

Probability

Holberton

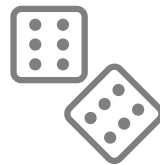




Why Probability in Machine Learning

Why Probability for Machine Learning

- Probability = likelihood of an event occurring
- Framework to **reason** about uncertainties
 - Model and analyze complex systems
- Enhance predictions of ML models
 - Model complex systems in a principled manner
- Make informed decisions about data
 - Estimate likelihood of various outcomes

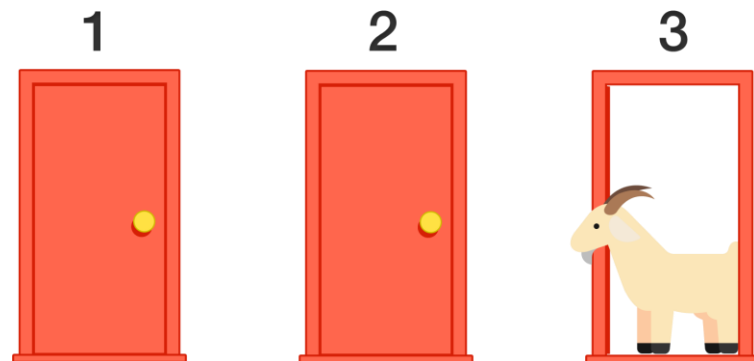




Fundamentals of Probability

Fun facts

- Odds of winning Powerball jackpot: 1 in 292 million
 - Get struck by a lightning (1 in 15000); attacked by a shark (1 in 11.5 million)
- Odds of winning a single Blackjack game is about 42%
 - If playing with an optimal strategy
- Famous problems: the Monty Hall
 - Switching doors doubles the chance of success



| Fundamentals of probability

- Axioms of probability

- $0 \leq P(w) \leq 1$

- $\sum_w P(w) = 1$



- **Random variable:** randomly takes a value from a sample space

- **Probability distribution:** describe likelihood of each possible value

Fundamentals of probability

- Probability of a single event

- $$\text{probability} = \frac{\# \text{ favorable outcomes}}{\# \text{ all possible equally-like outcomes}}$$



- Example: you throw two dice? What is the probability that the sum of the two dice will be 7?

- $\frac{6}{36}$ (favorable events (1,6; 6,1; 2,5; 5,2; 3,4; 4,3) out of 36 possible outcomes)



Fundamentals of probability

- Probability of two (or more) independent events
- A and B are independent events if probability of B occurring is not related to A
- **Probability of A and B**
 - $P(A \text{ and } B) = P(A) \cdot P(B)$
 - Example: flip a coin twice



| Fundamentals of probability

- **Probability of A or B**

- $P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$

- **Three possibilities**

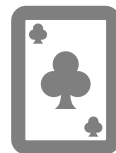
- A occurs, but not B
 - B occurs, but not A
 - Both A and B occur



- Example: if you flip a coin twice, what are the odds of getting a head either the first time, or the second? (or both)

| Fundamentals of probability

- **Conditional probabilities** $P(A | B)$
 - The probability of an event, given that another event has occurred
 - Example: $P(\text{ace on the second draw} | \text{ace of the first draw})$
 - $P(A | B) = \frac{P(A \text{ and } B)}{P(B)}$
- Example: if you draw a card from a deck what is the probability that you get a Ace of spades and a black card?



Fundamentals of probability



- **Birthday problem**

- If there are 25 people in the room, what is the probability that at least two of them share the same birthday?
- Not $\frac{25}{365}$!!!

- **Gambler's fallacy**

- A fair coin is flipped 5 times and comes head each time. What is the probability it will come head on the sixth time?
- Yes $\frac{1}{2}$!!!



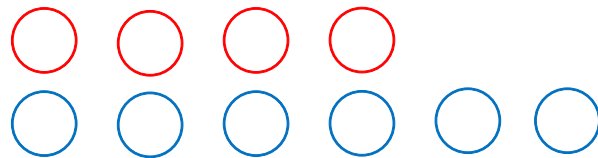
Fundamentals of probability

- **Disjoint probabilities**

- Two events A and B are disjoint if they cannot occur together
- $P(A \text{ or } B) = P(A) + P(B)$

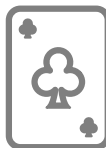
- **General addition rule = OR rule**

- $P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$
- Example: suppose you have 4 red balls, and 6 blue balls. What is the probability of drawing a red or blue ball?



Fundamentals of probability

- **General multiplication rule (intersection rule)**
 - Intersection of two events (independent or not)
 - $P(A \text{ and } B) = P(A) + P(B | A)$
 - Probability of two events occurring together
 - Example: suppose we have a deck of cards? What is the probability of drawing two spades?





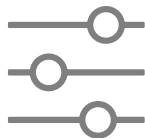
Permutations and Combinations

Permutations and combinations

- Permutations

- Arrangements of objects in a specific order

- The order matters

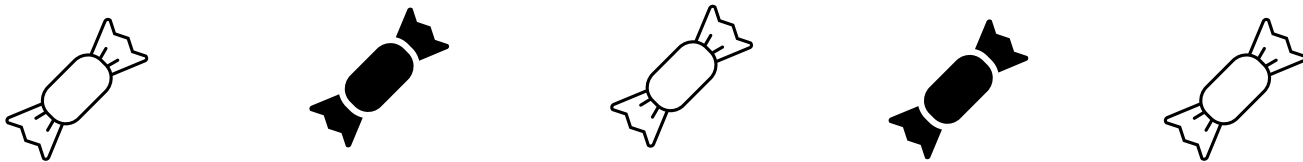


- In a permutation, each object appears only once
- *# permutations = $n!$ for n objects*
- Example: in how many ways can 5 candies be distributed?

Permutations and combinations

- Permutations

- Suppose there are 5 candy and you must pick only 2. How many possible ways are there?



- $P_{n,r} = \frac{n!}{(n-r)!}$
- In other words: the number of ways r things can be selected from n things

Permutations and combinations

- Combinations

- Suppose you are only concerned with the final choices
- Example: choosing red and yellow is the same as choosing yellow and red
- $$C_{n,r} = \frac{n!}{(n-r)! \cdot r!}$$
- In other words: the number of ways r things can be selected from n things if the order does not matter

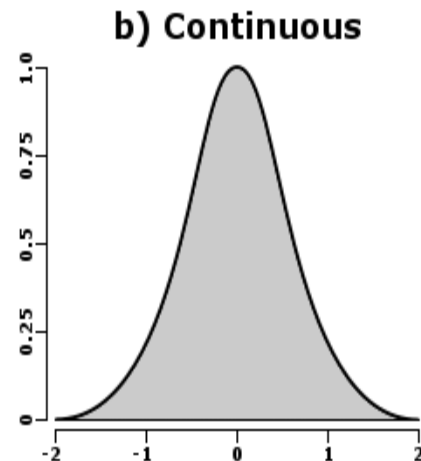
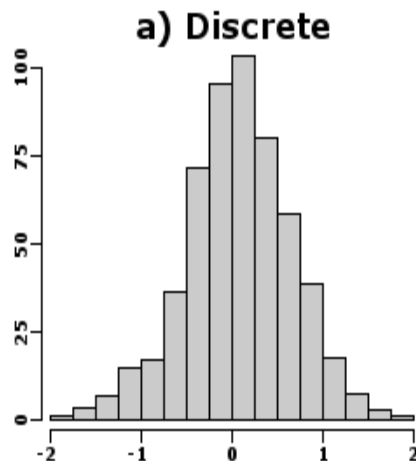
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Probability Distributions

Probability distributions

- Discrete distributions

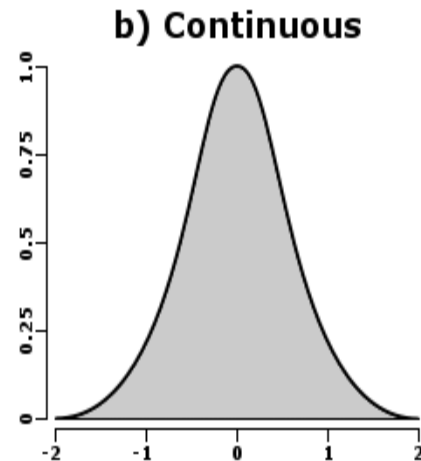
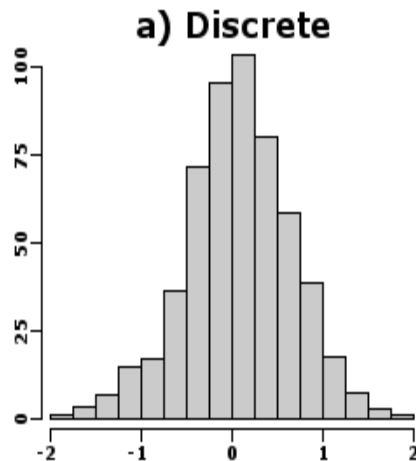
- Discrete variables take only a countable number of values
- A probability mass function (PMF) assigns probabilities to outcomes
- Example: uniform distribution assign equal chance



Probability distributions

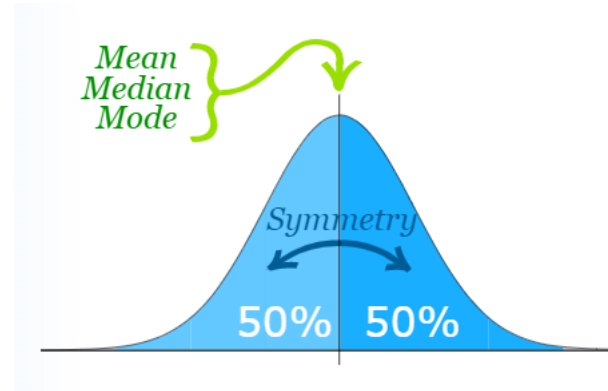
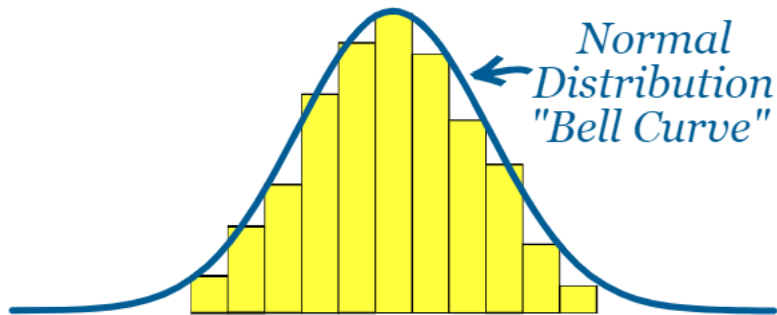
- Continuous distributions

- Continuous variables take *any value* within a range
- A probability density function (PDF) assigns probabilities to outcomes
- Applications: hypotheses testing, regression, time-series



Normal distribution

- Data is spread around a central value with no bias



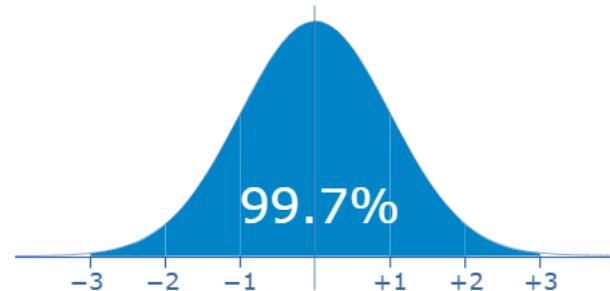
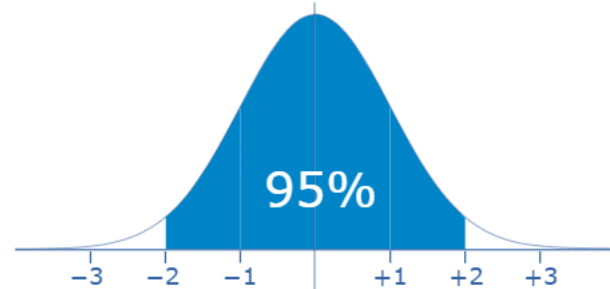
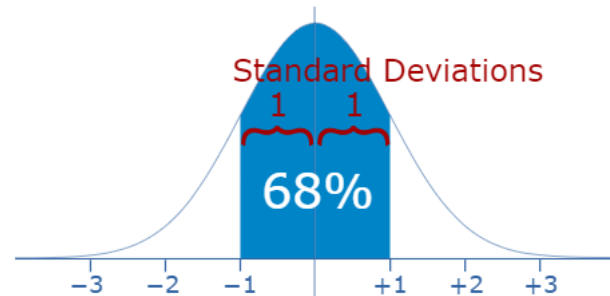
- mean = median = mode
- symmetrical

Normal distribution

- **Standard deviation**
- A measure of how spread out the numbers are

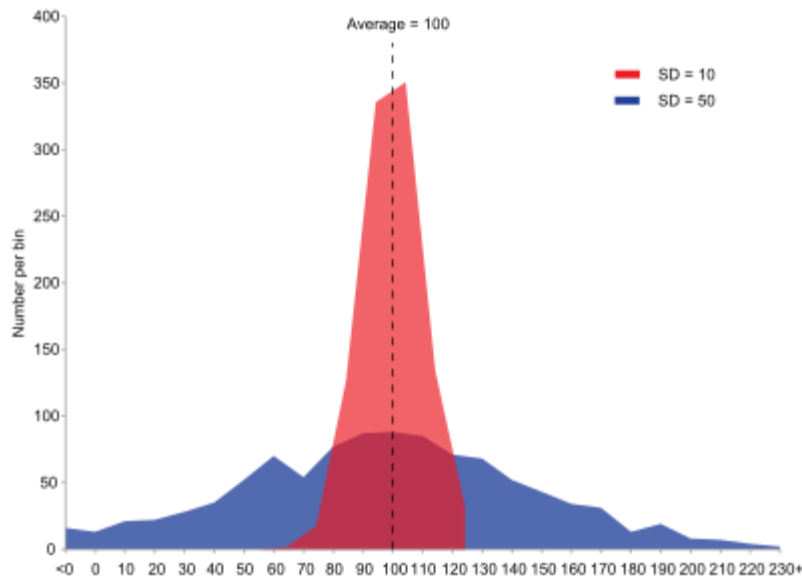
- $$\sigma = \sqrt{\frac{\Sigma(x - \text{mean})^2}{n}}$$

- Standard deviation measures the variability of data



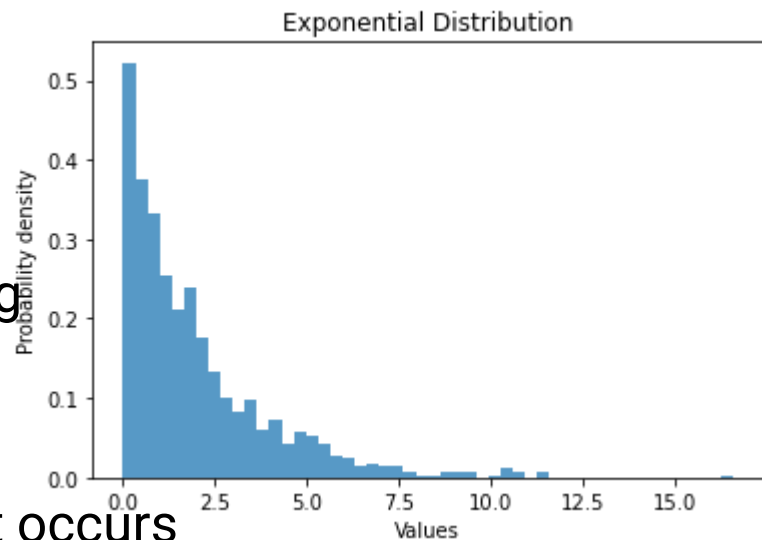
Normal distribution

- **Variance**
- Measures how far data points are from the mean
- $$\sigma^2 = \frac{\Sigma(x - \text{mean})^2}{n}$$
- Standard deviation and variance differ in units of measurement or calculation



Exponential distribution

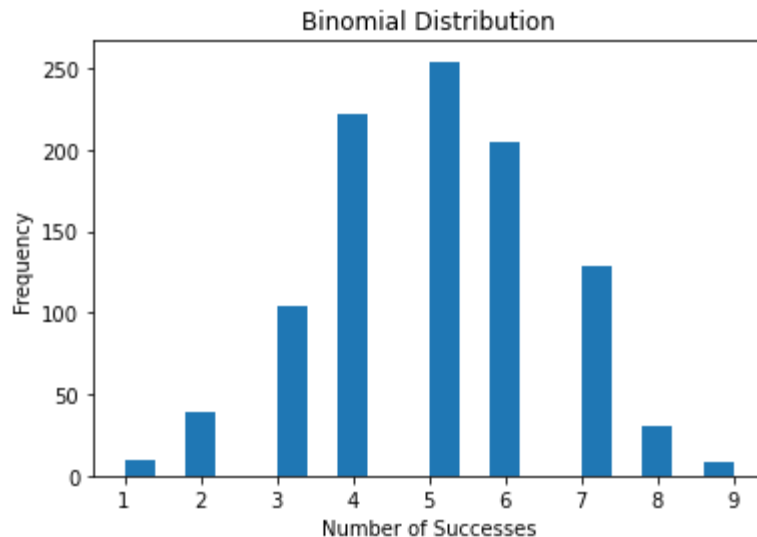
- Models the time until an event occurs where the probability of event occurring is constant over time
- Parameter λ denotes the rate the event occurs



- $f(x) = \lambda \cdot e^{-\lambda \cdot x}$ for $x \geq 0$; or 0 for $x < 0$
- Memoryless distribution
- Applications: survival analysis & reliability engineering

Binomial distribution

- Models the numbers of successes in a fixed number of Bernoulli tries
- $P(x) = C_{x,n} p^x \cdot (1 - p)^{n-x}$
- Applications: probability of binary outcomes (spam or not; will customer purchase or not)



“The only certainty
is that nothing
is certain”



Any questions?

