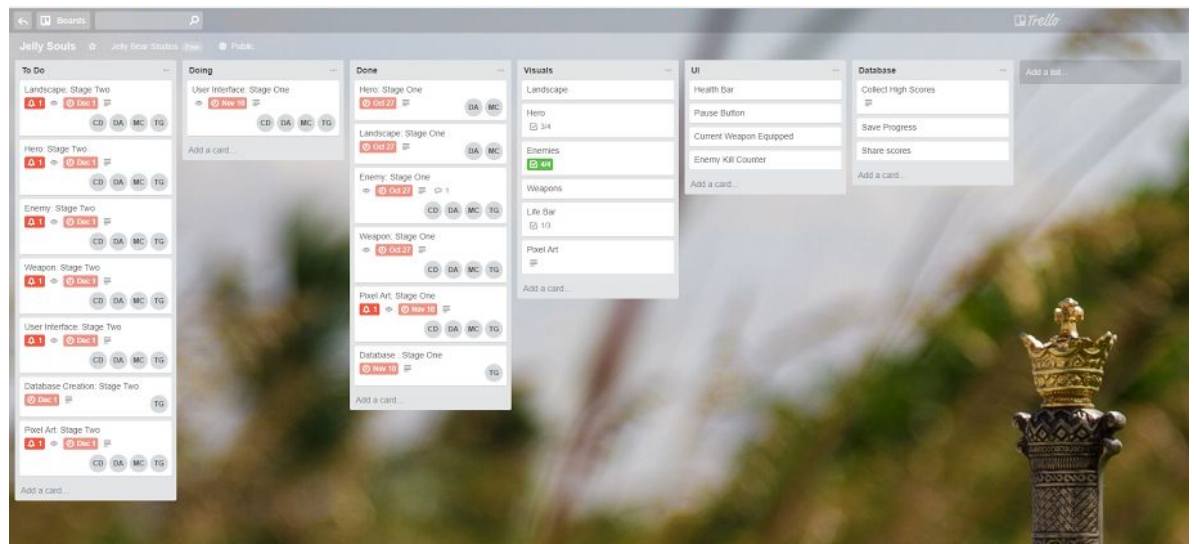
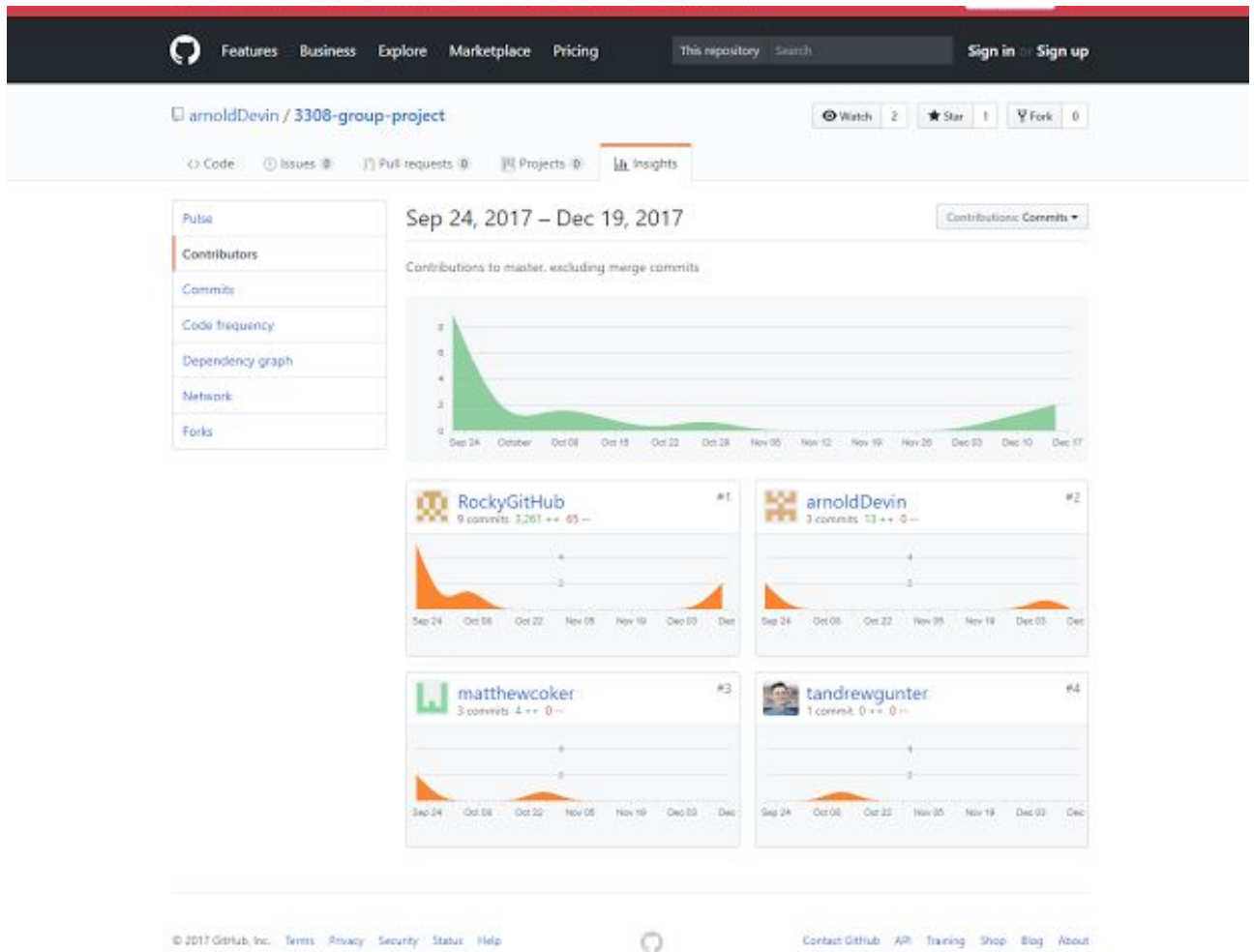


Jelly Souls

- Title: Jelly Souls
- Who: Chris Davidoff, Taylor Gunter, Mathew Coker, Devin Arnold
- Project Tracker: Trello
 - <https://trello.com/b/C1Ka4Gza/jelly-souls>



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- VCS: <https://github.com/arnoldDevin/3308-group-project>
- Test cases are not applicable to this project.



- Screenshot of members contributions through Github. The entirety of our project was made using Unity's own Version Control Software (VCS). This is something that could not capture individual commits unfortunately.
- Deployment can be found by reading the 'ACCESSING THE APK' file on our github. Found here,
<https://github.com/arnoldDevin/3308-group-project/blob/master/ACCESSING%20THE%20APK>
 - This will only install on Android devices! iOS requires special tools to be built.