COMPUTER SCIENCE PROJECT

AIRPORT MANAGEMENT SYSTEM

(AMS)

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PROJECT STRUCTURE

- OVERALL PROJECT CONSISTS OF TWO PARTS:
- 1. ADMIN INTERFACE
- 2. USER INTERFACE

1. ADMIN INTERFACE

- IT FIRST ASKS FOR THE USERNAME AND PASSWORD FROM THE ADMIN AND GIVES ACCESS ONLY TO THE VALID ADMIN.
- Then it provides the admin with a choice of adding, updating, displaying, deleting or searching in a particular table.

2. USER INTERFACE

- i. It first gives the option to login/sign up.
- If the choice is sign up, it first asks user to enter a username and password for creating new account, pushes the information in the user_login table in the database and recalls the user_access() function.
- If the username and password info is available in the user_login table, it gives user access to the rest of the program.

- ii. After Login, user_menu1 () gives user the choice of searching the flight or my account.
- SEARCH OPTION FIRST ASKS THE USER FOR SOURCE AND DESTINATION AND ACCORDINGLY DISPLAYS
 THE FLIGHTS AVAILABLE AND THEIR TIMING. THE FLIGHTS WILL BE BOOKED 3 DAYS AFTER THE BOOKING
 DATE.

IT THEN ASKS THE USER FOR BOOKING CONFIRMATION:

- IF CHOICE IS NO; IT WILL CALL BACK THE MAIN MENU.
- IF THE CHOICE IS YES; IT ASKS FOR THE DESIRED FLIGHT NUMBER AND PERSONAL DETAILS. ONCE THE INVOICE IS PRINTED, IT CONFIRMS THE BOOKING AND PUSHES THE RELEVANT INFORMATION IN THE BOOKINGS TABLE.

- MY ACCOUNT GIVES THE OPTIONS TO CHANGE PASSWORD OR MY BOOKINGS (MENU).
- a. Change password is used to create a new password.
- b. My Bookings (MENU) GIVE THE USER OPTIONS TO DISPLAY BOOKINGS OR TO CANCEL THE BOOKINGS.

Thank you!