ARNAV KUMAR

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Education

• University: Nanyang Technological University, Singapore

(Aug 2010 - Jun 2014)

- Bachelor of Engineering (Honours) in Computer Science with a GPA of 4.75/5.
- Minor in Business, Specialization in Intelligent Systems (expected).
- Dean's List Academic Year 2012-13
- Awarded President's Research Scholarship offered to the top 5% of the cohort Academic Year 2011-12
- Awarded full scholarship for university education.
- High School: St. James' School, Kolkata

(Graduated in May 2010)

- Indian School Certification (ISC) 91%. (A Level Equivalent)
- Indian School Certificate Examination Result (ICSE) 94%. (O Level Equivalent)
- 98% in Computer Science in both ICSE and ISC.

Employment History

• IBM Corporation - Software Engineering (iOS) Intern

(May 2013 - Aug 2013)

- Developed core components for a mobile port of IBM Security Access Manager for Enterprise Single Sign On ISAM-ESSOm for providing single sign - on capabilities on the iOS platform.
- Built the fully-featured, UIWebView based embedded browser which provides Web single sign on capabilities within the App.
- IBM Corporation Software Engineering Intern

(Jun 2012 - Dec 2012)

- Development Prototyped new mobile (iOS and Android) solutions aimed at enhancing user experience and security of sensitive user information. Explored and implemented methods of automated form - filling techniques.
- Quality Assurance Configuration and troubleshooting server side components of a new solution for Privileged Identity Management. Automated the user-creation process during load-testing, reducing time required at this stage by 66%.

Project Work

Final Year Project

(Aug 2013 - Present)

- Developing a proof-of-concept game demonstrating interaction with real world objects virtually.
- Interfacing a Kinect, an iPhone, and a projector with a central server to process motion.
- Twitter Visualizer Data Mining

(Aug 2013 - Oct 2013)

- Led a team of 6 to develop an application (with a Django backend) to generate a timeline for the flow of Twitter hashtags across the globe and track local trends.
- Twitter Summarizer Natural Language Processing

(Aug 2013 - Oct 2013)

- Developed an application (with a Java + Flask backend) to summarize and analyse the sentiment of Twitter users about a subjects after extracting descriptive phrases from related tweets.
- dBauggle Software Engineering (II)

(Jan 2013 - May 2013)

- Led a team of 6 to build dBauggle, an iOS word-game for children with special needs, built using the cocos2d framework.
- P.A.W.S. Software Engineering (I)

(Feb 2012 - May 2012)

- Led a team of 5 to build P.A.W.S., a pet-centric social network (with a Django backend) for pet agencies and prospective pet owners to interact, start the process of adoption and provide location based services. [8]
- Pet Projects
 - Pebble Music Tweeter Pebble Watchapp + companion iOS app using the Twitter API and Pebble SDK to Tweet the currently playing music from the smartwatch. [9]
 - Keepr iOS app for users to keep track of uncommon objects and trigger memory flashes to recall their last placement. (Work in progress)

 Heal The World - A game to educate people about world issues and a platform to connect them with agencies if they want to volunteer. Built using Meteor.js.

Technical Skills

- Java, Objective-C, Python (& Django framework), Javascript, HTML/CSS and others.
- Represented NTU in International Collegiate Programming Competition (ACM-ICPC) Regionals held in Kuala Lumpur (2011).

Relevant Courses

- Object Oriented Programming & Data Structures
- Software Engineering
- Database Systems
- Operating Systems
- Algorithms
- Advanced Algorithms
- Artificial Intelligence
- · Natural Language Processing
- · Data Mining.

Extra - Curricular Activities

- President NTU Open Source Society Headed the management committee of the special interest club that promotes the hacker culture. (AY2012-13)
- IT (Media) Officer Computer Engineering Club (Student Council of the School) Steered the annual branding initiative, produced and redesigned the School's publication and organised the school's first Hackathon. (AY2012-13)

Interests

- Reading, Writing, Sports (football, rugby).
- Played Rugby competitively for 8 years.
- Member of the NTU Rugby Squad between Sept 2010 and Aug 2011.