CS621/CSL611 Quantum Computing For Computer Scientists

Quantum Architecture

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Juxtaposition of Kets ⇒ **Tensor Product**

- Recall: To combine quantum systems, one should use the tensor product: $|\psi\rangle\,|\phi\rangle\stackrel{def}{=}|\psi\rangle\otimes|\phi\rangle$
- For spaces indexed by $\{00, 01, 10, 11\}$ we define¹

$$|00\rangle = |0\rangle |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$|01\rangle = |0\rangle |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

 $^{^{1}}$ The pattern continues in this way for any number of bits. For example, $|1010\rangle$ is a 16 dimensional vector with a 1 in the position indexed by 1010 in binary.

• Consider a classical byte (8 bits)

01101011

How would you represent it as series of vectors.

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

 In order to combine quantum systems, one should use the tensor product.

$$|0
angle\otimes|1
angle\otimes|1
angle\otimes|0
angle\otimes|1
angle\otimes|0
angle\otimes|1
angle\otimes|1
angle$$

• As a qubit, this is an element of

$$\mathbb{C}^2 \otimes \mathbb{C}^2 \otimes \mathbb{C}^2$$

Exercise

Express the three bits 101 or

$$|1\rangle\otimes|0\rangle\otimes|1\rangle\in\mathbb{C}^2\otimes\mathbb{C}^2\otimes\mathbb{C}^2$$

as a vector in $(\mathbb{C}^2)^{\otimes 3} = \mathbb{C}^8$.

Do the same for 011 and 111.

Byte Vs Qubyte

- This is a complex vector space of dimension $2^8 = 256$.
- $\bullet \ \mathbb{C}^2 \otimes \mathbb{C}^2 = (\mathbb{C}^2)^{\otimes 8} \simeq \mathbb{C}^{256}$

Where
$$\sum\limits_{i=0}^{255}|c_i|^2=1$$

Note the exponential growth

• Two qubits in ket notation

$$|0
angle\otimes|1
angle$$

$$|0\otimes 1\rangle$$

- Meaning: which means that the first qubit is in state $|0\rangle$ and the second qubit is in state $|1\rangle$.
- Another view:

$$\begin{array}{c|ccc}
00 & 0 \\
01 & 1 \\
10 & 0 \\
11 & 0
\end{array}$$

Exercise

 \bullet What vector corresponds to the state $3\left|01\right\rangle+2\left|11\right\rangle?$

Denoting A Two-qubit System

• $\frac{1}{\sqrt{3}}\begin{bmatrix} 1\\0\\-1\\1 \end{bmatrix}$ can be written as

$$\frac{1}{\sqrt{3}}\left|00\right\rangle - \frac{1}{\sqrt{3}}\left|10\right\rangle + \frac{1}{\sqrt{3}}\left|11\right\rangle = \frac{\left|00\right\rangle - \left|10\right\rangle + \left|11\right\rangle}{\sqrt{3}}$$

• General state of a two-qubit system:

$$|\psi\rangle = c_{0,0} \, |00\rangle + c_{0,1} \, |01\rangle + c_{1,0} \, |10\rangle + c_{1,1} \, |11\rangle$$

Note

Tensor product of two states is **not** commutative:

$$|0\rangle\otimes|1\rangle=|01\rangle\neq|10\rangle=|1\rangle\otimes|0\rangle$$

Revisiting Entanglement

 Two qubits are entangled if the system is in the following state:

$$\frac{|00\rangle+|11\rangle}{\sqrt{2}}=\frac{1}{\sqrt{2}}\left|00\right\rangle+\frac{1}{\sqrt{2}}\left|11\right\rangle$$

Interpretation

- If we measure the first qubit and it is found in state $|1\rangle$ then we automatically know that the state of the second qubit is $|1\rangle$.
- Similarly, if we measure the first qubit and find it in state $|0\rangle$ then we know the second qubit is also in state $|0\rangle$.

Operations on A Qubit

• Perform a measurement:

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} \xrightarrow{\text{Measurement}} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \text{ or, } \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

 Perform a unitary operation: For any unitary matrix U, the operation described by U transforms any superposition v into the superposition Uv.

$$v \xrightarrow{U} Uv$$
, where $U: U^{\dagger}U = I$

• Some unitary matrices: Hadamard (H), Identity (I), Not

$$H = egin{pmatrix} rac{1}{\sqrt{2}} & rac{1}{\sqrt{2}} \\ rac{1}{\sqrt{2}} & -rac{1}{\sqrt{2}} \end{pmatrix}, I = egin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, Not = egin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

• Suppose your friend has a qubit that he knows is in one of the two superpositions but he isnt sure which.

$$v_0 = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix} v_1 = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{pmatrix}$$

• How can you help him determine which one it is?