

# Lab Experiment 4 ; String Comparison

## • MODEL SMALL

```
DISPLAY MACRO MSG1  
    LEA DX, MSG1  
    MOV AH, 09H  
    INT 21H
```

ENDM

## • DATA

```
MSG1 DB 0DH, 0AH, " ENTER FIRST STRING : $"  
MSG2 DB 0DH, 0AH, " ENTER SECOND STRING : $"  
MSG3 DB 0DH, 0AH, " LENGTH OF FIRST STRING : $"  
MSG4 DB 0DH, 0AH, " LENGTH OF SECOND STRING : $"  
MSG5 DB 0DH, 0AH, " --- STRINGS ARE EQUAL --- $"  
MSG6 DB 0DH, 0AH, " --- STRINGS ARE NOT EQUAL --- $"  
STRING1 DB 80H DUP (?)  
STRING2 DB 80H DUP (?)
```

## • CODE

```
START: MOV AX, @DATA  
        MOV DS, AX  
        DISPLAY MSG1  
        MOV SI, OFFSET STRING1  
        CALL READSTR  
        MOV BL, CL  
        DISPLAY MSG2  
        MOV SI, OFFSET STRING2  
        CALL READSTR  
        PUSH BX  
        PUSH CX  
        DISPLAY MSG3  
        MOV AL, BL  
        CALL LENGTHS  
        POP CX  
        POP BX  
        CMP CL, BL  
        JNE FAIL  
        MOV SI, OFFSET STRING1  
        MOV DI, OFFSET STRING2  
        CLD  
        CHK: MOV AL, [SI]  
              CMP AL, [DI]  
              JNE FAIL
```

```
INC SI
INC DI
DEC CL
JNZ CHK
DISPLAY MSG5
JMP FINAL
```

```
LENLDS PROC NEAR
    XOR AH, AH
    ADD AL, 00H
    AAM
    ADD AX, 3030H
    MOV BH, AL
    MOV DL, AH
    MOV AH, 02H
    INT 21H
    MOV DL, BH
    MOV AH, 02H
    INT 21H
```

```
RET
```

```
LENLDS ENDP
```

```
READSTR PROC NEAR
```

```
BACK:    XOR CL, CL
        MOV AH, 01H
        INT 21H
        CMP AL, 0DH
        JE FINISH
        MOV [88], AL
        INC SI
        INC CL
        JMP BACK
```

```
FINISH: MOV [88], BYTE PTR '$'
        RET
```

```
READSTR ENDP
```

```
FAIL:   DISPLAY MSG6
```

```
FINAL:  MOV AH, 4CH
        INT 21H
```

```
END START
```