# Package event

### **Class Summary**

#### **Event**

A run-time representation of an Event persistent Object.

#### **EventBuilder**

A Builder class which creates new Events.

#### **EventList**

A class that aggregates Events.

#### **EventListBuilder**

A Builder which creates new EventList objects.

#### **EventLoader**

The Class EventLoader.

#### **EventManager**

EventManager, which is a Singleton which manages all the Event functions.

#### event

# **Class Event**

public class **Event** extends java.lang.Object

A run-time representation of an Event persistent Object. This class is used as an intermediary for creation, retrieval, and modification of Event data within the Java code (and the JVM). It is encodable (or serializable) to a database format (e.g., SQL Entry).

# **Fields**

### date

protected java.lang.String date The date.

# description

protected java.lang.String **description**The description.

### eventId

protected int **eventId**The event id.

# eventType

protected int **eventType**The event type.

# hostedBy

protected int **hostedBy**The hosted by.

### **isCancelled**

protected boolean **isCancelled**The is cancelled.

### **latCoordinate**

protected double latCoordinate
The lat coordinate.

# **longCoordinate**

protected double longCoordinate
The long coordinate.

### name

protected java.lang.String name The name.

### time

protected java.lang.String time
 The time.

# visibility

protected boolean **visibility**The visibility.

# Constructors

### **Event**

protected Event()

Constructs a new Event class. Called through the EventBuilder class. Attribute assignations are done through protected scope.

### **Event**

Creates an Event from a given ResultSet.

Parameters:

results - the input ResultSet

Throws:

java.lang.Exception - Thrown if the ResultSet is missing any event-defining variable.

### **Methods**

## getDate

```
public java.lang.String getDate()
```

Gets the date.

Returns:

the date

# getDescription

```
public java.lang.String getDescription()
```

Gets the description.

Returns:

the description

# getEventID

```
protected int getEventID()
```

Gets the event ID.

Returns:

the event id

# getEventType

```
public int getEventType()

Gets the event type.

Returns:
    the eventType
```

# getHostedBy

```
public int getHostedBy()

Gets the hosted by.

Returns:

the hostedBy
```

# getJSON

```
protected org.json.JSONObject getJSON()

Gets the json.

Returns:
    the json
```

# getJsonTranslation

```
public org.json.JSONObject getJsonTranslation()

Gets the json translation.

Returns:
    the jsonTranslation
```

# getLatCoordinate

```
public double getLatCoordinate()
```

Gets the lat coordinate.

Returns:

the latCoordinate

# getLongCoordinate

```
public double getLongCoordinate()
```

Gets the long coordinate.

Returns:

the longCoordinate

# getName

```
public java.lang.String getName()
```

Gets the name.

Returns:

the name

# getTime

```
public java.lang.String getTime()
```

Gets the time.

Returns:

the time

### **isVisibility**

```
public boolean isVisibility()
```

Checks if is visibility.

Returns:

the visibility

event

# Class EventBuilder

public class **EventBuilder** extends java.lang.Object

A Builder class which creates new Events. It is used to decouple the parts of the process of creating a new Event from the actual Event class, which is intended to only be a data wrapper class. Namely, this class implements the checks and validations necessary to create a valid Event and will reject invalid ones.

### Constructors

### **EventBuilder**

```
public EventBuilder()
```

Creates a new EventBuilder to instantiate the new Event.

### build

```
public event.Event build()
```

Builds the event.

#### Returns:

the event if the build is complete, throws an error otherwise.

# isNotComplete

```
public boolean isNotComplete()
```

Checks if is not complete.

#### Returns:

true if the event is not complete, false otherwise.

### setCoordinates

Sets the coordinates of the event location.

#### Parameters:

lat - the latitute of the location logn - the longitude of the location

#### Returns:

the event builder.

### setDate

```
public event.EventBuilder setDate(java.lang.String date)
```

Sets the date of the event.

#### Parameters:

date - the date of the event.

#### **Returns:**

the EventBuilder.

# setDescription

```
public event.EventBuilder
setDescription(java.lang.String description)
```

Sets the description of the event.

#### Parameters:

description - the description of the event.

#### Returns:

the EventBuilder.

# setEventType

```
public event.EventBuilder setEventType(int eventType)
```

Sets the type of the event.

#### Parameters:

eventType - the type of the event.

#### Returns:

the EventBuilder.

# setHostedBy

```
public event.EventBuilder setHostedBy(int
organization_id)
```

Sets the id of the host.

#### Parameters:

organization\_id - the id of the host.

#### Returns:

the EventBuilder.

### setName

```
public event.EventBuilder setName(java.lang.String name)
```

Sets the name of the event.

#### Parameters:

name - the name of the event.

#### Returns:

the EventBuilder.

### setTime

```
public event.EventBuilder setTime(java.lang.String time)
```

Sets the time of the event.

#### Parameters:

time - the time of the event.

#### Returns:

the EventBuilder.

# setVisibility

public event.EventBuilder setVisibility(boolean
visibility)

Sets the visibility of the event.

#### Parameters:

visibility - the visibility of the event.

#### Returns:

the EventBuilder.

#### event

# **Class EventList**

public class **EventList** extends java.lang.Object

A class that aggregates Events.

### Constructors

### **EventList**

```
protected EventList()
```

Constructs a new EventList class. Called through the EventListBuilder class. Attribute assignations are done through protected scope.

### **EventList**

Contrusts a new EventList from the contents of the ResultSet.

#### Parameters:

results - the ResultSet containing a collection of Event SQL entries.

#### Throws:

java.lang.Exception - thrown if errors occur while parsing the ResultSet

### returnJSONList

public org.json.JSONArray returnJSONList()

Return JSON list.

Returns:

the JSONArray containing the list of Events

event

# Class EventListBuilder

public class **EventListBuilder** extends java.lang.Object

A Builder which creates new EventList objects. As other builders, it is used to decouple the process of creating a new EventList from the actual EventList class, and also provides functions implementing attribute-base filtering (e.g., filter by location, or by hosting organization, etc.)

### Constructors

### **EventListBuilder**

public EventListBuilder()

Creates a new EventListBuilder to instantiate the new EventList.

# getAllAvailableEvents

Creates an EventList with all the events in the given result set.

Parameters:

set - the result set

Returns:

the EventList

Throws:

java.lang.Exception - the exception

event

# **Class EventLoader**

public class **EventLoader** extends java.lang.Object

The Class EventLoader.

### Constructors

### **EventLoader**

public EventLoader()

### **loadEventDetails**

```
\verb"public event.Event loadEventDetails" (java.sql.ResultSet results)
```

throws java.lang.Exception

Loads an Event from the given ResultSet.

Parameters:

results - the ResultSet

**Returns:** 

the Event

Throws:

java.lang.Exception - Happens when the ResultSet

event

# Class EventManager

public class **EventManager** extends java.lang.Object

EventManager, which is a Singleton which manages all the Event functions. This class receives dispatched actions from the SOS Dispatcher and completes that action using objects internal to its subsystem. It also is in charge of interacting with the SOS Data Store Façade directly. Part of the role of this class is to parse front-end format data (e.g., JSON-String description of new Events) and calling the appropriate functions on other classes according to that data. It is also in charge of encoding Event objects into database-format (e.g., SQL Table entries). Another role is to create EventLists based on filter requests through the EventListBuilder.

### **Constructors**

# **EventManager**

```
protected EventManager()
```

A protected or private constructor ensures that no other class has access to the Singleton.

### **Methods**

### cancelEvent

```
public org.json.JSONObject
cancelEvent(org.json.JSONObject payload)
```

Cancels the given event.

#### Parameters:

payload - The event that is going to be cancelled.

#### Returns:

the JSON object

### createEvent

```
public org.json.JSONObject
createEvent(org.json.JSONObject json)
```

Creates a new Event from a json Event description. Done by calling the EventBuilder class.

#### Parameters:

json - the json

#### Returns:

the JSON object

# getEventOfOrganization

public org.json.JSONObject
getEventOfOrganization(org.json.JSONObject payload)

Returns all the Events hosted by a given Organization.

#### Parameters:

payload - A JSONObject which containts the following keys: organization a JSONObject with the following keys: organization\_id which is the id of the target organization.

#### Returns:

All events hosted by the organization.

### instance

public static event.EventManager instance()

Instance.

#### Returns:

The unique instance of this class.

### **loadEventDetails**

public org.json.JSONObject
loadEventDetails(org.json.JSONObject payload)

Gets event information based on the ID that is provided.

#### Parameters:

payload - The ID of the event that details are being requested.

#### Returns:

A JSON object with the event details.

### markAttendance

public org.json.JSONObject
markAttendance(org.json.JSONObject payload)

Marks a User as attending an Event by creating an entry on the Attendance table.

#### Parameters:

payload - the payload

#### **Returns:**

the JSON object

### retrieveListOfEvents

public org.json.JSONObject
retrieveListOfEvents(org.json.JSONObject payload)

Retrieves a list of events that are stored in the database.

#### Parameters:

payload - the payload

#### Returns:

A JSON array of events.

### retrieveListOfEventsByLocation

public org.json.JSONObject
retrieveListOfEventsByLocation(org.json.JSONObject
payload)

Retrieves a list of Event given a location.

#### Parameters:

payload - A JSONObject with the following keys: lantitude the latitute of the search center longitude the longitude of the search center

#### Returns:

All events within 0.5 latitude/longitude range from the given center.

# Package organization

# **Class Summary**

#### Organization

A run-time representation of an Organization persistent object.

### OrganizationBuilder

A Builder which creates new Organization objects.

### OrganizationLoader

A class which creates an Organization object from an Organization database object.

### OrganizationManager

A Singleton which manages all the Organization functions.

#### organization

# **Class Organization**

public class **Organization** extends java.lang.Object

A run-time representation of an Organization persistent object. This class is used as an intermediary for creation, retrieval, and modification of Organization data within the Java code (and the JVM). It is encodable (or serializable) to a database format (e.g., SQL Entry)

### Fields

### description

protected java.lang.String **description**The description.

#### name

protected java.lang.String name
The name.

# privacy

protected java.lang.String **privacy**The privacy.

# requirements

protected java.lang.String requirements

The requirements.

### **Constructors**

# Organization

protected Organization()

Constructs a new Organization class. Called through the OrganizationBuilder class. Attribute assignations are done through protected scope.

# **Organization**

Creates an Organization from the target ResultSet.

#### Parameters:

results - the result set.

#### Throws:

java.lang.Exception - thrown if there's an error, like using the incorrect entry.

### **Methods**

# getDescription

```
public java.lang.String getDescription()
```

Gets the description.

Returns:

the description

# getJSONObject

```
protected org.json.JSONObject getJSONObject()
```

Gets the JSON object.

Returns:

the json translation of this Organization.

# getJsonTranslation

```
public org.json.JSONObject getJsonTranslation()
```

Gets the json translation.

Returns:

the jsonTranslation

# getName

```
public java.lang.String getName()
```

Gets the name.

**Returns:** 

the name

# getPrivacy

```
public java.lang.String getPrivacy()
```

Gets the privacy.

Returns:

the privacy

### getRequirements

```
public java.lang.String getRequirements()
```

Gets the requirements.

Returns:

the requirements

organization

# **Class OrganizationBuilder**

public class **OrganizationBuilder** extends java.lang.Object

A Builder which creates new Organization objects. It is used to decouple the process, including validations and checks, of creating an Organization from the actual Organization class itself.

### Fields

### PRIVACY\_PRIVATE

public static final java.lang.String PRIVACY\_PRIVATE The Constant PRIVACY\_PRIVATE.

### PRIVACY\_PUBLIC

public static final java.lang.String PRIVACY\_PUBLIC The Constant PRIVACY\_PUBLIC.

### Constructors

# OrganizationBuilder

```
public OrganizationBuilder()
```

Creates a new OrganizationBuilder to instantiate the new Event.

# **Methods**

### build

Builds the Organization.

#### Returns:

an Organization object, or throws an error.

#### Throws:

java.lang.lllegalArgumentException - thrown if the organization being built is not complete.

# **isNotComplete**

```
public boolean isNotComplete()
```

Checks if is not complete.

#### **Returns:**

true if the organization is not complete false otherwise.

### setDescription

```
public organization.OrganizationBuilder
setDescription(java.lang.String description)
```

Sets the description.

Parameters:

description - the description.

Returns:

the OrganizationBuilder

### setName

public organization.OrganizationBuilder
setName(java.lang.String name)

Sets the name.

Parameters:

name - the name.

Returns:

the OrganizationBuilder

# setPrivacy

```
public organization.OrganizationBuilder
setPrivacy(java.lang.String privacy)
```

throws

java.lang.IllegalArgumentException

Sets the privacy.

Parameters:

privacy - the privacy.

Returns:

the OrganizationBuilder

Throws:

java.lang.lllegalArgumentException - the illegal argument exception

# setRequirements

public organization.OrganizationBuilder
setRequirements(java.lang.String requirements)

Sets the requirements.

Parameters:

requirements - the requirements.

Returns:

the OrganizationBuilder

#### organization

# **Class OrganizationLoader**

public class **OrganizationLoader** extends java.lang.Object

A class which creates an Organization object from an Organization database object. This class decouples the parsing from the database to the system logic from the OrganizationManager class and can be extended to include internal checks for data integrity purposes.

### Constructors

## OrganizationLoader

public OrganizationLoader()

### LoadOrganization

Creates a Organization from a database-format entry.

**Parameters:** 

set - the set

Returns:

a Organization object with the given attributes.

Throws:

java.lang.Exception - the exception

organization

# Class OrganizationManager

public class **OrganizationManager** extends java.lang.Object

A Singleton which manages all the Organization functions. This class receives dispatched actions from the SOS Dispatcher and completes that action using objects internal to its subsystem. It also is in charge of interacting with the SOS Data Store Façade directly. Part of the role of this class is to parse front-end format data (e.g., JSON-String description of new Organization) and calling the appropriate functions on other classes according to that data. Another job of this class is to manage Role creation and assignment, as well as mediate the modification of data in an Organization, and of Event hosting.

### Constructors

# OrganizationManager

protected OrganizationManager()

A protected or private constructor ensures that no other class has access to the Singleton.

### **Methods**

### createOrganization

```
public org.json.JSONObject
createOrganization(org.json.JSONObject json)
```

Creates an organization in the SOS System.

Parameters:

json - the json

Returns:

the JSON object

# getAllOrganizations

public org.json.JSONObject getAllOrganizations()

Gets all the public organizations in the SOS.

#### Returns:

A JSONArray with all the public organizations stored in the SOS.

# getAllOrganizations

```
public org.json.JSONObject
getAllOrganizations(org.json.JSONObject payload)
```

Gets all the organizations which a user currently belongs to.

#### Parameters:

payload - the payload

#### Returns:

A JSONObject with all the organizations the user is a part of.

### grantRole

public org.json.JSONObject grantRole(org.json.JSONObject
payload)

Grants a number of privileges to a User for a given Organization.

#### Parameters:

payload - the payload

#### Returns:

the JSON object

### instance

public static organization.OrganizationManager
instance()

Instance.

#### Returns:

The unique instance of this class.

# joinOrganization

```
public org.json.JSONObject
joinOrganization(org.json.JSONObject payload)
```

Allows the user to join an organization that is part of SOS.

Parameters:

payload - the payload

Returns:

the JSON object

# **loadOrganizationDetails**

public org.json.JSONObject
loadOrganizationDetails(org.json.JSONObject payload)

Loads details for the requested organization.

Parameters:

payload - the payload

**Returns:** 

the JSON object

# Package security

### Class Summary

#### AccessManager

A Singleton dealing with access control actions.

### **PasswordManager**

A Singleton which deals with password control actions.

### **TransferManager**

A Singleton that handles secure data exchange between the front end and the back end.

#### security

# Class AccessManager

# public class **AccessManager** extends java.lang.Object

A Singleton dealing with access control actions. It implements most of the back-end side of the access policy for SOS and host the relevant Enumerations for access permissions and other privileges. It also must be called to do checks on the relevant actions, such as creating events, deleting profiles, etc.

### **Constructors**

### **AccessManager**

```
protected AccessManager()
```

A protected or private constructor ensures that no other class has access to the Singleton.

### **CheckPrivileges**

public boolean CheckPrivileges()

Check privileges.

Returns:

The result of privilege check for the current user class.

### instance

public static security.AccessManager instance()

Instance.

Returns:

The unique instance of this class.

security

# Class PasswordManager

public class **PasswordManager** extends java.lang.Object

A Singleton which deals with password control actions. It implements most of the back-end side of the password policy for SOS, including resolving passwords and checking the input password against the database.

### Constructors

# **PasswordManager**

protected PasswordManager()

The constructor could be made private to prevent others from instantiating this class. But this would also make it impossible to create instances of PasswordManager subclasses.

### **Methods**

### **HashPassword**

```
public static java.lang.String
HashPassword(java.lang.String username,
java.lang.String password)
```

Hash password.

#### Parameters:

username - the username password - is a String to be validated

#### Returns:

will return an encrypted version of the password as a String

### **ValidateLogInCredentials**

```
public static boolean ValidateLogInCredentials(user.User
user,
java.lang.String pwd)
```

Validate log in credentials.

#### Parameters:

user - the user pwd - is the user's password for log in

#### Returns:

is the validation of the login credentials

### **ValidatePassword**

public static boolean ValidatePassword(java.lang.String password)

Validate password.

#### Parameters:

password - as a String to be validated

#### Returns:

is true if password successfully validates

### instance

```
public static security.PasswordManager instance()
```

Instance.

#### Returns:

The unique instance of this class.

#### security

# Class TransferManager

public class **TransferManager** extends java.lang.Object

A Singleton that handles secure data exchange between the front end and the back end.

### **Methods**

## decryptMessage

```
public java.lang.String
decryptMessage(org.json.JSONObject msg)
```

Decrypts the message in the given JSONObject.

### Parameters:

msg - a json object which must have: key a symmetric key encrypted with this TransferManager's public certificate. iv an iv value encrypted with this TransferManager's public certificate. text a cyphertext encrypted using AES/CBC/PKCS5Padding and the given key and iv.

#### Returns:

the plaintext form of text.

### encryptMessage

```
public org.json.JSONObject
encryptMessage(java.lang.String msg,
java.lang.String alias)
```

Produces an Base64 version of the encrypted ciphertext for the input given in msg.

#### Parameters:

msg - the input to be encrypted and encoded. alias - the alias

#### Returns:

the JSONObject containing: 'key' the encrypted key parameter, decryptable with the target's private key. 'iv' the encrypted iv parameter, decryptable with the target's private key. 'text' the encrypted text, decrypateble with a AES/CBC/PKCS7Padding using the given key and iv.

### getSharableCertificate

```
public java.lang.String getSharableCertificate()
```

Gets the sharable (PEM) string version of this object's certificate.

#### Returns:

a String containing the PEM version of the certificate.

### instance

```
public static security.TransferManager instance()
```

Instance.

#### Returns:

The unique instance of this class.

# setCertificateEntry

Adds an external certificate to the KeyStore with the given alias.

#### Parameters:

certS - the certificate, usually in a PEM format. alias - the alias for the certificate.

# Package sosInterface

# Class Summary

#### **SOSCommand**

The Class SOSCommand.

### **SOSDispatcher**

The Class SOSDispatcher.

### SOSDispatcher.REQUEST\_TYPES

The Enum REQUEST\_TYPES.

#### **SOSServer**

SOSServer communicates with the front-end for creation of events.

#### **SOSServer Driver**

The Class SOSServer\_Driver.

#### sosInterface

# Class SOSCommand

public abstract class **SOSCommand** extends java.lang.Object

The Class SOSCommand.

### **Fields**

### client

protected com.corundumstudio.socketio.SocketIOClient
client

The client.

# errorPayload

protected org.json.JSONObject **errorPayload**The error payload.

### **errorStatus**

protected java.lang.String errorStatus
The error status.

### Constructors

### **SOSCommand**

protected
SOSCommand(com.corundumstudio.socketio.SocketIOClient
client)

Creates an SOSCommand Object which will report to the given client.

#### Parameters:

client - the client for this SOSCommand.

### createCommand

```
public static sosInterface.SOSCommand
createCommand(sosInterface.SOSDispatcher.REQUEST_TYPES
request,
com.corundumstudio.socketio.SocketIOClient client,
org.json.JSONObject payload)
```

Creates a Command subclass which implements one of the commands of the server. The list of commands can be seen in the SOSDispatcher.REQUEST\_TYPES enumeration. Each subclass implements the execute function which instantiates and calls the relevant action on the managers of the relevant classes.

#### Parameters:

```
request - the request type.
client - the client to be passed.
payload - the payload of the request.
```

#### Returns:

the SOSCommand object implementing the dispatchable action.

### errorStatus

```
public java.lang.String errorStatus()
```

Returns the stored error status, which is set by the execute function in case of errors.

#### Returns:

the string

### execute

Executes the command. Must be implemeted by subclasses.

#### Returns:

true if the command executed successfully, false otherwise.

#### Throws:

java.lang.RuntimeException - the runtime exception

### failWith

protected void failWith(org.json.JSONObject
errorPayload)

Reports a failure to the client, with the given payload.

#### Parameters:

errorPayload - the failure body.

### succeedWith

protected void succeedWith(org.json.JSONObject successPayload)

Reports a success to the client, with the given payload.

#### Parameters:

successPayload - the payload of the success.

#### sosInterface

# **Class SOSDispatcher**

public class **SOSDispatcher** extends java.lang.Object

The Class SOSDispatcher.

### Constructors

# **SOSDispatcher**

```
protected SOSDispatcher()
```

Creates new dispatcher.

### Methods

# dispatch

Dispatches an action by creating and executing an SOSCommand.

#### Parameters:

```
request - the request.
client - the client to return the request action.
payload - the payload of the request.
```

# getInstance

public static sosInterface.SOSDispatcher getInstance()

Returns the Singleton dispatcher instance.

#### Returns:

the unique SOSDispatcher.

#### sosInterface

# Class SOSDispatcher.REQUEST\_TYPES

#### All Implemented Interfaces:

java.io.Serializable, java.lang.Comparable

public static final class **SOSDispatcher.REQUEST\_TYPES** extends java.lang.Enum

### **Fields**

# ATTEND\_EVENT

### **CREATE EVENT**

# CREATE\_ORG

# CREATE\_USER

### **EVENT\_CANCEL**

### JOIN\_ORG

public static final
sosInterface.SOSDispatcher.REQUEST\_TYPES JOIN\_ORG

### LOAD\_USER

### **LOGIN**

### RETR\_ALL\_EVENTS

### **RETR EVENT**

# RETR\_EVENTS\_BY\_LOCATION

# RETR\_EVENTS\_FOR\_ORG

### RETR\_EVENT\_FOR\_ORG

# RETR\_MEMBER\_FOR\_ORG

# RETR\_ORG

# **RETR\_ORGS**

# RETR\_ORGS\_FOR\_USER

### **SET ROLE**

public static final
sosInterface.SOSDispatcher.REQUEST\_TYPES SET\_ROLE
 The set role.

### **UPDATE USER**

### Methods

### valueOf

public static sosInterface.SOSDispatcher.REQUEST\_TYPES
valueOf(java.lang.String name)

### values

public static sosInterface.SOSDispatcher.REQUEST\_TYPES[]
values()

#### sosInterface

# **Class SOSServer**

public class **SOSServer** extends java.lang.Object

SOSServer communicates with the front-end for creation of events. Also it is held responsible for managing user sessions and keeping track of them, as well as dispatching messages through the system.

### **Methods**

### ListenForEvents

```
public void ListenForEvents()
```

Starts the server and sets it to listen for events from a client socket.io front-end.

### instance

#### sosInterface

# **Class SOSServer\_Driver**

public class **SOSServer\_Driver** extends java.lang.Object

The Class SOSServer\_Driver.

### Constructors

# SOSServer\_Driver

```
public SOSServer_Driver()
```

# Methods

# main

public static void main(java.lang.String[] args)

The main method.

Parameters:

args - the arguments

# Package sosInterface.socket

# **Class Summary**

#### SOSConnectListener

The listener interface for receiving SOSConnect events.

#### **SOSEventListener**

Internal class extending a Socket.IO class to wrap the whole connection within an encryption mechanism.

#### sosInterface.socket

# Class SOSConnectListener

#### All Implemented Interfaces:

com.corundumstudio.socketio.listener.ConnectListener

#### public class SOSConnectListener

extends java.lang.Object

implements com.corundumstudio.socketio.listener.ConnectListener

The listener interface for receiving SOSConnect events. The class that is interested in processing a SOSConnect event implements this interface, and the object created with that class is registered with a component using the component's addSOSConnectListener method. When the SOSConnect event occurs, that object's appropriate method is invoked.

SOSConnectEvent

### **Constructors**

### SOSConnectListener

```
public SOSConnectListener()
```

### **Methods**

### onConnect

public void
onConnect(com.corundumstudio.socketio.SocketIOClient
client)

On connect.

Parameters:

client - the client

sosInterface.socket

# Class SOSEventListener

#### All Implemented Interfaces:

com.corundumstudio.socketio.listener.DataListener

public abstract class **SOSEventListener** extends java.lang.Object implements com.corundumstudio.socketio.listener.DataListener

Internal class extending a Socket.IO class to wrap the whole connection within an encryption mechanism.

SOSEventEvent

# Constructors

### **SOSEventListener**

public SOSEventListener()

### **Methods**

### doOnData

```
public abstract void
doOnData(com.corundumstudio.socketio.SocketIOClient
client,
```

org.json.JSONObject json, com.corundumstudio.socketio.AckRequest ackRequest)

Implemented by the event-specific data listener so it can work afte decrypting. For more information, read the javadoc for the netty-socket.io DataListener<>() class.

#### Parameters:

client - the client json - the json ackRequest - the ack request

### doSendEvent

Encrypts the given data and sends it to the client.

#### Parameters:

client - the client target. data - the plaintext JSON data.

### onData

Decrypts on data.

#### Parameters:

```
client - the client
cipher - the cipher
ackRequest - the ack request
```

# Package storage

# Class Summary

#### **DataStoreFacade**

The Class DataStoreFacade.

#### DataStoreFacade\_Driver

The Class DataStoreFacade\_Driver.

#### storage

# Class DataStoreFacade

public class **DataStoreFacade** extends java.lang.Object

The Class DataStoreFacade.

### Constructors

### **DataStoreFacade**

Attempts to connect to the Database.

#### Throws:

java.lang.Exception - Throws an exception if the database connection fails.

# **Methods**

# addNewRoleToOrganization

int userID, boolean[]

privileges)

throws java.lang.Exception

Adds a new role to the organization provided and assigns the role to the user provided.

#### Parameters:

roleName - The name that is given to the role. organizationID - The organization ID of the organization that the role belongs to.

userID - The user ID of the user that will own the role. privileges - The list of privileges granted to the user for their particular role.

#### Throws:

java.lang.Exception - An exception is thrown when the new role fails to be stored in the SOS database.

### cancelEvent

Requests to cancel the event in the database.

#### Parameters:

eventID - The ID of the event that needs to be cancelled.

#### Throws:

java.lang.Exception - Throws an exception if the event could not be cancelled.

### createNewEvent

Creates a new event in the SOS system.

#### **Parameters:**

event - the event

#### Throws:

java.lang.Exception - Throws an exception if the parameters are not in the expected format and if the organization hosting the event no longer exists.

# createNewOrganization

Creates a new organization on the SOS system.

#### Parameters:

org - the org userID - The user ID of the user creating the organization.

#### Throws:

java.lang.Exception - Throws an exception if there is an issue storing the organization into the database.

# filterEventsByLocation

Returns a list of JSON objects.

#### Parameters:

lat\_coordinate - The latitude of the location of interest. long\_coordinate - The longitude of the location of interest.

#### Returns:

The results from the database of the closest events.

#### Throws:

java.lang.Exception - An exception is thrown if their is a problem retrieving nearby events.

# getEvents

Gets all the events in the database that are not cancelled.

#### Returns:

A result set with the events found in the database.

#### Throws:

java.lang.Exception - An exception is thrown when the procedure fails to retrieve the results from the database.

# getEventsByOrganization

public java.sql.ResultSet getEventsByOrganization(int
orgID)

throws java.lang.Exception

Returns the Events of the given Organization.

Parameters:

orgID - the id of the organization.

Returns:

the ResultSet containing the event entries.

Throws:

java.lang.Exception - the exception

# getEventsByUser

Returns the Events attended by the given user.

Parameters:

userID - the user id

Returns:

a ResultSet containing the target events

Throws:

java.lang.Exception - the exception

# joinOrganization

Allows the user to join an organization.

#### Parameters:

userID - The ID of the user that wants to join an organization. organizationID - The ID of the organization that the user wants to join.

#### Throws:

java.lang.Exception - Throws an exception if the user tries to join an organization they already belong to or does not exist.

# registerNewUser

public void registerNewUser(user.User user)

Registers a new user for the SOS system.

#### Parameters:

user - the user

### retrieveEventDetails

Retrieves all the details for a certain event.

#### **Parameters:**

eventID - The ID of the event that we want the details for.

#### Returns:

The details of the events in the form of a result set.

#### Throws:

java.lang.Exception - Throws an exception if the event details were not found.

# retrieveMembersOfOrganization

Retrives all the users which are members of a given organization.

#### Parameters:

organization\_id - the id of the organization.

#### Returns:

the ResultSet containing the user entries.

#### Throws:

java.lang.Exception - the exception

# retrieveOrganizationDetails

Retrieves the information of the organization that is stored in the database.

#### Parameters:

organizationID - The ID of the organization that the details were requested for.

#### Returns:

The set of details found in the database.

#### Throws:

java.lang.Exception - Throws an exception if there is a problem retrieving the details for the specified information.

# retrieveOrganizationsForUser

Retrieves all the organizations which the user belongs to,.

#### Parameters:

userID - The ID of the user that we want all the organizations for.

#### Returns:

A set of organizations which the user belongs to within the SOS.

#### Throws:

java.lang.Exception - Throws an exception if their is an error with the connectivity to the storage of the system.

# retrievePublicOrganizations

Retrieves all of the public organizations stored in the storage.

#### Returns:

The set of all the public organizations located in the storage.

#### Throws:

java.lang.Exception - Throws an exception if their was an issue retrieving all of the organizations from the storage.

# retrieveUserByUsername

Retrieves an user entry from its unique username. User for login in mostly.

#### Parameters:

username - the username of the user

#### Returns:

the result set containing the user entry.

#### Throws:

java.lang.Exception - the exception

### retrieveUserDetails

Retrieves the details from a given user stored in the DB.

#### Parameters:

userID - The ID for the user that the details are requested for.

#### Returns:

A set of details found in the storage.

#### Throws:

java.lang.Exception - Throws an exception if their is an issue connecting to the database.

### saveUserAttendance

Saves the attendance of the user to a particular event in the SOS storage.

#### **Parameters:**

userID - The ID of the user that is attending the event. eventID - The ID of the event that the user is attending.

#### Throws:

java.lang.Exception - Throws an exception if there is an issue in storing the attendance of the user in the database.

### terminateConnection

Terminates connection to the database.

#### Throws:

java.lang.Exception - Throws an exception if database connection cannot be closed.

# updateUserInformation

Updates the information of the user to the given information.

#### Parameters:

user - the user

#### Throws:

java.lang.Exception - If the email is already present in the database under a different user then an exception is thrown.

# verifyUserLogin

Verifies the login of the user.

#### Parameters:

email - The email that the user provides when logging in. password - The encrypted password the user provides when logging in.

#### Returns:

A boolean verifying if the user has correct credentials to log into SOS.

#### Throws:

java.lang.Exception - Throws an exception if the credentials are in an invalid format.

#### storage

# Class DataStoreFacade\_Driver

public class **DataStoreFacade\_Driver** extends java.lang.Object

The Class DataStoreFacade Driver.

# Constructors

# **DataStoreFacade Driver**

public DataStoreFacade\_Driver()

### **Methods**

# main

public static void main(java.lang.String[] args)

The main method.

Parameters:

args - the arguments

# Package user

# **Class Summary**

#### NewUserBuilder

A Builder which creates new User objects.

#### User

A run-time representation of a User persistent object.

#### UserLoader

A class which creates a User object from a database-format User object (e.g., a SQL Table entry for User).

#### UserManager

A Singleton class which managers all the User functions.

#### UserUpdater

A class which deals with User modifications.

#### user

# Class NewUserBuilder

# public class **NewUserBuilder** extends java.lang.Object

A Builder which creates new User objects. It is used to decouple the parts of the process of creating a new User from the actual User class, which is intended to only be a data wrapper class which can be easily parsed into the database format. Namely, this class implements the checks and validations necessary to create a valid User and will reject invalid ones. As part of this validation, it must interact with the SOS Security System classes that implement the password and access policies.

### Constructors

### NewUserBuilder

```
public NewUserBuilder()
```

Creates a new NewUserBuilder to instantiate the new User.

# Methods

### build

Builds the User.

#### Returns:

an User object, or throws an error.

#### Throws:

java.lang.lllegalArgumentException - thrown if the organization being built is not complete.

# **isNotComplete**

```
public boolean isNotComplete()
```

Checks if is not complete.

#### Returns:

true if the user is not complete false otherwise.

# setEmail

public user.NewUserBuilder setEmail(java.lang.String setEmail)

Sets the email.

Parameters:

setEmail - the email

Returns:

the NewUserBuilder

### setName

public user.NewUserBuilder setName(java.lang.String name)

Sets the name.

Parameters:

name - the name

**Returns:** 

the NewUserBuilder

### setPassword

public user.NewUserBuilder setPassword(java.lang.String
password)

Sets the password.

Parameters:

password - the password

Returns:

the NewUserBuilder

# setPrivacy

public user.NewUserBuilder setPrivacy(java.lang.String privacy)

Sets the privacy.

**Parameters:** 

privacy - the privacy

Returns:

the NewUserBuilder

### setUsername

public user.NewUserBuilder setUsername(java.lang.String username)

Sets the name.

Parameters:

username - the username

Returns:

the NewUserBuilder

user

# **Class User**

public class **User** extends java.lang.Object

A run-time representation of a User persistent object. This class is used as an intermediary for creation, retrieval, and modification of User data within the Java code (and the JVM). It is encodable (or serializable) to a database format (e.g., SQL Entry).

### Fields

### email

protected java.lang.String email The email.

#### name

protected java.lang.String name The name.

### password

protected java.lang.String password The password.

# privacy

protected java.lang.String **privacy**The privacy.

### userName

protected java.lang.String userName The user name.

### user\_id

protected int user\_id The user id.

# Constructors

### User

```
protected User()
```

Creates an empty user object, for the Builder.

### User

Constructs a new User class. Called through the UserBuilder class. Attribute assignations are done through protected scope.

#### Parameters:

set - the set

#### Throws:

java.lang.Exception - the exception

### Methods

# getEmail

```
public java.lang.String getEmail()
```

Gets the email.

#### Returns:

the email

# getJSON

```
public org.json.JSONObject getJSON()
```

Returns the JSON form of this User.

#### Returns:

the json

# getName

```
public java.lang.String getName()
```

Gets the name.

#### Returns:

the name

# getPassword

```
public java.lang.String getPassword()

Gets the password.

Returns:
    the password
```

# getPrivacy

```
public java.lang.String getPrivacy()

Gets the privacy.

Returns:
    the privacy
```

# getUserName

```
public java.lang.String getUserName()
   Gets the user name.
   Returns:
        the userName
```

# getUser\_id

```
public int getUser_id()

Gets the user id.

Returns:
    the user_id
```

# Class UserLoader

public class **UserLoader** extends java.lang.Object

A class which creates a User object from a database-format User object (e.g., a SQL Table entry for User). This class decouples the parsing from the database to the system logic from the UserManager class and can be extended to include internal checks for data integrity purposes.

### Constructors

### **UserLoader**

```
public UserLoader()
```

Instantiates a new user loader.

# **Methods**

### LoadUser

Creates a User from a database-format entry.

#### Parameters:

results - The set of details found in the storage of the SOS.

#### Returns:

a User object with the given attributes.

#### Throws:

java.lang.Exception - the exception

user

# Class UserManager

public class **UserManager** extends java.lang.Object

A Singleton class which managers all the User functions. This class receives dispatched actions from the SOS Dispatcher and completes that action using objects internal to its subsystem. It also is in charge of interacting with the SOS Data Store Façade directly. Part of the role of this class is to parse front-end format user data (e.g., JSON-String defining a new User) and calling the appropriate functions on the other classes according to that data. It also is in charge of encoding a User object into database format objects (e.g., SQL Table entry for User).

### **Constructors**

# **UserManager**

protected UserManager()

A protected or private constructor ensures that no other class has access to the Singleton.

### **Methods**

# ChangeUserDetails

Changes the details of the user in the SOS system.

#### Parameters:

userID - The ID of the user that wants to change their information.

json2 - The JSON string with the user information and their changes.

#### Throws:

java.lang.Exception - Throws an exception if an error occurs while attempting to change user information.

### **CreateNewProfile**

Creates a new profile when the user registers to the SOS site.

#### Parameters:

input - A JSON string representing the user's information.

#### Throws:

java.lang.Exception - Throws an exception if there was an issue creating the user's profile.

### LoadUser

public org.json.JSONObject LoadUser(org.json.JSONObject payload)

Creates a User from a database-format entry. Done by calling the UserLoader class.

#### **Parameters:**

payload - The ID of the user that we want

#### Returns:

a User object with the given attributes.

# getMembersOfOrganization

```
public org.json.JSONObject
getMembersOfOrganization(org.json.JSONObject payload)
```

Returns all the members of a given organization.

### instance

```
public static user.UserManager instance()
```

Gives the instance of the UserManager, or creates one if none exists.

#### Returns:

the unique instance of this class.

# login

```
public org.json.JSONObject login(org.json.JSONObject
payload)
```

Checks if the parameters given by a log-in attempt are valid, and returns the user information if so.

### main

```
public static void main(java.lang.String[] args)
```

user

# **Class UserUpdater**

public class UserUpdater

extends java.lang.Object

A class which deals with User modifications. User modifications are done on the system logic-level User object first and are only finalized once they are stored to the database. The UserUpdater decouples these modifications from the UserManager class and from the User class itself and implements checks and validations in the same way that NewUserBuilder does. It also ensures that every modification to the User class is saved to the SOS Data Store.

### Constructors

# **UserUpdater**

```
public UserUpdater()
```

### **Methods**

# ChangeUser

Updates a User object with the given changes.

#### Parameters:

```
user - the User that will be updated. update - the update
```

# makeUpdatesMap

```
public java.util.Map makeUpdatesMap(org.json.JSONObject
json)
```

Creates an update-map from a json payload.

#### Parameters:

```
json - the json
```

#### Returns:

the map

# Package utils

# Class Summary

#### **Constants**

The Class Constants.

#### **JSONTranslator**

The Class JSONTranslator.

utils

# **Class Constants**

public class **Constants** extends java.lang.Object

The Class Constants.

### **Fields**

### **DB\_HOSTNAME**

### DB\_PORT

public static final int **DB\_PORT**The Constant DB\_PORT.

# SERVER\_HOSTNAME

public static final java.lang.String **SERVER\_HOSTNAME**The Constant SERVER\_HOSTNAME.

# SERVER\_PORT

public static final int **SERVER\_PORT**The Constant SERVER\_PORT.

# Constructors

### **Constants**

public Constants()

utils

# **Class JSONTranslator**

public class **JSONTranslator** extends java.lang.Object

The Class JSONTranslator.

# **Constructors**

### **JSONTranslator**

public JSONTranslator()

# **Methods**

# resultSetToJSONArray

# resultSetToJSONObject

java.lang.Exception - the exception