

# Empire Rebuilt

Story Document

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## Storyline

The game has no storyline and no ending. It is an infinite Idle Clicker game. Although there is no ending. The player can still aim towards certain milestones such as getting to the Death Star purchase. This as such can be seen as a milestone or a soft ending.

## Level Progression

Throughout the game, there are no defined levels that the player must complete in order to progress forward. The purchasable items within the game can be seen as mini-levels, stepping stones, in order to progress forward more efficiently.