CS 358 LAB 2

Arnav Jain - 220002018

Question 1

Code:

Output:

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS POLYGLOT NOTEBOOK GITLENS SPELL CHECKER

arnav@arnav-IdeaPad-Gaming-3-15ACH6:~/Desktop/Compiller/LAB 2$ ./q1

Enter a string: hello

Vowels: 2

Consonants: 3

arnav@arnav-IdeaPad-Gaming-3-15ACH6:~/Desktop/Compiller/LAB 2$ ./q1

Enter a string: 12222

Vowels: 0

consonants: 0

arnav@arnav-IdeaPad-Gaming-3-15ACH6:~/Desktop/Compiller/LAB 2$ ./q1

Enter a string: arnav

Vowels: 2

Consonants: 3

arnav@arnav-IdeaPad-Gaming-3-15ACH6:~/Desktop/Compiller/LAB 2$ ./q1
```

Question 2

Code:

```
C question2.c X
          You, 1 second ago | 1 author (You)
#include <stdio.h>
           int isKeyword(char *str)
                 char *keywords[] = {
    "int", "float", "char", "if", "else", "while", "for", "return", "void", "switch",
    "case", "break", "continue", "default", "struct", "union", "typedef", "long",
    "short", "unsigned", "signed", "enum", "const", "volatile", "goto", "NULL", NULL);
                  for (int i = 0; keywords[i] != NULL; i++)
                         if (strcmp(str, keywords[i]) == 0)
                 printf("Enter a string: ");
fgets(str, sizeof(str), stdin);
                  str[strcspn(str, "\n")] = '\0';
                  if (isKeyword(str))
                        printf("\"%s\" is not a keyword.\n", str);
```

Result:

Question 3

Code:

```
C question3.c X
        #define MAX_LINE_LENGTH 1024
        void checkSingleLineComment(char *line) {
             char *commentStart = strstr(line, "//");
             if (commentStart != NULL) {
    printf("Single-line comment: %s\n", commentStart + 2);
        void handleMultiLineComment(FILE *file) {
             int isMultiLineComment = 0;
             while (fgets(line, sizeof(line), file)) {
   char *start = strstr(line, "/*");
   char *end = strstr(line, "*/");
                  if (isMultiLineComment) {
                       printf("Multi-line comment: %s", line);
                             isMultiLineComment = 0;
                  } else if (start != NULL) {
   printf("Multi-line comment: %s", start);
   isMultiLineComment = 1;
                        if (end != NULL) {
                            isMultiLineComment = 0;
        int isCommentLine(char *line) {
             return 0;
```

```
C question3.c X
        int isCommentLine(char *line) {
              if (argc != 2) {
                   printf("Usage: %s <file_name>\n", argv[0]);
              FILE *file = fopen(argv[1], "r");
              char line[MAX_LINE_LENGTH];
              int lineNumber = 0;
              int isInsideMultiLineComment = 0;
              while (fgets(line, sizeof(line), file)) {
                    lineNumber++;
                    if (isInsideMultiLineComment) {
    printf("Multi-line comment: %s", line);
    if (strstr(line, "*/") != NULL) {
                               isInsideMultiLineComment = 0;
                   You, 8 minutes ago * last
if (strstr(line, "/*") != NULL) {
    printf("Multi-line comment: %s", strstr(line, "/*"));
    isInsideMultiLineComment = 1;
    is (strstr(line, "*/") != NULL) {
                              isInsideMultiLineComment = 0;
                    if (strstr(line, "//") != NULL) {
    printf("Single-line comment: %s\n", strstr(line, "//") + 2);
                    printf("Line %d is not a comment: %s", lineNumber, line);
```

Examples on which this code was tested on:

Result:

```
### PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL PORTS POLYGLOT NOTEBOOK GITLENS SPELL CHECKER 5

### arnav@arnav-IdeaPad-Gaming-3-15ACH6:~/Desktop/Compiller/LAB 2$ ./q3 example.c

### single-line comment: hello

### Multi-line comment: hello

### Multi-line comment: hello

### Multi-line comment: */

### Line 7 is not a comment: //

### Line 8 is not a comment: /arnav

### Line 9 is not a comment:

### Single-line comment: arnav

### Line 11 is not a comment:

### Line 12 is not a comment:

### Line 13 is not a comment:

### Single-line comment: arnav

### Line 13 is not a comment:

### Single-line comment: arnav

### arnav@arnav-IdeaPad-Gaming-3-15ACH6:~/Desktop/Compiller/LAB 2$
```

To view the code files , refer github

https://github.com/arnavjain2710/Compiller-Techniques/tree/main/LAB%202