

Convolutional Neural Networks

Dr. Chelsea Parlett-Pelleriti

Outline

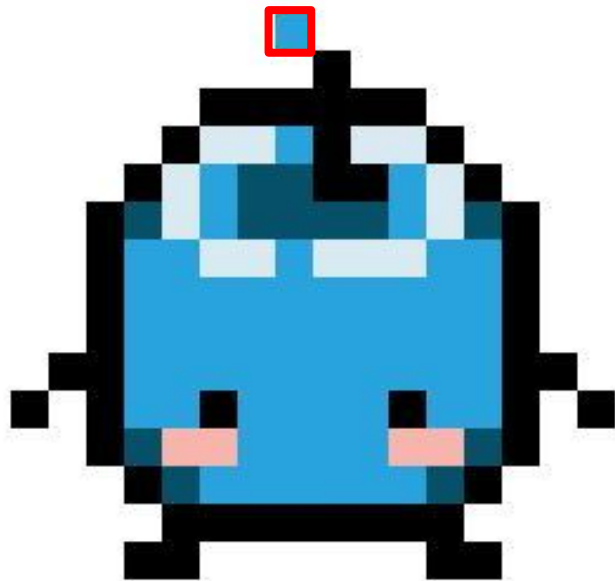
- Spatial Data
- Image Filtering
- Convolution
- Pooling

Spatial Data

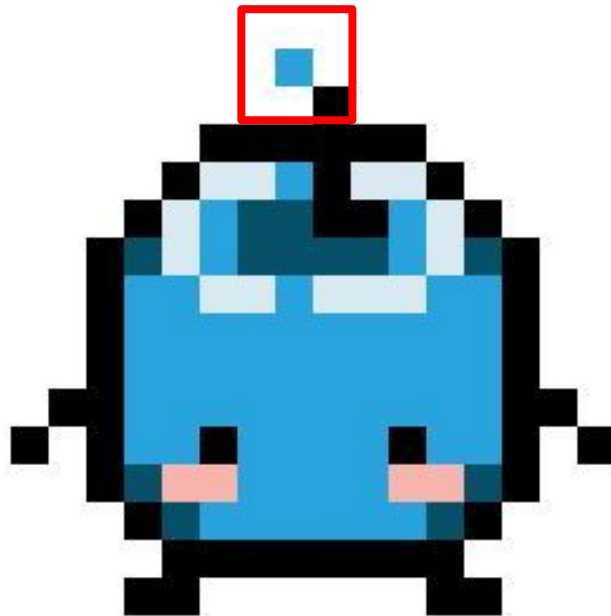
Spatial Data



Spatial Data



Spatial Data



Spatial Data

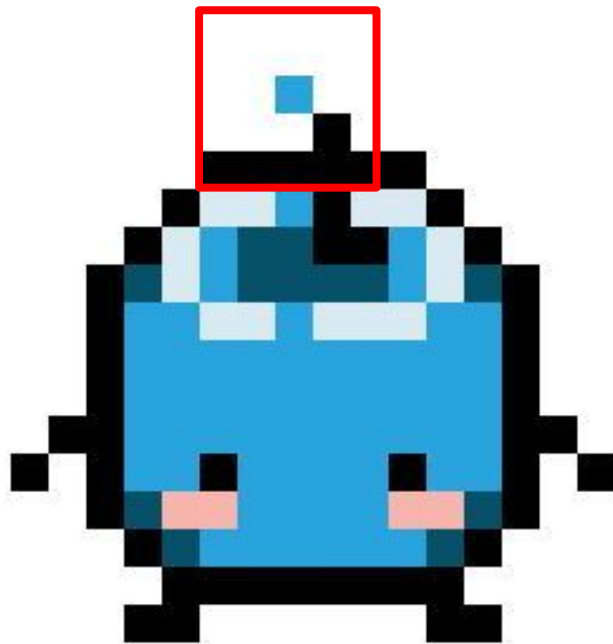


Image Filtering

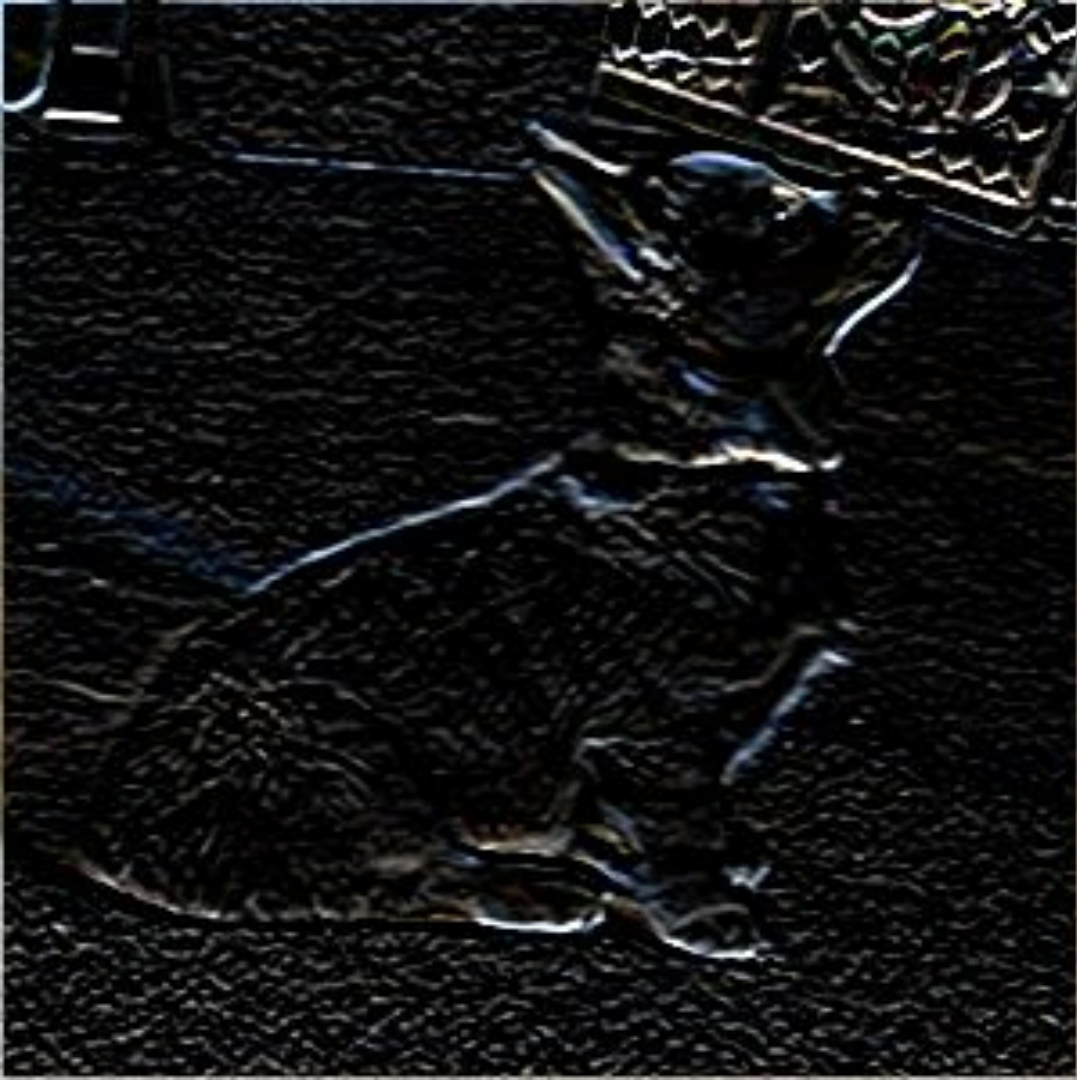




$$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 9 & -1 \\ -1 & -1 & -1 \end{bmatrix}$$



$$\begin{bmatrix} \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \\ \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \\ \frac{1}{9} & \frac{1}{9} & \frac{1}{9} \end{bmatrix}$$



$$\begin{bmatrix} -1 & -1 & -1 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$



$$\begin{bmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{bmatrix}$$

Convolution

195	27	108	169	76	54		28	56	30
176	50	252	242	177	190	188	167	44	236
145	138		94	176	107	194	199	147	49
194	25	160	107	199	207	248	56	222	107
132	199	35	106	170	232	89	28	239	52
15	110	87	71	170	201	113	238	70	169
98	240	189	151	209	226	191	129	253	143
225	162	157	10	66	199	256	246	192	175
64	156	147	14	96	229	101	133	46	50
140	101	160	147	37	75		245	103	250

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140	101	160	147	37	75		245	103	250

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

*

195	27	108
176	50	252
145	138	6

122

195	27	108	169	76	54		28	56	30
176	50	252	242	177	190	188	167	44	236
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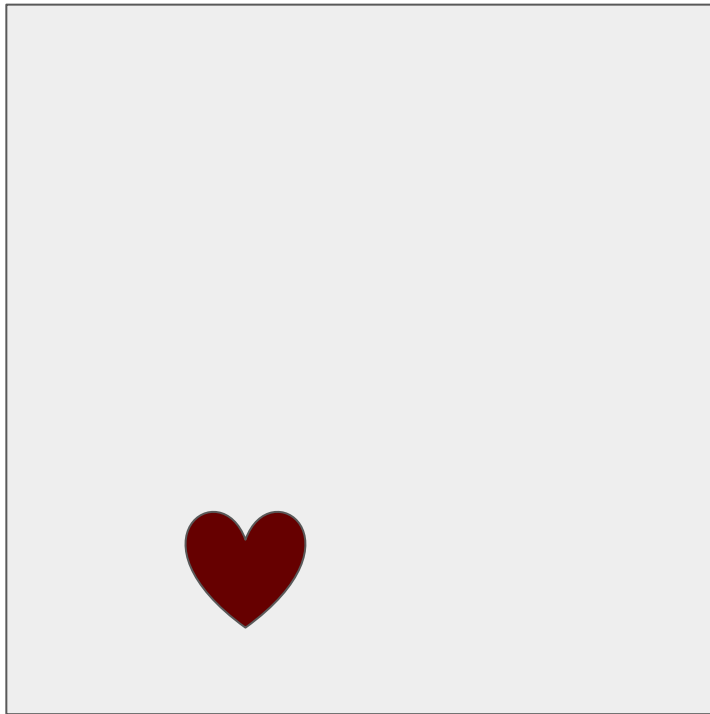
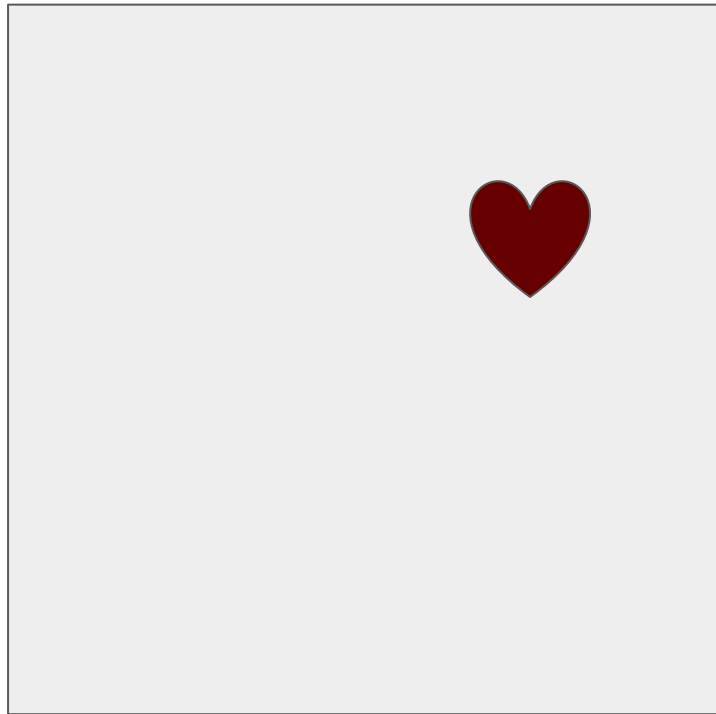
1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

*

27	108	169
50	252	242
138	6	94

121

Weight Sharing





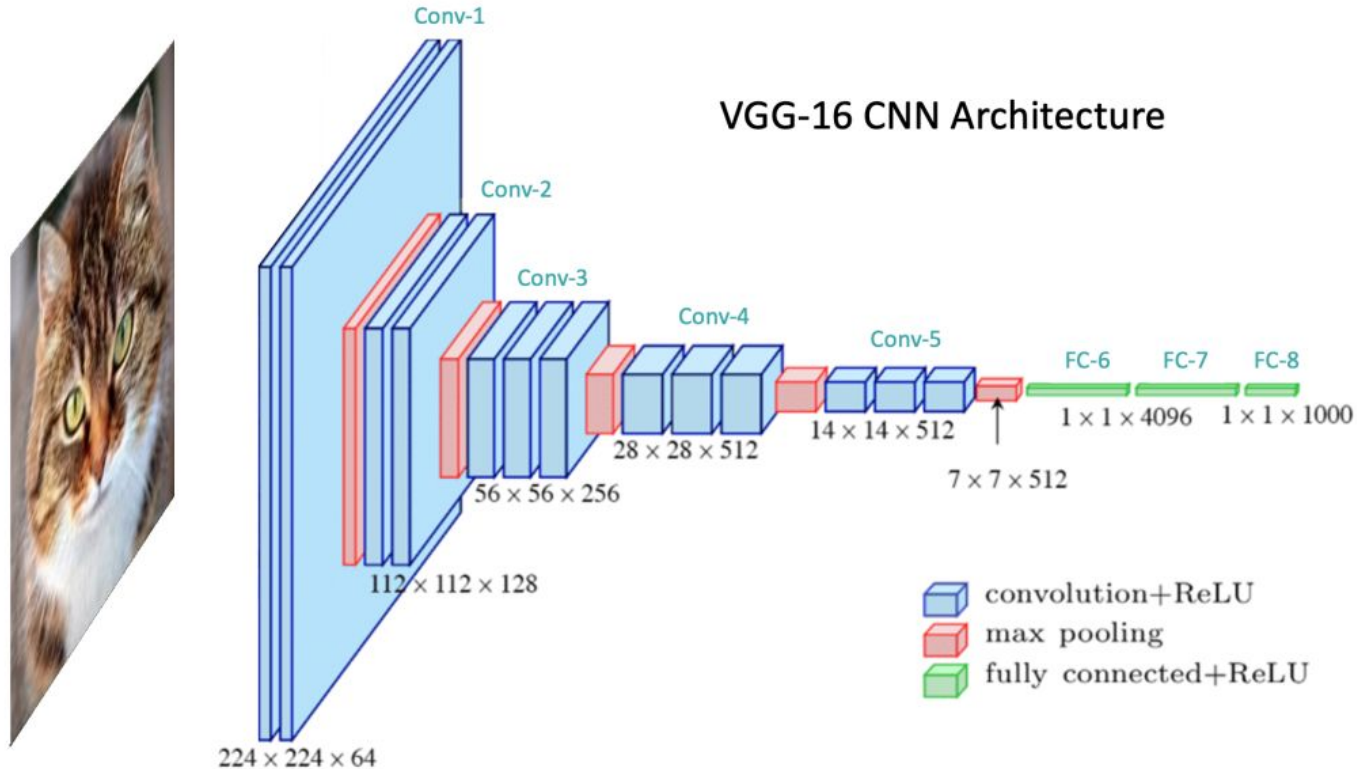
Convolutional Neural Networks

But choosing filters is a lot of work



What if we could learn filters through Gradient Descent/Backprop?

Convolutional Neural Networks



Hierarchical Feature Detection

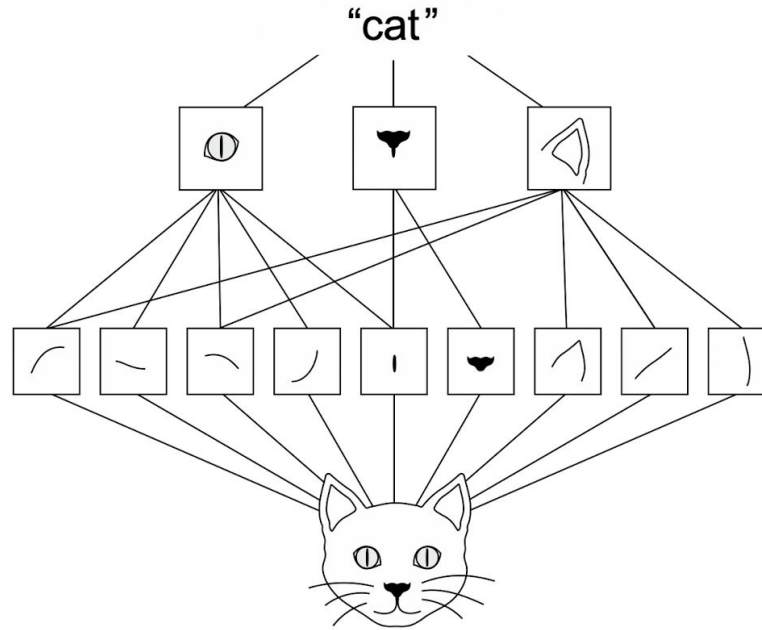


Figure 8.2 The visual world forms a spatial hierarchy of visual modules: elementary lines or textures combine into simple objects such as eyes or ears, which combine into high-level concepts such as “cat.”

Hierarchical Feature Detection

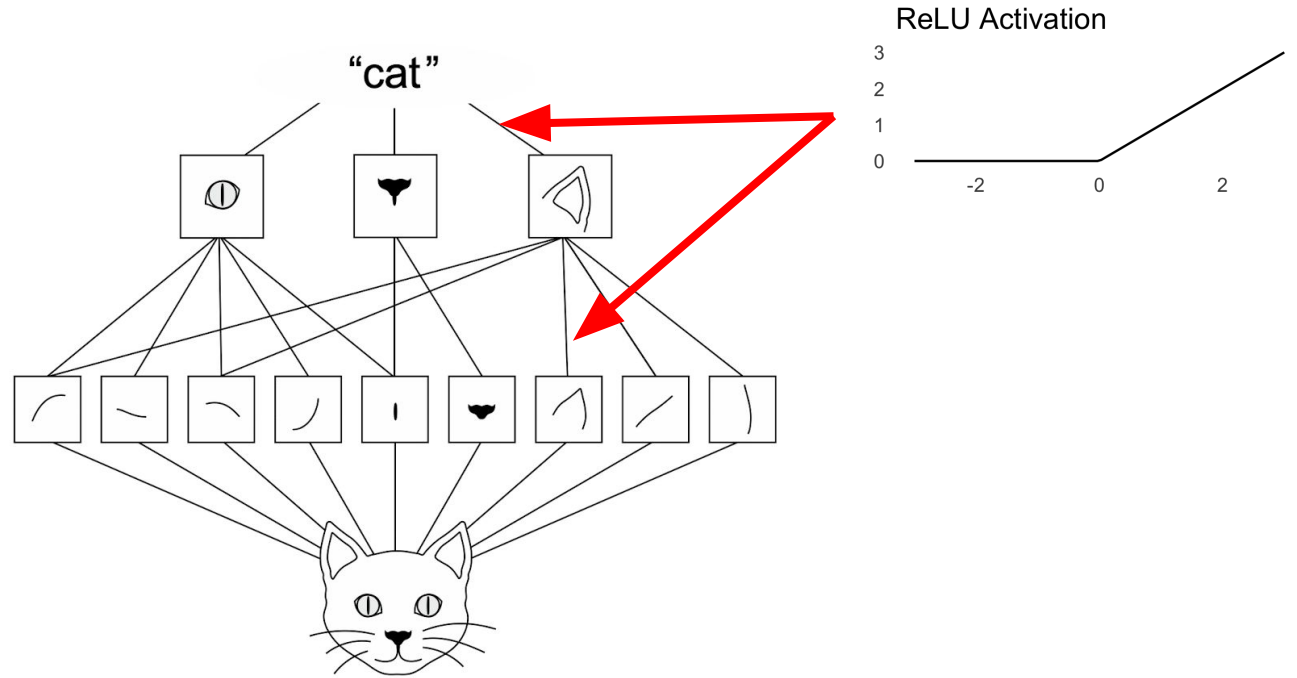
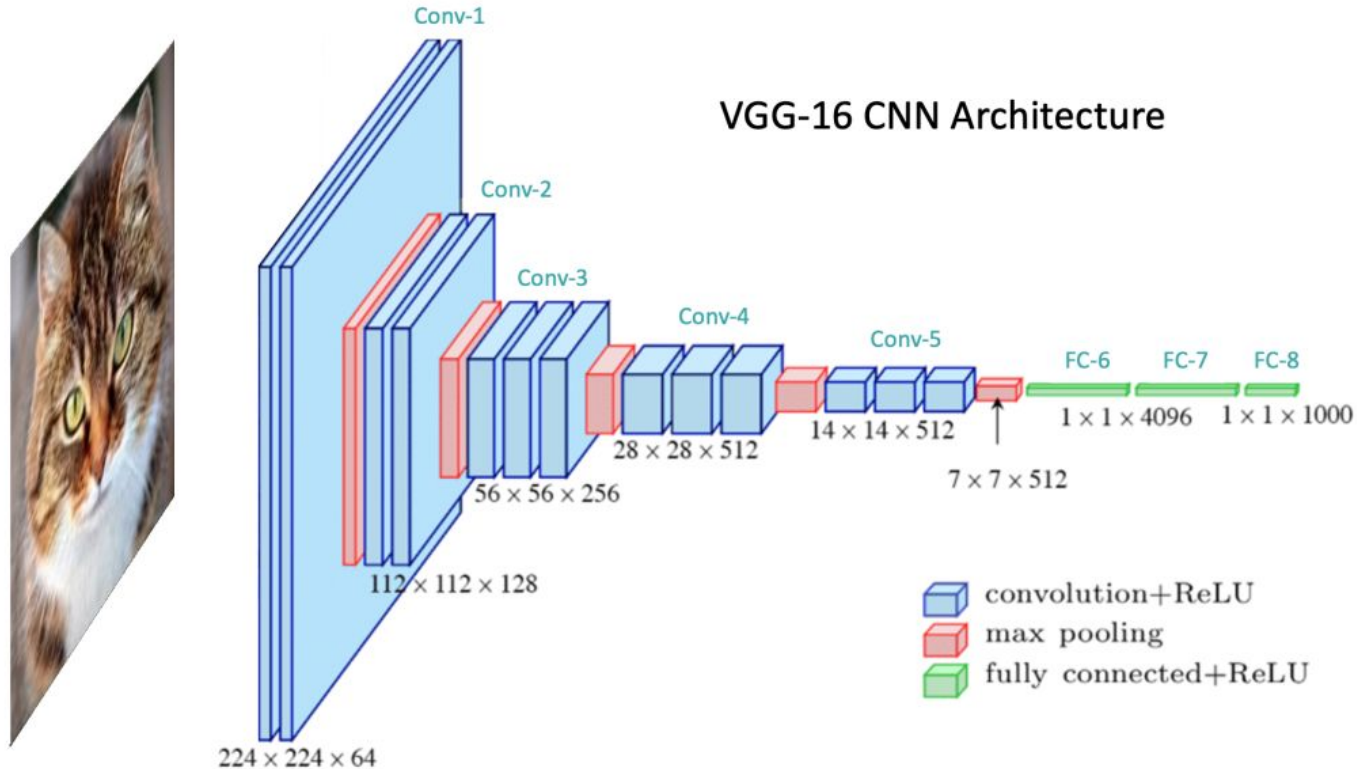


Figure 8.2 The visual world forms a spatial hierarchy of visual modules: elementary lines or textures combine into simple objects such as eyes or ears, which combine into high-level concepts such as “cat.”

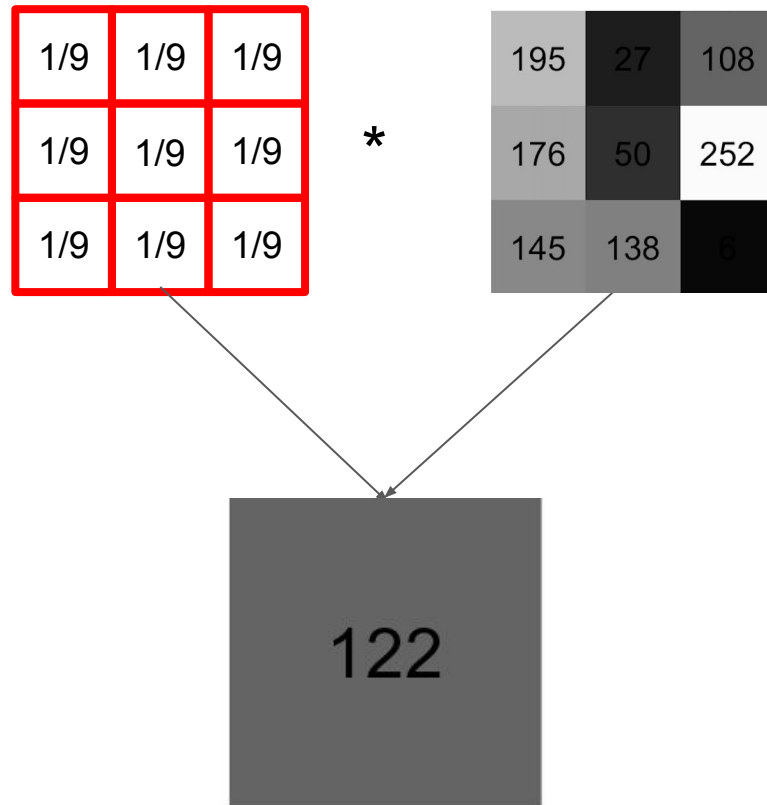
Convolutional Neural Networks



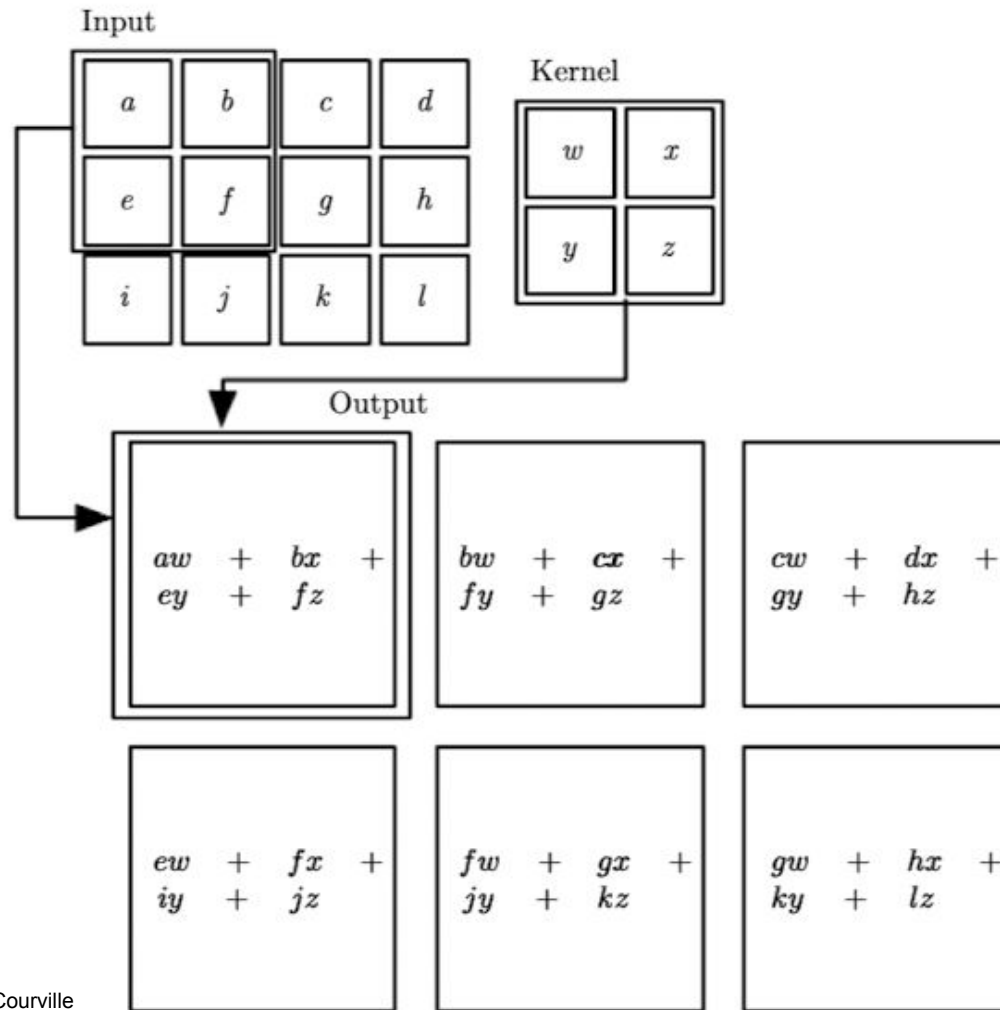
Convolution (Math)

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176	50	252	242	177	190	188	167	44	236
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140	101	160	147	37	75		245	103	250

Convolution (Math)



Convolution



122	121	144	143	129	125	114	106
127	119	157	167	187	173	163	136
115	97	117	155	180	151	158	122
106	100	123	163	181	157	145	131
123	132	132	171	178	161	150	147
143	131	123	145	181	200	188	179
160	136	115	133	175	190	172	152
146	117	93	97	118	165	147	160

10x10 to 8x8 with a 3x3 filter

The Output Matrix is
Smaller than the Input
Matrix

122	121	144	143	129	125	114	106
127	119	157	167	187	173	163	136
115	97	115	100	123	132	132	171
106	100	123	131	123	145	181	200
123	132	132	171	178	161	160	136
143	131	123	145	181	200	172	152
160	136	115	133	175	190	147	160
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225	162	157	10	66	199	256	246	192	175
64	156	147	14	96	229	101	133	46	50
140	101	160	147	37	75		245	103	250

Padding

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

Padding

What size will the output be now?

[illegible]

Padding

What size will the output be now? (size is reduced by $n-1$ for an $n \times n$ filter)

[illegible]

Padding

Valid

195	27	108
176	50	252
145	138	6

Padding

Same

	195	27	108
	176	50	252
	145	138	6

Padding

Full

		195	27	108
		176	50	252
		145	138	6

Quick Detour: RGB Convolution

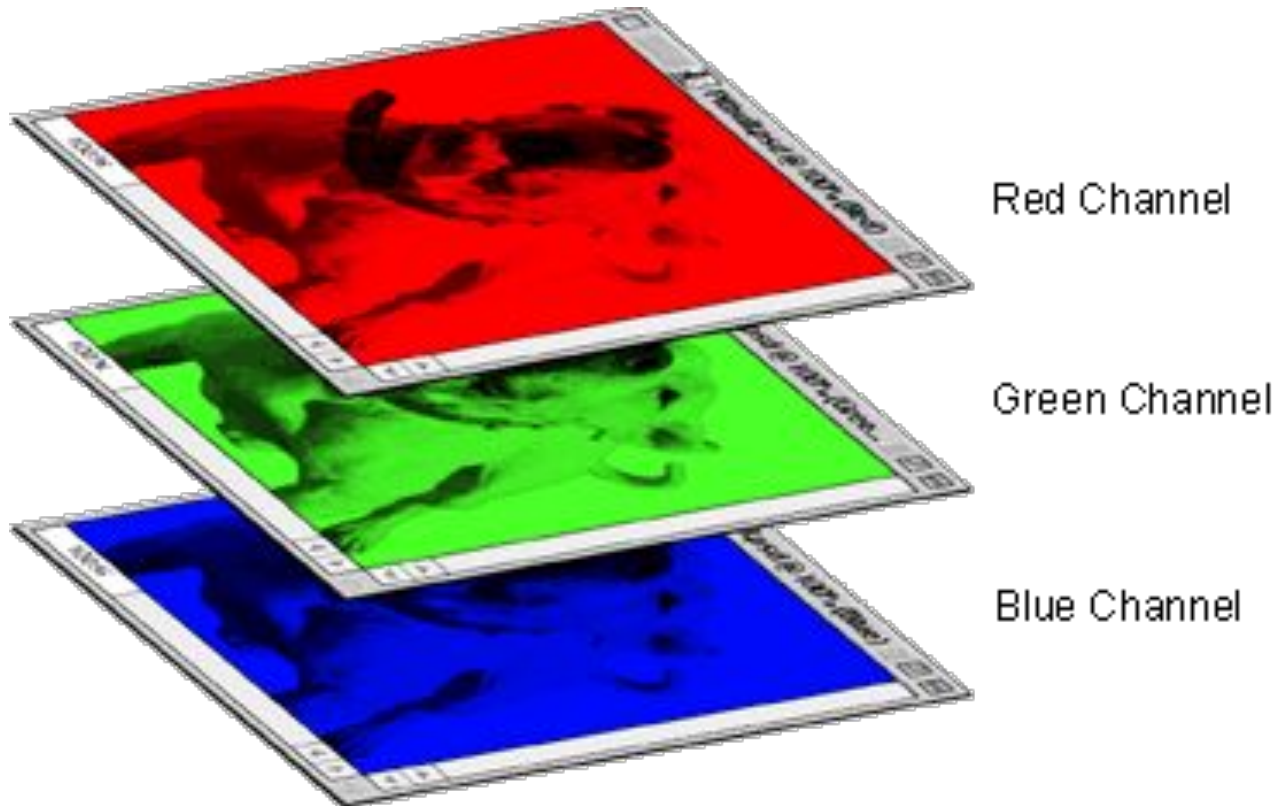


Image from: <https://www.sketchpad.net/channels1.htm>

Terminology

- Input
- Filters/Kernels
- Output/Featuremap

Strides

Strides

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194	25	160	107	199	207	248	56	222	107
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15	110	87	71	170	201	113	238	70	169
98	240	189	151	209	226	191	129	253	143
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64	156	147	14	96	229	101	133	46	50
140	101	160	147	37	75		245	103	250

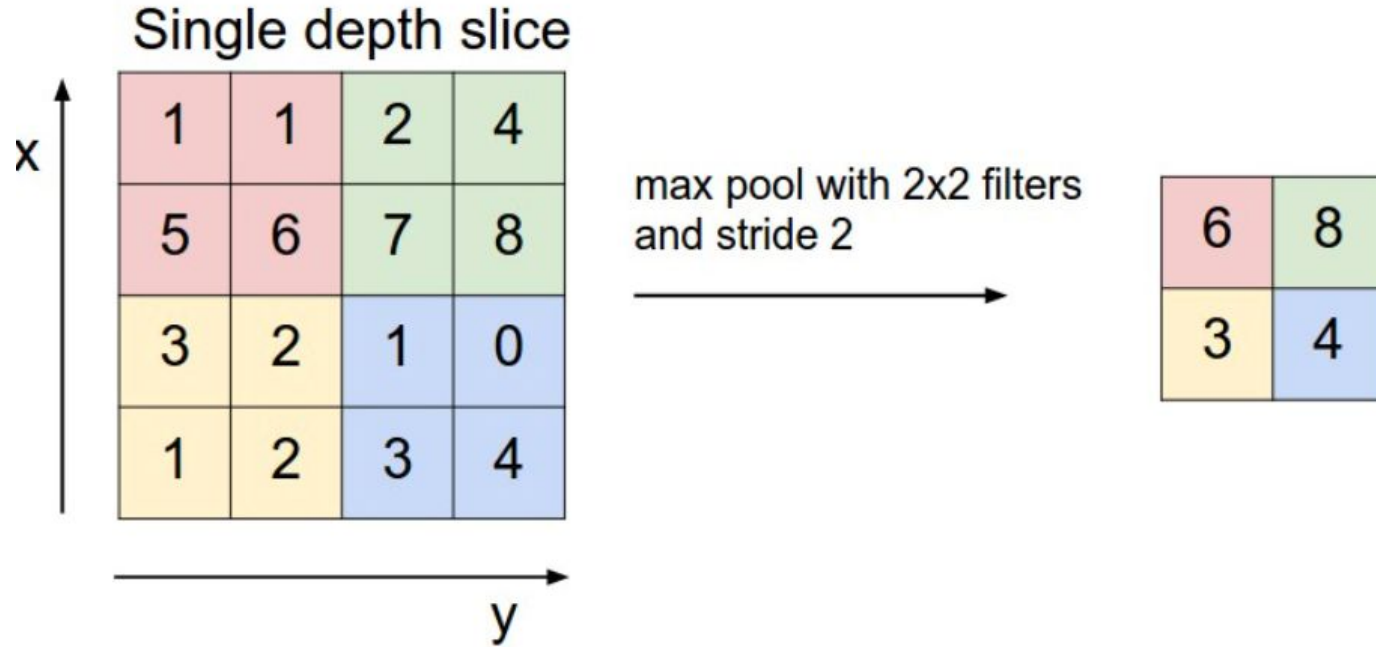
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225	162	157	10	66	199	256	246	192	175
64	156	147	14	96	229	101	133	46	50
140	101	160	147	37	75		245	103	250

What will happen to the size of our input when we use stride > 1?

Pooling

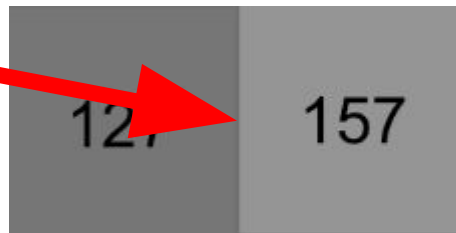
Max Pooling



122	121	144	143	129	125	114	106
127	119	157	167	127	173	163	136
115	97	117	155	180	151	158	122
106	100	123	163	181	157	145	131
123	132	132	171	178	161	150	147
143	131	123	145	181	200	188	179
160	136	115	133	175	190	172	152
146	117	93	97	118	165	147	160

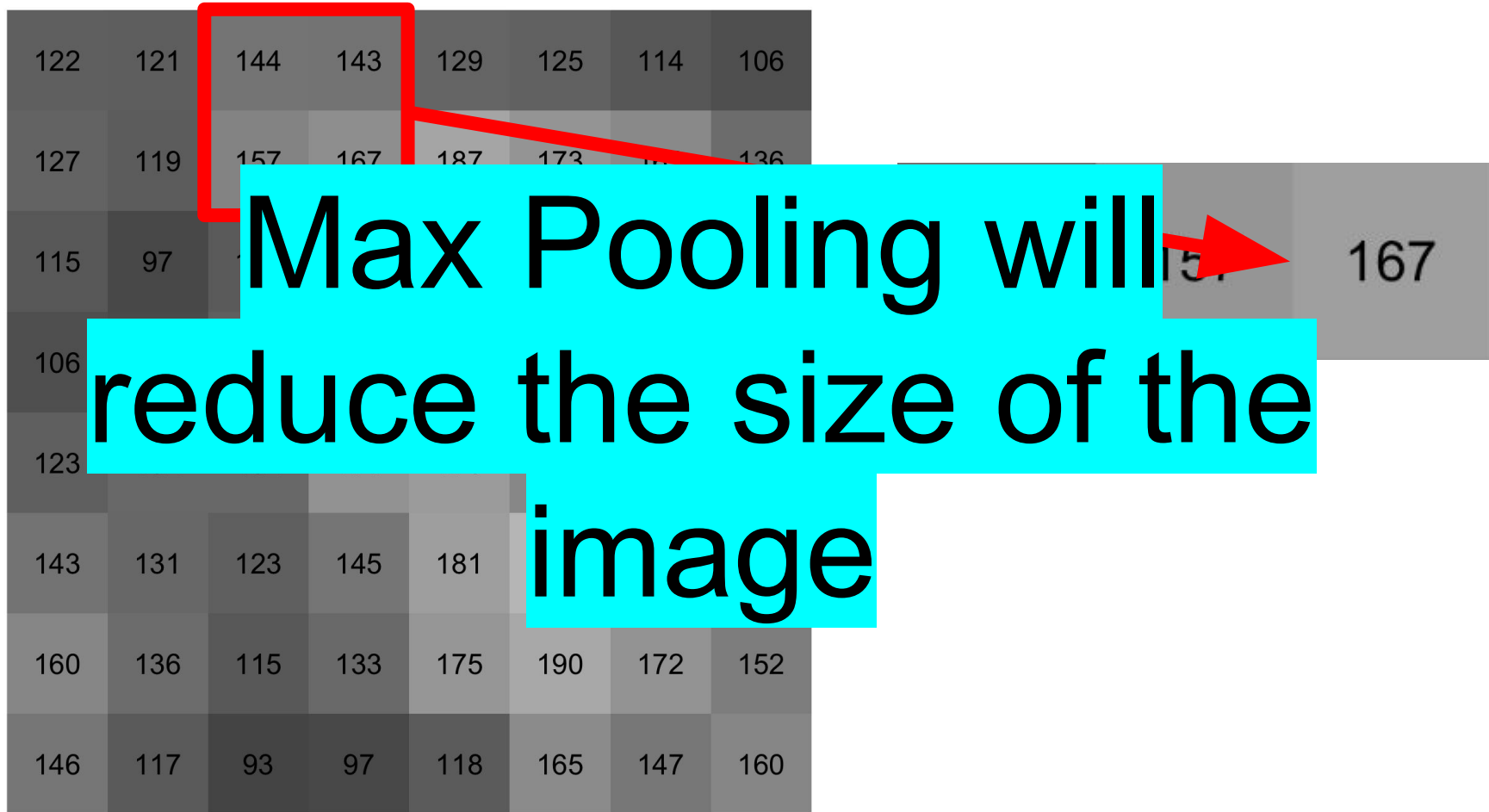
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122	121	144	143	129	125	114	106
127	119	157	167	187	173	163	136
115	97	117	155	180	151	158	122
106	100	123	163	181	157	145	131
123	132	132	171	178	161	150	147
143	131	123	145	181	200	188	179
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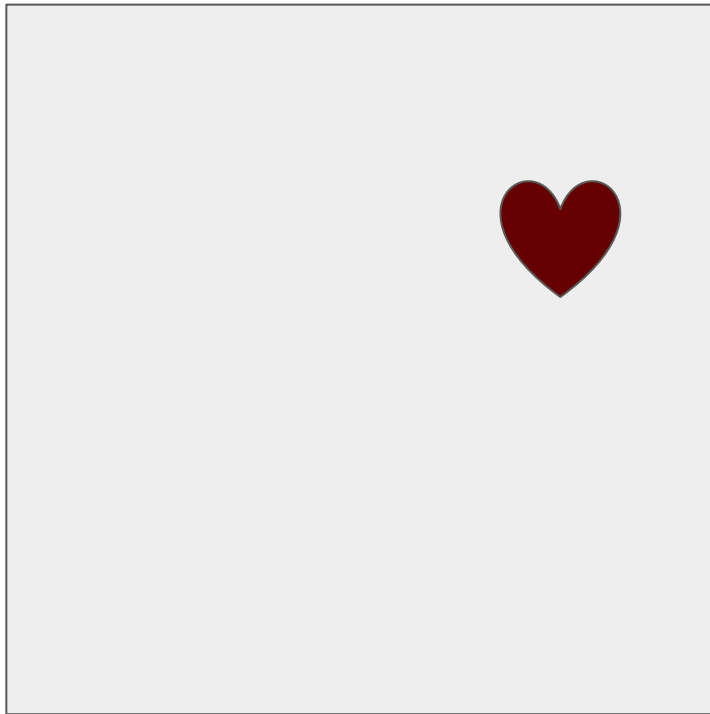
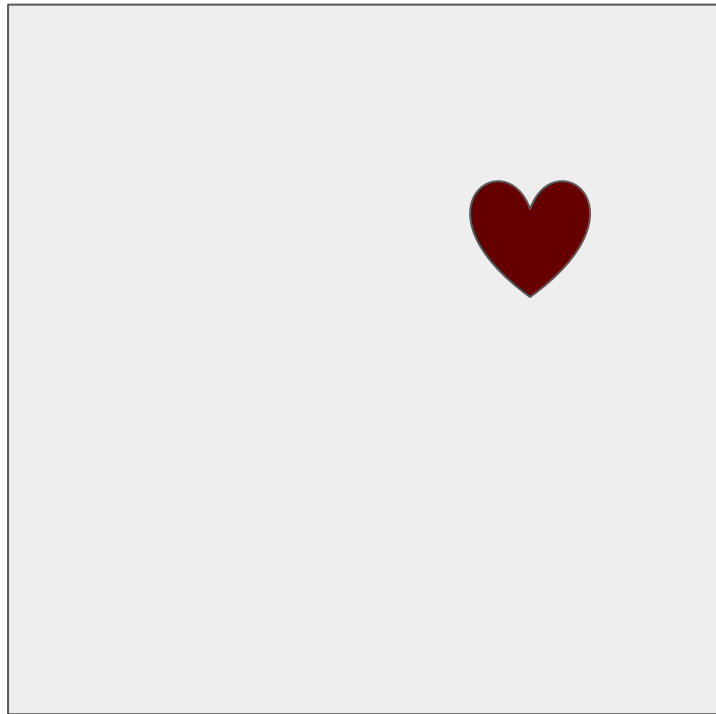


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160	136	115	133	175	190	172	152
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127	157	167
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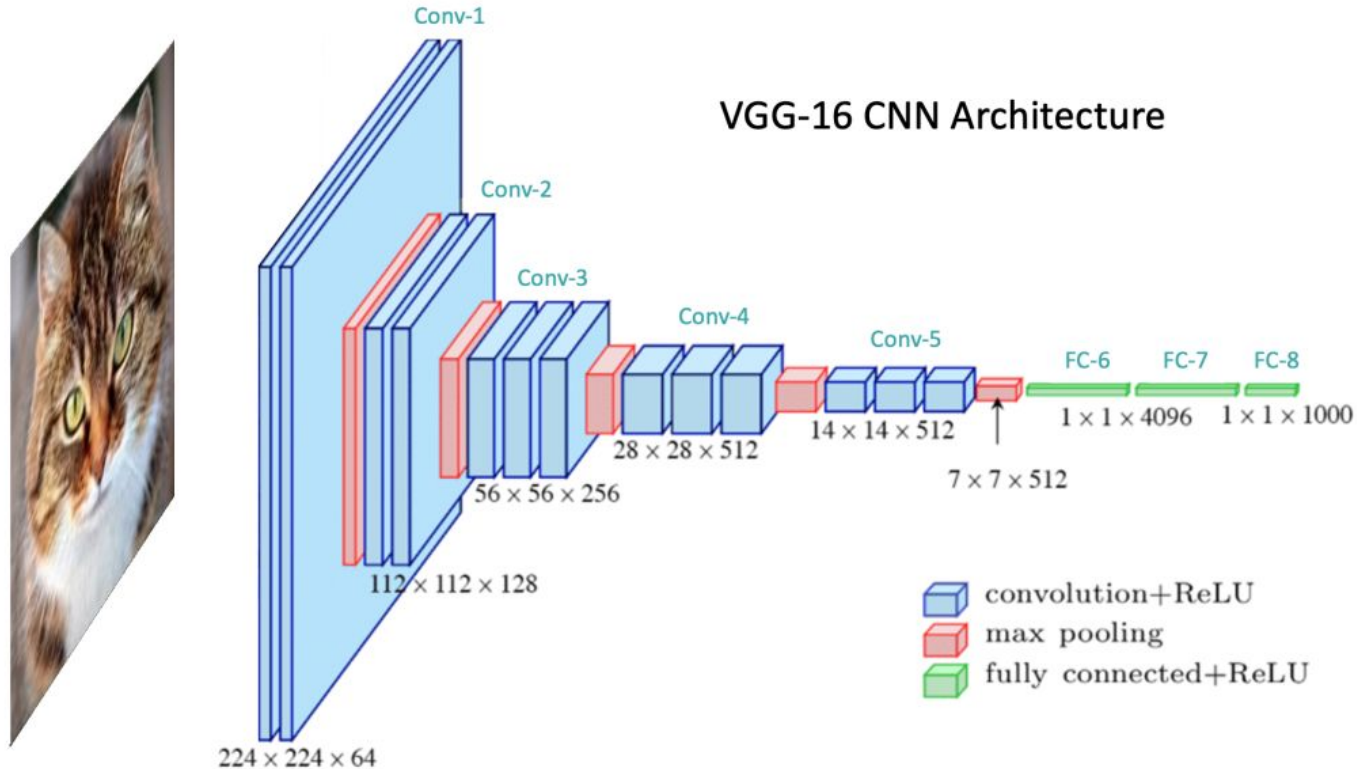
Translational Invariance and Weight Sharing



Pooling

- Downsample feature maps
- Max pooling works best because when looking for a feature it is better to look at the maximal presence rather than the average presence
- It's best practice to do un-strided convolutions then downsample with maxpooling rather than using strides to downsample

Convolutional Neural Networks



Convolutional Neural Networks

