

- Programming assignment 8
- I think pretty much everything was covered in “program 8 & lab12.pdf”
- You don't have to do the hideous black/red/yellow/turquoise border for the JPanels if you don't want to, the borders from the lab are fine
 - But if you've already replicated my colors, that's fine also
- You are to get the files, the sort file and the search files as commandline parameters
 - The sort file is the first commandline parameter
 - The search file is the second commandline parameter

- Your program will do the following
 - Based on a menu item selection, read the sort file, and populate an `int[]` with the values read
 - Based on a menu item selection, read the search file, and populate an `int[]` with the values read
 - Based on a menu item selection, exit the program
- For programming assignment 1 we implemented selection sort to sort a `String[]`
 - We will be re-using that method, except we will be updating it to sort an `int[]`
 - This update should be easy
 - Replace `String[]` with `int[]`
 - Assuming the `String[]` is named `values`
 - Replace `“if(values[j].compareTo(values[min]) < 0)”` with `“if(values[j] < values[min])”`
 - That should be pretty much it

- Your program will do the following (cont)
- Based on button clicks
 - Sort a copy of the sort int[] using your implementation of selection sort
 - Add key values to an initially empty binary search tree for the values in the sort int[]
 - Add the values in the sort int[] to an initially empty TreeSet<Integer>
 - Add the values in the sort int[] to an initially empty PriorityQueue<Integer>
 - Add the values in the sort int[] to an initially empty HashSet<Integer>
 - Add the values in the sort int[] to an initially empty ArrayList<Integer>
 - Add the values in the sort int[] to an initially empty ArrayList<Integer> and sort it using java.util.Collections.sort
 - Add the values in the sort int[] to an int[]
 - Sort a copy of the sort int[] using merge sort (optional for extra credit)

- If the sort ints/add to buttons are clicked multiple times, you should either instantiate a new BinarySearchTree or clear out the TreeSet/ProrityQueue/HashSet/ArrayList/int[]
- Based on button clicks
 - Search for each of the search int[] values in the sorted int[] using your implementation of a binary search
 - Search the binary search tree for each of the key values in the search int[]
 - Search the TreeSet for each of the key values in the search int[]
 - Search the PriorityQueue for each of the key values in the search int[]
 - Search the HashSet for each of the key values in the search int[]
 - Search the ArrayList for each of the key values in the search int[]
 - Search the ArrayList for each of the key values in the search int[] using java.util.Collection.binarySearch
 - Search the int[] for each of the key values in the search int[]
 - Search the merge sorted int[] for each of the key values in the search int[] using a binay search (optional for extra credit)

- The buttons should initially all be disabled
- When the sort file menu item is selected, and the sort file is read, the buttons associated with sorting and adding should be enabled
- Each of the search buttons should be disabled until the search file is read and the applicable sort/add button is selected
 - If the search file is read prior to a sort/add button being selected, then the corresponding search button is enabled when the sort/add button is selected
 - If the sort/add button is selected prior to the search file being read, then the corresponding search button should be enabled when the search file is read

- Submit all of the source files that are required to execute your program as attachments in an e-mail to me by midnight on the due date with a subject of “cs 140 program 8”
- When I grade your program
 - I will be copying your files into a folder
 - Execute “javac your_last_name_in_lower_case_program8.java” or “javac your_last_name_in_lower_case_p8.java”
 - Execute “java your_last_name_in_lower_case_program8 sort_data_100000.txt search_data_100000.txt” or “java your_last_name_in_lower_case_p8 sort_data_100000.txt search_data_100000.txt”
 - Click buttons and menu items

- When I grade your program (cont)
 - If your program doesn't compile?
 - Make sure that you don't use a package
 - That will cause it to not compile (or actually change the command to run it)
 - Make sure all of your filenames and class names are correct
 - So that your program compiles
 - Here's are the files in my submission
 - garrison_p8.java
 - BinarySearchTree.java
 - BinarySearchTreeFunctions.java
 - Node.java
 - NodeFunctions.java
 - Before you submit, try compiling and executing from the commandline with the files that you are submitting

- When I grade your program (cont)
 - When I test your program, I'm going to be looking for
 - Are your times similar to mine for the sorting and adding buttons
 - Are your times similar to mine for the searching buttons
 - Are the number of found search values the same as mine
 - Are your buttons enabled/disabled appropriately
 - Do you have the correct menu items and are they in the correct order
 - Do you have one menu and is it “file”
 - There shouldn't be any major shocks about what your grade for the program is
 - Get the subject correct
 - Get the program name correct
 - Either “**your_last_name_in_lower_case**”_program8.java or “**your_last_name_in_lower_case**”_p8.java

- If you look at the class files that are created when we compile the program, there are two class files related to our inner classes
 - garrison_p8\$ButtonActionListener.class
 - garrison_p8\$MenuItemActionListener.class