

A linear transformation is a *mapping* (or a *function*) which *preserves the structure of a vector space*. It *respects linearity* (essentially, it takes “flat” objects to “flat” objects.)

Definition

Let V, W be vector spaces. A function $T : V \rightarrow W$ is said to be a *linear transformation* if

(i) $T(v + w) = T(v) + T(w), \quad \forall v, w \in V$

(ii) $T(cv) = cT(v) \quad \forall v \in V, c \in \mathbb{R}$

Example

If A is an $m \times n$ matrix then the *matrix transformation*
 $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ defined by

$$T(\mathbf{x}) = A\mathbf{x}$$

is a linear transformation. Clearly,

(i) If $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ then

$$T(\mathbf{x} + \mathbf{y}) = A(\mathbf{x} + \mathbf{y}) = A\mathbf{x} + A\mathbf{y} = T(\mathbf{x}) + T(\mathbf{y})$$

(ii) If $\mathbf{x} \in \mathbb{R}^n$ and $c \in \mathbb{R}$ then $T(c\mathbf{x}) = A(c\mathbf{x}) = cA\mathbf{x} = cT(\mathbf{x})$.

no body. $\rightarrow T(0_v) = 0_w$.
does this

If the structure of a vector space is to be preserved, then at the very least, we need to preserve the identity.

Proposition

Let V and W be vector spaces. Let $T : V \rightarrow W$ be a linear transformation.

$$\underline{T(0) = 0.}$$

Proof:

$$0 = 0 + 0 \quad \text{in } V$$

$$\underline{T(0) = T(0 + 0) = T(0) + T(0).} \quad \text{in } W$$

If we subtract $T(0)$ from both sides we get

$$T(0) = 0.$$

Coordinates with respect to a Basis

$$\begin{aligned} & \sim (x, y) \in \mathbb{R}^2 \quad \begin{pmatrix} 1, 0 \\ 0, 1 \end{pmatrix} \\ & \underline{(x, y)}_{\beta} \quad \beta = \{(-1, 0), (0, -1)\} \end{aligned}$$

Theorem (Unique Representation Theorem)

Let $B = \{b_1, \dots, b_n\}$ be a basis for a vector space V . Then for each $x \in V$, there exists a unique ordered n -tuple of scalars (c_1, \dots, c_n) such that

$$\uparrow \\ \mathbb{R}^n$$

$$x = c_1 b_1 + \dots + c_n b_n$$

$$\begin{aligned} (x, y) &= x(1, 0) + y(0, 1) \\ (x, y) &= -x(-1, 0) + (-y)(0, -1) \end{aligned}$$

$$x \in V$$

Suppose if possible that

$$x = c_1 b_1 + \dots + c_n b_n \quad (1)$$

and

$$x = d_1 b_1 + \dots + d_n b_n \quad (2)$$

where $c_1, \dots, c_n, d_1, \dots, d_n \in \mathbb{R}$.

subtracting ① from ②

$$0 = x - x = \underbrace{(d_1 - c_1)b_1 + \dots + (d_n - c_n)b_n}$$

$d_1 - c_1 = d_2 - c_2 = \dots = d_n - c_n = 0$ coefficients.
implies $d_j - c_j = 0$ for every $j = 1, \dots, n$.

$$\Rightarrow c_j = d_j, \quad \forall j = 1, \dots, n$$

$$V \longrightarrow \mathbb{R}^n$$

Definition

Suppose $\mathcal{B} = \{b_1, \dots, b_n\}$ is a basis for V and $x \in V$. The *coordinates of x relative to \mathcal{B}* (or the *\mathcal{B} -coordinates of x*) are the weights c_1, \dots, c_n such that

$$x = c_1 b_1 + \dots + c_n b_n.$$

The vector $(c_1, \dots, c_n) \in \mathbb{R}^n$ is denoted by $[x]_{\mathcal{B}}$, and is called the *coordinate vector of x relative to \mathcal{B}* or the *\mathcal{B} -coordinate vector of x* . The mapping

$$x \rightarrow [x]_{\mathcal{B}}$$

is called the *coordinate mapping (determined by \mathcal{B})*.

Definition

Let V and W be vector spaces. A linear transformation $T : V \rightarrow W$ is said to be invertible if T is 1-1 and onto.

In other words, if a linear transformation also happens to be a bijection, it is called invertible.

Proposition

The inverse of any invertible linear transformation $T : V \rightarrow W$ is a linear transformation.

Proof: Let $T: V \rightarrow W$ be a linear transformation which is 1-1 and onto.

Let $T^{-1}: W \rightarrow V$ be the inverse of T .

Claim: T^{-1} is a linear transformation

Say $w_1, w_2 \in W$.

$$\text{Let } T^{-1}(\omega_1) = v_1 \in V. \quad \text{--- } \textcircled{2}$$

$$\text{and } T^{-1}(\omega_2) = v_2 \in V. \quad \text{--- } \textcircled{3}$$

$$\Rightarrow T(v_1) = \omega_1, \quad T(v_2) = \omega_2.$$

$$\Rightarrow \underline{T(v_1 + v_2)} = T(v_1) + T(v_2)$$

$$\Rightarrow \underline{T^{-1}(\omega_1 + \omega_2)} = \underline{v_1 + v_2} \quad \text{--- } \textcircled{1}$$

From ①, ② 2 ③, we obtain

$$\underline{T^{-1}(w_1 + w_2) = T^{-1}(w_1) + T^{-1}(w_2)}$$

Since w_1, w_2 were arbitrary, T^{-1}

satisfies the 1st condition of
the definition of a linear
transformation

Let $w \in W$, and $c \in \mathbb{R}$.

want
↗
show

$$T^{-1}(cw) = cT^{-1}(w)$$

$$\text{Let } T^{-1}(w) = v \in V. \quad \text{--- (2)}$$

$$\Rightarrow T(v) = w$$

$$\Rightarrow cT(v) = cw$$

$$\Rightarrow T(\underline{v}) = \underline{w}$$

$$\Rightarrow \underline{v} = T^{-1}(\underline{w}) \quad \text{--- (1)}$$

From (1) & (2), we get

$$T^{-1}(c\underline{w}) = c T^{-1}(\underline{w})$$

\therefore The 2nd condition in the definition of a linear transformation is satisfied. \square

Caution

We do not multiply by

a linear transformation.

A linear transformation
is a function. We
are applying it.

$$V \longleftrightarrow \mathbb{R}^n$$

Theorem

Let $\mathcal{B} = \{b_1, \dots, b_n\}$ be a basis for a vector space V . The coordinate mapping

$$x \rightarrow [x]_{\mathcal{B}}$$

is an invertible linear transformation from V to \mathbb{R}^n .

Proof : let $x_1, x_2 \in V$.

such that

① — $[x_1]_\beta = [x_2]_\beta$.

② — let $[x_1]_\beta = (c_1, \dots, c_n) \in \mathbb{R}^r$

③ — and $[x_2]_\beta = (d_1, \dots, d_n) \in \mathbb{R}^r$

$$x_1 = c_1 b_1 + \dots + c_n b_n \quad (4)$$

$$x_2 = d_1 b_1 + \dots + d_n b_n \quad (5)$$

From (1), (2) & (3),

$$(c_1, \dots, c_n) = (d_1, \dots, d_n)$$

$$\Rightarrow c_j = d_j \text{ for } j=1, \dots, n. \quad (6)$$

From (4), (5) & (6)

$$x_1 = x_2$$

\therefore The mapping

$x \mapsto [x]_\beta$ is 1-1.

Let $y = (y_1, \dots, y_n) \in \mathbb{R}^n$ \leftarrow arbitrary

\swarrow constructed

$$\text{Let } x = y_1 b_1 + y_2 b_2 + \dots + y_n b_n$$

$$\text{Then } [x]_{\beta} = (y_1, \dots, y_n) \in V$$

$$[x]_{\beta} = y \Rightarrow y \text{ is in the range of the mapping.}$$

\therefore the mapping

$x \mapsto [x]_{\beta}$
is onto.

Any linear transformation can be completely determined by what it does to a fixed basis, in the sense that,

Proposition

If $\mathcal{B} = \{b_1, \dots, b_n\}$ is a basis for a vector space V , and if $S, T : V \rightarrow W$ are linear transformations, then $S = T$ iff

$$\longrightarrow \boxed{S(b_i) = T(b_i)} \quad \forall i = 1, \dots, n.$$

Let's assume that $S(b_i) = T(b_i)$,
Proof: Let $x \in V$ for $i = 1, \dots, n$

$$\text{Wts: } S(x) = T(x)$$

$$\text{Let } x = c_1 b_1 + \dots + c_n b_n,$$

where $c_1, \dots, c_n \in \mathbb{R}$.

$$\text{Then } S(x) = S(c_1 b_1 + \dots + c_n b_n)$$

$$= S(c_1 b_1) + S(c_2 b_2) + \dots + S(c_n b_n)$$

$$\rightarrow = c_1 S(b_1) + \dots + c_n S(b_n)$$

$$= c_1 T(b_1) + \dots + c_n T(b_n)$$

$$= T(c_1 b_1) + \dots + T(c_n b_n)$$

$$= T(c_1 b_1 + \dots + c_n b_n)$$

$$= T(a) \quad \therefore S = T.$$

other direction:

$$S = T$$

obviously

$$S(b_i) = T(b_i), \forall i=1, \dots, n$$

Proposition

Every linear transformation $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a matrix transformation. In other words, there exists a unique $m \times n$ matrix A such that

$$T(\mathbf{x}) = A\mathbf{x}, \quad \forall \mathbf{x} \in \mathbb{R}^n$$

A is called the *standard matrix for the linear transformation* T .

Proposition

Let $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$ be an ordered basis of \mathbb{R}^n . Let $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$ be the coordinate transformation which sends

$$\mathbf{x} \mapsto [\mathbf{x}]_{\mathcal{B}}.$$

The change-of-coordinates matrix $P_{\mathcal{B}}$ is the standard matrix of the inverse T^{-1} of the coordinate transformation.

The standard matrix of the coordinate transformation T is $P_{\mathcal{B}}^{-1}$.