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### **Education**

## • Nanyang Technological University, Singapore

(Aug 2010 - Jun 2014)

- Bachelor of Engineering (Honours) in Computer Science with a GPA of 4.78/5.
- Minor in Business, Specialization in Intelligent Systems.
- Dean's List Academic Year 2012-13, Academic Year 2013-14
- Awarded President's Research Scholarship offered to the top 5% of the cohort Academic Year 2011-12
- Awarded full scholarship for university education.
- · High School: St. James' School, Kolkata

(Graduated in May 2010)

# **Employment History**

• Zendesk, Inc. - Software Engineer, Zopim Live Chat (Backend/Platform), Singapore

(Jul 2014 - Present)

- Public Rest API Worked on v1.0 of the public API. This involved opening up a subset of the internal API for public consumtion. Developed a view transformation layer to transform internal objects before returning publicly, a internal structure for authorization checks, and adding adding/modifying various endpoints as required.
- Webhooks Worked on v1 of the Webhooks. Developed the delivery/retry mechanism for payload delivery.
- Entitlement Microservice Built a microservice for feature entitlement and gating.
- Developed a object oriented data-access (ORM-ish) layer with Redis Cluster as a backing store. Technologies Used - Python, Django, Flask, Celery, Nose, Javascript, Node, Redis, Redis Cluster, MySQL, Docker, etc.
- IBM Corporation Software Engineering (iOS) Intern, Singapore

(May 2013 - Aug 2013)

- Developed core components for a mobile port of IBM Security Access Manager for Enterprise Single Sign-On ISAM-ESSOm for providing single sign-on capabilities on the iOS platform.
- Built the fully-featured, UIWebView-based embedded browser which provides Web single sign-on capabilities.
- **IBM Corporation** *Software Engineering Intern*, Singapore

(Jun 2012 - Dec 2012)

- Development Prototyped new mobile (iOS and Android) solutions aimed at enhancing user experience and security of sensitive user information. Explored and implemented methods of automated form - filling techniques.
- QA Configuration and troubleshooting server side components of a new solution for Privileged Identity Management. Automated the user-creation process during load-testing, reducing time required by 66%.

#### **Projects**

• **TwitterCLDR** (Open-Source) (CoffeeScript, JavaScript, Ruby)

(Jun 2014 - Present)

- Regular contributor to Twitter's open source project for data localization. Implemented features such as Text Segmentation, Unicode Regex Parser, etc.
- Virtual Interaction with Physical Objects Using Kinect and iPhone Final Year Project (Aug 2013 - Apr 2014)
- Developed a proof-of-concept game demonstrating interaction with real world objects virtually.
- Interfacing a Kinect, an iPhone, and a projector with a central server to process motion.
- Twitter Visualizer Data Mining (Python/Django)

(Aug 2013 - Oct 2013)

- Led a team of 6 to develop an app to generate a timeline for the worldwide flow of hashtags and track local trends.
- Twitter Summarizer Natural Language Processing (Java/Python)

(Aug 2013 - Oct 2013)

- Developed an application to summarize and analyse the sentiment of Twitter users about subjects after extracting descriptive phrases from tweets.
- **dBauggle** Software Engineering (iOS)

(Jan 2013 - May 2013)

- Led a team of 6 to build dBauggle, an iOS word-game for children with special needs, built with cocos2d.
- · Pet Projects
  - Pebble Music Tweeter Pebble Watchapp + companion iOS app using the Twitter API and Pebble SDK to Tweet the currently playing music from the smartwatch.
- Heal The World A game to educate people about world issues and a platform to connect them with agencies if they want to volunteer. Built using Meteor.js.

## **Technical Skills**

- Languages: Python, Javascript, CoffeeScript, Java, Objective-C, Ruby (basic) and others.
- Technologies (miscellaneous): Django, Flask, Celery, Nose, Node, Jasmine, Redis, Redis Cluster, MySQL, etc.
- Represented NTU in International Collegiate Programming Competition (ACM-ICPC) Regionals, Kuala Lumpur (2011).

## **Extra-Curricular Activities**

- **President NTU Open Source Society** Headed the management committee of the special interest club that promotes the hacker culture. (AY2012-13)
- IT & Media Officer Computer Engineering Club (Student Council equivalent) Steered the annual branding initiative, produced and redesigned the School's publication and organised the school's first Hackathon. (AY2012-13)

# **Interests**

- Reading, Writing, Sports (football, rugby).
- Played Rugby competitively for 8 years.
- Member of the NTU Rugby Squad between Sept 2010 and Aug 2011.