## 1 R

### 1.1 Data Types

### 1.1.1 Vectors

```
c(1,2,3,4,5)

## [1] 1 2 3 4 5

1:5

## [1] 1 2 3 4 5

seq(1,9,2)

## [1] 1 3 5 7 9
```

#### 1.1.2 Matrices

```
matrix(1:6, nrow = 2, ncol = 3, byrow = TRUE)

## [,1] [,2] [,3]
## [1,] 1 2 3
## [2,] 4 5 6
```

#### 1.1.3 Data Frames

```
data.frame(
  id = 1:3,
  name = c('Tom', 'Mary', 'Peter'),
  age = c(26,30,25),
  marital_status = c('married','divorced','single'),
  stringsAsFactors = TRUE
)

## id name age marital_status
## 1 1 Tom 26 married
## 2 2 Mary 30 divorced
## 3 3 Peter 25 single
```

## 1.2 Logical Vectors

```
random_permutation_one_to_ten <- sample(1:10, 10, replace=FALSE)
random_permutation_one_to_ten

## [1] 10 1 9 5 6 8 7 3 2 4

random_permutation_one_to_ten > 5

## [1] TRUE FALSE TRUE FALSE TRUE TRUE TRUE FALSE FALSE FALSE
```

# 1.3 Logical Operators

A	В	A AND B	A OR B
TRUE	TRUE	TRUE	TRUE
TRUE	FALSE	FALSE	TRUE
FALSE	TRUE	FALSE	TRUE
FALSE	FALSE	FALSE	FALSE

A	NOT A	
TRUE	FALSE	
FALSE	TRUE	

### 1.3.1 Logical Operators in R

Operator	Description
&	Element-wise AND
	Element-wise OR
&&	First element AND
	First element OR
!	NOT

### 1.4 Conditionals

### 1.4.1 Conditional Statements

```
x <- 10
if (x > 20) {
  print('x is bigger than 20')
} else if (x > 10) {
  print('x is bigger than 10')
} else {
  print('x is smaller than or equal to 10')
}
```

## 1.5 Reading CSV Files

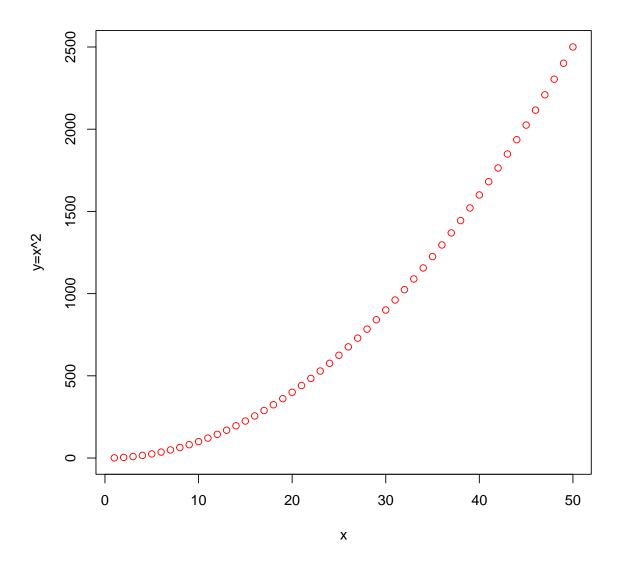
## 1.6 Data Visualisation

### 1.6.1 Scatter Plots

```
x <- 1:50

y <- x^2

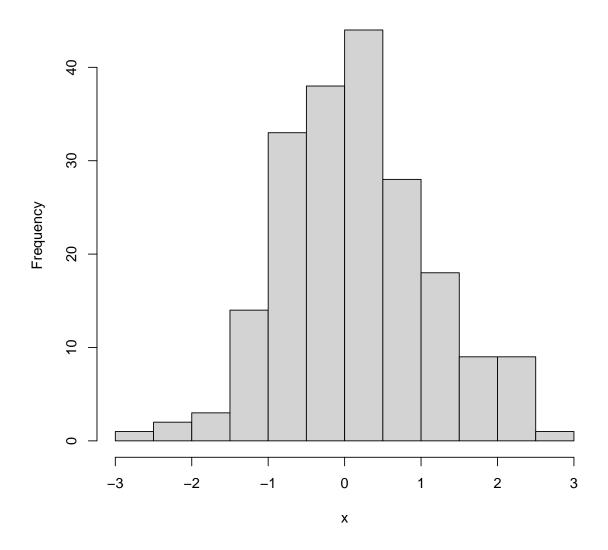
plot(x = x, y = y, xlab = 'x', ylab = 'y=x^2', col = 'red')
```



# 1.6.2 Histogram

```
n <- 200
x <- rnorm(n)
hist(x = x, breaks = ceiling(sqrt(n)), col = 'lightgray')</pre>
```

# Histogram of x



# 1.7 Iteration

# 1.7.1 For Loop

```
for (i in 1:5) {
    print(i)
}

## [1] 1
## [1] 2
## [1] 3
## [1] 4
```

## 1.7.2 While Loop

```
i = 1
while (i <= 5) {
  print(i)
  i <- i + 1
}
## [1] 1
## [1] 2
## [1] 3
## [1] 4
## [1] 5</pre>
```

## 1.7.3 Repeat Loop

```
i = 1
repeat {
  print(i)
  i <- i + 1
  if (i == 6) break
}

## [1] 1
## [1] 2
## [1] 3
## [1] 4
## [1] 5</pre>
```