously This represents a binortial distribution): $P(X=x) = {N \choose x} p^{x} (1-p)^{N-x}$ $= \binom{100}{n} (0.25)^n (0.75)^{100-n}$
- (d) $P(X \ge 21) = 1 P(X < 21)$ $= 1 - P(X=0) - P(X=1) - \dots - P(X=20)$ $= 1 - \left[P(X=0) + P(X=1) + \dots + P(X=20) \right]$ $= 1 - \sum_{k=0}^{20} {\binom{100}{k}} {\binom{0.25}{k}}^{k} {\binom{0.75}{100-k}}^{100-k}$

Queuing delay.

- (a) Suppose N packets arrive simultaneously to a link at which no packets are currently being transmitted or queued. Each packet is of length L and the link has transmission rate R. What is the average queuing delay for N packets?
- (b) Now suppose that a batch of packets arrives to the link every $\frac{LN}{R}$ seconds and each batch has N packets. What is the average queuing delay of a packet?
 - Packet I dequeue O [No other packets being transmitted]
 The second packet now needs to wait in the queue while the first packet is being transmitted, which takes 4R.

:. Average queueing delay =
$$\frac{\text{sum } g}{N}$$

$$= \frac{0+\frac{1}{R}+\frac{2l}{R}+\cdots+\frac{(N-1)l}{R}}{N} = \frac{\frac{1}{R}\left(0+l+2+\cdots+(N-1)\right)}{N} = \frac{\frac{1}{R}\left[\frac{(N-1)M}{2}\right]}{M} = \frac{\frac{(N-1)L}{2R}}{2R}$$

| batch -> N packets

Batches avorive every LN seconds

Transmission time for | batch with N packets = Nx L = NL seconds

Transmission time is exactly equal to the arrival time of the next batch, indicating that the queue will be empty when the next batch arrives. Therefore, this does not increase the queueing delay calculated in part (a) for a single packet.

The average queuing delay of a packet = Avg. queuing delay of N packets $= \frac{(N-1)L}{2R}$

calculated in part (a) for a sec query of a packet = Avg. quenting delay of N packets:

The average quenting delay of a packet =
$$\frac{(N-1)L}{2R}$$

Review the car-caravan analogy in lecture #1 slides (for Chapter 1). Assume a propagation speed of 100 km/h.

- (a) Suppose the caravan (5 cars) travels 100 km, beginning in front of one tollbooth, passing through a second tollbooth, and finishing just after a third tollbooth. The distance between two tollbooths is 50 km. Each car takes 12 sec to serve. The caravan can only dispatch a tollbooth after all cars in the caravan are served. What is the end-to-end delay (from when the caravan is lined up before 1st tollbooth till the caravan is served by the 3rd tollbooth)?
- (b) Repeat (a), now assuming that there are 8 cars in the caravan instead of 5.

(a) Time to serve all care =
$$\frac{12 \sec}{\cot x} \times 5 \cos x = 60 = 1 \min / toll booth.$$

Pluggogation Delay = $\frac{50 \text{ km}}{100 \text{ km/hr}} = \frac{1}{2} \text{ howr} = 30 \text{ min from one toll booth to another}$

and to-end delay (3 toll booths, 2 propagations)

= $\left(3 \text{ booths} \times \frac{1 \text{ min}}{600 \text{ km}}\right) + \left(2 \text{ progagations} \times \frac{30 \text{ min}}{propagation}\right) = \frac{63 \text{ min}}{600 \text{ km}}$

In this problem, we consider sending real-time voice from Host A to Host B over a packet-switched network (VoIP). Host A converts analog voice to a digital 64 Kbps bit stream on the fly, which means it take 1 second to create 64K bits from the analog signal. Host A then groups the bits into 56-byte packets. There is one link between Hosts A and B; its transmission rate is 2 Mbps and its propagation delay is 10 msec. As soon as Host A gathers a 56-byte packet, it sends it to Host B. As soon as Host B receives an entire packet, it converts the packet's bits to an analog signal. How much time elapses from the time the first bit of one packet is created (from the original analog signal at Host A) until the packet is received at Host B)?

Analog -> Digital 64 Kbps
La Takes | Second to do ethio
Groups of 56-byte packets
Transmission rate = 2Mbps d propagation = 10 msec

Time for an entire packet to be created = $\frac{5k \text{ byteo} \times k \text{ bits/byte}}{64,000 \text{ bits/s}} = \frac{7}{1000} \text{ sec} = 0.007 \text{ secs} = 7 \text{ msec}$ Time for an entire packet = $\frac{4}{56 \text{ byteo} \times 8 \text{ bits/byte}} = \frac{224}{1000} \text{ seconds} = 0.000224 \text{ sec} = 0.224 \text{ msec}$ $\frac{4}{3000} \times \frac{4}{1000} \times \frac{4}{1000$

We know propagation delay is 10 msec.

Time from when lot bit of one packet is created till the packet is beceived is

7 msec+ 10 msec+ 0.224 msec = 17.224 msec or 0.017224 seconds

Suppose you would like to urgently deliver 50 terabytes data from Boston to Los Angeles. You have available a 2 Gbps dedicated link for date transfer. Would you prefer to transmit the data via this link or to use FedEx overnight delivery instead? Explain your choice.

| TB
$$\rightarrow$$
 | 000 GB : 50TB \rightarrow 50,000 GB = 50000 \times 8 bits = 400 000 Gb link speld: 2Gb | S (didicated)

Total direction of transfer over link:

= 2400000 Gb = 200 000 S \approx 55.56 hours

2 Gb | S

Since 55.56 hours > 2 days, I would prefer to dransmit the data via FedEx Overnight delivery since it will reach earlier/faster.