
EDUCATION

Ann Arbor, MI	University of Michigan	Fall 2018 – April 2022
<ul style="list-style-type: none">• Major: B.S. in Computer Science (GPA: 3.37)• Relevant Coursework: Data Structures & Algorithms, Data Oriented Programming, Web Systems, User Interface Development, Operating Systems		

EMPLOYMENT

Software Engineer, Intern	Atlassian	May – Present (August 2021)
<ul style="list-style-type: none">• Engineering improvements on the Trello web app through bug fixes and new features• Improving design and performance of Trello power-ups with new design implementations• <u>Leveraging knowledge</u> in Front-end web development, ReactJS, TypeScript, VS Code, Git, Agile methodology, and debugging with Chrome Developer Tools		

SDE, Intern	Amazon	May – July 2020
<ul style="list-style-type: none">• Developed a slideshow feature for Amazon Photos Web using ReactJS• Improved on the original design by adding new control features to improve user experience• <u>Leveraged knowledge</u> in Front-end web development, ReactJS, Sass, VS Code, Git, Agile methodology, and debugged using Chrome Developer Tools		

Writing Fellow, Stats 250	University of Michigan	January – April 2019
<ul style="list-style-type: none">• Refined writing prompts for students to better support student learning• Supported students through office hours and provided feedback to boost student performance		

OTHER PROJECTS/EXPERIENCE

Personal Website: arnguyen.github.io/me

Chair Holder, Leadership Development, Triangle Fraternity	January – April 2021
<ul style="list-style-type: none">• Planned and led events such as speaker presentations or shark tanks to help members develop leadership and creativity	

Data Gathering and Visualization	November – December 2019
<ul style="list-style-type: none">• Gathered music and weather data from the Spotify and Open Weather APIs• Processed and created visualizations of data for analysis• <u>Leveraged knowledge</u> in Python, SQL, and Matplotlib	

Project Lead, Alternate Reality Initiative	January – April 2019
<ul style="list-style-type: none">• Led a small team in designing the user experience for a concept virtual reality escape room• Created overarching schedule and weekly agenda to plan meetings and manage project design	

Skills

Software

- **Languages:** C, C++, Python, SQL, JavaScript, TypeScript, HTML, CSS, Sass, Less CSS
- **Libraries/Frameworks:** ReactJS, jQuery, Flux, Flask
- **Technologies:** Git, Visual Studio, VS Code, Chrome Developer Tools

Other

- **Languages:** English (Native), Cantonese (Spoken – Intermediate proficiency), French (Intermediate)