

## הזמנה

# AIROU CHAIFAH LATOA'R SHANI V'SHLISHI B'MACHLOKOT MADUYI HAMACHSB, MATMATIKA, CYMIA V'FIZIKA

יום רביעי 10.7.24 | 16:00-19:00

בבניין מדעי המחשב (503)  
אוניברסיטת בר-אילן

בואו להכיר את מגוון מסלולי הלימוד  
لتואר שני ושלישי (דוקטורט)  
בפקולטה למדעים מדויקים



# Metric Embeddings intro Trees

Arnold Filtser  
Bar-Ilan University

July 02, 2024

# Outline of the talk

- 1 Introduction
- 2 Stochastic embedding into trees
- 3 Ramsey type embeddings
- 4 Clan embedding
- 5 Group Steiner Tree
- 6 Conclusion

## Metric space

A metric space is an ordered pair  $(X, d_X)$ , where  $X$  is a set and  $d_X : X \times X \rightarrow \mathbb{R}_{\geq 0}$  is a function such that:

- ① **Identity:**  $\forall x, y \in X, d_X(x, y) = 0 \iff x = y.$
- ② **Symmetry:**  $\forall x, y \in X, d_X(x, y) = d_X(y, x).$
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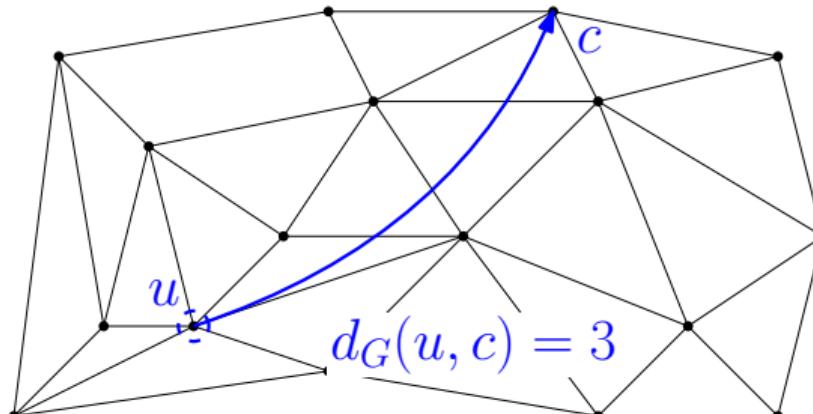
Examples:

- Euclidean space  $\ell_2$  in  $\mathbb{R}^d$ :  $d_{\ell_2}(\vec{x}, \vec{y}) = \|\vec{x} - \vec{y}\|_2 = \sqrt{\sum_{i=1}^d (x_i - y_i)^2}.$
- Manhattan distance  $\ell_1$  in  $\mathbb{R}^d$ :  $d_{\ell_1}(\vec{x}, \vec{y}) = \|\vec{x} - \vec{y}\|_1 = \sum_{i=1}^d |x_i - y_i|.$
- Edit distance: given two strings  $A, B$  how many edit operations  
(insert, delete, substitute) are required to transform  $A$  to  $B$ ?
- Weighted graph  $G = (V, E, w)$  with shortest path distance.

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Many problems are defined w.r.t. metric spaces. Examples:

- $k$ -center.
- Steiner tree.
- Metric TSP.

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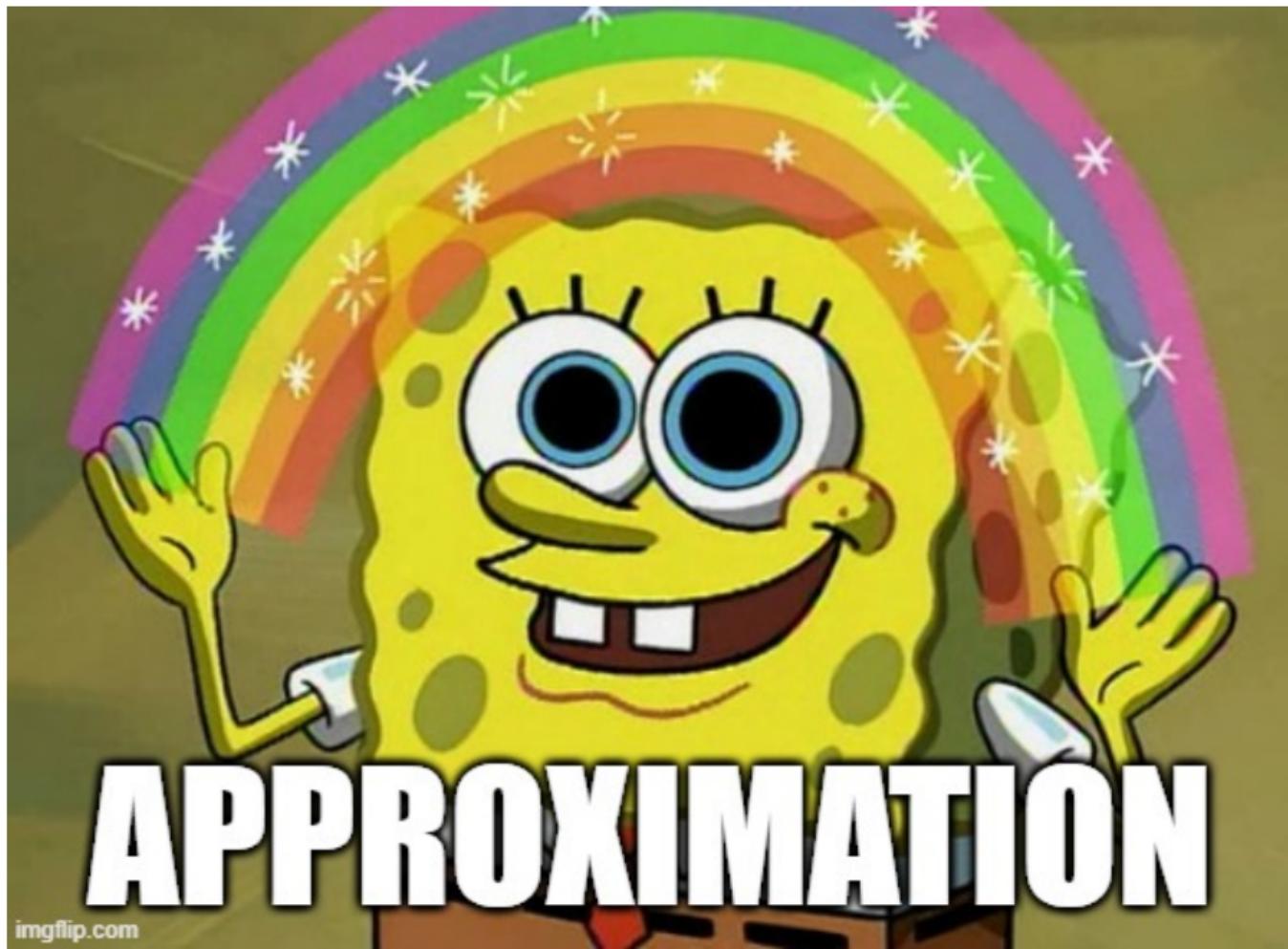
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Often these problems are NP-hard.

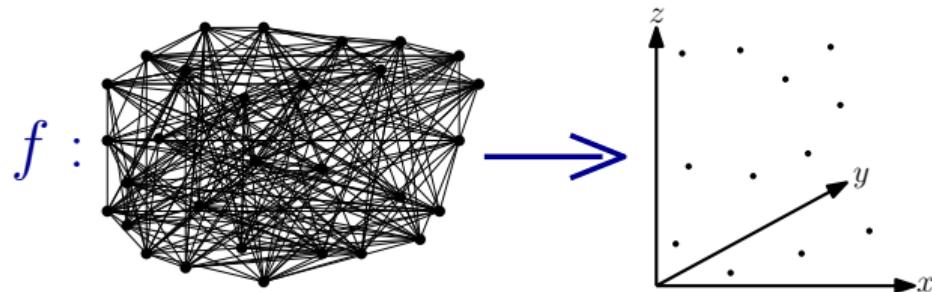


# Metric Embeddings

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$(X, d_X), (Y, d_Y)$  metric spaces.

$f : (X, d_X) \rightarrow (Y, d_Y)$  is called an **embedding**.

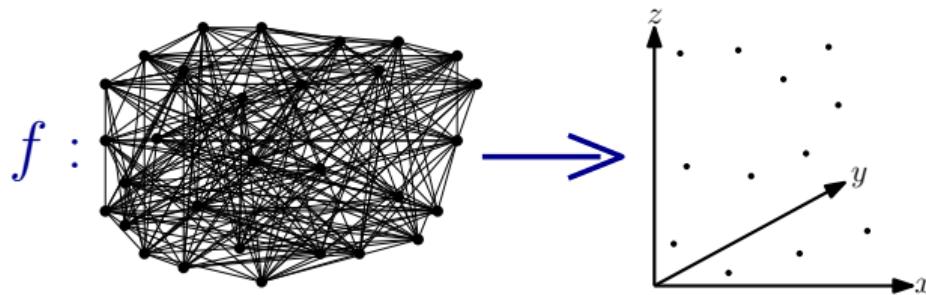


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Preserve (approximately) properties of the original space:

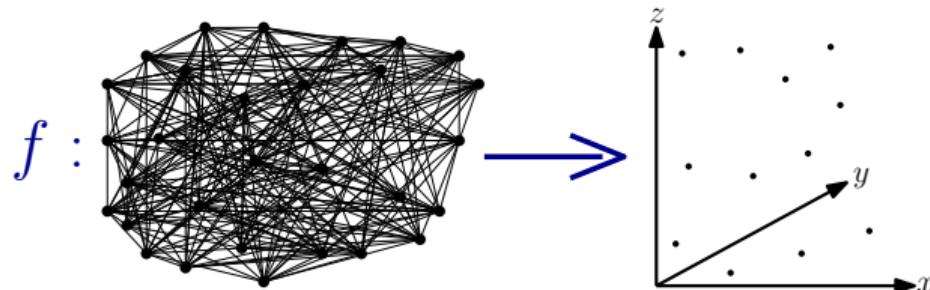
- Distances
- Cuts, Flows
- Commute time
- Effective resistance
- Clustering statistics.
- etc.

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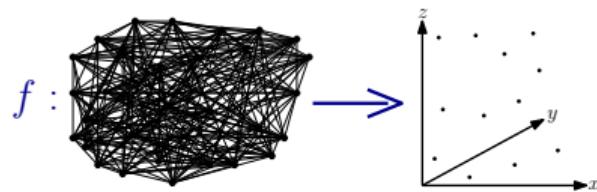
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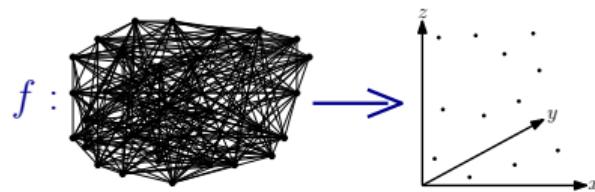
It is highly desirable that the target space  $Y$  will have **simple structure**.

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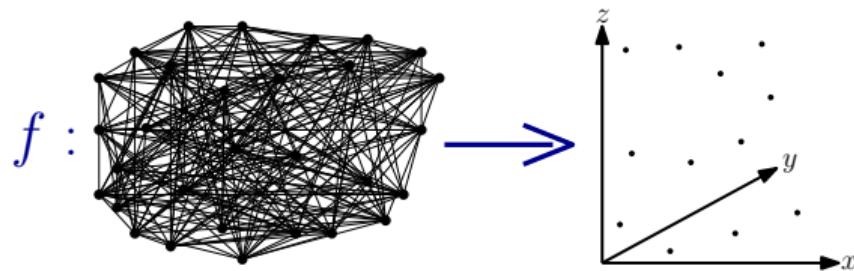
So that we could run efficient algorithms on it...

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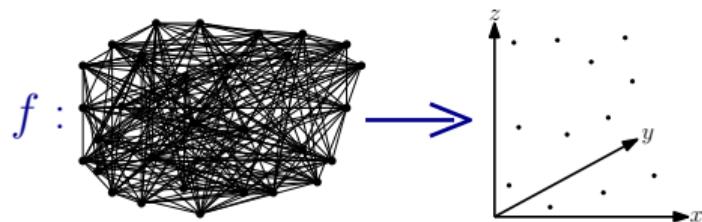
Theorem ([Bourgain 85])

Every  $n$ -point metric  $(X, d_X)$  is **embeddable** into Euclidean space  $(\mathbb{R}^d, \|\cdot\|_2)$  with **distortion**  $O(\log n)$ .

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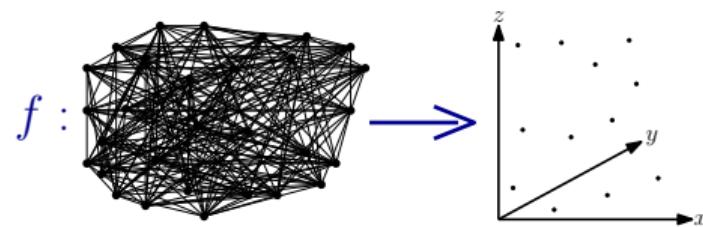
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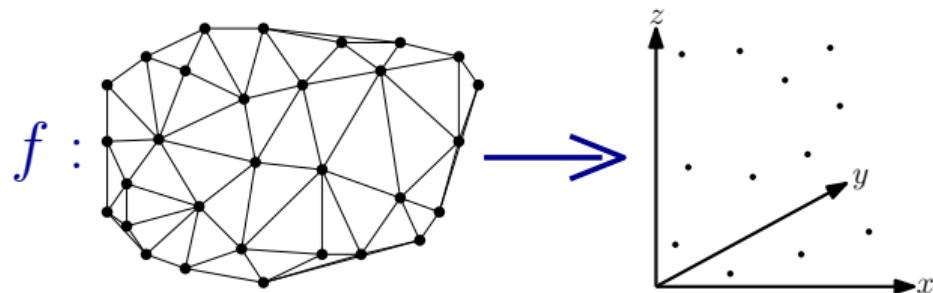


Applications:

- Approximation algorithms (e.g. **sparsest cut**, min graph bandwidth)
- Parallel computation (e.g. SSSP in MPC)
- Computational Biology (e.g. clustering and detecting protein seq.)
- etc.

## Theorem ([Rao 99])

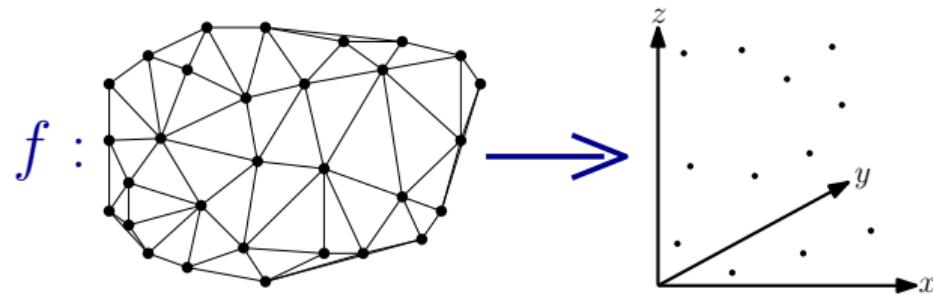
Every  $n$ -point **planar metric**  $(X, d_X)$  is **embeddable** into Euclidean space  $(\mathbb{R}^d, \|\cdot\|_2)$  with **distortion**  $O(\sqrt{\log n})$ .



Planar metric- the shortest path metric of a planar graph.

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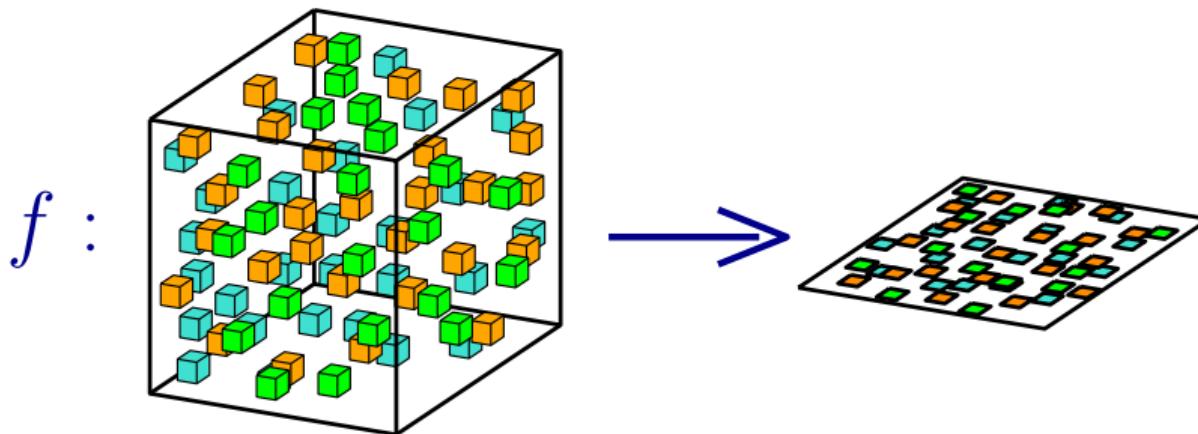
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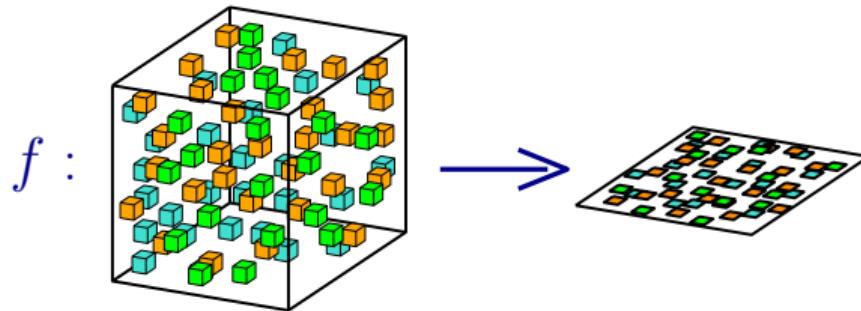
Theorem ([Johnson, Lindenstrauss 84], Dimension Reduction)

$X \subset (\mathbb{R}^d, \|\cdot\|_2)$  set of size  $n$ . Then  $X$  embeds into  $O(\log n/\epsilon^2)$  dimensional Euclidean space with distortion  $1 + \epsilon$ .

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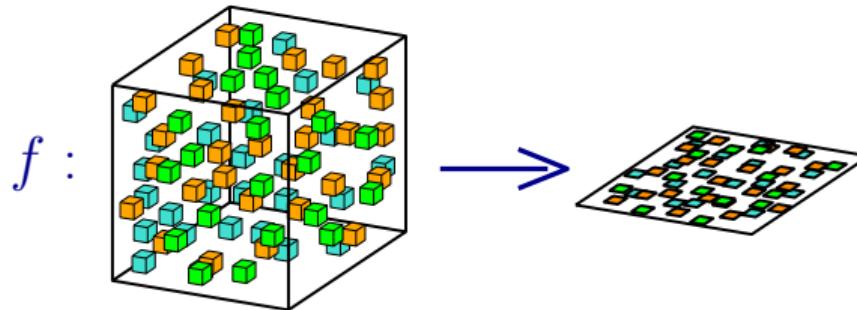
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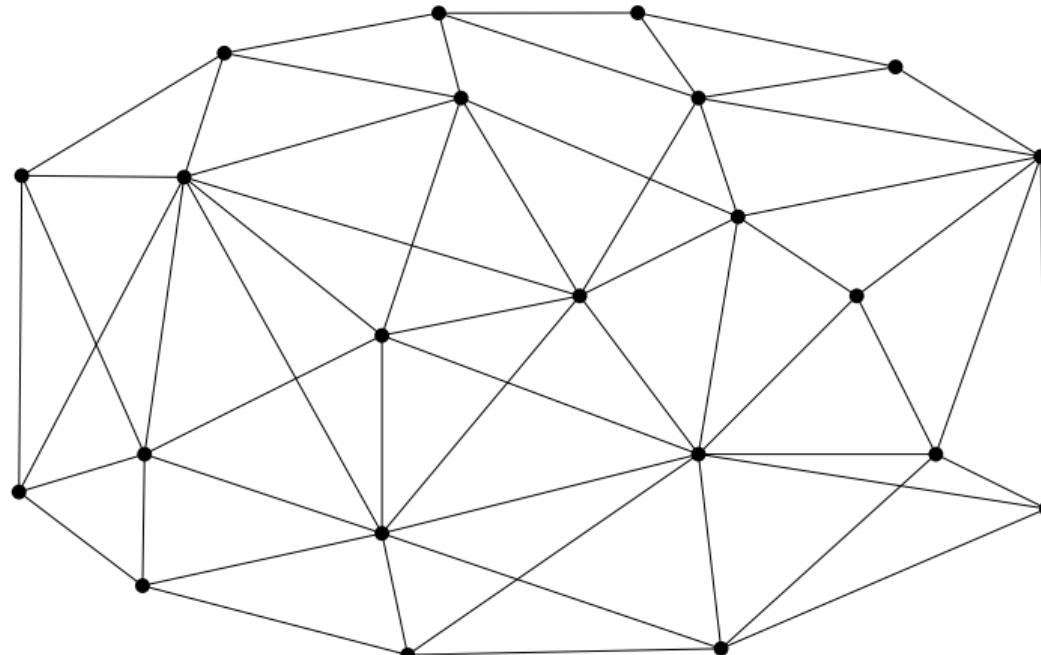
- Speeding up-computation
- Clustering
- Nearest Neighbor Search
- Machine Learning
- etc.

# Graph Spanners

$G = (V, E, w)$  weighted graph, a  **$t$ -spanner** is a **subgraph**  $H = (V, E_H)$

s.t.

$$\forall u, v \in V, \quad d_H(u, v) \leq t \cdot d_G(u, v)$$

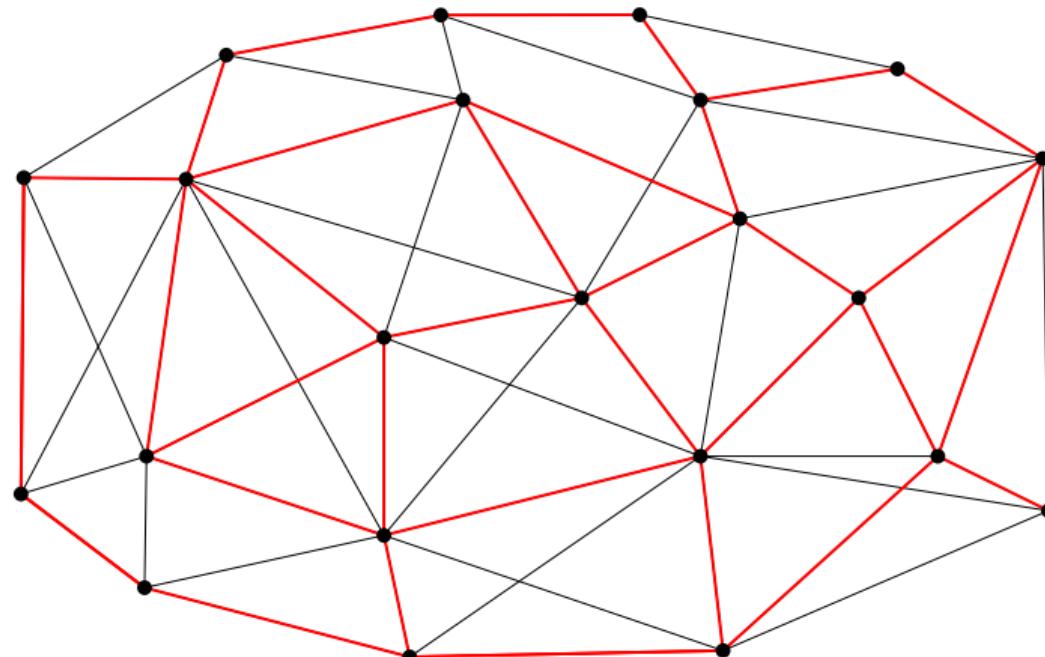


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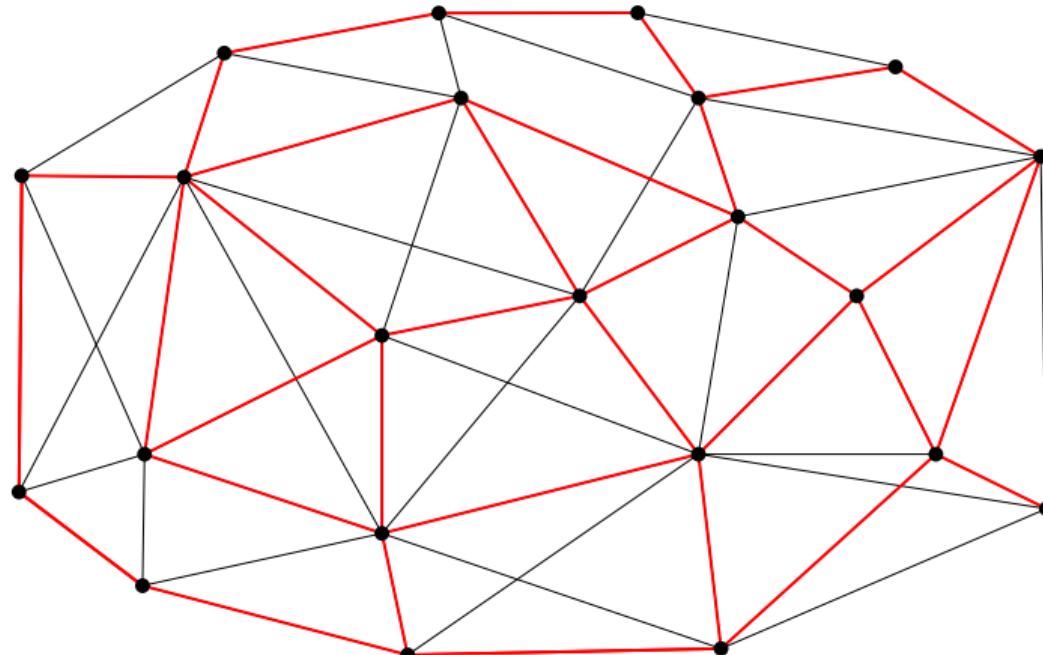


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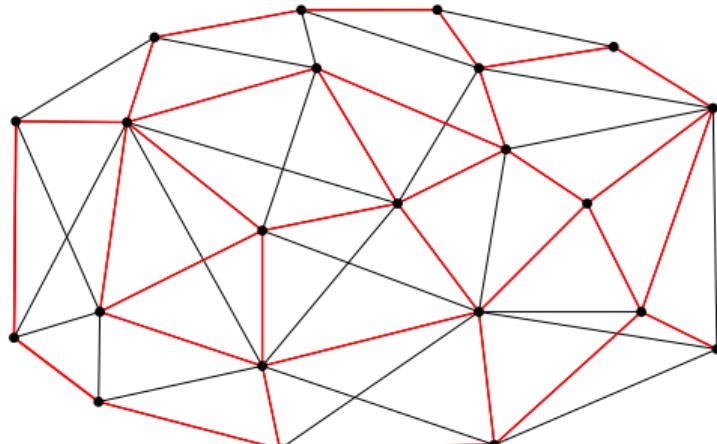
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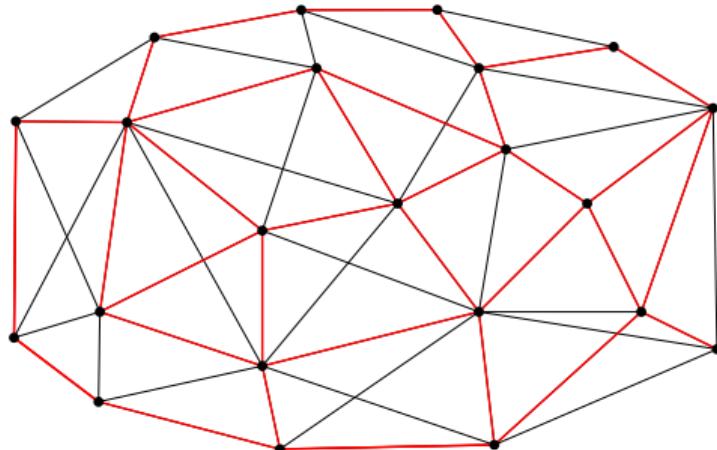
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Applications:

- Approximation Algorithms (e.g. PTAS for TSP)
- Distributed Computing
- Network Routing
- Computational Biology (e.g. measure genetic distance)
- etc.

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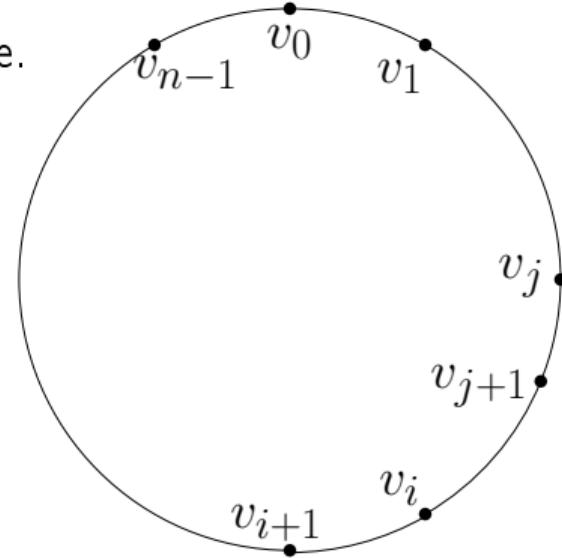
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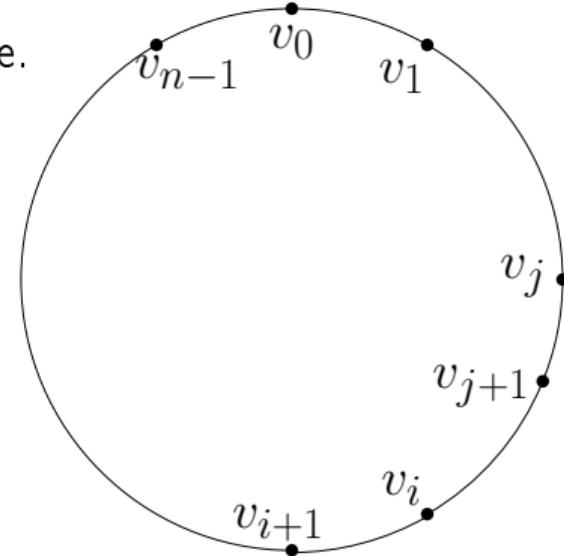


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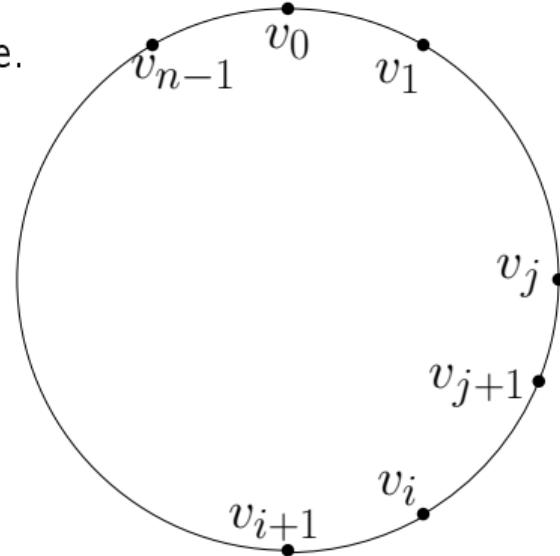
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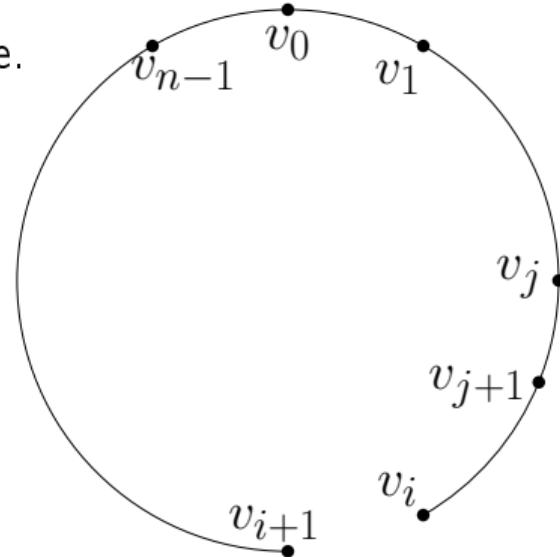


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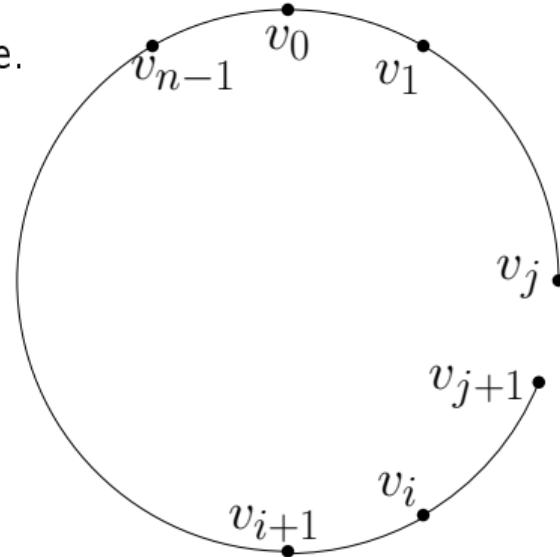
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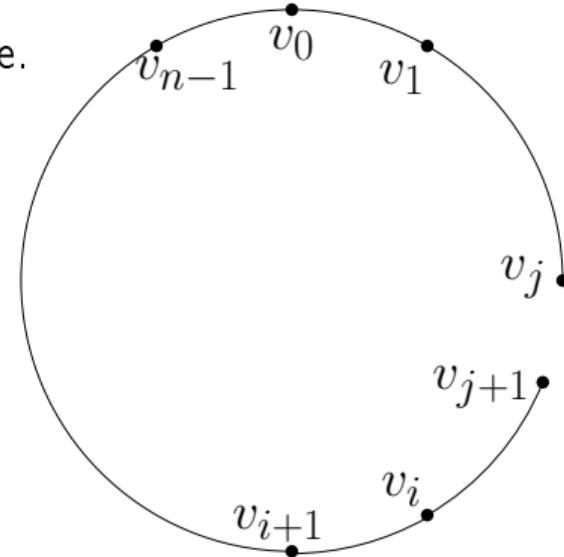
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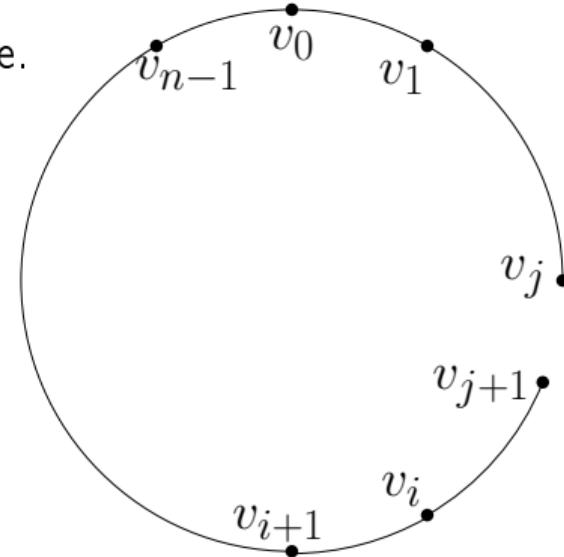
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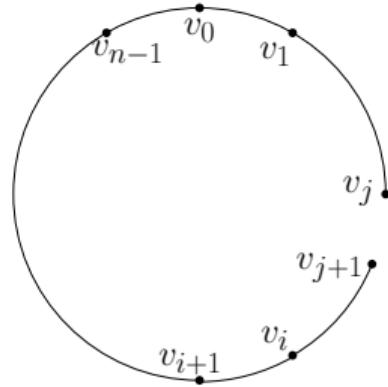
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By triangle inequality and linearity of expectation

$$\forall v_i, v_j, \quad \mathbb{E}_{T \sim \mathcal{D}}[d_T(v_i, v_j)] = \sum_{q=i}^{j-1} \mathbb{E}_{T \sim \mathcal{D}}[d_T(v_q, v_{q+1 \pmod n})] \leq 2 \cdot d_{C_n}(v_i, v_j).$$

## Stochastic Embedding into Trees

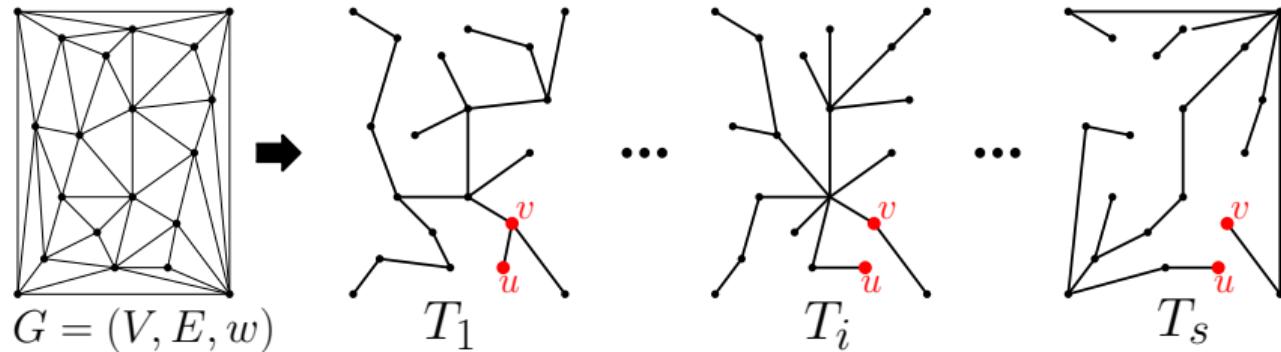
Theorem ([Fakcharoenphol, Rao, Talwar 04], improving [Bartal 96+98])

*Every  $n$ -point metric space  $(X, d)$  embeds into **distribution  $\mathcal{D}$**  over **dominating trees** with **expected distortion  $O(\log n)$** .*

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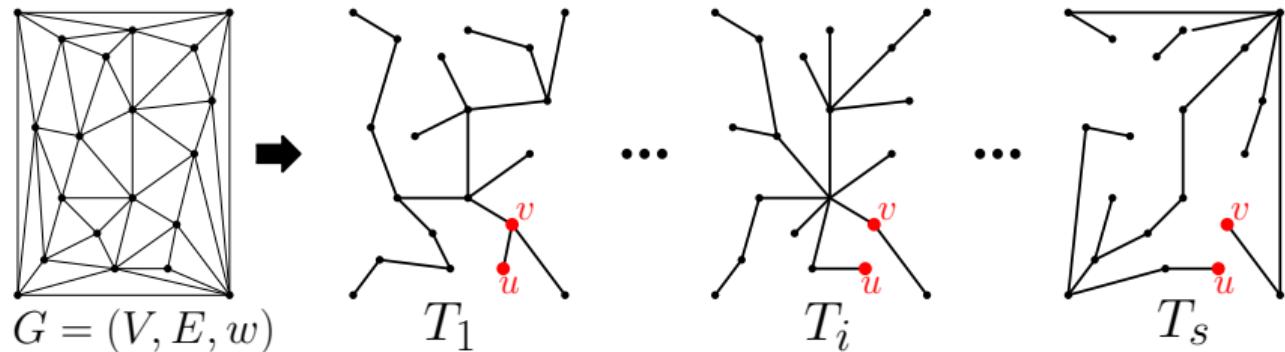
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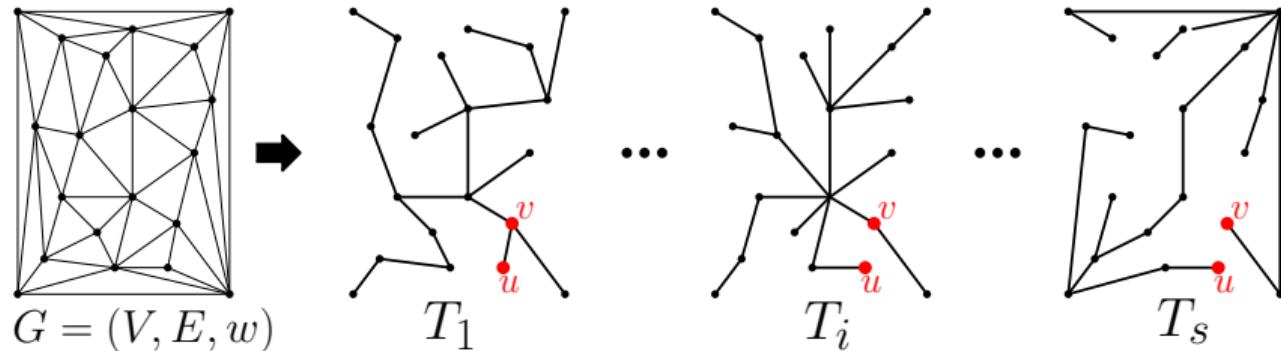


For every  $u, v \in X$  and  $T \in \text{supp}(\mathcal{D})$ ,  $d_X(u, v) \leq d_T(f(u), f(v))$ .

# Stochastic Embedding into Trees

Theorem ([Fakcharoenphol, Rao, Talwar 04], improving [Bartal 96+98])

Every  $n$ -point metric space  $(X, d)$  embeds into **distribution  $\mathcal{D}$**  over **dominating trees** with **expected distortion**  $O(\log n)$ .



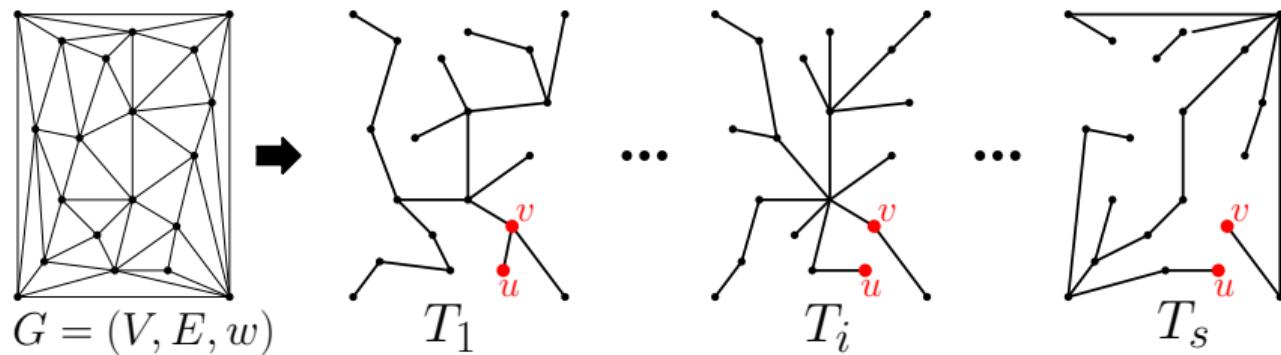
For every  $u, v \in X$  and  $T \in \text{supp}(\mathcal{D})$ ,  $d_X(u, v) \leq d_T(f(u), f(v))$ .

For every  $u, v \in X$      $\mathbb{E}_{T \sim \mathcal{D}}[d_T(f(u), f(v))] \leq O(\log n) \cdot d_X(u, v)$ .

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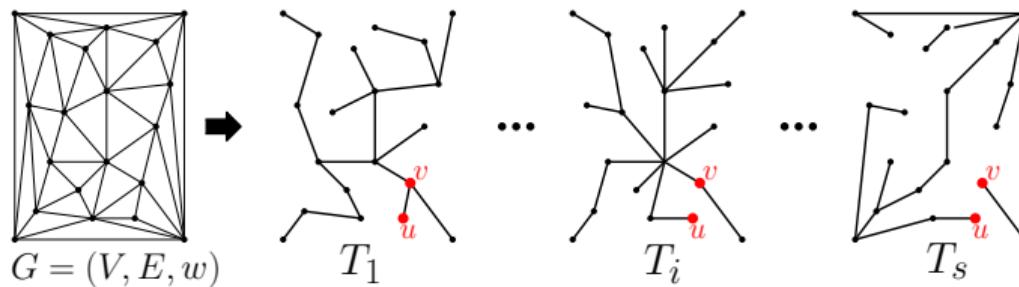
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[Bartal 96]: Tight!

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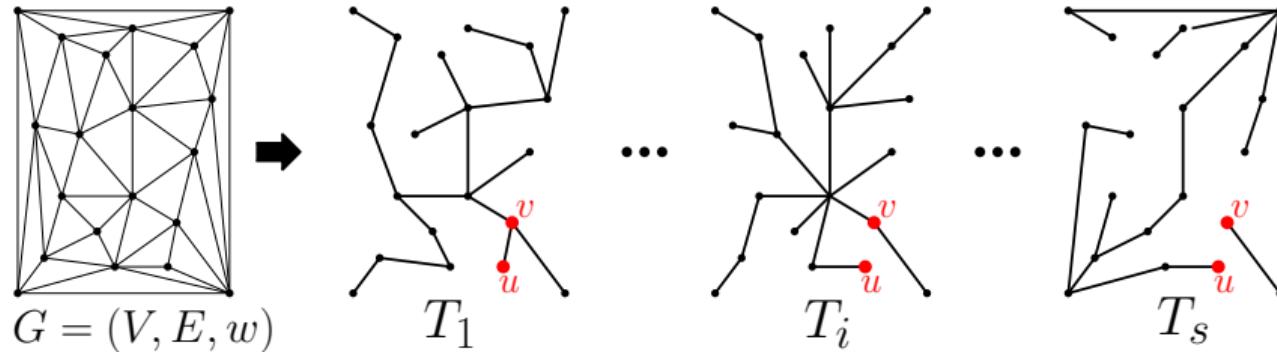
Applications:

- Approximation Algorithms.
- **Online Algorithms.**
- Distributed Computing.
- etc.

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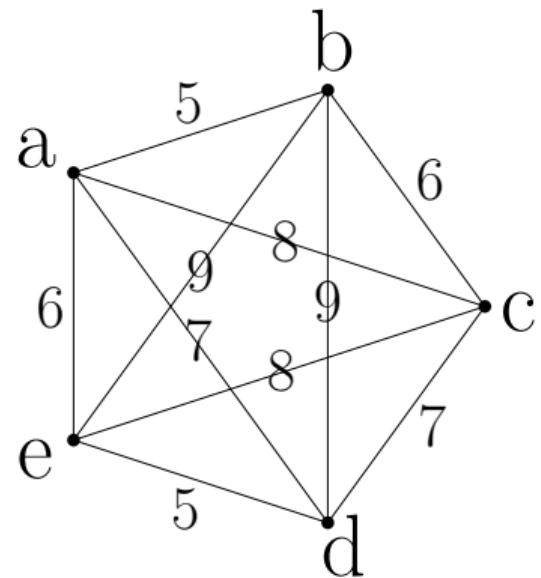


Compromises:      Gurantee only in **expectation**



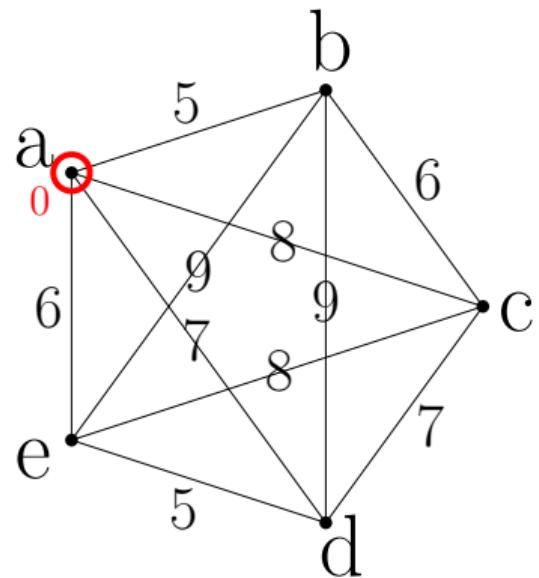
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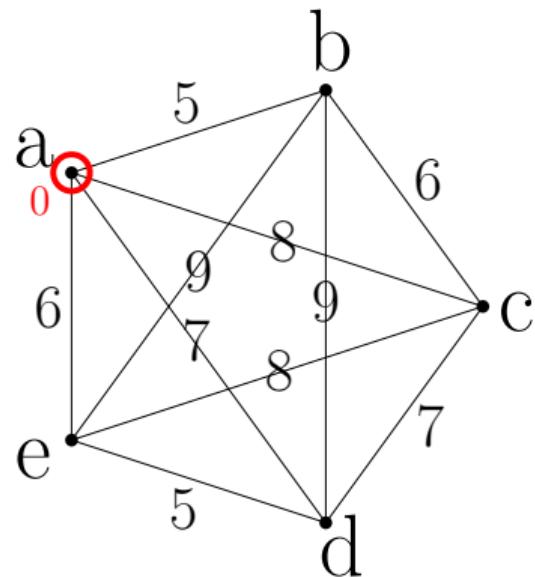
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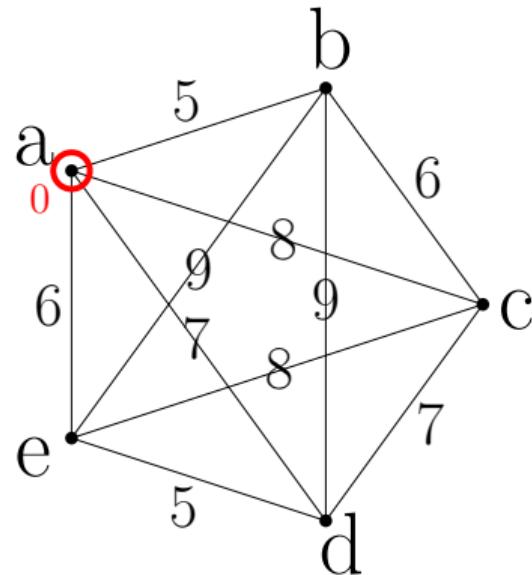
$$\begin{aligned}f_1(a) &= 3 \\f_1(b) &= 1 \\f_1(c) &= 2 \\f_1(d) &= 4 \\f_1(e) &= 1\end{aligned}$$

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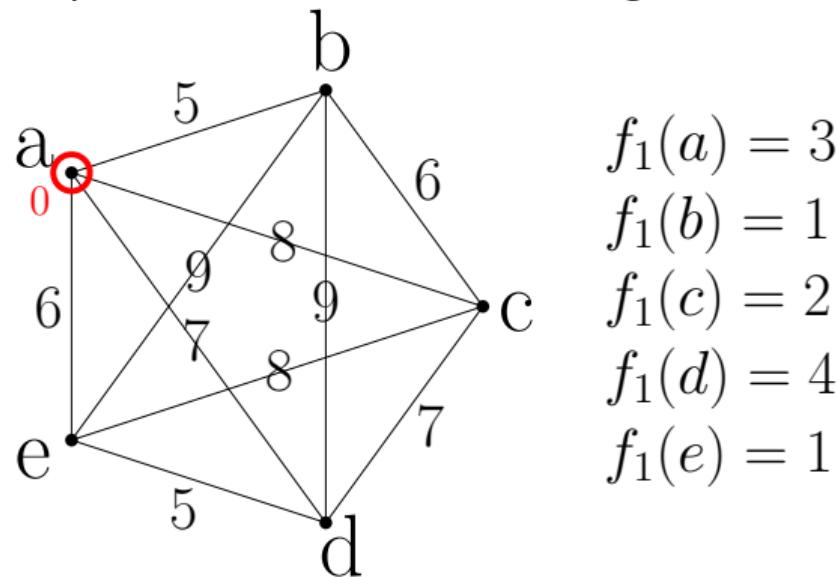
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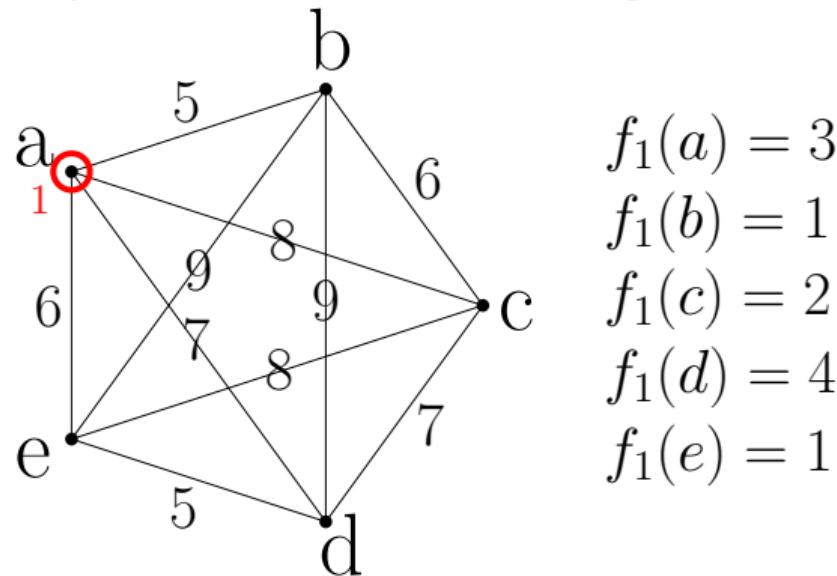
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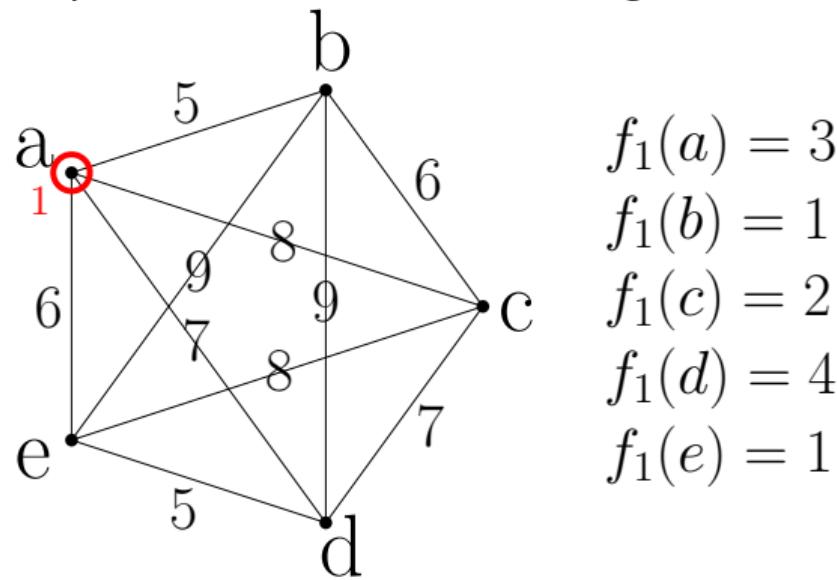
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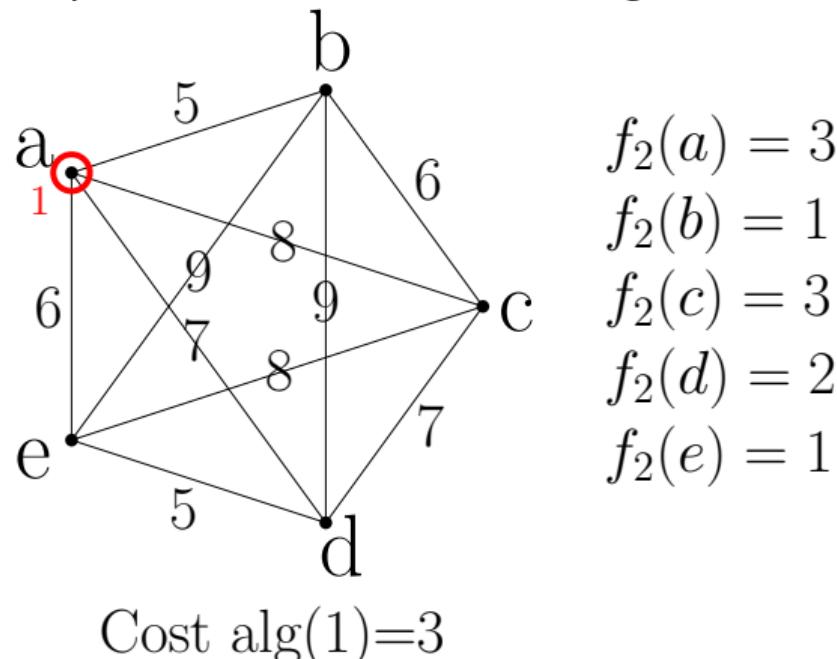
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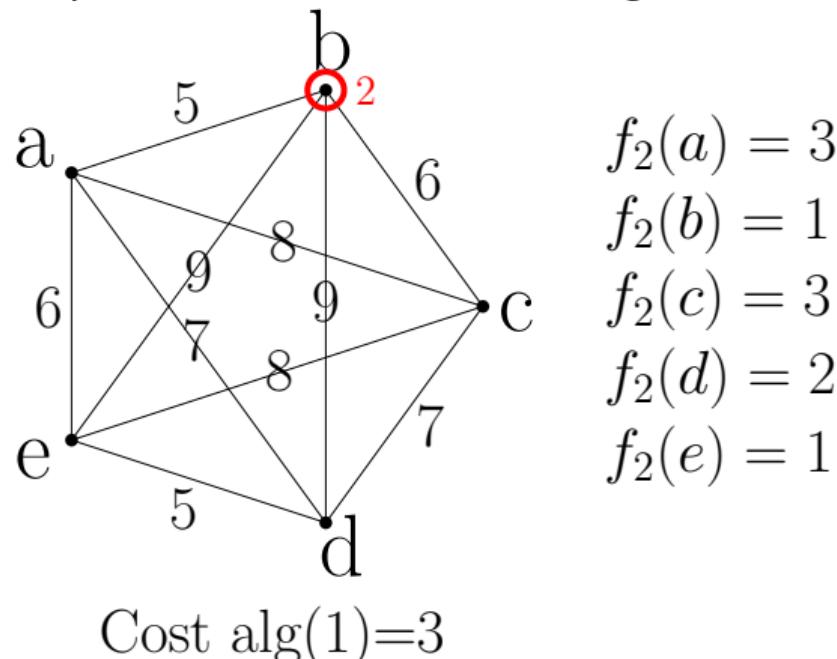
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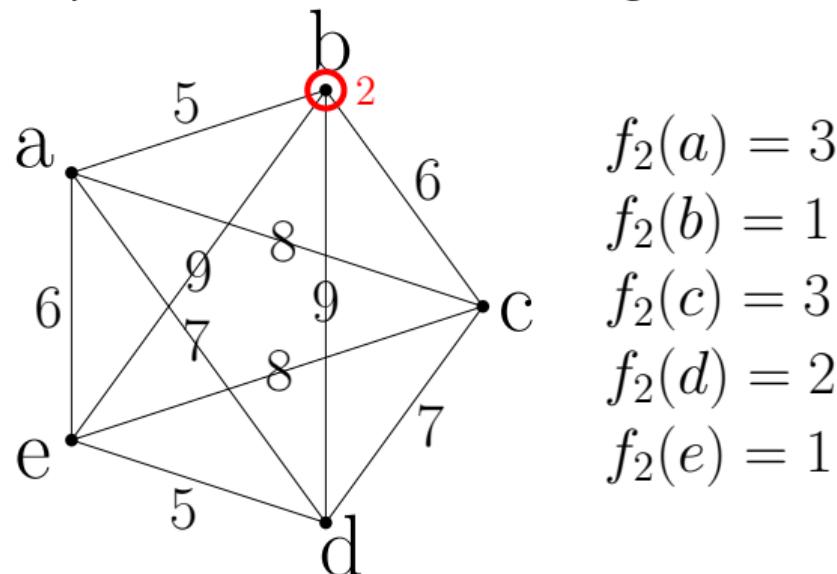
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$$\text{Cost alg}(2) = 3 + 5 + 1 = 9$$

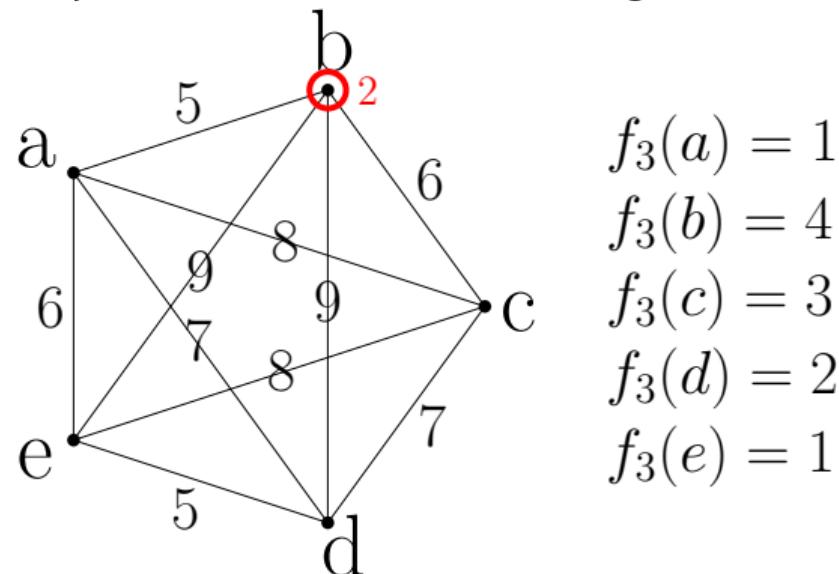
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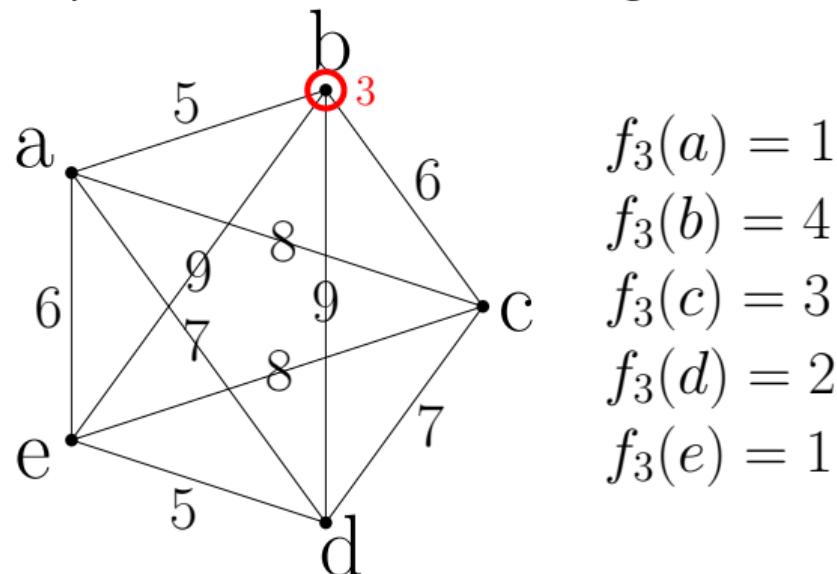
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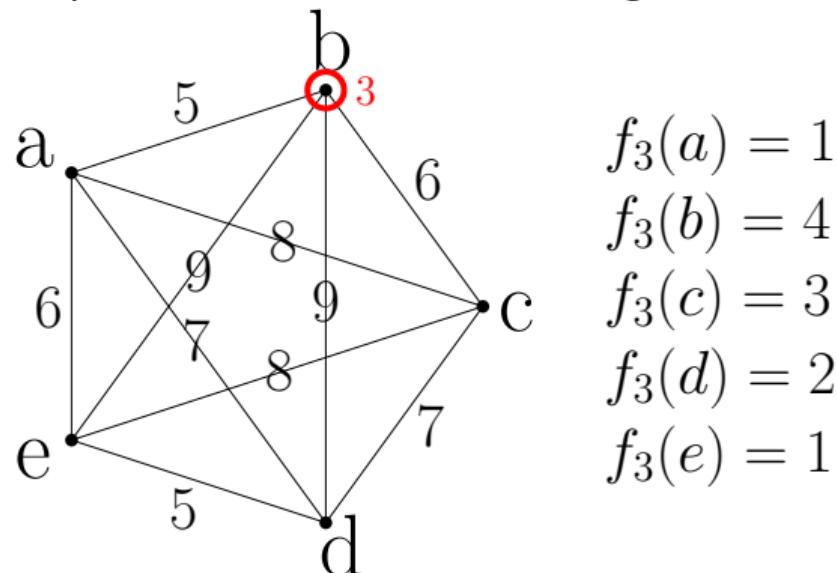
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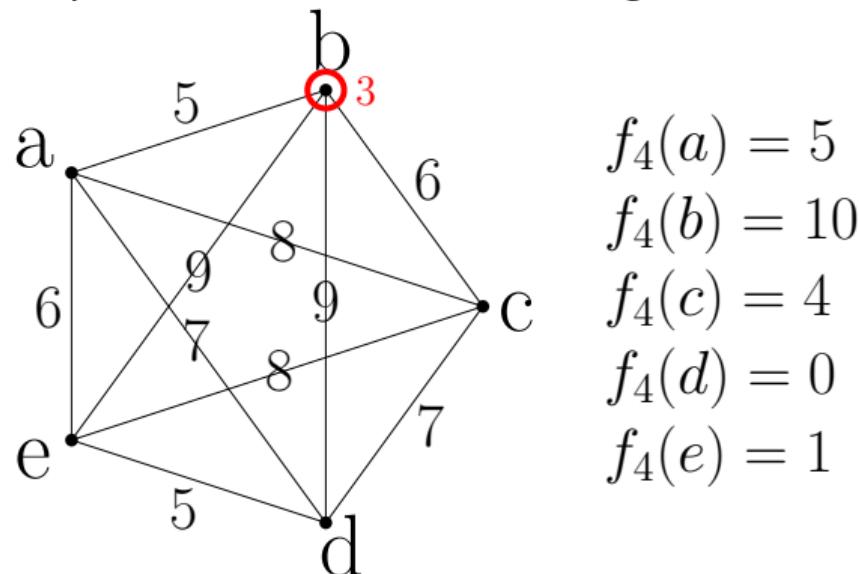
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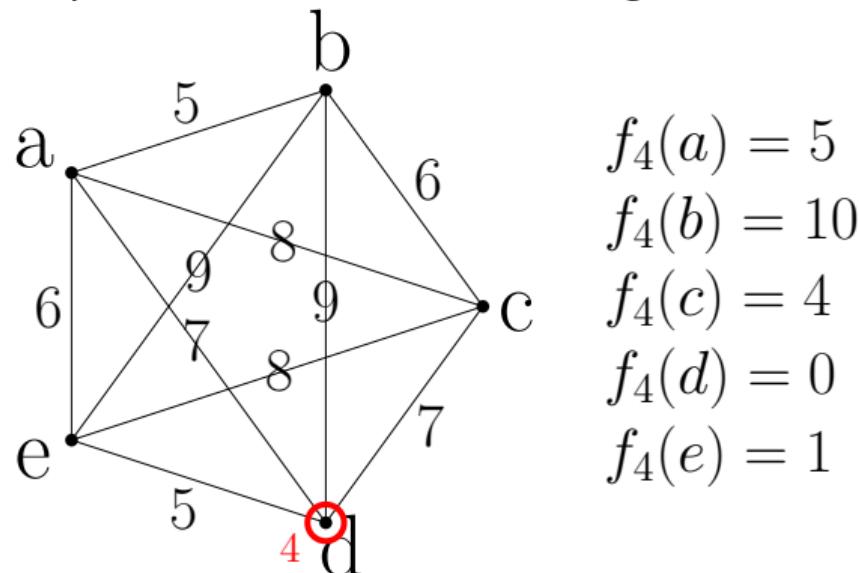
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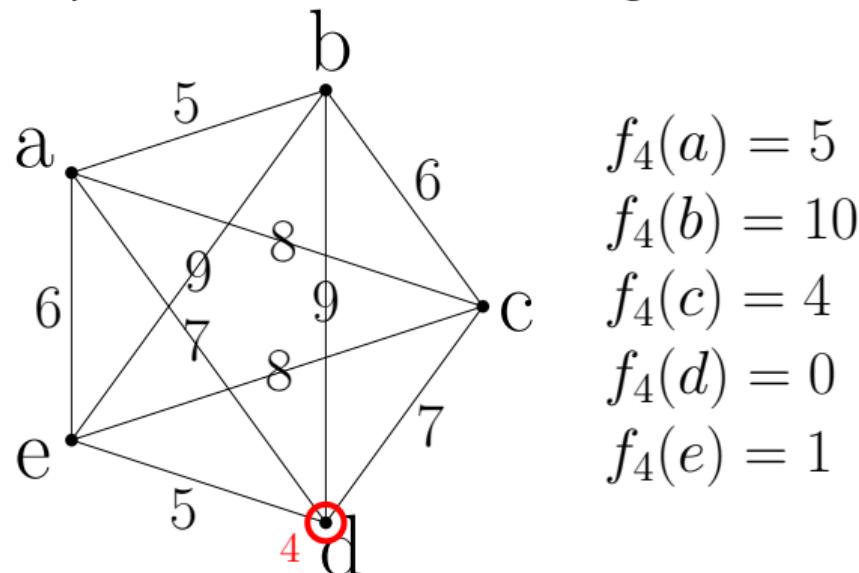
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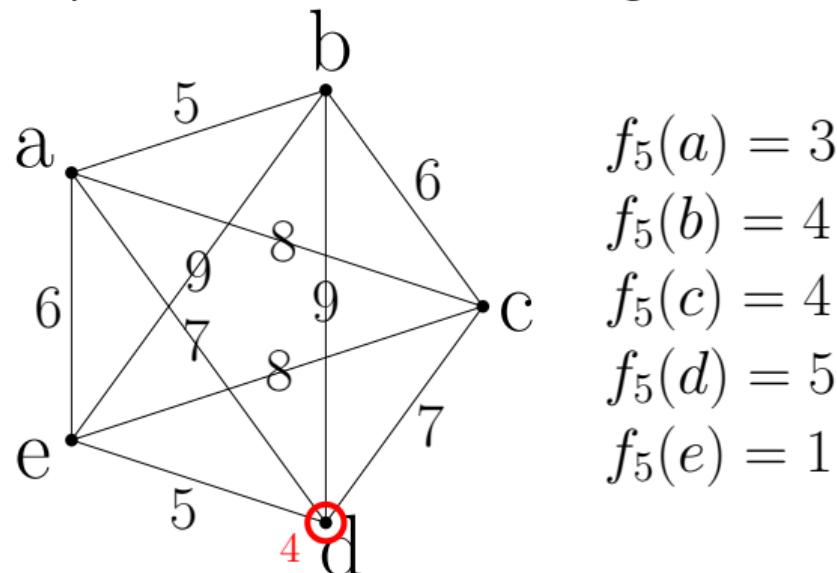
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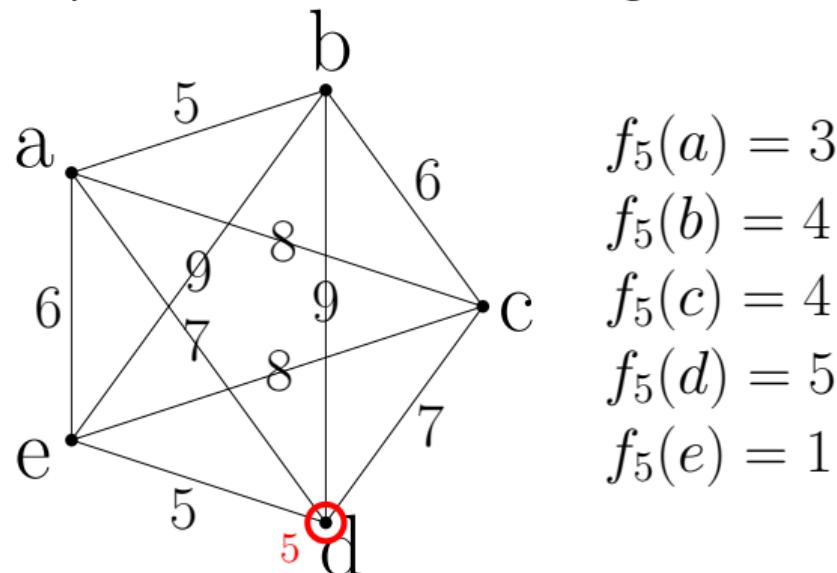
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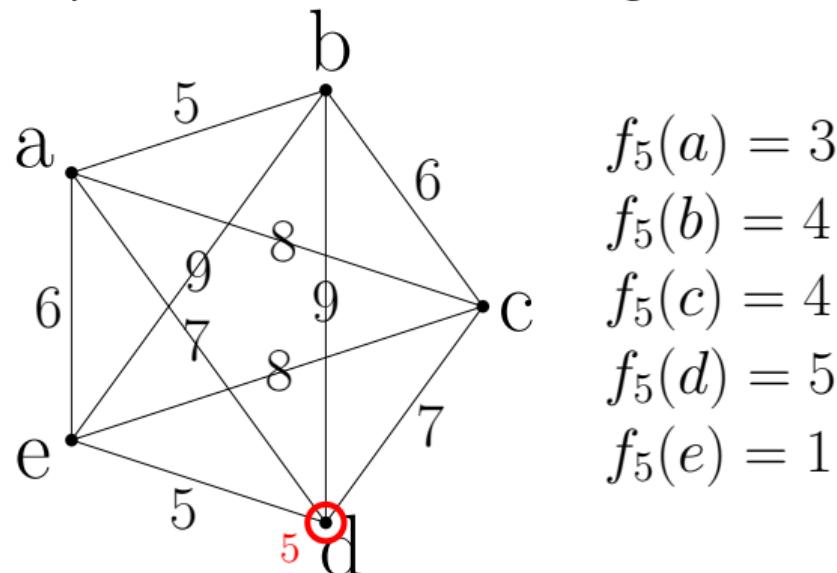
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$$\text{Cost alg}(5) = 22 + 5 = 27$$

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What about Opt?

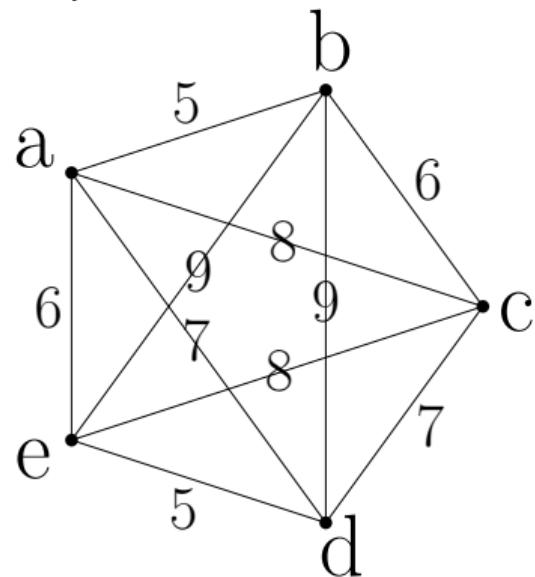
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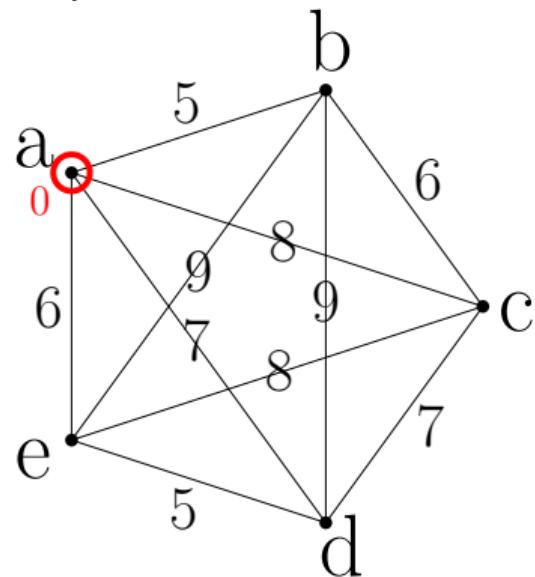
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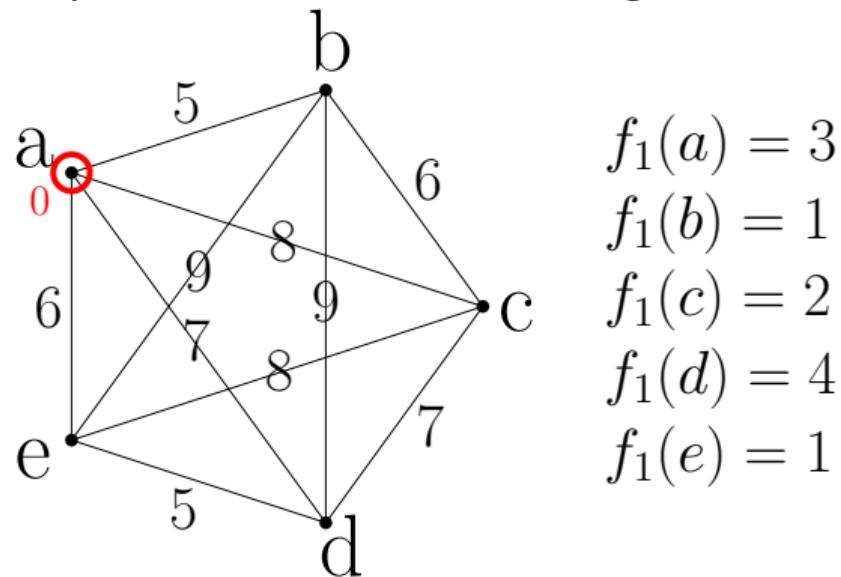
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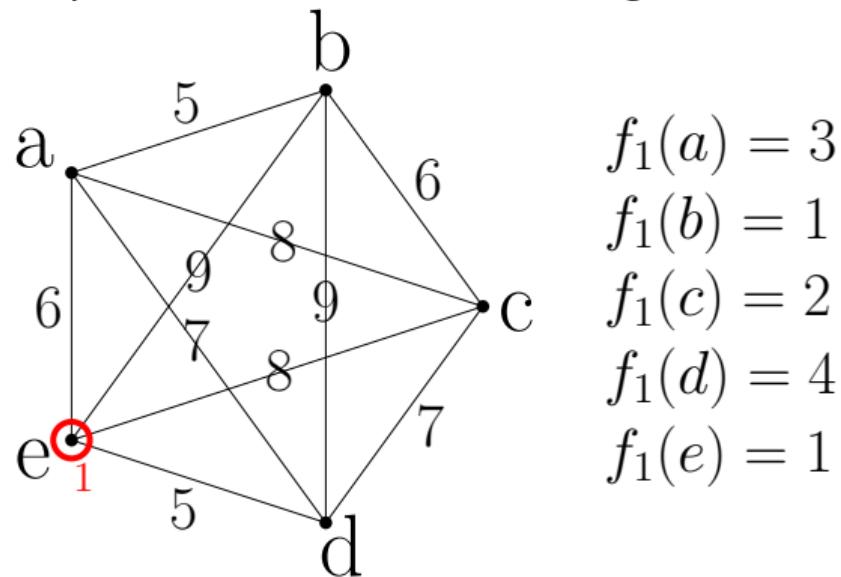
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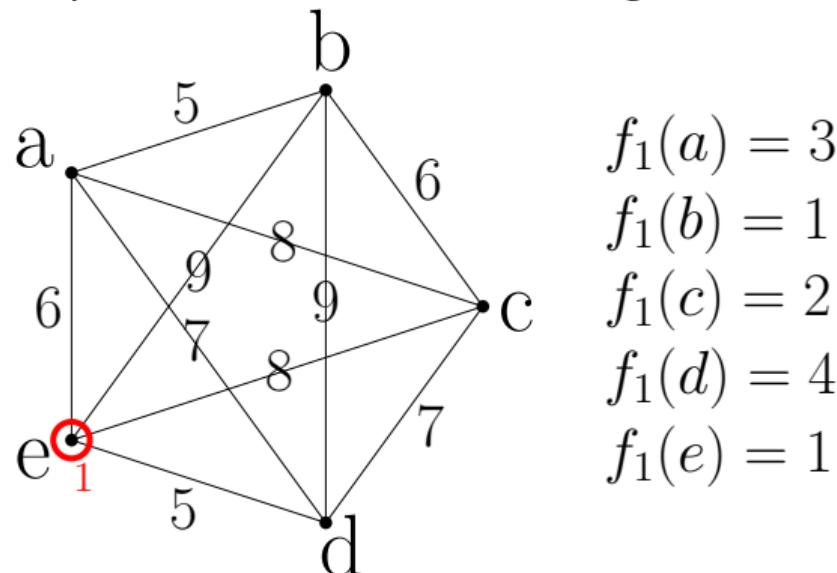
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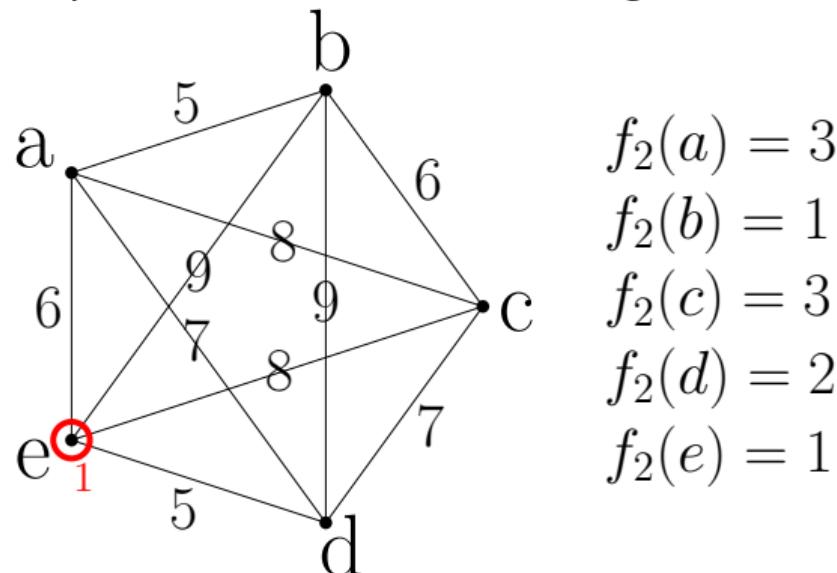
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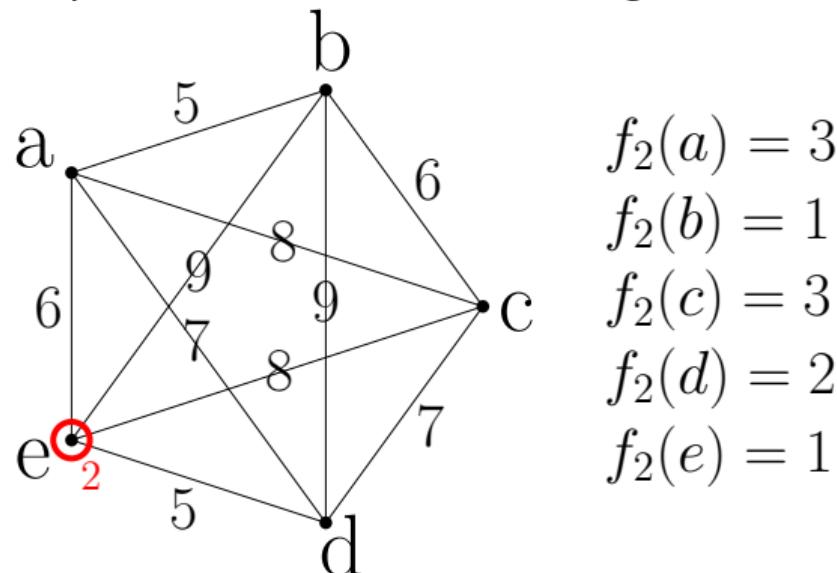
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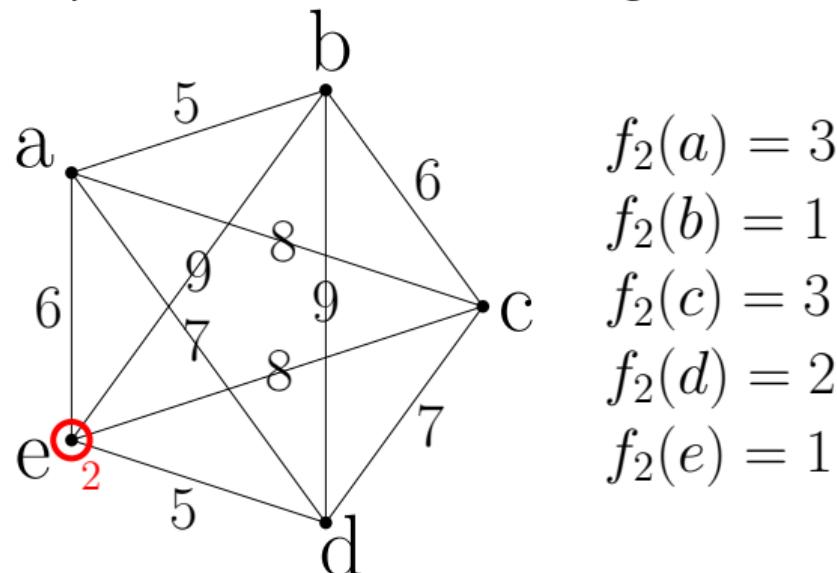
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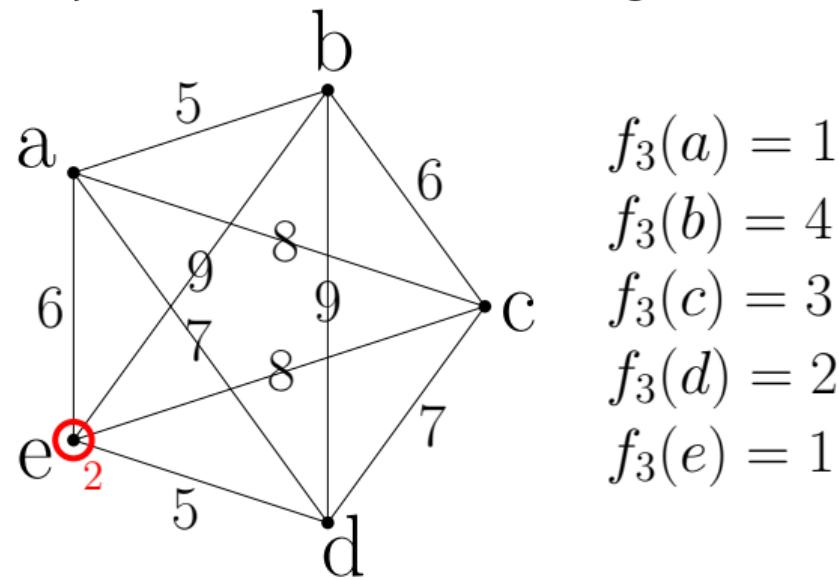
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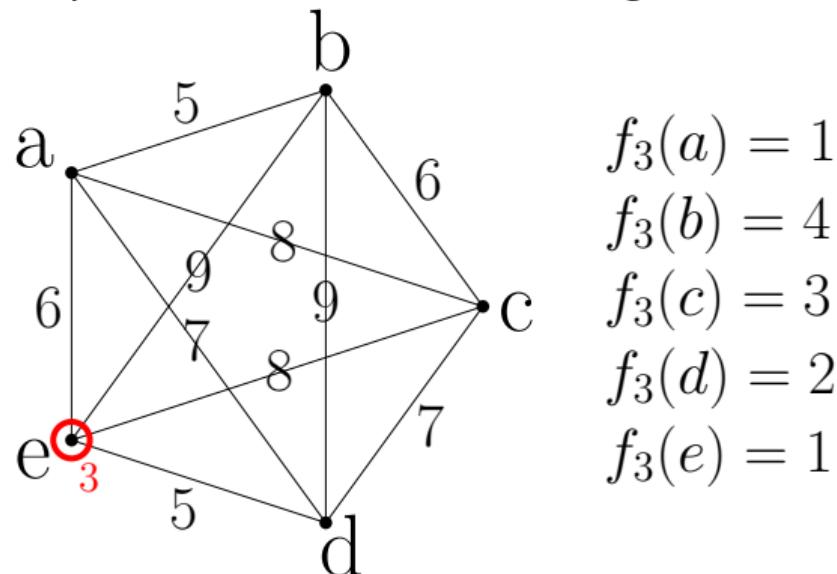
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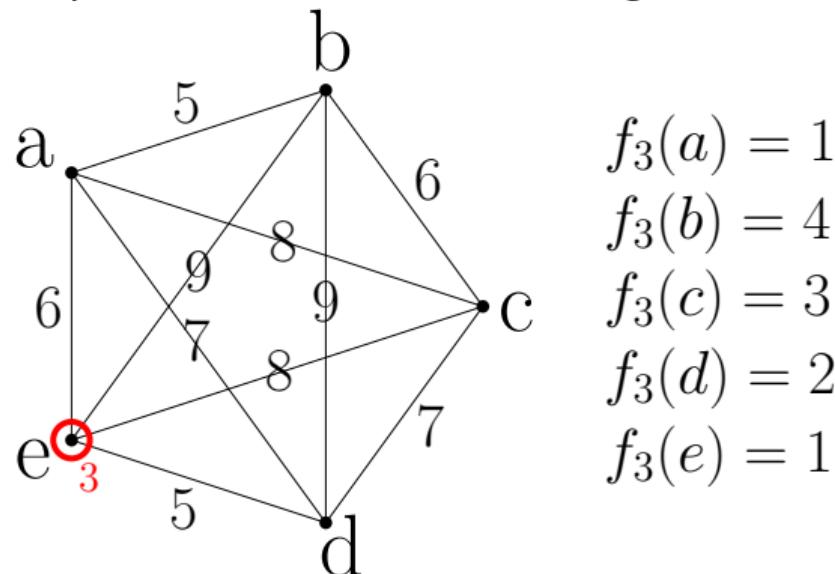
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**Input:** Metric space  $(X, d_X)$ . Initial configuration  $x_0 \in X$ .

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**Goal:** Minimize the competitive ratio between our algorithm to opt.



$$\text{Cost opt}(3)=8 + 1 = 9$$

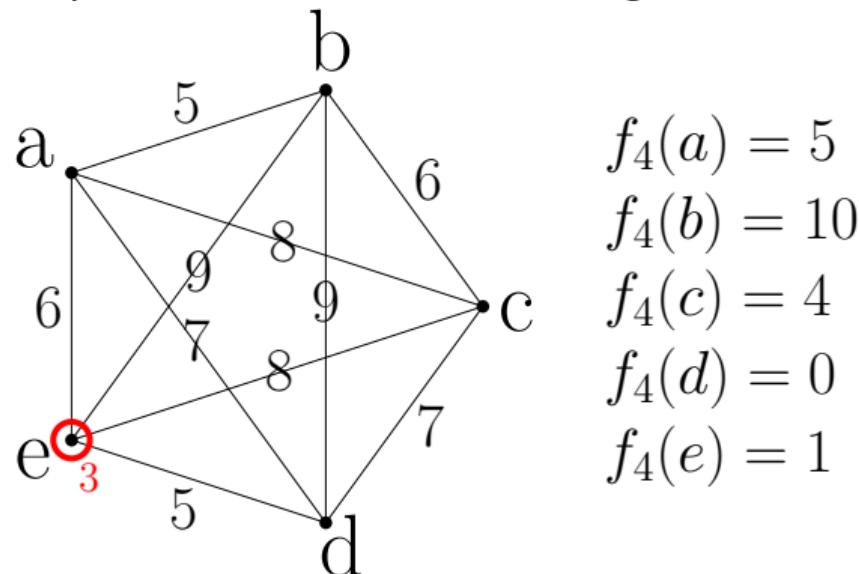
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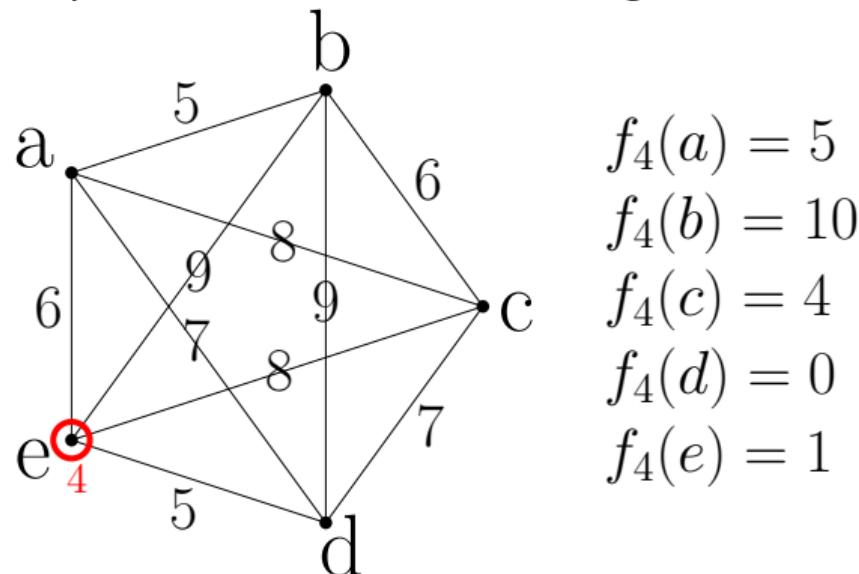
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$$\begin{aligned}f_4(a) &= 5 \\f_4(b) &= 10 \\f_4(c) &= 4 \\f_4(d) &= 0 \\f_4(e) &= 1\end{aligned}$$

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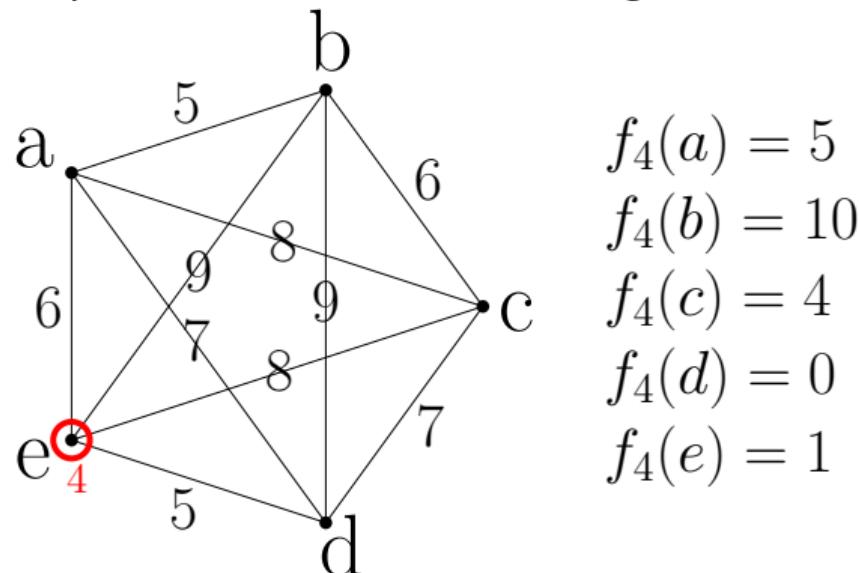
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$$\text{Cost opt}(4) = 9 + 1 = 10$$

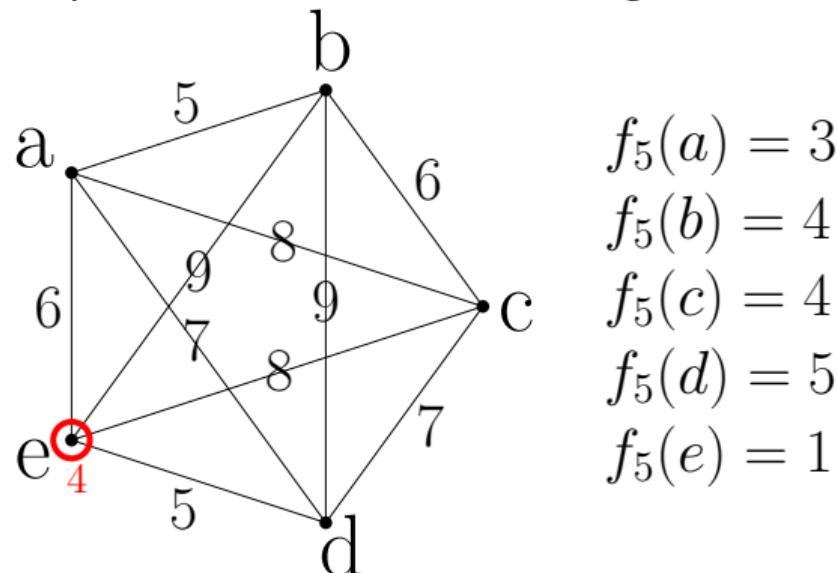
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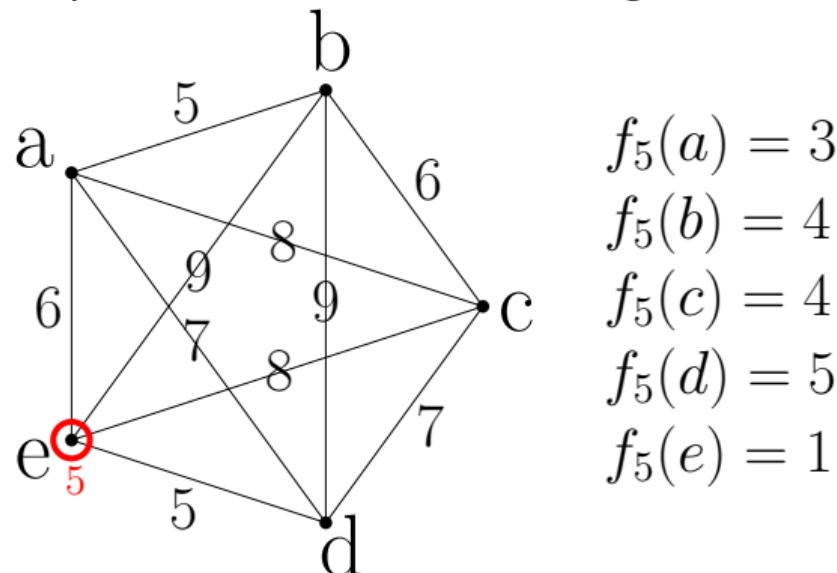
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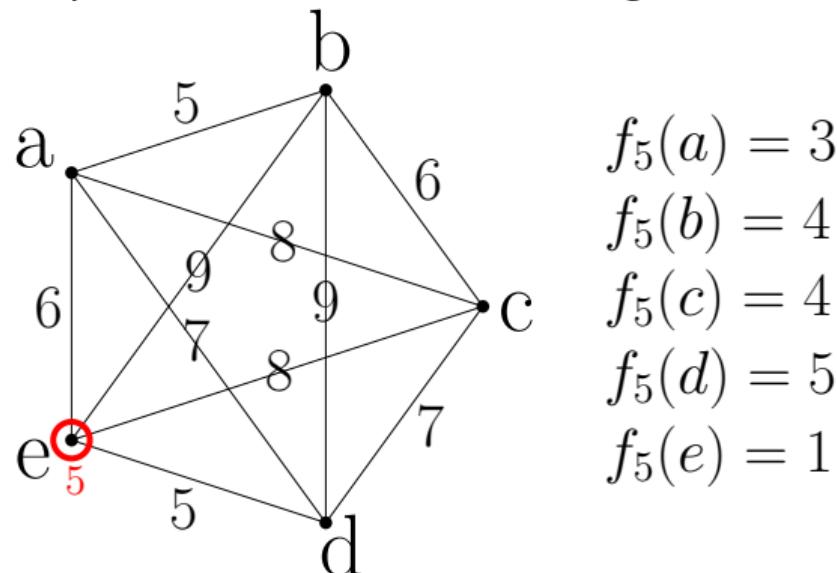
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$$\text{Cost opt}(5) = 10 + 1 = 11$$

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$$\text{Competitive ratio} = \max_{\text{input } I} \frac{\text{Alg}(I)}{\text{opt}(I)}.$$

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$$\text{Here } \frac{\text{Alg}(I)}{\text{opt}(I)} = \frac{27}{11}.$$

Competitive ratio against oblivious adversary is

$$\max_{\text{input } I} \frac{\mathbb{E}[\text{Alg}(I)]}{\text{opt}(I)}.$$

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Approach: embed into a tree, and then make all the decisions based on the tree.

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### Theorem ([Fiat, Mendel 2000])

*Given an  $n$  point tree\*  $T$ , there is an online algorithm for MTS with competitive ratio  $O(\log n \cdot \log \log n)$  against oblivious adversary.*

\* Actually on an HST, which is a special kind of tree. [FRT04] is into HST's.

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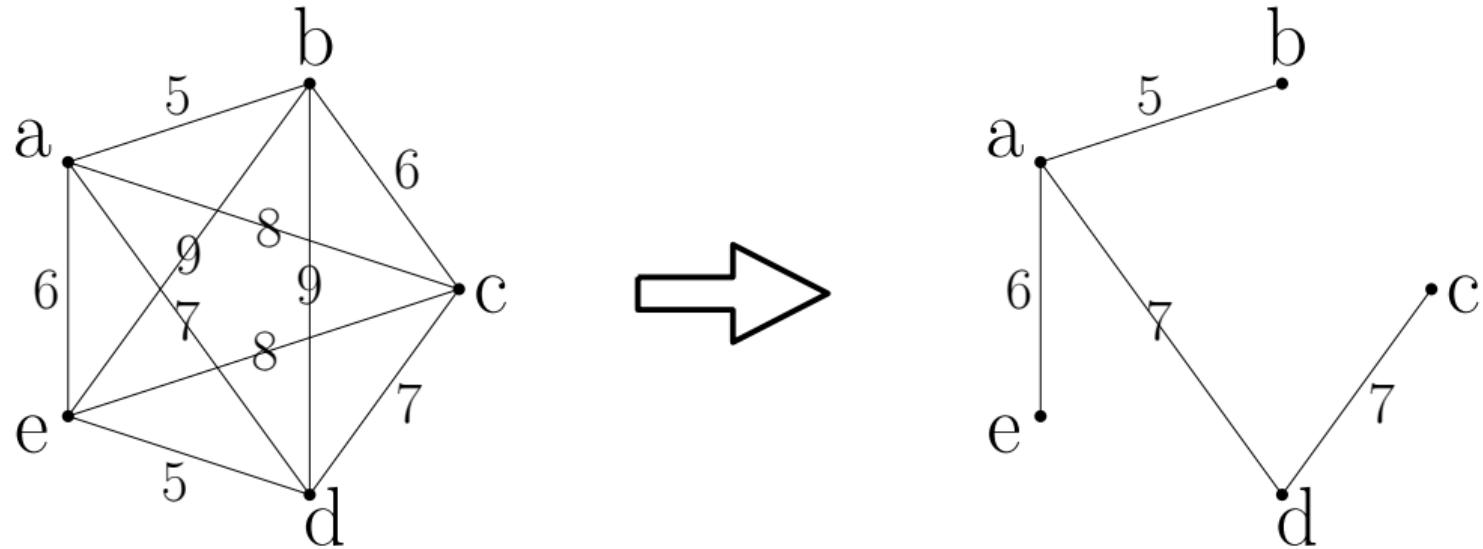
2. Run [FM00] on  $T$  with the same cost functions.

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# Online problem - Metrical Task System (MTS)

**Algorithm:**

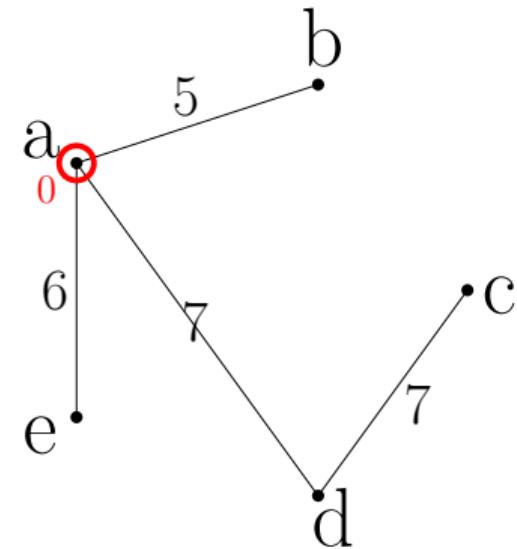
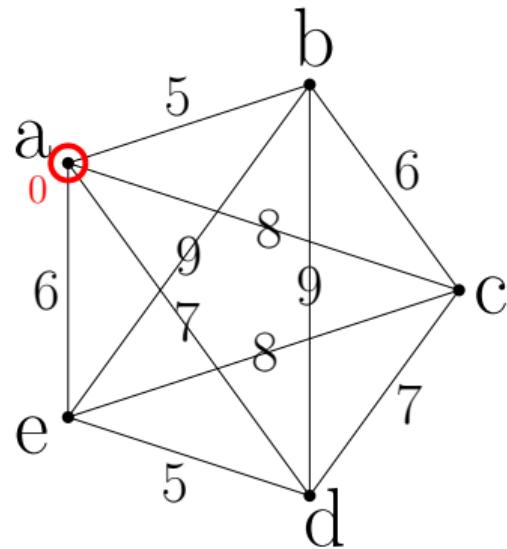
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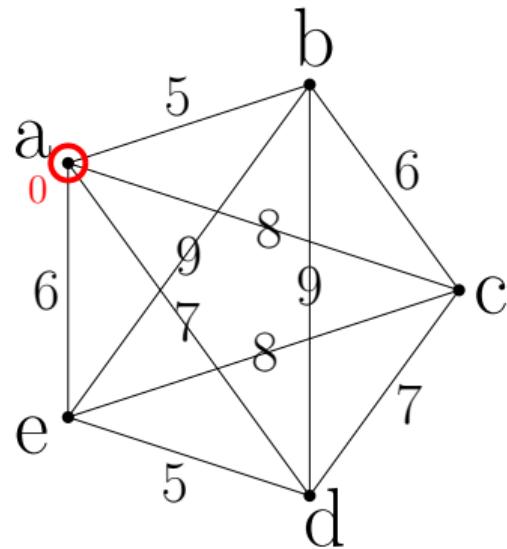
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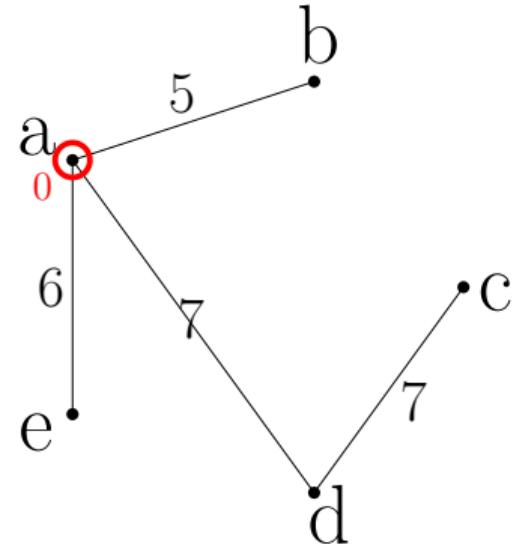
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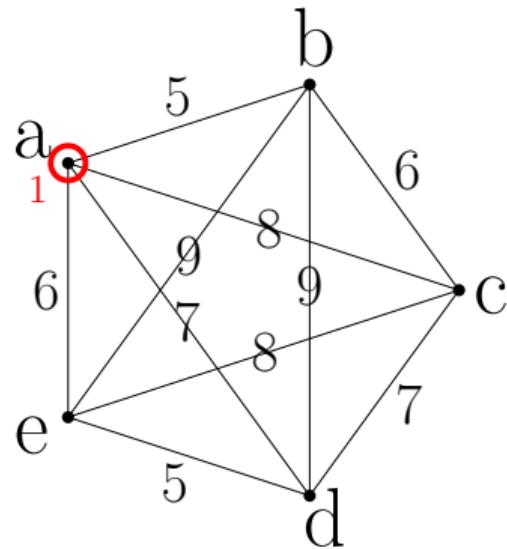
$$\begin{aligned}f_1(a) &= 3 \\f_1(b) &= 1 \\f_1(c) &= 2 \\f_1(d) &= 4 \\f_1(e) &= 1\end{aligned}$$



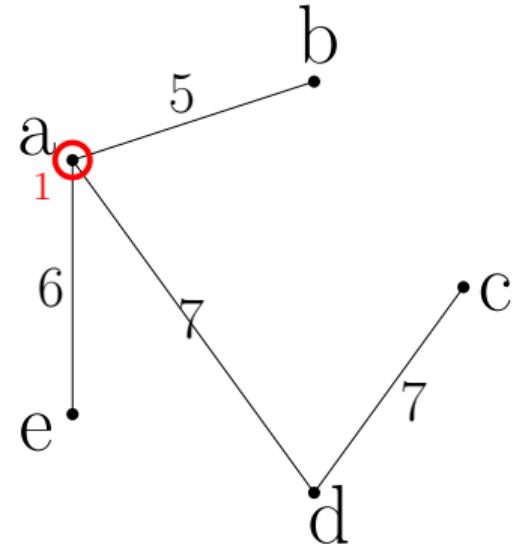
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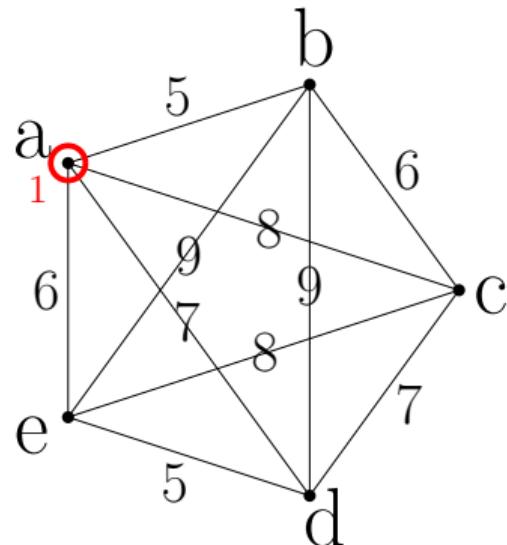


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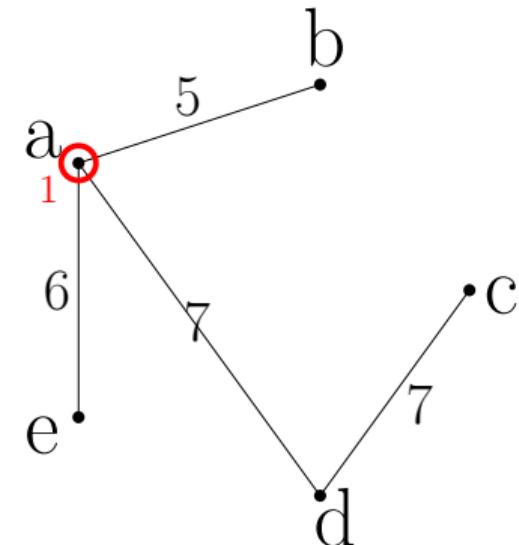
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Cost alg(1)=3

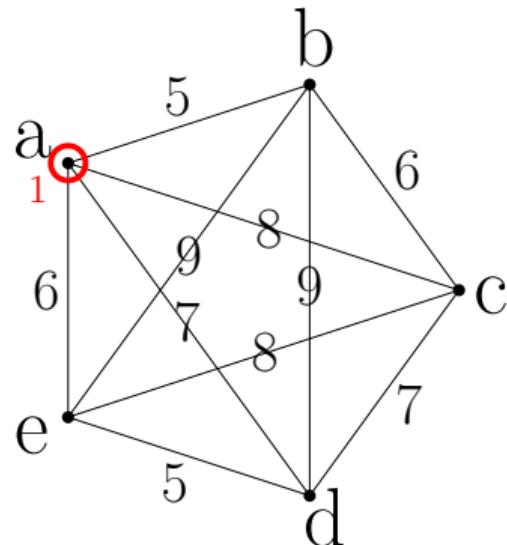
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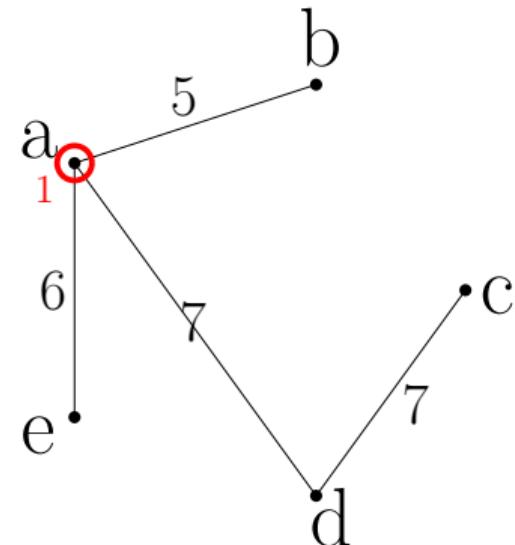
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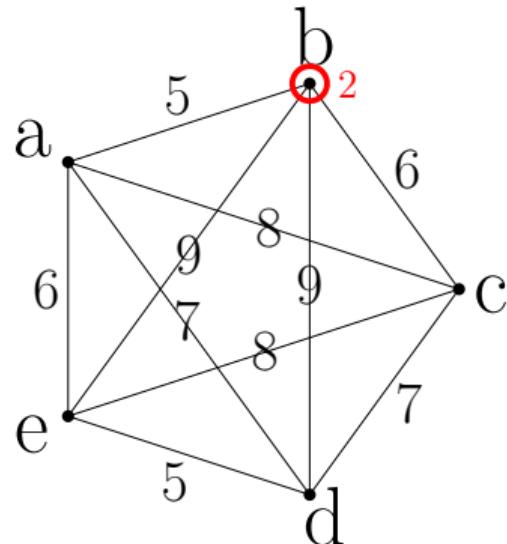


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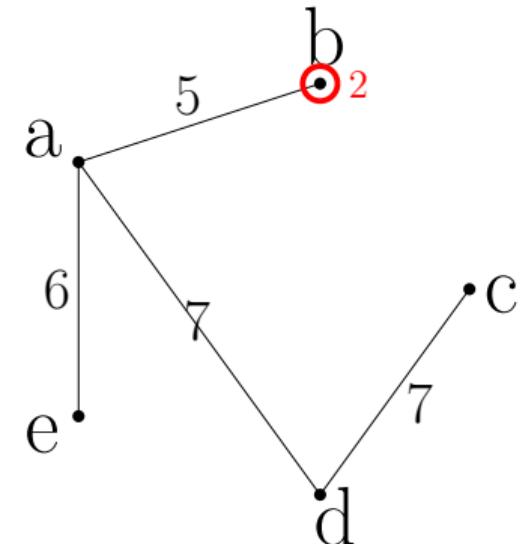
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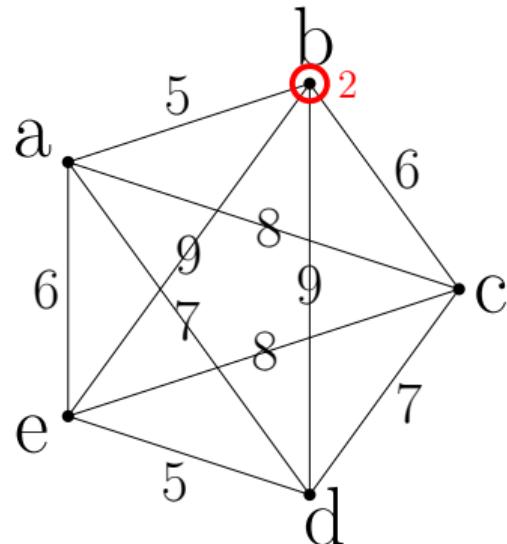


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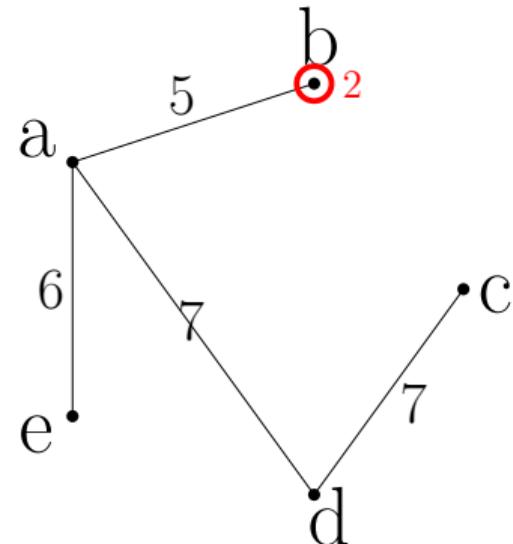
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$$\text{Cost alg}(2) = 3 + 5 + 1 = 9$$

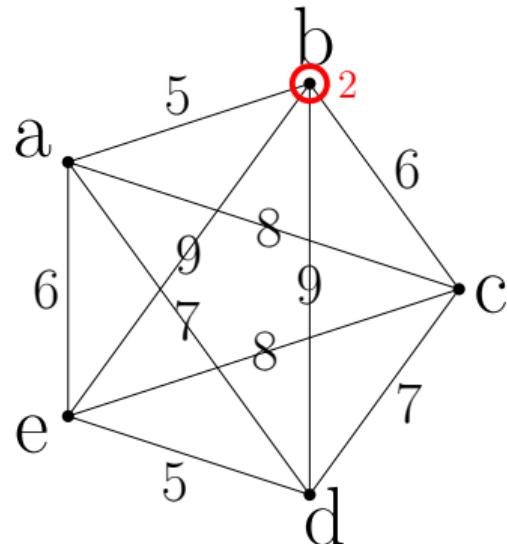


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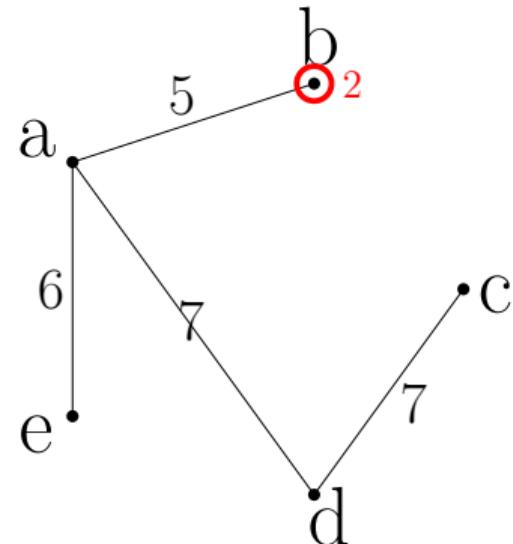
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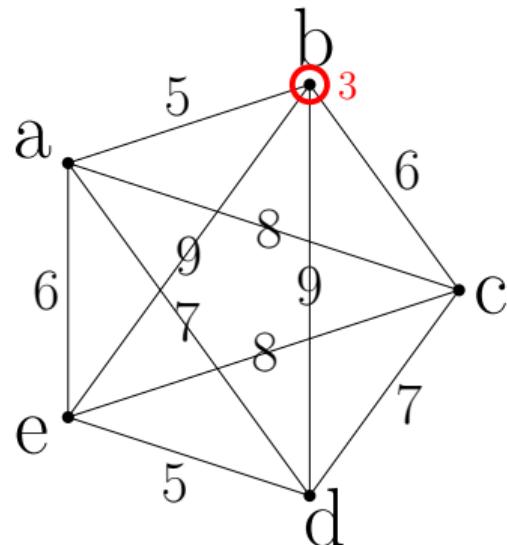
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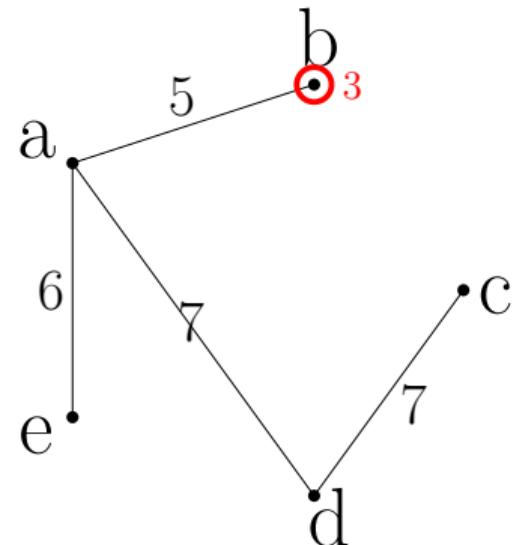
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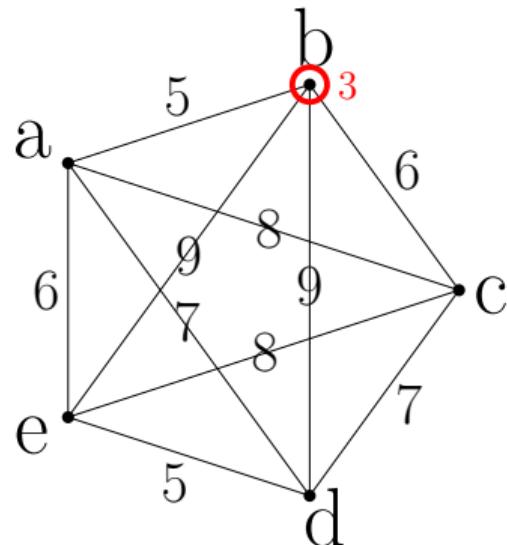
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$$\text{Cost alg}_T(2) = 3 + 5 + 1 = 9$$

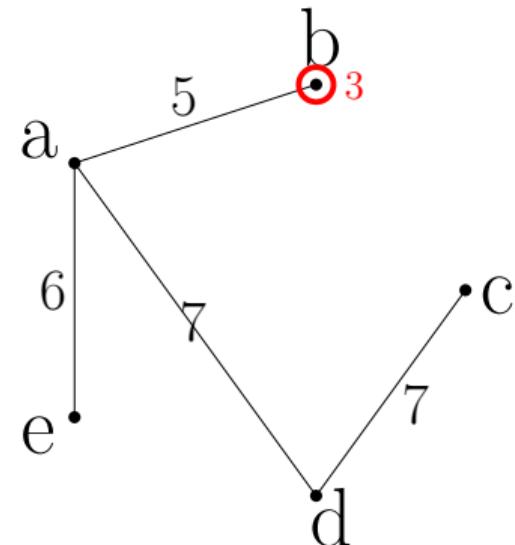
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$$\text{Cost alg}(3) = 9 + 4 = 13$$

$$\begin{aligned}f_3(a) &= 1 \\f_3(b) &= 4 \\f_3(c) &= 3 \\f_3(d) &= 2 \\f_3(e) &= 1\end{aligned}$$

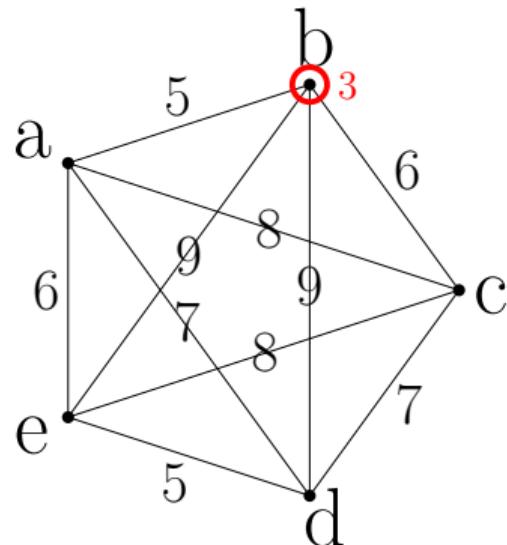


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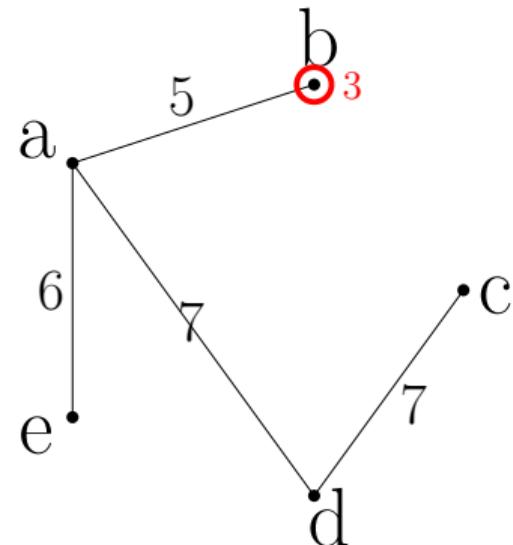
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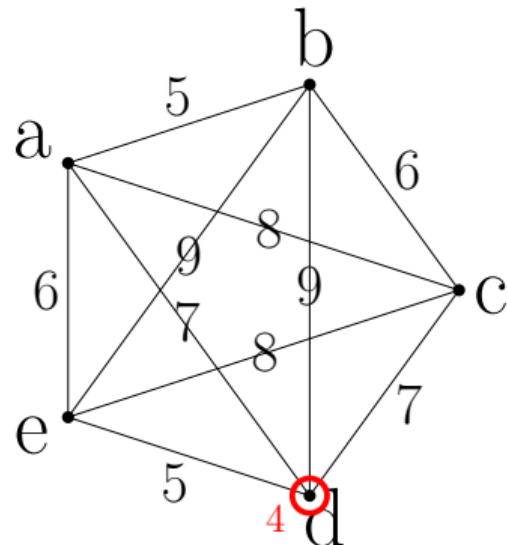


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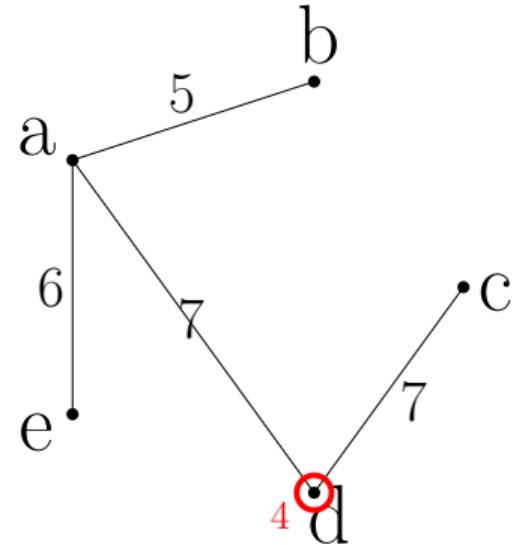
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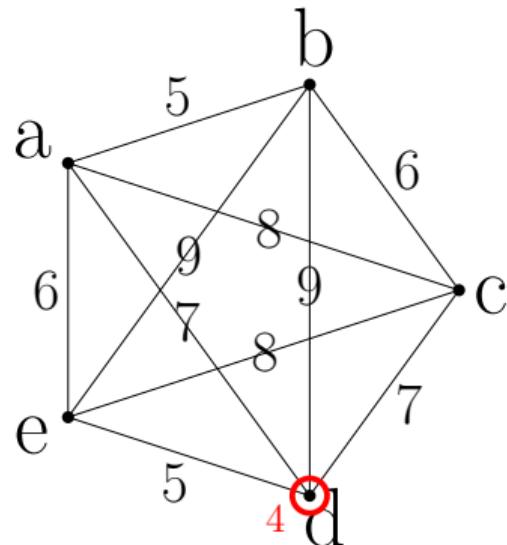


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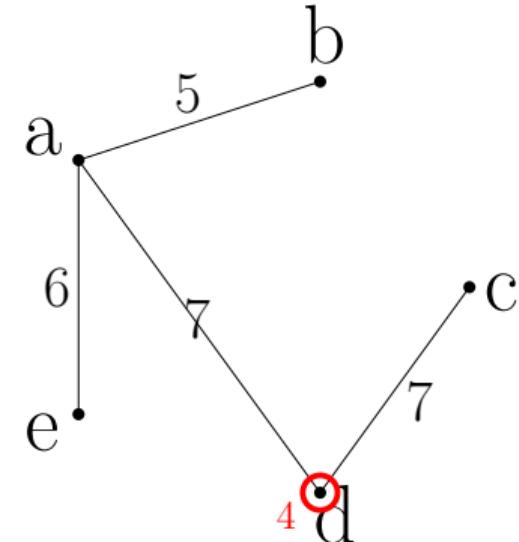
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$$\text{Cost alg}(4) = 13 + 9 + 0 = 22$$

$$\begin{aligned}f_4(a) &= 5 \\f_4(b) &= 10 \\f_4(c) &= 4 \\f_4(d) &= 0 \\f_4(e) &= 1\end{aligned}$$

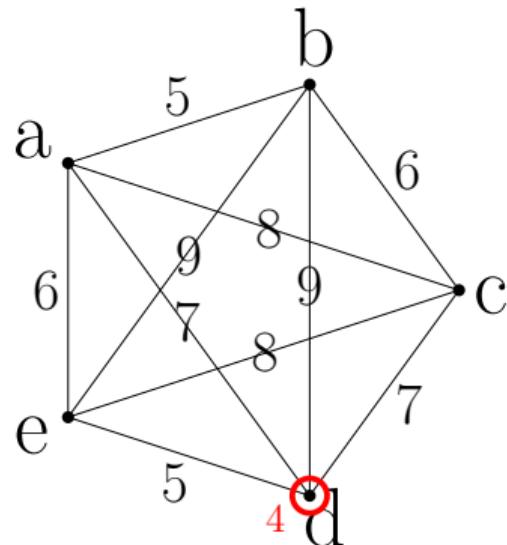


$$\text{Cost alg}_T(4) = 13 + 12 + 0 = 25$$

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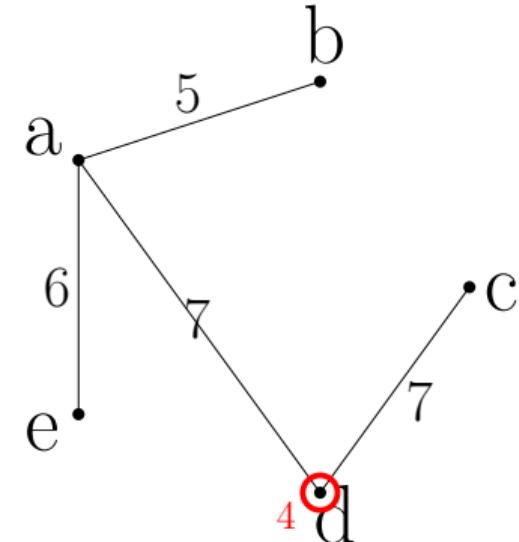
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$$\begin{aligned}f_5(a) &= 3 \\f_5(b) &= 4 \\f_5(c) &= 4 \\f_5(d) &= 5 \\f_5(e) &= 1\end{aligned}$$

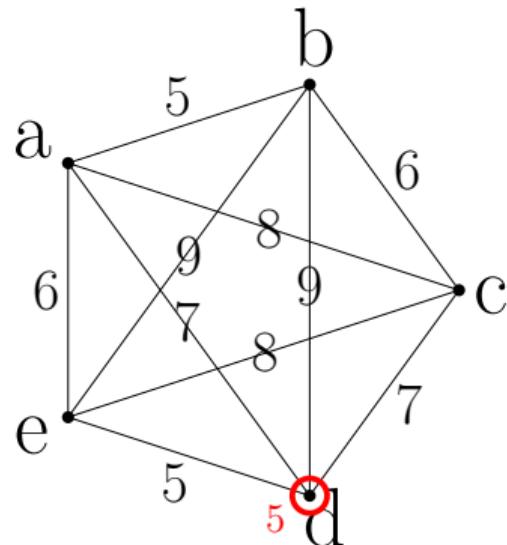


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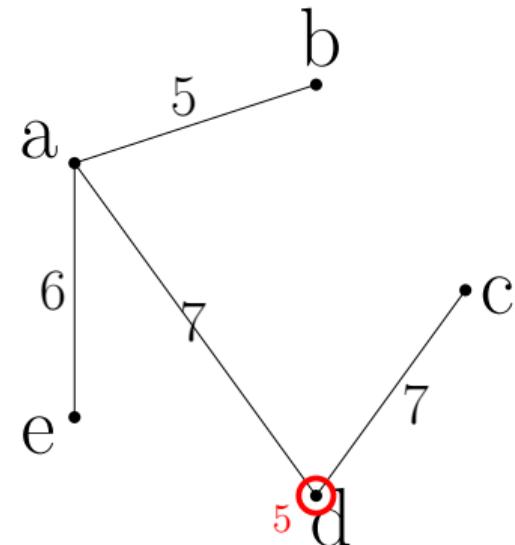
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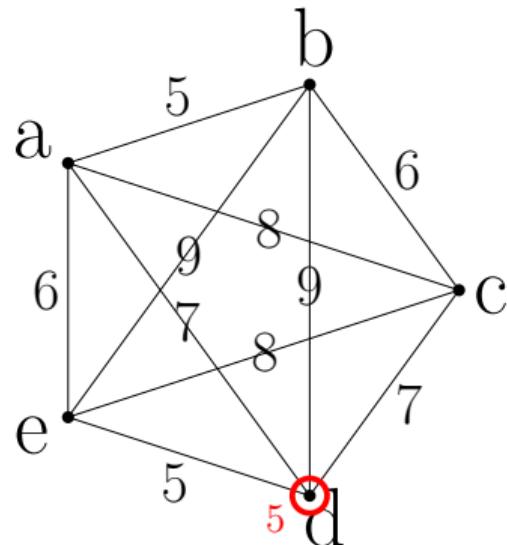


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# Online problem - Metrical Task System (MTS)

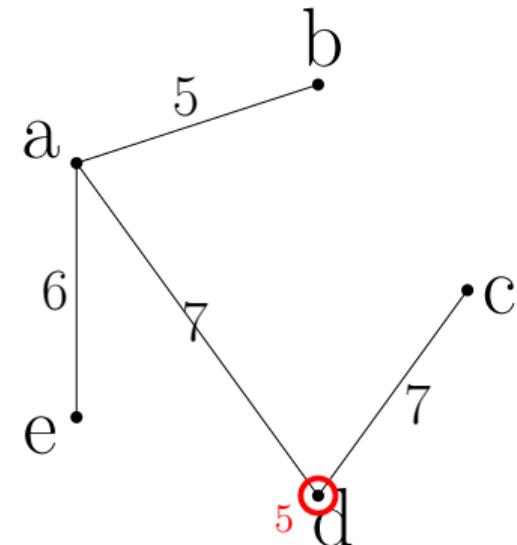
**Algorithm:**

1. Sample a tree  $T$  over  $(X, d_X)$  using [FRT04].
2. Run [FM00] on  $T$  with the same cost functions.  
Make the same decisions as [FM00].



$$\text{Cost alg}(5) = 22 + 5 = 27$$

$$\begin{aligned}f_5(a) &= 3 \\f_5(b) &= 4 \\f_5(c) &= 4 \\f_5(d) &= 5 \\f_5(e) &= 1\end{aligned}$$



$$\text{Cost alg}_T(5) = 25 + 5 = 30$$

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[FM00] is  $O(\log n \cdot \log \log n)$ -competitive on  $T$ . Hence it choose points  $y_1, \dots, y_k$  such that  $\mathbb{E}[\text{alg}_T] = \mathbb{E}[\sum_{i=1}^k f_i(y_i) + \sum_{i=1}^k d_T(y_{i-1}, y_i)] \leq O(\log n \cdot \log \log n) \cdot \text{opt}_T.$

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$$\mathbb{E} [\text{alg}] = \mathbb{E} \left[ \sum_{i=1}^k f_i(y_i) + \sum_{i=1}^k d_X(y_{i-1}, y_i) \right]$$

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## Theorem

*MTS has an  $O(\log^2 n \cdot \log \log n)$  competitive algorithm against oblivious adversary.*

# Outline of the talk

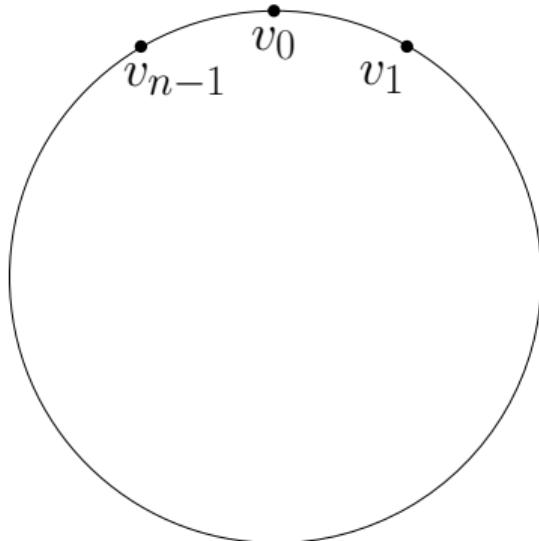
- 1 Introduction
- 2 Stochastic embedding into trees
- 3 Ramsey type embeddings
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## Ramsey type Embeddings

Ramsey type theorem: Every **big** enough object, contains a **structured subset**.

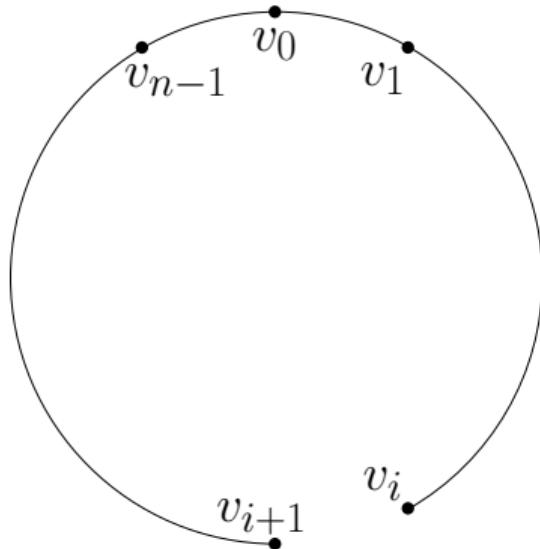
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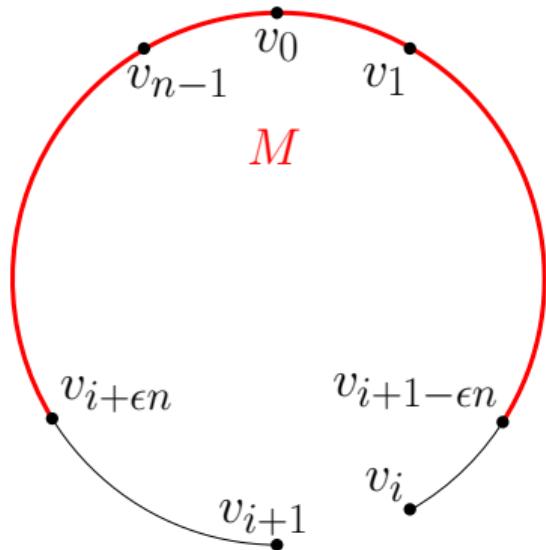
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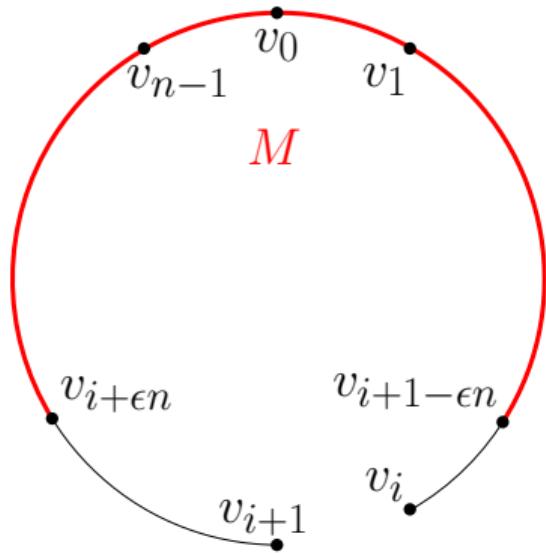


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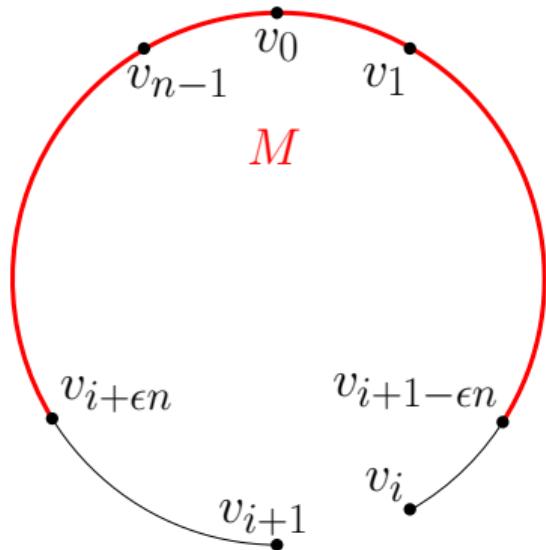
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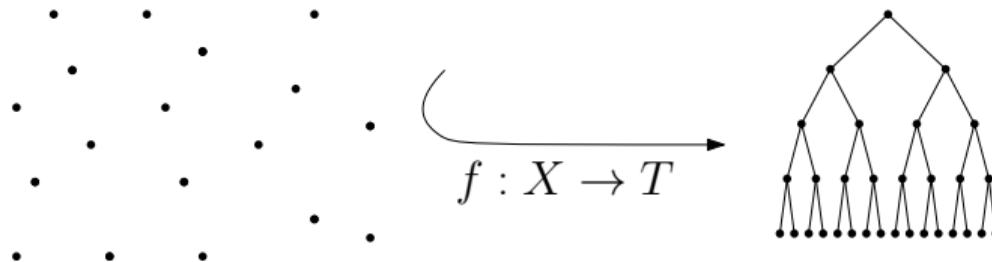
Choose  $i$  u.a.r., then  $\Pr[v \in M] = 1 - 2\epsilon$ .

## Ramsey type Embeddings

Fix  $k > 1$ , what is the largest subset  $M \subset X$ ,

s.t.  $(M, d_X)$  embeds into a tree with **distortion**  $k$ ?

$$(X, d_X)$$

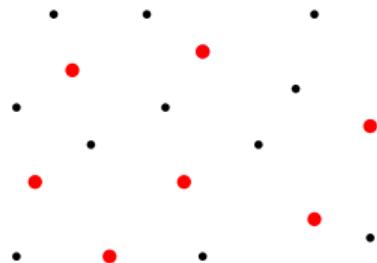


# Ramsey type Embeddings

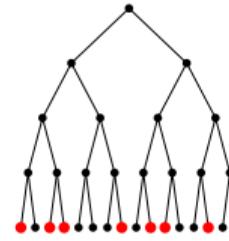
Fix  $k > 1$ , what is the largest subset  $\textcolor{red}{M} \subset X$ ,

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$\textcolor{red}{M}$   $(X, d_X)$



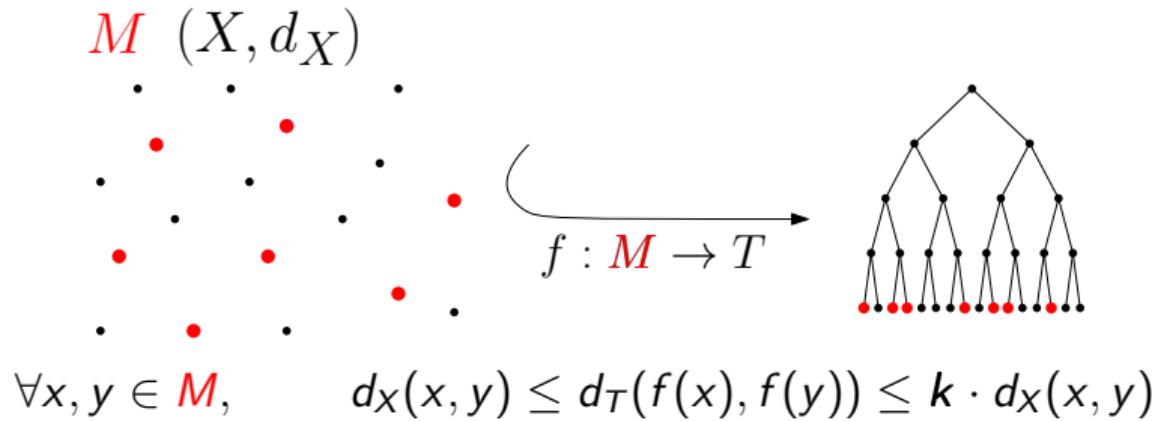
$$f : \textcolor{red}{M} \rightarrow T$$



$$\forall x, y \in \textcolor{red}{M}, \quad d_X(x, y) \leq d_T(f(x), f(y)) \leq k \cdot d_X(x, y)$$

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Theorem ([Mendel, Naor 07], following [BFM86, BLMN05])

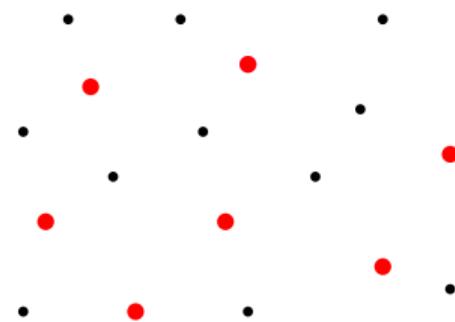
∀  $n$ -point metric space and  $k \geq 1$ , ∃ subset  $M$  of size  $n^{1-1/k}$   
that embeds into a tree with distortion  $O(k)$ .

# Ramsey type Embeddings

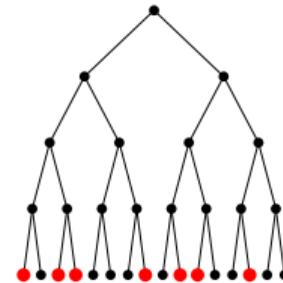
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$$M \quad (X, d_X)$$



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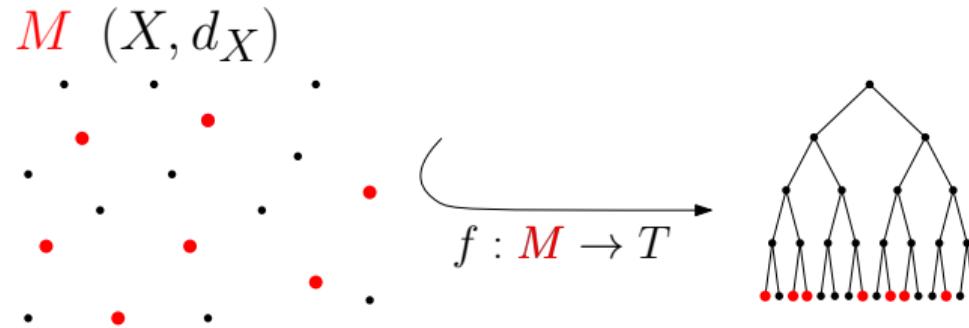


Asymptotically tight.

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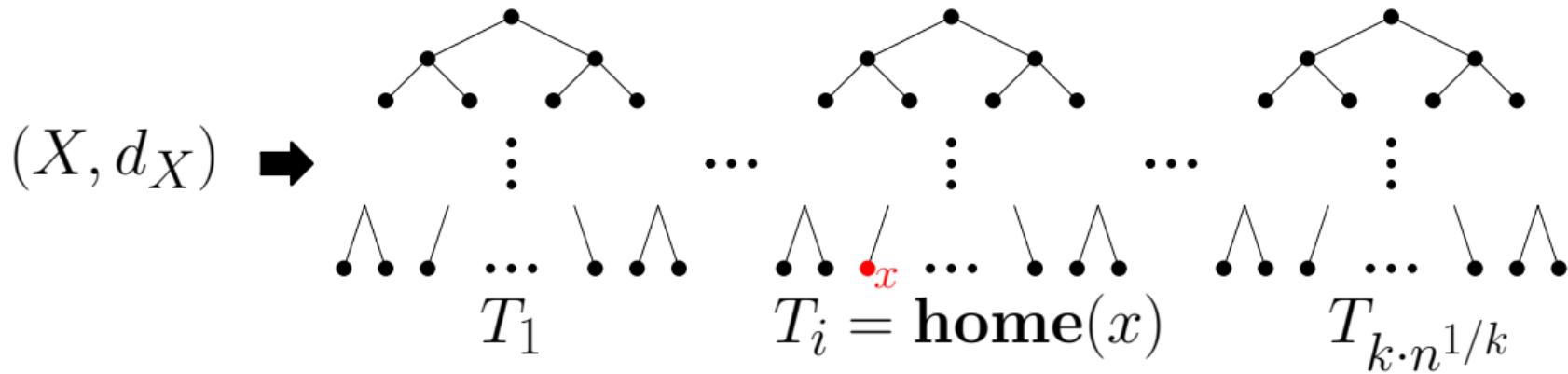
[Naor, Tao 12]: distortion  $2e \cdot k$ .

# Ramsey type Embeddings

## Corollary

For every  $n$ -point metric space and  $k \geq 1$ , there is a set  $\mathcal{T}$  of  $k \cdot n^{\frac{1}{k}}$  trees and a mapping  $\text{home} : X \rightarrow \mathcal{T}$ , such that for every  $x, y \in X$ ,

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## Applications:

- **Distance oracle**
- Compact routing scheme
- Online algorithms
- Approximate ranking
- etc.

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Theorem ([Mendel, Naor 07], following [BFM86, BLMN05])

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Compromises: only partial guarantees



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A **succinct** data structure that **approximately** answers distance queries.

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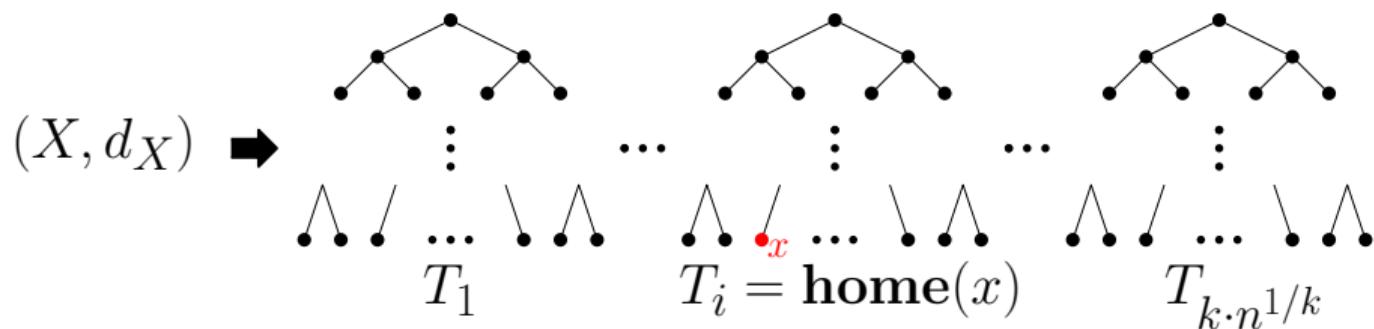
The properties of interest are size, distortion and query time.

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For every tree metric, there is an exact distance oracle of linear size and constant query time.

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Theorem (Ramsey based Deterministic Distance Oracle)

For any  $n$ -point metric space, there is a distance oracle with :

Distortion	Size	Query time
$O(k)$	$O(k \cdot n^{1+1/k})$	$O(1)$

# Outline of the talk

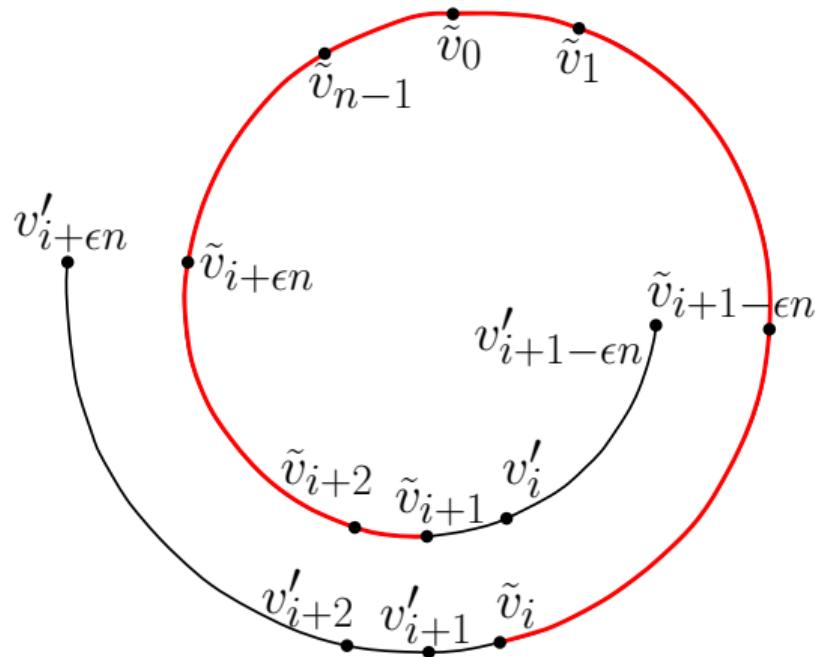
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# Clan Embedding

Idea: **duplicate** vertices to meet all guarantees!

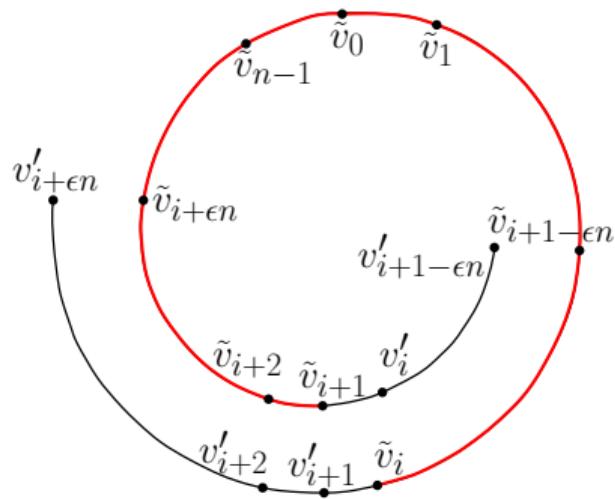
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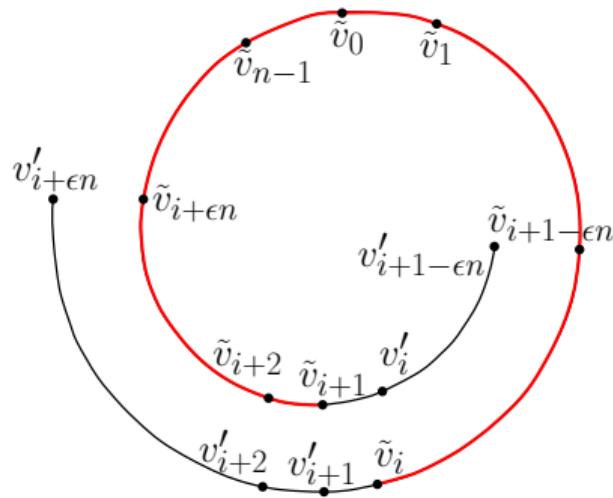


**One-to-many embedding** from  $(X, d_X)$  to  $(Y, d_Y)$ : A map  $f : X \rightarrow 2^Y$  where:

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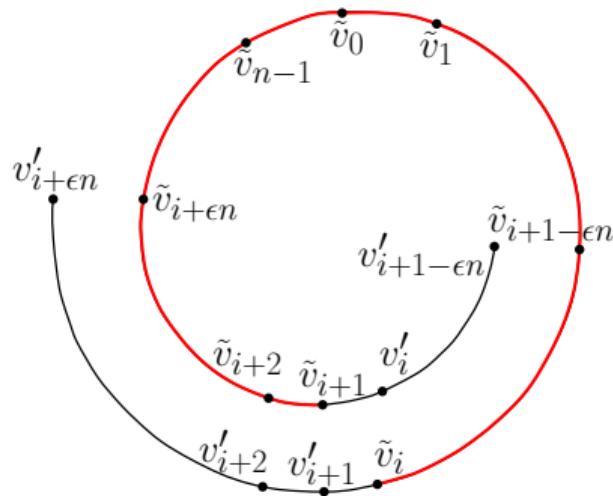
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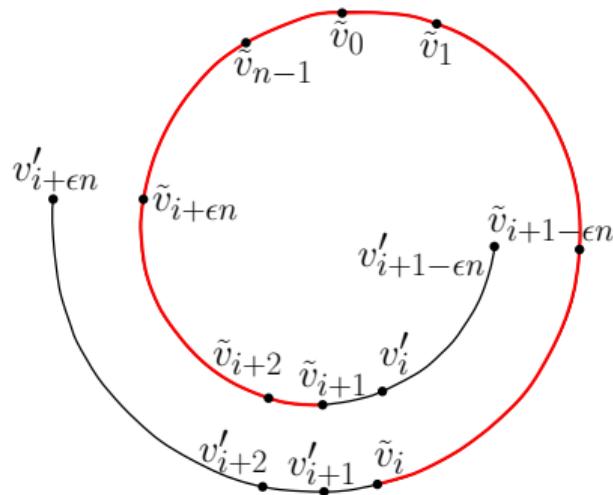
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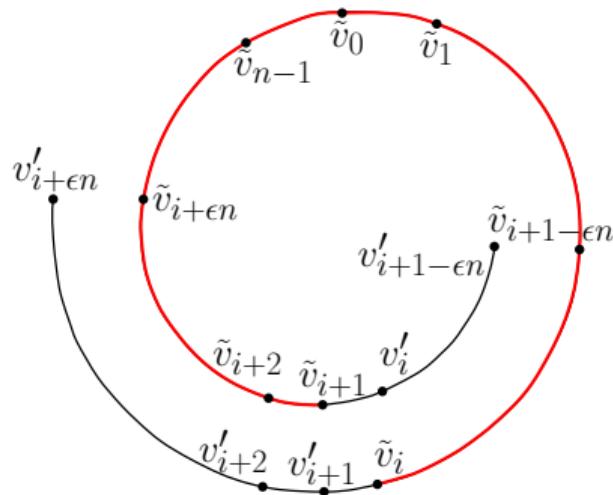
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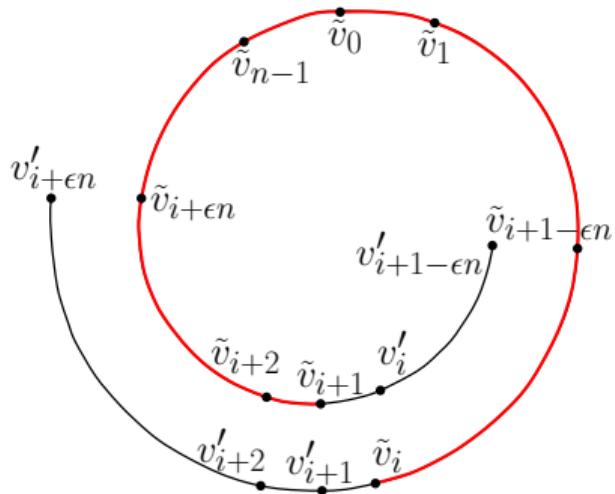
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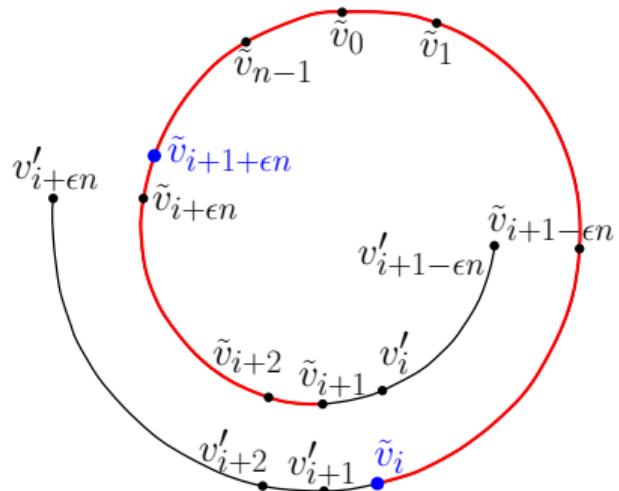
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Clan embedding is a pair  $(f, \chi)$ , where  $f$  is **dominating** one-to-many embedding.  
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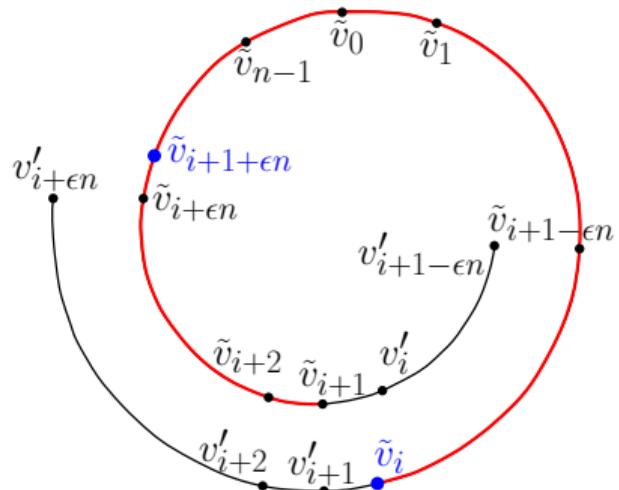
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$$\begin{aligned} & \min_{y' \in f(v_{i+1+\epsilon n})} d_{P_{2n}}(\chi(v_i), y') \leq (1 - \epsilon)n \\ & < \frac{1}{\epsilon} \cdot d_{C_n}(v_i, v_{i+\epsilon n+1}) \end{aligned}$$

# Clan Embedding

Clan embedding is a pair  $(f, \chi)$ , where  $f$  is **dominating** one-to-many embedding.

$(f, \chi)$  has **distortion**  $t$ , if  $\forall x, y \in X$ ,  $\min_{y' \in f(y)} d_Y(\chi(x), y') \leq t \cdot d_X(x, y)$



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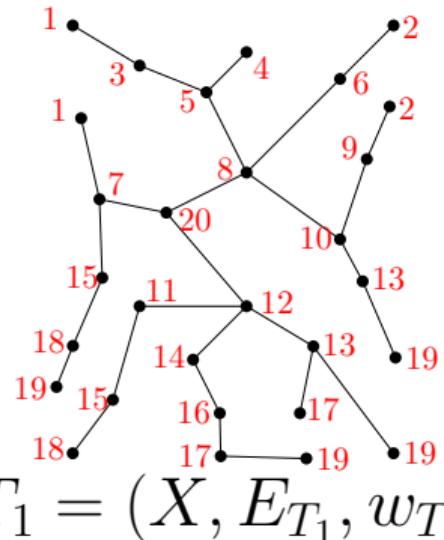
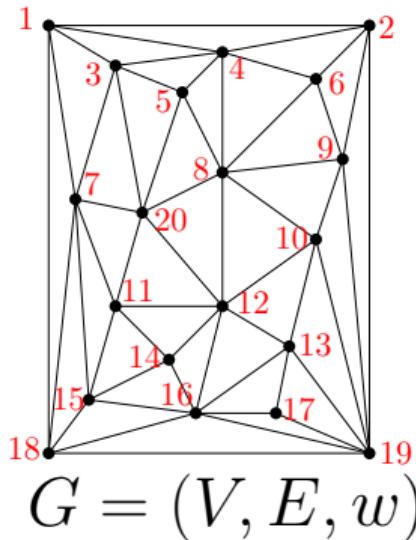
Choose  $i$  u.a.r., then  $\mathbb{E}[|f(v_i)|] = 1 + 2\epsilon$ .

Theorem (Clan embedding into trees, [Filtser, Le 21])

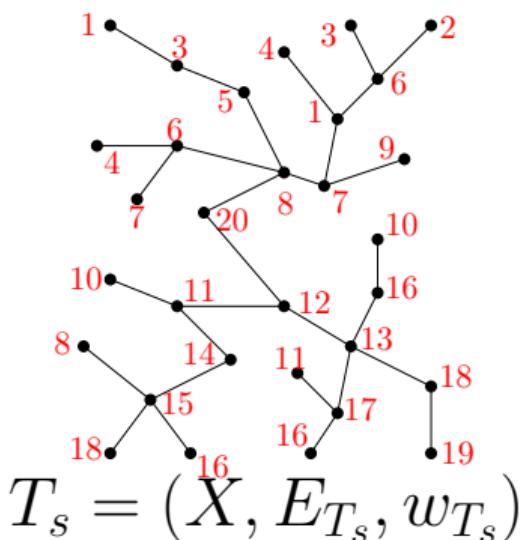
$(X, d_X)$   $n$  point metric space,  $\forall \epsilon \in (0, 1)$ , there is

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...

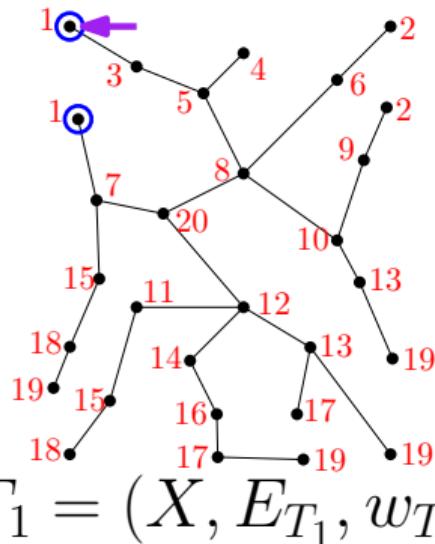
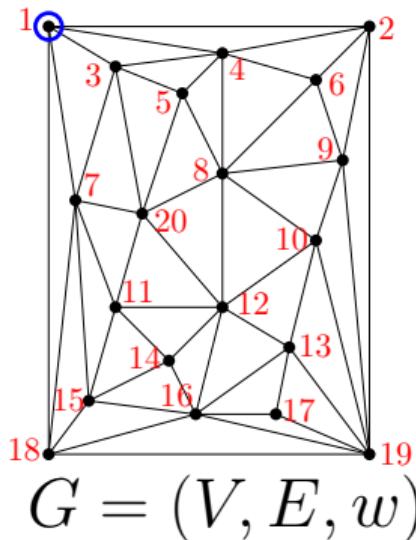


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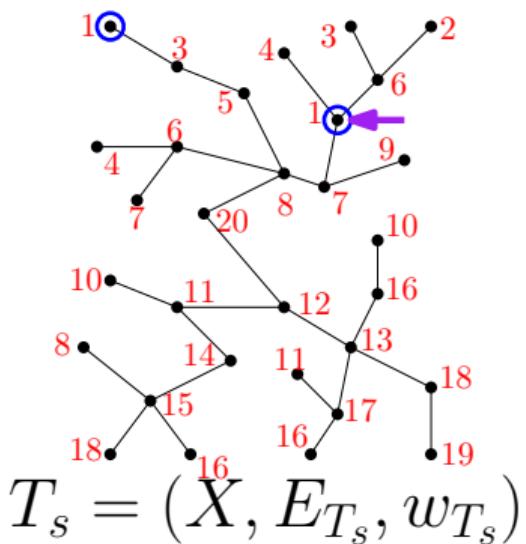
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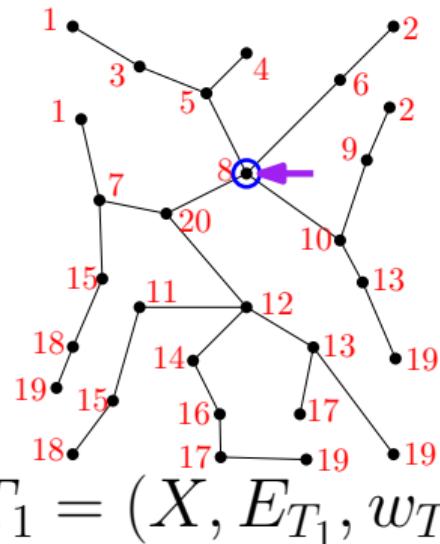
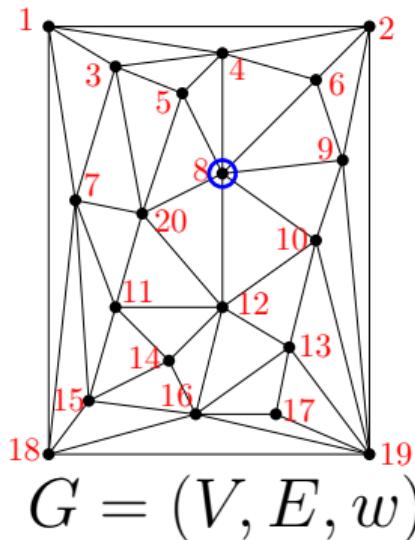


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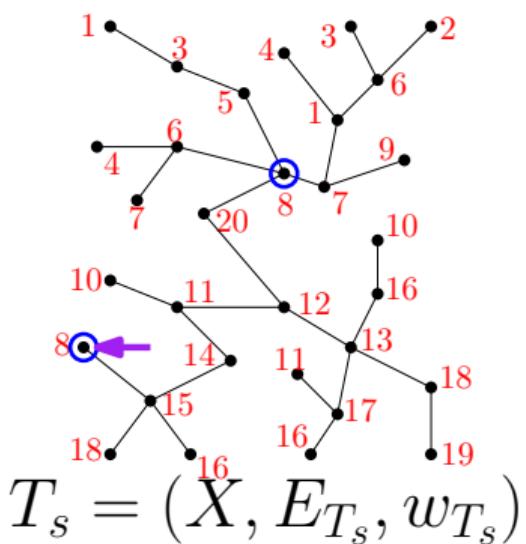
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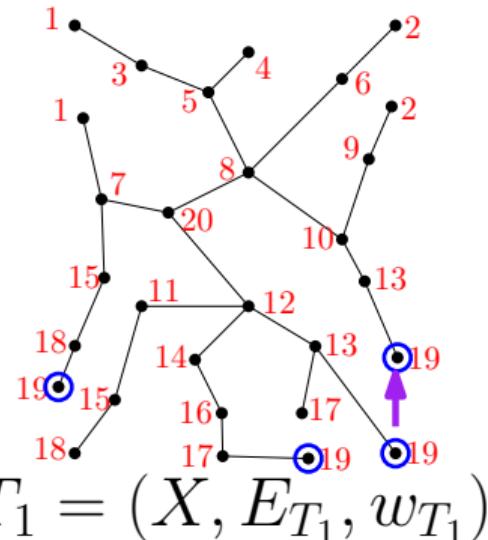
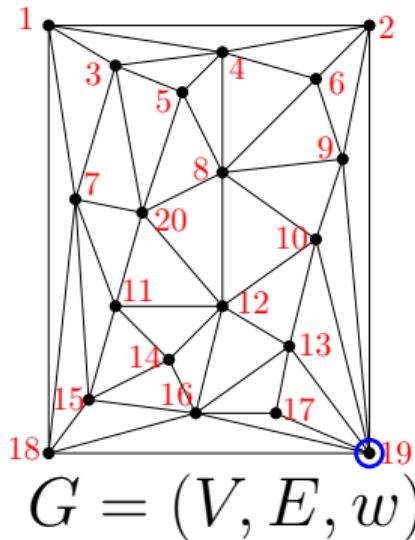


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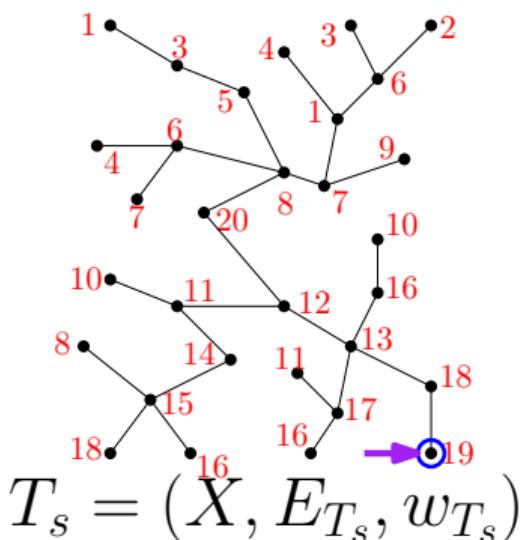
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(both) Tight!

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Compromises: Not a real classic embedding



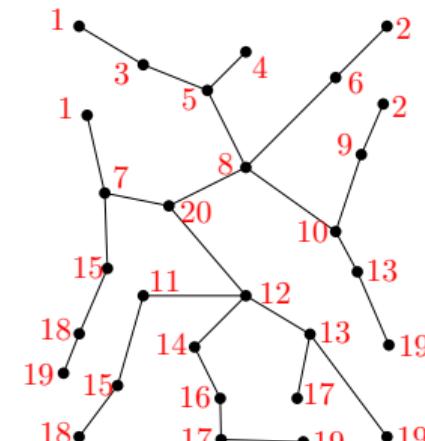
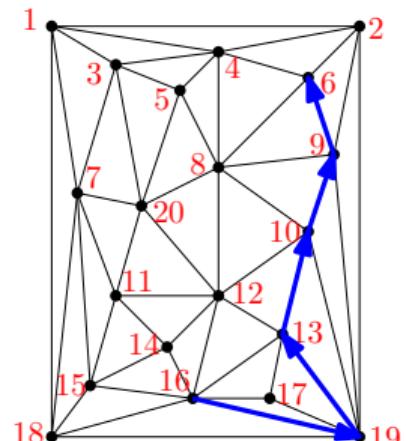
# Path Distortion

Originally appeared in [Bartal, Mendel 04] in the context of multi-embeddings.

## Definition

One-to-many embedding  $f : X \rightarrow 2^Y$  has *path-distortion*  $t$  if for every sequence  $(x_0, x_1, \dots, x_m)$  in  $X$  there is a sequence  $y_0, \dots, y_m$  where  $y_i \in f(x_i)$ , and

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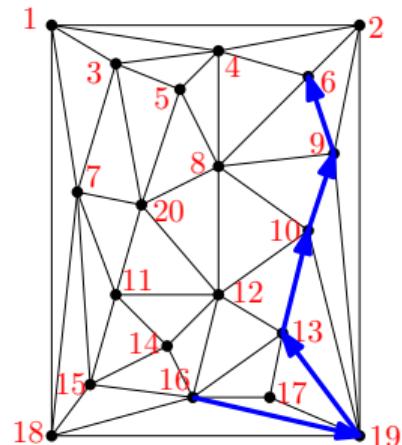
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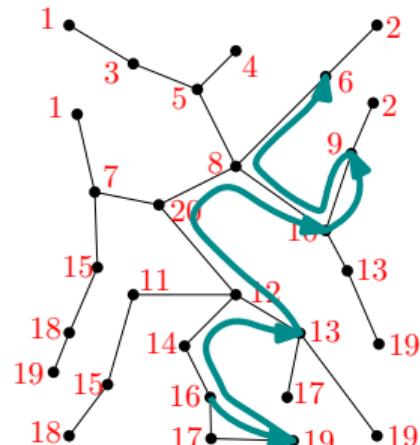
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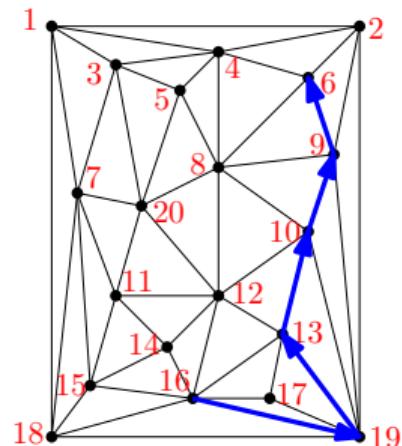
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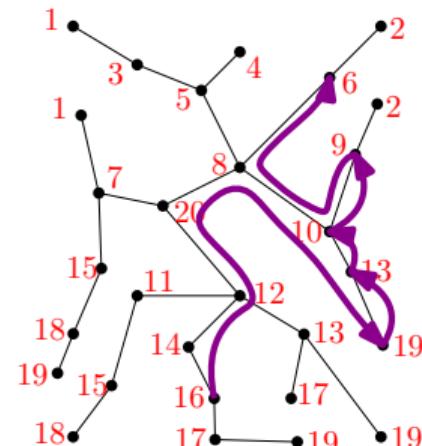
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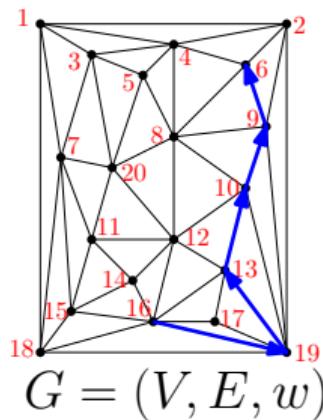


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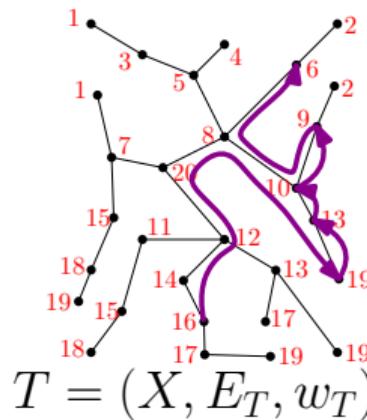
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Our clan embeddings with distortion  $O(k)$  have path distortion  $O(k \cdot \log n)$ .

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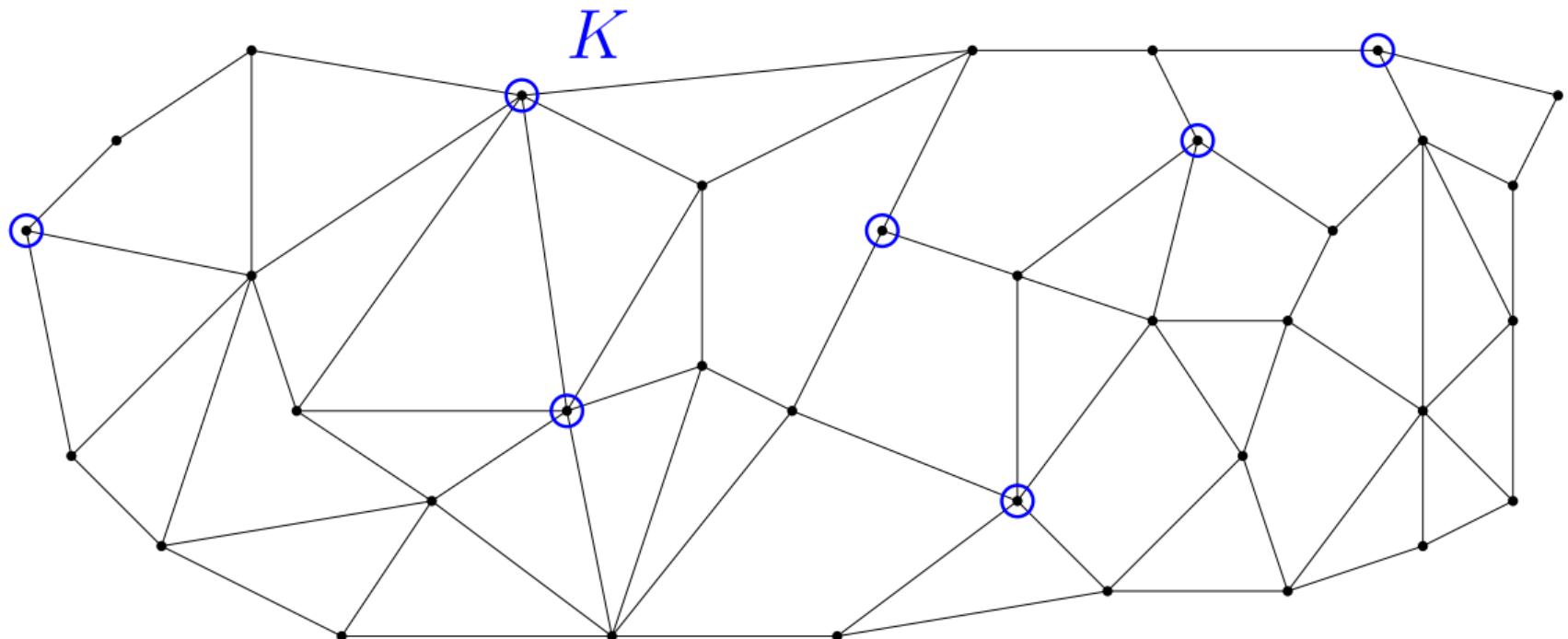
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Or a total of  $O(n^{1+\frac{1}{2}})$  copies and path distortion  $O(\log n)$ .

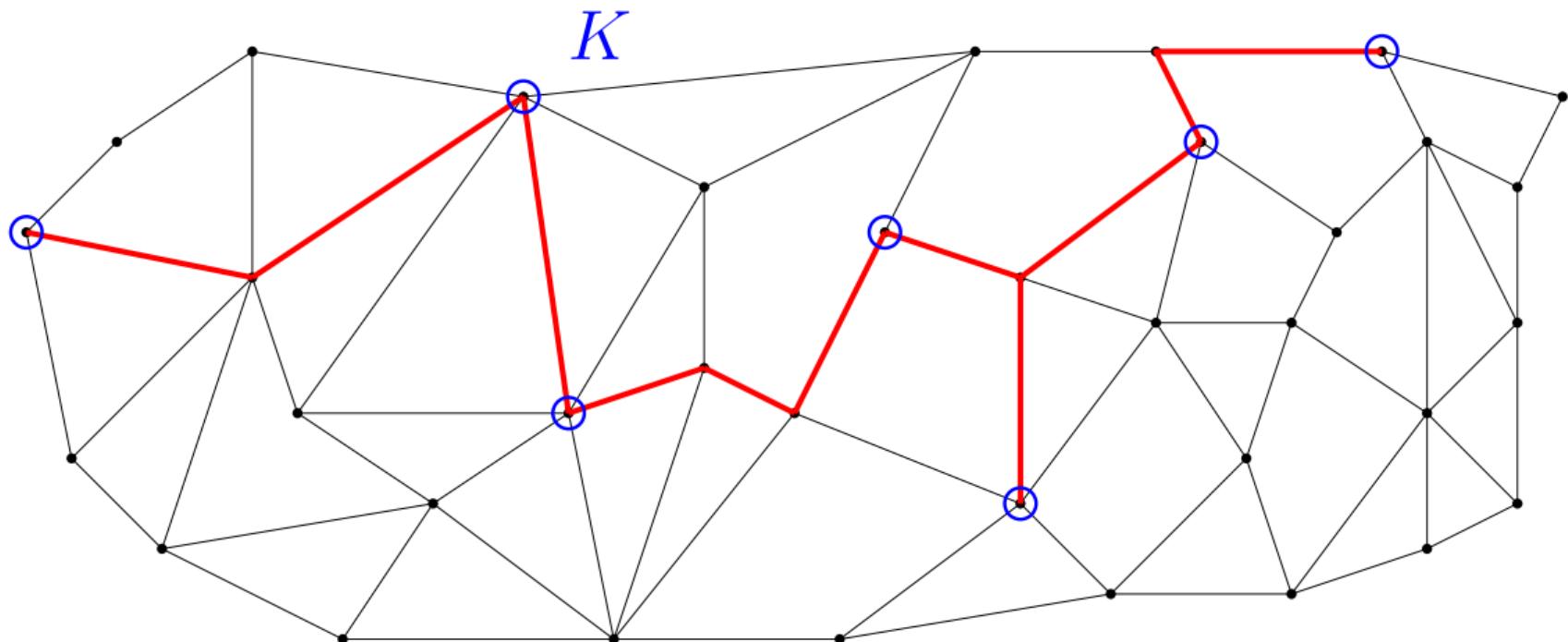
# Steiner Tree

Given set of terminals  $K$ , find minimum weight tree  $T$  spanning  $K$



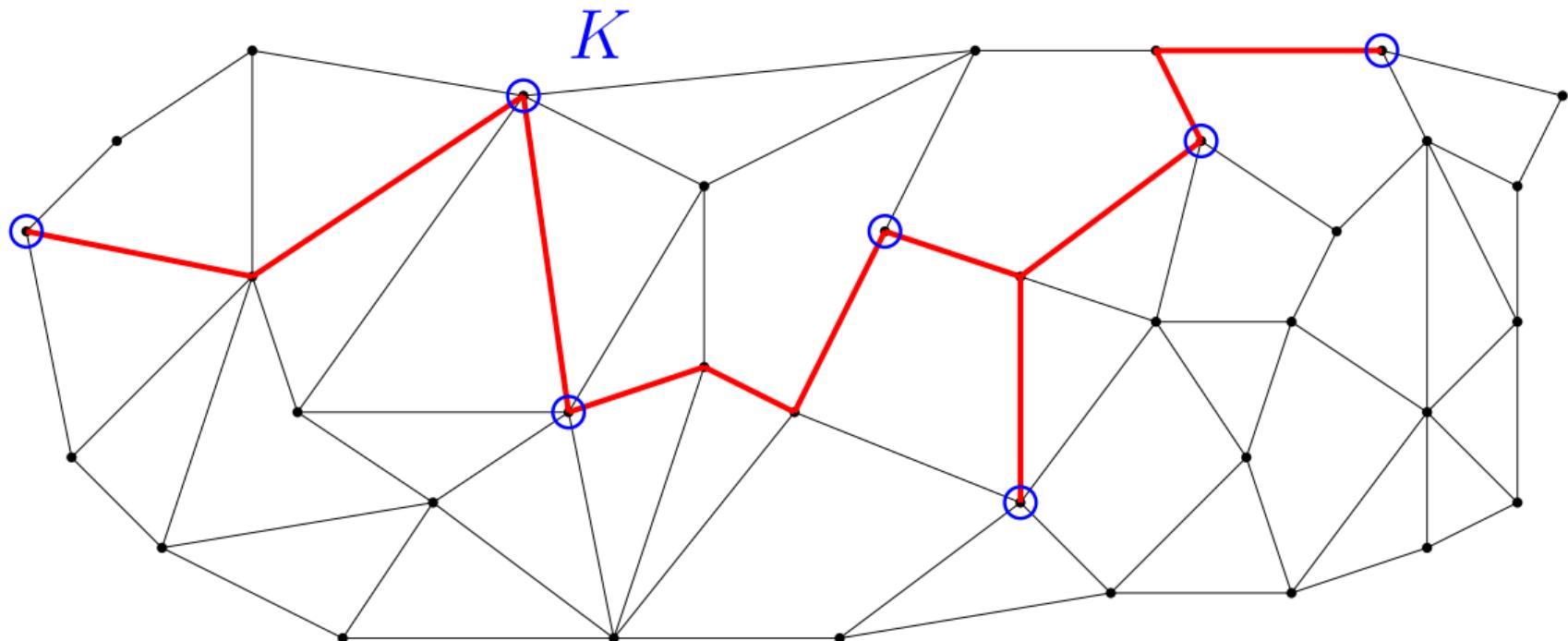
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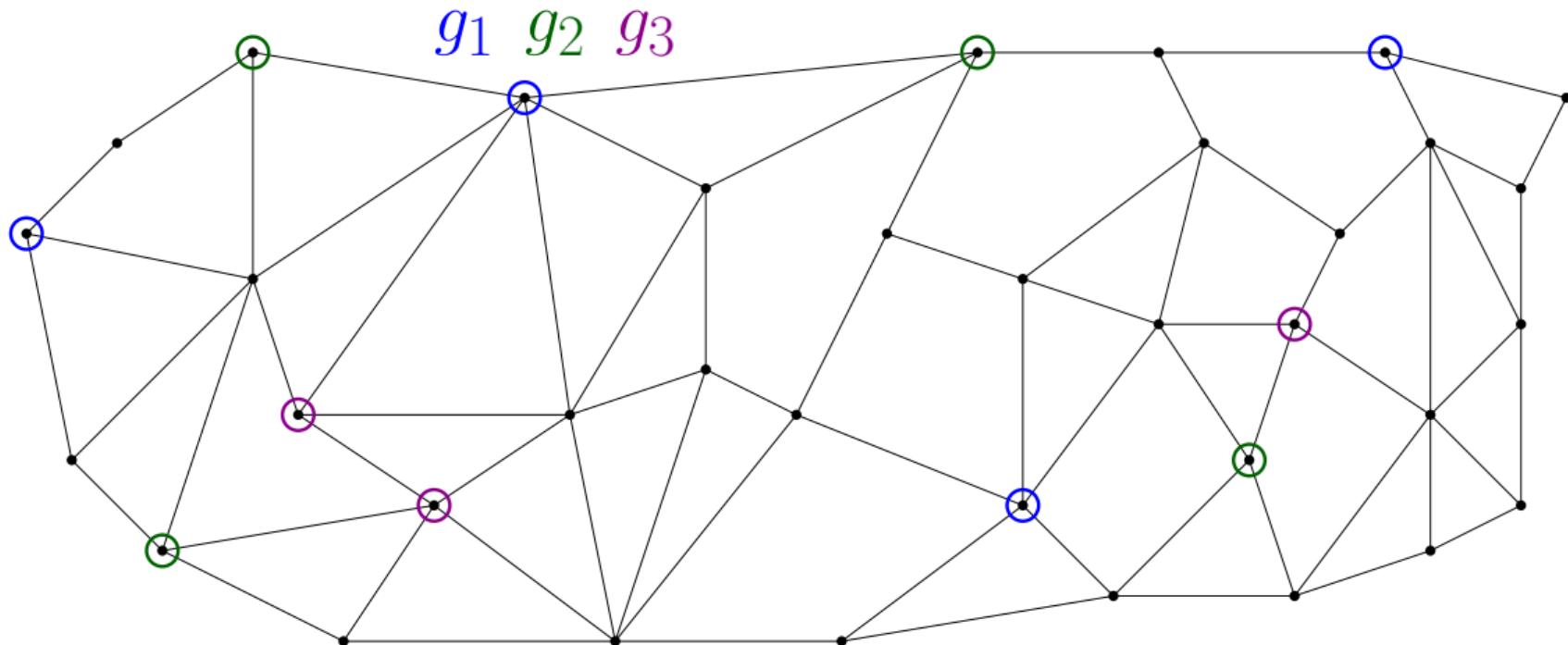
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In class we saw a 2-approximation algorithm for the Steiner tree problem.

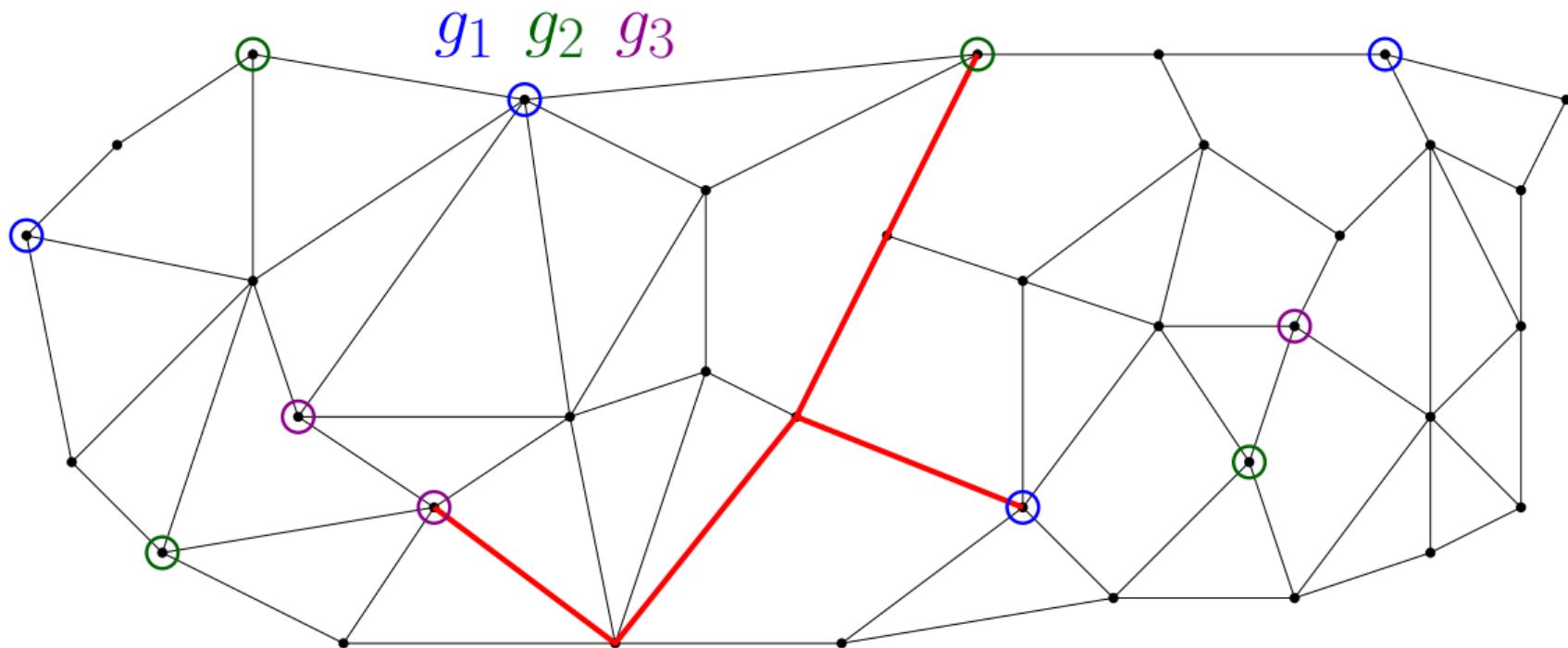
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Given subsets  $g_1, g_2, \dots, g_k \subseteq V$ , find minimum weight tree  $T$  spanning at least one vertex from each  $g_i$ ;



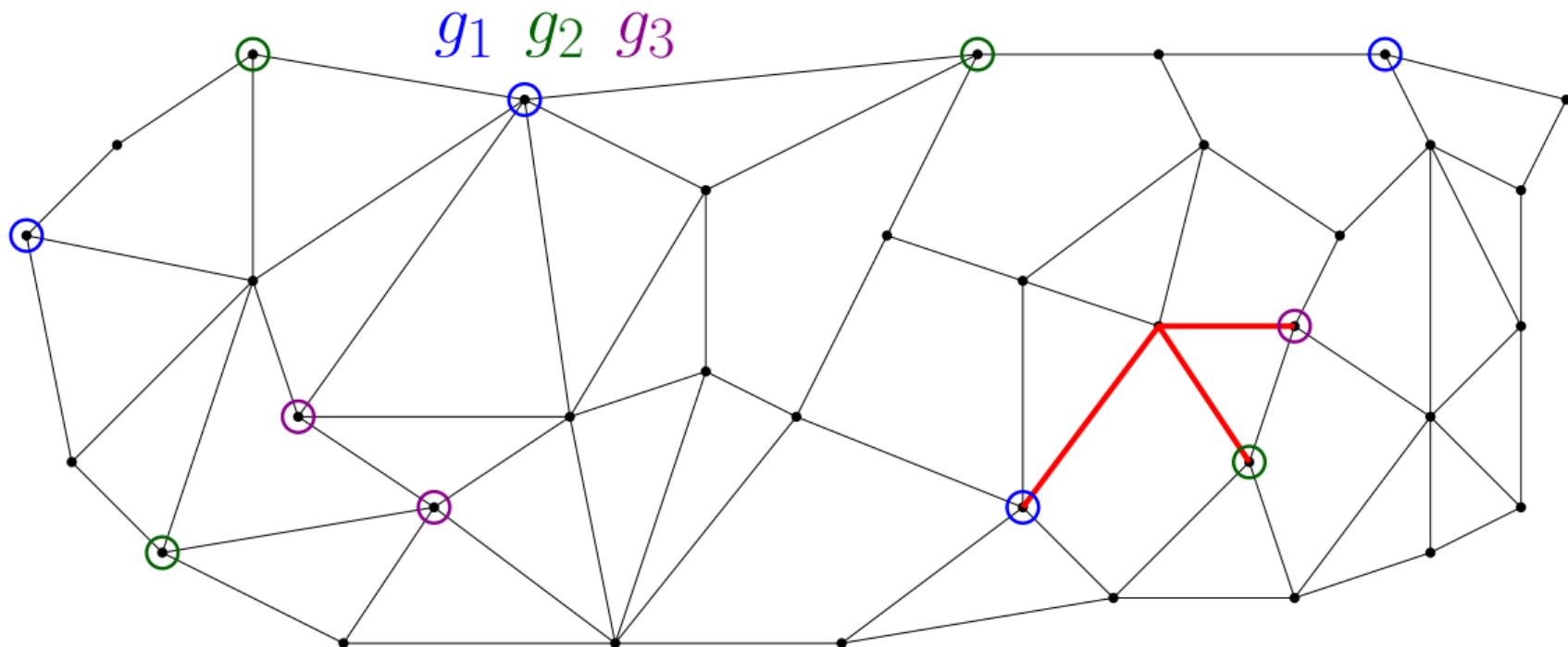
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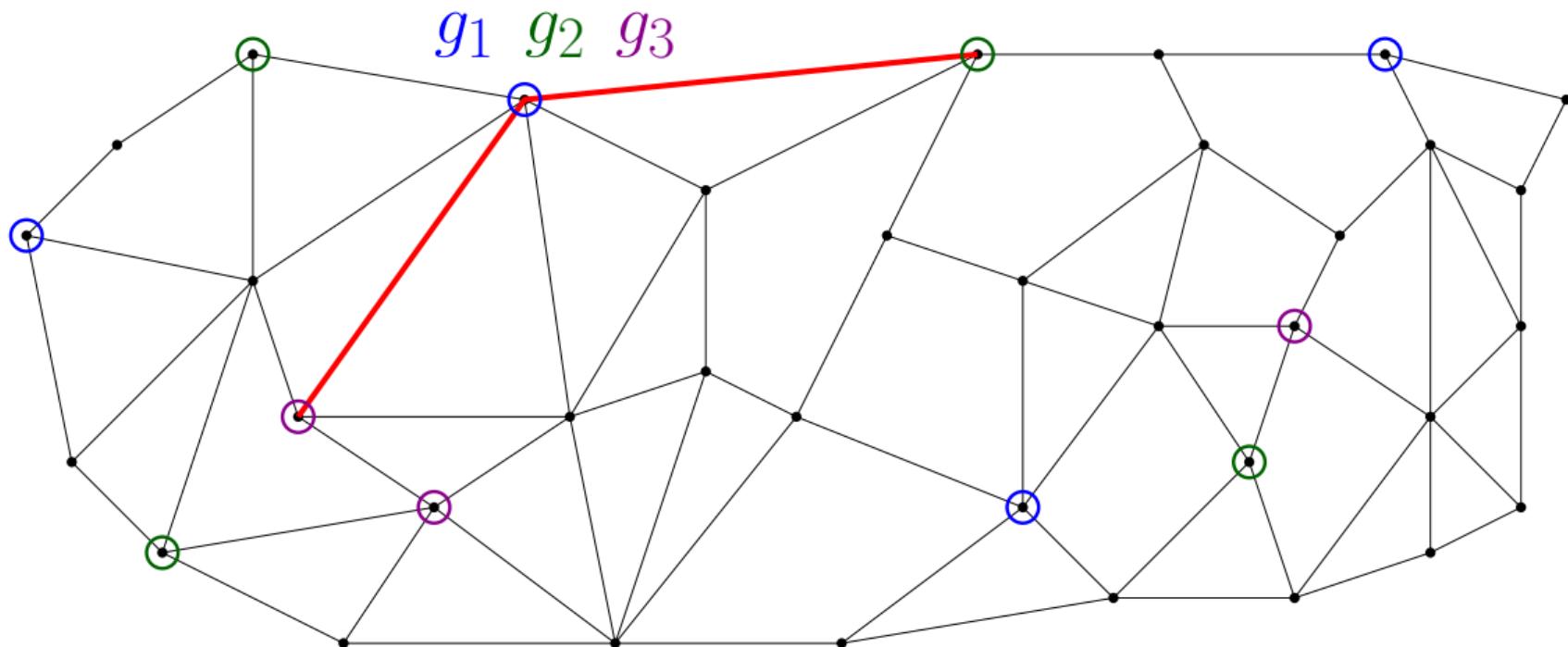
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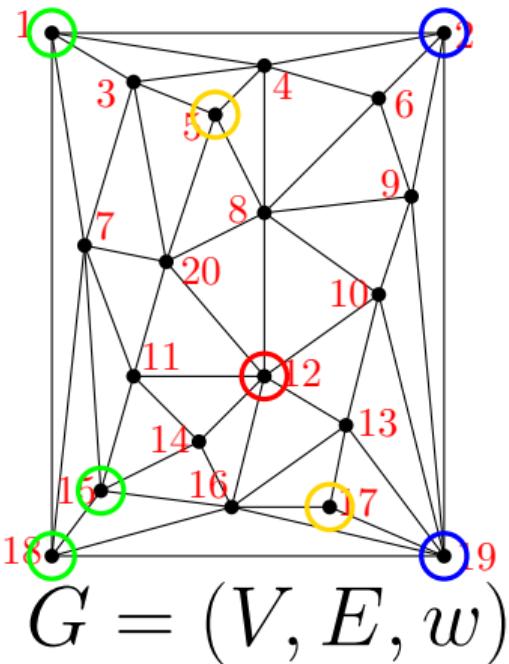
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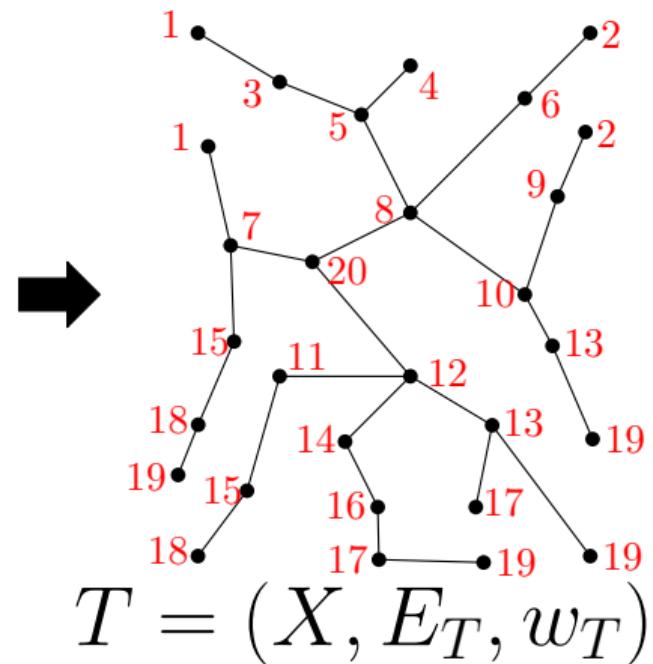


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Clan embedding  $f$  with path distortion  $O(\log n)$ .



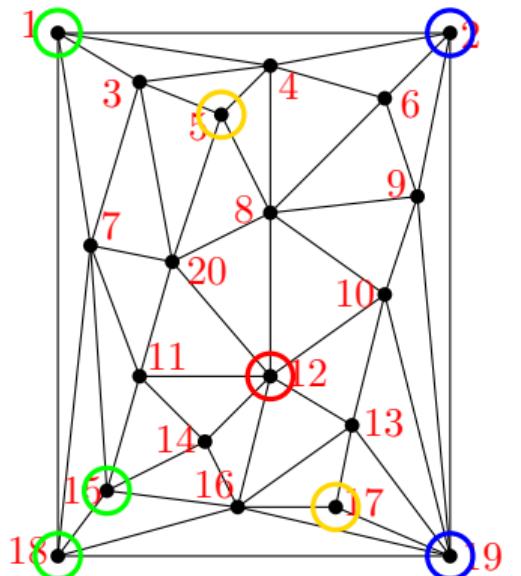
$g_1 \ g_2 \ g_3 \ g_4$



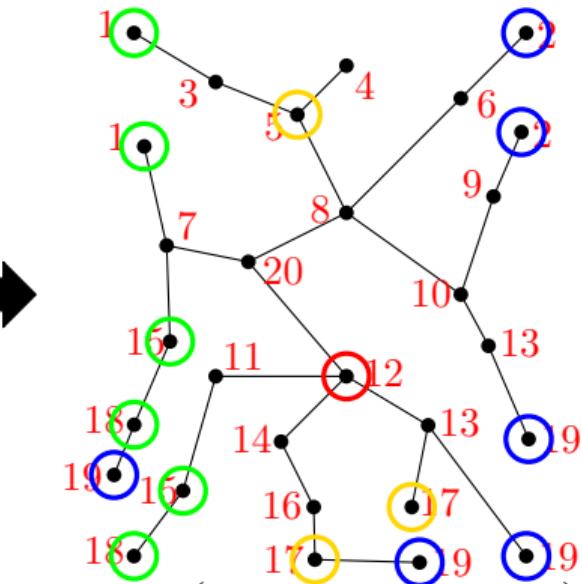
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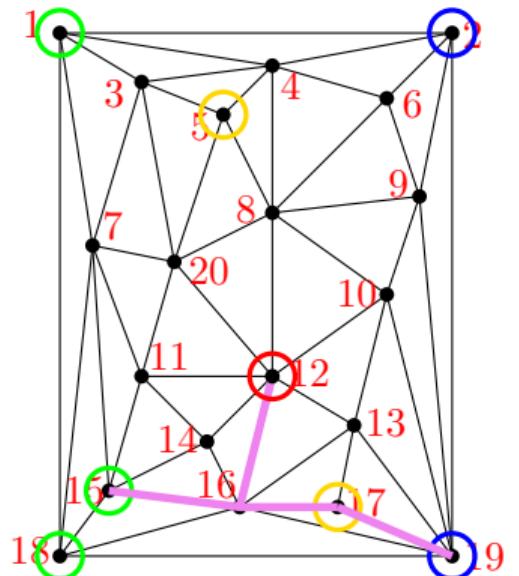
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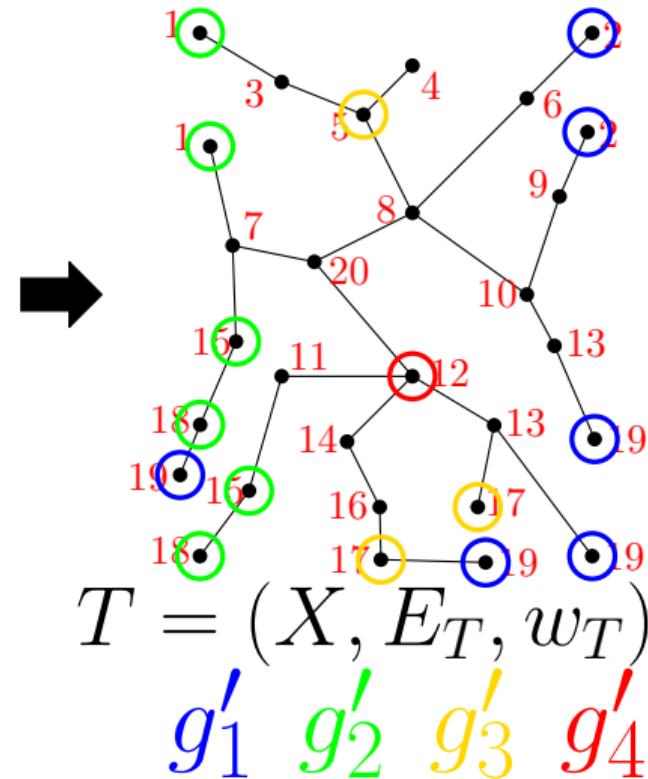
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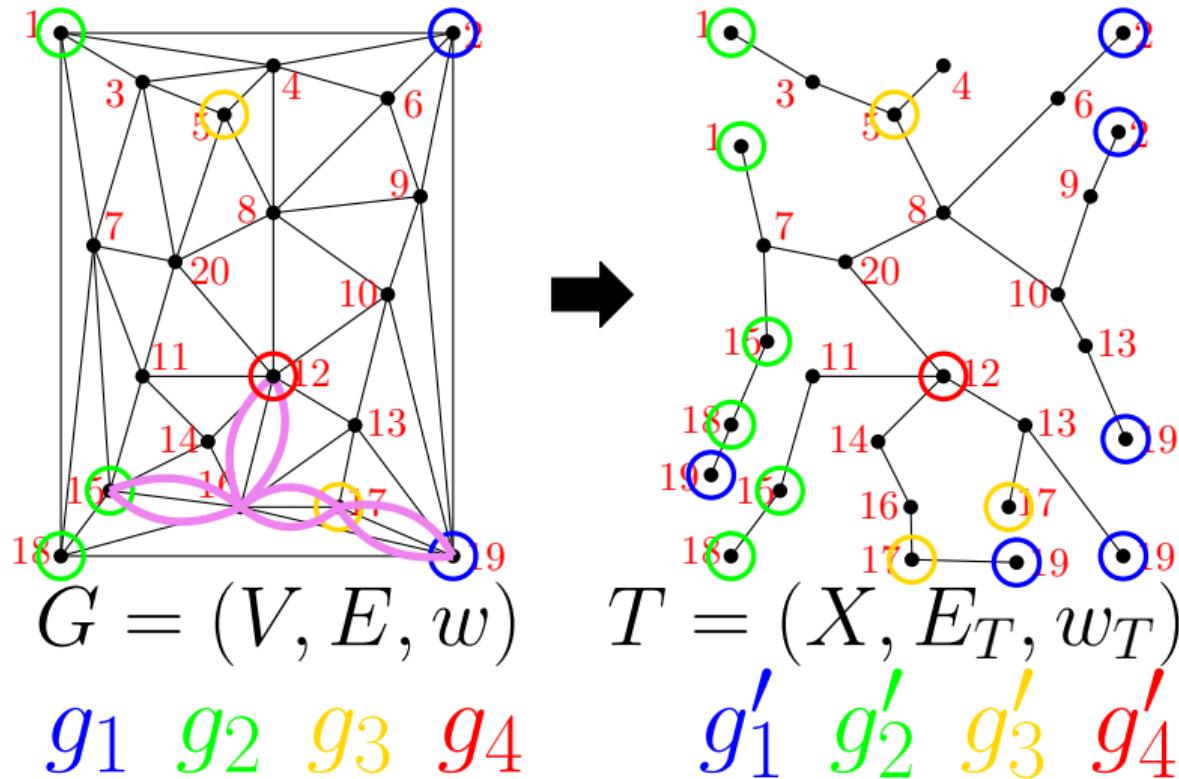
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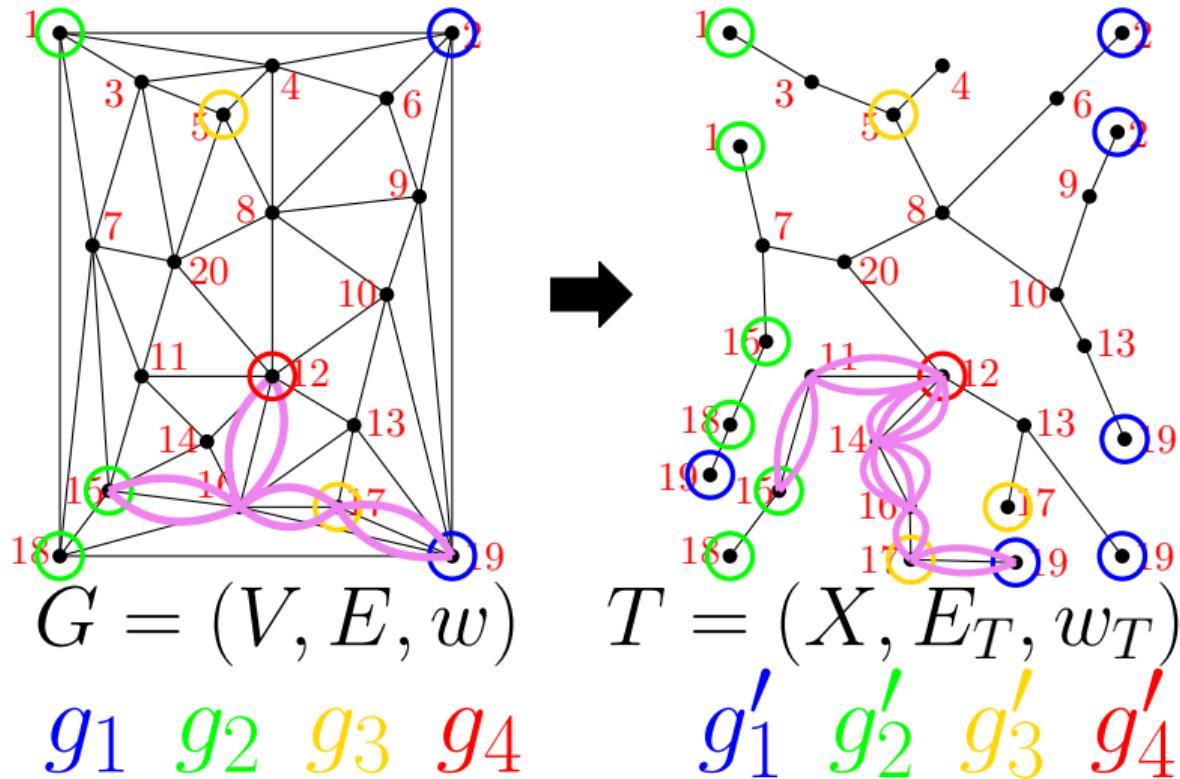
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Guaranteed path:  $S_T^*$   
(valid solution),  
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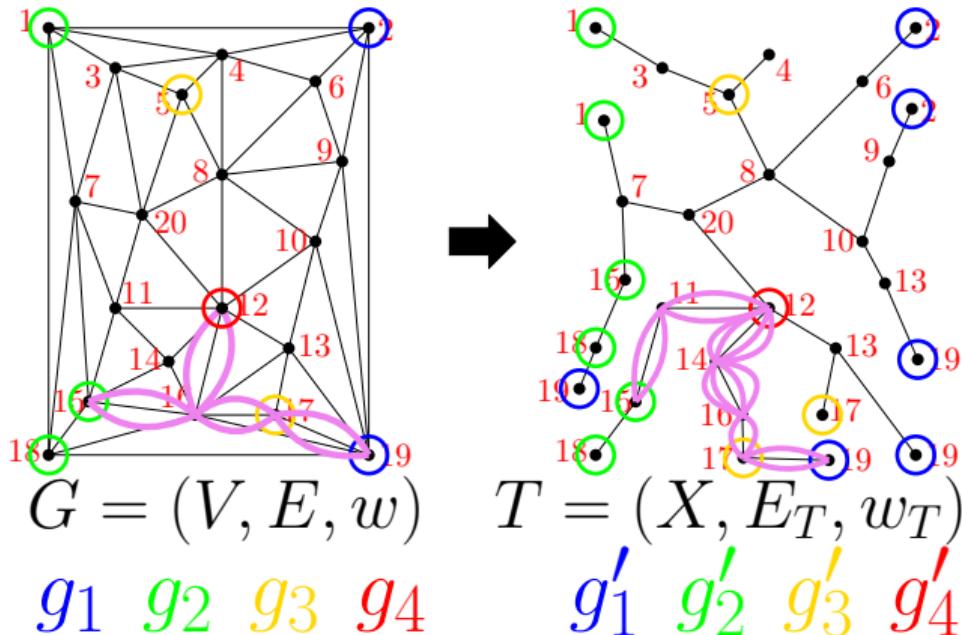
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Theorem ([Garg, Konjevod, Ravi 00])

$O(\log n \cdot \log k)$ -approximation algorithm for the GST problem on trees.

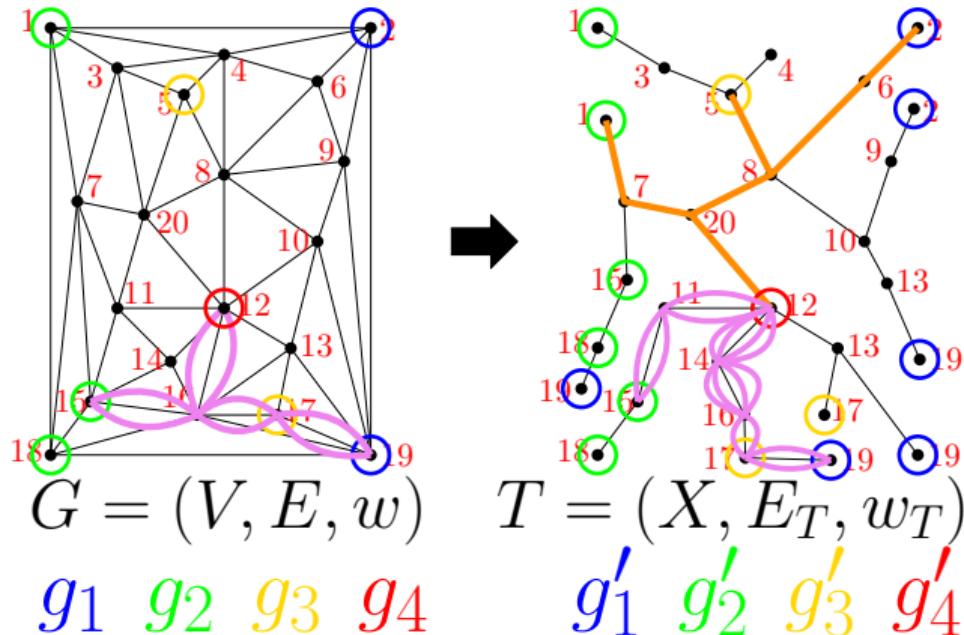
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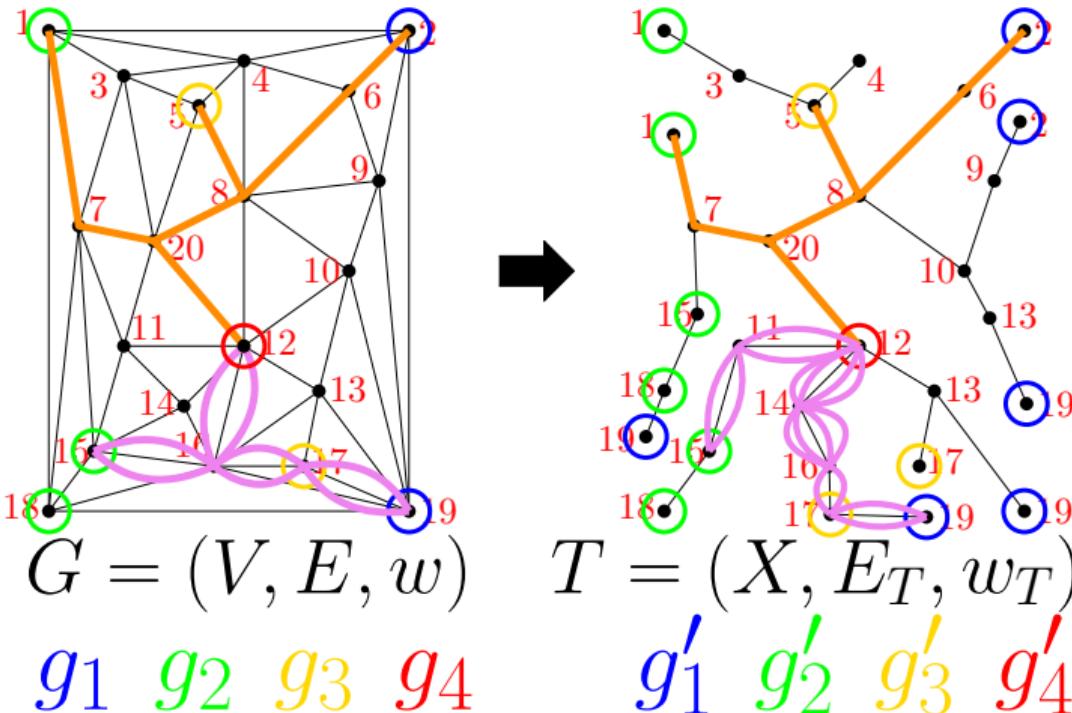
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Return:  $\tilde{S} = f^{-1}(\tilde{S}_T)$

$\tilde{S} = \bigcup_{\{v', u'\} \in \tilde{S}_T} P_{v', u'}^T$  is a union of shortest paths in  $G$



Given subsets  $g_1, g_2, \dots, g_k \subseteq V$ , find minimum weight tree  $T$  spanning at least one vertex from each  $g_i$ .

$S^*$  optimal solution.

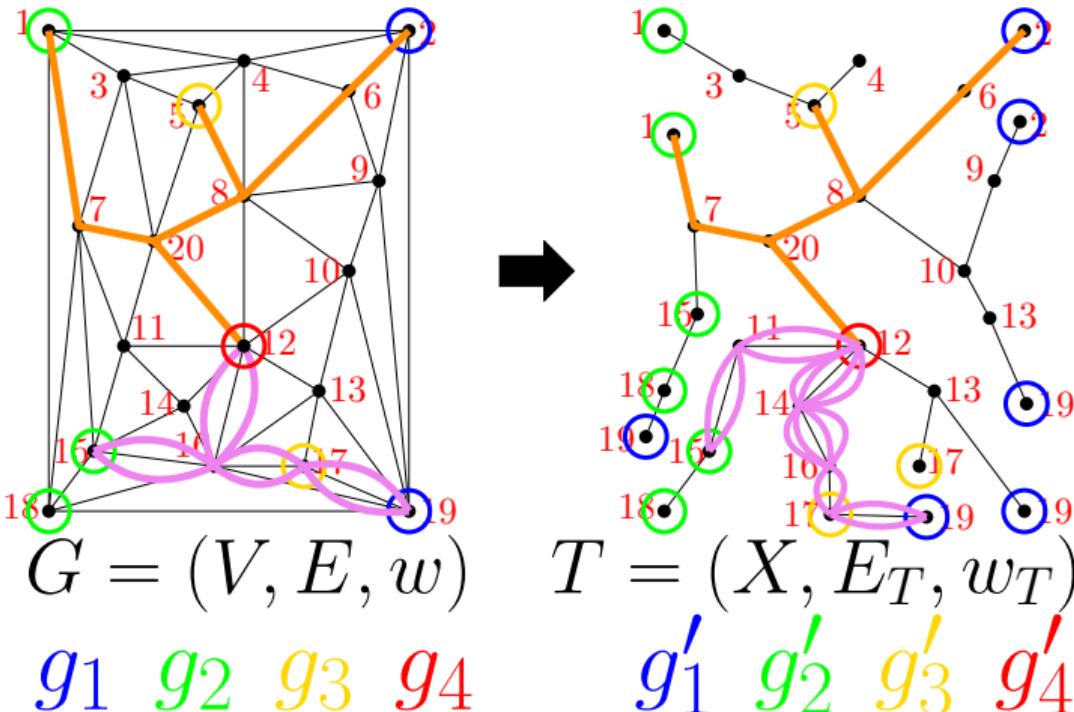
Double each edge:  $2S^*$

Guaranteed path:  $S_T^*$ ,  
 $w(S_T^*) \leq O(\log n) \cdot w(S^*)$

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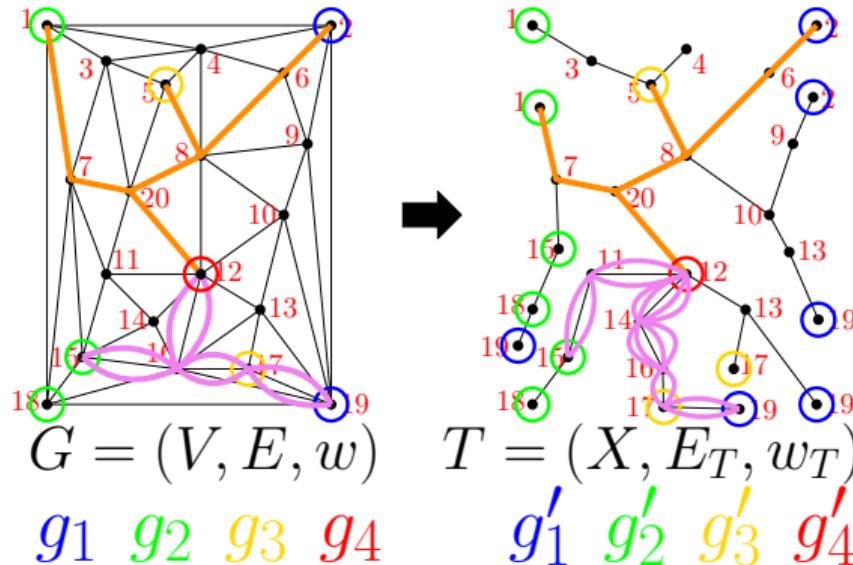
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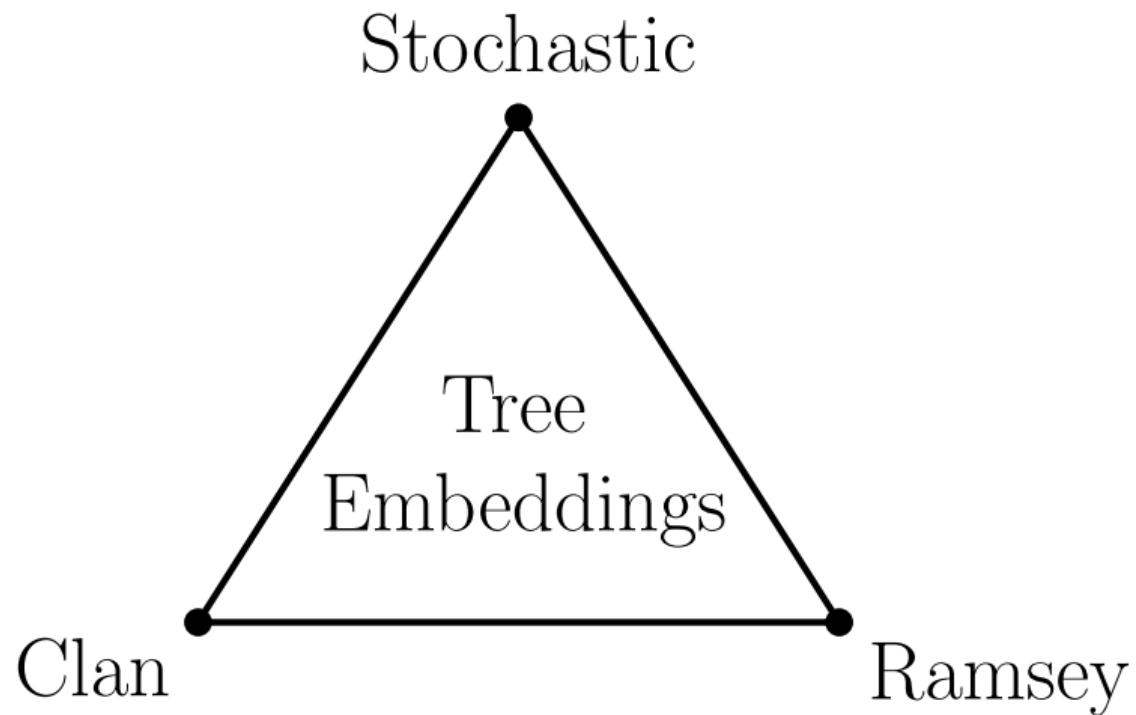
$$w(\tilde{S}) \leq w(\tilde{S}_T) \leq O(\log^2 n \cdot \log k) \cdot w(S^*).$$

We got an  $O(\log^2 n \cdot \log k)$  **approximation**.

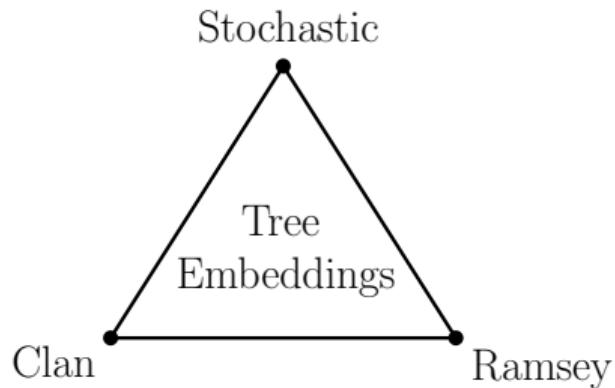


# Outline of the talk

- 1 Introduction
- 2 Stochastic embedding into trees
- 3 Ramsey type embeddings
- 4 Clan embedding
- 5 Group Steiner Tree
- 6 Conclusion



# Trinity



	Worst case guarantee	Satisfy all vertices	one-to-one embedding
Stochastic	✗	✓	✓
Ramsey	✓	✗	✓
Clan	✓	✓	✗

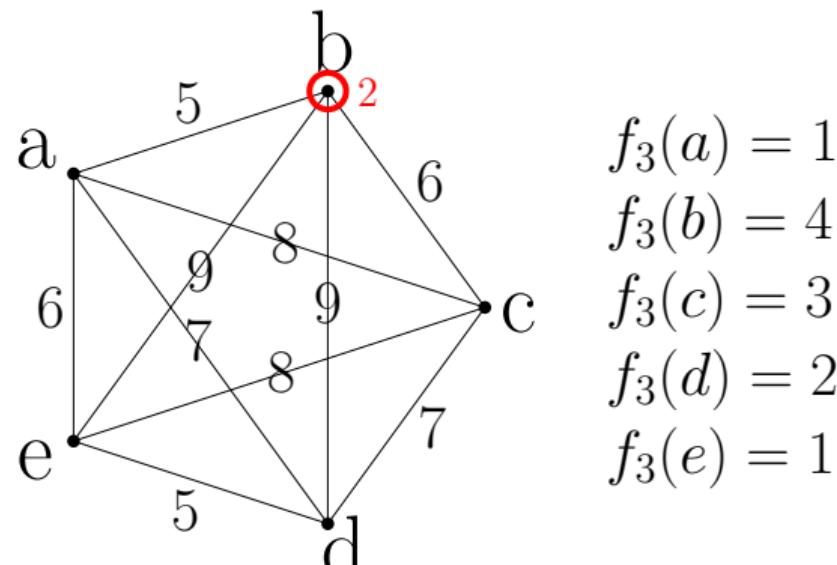
# Online problem - Metrical Task System

**Input:** Metric space  $(X, d_X)$ . Initial configuration  $x_0 \in X$ .

At step  $i$ , a task arrives with cost function  $f_i : X \rightarrow \mathbb{R}_{\geq 0}$ .

**Output:** Point  $x_i \in X$  s.t. the task performed at  $x_i$  at cost  $d_X(x_{i-1}, x_i) + f_i(x_i)$ .

**Goal:** Minimize the competitive ratio between our algorithm to opt.



$$\text{Cost alg}(2) = 3 + 5 + 1 = 9$$

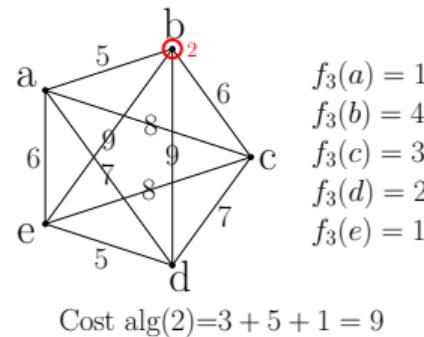
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We showed competitive ratio against oblivious adversary:

$$\text{Competitive ratio} = \max_{\text{input } I} \frac{\mathbb{E}[\text{Alg}(I)]}{\text{opt}(I)} = O(\log^2 n \cdot \log \log n).$$

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Theorem ([Fakcharoenphol, Rao, Talwar 04], improving [Bartal 96+98])

Every  $n$ -point metric space  $(X, d)$  embeds into **distribution  $\mathcal{D}$**  over **dominating trees** with **expected distortion**  $O(\log n)$ .

Theorem ([Fiat, Mendel 2000])

Given an  $n$  point tree\*  $T$ , there is an online algorithm for MTS with competitive ratio  $O(\log n \cdot \log \log n)$  against oblivious adversary.

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Suppose that you are given a **deterministic**  $\alpha$ -competitive algorithm for MTS on trees.

**Problem:** Propose a **deterministic** algorithm for **MTS** for a general  $n$ -point metric.

What is the competitive ratio?

Link to quiz:



Can also be found in my homepage:

[arnold.filtser.com](http://arnold.filtser.com)

Or just google Arnold Filtser.

Link to slides:



**MTS Input:** Metric space  $(X, d_X)$ . Initial configuration  $x_0 \in X$ .

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**Assumption:** there is a **deterministic**  $\alpha$ -competitive algorithm for MTS on trees.

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## Clan Embeddings construction

Theorem (Clan embedding into trees, [Filtser, Le 21])

$(X, d_X)$   $n$  point metric space,  $\forall k \in \mathbb{N}$ , there is

**distribution  $\mathcal{D}$  over dominating clan embeddings into trees such that:**

- $\forall (f, \chi) \in \text{supp}(\mathcal{D})$  has distortion  $O(k)$ .
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mini-max theorem

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## Definition (Ultrametric)

Ultrametric  $(X, d)$  is a metric space satisfying the **strong** triangle inequality:

$$\forall x, y, z \in X, \quad d(x, z) \leq \max \{d(x, y), d(y, z)\} .$$

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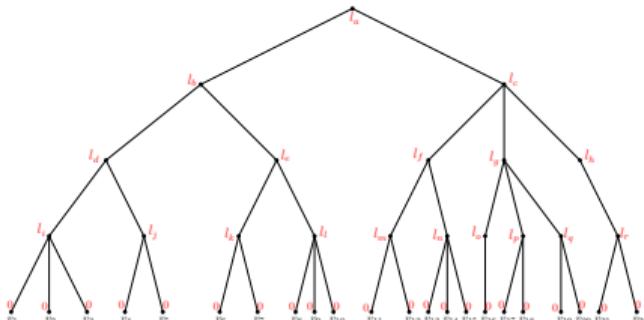
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$(X, d_X)$  is a HST if  $X$  is mapped (by  $\phi$ ) to **leaves** of a rooted tree  $T$  where:

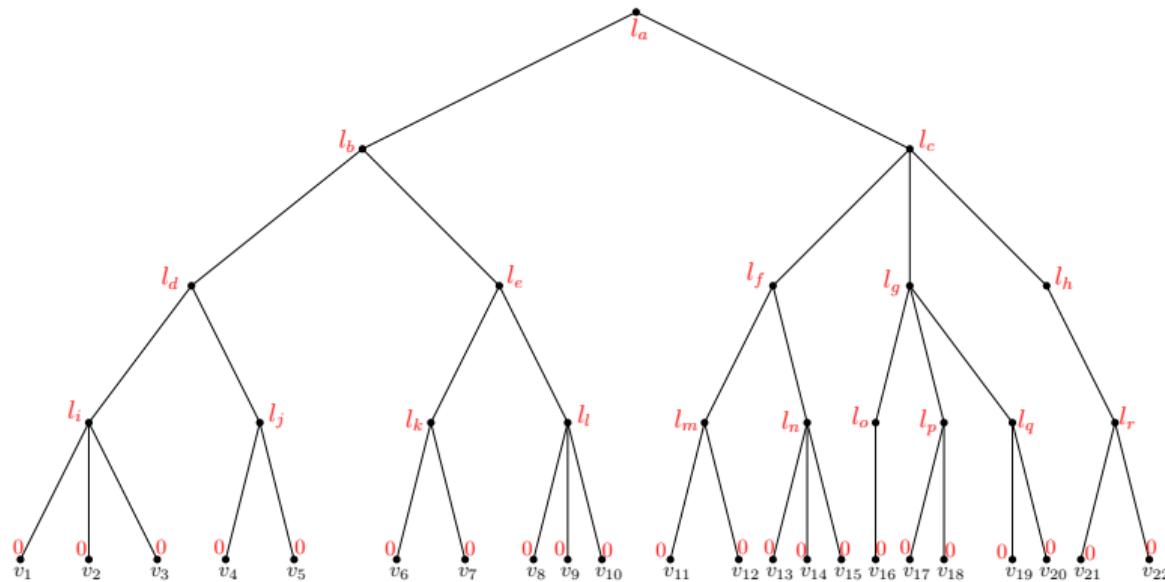
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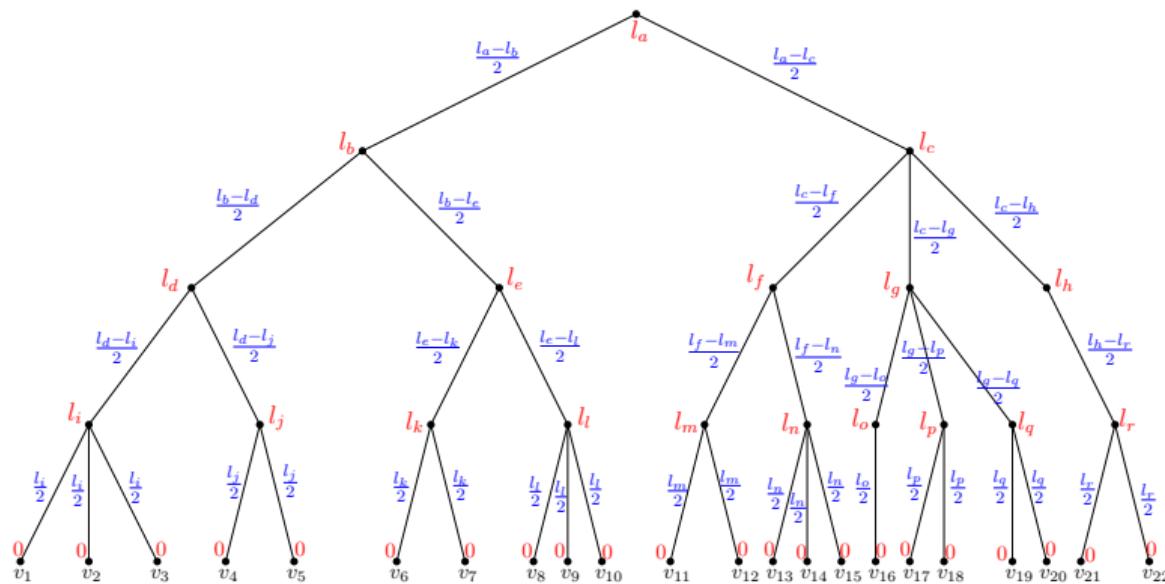
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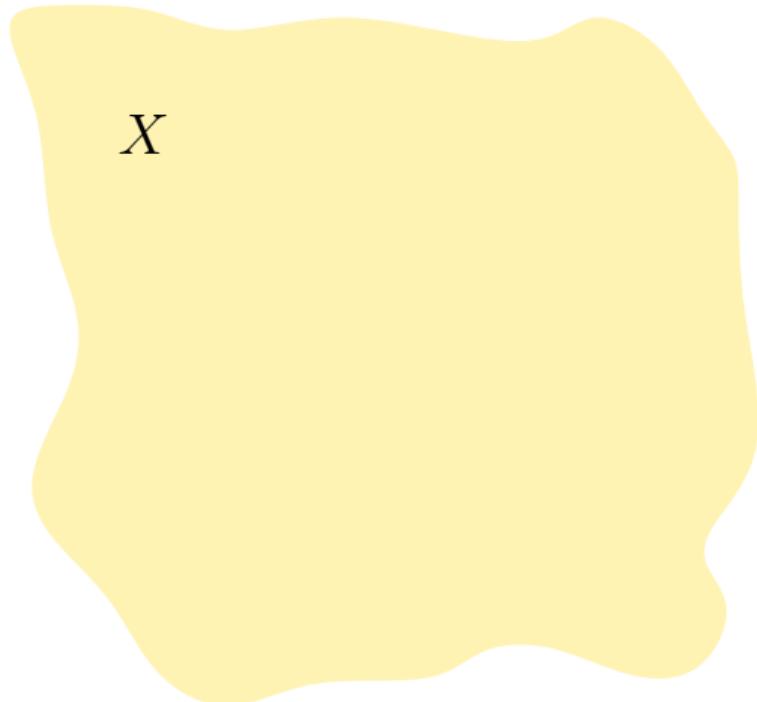
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# Construction

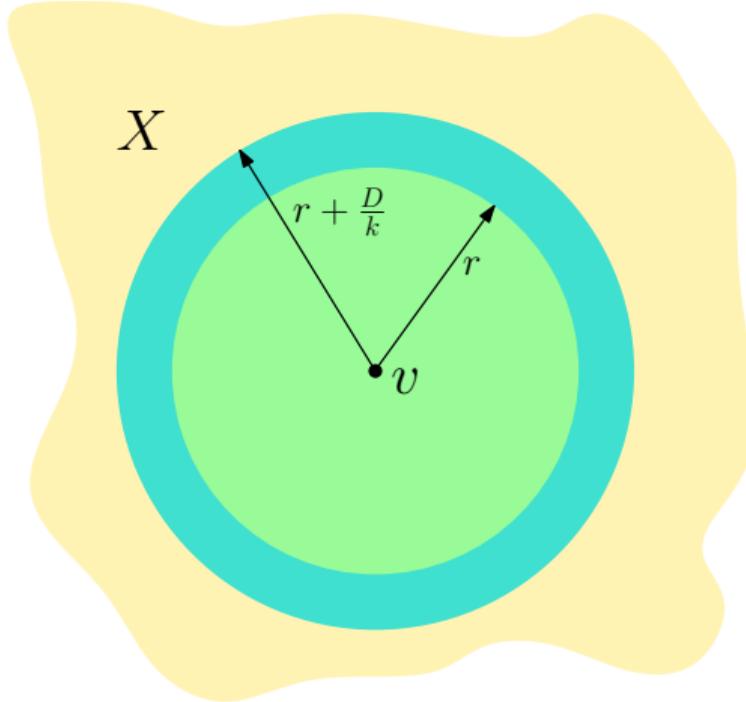


$X$

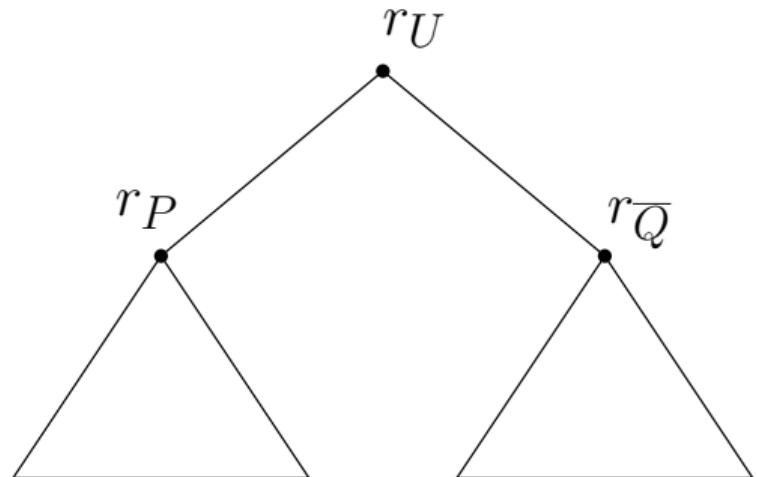
$$\ell(r_U) = \text{diam}(X) = D$$

$r_U$   
•

# Construction



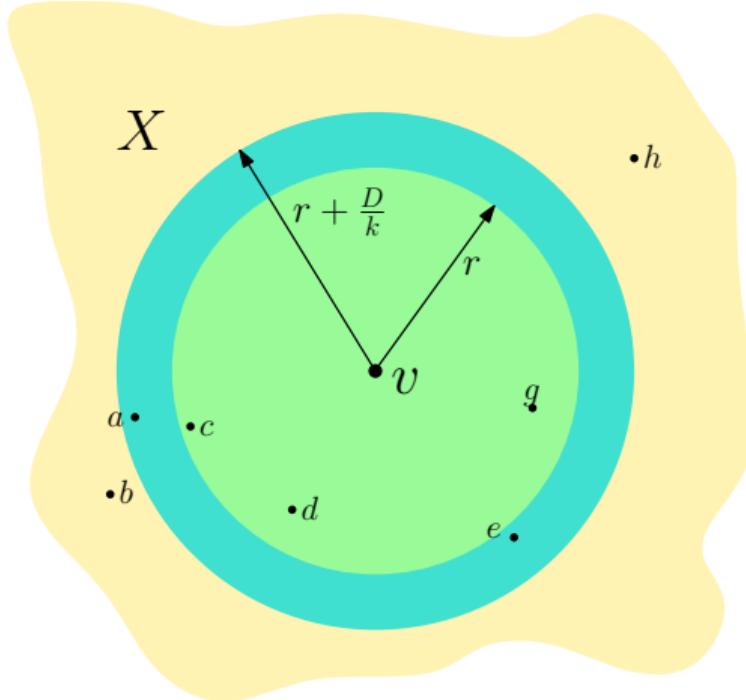
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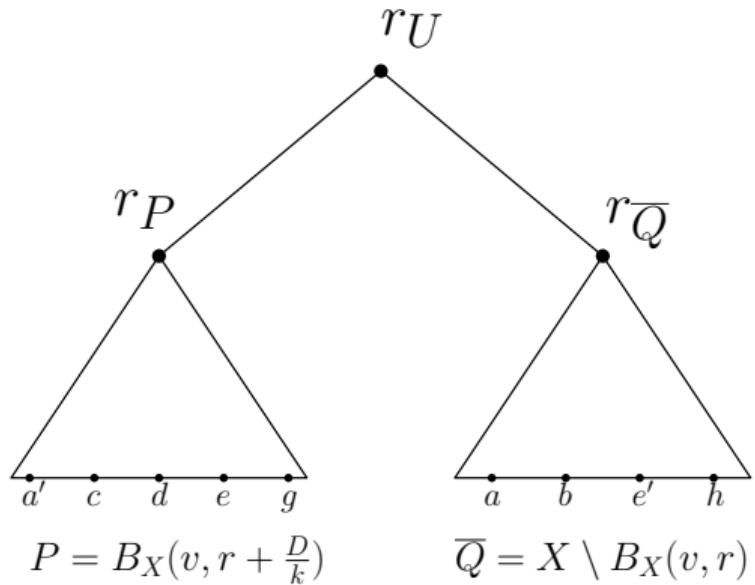
$$P = B_X(v, r + \frac{D}{k})$$

$$\overline{Q} = X \setminus B_X(v, r)$$

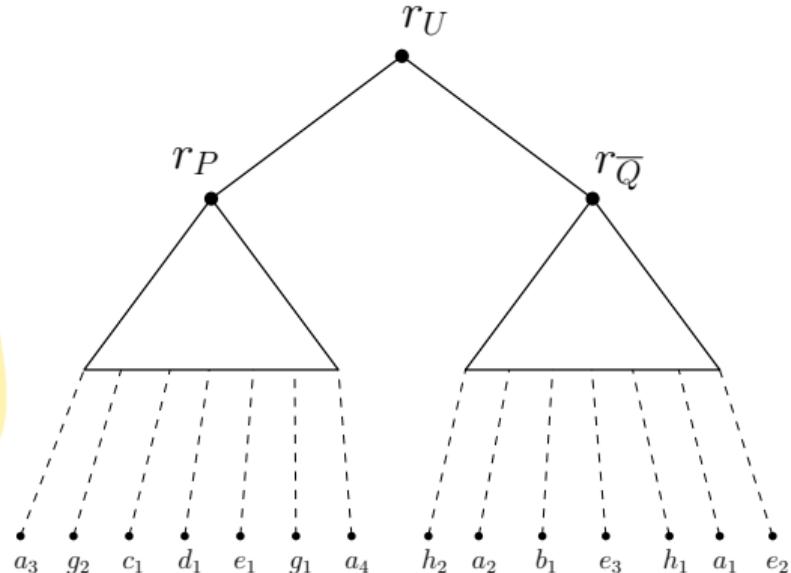
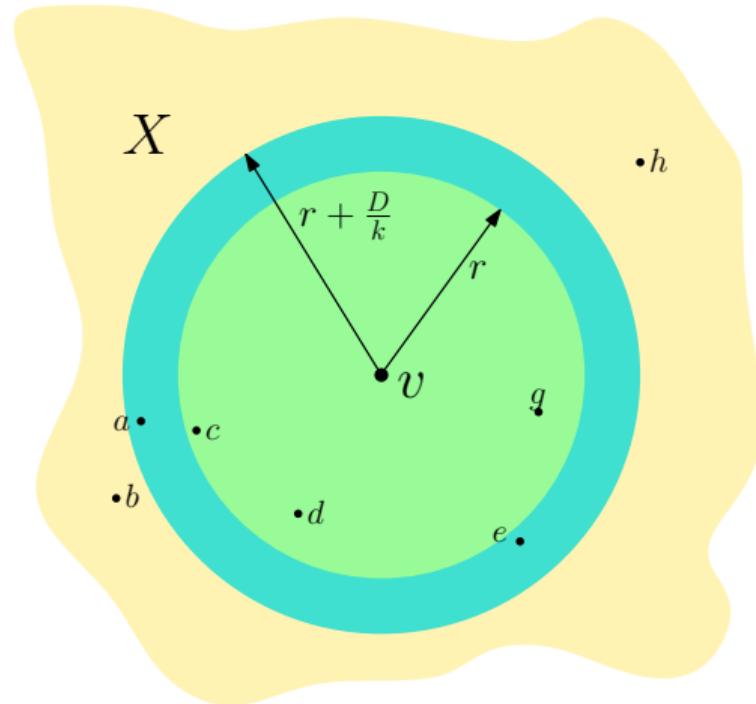
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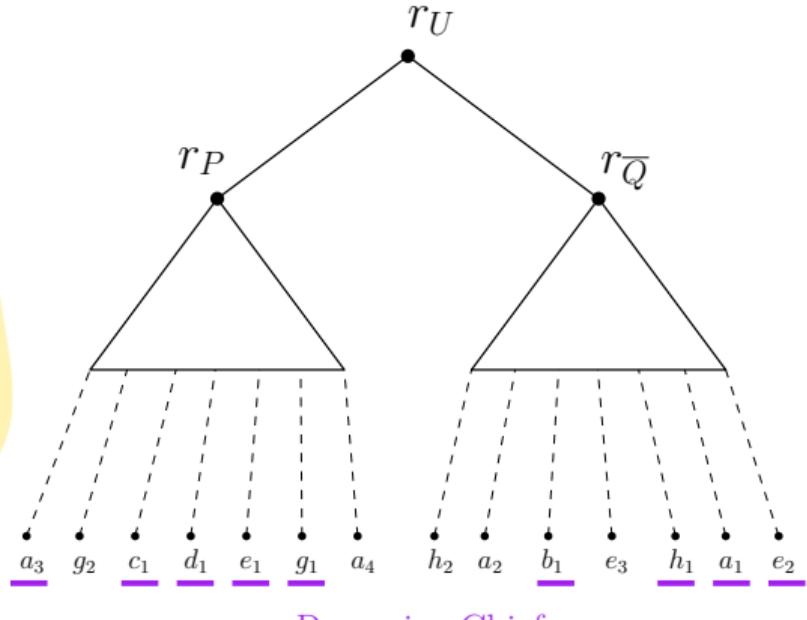
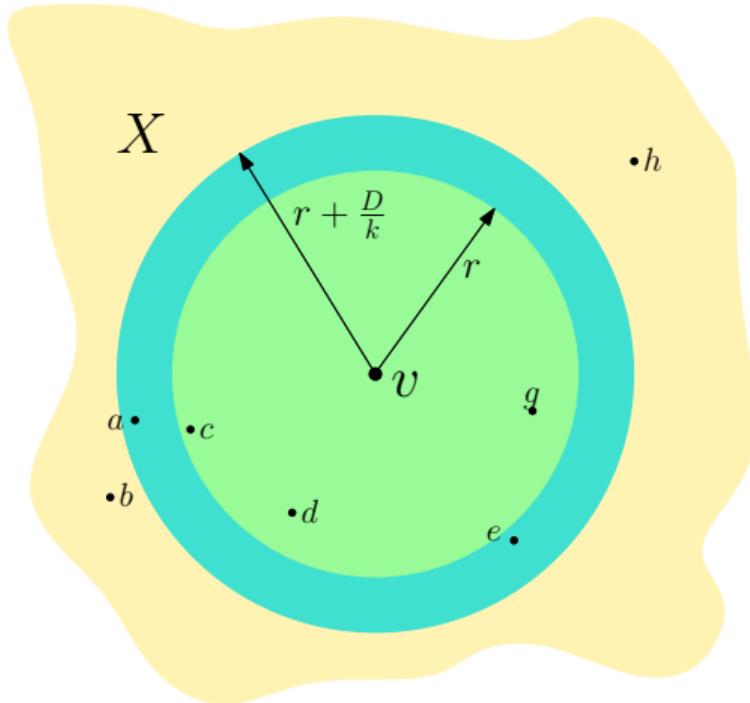
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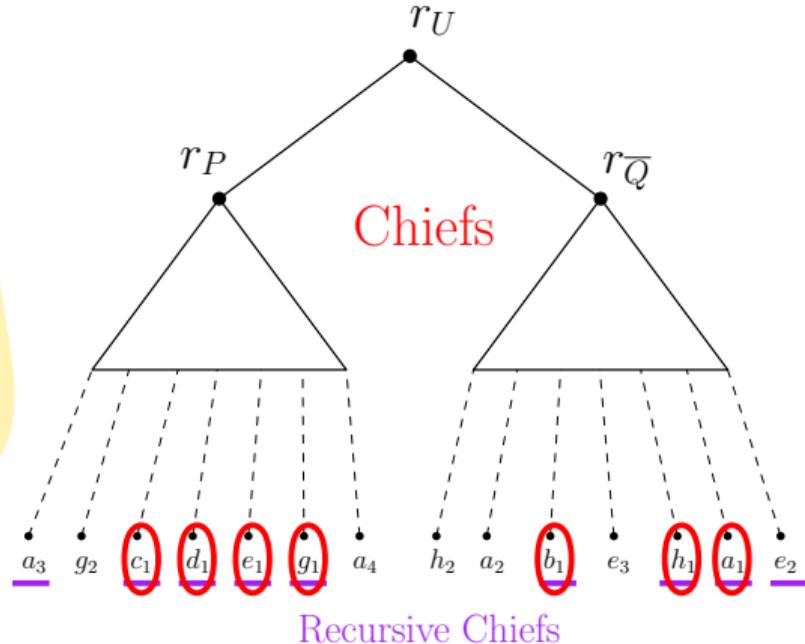
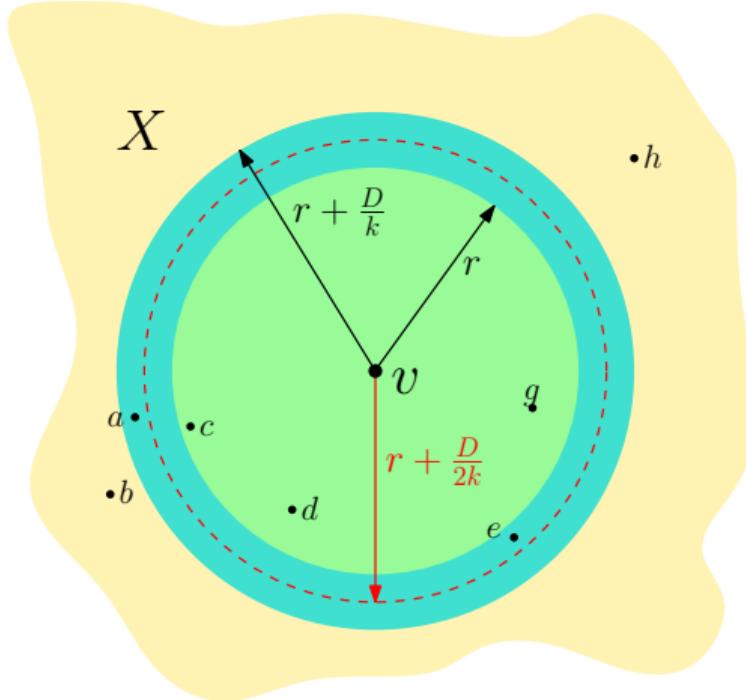
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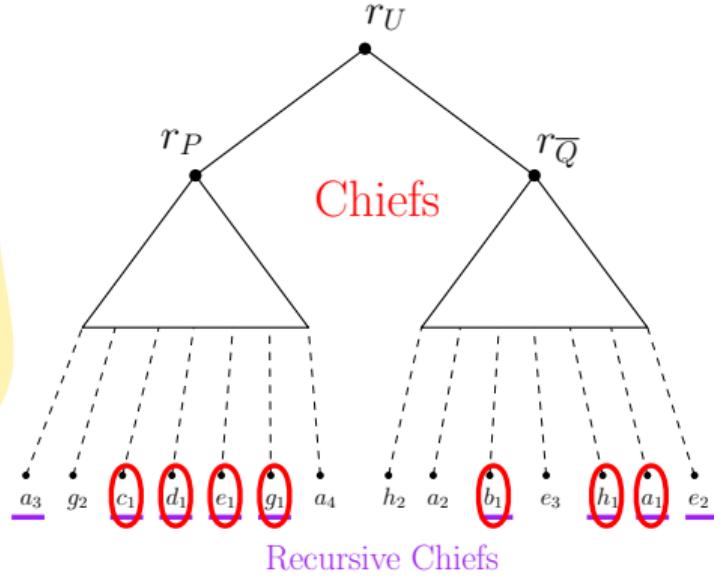
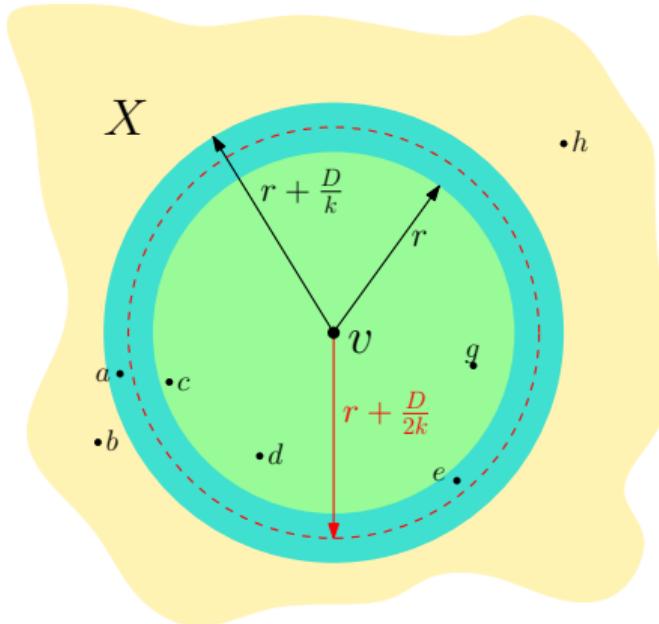
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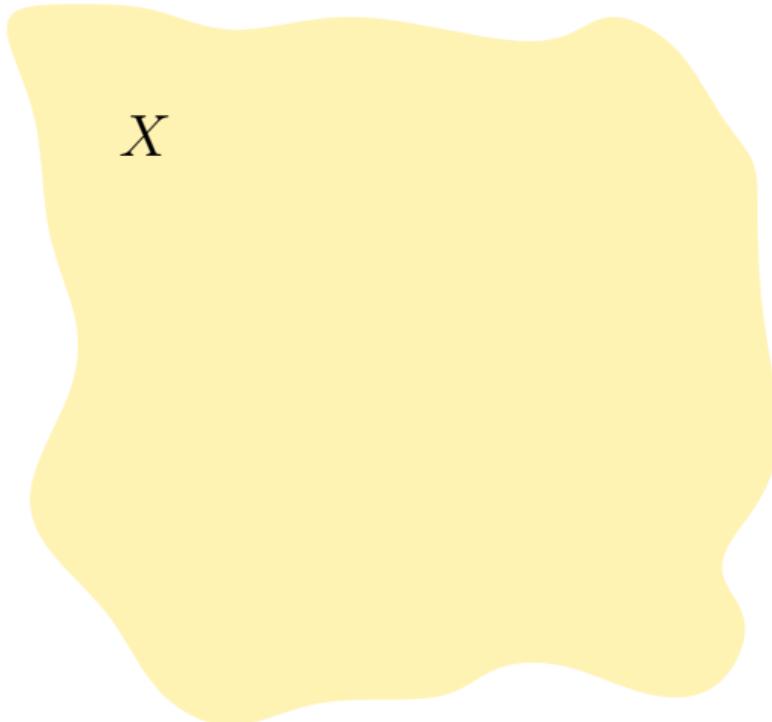


# Construction - distortion bound



$$\min_{c' \in f(c)} d_U(c', \chi(a)) = D \leq 2k \cdot d_X(c, a) .$$

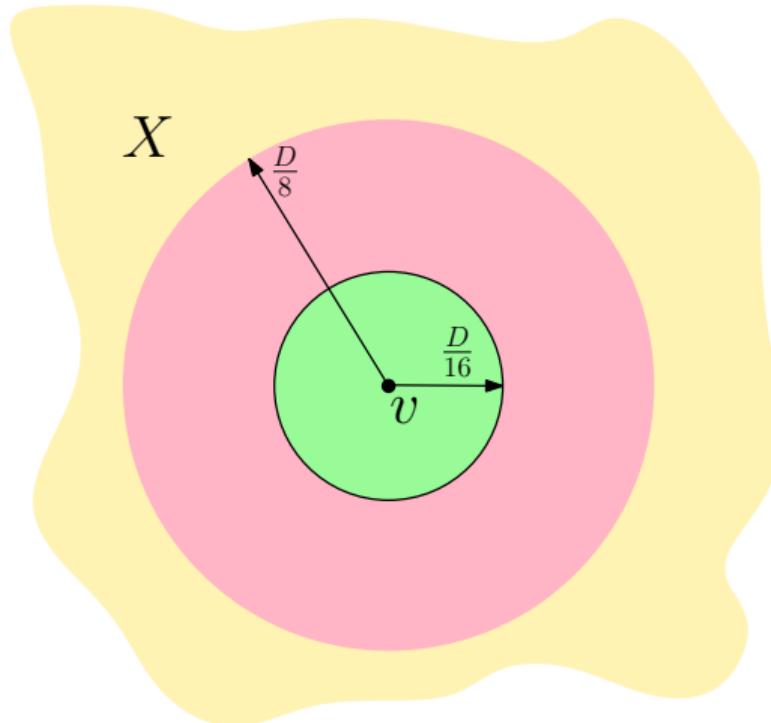
## Construction - cardinality bound



$X$

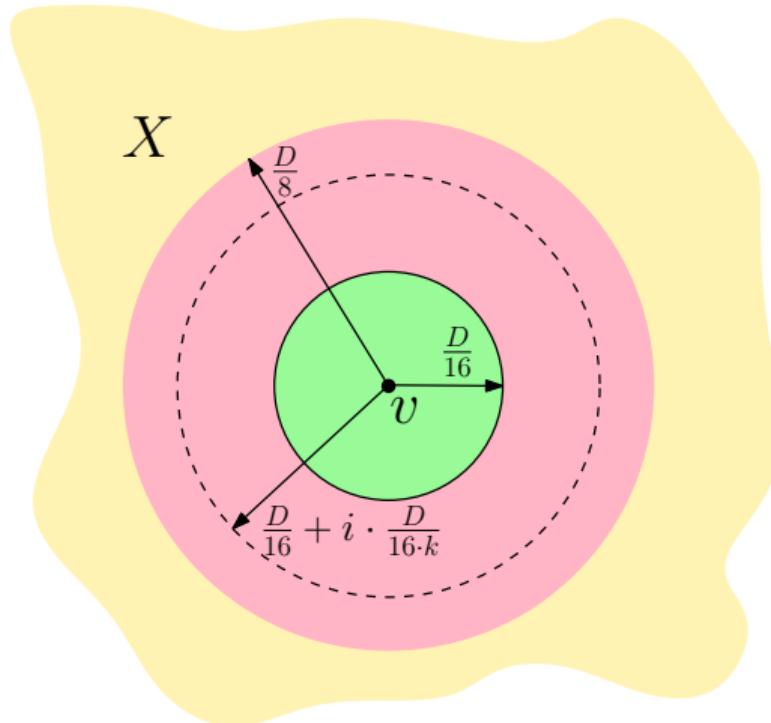
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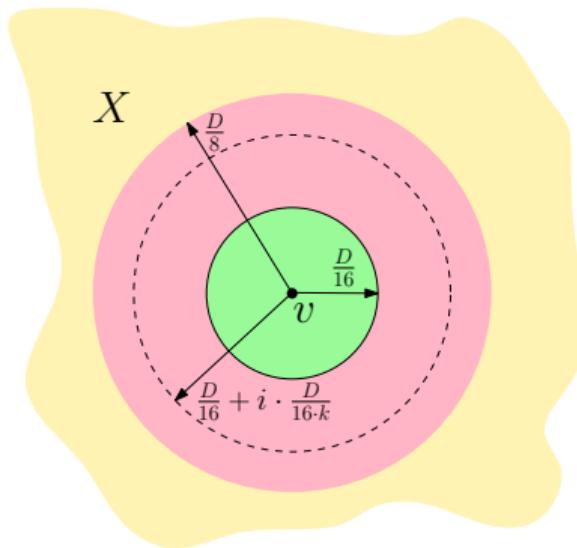
## Construction - cardinality bound



$$D = \text{diam}(X)$$

$$A_i = B_X(v, \frac{D}{16} + i \cdot \frac{D}{16 \cdot k})$$
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## Construction - cardinality bound

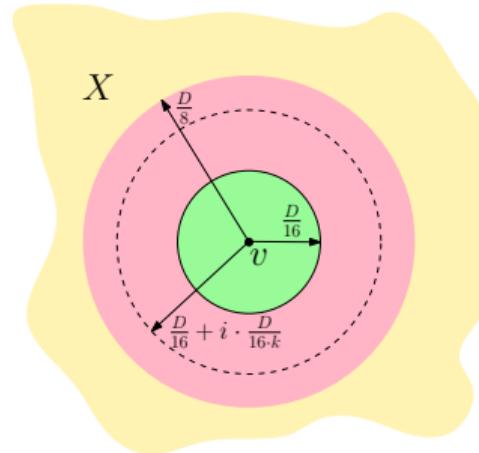


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There is some  $i$  s.t.  $\frac{|A_{i+1}|}{|A_i|} \leq \left(\frac{|A_k|}{|A_0|}\right)^{\frac{1}{k}}$ .

## Construction - cardinality bound



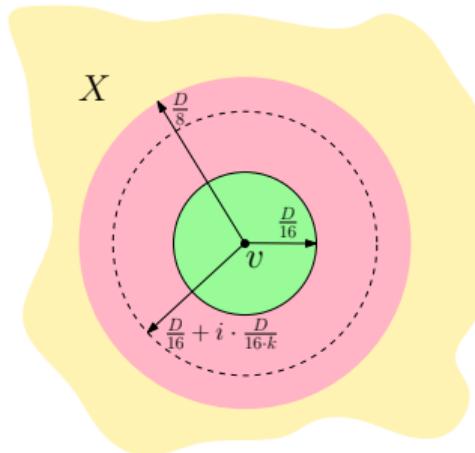
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$$|A_k| > |A_{k-1}| \cdot \left(\frac{|A_k|}{|A_0|}\right)^{\frac{1}{k}} > |A_{k-2}| \cdot \left(\frac{|A_k|}{|A_0|}\right)^{\frac{2}{k}} > \dots > |A_0| \cdot \left(\frac{|A_k|}{|A_0|}\right)^{\frac{k}{k}} = |A_k|$$

# Construction - cardinality bound



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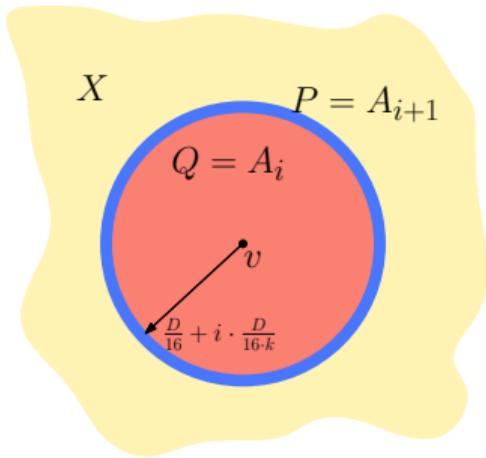
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## Claim

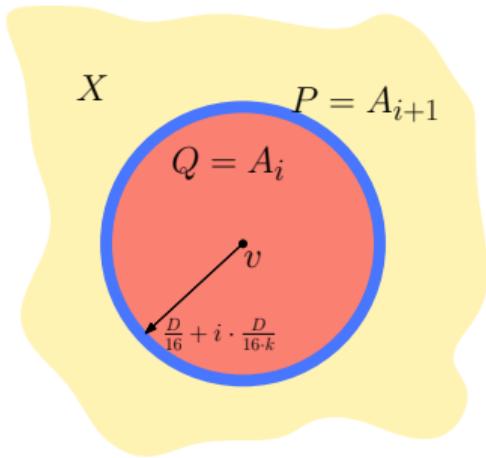
There is  $v \in X$ , and  $i$ , s.t.  $\frac{|A_{i+1}|}{|A_i|} \leq \left(\frac{\mu^*(X)}{\mu^*(A_{i+1})}\right)^{1/k} = \left(\frac{\max_{x \in X} |B_X(x, \frac{\text{diam}(X)}{4})|}{\max_{x \in A_{i+1}} |B_{A_{i+1}}(x, \frac{\text{diam}(A_{i+1})}{4})|}\right)^{1/k}$ .



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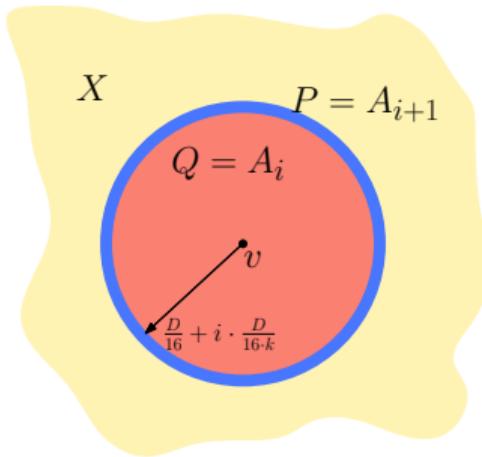


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By the claim:  $|P| \cdot \mu^*(P)^{\frac{1}{k}} \leq |Q| \cdot \mu^*(X)^{\frac{1}{k}}$ .



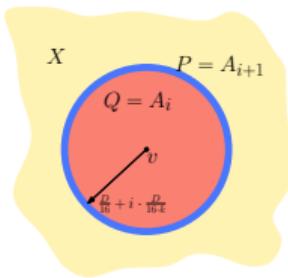
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By the claim:  $|P| \cdot \mu^*(P)^{\frac{1}{k}} \leq |Q| \cdot \mu^*(X)^{\frac{1}{k}}$ .

Recurse on  $P$  and  $\overline{Q}$ .



## Claim

There is  $v \in X$ , and  $i$ , s.t.  $\frac{|A_{i+1}|}{|A_i|} \leq \left( \frac{\mu^*(X)}{\mu^*(A_{i+1})} \right)^{1/k} = \left( \frac{\max_{x \in X} |B_X(x, \frac{\text{diam}(X)}{4})|}{\max_{x \in A_{i+1}} |B_{A_{i+1}}(x, \frac{\text{diam}(A_{i+1})}{4})|} \right)^{1/k}$ .

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We argue by induction:  $|f(X)| \leq |X| \cdot \mu^*(X)^{\frac{1}{k}} \leq |X|^{1+\frac{1}{k}}$ .

Here  $|f(X)| = \sum_{x \in X} |f(x)|$ .

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