

Recursion in One Shot

-->> A function that called itself/ a function calling itself is RECURSION

What and Why?

$$n! = n \times (n-1)!$$

 $f(n) = n \times f(n-1) \rightarrow \text{Reccurence kelation}$

Function calling itself

```
factorial (n) = n factorial (n-1);
int factorial (int n) {
                                        n1 = n + (n-1)1
   return no factorial (n-1);
```



Ques: Make a function which calculates the factorial of n using recursion.

```
int main(){{
    int n;
    printf("Enter a number : ");
    scanf("%d",&n); n = Ч
    int fact = factorial(៧);
    printf("%d", fact);
    return 0;
}
```

```
int factorial(int n){
    return n*factorial(n-1);
            3 * factorial (2):
int factorial(int n){
    return n*factorial(n-1);
           2+ factorial (1)
int factorial(int n){
    return n*factorial(n-1);
            1+ factorial (0)
int factorial(int n){
    return n*factorial(n-1);
```

```
6-1
```

6 - 2

```
® sǩi∟LS
```

```
int factorial(int n){
    if(n==1) return 1;
    return n*factorial(n-1);
                                        int factorial(int n){
int factorial(int n){
    if(n==1) return 1;
                                            if(n==1) return 1;
    return n*factorial(n-1);
                                        int factorial(int n){
int factorial(int n){
                                            if(n==1) return 1;
    if(n==1) return 1;
                                            return n*factorial(n-1);
    return n*factorial(n-1);
```

Tree Diogram



$$fact(5) \rightarrow 5^{*} fact(7) 24 \longrightarrow 120$$

$$y^{*} fact(3) 6 = 24$$

$$y^{*} fact(7) 2 = 6$$

$$y^{*} fact(7) = 2$$

$$y^{*} fact(7) = 1$$

Ques: Print n to 1 using

using recursion

int decreasing (int n) {

3

'n' times good morning

[6-3]

Output

7

E

5

4

2

2

1

```
void greeting(int n){
                                     void greeting(int n){
   \sqrt{1}f(n==0) return;
                                        /if(n==0) return;
   printf("Good Morning\n");
                                         printf("Good Morning\n");
   greeting(n-1);
                                          areeting(n-1):
   veturn:
void greeting(int<sup>1</sup>n){
                                     void greeting(int n){
   \sqrt{if(n==0)} return:
                                        \sqrt{if(n==0)} return:
  √printf("Good Morning\n");
                                        √printf("Good Morning\n");
   greeting(n=1);
                                       √greeting(n-1);
   feturn;
                                        veturn:
void greeting(int<sup>o</sup>n){
                                     void greeting(int n){
   \sqrt{if(n==0)} return;
                                       \sqrt{if(n==0)} return:

√printf("Good Morning\n");
                                       √printf("Good Morning\n");
  √greeting(n-1);
                                       qreeting(n-1);
  return;
                                       eturn;
```

Output

· Good Morning

[6-3]

fun() base case pefore recursive call code 1 recursive call code after recursive call code return

Ques: Print 1 to n

```
void increasing(int n){
                       if(n==0) return;
                       printf("%d\n",n);
                       increasing(n+1);
N=5
                       return; DRY run of wrong way
               4
    Vsing extra
```

Ques: Print I to n (parameterized)

```
#include<stdio.h>
void increasing(int x, int n){
    if(x>n) return;
    printf("%d\n",x);
    increasing(x+1,n);
    return;
int main(){
    int n;
    printf("Enter a number : ");
                     n =5
    scanf("%d",&n);
    increasing(1,η);
    return 0;
```

Output

Ques: Print 1 to n (after recursive call) [6-6]

```
void increasing(int n){
  ✓if(n==0) return; // base case
  √increasing(n≤1); // call
  /printf("%d\n",n); // code
 √return;
void increasing(int n){
  ✓if(n==0) return; // base case
  ✓increasing(n<sup>2</sup>₁); // call
  ✓printf("%d\n",n); // code
  return:
```

```
void increasing (int^0n)
   /if(n==0) return; // base case
    -increasing(n-1); // call
void increasing(int n){
   √if(n==0) return; // base case
   \sqrt{\text{increasing}(n^{0}1)}; // call
  printf("%d\n",n); // gode
  ✓ return;
void increasing(int n){
   √if(n==0) return; // base case
  ✓increasing(n 1); // call
  /printf("%d\n",n); // code
   return;
```

Output

- . 1
- 2
- 3
- 4

🕼 skills

Homework: Print Decreasing - Increasing n=4 ->

Hint: Call se pehle, Call ke boad

H-M. N=3 > DRY KNN

🚯 SKILLS

n = 4, S = 0

Ques: Print sum from 1 to n (Parameterised)

```
void sum(int^{1}n, int^{0}s){ void sum(int^{1}n, int^{1}s){
  ✓if(n==0){
        printf("%d",s);
        return;
  √return:
void sum(int 3, in (s){
  \sqrt{if(n==0)}
        printf("%d",s);
         return;
  ✓return;
```

```
✓if(n==0){
        printf("%d",s);
         return;
 √sum(n-1,s+n); 
√return;
void sum(int<sup>2</sup>n, int s){

✓if(n==0){
        printf("%d",s);
         return;
```

```
Output
\sqrt{if(n==0)}
    /printf("%d",s);
     return;
```

Ques: Print sum from 1 to n (Return type)

$$Sum(n) = n + Sum(n-1);$$

$$Sum(5)=1+2+3+4+5 = 5 + Sum(4)$$

$$4 + Sum(3)$$

$$3 + Sum(2)$$

$$2 + Sum(4)$$

factorial (n) = n+ factorial (n-1);

Ques: Make a function which calculates 'a' raised to the power 'b' using recursion.

```
a^b = a \times a \times a \times a \cdot \cdot \cdot
int power = 1;
        int a, b;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             b times
for(int i=1; i < b; i++)
                                                                            power = power * a; if (b==0) return 1;
                                                                                                                                                                                                                                                                                                                                                                                                              power (a,b) = a^* power (a,b-1);
                                                            2^{4} = 2^{2} + 2^{3} \rightarrow 2^{3} = 2^{2} + 2^{2} \rightarrow 2^{2} = 2^{2} + 2^{3} \rightarrow 2^{2} = 2^{2} + 2^{2} \rightarrow 2^{2} \rightarrow 2^{2} = 2^{2} + 2^{2} \rightarrow 2^{2} \rightarrow 2^{2} = 2^{2} + 2^{2} \rightarrow 2^{2
```



*Multiple Calls

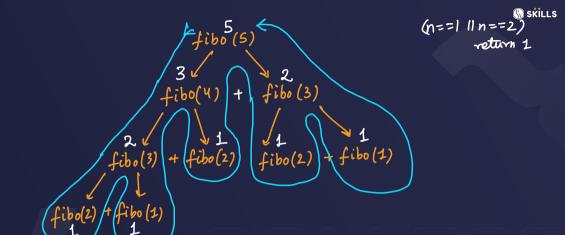
Ques: Write a function to calculate the nth fibonacci number using recursion.

112358 |3213455 89...

12345678910

fibo(n) = fibo(n-1) + fibo(n-2);

if
$$n=1$$
 or $n=2$) return 1



Ques: Stair Path - 1

single step, double step
no. of ways, so that
the person reaches nth
ctair.

 $n \rightarrow n-1, n-2$

5 steps

5

Ques: Stair Path - 2

H.W.

nth stair

[6-12

single step, double step, trible step

no of ways, so that the person reaches nth

ctair.

22

1 3

3 |

Ques: Power function (logarithmic)

$$a^{b} = a^{+} a^{b-1}$$
; if $(b = 0)$ return 1; pow(a,b) = pow(a,b/2)
 $2^{64} = 2^{+} 2^{63}$
 $2^{63} = 2^{+} 2^{62}$
 $2^{4} = 2^{32} \times 2^{32}$
 $2^{4} = 2^{16} \times 2^{16}$
 $2^{16} = 2^{4} \times 2^{4}$
 $2^{16} = 2^{4} \times 2^{4}$

$$pow(a,b) = pow(a,b/2)$$

$$pow(a,b/2)$$

Ques: Power function (logarithmic)

```
\alpha^{b} = \alpha^{b/2} * \alpha^{b/2}
# Problem !
 c_{2}^{2} = 2^{\frac{1}{2}} \times 2^{\frac{1}{2}}
(2^{7} = 2^{3} * 2^{3} = 16)
   \frac{3}{2} = \frac{3}{2} \times \frac{3}{2}
 ( 3 = 2 × 21
      2^3 = 2 \times 2 = 4
```

Solution:
if b is even

$$a^{b} = a^{b/2} * a^{b/2}$$
if b is odd

$$a^{b} = a^{b/2} * a^{b/2} * a$$

$$b = S$$

$$a^{5} = a^{5/2} * a^{5/2} * a$$

 $= a^2 \times a^2 \times a$

```
int powerlog(int a, int b){
    if(b==0) return 1;
    int x = powerlog(a,b/2);
    if(b%2==0)
        return x*x;
    else
        return x*x*a;
}
```

$$b = 9$$

$$a^{b} \Rightarrow b \text{ calls}$$

$$2^{100} = 100 \text{ calls}$$

a = 2

$$2^{9} = 2^{9} \times 2^{9} \times 2^{9}$$

$$2^{9} = 2^{2} \times 2^{2};$$

$$2^{2} = 2^{1} \times 2^{1};$$

$$2^{1} = 2^{0} \times 2^{0} \times 2;$$

$$a^{b} \rightarrow b/calls \qquad log(b) calle$$

$$\frac{M-2}{2}: b + \frac{b}{2} + \frac{b}{4} + \frac{b}{2} + \cdots 2 1 G.P.$$

$$n \text{ terms} \qquad n = log(b) + log(2)$$

$$a_{1} = 1 \qquad b = 1 \times 2 \qquad n = log(2b)$$

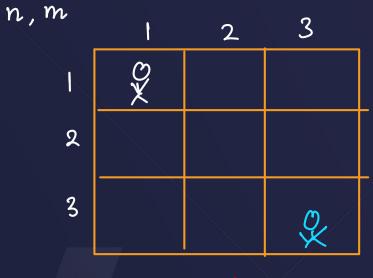
$$7 = 2 \qquad b = 2^{n} \Rightarrow 2 = 2b$$

$$7 = 2 \qquad p = 2^{n} \Rightarrow 2 = 2b$$

Ques : Maze path

no. of ways → 'Down, Right'

"I step at a time"



DDRR DRDR

DRRD

RRDD

RDRD

RDDR

	_ ' _	
,	D	
2	_	O _X

DRR RRD

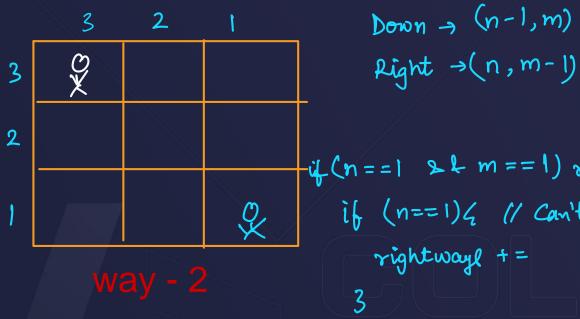
RDR



DR RD

Ques: Maze path n=3, m=3

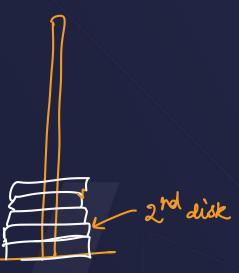
$$n = 3$$
, $m = 3$



```
int maze(int cr, int cc, int er, int ec){
                                                               2
    int rightWays = 0;
    int downWavs = 0:
    if(cr==er && cc==ec) return 1:
                                                 2
    if(cr==er){ // only rightWays call
        rightWays += maze(cr.cc+1,er.ec);
                                            int maze(int cr, int cc, int er, int ec){
    if(cc==ec){ // only downwards call
                                                int rightWays = 0;
        downWays += maze(cr+1.cc.er.ec);
                                                int downWays = 0;
                                                if(cr==er && cc==ec) return 1;
    if(cr<er && cc<ec){
                                                if(cr==er){ // only rightWays call
    rightWays += maze(cr,cc+1,er,ec);
                                                    rightWays += maze(cr,cc+1,er,ec);
        downWavs += maze(cr+1.cc.er.ec);
                                                if(cc==ec){ // only downwards call
    int totalWays = rightWays + downWays;
                                                    downWays += maze(cr+1,cc,er,ec);
    return totalWays;
                                                                       2 2 2 2
                                                if(cr<er && cc<ec){
                                                    rightWays += maze(cr,cc+1,er,ec);
                                                    downWays += maze(cr+1,cc,er,ec);
                                                int totalWays = rightWays + downWays;
                                                return totalWays;
```

Call Stack

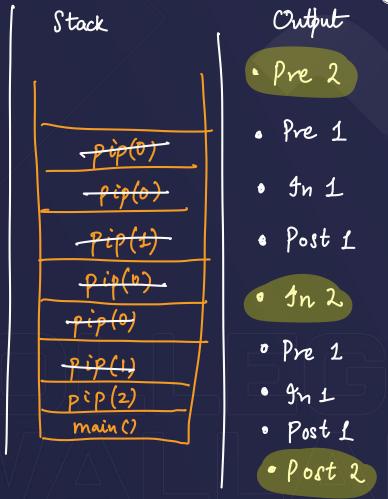
CD Rack





Pre In Post

```
n=2
void preInPost(int n){
    if(n==0) return;
    printf("Pre %d\n",n);
    preInPost(n-1);
    printf("In %d\n",n);
    preInPost(n-1);
    printf("Post %d\n",n);
    return;
```



Pre In Post

p [p(1)

Tree Diagram plp(2) pip(1)

```
void preInPost(int n){
    if(n==0) return;
    printf("Pre %d\n",n);
    preInPost(n-1);
    printf("In %d\n",n);
    preInPost(n-1);
    printf("Post %d\n",n);
    return;
```

pip(0)

- · Pre 2
- · Pre 1
- In 1
- · Post 1
- 4n 2
- · Pre 1
- In 1
- · Post 1
- Post 2

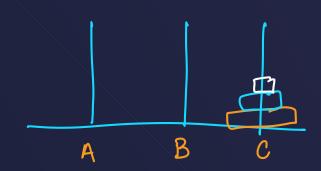


```
Ques: Print zig-zag
```

Input Output

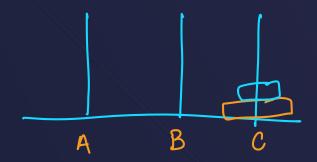
- 1 111
- 2 211121112
- 3 321112111232111211123





Griput >
$$n \rightarrow n \cdot of$$
 disker
disks min moves
 $3 \rightarrow 2^3 - 1 = 7$
 $4 \rightarrow 2^4 - 1 = 15$
 $5 \rightarrow 2^5 - 1 = 31$

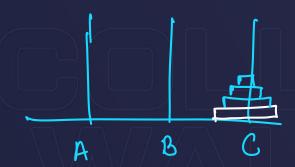
$$A \rightarrow B$$
 $C \rightarrow B$

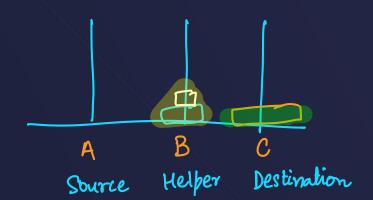


$$A \rightarrow B$$
 $A \rightarrow C$
 $B \rightarrow C$

$$n = 2$$

 $m. moves \rightarrow 2^2 - 1 = 3$







SKILLS



