

## 实验六 函数插值

### 实验目的

1. 掌握拉格朗日插值、牛顿插值的基本原理
2. 理解各种插值法的优缺点和插值的误差
3. 熟悉插值法的一般过程

### 实验环境

1. 计算机
2. MATLAB 集成环境

### 实验内容与代码

利用函数  $f(x) = \sqrt{x}$  在 **100**, **121**, **144** 的值, 试用线性插值、抛物线插值求  $\sqrt{115}$  的值

```
clc;clear;  
x = [100, 121, 144]
```

```
x = 1×3  
    100    121    144
```

```
y = sqrt(x)
```

```
y = 1×3  
     10     11     12
```

```
sqrt(115)
```

```
ans = 10.7238
```

```
linearInterpolation(x, y, 115)
```

```
ans = 10.7143
```

```
parabolicInterpolation(x, y, 115)
```

```
ans = 10.7228
```

已知函数  $f(x)$  的观测数据如下, 构造拉格朗日插值多项式, 并计算  $f(1.3333)$  的近似值

$x:$	1	2	3	4	5
$f(x):$	0	-5	-6	3	4

```
clc;clear;
x = [1 2 3 4 5]
```

```
x = 1×5
     1     2     3     4     5
```

```
y = [0 -5 -6 3 4]
```

```
y = 1×5
     0    -5    -6     3     4
```

```
lagrangeInterpolation(x, y, 1.3333)
```

```
ans = -12.6668
```

已知  $f(x) = \text{sh}(x)$  函数表如图，求二次、三次和四次牛顿插值多项式，并分别计算  $f(0.596)$  的近似值

$x:$	0.40	0.55	0.65	0.80	0.90
$f(x):$	0.41075	0.57815	0.69675	0.88811	1.02652

```
clc;clear;
x = [0.4 0.55 0.65 0.8 0.9]
```

```
x = 1×5
     0.4000     0.5500     0.6500     0.8000     0.9000
```

```
y = [0.41075, 0.57815 0.69675 0.88811 1.02652]
```

```
y = 1×5
     0.4108     0.5782     0.6967     0.8881     1.0265
```

```
order2formula = newtonInterpolationFormula(x, y, 2)
```

```
order2formula =

$$\frac{7x^2}{25} + \frac{17x}{20} + \frac{519}{20000}$$

```

```
order3formula = newtonInterpolationFormula(x, y, 3)
```

```
order3formula =

$$\frac{444355163233905x^3}{2251799813685248} - \frac{251450979194933x^2}{7036874417766400} + \frac{182894183267268499x}{180143985094819840} - \frac{25542915886581147}{11258999068426240000}$$

```

```
order4formula = newtonInterpolationFormula(x, y, 4)
```

```
order4formula =

$$\frac{562735496296743x^4}{18014398509481984} + \frac{2755345143448821x^3}{22517998136852480} + \frac{219151162667729929x^2}{7205759403792793600} + \frac{17831914368237597841x}{18014398509481984000} + \frac{5877068839454391}{4503599627370496000}$$

```

```
newtonInterpolation(x, y, 0.596)
```

```
ans = 0.6319
```

此实时脚本中使用的函数：

```
%{  
    Solve f(point) using the methods of Linear Interpolation  
  
    @Title: linearInterpolation  
    @param x double 1*2 array, corresponding to the x-table of 2 knowing points  
            in the function's plots  
    @param y double 1*2 array, corresponding to the y-table of 2 knowing points  
            in the function's plots  
    @param point double the x-table of the point you want to solve  
    @return double  
%}  
function res = linearInterpolation(x, y, point)  
    res = y(1)*((point-x(2))/(x(1)-x(2)))+y(2)*((point-x(1))/(x(2)-x(1)));  
end  
  
%{  
    Solve f(point) using the methods of Parabolic Interpolation  
  
    @Title: parabolicInterpolation  
    @param x double 1*3 array, corresponding to the x-table of 3 knowing points  
            in the function's plots  
    @param y double 1*3 array, corresponding to the y-table of 3 knowing points  
            in the function's plots  
    @param point double the x-table of the point you want to solve  
    @return double  
%}  
function res = parabolicInterpolation(x, y, point)  
    l1 = (point-x(2))*(point-x(3))/((x(1)-x(2))*(x(1)-x(3)));  
    l2 = (point-x(1))*(point-x(3))/((x(2)-x(1))*(x(2)-x(3)));  
    l3 = (point-x(1))*(point-x(2))/((x(3)-x(1))*(x(3)-x(2)));  
  
    res = l1*y(1)+l2*y(2)+l3*y(3);  
end  
  
%{  
    Solve f(point) using the methods of Lagrange Interpolation  
  
    @Title: lagrangeInterpolation  
    @param x double 1d array, corresponding to the x-table of knowing points  
            in the function's plots  
    @param y double 1d array, corresponding to the y-table of knowing points
```

```

    in the function's plots
    @param point double the x-label of the point you want to solve
    @return double
%}
function res = lagrangeInterpolation(x, y, point)
    res = 0;
    n = length(x);

    for i=1:n
        xp = x([1:i-1 i+1:n]);
        res = res + y(i)*prod((point-xp)/(x(i)-xp));
    end
end

%{
    Solve Newton Interpolation Formula of order n.

    @Title: newtonInterpolationFormula
    @param x double 1d array, corresponding to the x-label of knowing points
    in the function's plots
    @param y double 1d array, corresponding to the y-label o knowing points
    in the function's plots
    @param order int the order of the formula you want to get
    @return sym
%}
function res = newtonInterpolationFormula(x, y, order)
    n = length(x);
    f = zeros(n,n);

    % Assign values to the first column of the difference quotient table
    for k = 1:n
        f(k) = y(k);
    end
    % Solve the difference quotient table
    for i = 2:n % The difference quotient table starts from order 0; but
the matrix is stored from dimension 1
        for k = i:n
            f(k,i) = (f(k,i-1)-f(k-1,i-1))/(x(k)-x(k+1-i));
        end
    end

    % Solve the Newton Interpolation Formular of order n
    p=0;
    x_sym = sym("x");

    for k=2:order+1

```

```

        t=1;
        for j=1:k-1
            t=t*(x_sym-x(j));
        end
        p=f(k,k)*t+p;
    end
    p = f(1,1) + p;

    res = simplify(p);
end

%{
    Solve f(point) using the methods of Newton Interpolation

    @Title: newtonInterpolation
    @param x double 1d array, corresponding to the x-lable of knowing points
    in the function's plots
    @param y double 1d array, corresponding to the y-lable o knowing points
    in the function's plots
    @param point double the x-lable of the point you want to solve
    @return double
%}
function res = newtonInterpolation(x, y, point)
    n = length(x);
    f = zeros(n,n);

    % Assign values to the first column of the difference quotient table
    for k = 1:n
        f(k) = y(k);
    end
    % Solve the difference quotient table
    for i = 2:n % The difference quotient table starts from order 0; but
the matrix is stored from dimension 1
        for k = i:n
            f(k,i) = (f(k,i-1)-f(k-1,i-1))/(x(k)-x(k+1-i));
        end
    end

    % Solve the Newton Interpolation Formular
    p=0;

    for k=2:n
        t=1;
        for j=1:k-1
            t=t*(point-x(j));
        end

```

```
        p=f(k,k)*t+p;  
    end  
    p = f(1,1) + p;  
  
    res = p;  
end
```

## 实验小结

通过此次实验，掌握了拉格朗日插值、牛顿插值的基本原理，理解了各种插值法的优缺点和插值的误差，并熟悉了插值法的一般过程。