

AVL Tree: Insertion and Deletion

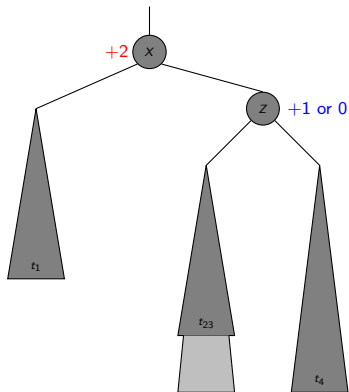
Subhabrata Samajder



IIIT, Delhi
Summer Semester,
9th June, 2022

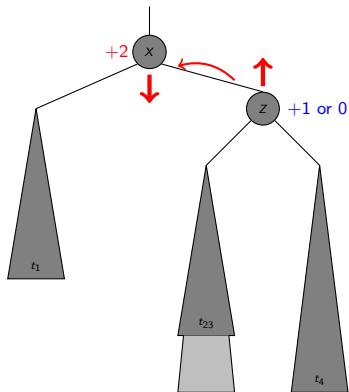
AVL Trees

The Balancing Act: Single Rotation (Recap)



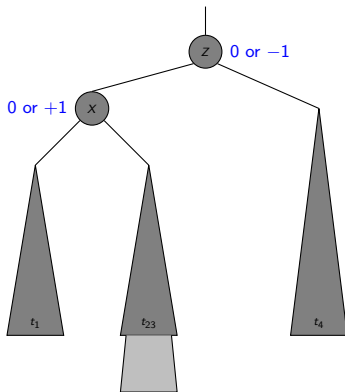
- Node X has two child trees with a balance factor of $+2$.
- The left child t_{23} of Z is not higher than its sibling t_4 .
 - Can happen by a height increase of t_4 or by a height decrease of t_1 .
- **Note:** t_{23} can have the same height as t_4 .
- The mirror case is easily derived.

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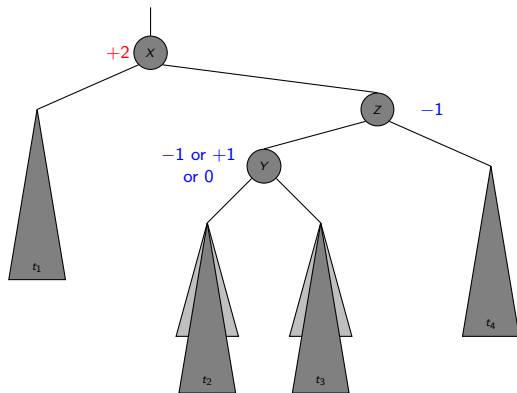
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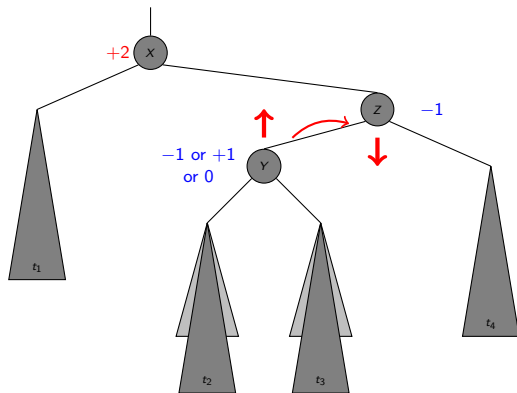
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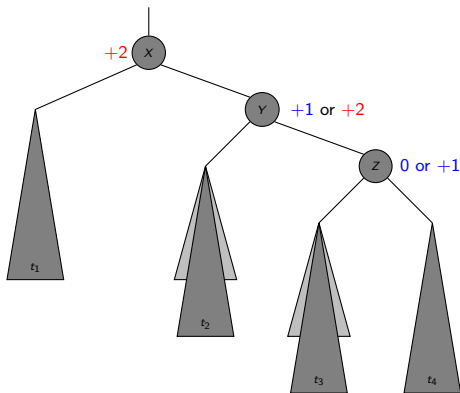
- Node X has two child trees with a balance factor of $+2$.
- The left child Y of Z is higher than its sibling t_4 .
 - Can happen by the insertion of Y itself or a height increase of one of its subtrees t_2 or t_3 or by a height decrease of subtree t_1 .
- **Note:** t_2 and t_3 may also be of same height.
- The mirror case is easily derived.

The Balancing Act: Double Rotation (Recap)



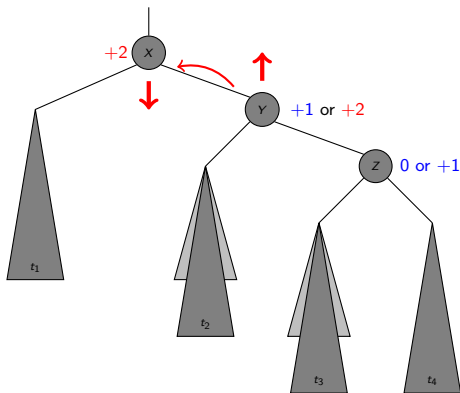
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The Balancing Act: Double Rotation (Recap)



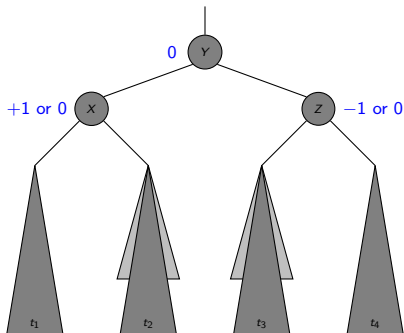
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Insertion in an AVL Tree

Rotations

- When the tree structure changes (e.g., insertion or deletion), we need to transform the tree to restore the AVL tree property.
- This is done using **single rotations** or **double rotations**.
- An insertion/deletion involves adding/deleting a single node.
- This may increase/decrease the height of some subtree by 1.
- Thus, if the AVL tree property is violated at a node x , it means that the heights of $left[x]$ and $right[x]$ **differ by exactly 2**.
- Rotations are applied to x to restore the AVL tree property.

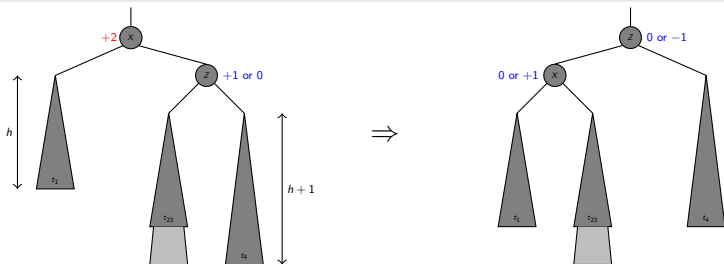
Insertion

- Insert the new node as leaf like ordinary BST.
- Trace the path from the new leaf towards the root.
- For each node x encountered, check if heights of $left[x]$ and $right[x]$ differ by at most 1.
 - If yes, proceed to the $parent[x]$.
 - If not, restructure by doing either a single or a double rotation.
- **Note:** Once a rotation at a node x is performed, no further rotation is needed for any ancestor of x .

Insertion (Cont.)

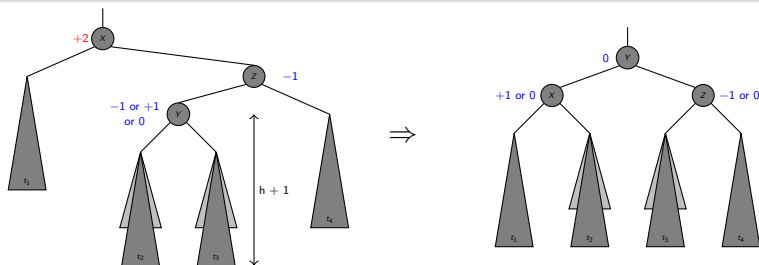
- Let x be the node at which $left[x]$ and $right[x]$ differ by more than 1.
- Assume that the height of x is $h + 3$.
- Four cases may arise:
 - $Height[left[x]] = h + 2$ and $Height[right[x]] = h$.
 - $Height[left[left[x]]] = h + 1 \Rightarrow$ single rotate with left child.
 - $Height[right[left[x]]] = h + 1 \Rightarrow$ double rotate with left child.
 - $Height[right[x]] = h + 2$ and $Height[left[x]] = h$.
 - $Height[right[right[x]]] = h + 1 \Rightarrow$ single rotate with right child.
 - $Height[left[right[x]]] = h + 1 \Rightarrow$ double rotate with right child.

Single Rotation



- The new key is inserted in the subtree t_4 .
- The AVL-property is violated at x :
 - height of x is $h + 3$.
 - height of $right[x]$ is $h + 2$ and height of $left[x]$ is h .
 - height of $right[right[x]] = h + 1$.
- Rotate with right child.
- **Mirror condition:** Rotate with left child.
- Single rotation takes $\mathcal{O}(1)$ time.
- **Worst-case complexity:** $\mathcal{O}(\log N)$.

Double Rotation



- The new key is inserted in the subtree t_2/t_3 .
- The AVL-property is violated at x :
 - height of x is $h+3$.
 - height of $right[x]$ is $h+2$ and height of $left[x]$ is h .
 - height of $left[right[x]] = h+1$.
- Execute a right-left rotate.
- Similarly execute a left-right rotate for the mirror condition.
- Single rotation takes $\mathcal{O}(1)$ time.
- **Worst-case complexity:** $\mathcal{O}(\log N)$.

An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,

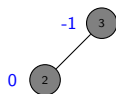
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,

0 

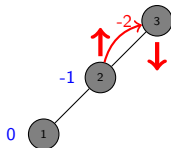
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



An Extended Example

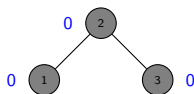
Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



Single Rotation

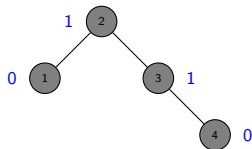
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



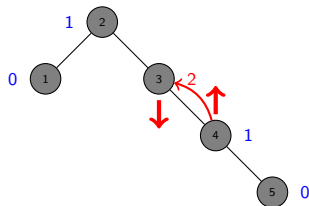
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



An Extended Example

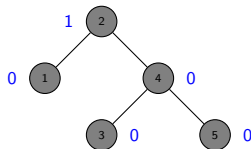
Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



Single Rotation

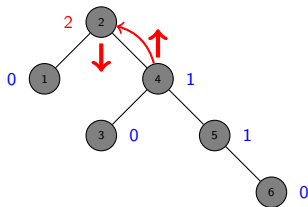
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



An Extended Example

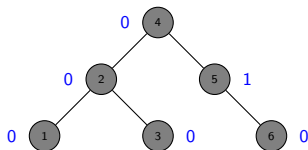
Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



Single Rotation

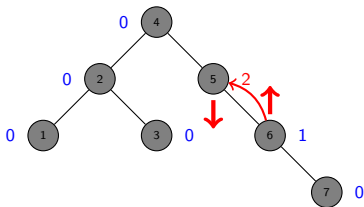
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



An Extended Example

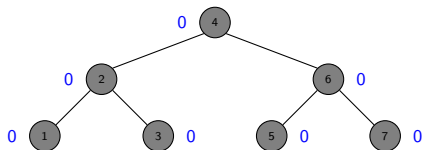
Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



Single Rotation

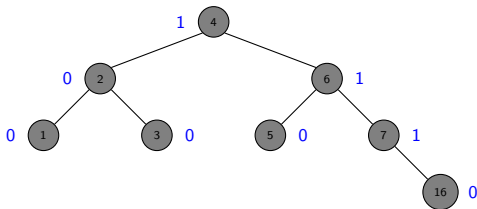
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



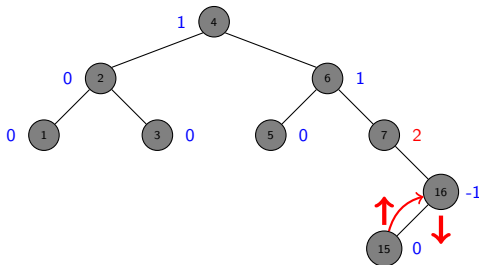
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



An Extended Example

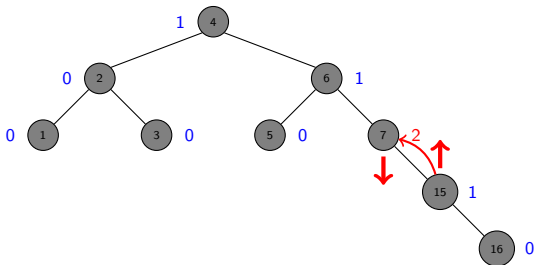
Insert: 3, 2, 1, 4, 5, 6, 7, 16, **15**, 14,



Double Rotation

An Extended Example

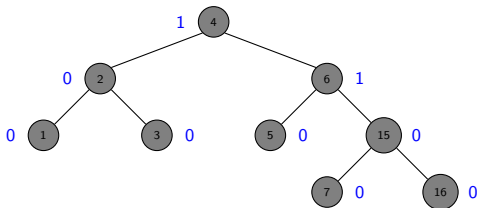
Insert: 3, 2, 1, 4, 5, 6, 7, 16, **15**, 14,



Double Rotation

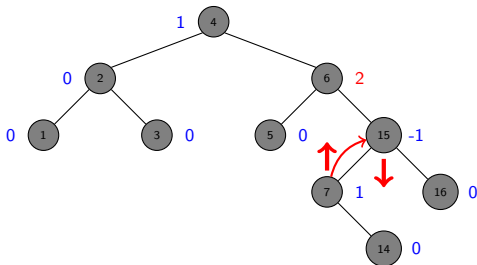
An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



An Extended Example

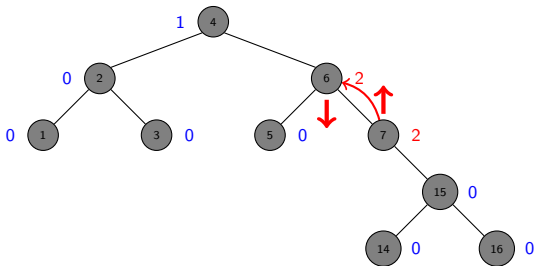
Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, **14**,



Double Rotation

An Extended Example

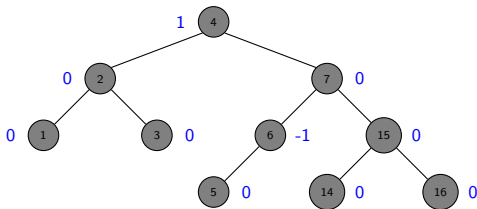
Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, **14**,



Double Rotation

An Extended Example

Insert: 3, 2, 1, 4, 5, 6, 7, 16, 15, 14,



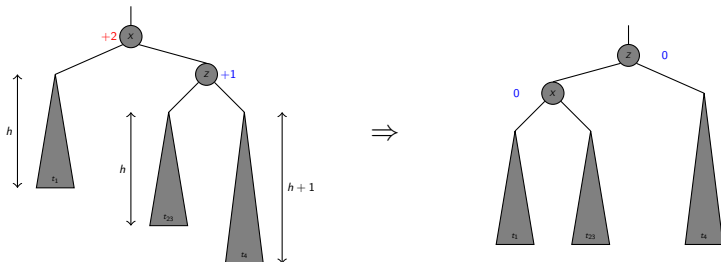
Deletion in an AVL Tree

Deletion

- Delete a node x as in ordinary BST.
- Trace the path from the deleted node towards the root.
- For each node x encountered, check if heights of $left[x]$ and $right[x]$ differ by at most 1.
 - If yes, proceed to $parent[x]$.
 - If not, perform an appropriate rotation at x .
- There are 4 cases as in the case of insertion.
- **Note:** For deletion, after we perform a rotation at x , we may have to perform a rotation at some ancestor of x .
- \therefore continue to trace the path until we reach the root.

Single Rotations in Deletion

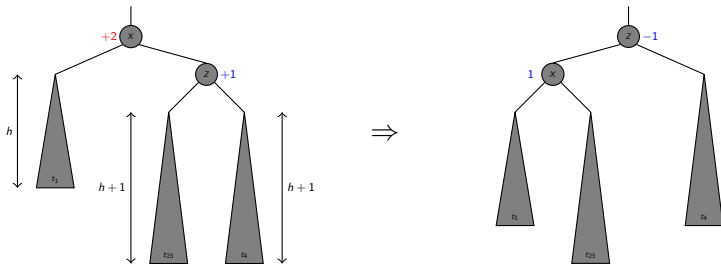
- A node is deleted in t_1 , causing the height to drop to h .
- The height of z is $h + 2$.
- The height of t_4 is $h + 1$; the height of t_{23} can be h or $(h + 1)$.
- A single rotation can correct both cases.
- The mirror case is handled similarly.



Rotate with Right Child

Single Rotations in Deletion

- A node is deleted in t_1 , causing the height to drop to h .
- The height of z is $h + 2$.
- The height of t_4 is $h + 1$; the height of t_{23} can be h or $(h + 1)$.
- A single rotation can correct both cases.
- The mirror case is handled similarly.



Rotate with Right Child

Rotations in Deletion

- There are 4 cases for single rotations, but we do not need to distinguish among them.
- There are exactly two cases for double rotations (as in the case of insertion).
- Therefore, we can reuse exactly the same procedure for insertion to determine which rotation to perform.

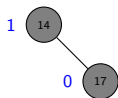
AVL Tree Example

Insert: 14



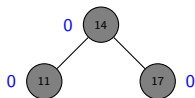
AVL Tree Example

Insert: 14, 17



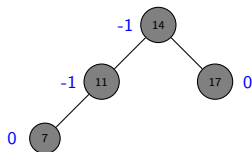
AVL Tree Example

Insert: 14, 17, 11



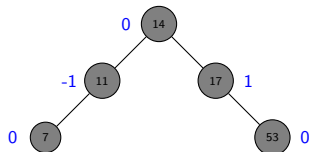
AVL Tree Example

Insert: 14, 17, 11, 7



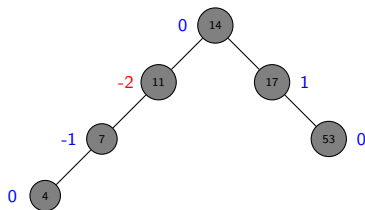
AVL Tree Example

Insert: 14, 17, 11, 7, 53



AVL Tree Example

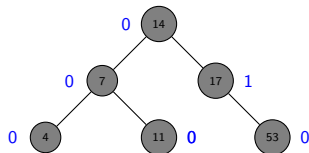
Insert: 14, 17, 11, 7, 53, 4



Single Rotation

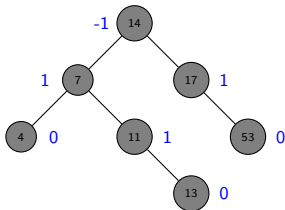
AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4



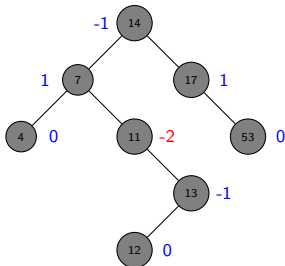
AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, **13**



AVL Tree Example

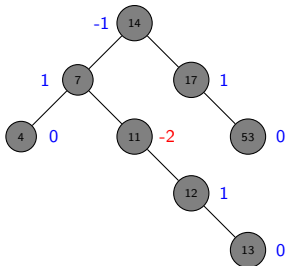
Insert: 14, 17, 11, 7, 53, 4, 13, **12**



Double Rotation

AVL Tree Example

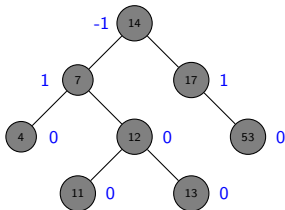
Insert: 14, 17, 11, 7, 53, 4, 13, 12



Double Rotation

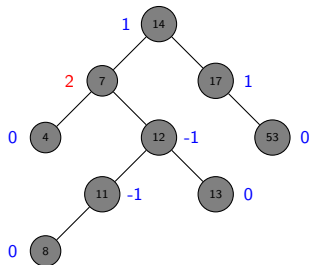
AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12



AVL Tree Example

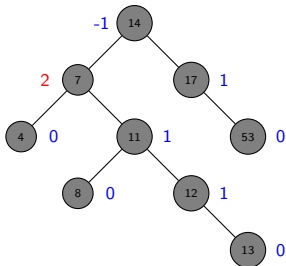
Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8



Double Rotation

AVL Tree Example

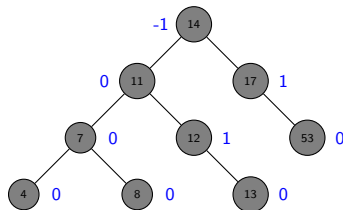
Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8



Double Rotation

AVL Tree Example

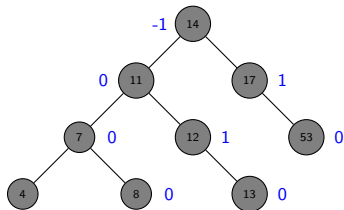
Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8



AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

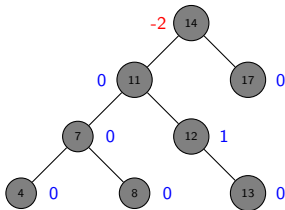
Delete: 53



AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

Delete: 53

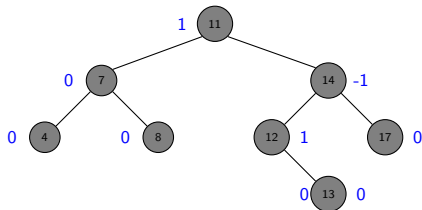


Single Rotation

AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

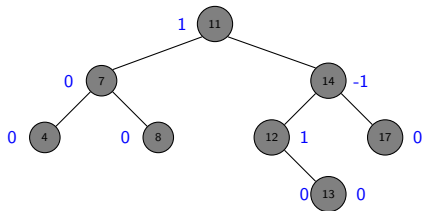
Delete: 53



AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

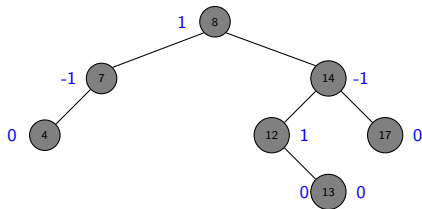
Delete: 53, 11



AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

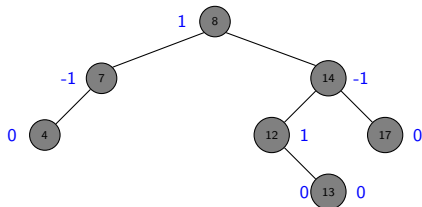
Delete: 53, 11 (Replace 11 by its pre-decessor!!)



AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

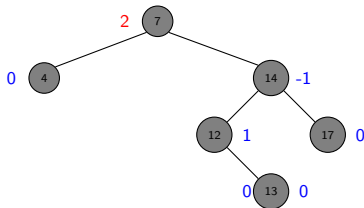
Delete: 53, 11, 8



AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

Delete: 53, 11, 8 (Replace 8 by its pre-decessor!!)

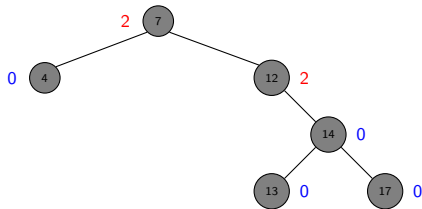


Double Rotation

AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

Delete: 53, 11, 8

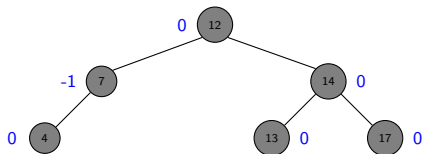


Double Rotation

AVL Tree Example

Insert: 14, 17, 11, 7, 53, 4, 13, 12, 8

Delete: 53, 11, 8



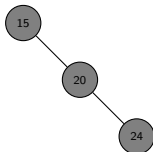
- Build an AVL tree with the following values:

15, 20, 24, 10, 13, 7, 30, 36, 25

Class Exercises

- Build an AVL tree with the following values:

15, 20, 24, 10, 13, 7, 30, 36, 25



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15, 20, 24, 10, 13, 7, 30, 36, 25



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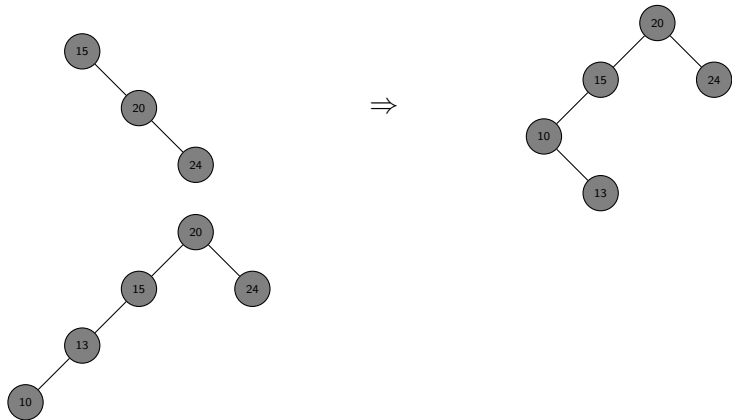
15, 20, 24, 10, 13, 7, 30, 36, 25



Class Exercises

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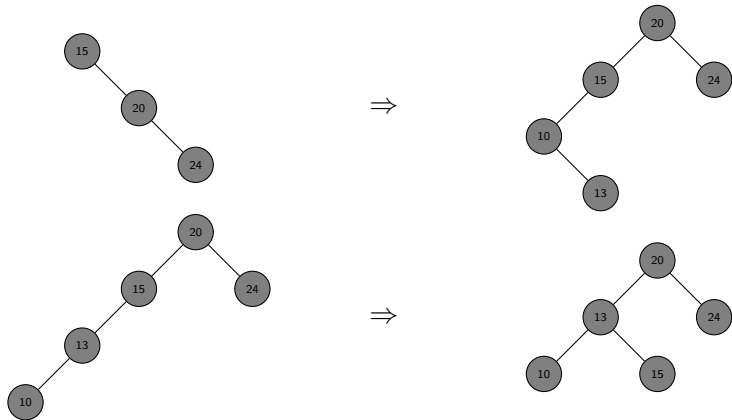
15, 20, 24, 10, 13, 7, 30, 36, 25



Class Exercises

- Build an AVL tree with the following values:

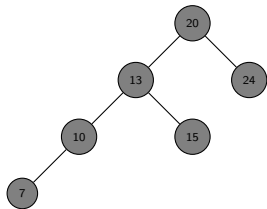
15, 20, 24, 10, 13, 7, 30, 36, 25



Class Exercises

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15, 20, 24, 10, 13, 7, 30, 36, 25



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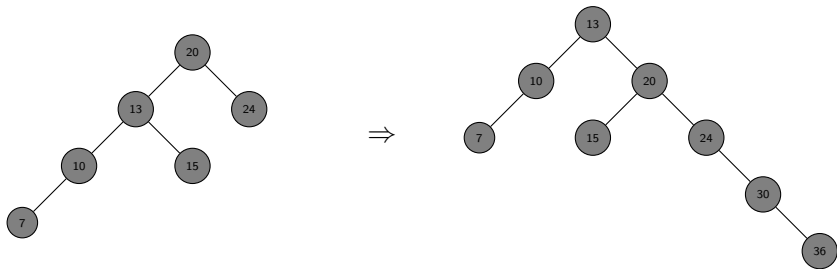
15, 20, 24, 10, 13, 7, 30, 36, 25



Class Exercises

- Build an AVL tree with the following values:

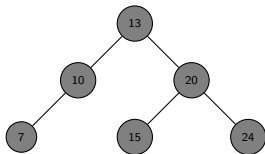
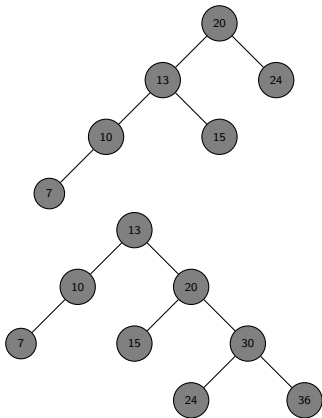
15, 20, 24, 10, 13, 7, 30, 36, 25



Class Exercises

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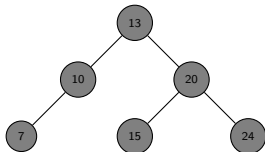
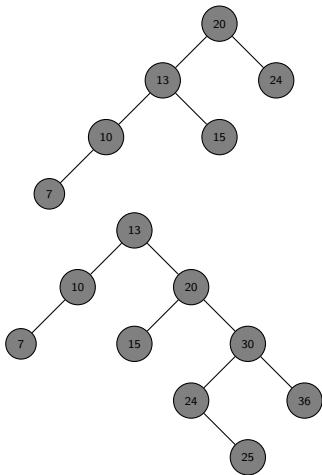
15, 20, 24, 10, 13, 7, 30, 36, 25



Class Exercises

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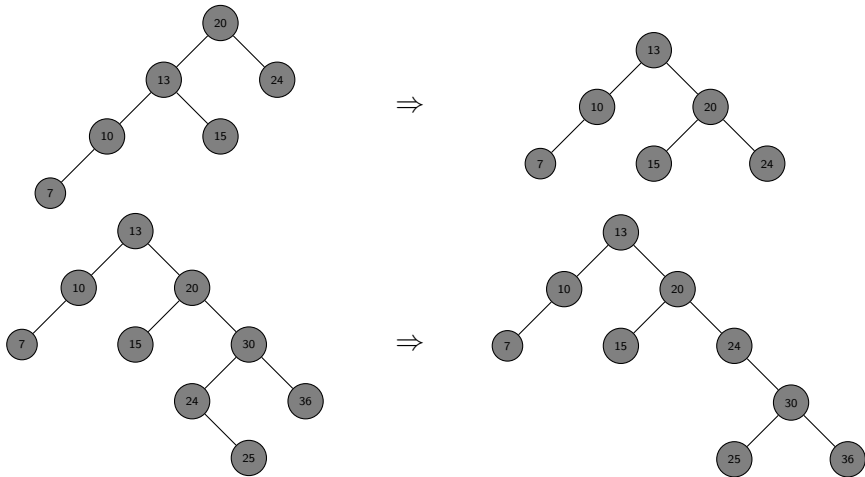
15, 20, 24, 10, 13, 7, 30, 36, 25



Class Exercises

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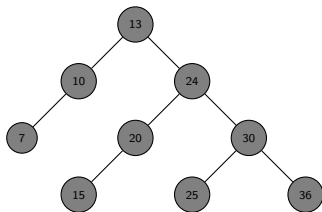
15, 20, 24, 10, 13, 7, 30, 36, 25



Class Exercises

- Build an AVL tree with the following values:

15, 20, 24, 10, 13, 7, 30, 36, 25

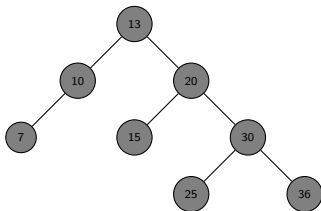
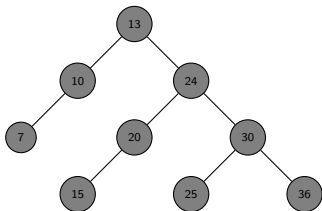


Class Exercises

- Build an AVL tree with the following values:

15, 20, 24, 10, 13, 7, 30, 36, 25

- Delete: 24,

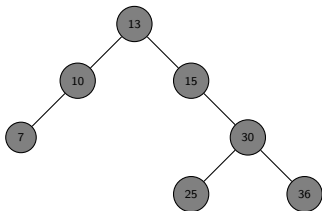


Class Exercises

- Build an AVL tree with the following values:

15, 20, 24, 10, 13, 7, 30, 36, 25

- Delete: 24, 20

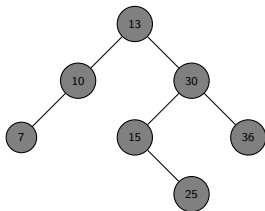
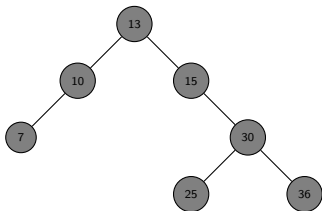


Class Exercises

- Build an AVL tree with the following values:

15, 20, 24, 10, 13, 7, 30, 36, 25

- Delete: 24, 20



Worst Case Complexity

- Let N_h denote the minimum number of nodes in an AVL tree of height h
- Clearly, $N_i \geq N_{i-1}$ by definition.
- Therefore, we have

$$\begin{aligned} N \geq N_h &\geq N_{h-1} + N_{h-2} + 1 \\ &> N_{h-1} + N_{h-2} \quad [\text{Fibonacci Series!}] \\ &\approx \frac{\phi^h}{\sqrt{5}} \\ \Rightarrow \log_2 N &> h \log_2 \phi - \frac{1}{2} \log_2 5 \\ \Rightarrow h &< 1.4404 \log_2 N + c, \end{aligned}$$

where $\phi = \frac{1+\sqrt{5}}{2}$ is the **golden ration** and $c = \frac{\log_2 5}{2 \log_2 \phi}$.

Thank You for your kind attention!

Books and Other Materials Consulted

- ① The [Class Exercise on AVL tree](#) was taken from Prof. Daisy Tang [webpage](#).
- ② *Introduction to Algorithms* by [Thomas H Cormen](#), [Charles E Leiserson](#), [Ronald L Rivest](#), [Clifford Stein](#).
- ③ Portion on the AVL Trees taken from Prof. Roy P. Pargas's [webpage](#).
- ④ The Part on Insertion and Deletion in an AVL Tree is taken from Prof. Roy P. Pargas's [webpage](#).

Questions!!