

# **Project Report 1**

Title: Creating a static web page using HTML CSS

Course Name: Computer Graphics Lab
Course Code: CSE432

### **Submitted To**

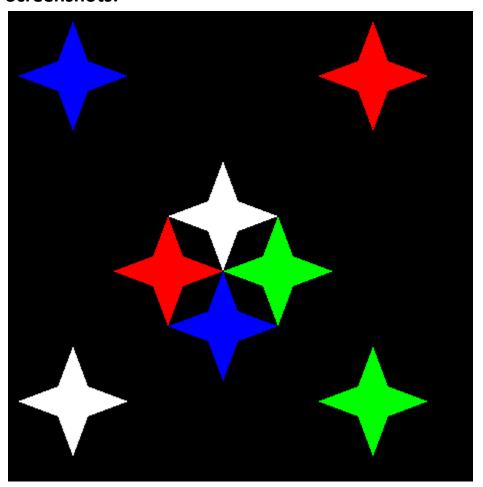
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## **Submitted By**

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### **Screenshots:**



#### Code:

```
#include <windows.h>
#include <GL/glut.h>
#include <stdio.h>
#include <GL/gl.h>

void init(void)
{
    glClearColor(0.0,0.0,0.0,0.0);
    glMatrixMode(GL_PROJECTION);
    glLoadIdentity();
    glOrtho(0.0, 100.0, 0.0, 100.0, -1.0, 1.0);
```

```
void DrawStar(float x, float y, float a, float b, float c)
   glColor3f(a, b, c);
   glBegin(GL POLYGON);
   glVertex2i(x + 9, y + 12);
   glVertex2i(x - 5, y + 15);
   glEnd();
void Draw()
   glClear(GL_COLOR_BUFFER_BIT);
   DrawStar(10, 5, 1, 1, 1);
```

```
glutSwapBuffers();
int main(int argc, char **argv) {
   glutInit(&argc,argv);
   glutInitDisplayMode ( GLUT_RGB | GLUT_DOUBLE );
   glutInitWindowPosition(0,0);
   glutCreateWindow("Arnob Dey 203-15-3906");
```