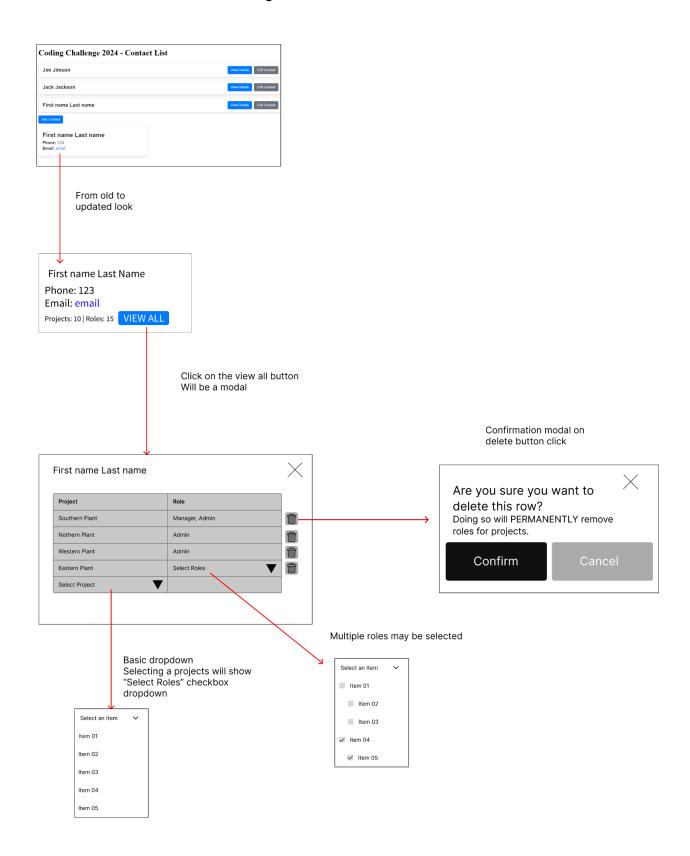
Please note that all of this is the rough wireframe for what is the interface:



First name Last Name

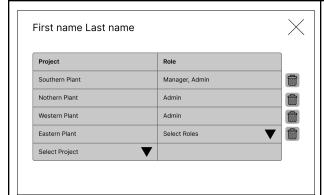
Phone: 123 Email: email

Projects: 10 | Roles: 15

VIEW ALL

Task 1: add project count + role count to contact details. Story Points: 2-3 (may be difficulty in calculating total roles, may add unneeded complexity)

Task 2: Set up view all buttons. Story Points: 1-2 (should be straightforward to set up action and likely a reusable button style we will use, Communicate with other developers if they are already working on Project role table for actions.)

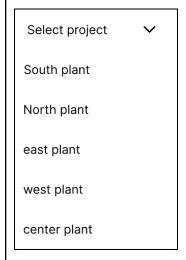


Task 1: set up modal. Story point: 1 if a modal template is already available, 3 if reusable modal or size refactor required.

Task 2: populate grid with data. Story Points: 3 (hopefully a straightforward query for contactID to fetch all roles. Likely wont get contacts with 1000s but on paper it is possible)

Task 3: implement delete button modal action. Story Points: 1.

Task 4: implement dropdowns in components. Story Points 3. More if depending on how much of a pain implementing preselected data is. Also need to be mindful that in real conditions roles and projects may be pulled from external source. Will need to rescope if and increase story points.

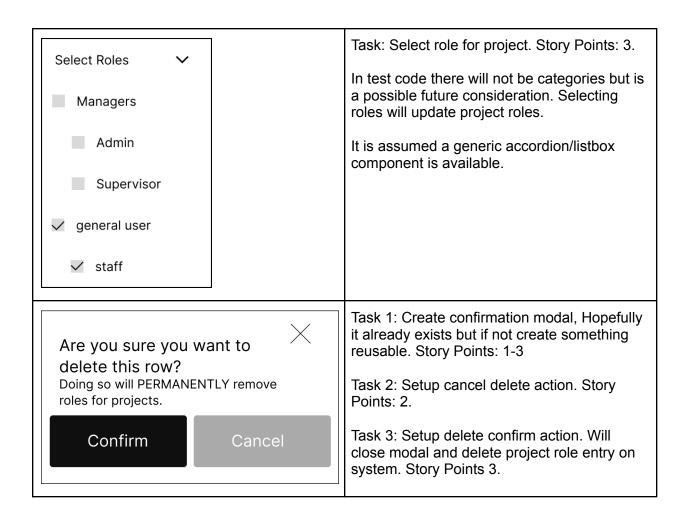


Task: Select project and Save data after project selection. Story Points: 3. Saving and allowing the role selection to be usable

Consideration: May consider using search select rather than dropdown due to potentially hundreds of projects. Story Points would increase.

Different projects may have different roles but for now will assume all roles are the same across projects. Will change how data is loaded in.

It is assumed a generic dropdown component is available.



A Note about Story Points:

Story points is a tool for estimation that differs from person to person and team to team. The below table will give a rough approximation of what the Story Points would equate to within this context:

Story Point(s)	Time estimate
1	Roughly 30 min - 1 hours
2	1 - 2 hours
3	2 hours - ½ day
5	1 day
8	Several days

It is assumed that BE will have the systems in place before FE can implement changes. A rough version of what the model for ContractRole Looks like this:

```
export type ContactRole = {
    projectID: number,
    contact: Contact['id'],
    role: Role[],
}
```

ProjectID is assumed to be a number in this example.

This is the link to the figma files:

https://www.figma.com/design/SW2RQcTMfZhuyxSPAY3UNW/ProjectContact?node-id=0-1&t=SnM14QCqhcxOng3D-1

If there are any issues accessing anything please get in touch.