

# Dynamic Programming Part 4

Arnav Gupta

April 9, 2024

## Contents

<b>1</b>	<b>Bellman-Ford Algorithm</b>	<b>1</b>
1.1	Outlook . . . . .	1
1.2	Algorithm . . . . .	2
1.2.1	Definition . . . . .	2
1.2.2	Observations . . . . .	2
1.2.3	Recurrence . . . . .	2
1.3	Pseudocode 1 . . . . .	2
1.3.1	Correctness . . . . .	2
1.4	Pseudocode 2 . . . . .	3
1.4.1	Correctness . . . . .	3
1.5	Summary . . . . .	4
1.5.1	No Negative Cycle . . . . .	4
1.5.2	Negative Cycle . . . . .	4
<b>2</b>	<b>Floyd-Warshall Algorithm</b>	<b>4</b>
2.1	Subproblems for DP . . . . .	4
2.2	Definition . . . . .	4
2.3	Correctness . . . . .	5
2.4	Pseudocode . . . . .	5

## 1 Bellman-Ford Algorithm

### 1.1 Outlook

Source is fixed.

If no negative cycle, compute all distances  $\delta(s, v)$ .

Can detect negative cycles.

Very simple pseudo-code, but slower than Dijkstra's.

## 1.2 Algorithm

### 1.2.1 Definition

For  $i$  from 0 to  $n - 1$  set  $\delta_i(s, v)$  to be the length of the shortest path from  $s$  to  $v$  with at most  $i$  edges.

If no such path exists  $\delta_i(s, v) = \infty$ .

### 1.2.2 Observations

This gives  $\delta_0(s, s) = 0$  and  $\delta_0(s, v) = \infty$  for any other  $v$ .

If there is no negative cycle,  $\delta_{n-1}(s, v) = \delta(s, v)$  (shortest paths are simple).

In any case,  $\delta(s, v) \leq \delta_i(s, v)$  for all  $i$  and for all  $v$ .

### 1.2.3 Recurrence

$$\delta_i(s, v) = \min(\delta_{i-1}(s, v), \min_{(u,v) \in E} \delta_{i-1}(s, u) + w(u, v))$$

## 1.3 Pseudocode 1

```
d0 = [0, inf, ..., inf]
parent = [s, 0, ..., 0]
for i in range(1, n-1):
    for all v in V:
        di[v] = d(i-1)[v]
    for all (u,v) in E:
        if d(i-1)[u] + w(u,v) < di[v]:
            di[v] = d(i-1)[u] + w(u,v)
            parent[v] = v
```

### 1.3.1 Correctness

$d_i[v] = \delta_i(s, v)$  so  $d_{n-1}[v] = \delta(s, v)$  if no negative cycles

## 1.4 Pseudocode 2

**Idea:** use a single array  $d$

```
d = [0, inf, ..., inf]
parent = [s, 0, ..., 0]
for i in range(1, n-1):
    for all (u,v) in E:
        if d[u] + w(u,v) < d[v]:
            d[v] = d[u] + w(u,v)
            parent[v] = u
```

**Runtime:**  $O(mn)$

### 1.4.1 Correctness

**Claim 1:** For all  $i$ , after iteration  $i$ ,  $d[v] \leq d_i[v]$  for all  $v$

**Proof:** by induction:

- true for  $i = 0$  so suppose true at index  $i - 1$  and prove true at  $i$
- at the beginning of the loop, for all  $v$ ,  $d[v] \leq d_{i-1}[v]$
- $d[v]$  can only decrease, so this stays true throughout the loop
- $d[v]$  is replaced by  $\min(d[v], \min_{(u,v) \in E}(x + w(u,v)))$  where  $x \leq d_{i-1}[u]$
- so at the end of iteration  $i$ ,  $d[v] \leq d_i[v]$

**Relaxation:** the operation  $d[v] = \min(d[v], d[u] + w(u,v))$

**Claim 2:**  $d[v]$  can only decrease through a relaxation, and if  $\delta(s,u) \leq d[u]$  and  $\delta(s,v) \leq d[v]$  before a relaxation, then  $\delta(s,v) \leq d[v]$  post-relaxation

**Proof:**

- obvious that  $d[v]$  can only decrease through a relaxation
- second item:  $\delta(s,v) \leq \delta(s,u) + w(u,v)$  by the triangle equality, so  $\delta(s,v) \leq d[u] + w(u,v)$ , but also  $\delta(s,v) \leq d[v]$

**Consequence:** if all  $d[v]$  satisfy  $\delta(s,v) \leq d[v]$  and any number of relaxations are applied, all inequalities stay true

**Claim 3:** for  $i = 0, \dots, n - 1$ , after iteration  $i$ ,  $\delta(s,v) \leq d[v] \leq d_i(s,v)$  for all  $v$

## 1.5 Summary

### 1.5.1 No Negative Cycle

At the end  $d[v] = \delta(s, v)$  for all  $v$ . In particular, for any edge  $(u, v)$ ,  $d[v] \leq d[u] + w(u, v)$  by the triangle inequality

### 1.5.2 Negative Cycle

Let this negative cycle be  $v_1, \dots, v_k$  where  $v_k = v_1$

**Claim:** There must be an edge  $(v_i, v_{i+1})$  with  $d[v_{i+1}] > d[v_i] + w(v_i, v_{i+1})$ , otherwise  $d[v_{i+1}] \leq d[v_i] + w(v_i, v_{i+1})$  for all  $i$ . Then, sum and derive a contradiction.

For an extra  $O(m)$ , can check the presence of a negative cycle.

## 2 Floyd-Warshall Algorithm

**No fixed source:** computes all distances  $\delta(u, v)$

Negative weights are fine, but no negative cycle.

Simple pseudo-code, but slower than other algorithms.

Doing Bellman-Ford from all  $u$  takes  $O(mn^2)$ .

### 2.1 Subproblems for DP

Bellman-Ford uses paths with fixed numbers of steps.

Floyd-Warshall restricts which vertices can be used.

### 2.2 Definition

For  $i$  from 0 to  $n$ , set  $D_i(v_j, v_k)$  to the length of the shortest path from  $v_j$  to  $v_k$  with all intermediate vertices in  $v_1, \dots, v_i$ .

For  $i = 0$ :

- $D_0(v_j, v_j) = 0$
- $D_0(v_j, v_k) = w(v_j, v_k)$  if there is an edge  $(v_j, v_k)$
- $D_0(v_j, v_k) = \infty$  otherwise

$$D_n(v_j, v_k) = \delta(v_j, v_k)$$

### 2.3 Correctness

$$D_i(v_j, v_k) = \min(D_{i-1}(v_j, v_k), D_{i-1}(v_j, v_i) + D_{i-1}(v_i, v_k))$$

**Proof:** either the shortest path does not go through  $v_i$  or it does (if so, only once)

### 2.4 Pseudocode

```
FloydWarshall(G):  
    setup D0 above  
    for i in range(1, n):  
        for j in range(1, n):  
            for k in range(1, n):  
                Di[vj, vk] = min(D(i-1)[vj, vk], D(i-1)[vj, vi] + D(i-1)[vi, vk])
```

Runtime and memory:  $\Theta(n^3)$