

MA 204 Numerical Methods

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Lecture-8

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Contents

- Solution of a nonlinear equation, bisection and secant methods, Newton's method, rate of convergence.

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- Solution of a nonlinear equation, bisection and secant methods, Newton's method, rate of convergence.
- Interpolation by polynomials, divided differences, error of the interpolating polynomial, piecewise linear and cubic spline interpolation.

Natural Cubic Spline

Given $t_0 < t_1 < \cdots < t_n$, we define the *cubic spline*, with

$$S(x) = S_i(x) \quad \text{for} \quad t_i \leq x \leq t_{i+1}.$$

Write

$$S_i(x) = a_i x^3 + b_i x^2 + c_i x + d_i, \quad i = 0, 1, \cdots, n-1.$$

Total number of unknowns=4.n

Natural Cubic Spline

Equations we have:

equation		number
$\mathcal{S}_i(t_i) = y_i,$	$i = 0, 1, \dots, n-1$	n
$\mathcal{S}_{i+1}(t_{i+1}) = y_{i+1},$	$i = 0, 1, \dots, n-1$	n
$\mathcal{S}'_i(t_{i+1}) = \mathcal{S}'_{i+1}(t_{i+1}),$	$i = 0, 1, \dots, n-2$	$n-1$
$\mathcal{S}''_i(t_{i+1}) = \mathcal{S}''_{i+1}(t_{i+1}),$	$i = 0, 1, \dots, n-2$	$n-1$
$\underbrace{\mathcal{S}''_0(t_0) = 0, \mathcal{S}''_{n-1}(t_n) = 0}_{\text{Natural}}$		2

How to compute $S_i(x)$? We know:

S_i : polynomial of degree 3

S'_i : polynomial of degree 2

S''_i : polynomial of degree 1

Procedure:

- Start with $S''_i(x)$, they are all linear, one can use Lagrange form,
- Integrate $S''_i(x)$ twice to get $S_i(x)$, you will get two integration constants.
- Determine these constants.