

# How I built a Ray Tracer in Pure Python

by: Arun Ravindran

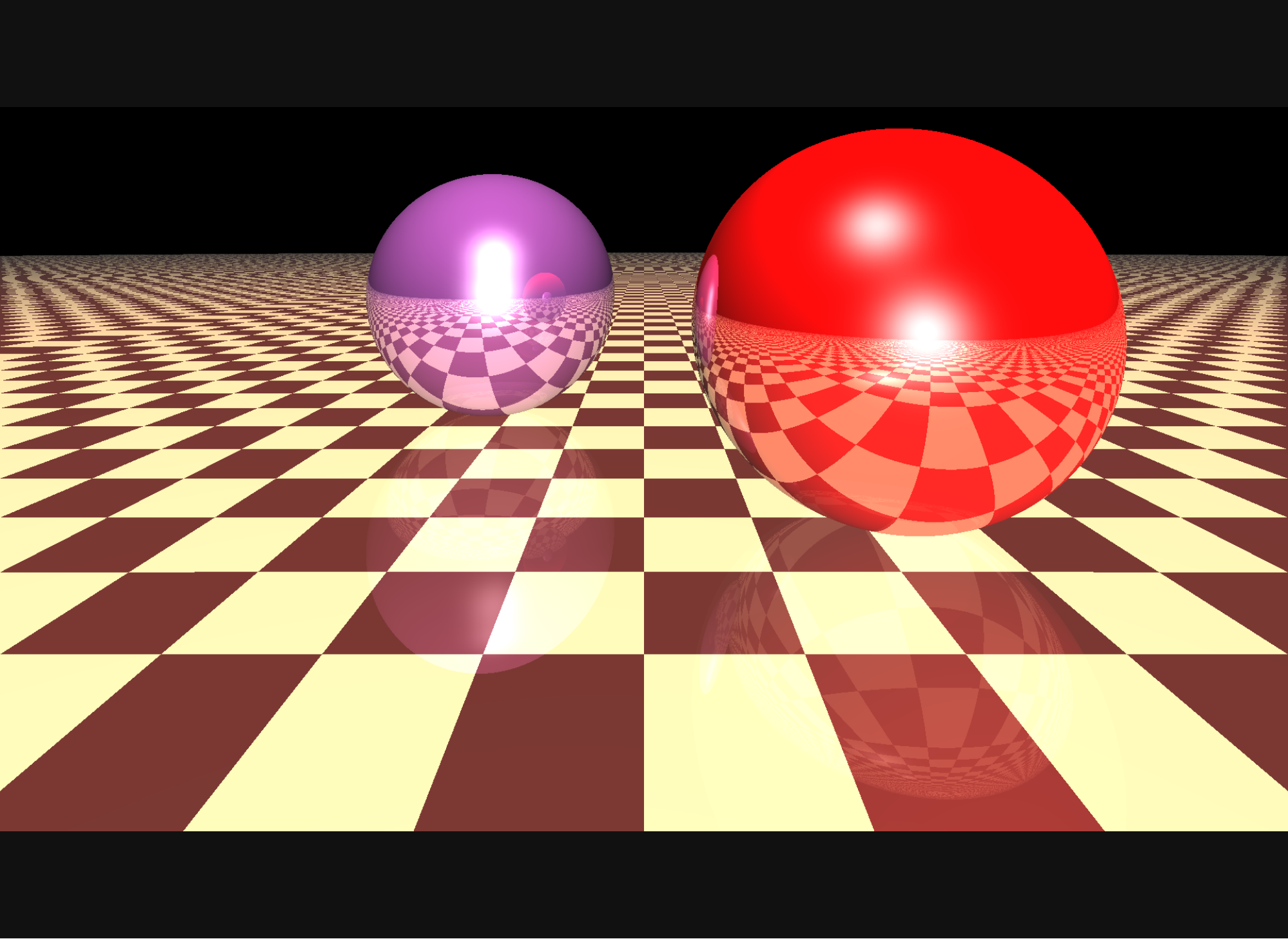
# Background

# Puray

6 parts, 12 months, 17K views



<http://bit.ly/puray>



**always wanted to do something like this  
but never had the guide to get me started  
It is one of the best tutorial I have ever seen  
love the opening jokes.**

**This is mindblowing! Really like the way you teach  
like that you demonstrate the whole development process  
beginner should learn this type of concept**

**I've been programming in python for 10 years, but never worked with  
vectors and images so this is a fun little weekend project for me .**

# Overview

- Motivation
- Implementation Challenges
- Art of Video
- Tools
- Post-mortem

# About me



Author, Speaker, Engineer, Products Person, Dad

# Project Motivation



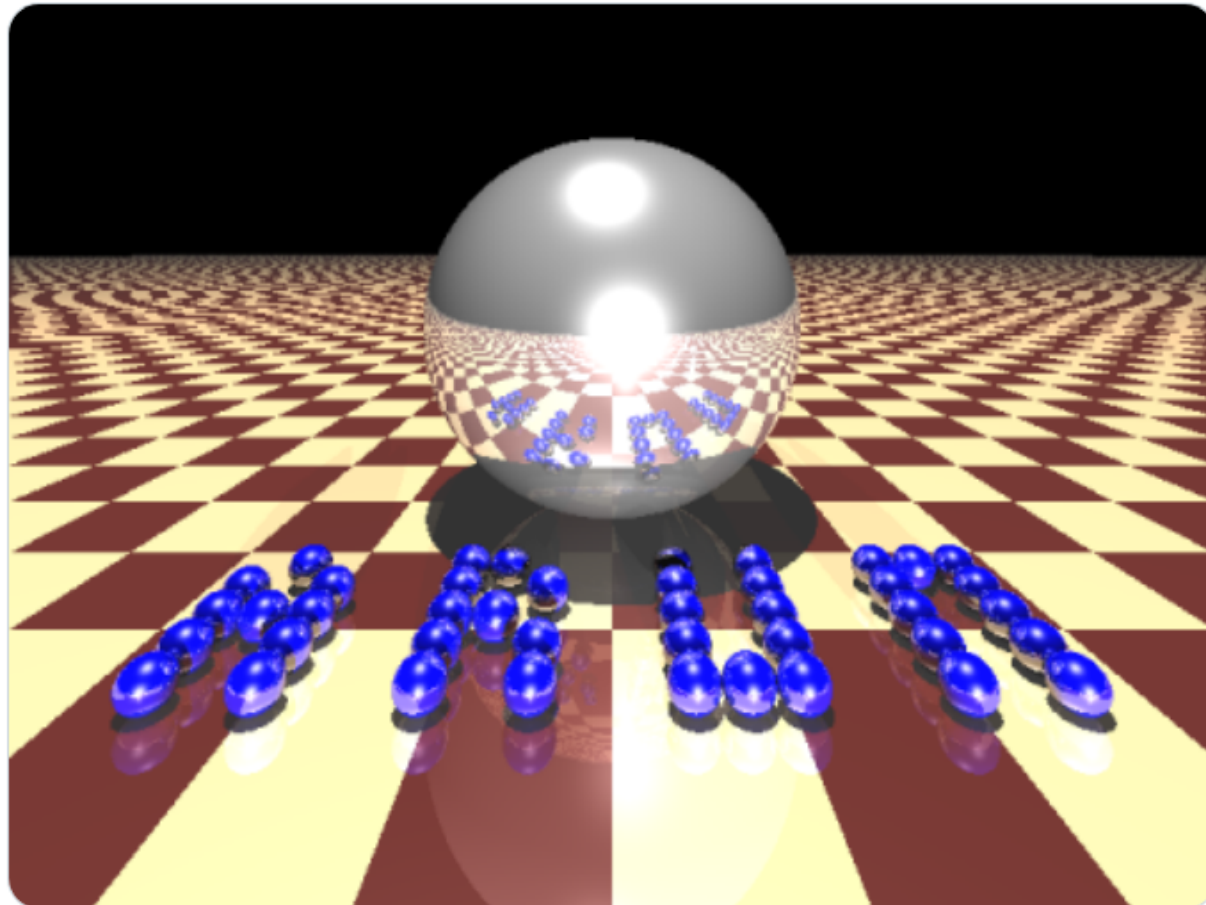


Arun 'Rocks' Ravindran

@arocks



Wrote a toy raytracer over the weekend in Python and Numpy. ~200 lines. Render time about 10 mins. Shiny ✨😁



10:53 PM · Apr 12, 2015 · Twitter Web Client

**Python Learning Materials are  
of two kinds**

# Python Learning Materials are of two kinds

- Elementary level

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- Elementary level
- Advanced level

**Intermediate?**

**What's the problem with most  
learning content?**

## Fogg Behavior Model

**B=mat**

behavior motivation ability trigger  
at same moment

High  
Motivation

**motivation**

Low  
Motivation

**triggers**  
succeed here

**triggers**  
fail here

Action Line

[www.BehaviorModel.org](http://www.BehaviorModel.org)

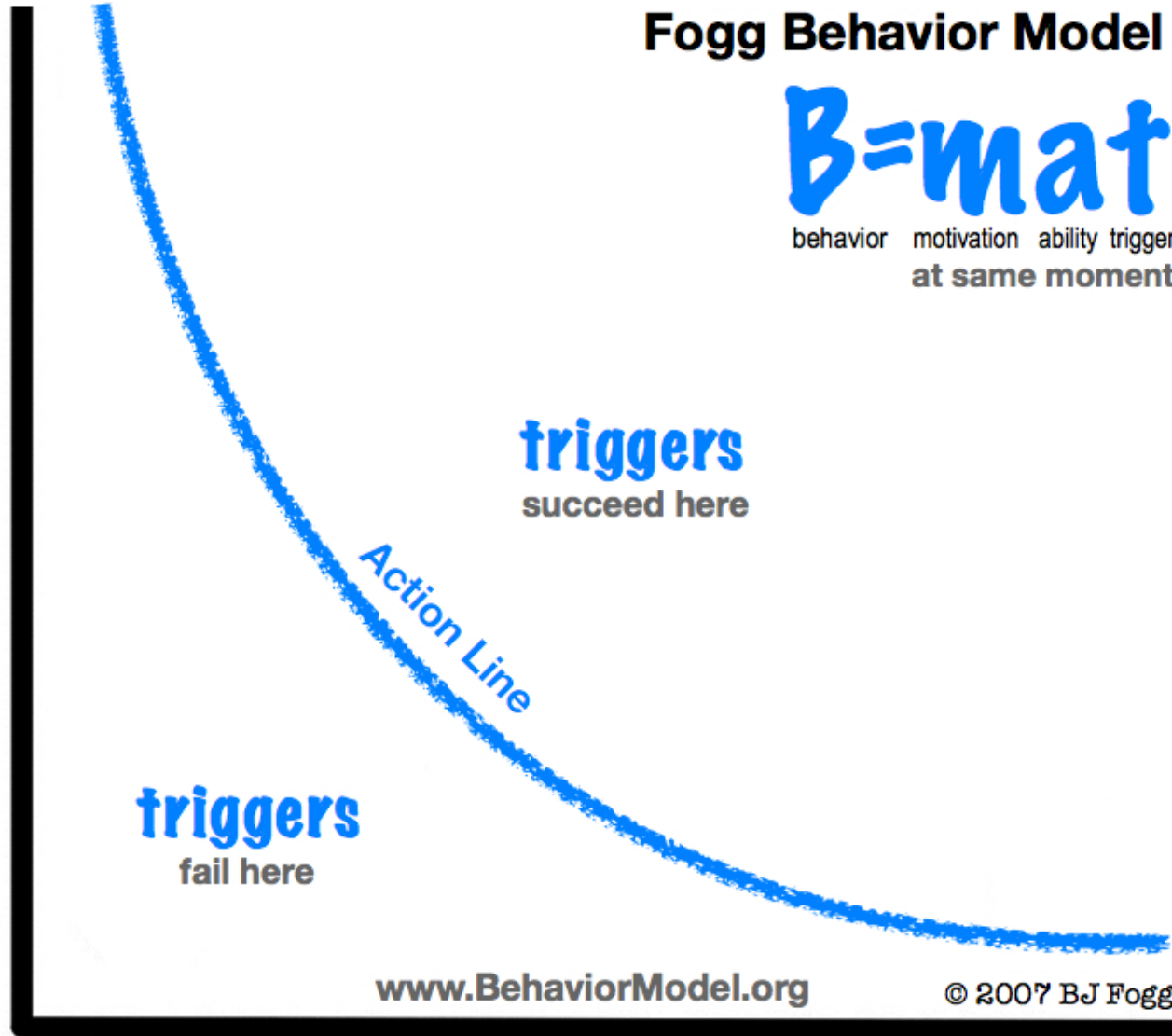
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Hard to Do

**ability**

Easy to Do



**Is it Easy? Cool?**



# Existing Ray Tracer Implementations

# Water, water, everywhere...

- <https://github.com/benc-uk/rayscale>
- <https://github.com/ssloy/tinyraytracer>
- <https://github.com/NMVHS/PyTracer>

# Challenges in Python

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- Plenty of Data structures - dicts, classes, slots
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- Automatic int to float conversions
-  Slow when it is CPU intensive

# **Art of Video Presentations**



# Process

# Process

- Coding

# Process

- Coding
- Script

# Process

- Coding
- Script
- Screen Recording

# Process

- Coding
- Script
- Screen Recording
- Face Recording

# Process

- Coding
- Script
- Screen Recording
- Face Recording
- Editing

# Process

- Coding
- Script
- Screen Recording
- Face Recording
- Editing
- Post-production

# Process

- Coding
- Script
- Screen Recording
- Face Recording
- Editing
- Post-production
- Marketing



**Getting Skilled**

# Structuring and Scripting

**Keeping them engaged**

# Each Episode...

- Each part solves a problem.
- Start with problem statement
- Give clues (and tease output)
- Allow them to solve themselves
- Show coding
- Exercises: Something extra to do

# Visual Storytelling

# **Make use of the medium**

Video is not a narrated blog post.

**Find novelty**

# **Tools and Technologies**



**Gone are the days of a simple  
screen recording or  
screencasts.**

**Start Simple**

# Hardware I used

- SLR Camera
- Tripod
- Webcam
- USB Mic
- Lavalier mic
- Lighting

# Software I used

- OBS Studio
- KDeNlive
- Inkscape
- GIMP
- Blender
- IP Cam
- ...Python

# Reaching the Audience

- Reddit
- Hacker News
- Twitter

# Project Post-mortem

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- ✓ Showing Mistakes

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- ✓ Showing Mistakes
- ✓ Finding a Niche / Timing
- ✗ Delay between episodes
- ✗ Bonus content

# Takeaway

*"If you can't explain something to a first year student, then you haven't really understood."*

*– Richard P. Feynman*

**Questions?**

# Connect with Me

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